

MelloMario.Containers.Base  
Container< Key, Value >

- keys
- values
- toAdd
- toMove
- toRemove

- + Add()
- + Move()
- + Remove()
- + Update()
- # BaseContainer()
- # GetKey()
- # Scan()
- # ScanKeys()
- # ScanValues()
- DoAdd()
- DoRemove()