Harris Dinga
Sr. UX UI Product Designer

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triggercell.com
(508) 521-9073

Empathize · Define · Ideate · Prototype · Develop · Test · Implement · Profit

Results-driven UX product engineer adept at crafting user-centric digital solutions that seamlessly blend creativity and functionality to meet business objectives and deliver impactful modern digital experiences.

Skills

Design
- UX Research
- UI/Interaction Design
- Information architecture
- Wireframing
- Prototyping
- Usability testing
- Storyboarding
- Journey mapping
- Illustration
- Photography
- Print

Development
- HTML5/CSS3
- Javascript
- JQuery
- Agile Development
- Data visualization
- Machine learning AI

Motion
- Animation
- Motion SFX

Software
Figma · Sketch · InVision · Miro · Adobe CC (XD, Illustrator, Photoshop, Express, Premiere Pro, After Effects) · Github · VS Code · Bootstrap · BrowserStack · Hotjar · ReactJS · JIRA · Arduino

Awards

Blues Wireless
Core Brand Values

Future Media Concepts
Adobe Professionals Certification

Umass Dartmouth
Honors Awards
Dean's High Honors
CVPA Honors Program

Bloomfield College
Dean's High Honors

Education

University of Massachusetts, Dartmouth
BFA Digital Media (Honors) | May 2007

Experience

Blues Wireless
Senior UX UI Product Engineer | Dec 2019 - Nov 2023
- Design wireframes, user-flows and interactive prototypes
- Lead UX research to stay updated on modern speculative design trends, emerging technologies, and industry standards
- Develop responsive mobile-first web applications optimized for speed, scalability and cross-platform compatibility
- Write clean maintainable code while adhering to coding standards and best practices.
- Collaborate with stakeholders, engineers, and customers to conduct usability reviews, identify and resolve complex UX issues, generating growth in daily active users
- Maintain brand consistency across various products and platforms
- Design the official company brand logo, identity and style-guide
- Lead designers, provide guidance, mentorship, and foster collaborative work ethics
- Self-manage projects, set deadlines, and deliver high-quality design work on time

Bain & Company
Digital Designer | Sept 2019 - Dec 2019
- Research, design, develop and manage company intranet site on EpiServer
- Design, develop and test responsive emails using PoliteMail and Litmus
- Concept, design, revise and refine on-brand metaphorical illustrations

EF Go Ahead Tours
Interactive Developer | April 2017 - May 2019
- Design print and online digital marketing campaigns for web and mobile
- Work with creative team to organize and prioritize workflow
- Brainstorm, develop and evolve storyboard ideas
- Collaborate with copywriters, designers and stakeholders on projects
- Research and present new inspiring innovative ideas to stakeholders
- Lead in-house expertise in video shoots and production
- Shoot and produce engaging social media content
- Retouch and optimize files for online deliverables

Jack Morton Worldwide
Interactive Contract Designer | Oct 2015 - Mar 2017
- Provide design creatives within client's branding and guidelines
- Acting art director providing feedback on digital creatives
- Develop animated motion graphics in After Effects