

Think Parallel

the Fundamentals of Parallel Programming

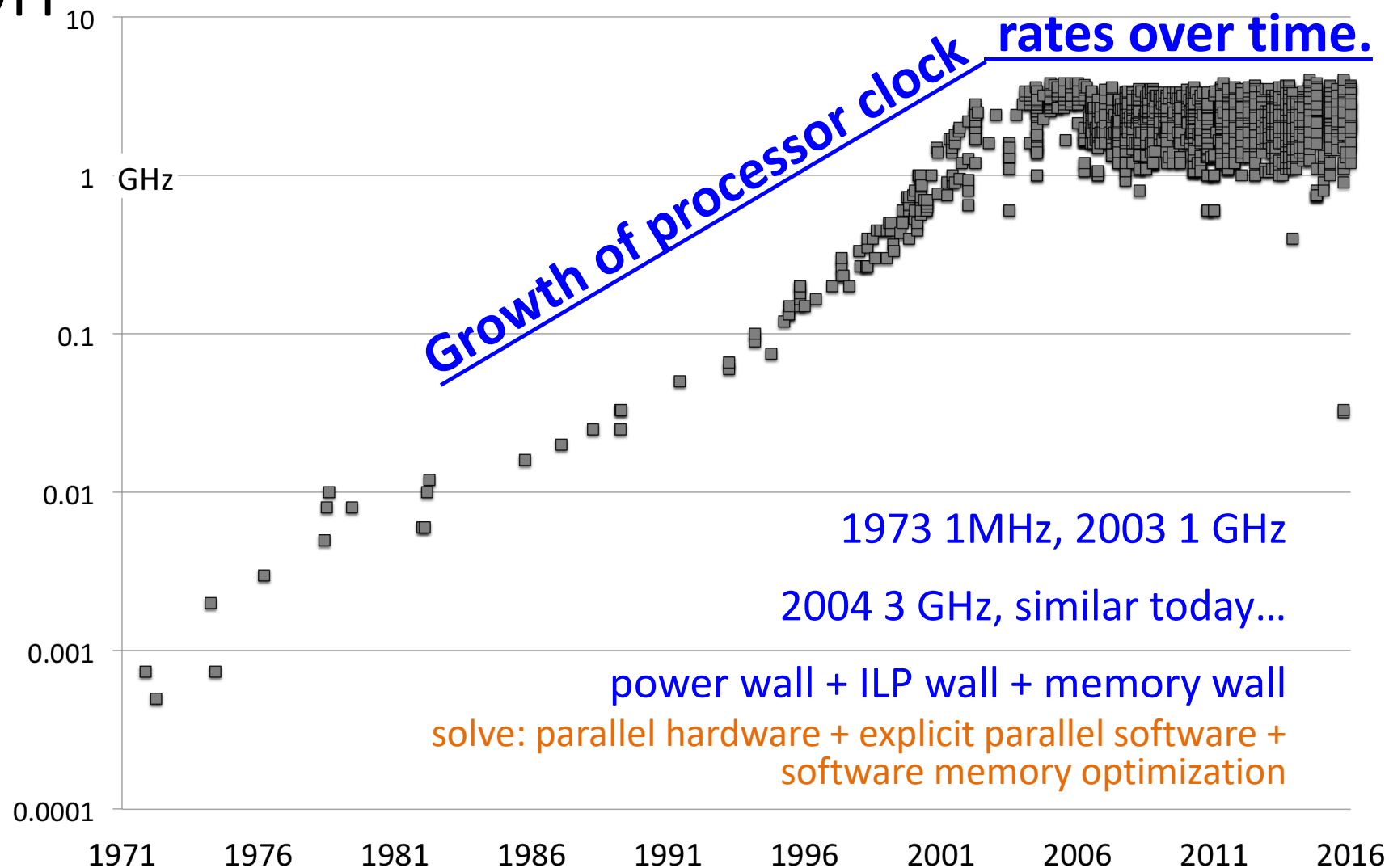
James Reinders (Intel)

Think Parallel

- Be motivated!
- Concurrency vs. Parallelism
- Our programming job: provide maximal *opportunity* for parallelism
 - Opportunity is different than required
- Parallelism is where the data is
 - Amdahl's Law creates unnecessary pessimism
 - Gustafson encouraged use to rethink Amdahl's Law
- Scaling is important
 - Optimal scalar is often different than 'optimal ready to scale'



motivation





concurrency vs. parallelism

concurrency

composition of independently
executing processes

dealing with lots of things at once

parallelism

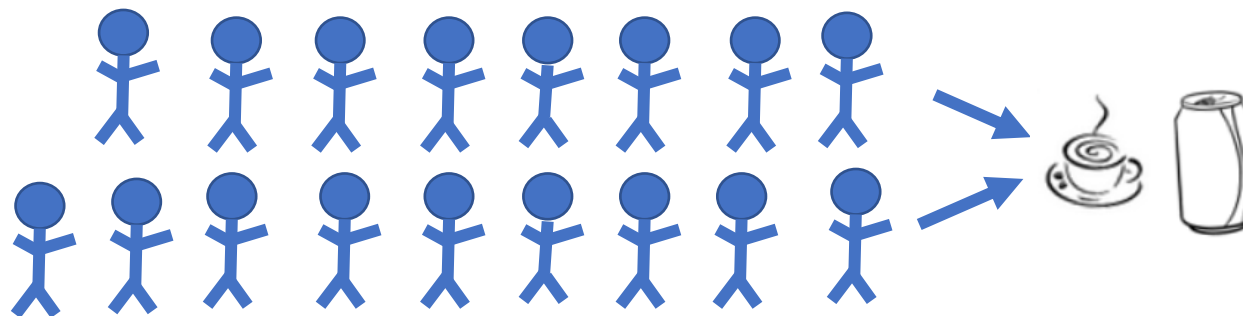
simultaneous execution of
(possibly related) computations

