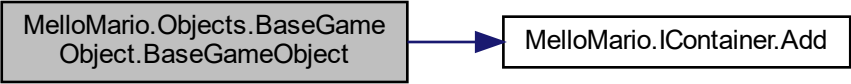


MelloMario.Objects.BaseGame
Object.BaseGameObject



```
graph LR; A[MelloMario.Objects.BaseGame Object.BaseGameObject] --> B[MelloMario.IContainer.Add]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'MelloMario.Objects.BaseGame Object.BaseGameObject' on two lines. The right box is white with a black border and contains the text 'MelloMario.IContainer.Add' on one line. A blue arrow points from the right side of the left box to the left side of the right box.

MelloMario.IContainer.Add