

Review

- PCP is undecidable
- Gödel's Incompleteness Theorem
- Hilbert 10th Problem

Computational Complexity

- **Given a decision problem, understand the resources required to solve it. Resources include time, space, randomness, parallelism, etc.**
- Understand the relation between various problems is mainly by **reduction**.

P

Def 5.1 Let $T : \mathbb{N} \rightarrow \mathbb{N}$, language $L \in DTIME(T(n)) \Leftrightarrow$ **there exists a (multitape) TM that runs in time $O(T(n))$ and decides L .**

Def 5.2

$$P = \cup_{c \geq 1} DTIME(n^c)$$
$$EXP = \cup_{c \geq 1} DTIME(2^{n^c})$$

Examples:

1. *Shortest Path Problem*: $O(|v|^2), O(|E| + |v| \log |v|)$
 2. *Minimum Spanning Tree Problem*: $O(|E| \log |v|), O(|E| + |v| \log |v|)$
 3. *Maximum Flow Problem*:
 - Edmond's: $O(|v||E|^2)$
 - Push-Relabel: $O(|v|^3)$
 - CKLPGS: $O(|E|^{1+O(1)})$
 4. *Linear Programming*: $\tilde{O}((n^\omega + n^{2.5 - \frac{\alpha}{2}} + n^{2 + \frac{1}{6}}) \cdot L), O(n^{2.5})$
 5. *BFS/DFS*: $O(|v| + |E|)$
 6. *String Matching Problem*: $O(n)$
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Thm 5.3 Let $PATH = \{\langle G, s, t \rangle \mid G \text{ is a directed graph, and there is a path from } s \text{ to } t\}$. $PATH \in P$.

Thm 5.4 Let $RELPRIME = \{\langle x, y \rangle \mid x \text{ and } y \text{ are relatively prime}\}$. $RELPRIME \in P$.

Proof: Use *Euclid GCD*(x, y). Let $x > y$.

1. While $y > 0, x \leftarrow x \bmod y$
2. Swap x, y
3. When loop ends, return x

Obviously, x drops at least by half every 2 iterations. #iterations
 $= O(\log_2 x) = O(\log_2 2^{O(l)}) = O(l) = O(n)$. In each iteration, mod takes $O(n^2)$. In total, it takes $O(n^3)$.

Thm 5.5 **Let** $PRIME = \{x | x \text{ is a prime number}\}$. $PRIME \in EXP$.

Proof: #iterations $\leq 2^n$, each iteration takes $O(2^n)$. In total, it takes about $O(2^{O(n)})$.

Thm 5.6 $PRIME \in P$

NP

- **NP stands for Non-deterministic Polynomial.**

Def 5.7 **Language** $L \subseteq \{0, 1\}^*$ **is in NP** if there exists a polynomial $P : \mathbb{N} \rightarrow \mathbb{N}$ and a polynomial-time TM M called the verifier for L , s.t. for every $x \in \{0, 1\}^*$, $x \in L \Leftrightarrow \exists w \in \{0, 1\}^{P(|x|)}$ s.t. $M(x, w) = 1$.

- Such w is called a **certificate** or **witness** for x .

Example 5.8 $Graph\ Isomorphism \in NP$.

- $Graph\ Isomorphism = \{\langle G, H \rangle | Undirected\ graph\ G\ and\ H\ are\ isomorphic\}$

Example 5.9 $CLIQUE \in NP$.

- $CLIQUE = \{\langle G, k \rangle | G\ contains\ K_k\ subgraph\}$

Example 5.10 $Travelling\ Salesman \in NP$.

- *Travelling Salesman:* Given a set of n nodes, use $d_{i,j}$ to denote the distance between node i and j , and for a number k , decide if there exists a closed tour that visits every node exactly once and the total length $\leq k$.

Examples 5.11 5.12 5.13 **Below are also some NP problems:**

- Given N, l, u , decide if N has a prime factor in $[l, u]$.
- (0/1 Integer Programming) Given m linear inequalities with integral coefficients over n variables u_1, u_2, \dots, u_n . Decide if there is an assignment of 0s and 1s to u_1, u_2, \dots, u_n , which satisfies the inequalities.
- (Subset Sum) Given a set of n integers $A = \{A_1, A_2, \dots, A_n\}$, and a number T . Decide if there is a subset of A that sums up to T .

Examples 5.14 5.15 **Below are conjectured not in NP:**

- (Graph Non-isomorphism) $\{\langle G, H \rangle | G \not\cong H\}$.
 - (NoClique) $\{\langle G, k \rangle | G\ does\ not\ have\ a\ K_k\ subgraph\}$.
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Theorem 5.16 $P \subseteq NP \subseteq EXP$.