doing lots of things at once

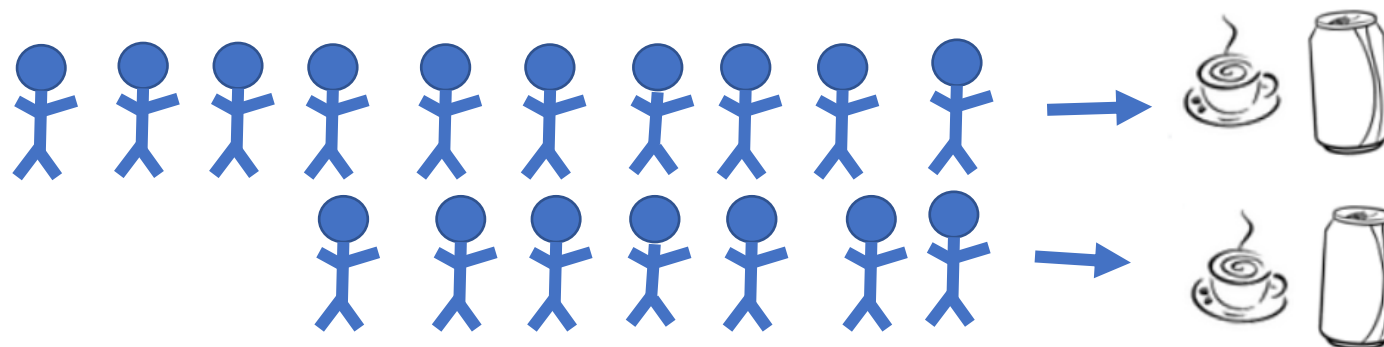


concurrency vs. parallelism

Concurrent = two queues, one caffeine dispenser

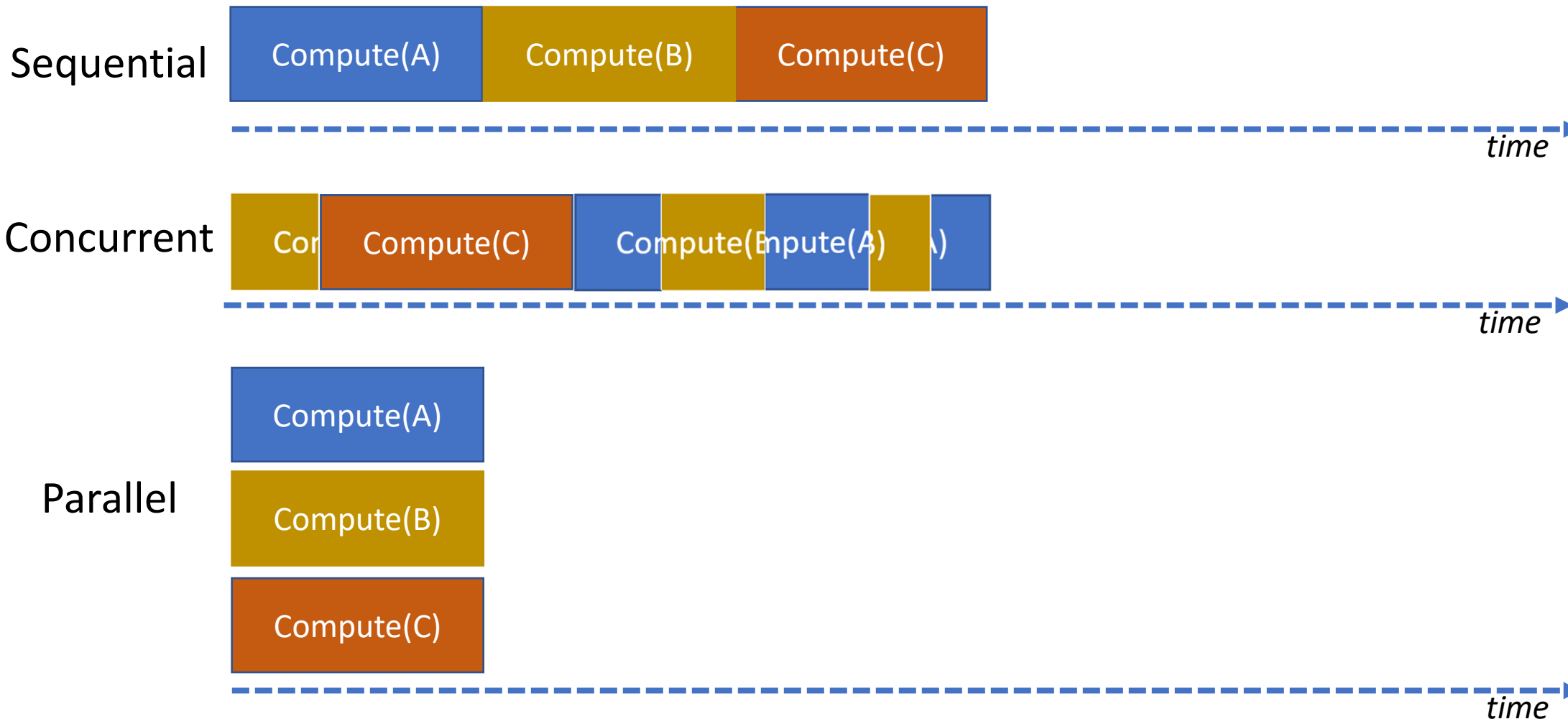


Parallel = two queues, two caffeine dispensers



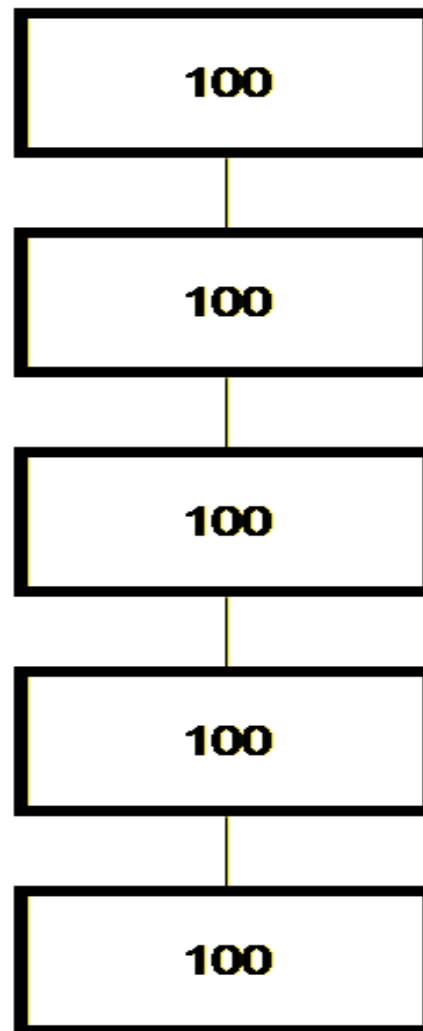
concurrency vs. parallelism

Three independent computations.

