HW4

A discription of your homework

Programming language used: Python 2.7

Library used: Numpy, PIL, Scipy.misc

Your parameters

i: row

j: column

tem: 用於儲存每個像素的灰階數值 0~255

kernel: octogonal 3-5-5-3 kernel

J: kernel [(0,-1),(0,0),(1,0)]

K: kernel [(-1,0),(-1,1),(0,1)]

Function

bi: binarize

dil: dilation

com: complement

hit: hit-and-miss

• The algorithm you used

1. Binarize

Threshold: 128

灰階像素 >= 128 → 白(1)

灰階像素 < 128 → 黑(0)

2. Complement

若該像素為物件(1),則改為背景(0)。若該像素為背景(1),則改為物件(0)。

3. Dilation

若該像素為物件,把所有 kernel 範圍裡的像素都變物件。

4. Erosion

先取 complement 再和 kernel 的 inversion 做 dilation。

Erosion-Dilation Duality:

$$(A \ominus B)^c = A^c \oplus \check{B}$$

 \check{B} : symmetrical set of B with respect to origin

inversion symmetry: $(x, y) \rightarrow (-x, -y)$

transpose of B

由於 octogonal 3-5-5-3 kernel 有 inversion symmetry,所以 $\check{B}=B$ 。

5. Opening

$$B \circ K = (B \ominus K) \oplus K$$

先做 erosion,再做 dilation:把 erosion 後的結果丟到 dilation 跑一遍。

6. Closing

$$B \cdot K = (B \oplus K) \ominus K$$

先做 dilation,再做 erosion:把 dilation後的結果丟到 erosion 跑一遍。

7. Hit-and-miss

$$A \otimes (J, K) = (A \ominus J) \cap (A^c \ominus K)$$

這裡的 erosion 作法和 2.不一樣。作法如下:

kernel 範圍裡的像素都是物件的話,將原點變成物件,否則為背景。 只要 kernel 範圍裡任一項素為背景,則跳出檢查迴圈。若通過整個檢查迴圈 (即 kernel 範為裡所有像素皆為物件),則將原點變成物件。

(1) $A \ominus J$

用 J 這個 kernel 來做 erosion。

(2) $A^c \ominus K$

先將原圖取 complement,再用 K 這個 kernel 來做 erosion。

(3) 取交集

Principal code fragment

```
def bi(x):
     tem = np.zeros(x.shape)
     for i in range(x.shape[0]):
          for j in range(x.shape[1]):
    if x[i][i]<128:
        tem[i][j] = 0
              else:
                   tem[i][j] = 1
     return tem
def com(x):
     tem = np.zeros(x.shape)
     for i in range(x.shape[0]):
          for j in range(x.shape[1]):
    if x[i][i]==0:
        tem[i][j]=1
     return tem
def dil(x):
     tem = np.zeros(x.shape)
for i in range(2,x.shape[0]-2,1):
          for j in range(2,x.shape[1]-2,1):
    if x[i][j]==1:
        for k in range(len(kernel)):
                        tem[i+kernel[k][0]][j+kernel[k][1]] = 1
     return tem
```

```
J = [(0,-1),(0,0),(1,0)]
K = [(-1,0),(-1,1),(0,1)]
def hit(x):
     y = Com(x)
     tem_1 = np.zeros(x.shape)
tem_2 = np.zeros(y.shape)
     tem = np.zeros(x.shape)
     for i in range(0,x.shape[0]-1,1):
          for j in range(1,x.shape[1],1):
    flag = 1
                for k in range(len(J)):
                          if x[i+J[k][0]][j+J[k][1]] == 0:
flag = 0
                                    break
               if flag != 0:
                          tem_1[i][j] = 1
     for i in range(1,y.shape[0],1):
    for j in range(0,y.shape[1]-1,1):
                flag = 1
                for k in range(len(K)):
                          if y[i+K[k][0]][j+K[k][1]] == 0:
    flag = 0
                                    break
               if flag != 0:
                          tem_2[i][j] = 1
     for i in range(x.shape[0]):
          for j in range(x.shape[1]):
    if tem_1[i][j]==1 and tem_2[i][j]==1:
                     tem[i][j]=1
     return tem
ans = bi(lena)
scipy.misc.imsave('lena_bi.jpg', ans)
ans_dil = dil(ans)
scipy.misc.imsave('lena_dil.jpg', ans_dil)
ans_ero = com(dil(com(ans)))
scipy.misc.imsave('lena_ero.jpg', ans_ero)
ans_opn = dil(ans_ero)
scipy.misc.imsave('lena_opn.jpg', ans_opn)
ans_clo = com(dil(com(ans_dil)))
scipy.misc.imsave('lena_clo.jpg', ans_clo)
ans_hit = hit(ans)
scipy.misc.imsave('lena_hit.jpg', ans_hit)
```

Resulting images

1. Dilation



2. Erosion



3. Opening



4. Closing



5. Hit-and-miss

