HW2

A discription of your homework

Programming language used: Python 2.7

Library used: Numpy, PIL, Scipy.misc, matplotlib.pyplot, matplotlib.patches

Plotting tool: Excel 2013

Your parameters

i: row

j: column

tem: 用於儲存每個像素的灰階數值 0~255

num: 用於儲存各灰階數值的像素數

label: 物件標號

corner: 用於儲存水平連接且為垂直連接的像素的位置

wrong, large: 需要被代換掉的 label right, small: 應該被改成的 label value: 統計各 label 的 pixel 數

leftvalue: 多於(或等於)500 pixels 的 label xpos, ypos: 某物件的所有像素的 j(或 i)總和

xcen, ycen: x(或 y)方向的重心 xmin, ymin: x(或 y)方向的最小值 xmax, ymax: x(或 y)方向的最大值

The algorithm you used

1. a binary image (threshold at 128)

Threshold: 128

灰階像素 >= 128 → 白(1)

灰階像素 < 128 → 黑(0)

- 2. a histogram
 - (1) 計算各灰階數值的像素數:

k:灰階值, num[k]:灰階值為 k 的像素數 使用迴圈跑過該圖片所有像素,該像素為 k 者,則在 num[k]加一

- (2) 輸出成.txt 檔
- (3) 將資料放入 excel 畫長條圖
- 3. connected components

使用 4-connected 定義 connected components

標號物件的方法:local table

- (1) 由左上往右下標號
- (2) 只有水平連接者: 延續左邊的標號
- (3) 只有垂直連接者:

延續上面的標號

- (4) 既為水平連接又為垂直連接者:
 - (a) 選擇左邊和上面標號中較小者
 - (b) 記錄左邊和上面的標號,較小者新增到 right,較大者新增到 wrong
 - (c) 若該列其他像素的標號,為剛剛新增到 wrong 的編號,需改為剛剛新增 到 right 的編號
- (5) 若 right 裡某元素和 wrong 裡某元素一樣,則更改 right 裡的標號,為方便說明請見下例:

原本標號為7者應該改成5,但因為5要改成2,所以標號7應該要改成2 而非5。

right	wrong	
2	5	
5 2	7	

- (6) 從右下往左上倒著回來把該改的標號改好
- (7) 計算各 label 的像素數,方法如 2. (1),只保留多於(或等於)500 像素的 label
- (8) 重新標號多於(或等於)500 像素的 label
- (9) 計算各物件的重心及邊界,再畫 bounding box

重心:
$$x_{center} = \frac{1}{n} \sum_{i=1}^{n} x_i$$
, $y_{center} = \frac{1}{n} \sum_{i=1}^{n} y_i$

邊界:找 x,y 最大最小值

Principal code fragment

```
def con(x):
      tem = np.zeros(x.shape)
label = 0
      corner = []
      right = []
wrong = []
for i in range(x.shape[0]):
             tem[i][j] = tem[i-1][j]
                                        else: # isolated
label = label+1
                                               tem[i][j] = label
                                 if j!=0 and i==0: # not first column but first row
    if x[i][j-1] ==1: # connected
                                               tem[i][j] = tem[i][j-1]
                                        else: # isolated
label = label+1
                                               tem[i][j] = label
                                 if i!=0 and j!=0: # neither first row nor first column
                                        # only horizontally-connected
if x[i-1][j] !=1 and x[i][j-1] ==1:
                                               tem[i][j] = tem[i][j-l]
                                       tem[1][j] = tem[1][j-1]
# only vertically-connected
elif x[i-1][j] ==1 and x[i][j-1] !=1:
    tem[i][j] = tem[i-1][j]
# horizontally-connected and vertically-connected
elif x[i-1][j] ==1 and x[i][j-1] ==1:
    small = min(tem[i-1][j],tem[i][j-1])
    large = max(tem[i-1][j],tem[i][j-1])
    tem[i][j] = small
    if small!=large:
        for y in range(j):
                                                     for y in range(j):
    if tem[i][y]==large:
                                                     tem[i][y]=small

if ([small,large] in corner)==False:
    corner.append([small,large])
                                                            right.append(small)
                                                            wrong.append(large)
                                        else: # isolated
                                              label = label+1
                                              tem[i][j] = label
                          else: # first label
                                 label = label+1
                                 tem[i][j] = label
```