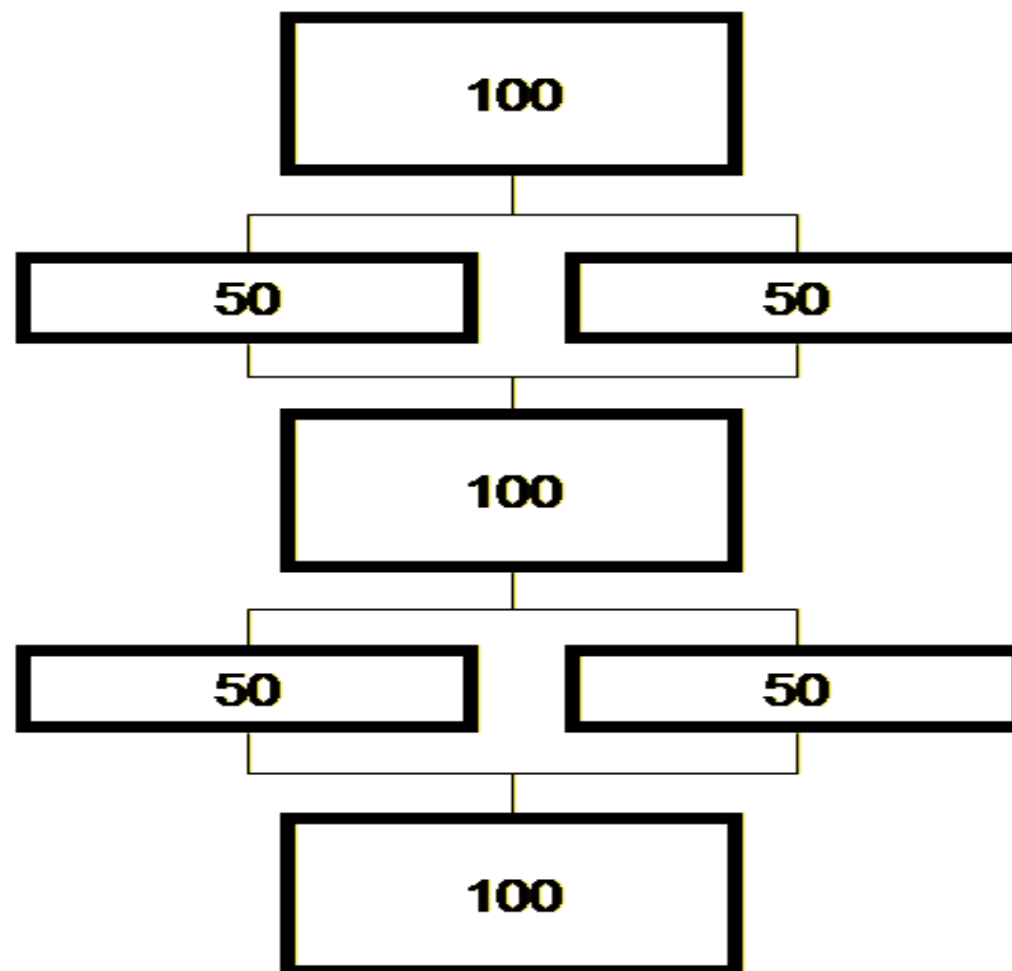


How much parallelism is there?

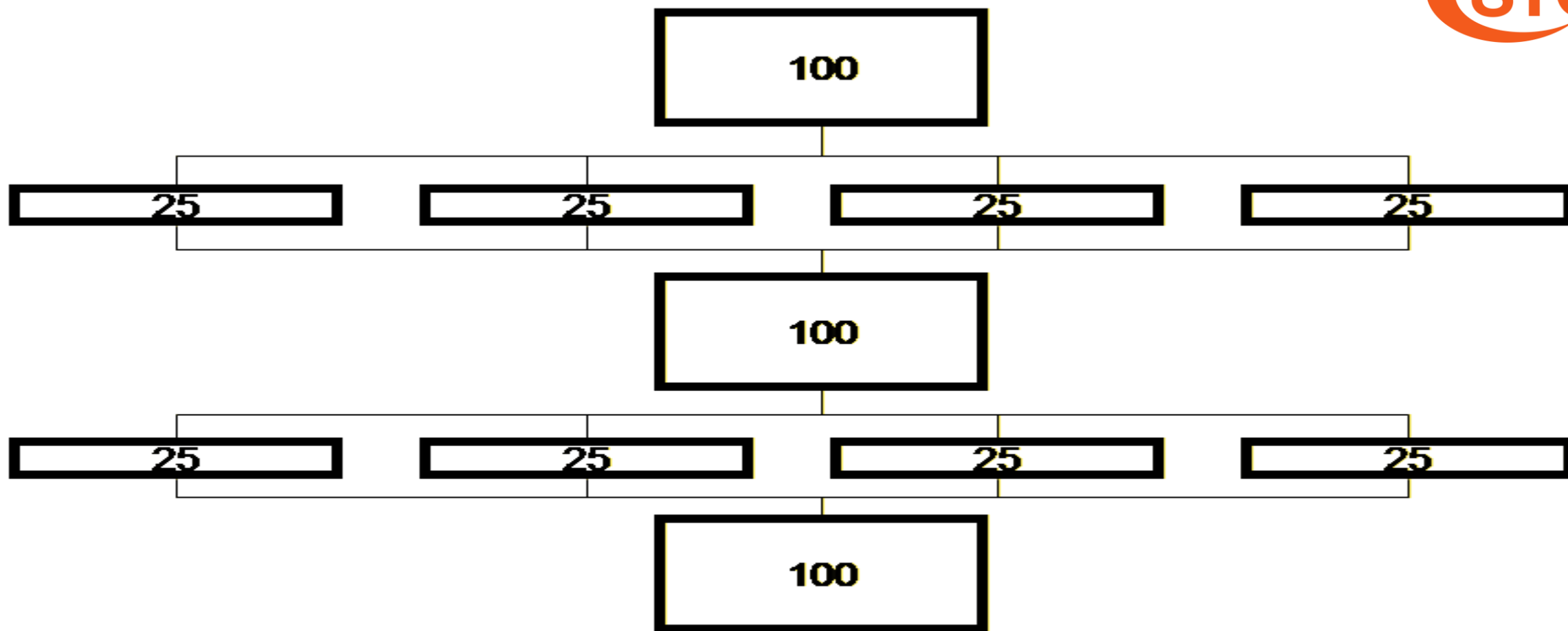
- Amdahl's Law
- Gustafson's observations on Amdahl's Law



