

# HOW NOT TO CREATE A DIGITAL MEDIA SCHOLARSHIP PLATFORM: THE HISTORY OF THE SOPHIE 2.0 PROJECT



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# **“INTRODUCTION TO SOPHIE”**

Introduction to Sophie. ( Internet Archive snapshot from 2012, March 15). Retrieved May 23, 2018, from [https://web.archive.org/web/20120315044511/http://iml.usc.edu/flashVideoPlayer/sophie/sophie\\_video\\_2.m4v](https://web.archive.org/web/20120315044511/http://iml.usc.edu/flashVideoPlayer/sophie/sophie_video_2.m4v)

# WHAT WAS SOPHIE 2.0?

- An update on Institute for the Future of the Book's 2008 Sophie 1.0 platform
  - 1981 Hypertext demonstration
  - 1992 Expanded Books Toolkit
  - 1996 work on TK3 through Bob Stein's Night Kitchen company begins
  - 2004 Institute for the Future of the Book founded
- Sophie 1.0 demo released 2007
- Create dynamic multimedia “books” where the content was all equally important could be arranged in different ways and annotated
- A variety of uses were proposed for the software, narrative storytelling was not one of them

# THE PROBLEM: SOPHIE IS MISSING

- Net worth: \$4,194,500\*
- Last seen 2011
- What happened?



# HAS ANYONE ELSE NOTICED?

- The Sophie 2.0 developer site <http://sophie2.org/trac/> not updated since 2011
- Founder Bob Stein in two interviews (2010,2011) discusses the failure of the Sophie project
- There was a January 2017 *Computers in Libraries* digital humanities piece that mentions Sophie 2.0

# TAKING A NEW APPROACH TO THE CASE

- Placing computer applications in the history of science and technology
- Understanding and appreciating the challenges faced by the creators
- Putting creator decisions in the context of beliefs at the early 21<sup>st</sup> century about technology and software development



# SO YOU WANT TO REINVENT THE BOOK

- Decide what makes a book a book
  - Is it still a book if it incorporates new media and authoring from comments?
- Figure out how to translate those features into a completely new media
- Convince people that the new media is better or at least just as good as the old media

# ROBERT “BOB” STEIN

“In saying that I ‘left the project after blowing through more than \$2.5-million,’ your article implies that I left the enterprise cavalierly, when in fact, the University of Southern California put someone else in charge.”

- Letter to the Editor, *Chronicle of Higher Education* March 1<sup>st</sup> 2011





# ROBERT “BOB” STEIN

- Former leftist publisher, digital media pioneer
- Let predecessor to Sophie, TK3 never come to market to keep the Mac version
- Maoist with McLuhan-esque view of the power of software
- Project management style for Sophie 1.0 was more suited for traditional book publishing



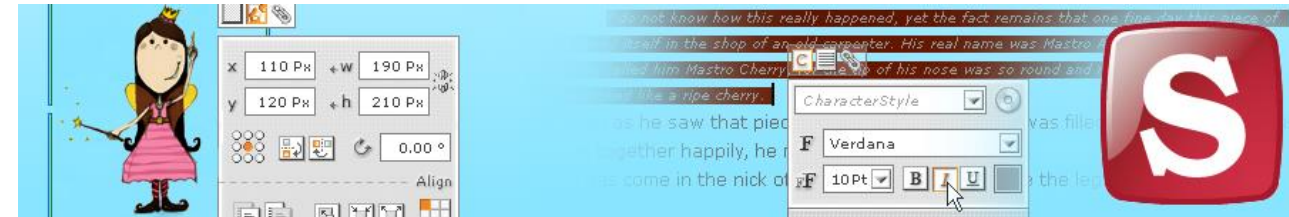
# INSTITUTE FOR THE FUTURE OF THE BOOK

- Based in New York but affiliated with University of Southern California
- Overly ambitious
- Multiple projects and experiments with different visions of the future of the book going at once, CommentPress
- Documentation and tech support services were limited
- Kept changing their mind but did not insist on using an iterative type of project management

if:book A Project of The Institute for the Future of the Book

# SOPHIE 1.0 TEAM AT IMPARA GMBH/UNIVERSITY OF POTSDAM

- Sophie 1.0 built in the Smalltalk programming language
- Wanted to include the most features possible
- *Field of Dreams* marketing strategy