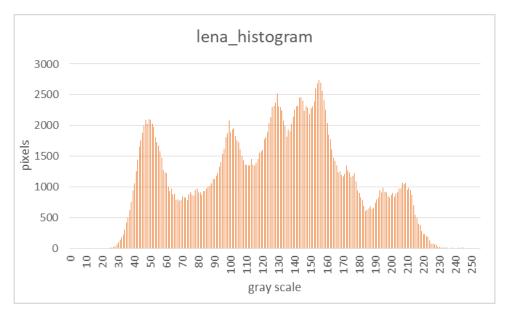
```
# substitute label in corner
for k in range(len(right)):
      for m in range(len(right)):
            if wrong[k]==right[m]:
                  right[m]=right[k]
# substitute label in tem
for i in range(x.shape[0]-1,-1,-1):
    for j in range(x.shape[1]-1,-1,-1):
        if (tem[i][j]in wrong)==True:
            tem[i][j]=right[wrong.index(tem[i][j])]
# count pixels of each label
value = np.zeros([label+1])
for i in range(x.shape[0]):
      for j in range(x.shape[1]):
          value[int(tem[i][j])]=value[int(tem[i][j])]+1
# only save areas with more than 500 pixels
leftvalue = []
for k in range(len(value)):
    if value[k]>=500 and k!=0:
            leftvalue.append(k)
# relabel with consecutive integers
for i in range(x.shape[0]):
      for j in range(x.shape[1]):
    if (tem[i][j] in leftvalue)==True:
        tem[i][j] = leftvalue.index(tem[i][j])+1
    elif tem[i][j]!=0:
        tem[i][j]!=0:
                  tem[i][j] = 0
# centroid & boundary
for k in range(len(leftvalue)):
     xmax.append('n')
xmin.append('n')
ymax.append('n')
      ymin.append('n')
for k in range(len(leftvalue)):
      for i in range(x.shape[0]):
            for j in range(x.shape[1]):
    if tem[i][j]==k+1:
        xpos[k] = xpos[k]+j
        ypos[k] = ypos[k]+j
                       xnum[k] = xnum[k]+1
ynum[k] = ynum[k]+1
if xmax[k]== 'n':
                              xmax[k] = j
                        elif j>xmax[k]:
                        xmax[k] = j
if xmin[k]=='n';
                              xmin[k] = j
                        elif j<xmin[k]:
                        xmin[k] = j
if ymax[k]=='n':
                              ymax[k] = i
                        elif i>ymax[k]:
                        ymax[k] = i
if ymin[k]=='n':
                        ymin[k] = i
elif i<ymin[k]:</pre>
                              ymin[k] = i
for k in range(len(leftvalue)):
      xcen[k] = xpos[k]/xnum[k]
      ycen[k] = ypos[k]/ynum[k]
```

Resulting images

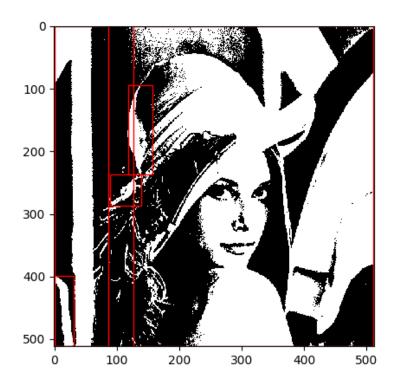
1. a binary image (threshold at 128)



2. a histogram



3. connected components



label	(xmin,ymin)	(xmax,ymax)	centroid	pixels
1	(0,0)	(87,511)	(42,229)	18362
2	(127,0)	(511,511)	(344,245)	106045
3	(118,94)	(157,237)	(132,175)	2048
4	(89,237)	(139,287)	(117,264)	644
5	(0,399)	(31,511)	(18,458)	1490

cetroid=(xcen,ycen):四捨五入至個位數