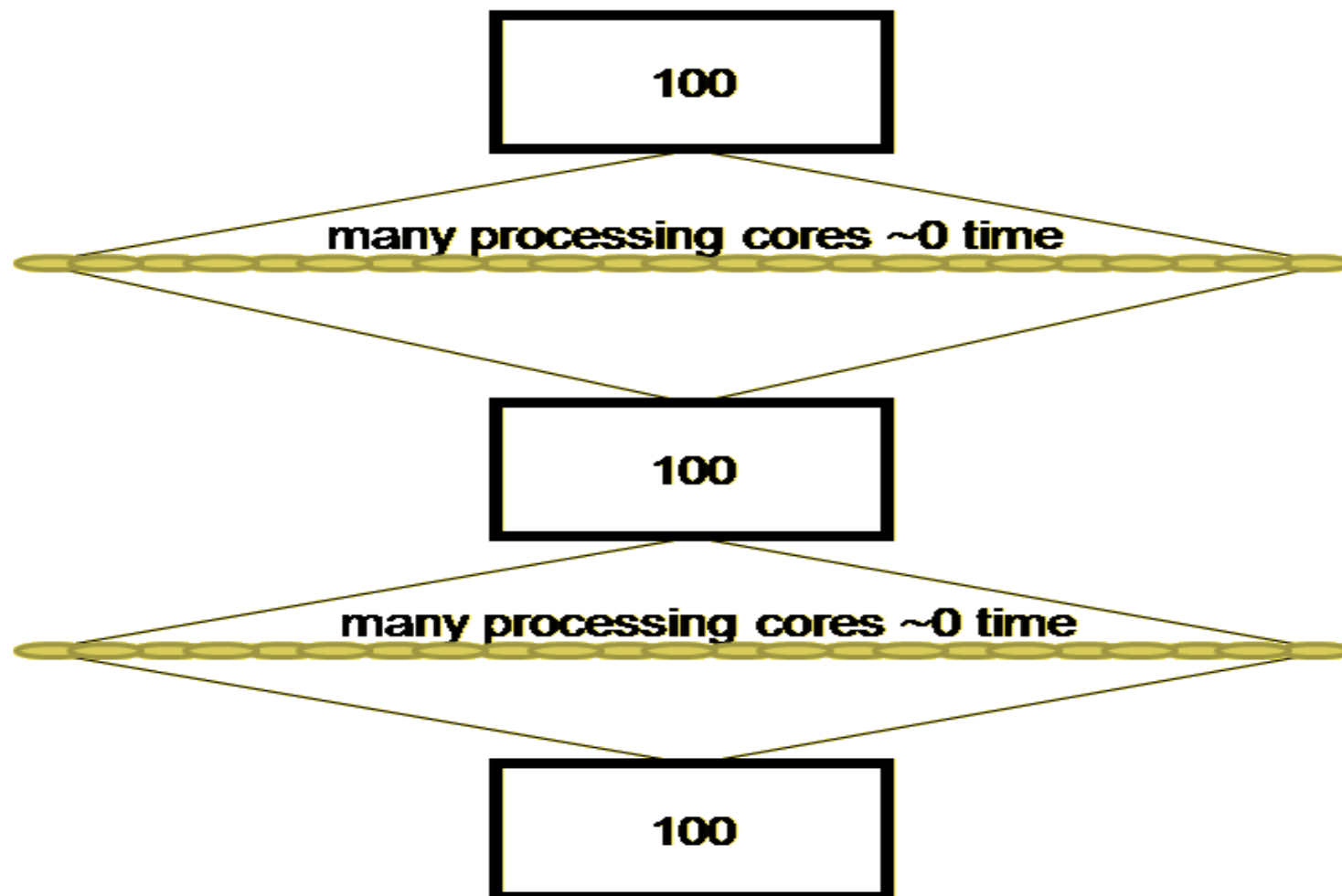
Work 500 Time 500
Speedup 1X



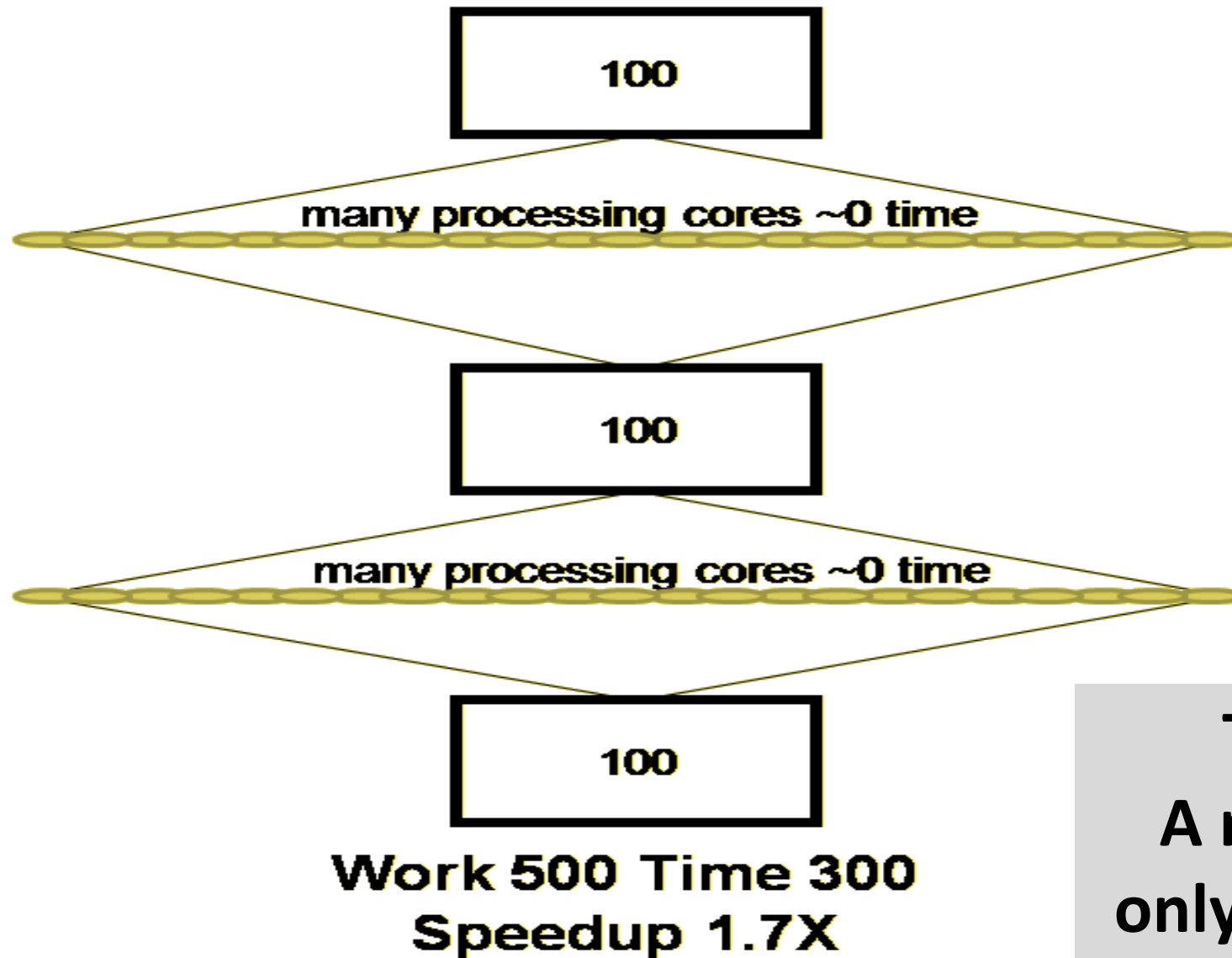
Work 500 Time 400
Speedup 1.25X



Work 500 Time 350
Speedup 1.4X



Work 500 Time 300
Speedup 1.7X



That's all?
A reduction of
only 40% percent
in time???



Amdahl's law

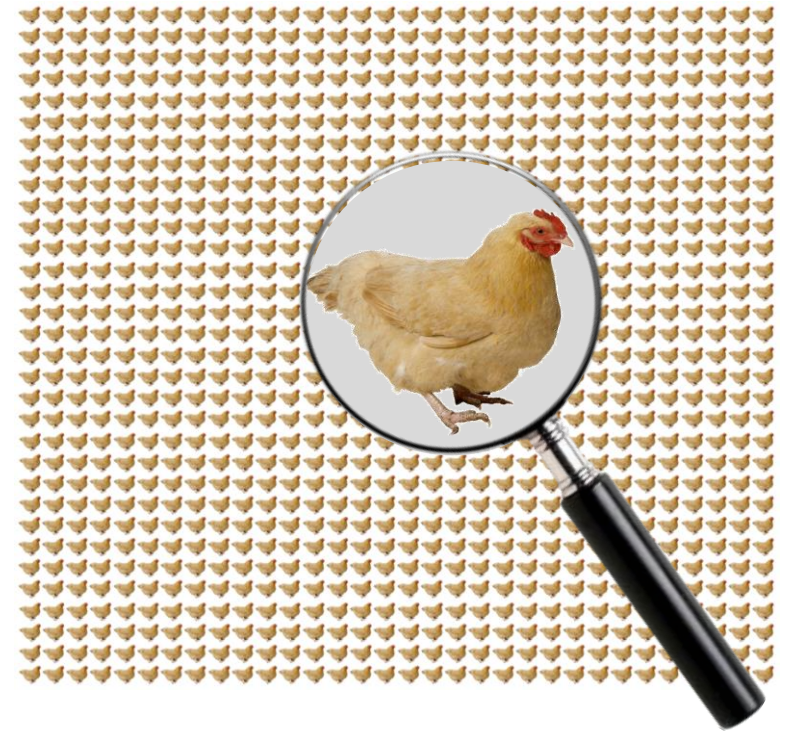
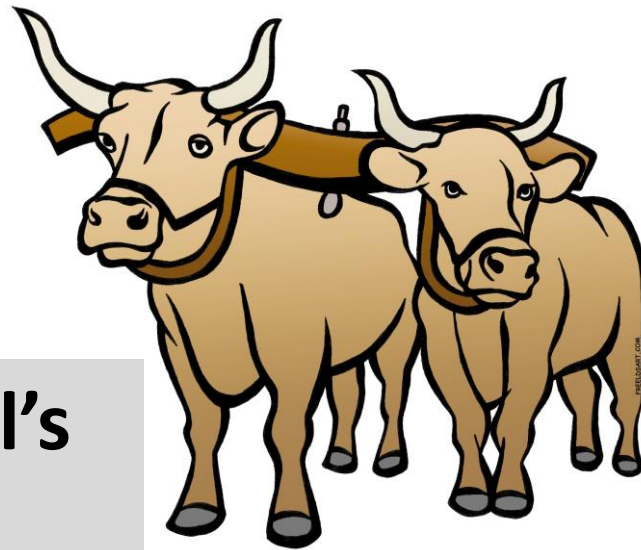
“...the effort expended on achieving high parallel processing rates is wasted unless it is accompanied by achievements in sequential processing rates of very nearly the same magnitude.”

