Đã đọc:

Link:

* Realm
* Part 1: <https://medium.com/@aliakhtar_16369/crud-operation-using-realmswift-part-1-17a99de83cc1>
* Part 2: <https://medium.com/@aliakhtar_16369/realm-notifications-realmswift-part-2-60c66ab99ea9>
* Part 3: <https://medium.com/@aliakhtar_16369/realm-custom-configuration-and-encryption-realmswift-part-3-f991f090ae22>
* Part 4: <https://medium.com/@aliakhtar_16369/concurrency-multi-threading-in-realm-realmswift-part-4-2345deabe512>
* Part 5: <https://medium.com/@aliakhtar_16369/lightweight-persistence-layer-with-realm-realmswift-part-5-7f5a707e35e8>
* Part 6: <https://medium.com/@aliakhtar_16369/migration-with-realm-realmswift-part-6-11c3a7b24955>
* Part 8: <https://medium.com/@aliakhtar_16369/challenges-problems-in-real-application-realmswift-part-8-6832049bd7de>

Mechanism (thread and notification): <https://academy.realm.io/posts/threading-deep-dive/>

Chưa đọc:

* Autoreleasepool: <https://thanhvu.dev/2019/06/26/autorelease-pool/>
* Semaphores:
* <https://greenteapress.com/wp/semaphores/>
* <http://en.wikipedia.org/wiki/Dining_philosophers_problem>
* Dynamic dispatch:
* <https://swiftunboxed.com/interop/objc-dynamic/>
* <https://kipalog.com/posts/Method-dispatch-hay-tro-lo-cua-protocol>
* <https://dev.srdanstanic.com/ios/swift/2017/02/10/swift-dynamic-keyword/>