critically at infrastructure, networks, and systems that warely on? Are we, as steadily connected networks? Can we rethink and build self-sustaining environments has been part future practices in an exceed way?

Hackers & Designers reflects on their

Activities in 6 Chis Obtain. B Chery
particular, we consider the learnings and
questions raised during the investigation of
processes of going on and off the min

Taking the abuilt fifth the aspirable Van
to reven out to the amazing beings who
have collaborated with H&D in 2017, we
aim topush forward solf-initiation and
hands of and set directs approached and
research – and to open up insights and
discussions with other individuals and
collectives.

As Hackers & Designers bridges disciplines and cultures, we are always looking for metan novs and constrated ress technology critically yet leave so acengagement on different levels. We approach the notion of the grid quite openly - for instance, as a metaphor for social connectivity as well as in the context of straightforward energy grids and information networks. Some of our participants are not experienced with the hands-on hacking approach. We notice that relatable topics and humorous means help lower the barrier to understanding technology as potentially transformable. By adding an accessible yet critical

component, makers and thinkers get a chance to meet, work together, and confront each other. The common theme of investigating means of going on and off the grid functioned as a form of glue in that context, holding together approaches and

ways of thinking that would usually conflict or disregard each other.

The starting point for developing a program around the notion of *getting* prepped came about during quite a cliche outdoor experience in California. Cutting costs via camping but not being particularly outdoor-types, we were confronted by our lack of survival skills. This experience spurred some of the following reasons to go off the grid (in no particular order):

*To practice independence *To self control
*To detect alternatives *To research
alternatives *To use alternatives *To train
consciousness *To become comfortable in
less comfortable environments *To change
the pace *To count our blessings *To save
money *To spend money *To break free
from money *To be agile *To meet likeminded people *To eat differently *To
spark curiosity *To be assertive *To be
responsive *To change perspective *To be
free *To be flexible

As a result of the efforts to consciously and critically connect and disconnect, H&D has started questioning some of its own habits as an organization including microeconomies and dependencies. H&D is yet another organization engaging in nowarcane processes, such as writing long funding applications. More developed means of communication have resulted in the perception of H&D as a professionalized or institutionalized collective. H&D is often approached as if it has structural means and steady staff. Furthermore, H&D is expected to grow as an organization. But, what do we want H&D to actually grow into? Is H&D trying to be an educational institution, an agency, a think-tank? And what are the

consequences?

This collection of texts addresses the often conflicting routes that influence the questions, actions, and future structure of Hackers & Designers.