– Amdahl, 1967

If you were plowing a field,
which would you rather use...
two strong oxen, or
1024 chickens?

- Seymour Cray

**Seymour had Amdahl's
Law on his mind.
Too much?
We'll come back to that.**



Amdahl's law

“...the effort expended on achieving high parallel processing rates is wasted unless it is accompanied by achievements in sequential processing rates of very nearly the same magnitude.”

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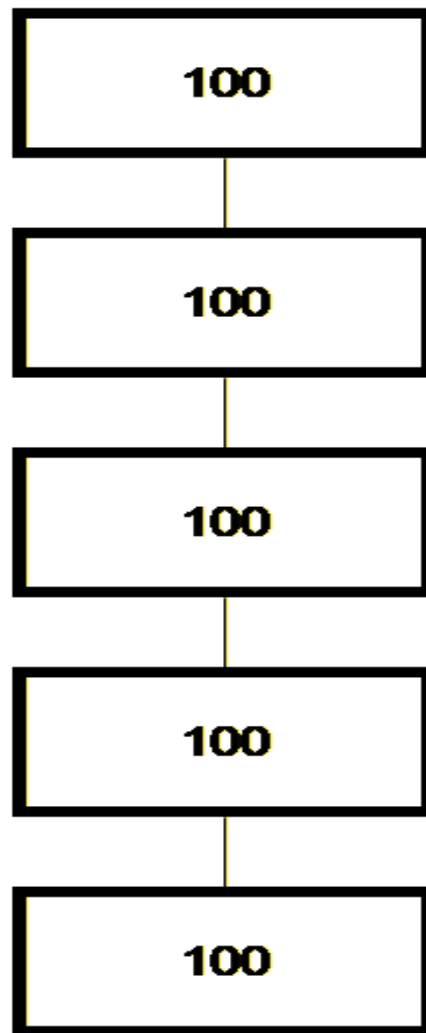
**Amdahl was not wrong,
but his law cast enormous doubt
on any hope for parallel computing.**

Rethinking Amdahl's law

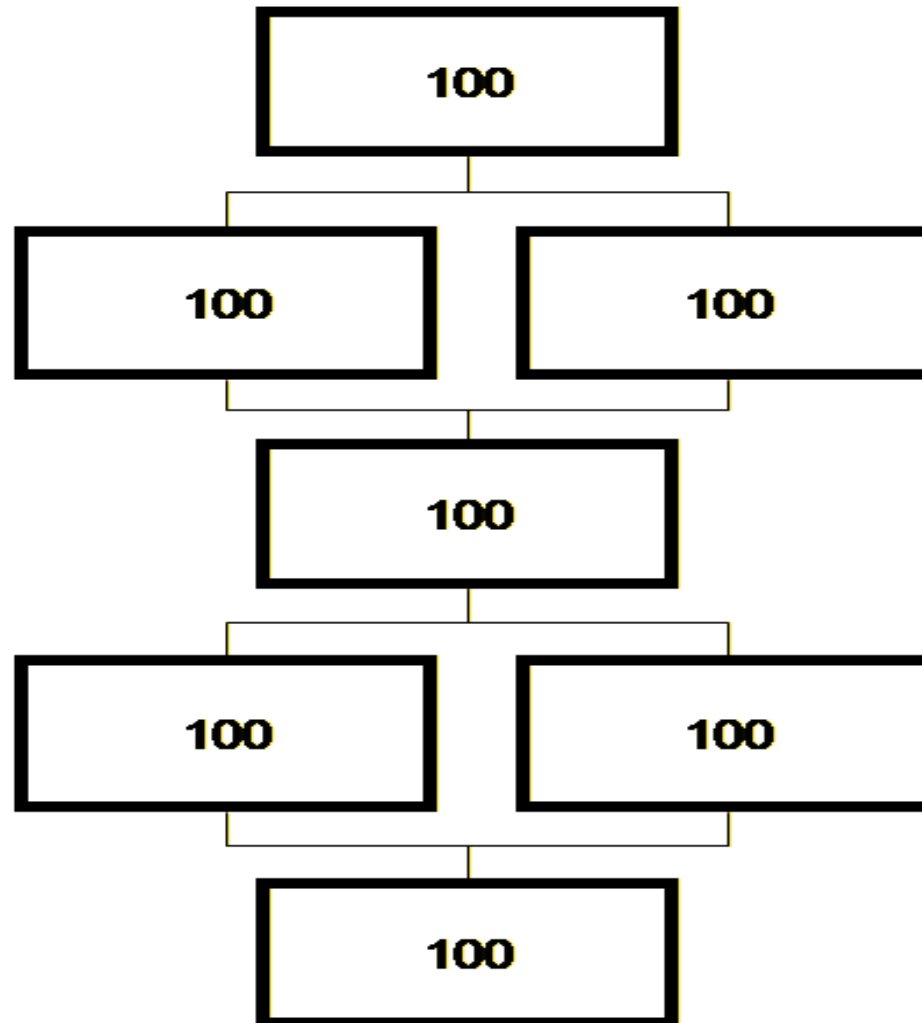
“...speedup should be measured by scaling the problem to the number of processors, not by fixing the problem size.”

