# Lecture 14: Localization

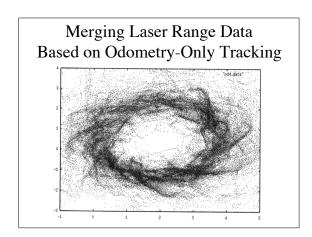
CS 344R/393R: Robotics Benjamin Kuipers

Thanks to Dieter Fox for some of his figures

## Localization: "Where am I?"

- The map-building method we studied assumes that the robot knows its location.
  - Precise  $(x,y,\theta)$  coordinates in the same frame of reference as the occupancy grid map.
- This assumes that odometry is accurate, which is often false.
- We will need to relocalize at each step.

# Odometry-Only Tracking: 6 times around a 2m x 3m area



# SLAM: Simultaneous Localization and Mapping

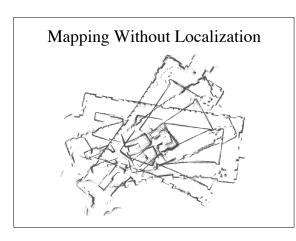
Alternate at each motion step:

#### 1. Localization:

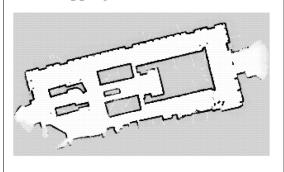
- Assume accurate map.
- Match sensor readings against the map to update location after motion.

#### 2. Mapping:

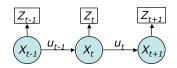
- Assume known location in the map.
- Update map from sensor readings.



### Mapping With Localization



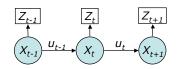
#### Modeling Action and Sensing



- Action model:  $P(x_t \mid x_{t-1}, u_{t-1})$
- Sensor model:  $P(z_t \mid x_t)$
- What we want to know is Belief:  $Bel(x_t) = P(x_t | u_1, z_2 ..., u_{t-1}, z_t)$

the posterior probability distribution of  $x_t$ , given the past history of actions and sensor inputs.

#### The Markov Assumption

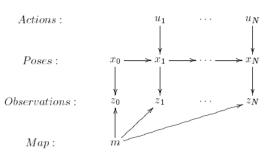


- Given the present, the future is independent of the past.
- Given the state  $x_t$ , the observation  $z_t$  is independent of the past.

$$P(z_t | x_t) = P(z_t | x_t, u_1, z_2 ..., u_{t-1})$$

### Dynamic Bayesian Network

• The well-known DBN for local SLAM.



# Law of Total Probability

(marginalizing)

**Discrete** 

**Continuous case** 

$$\sum_{y} P(y) = 1$$

$$\sum_{y} P(y) = 1$$

$$\int p(y) dy = 1$$

$$P(x) = \sum_{y} P(x, y)$$

$$p(x) = \int p(x, y) dy$$

$$P(x) = \sum_{y} P(x \mid y)P(y) \qquad p(x) = \int p(x \mid y)p(y) \, dy$$

#### Bayes Law

• We can treat the denominator in Bayes Law as a normalizing constant:

$$P(x | y) = \frac{P(y | x) P(x)}{P(y)} = \eta P(y | x) P(x)$$
$$\eta = P(y)^{-1} = \frac{1}{\sum_{x} P(y | x) P(x)}$$

• We will apply it in the following form:

$$\begin{split} Bel(x_t) &= P(x_t \mid u_1, z_2 \dots, u_{t-1}, z_t) \\ &= \eta \ P(z_t \mid x_t, u_1, z_2, \dots, u_{t-1}) \ P(x_t \mid u_1, z_2, \dots, u_{t-1}) \end{split}$$

#### **Bayes Filter**

#### Markov Localization

$$Bel(x_t) = \eta \ P(z_t \mid x_t) \int P(x_t \mid u_{t-1}, x_{t-1}) \ Bel(x_{t-1}) \ dx_{t-1}$$

- $Bel(x_{t-1})$  and  $Bel(x_t)$  are prior and posterior probabilities of location x.
- $P(x_t | u_{t-1}, x_{t-1})$  is the action model, giving the probability distribution over result of  $u_{t-1}$  at  $x_{t-1}$ .
- $P(z_t | x_t)$  is the sensor model, giving the probability distribution over sense images  $z_t$  at  $x_t$ .
- $\eta$  is a normalization constant, ensuring that total probability mass over  $x_t$  is 1.

