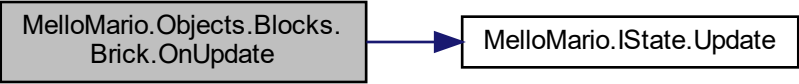


MelloMario.Objects.Blocks.
Brick.OnUpdate



```
graph LR; A[MelloMario.Objects.Blocks.Brick.OnUpdate] --> B[MelloMario.IState.Update]
```

A diagram showing a call from the method `MelloMario.Objects.Blocks.Brick.OnUpdate` to the method `MelloMario.IState.Update`. The source method is in a gray box on the left, and the target method is in a white box on the right. A blue arrow points from the source to the target.

MelloMario.IState.Update