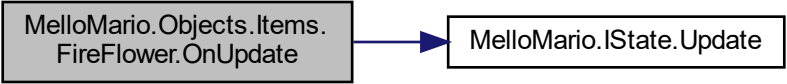


MelloMario.Objects.Items.  
FireFlower.OnUpdate



```
graph LR; A[MelloMario.Objects.Items.FireFlower.OnUpdate] --> B[MelloMario.IState.Update]
```

MelloMario.IState.Update