#### Markov Localization

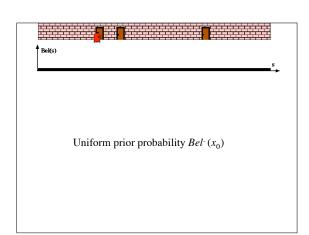
- Evaluate  $Bel(x_t)$  for every possible state  $x_t$
- Prediction phase:

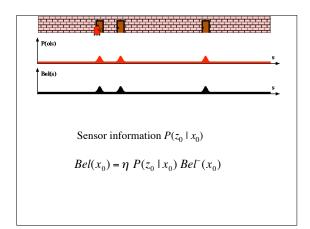
$$Bel^{-}(x_{t}) = \int P(x_{t} \mid u_{t-1}, x_{t-1}) Bel(x_{t-1}) dx_{t-1}$$

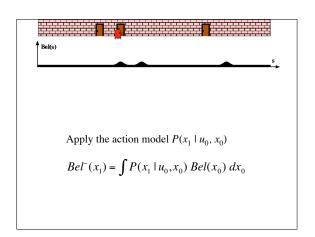
- Integrate over every possible state  $x_{t-1}$  to apply the probability that action  $u_{t-1}$  could reach  $x_t$  from there.
- · Correction phase:

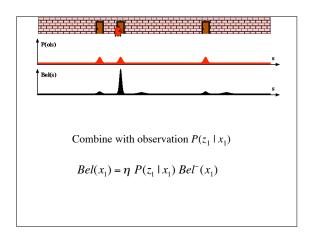
$$Bel(x_t) = \eta P(z_t \mid x_t) Bel^-(x_t)$$

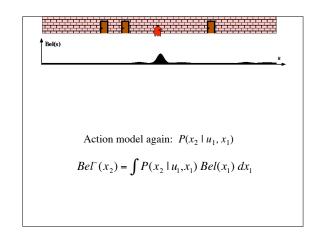
- Weight each state  $x_t$  with likelihood of observation  $z_t$ .





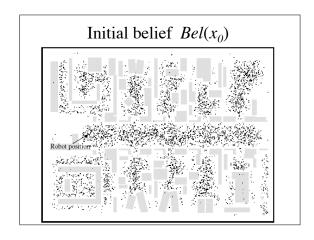


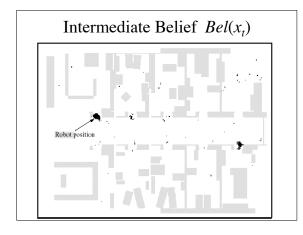


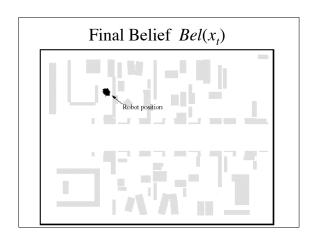


#### Local and Global Localization

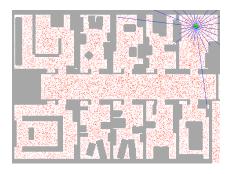
- Most localization is *local*:
  - Incrementally correct belief in position after each action.
- Global localization is more dramatic.
  - Where in the entire environment am I?
- The "kidnapped robot problem"
  - Includes detecting that I am lost.

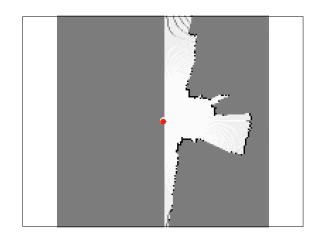






# Global Localization Movie





# Future Attractions

- Sensor and action models
- Particle filtering
  - elegant, simple algorithm
  - Monte Carlo simulation