– Gustafson, 1988

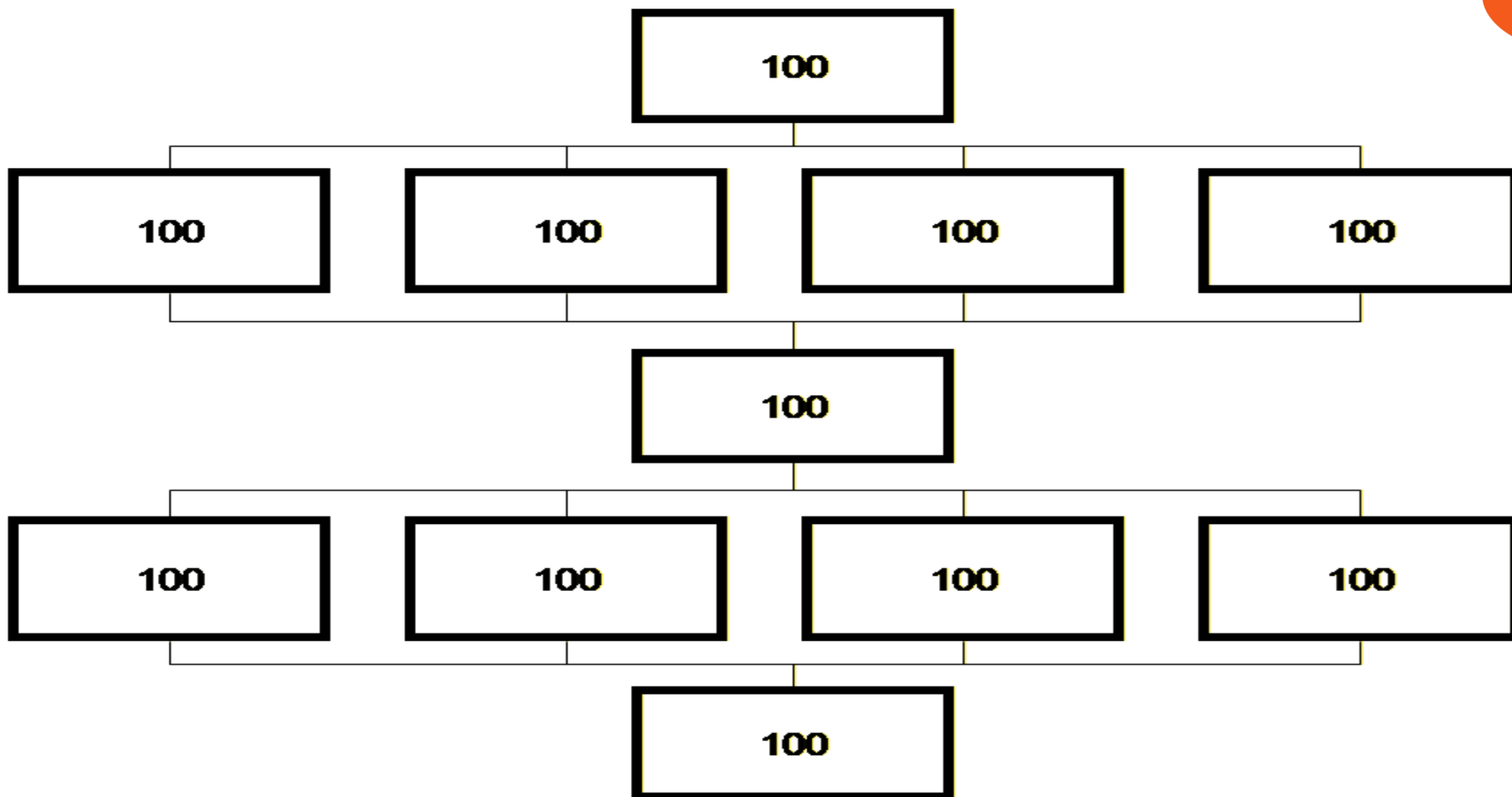
Undaunted, parallel computing enthusiasts continued – and John Gustafson offered an explanation why we might not be crazy.



