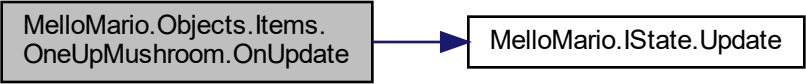


MelloMario.Objects.Items.
OneUpMushroom.OnUpdate



```
graph LR; A["MelloMario.Objects.Items.  
OneUpMushroom.OnUpdate"] --> B["MelloMario.IState.Update"]
```

MelloMario.IState.Update