

MelloMario.Controls.Scripts.
PausedScript.Bind

```
graph LR; A[MelloMario.Controls.Scripts.PausedScript.Bind] --> B[MelloMario.IController.Add Command]; A --> C[MelloMario.IController.Reset];
```

The diagram illustrates a method call. A gray box on the left contains the text 'MelloMario.Controls.Scripts.PausedScript.Bind'. Two blue arrows originate from the right side of this box. The top arrow points to a white box containing 'MelloMario.IController.Add Command'. The bottom arrow points to a white box containing 'MelloMario.IController.Reset'.

MelloMario.IController.Add
Command

MelloMario.IController.Reset