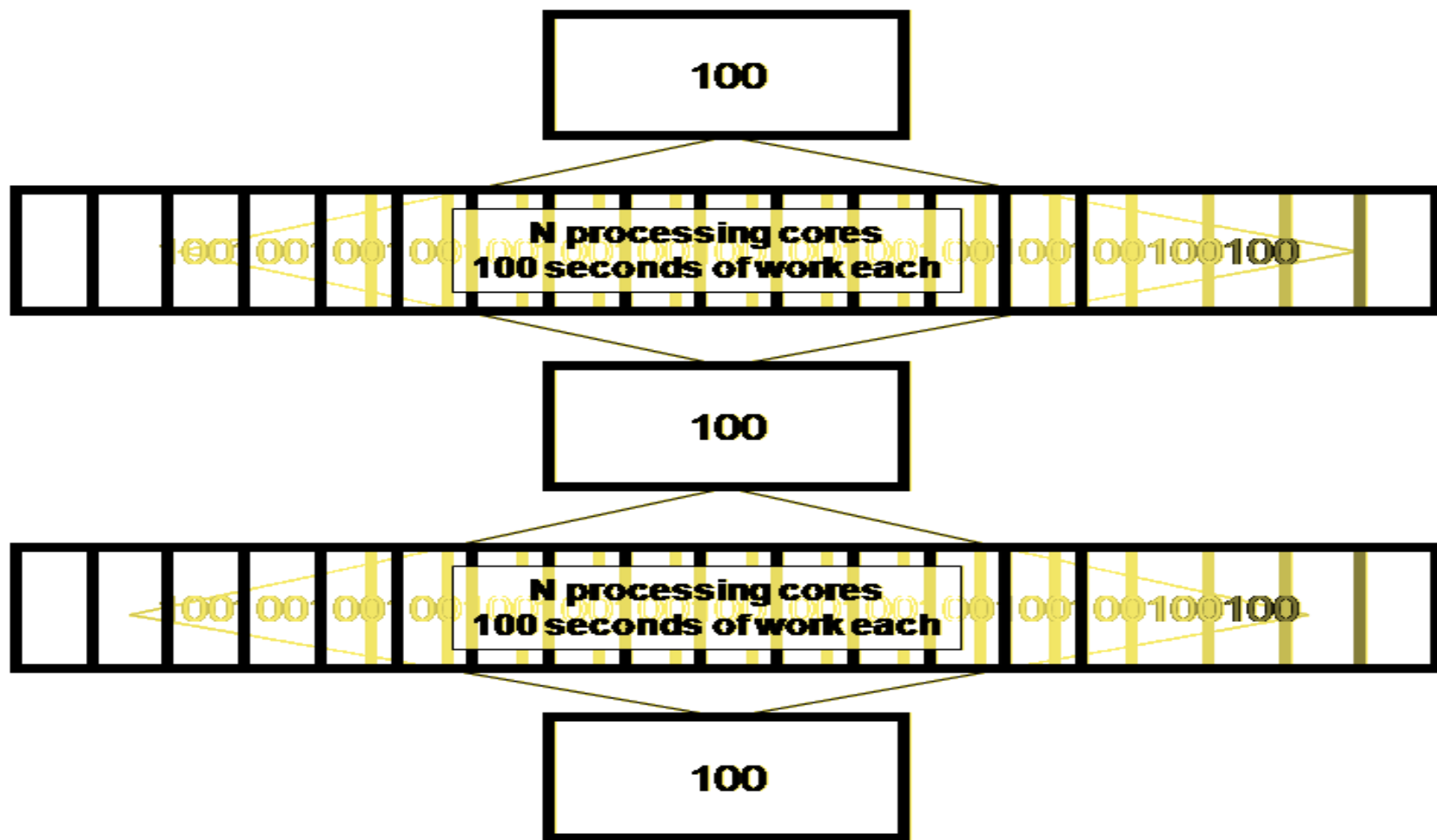
Work 500 Time 500
Speedup 1X



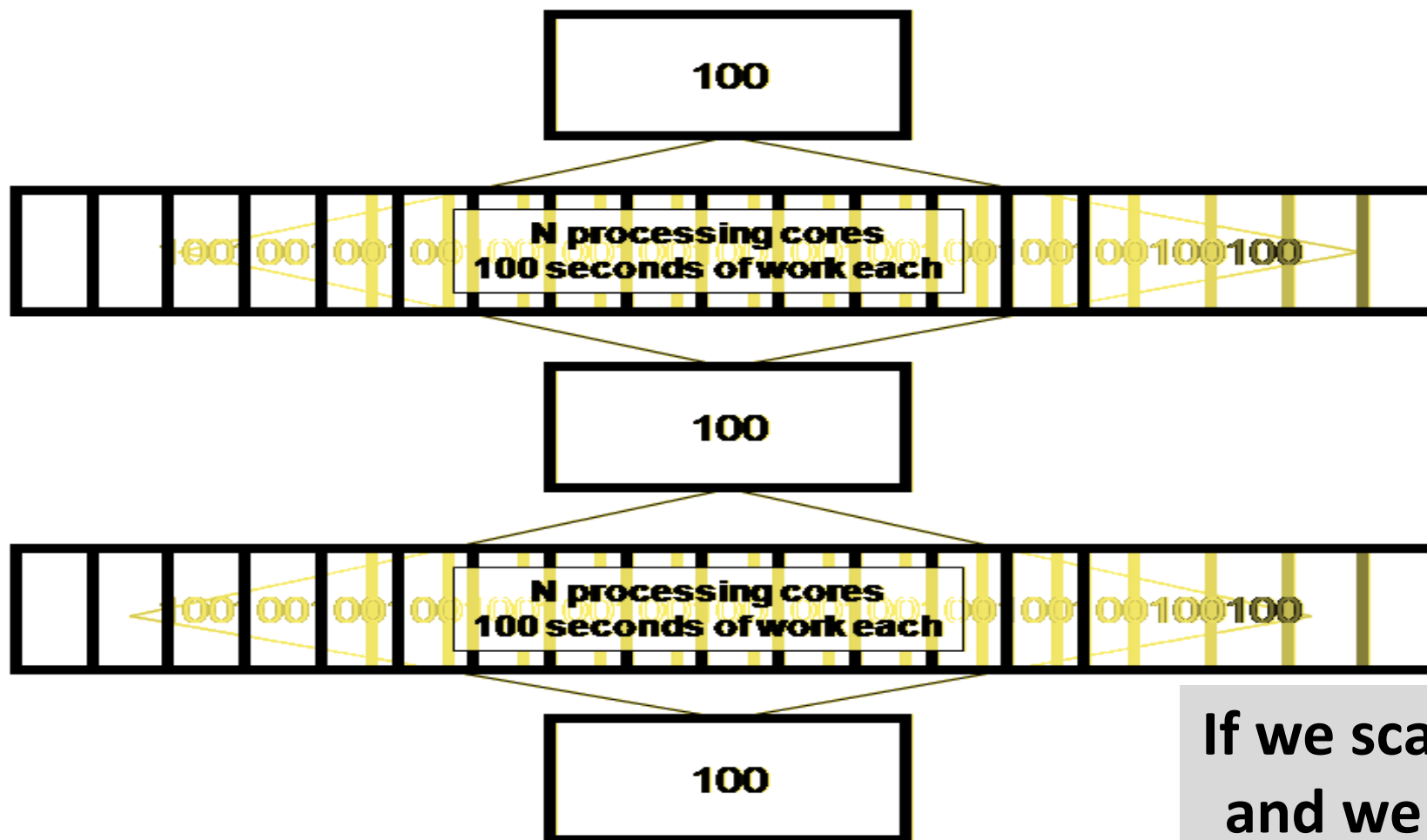
Work 700 Time 500
Speedup 1.4X



Work 1100 Time 500
Speedup 2.2X



Work $2*N*100+300$ Time 500
Speedup $O(N)$



Work $2*N*100+300$ Time 500
Speedup $O(N)$

If we scale with data,
and we can process
data in parallel, we
have what we need
to scale overall.

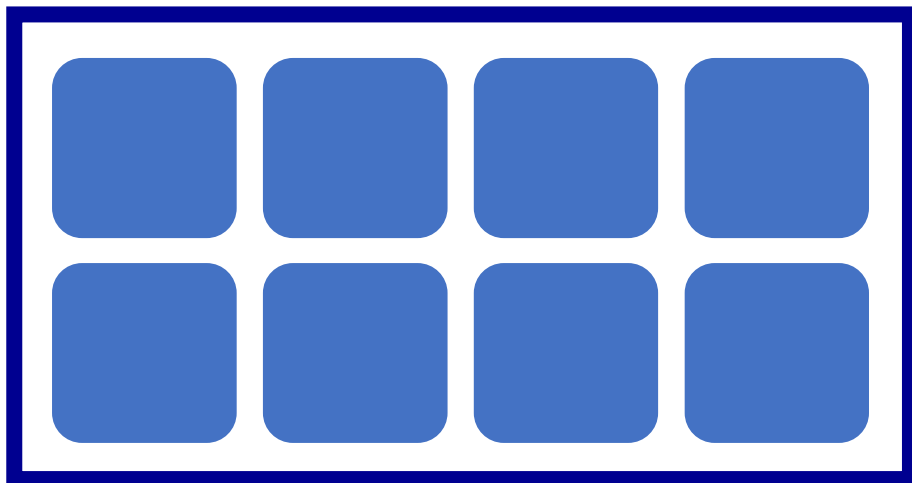
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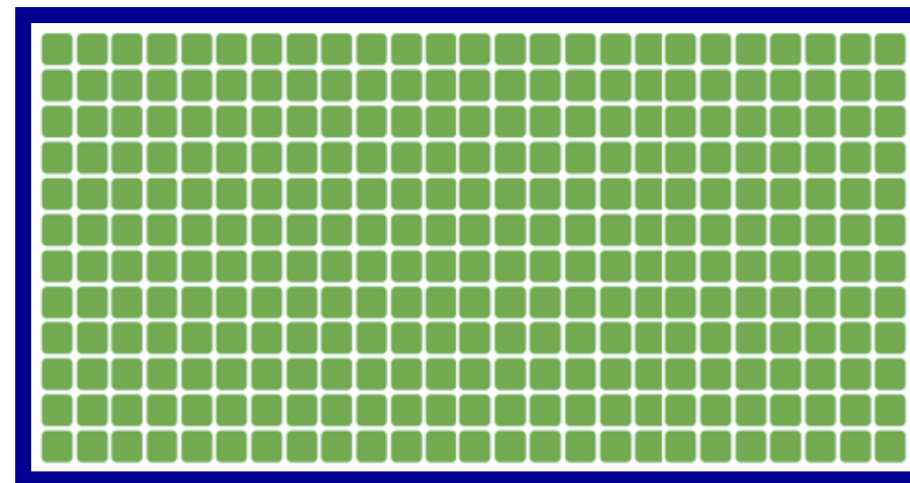
Plenty –
but the workloads need to continue to grow !

Design Question



A few powerful

vs.