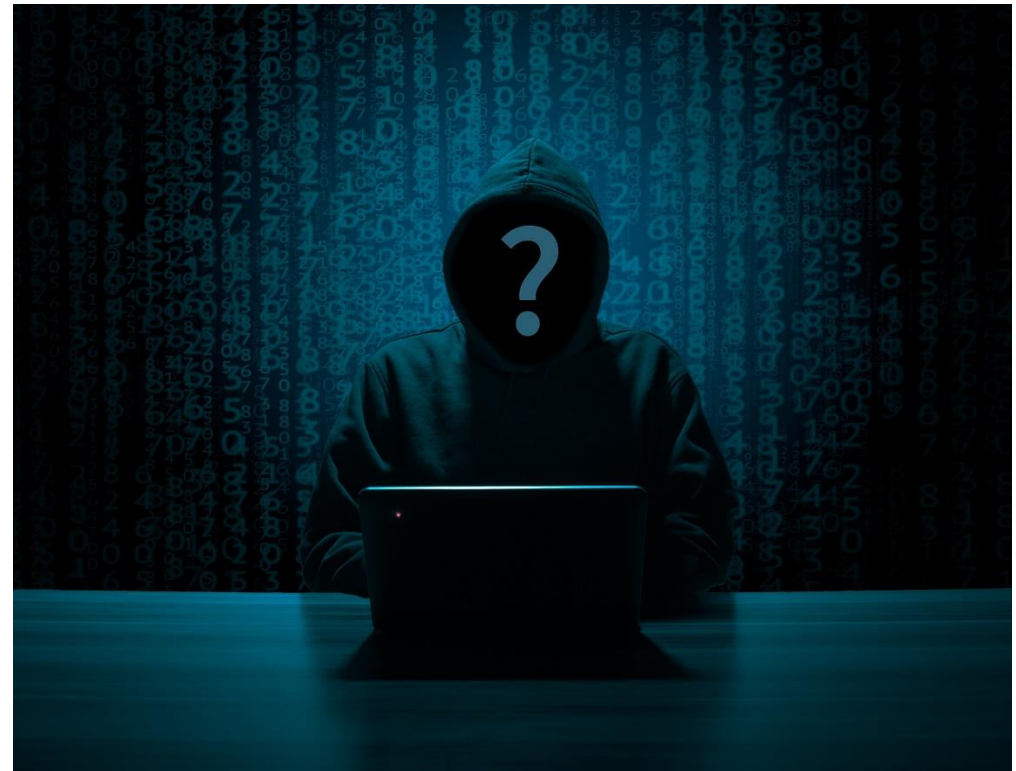
# THE ANDREW MELLON FOUNDATION RIT PROGRAM

- Only provided funding for prototypes
- Required the switch to Java with belief that software would be maintained by open source Java developers
- Global economic recession resulted in a shuffling of people on projects



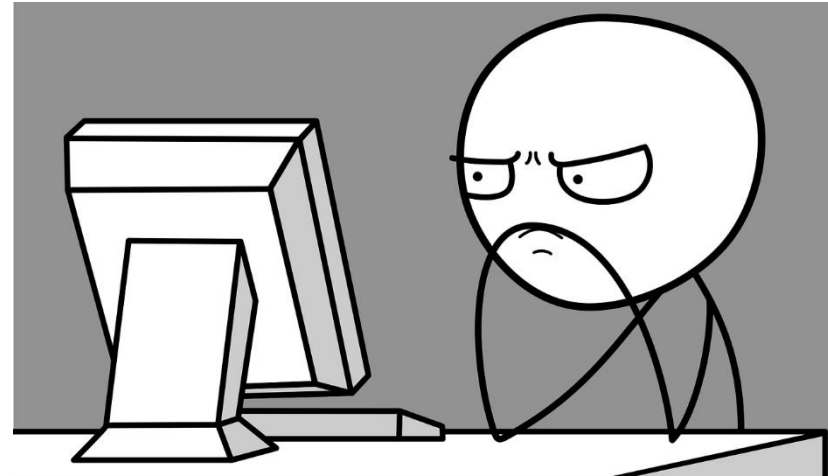
# THE OPEN SOURCE JAVA DEVELOPER COMMUNITY

- Never came through
- Were never asked what they wanted
- Were missing in action long before Sophie was



# THE SOPHIE USERS

- Never really defined, mostly educators
- Blame themselves for not being ready for the software of the future
- Really just wanted a software that worked
- Needed more love





# ASTEA SOLUTIONS

- Programmers for hire affiliated with the University of Sofia in Bulgaria that were tasked with switching Sophie 1.0 to Java
- Inherited a mess and just focused on translating the mess into Java
- Not easy to get involved in the open source project if you weren't in Bulgaria
- Didn't reach out to mainstream publishing companies experimenting with mixed media books at the time



# UNIVERSITY OF SOUTHERN CALIFORNIA INSTITUTE FOR MEDIA LITERACY

- Provided “evangelism” for the Sophie 2.0 project
- Emphasized creating a software for free and open source, multimedia document creation, and new forms of authorship and intellectual property
- “Original Synners” pedagogy that encouraged experimental media forms created with experimental software
- Focused on how Sophie 2.0 would change scholarly practices



**AND THE CULPRITS ARE...**

- **They all did it,  
working together!**

# ADDRESSING RUMORS OF A MORE RECENT SOPHIE SIGHTING

- Scalar is in no way related to Sophie whatsoever
- Different history, projects overlapped

Greater visual impact.  
Easier to read, navigate and edit.

*Scalar 2 is here.*



# **WORRIED ABOUT THE DIGITAL HUMANITIES TOOL YOU WORK WITH GOING MISSING?**

- Has this been updated? When was the most recent update? Are updates regular or sporadic?
- How is this project funded? Is this grant funded? What happened to other recipients of these grants?
- How well does the software work? Has the software ever worked? Is this software supposed to work?

# HERE ARE SOME MORE QUESTIONS TO ASK BEFORE IT'S TOO LATE:

- Where can I get tech support? How fast is the response for questions about glitches? Are users told to fix glitches themselves?
- Was this software created accounting for intellectual property laws and other legal issues faced by users?
- Does this software claim to be meant for nontechnical users? Is there documentation? Is there a glossary for software-specific terms?
- Are there reviews? Demo projects? Are demo projects created by ordinary users or institutional groups with advanced IT resources?



# WHILE THE DISAPPEARANCE OF SOPHIE 2.0 IS A TRAGIC STORY OF WHAT COULD HAVE BEEN:

- It is not the job of librarians and digital humanists to use software we hope will work because it aligns with values we find important
- It is our job to recommend and contribute to digital tools that won't eat our users' homework

# QUESTIONS?

# THANK YOU!