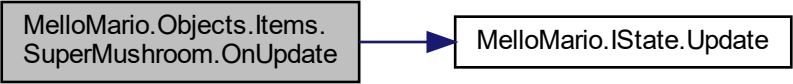


MelloMario.Objects.Items.
SuperMushroom.OnUpdate



```
graph LR; A[MelloMario.Objects.Items.SuperMushroom.OnUpdate] --> B[MelloMario.IState.Update]
```

A diagram showing a call from the `SuperMushroom.OnUpdate` method to the `MelloMario.IState.Update` method. The source method is in a gray box on the left, and the target method is in a white box on the right. A blue arrow points from the source to the target.

MelloMario.IState.Update