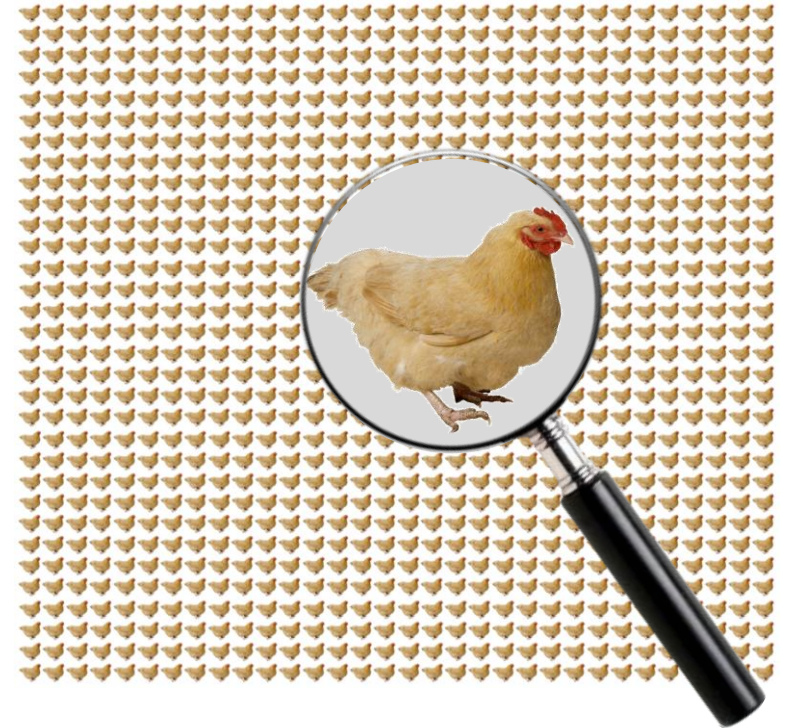
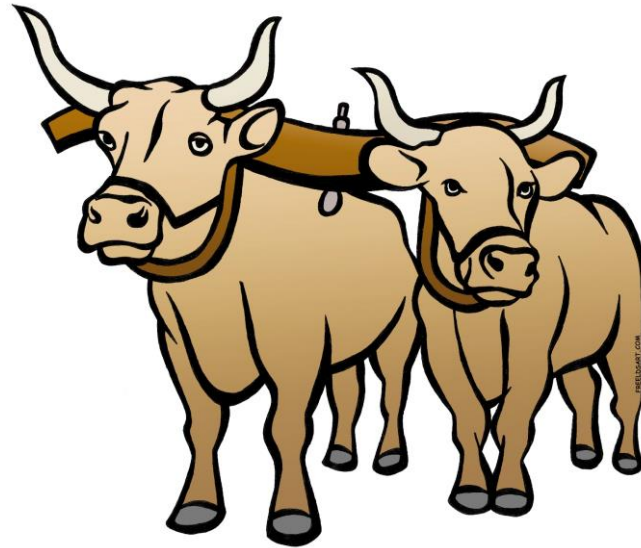


Many *much* less powerful *and*
very restrictive.

Diagrams for discussion purposes only, not a precise representation of any product of any company.

If you were plowing a field,
which would you rather use...
two strong oxen, or
1024 chickens?

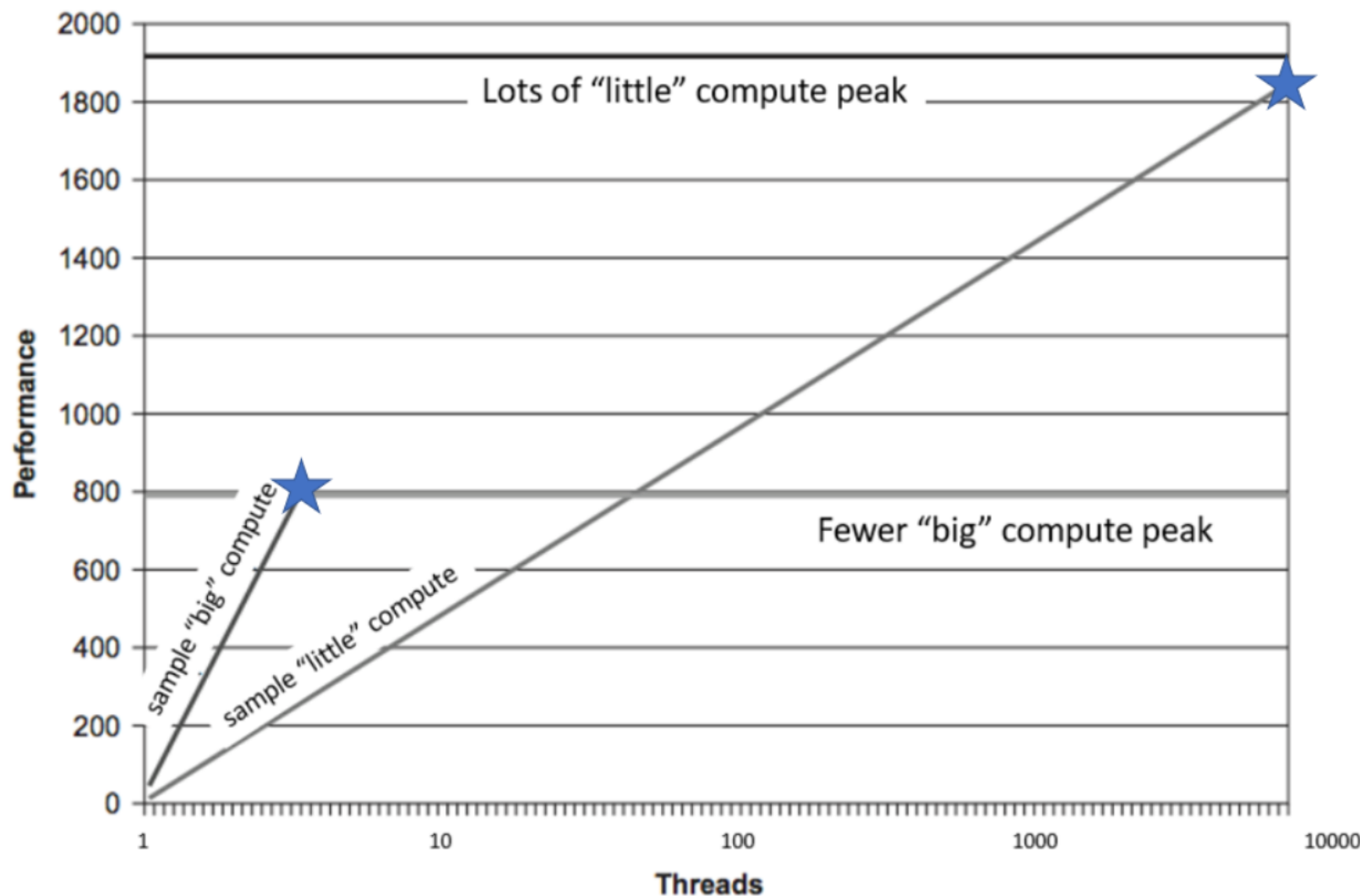
- Seymour Cray





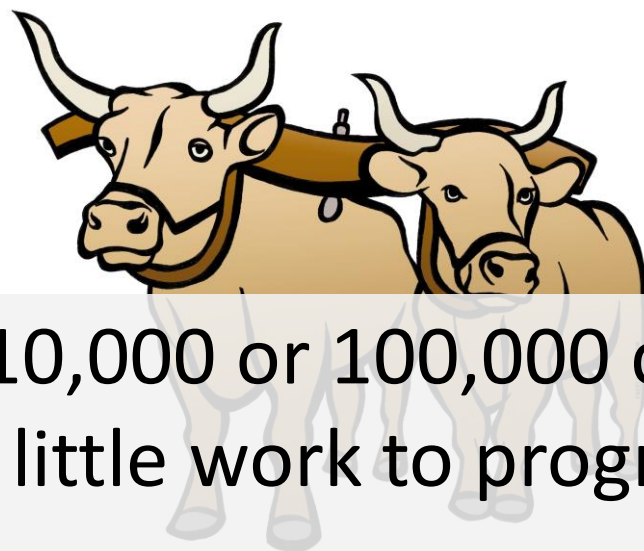
Scaling is key:

Lots of little computes can win the race



If you were plowing a field,
which would you rather use...
two strong oxen, or
1024 chickens?

- Seymour Cray



The answer: 10,000 or 100,000 chickens are even better.
It just takes a little work to program them.
Think SYCL !

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