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Notice

We've improved our algorithm that calculates company tags and their frequencies to be more accurate and current.

This page updates weekly on Saturday.

You can filter the results by different time periods.

You have solved 95 / 294 problems.

✓ Show problem tags				Select time period:		6 months 🔻
	#	Title	Tags	Acceptance	Difficulty	Frequency @
	1249	Minimum Remove to Make V	String (/tag/string) Stack (/tag/stack)	60.9%	Medium	
•	953	Verifying an Alien Dictionary (/	Hash Table (/tag/hash-table)	55.0%	Easy	
~	973	K Closest Points to Origin (/p	Divide and Conquer (/tag/divide-and-conquer) Heap (/tag/heap) Sort (/tag/sort)	62.0%	Medium	
	680	Valid Palindrome II (/problem	String (/tag/string)	36.0%	Easy	
	301	Remove Invalid Parentheses (Depth-first Search (/tag/depth-first-search) Breadth-first Search (/tag/breadth-first-search)	42.3%	Hard	
•	273	Integer to English Words (/pro	Math (/tag/math) String (/tag/string)	26.3%	Hard	
~	124	Binary Tree Maximum Path S	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	32.7%	Hard	
	67	Add Binary (/problems/add-bi	Math (/tag/math) String (/tag/string)	43.1%	Easy	
•	238	Product of Array Except Self (Array (/tag/array)	59.1%	Medium	
	415	Add Strings (/problems/add-s	String (/tag/string)	46.6%	Easy	
	438	Find All Anagrams in a String	Hash Table (/tag/hash-table)	41.3%	Medium	
~	269	Alien Dictionary (/problems/al	Graph (/tag/graph) Topological Sort (/tag/topological-sort)	33.5%	Hard	
~	23	Merge k Sorted Lists (/proble	Linked List (/tag/linked-list) Divide and Conquer (/tag/divide-and-conquer) Heap (/tag/heap)	39.0%	Hard	
	199	Binary Tree Right Side View (/	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search) Breadth-first Search (/tag/breadth-first-search)	52.5%	Medium	
•	297	Serialize and Deserialize Bina	Tree (/tag/tree) Design (/tag/design)	45.9%	Hard	
	278	First Bad Version (/problems/	Binary Search (/tag/binary-search)	33.8%	Easy	
•	125	Valid Palindrome (/problems/	Two Pointers (/tag/two-pointers) String (/tag/string)	34.8%	Easy	

	#	Title	Tags	Acceptance	Difficulty Frequency 2
	211	Add and Search Word - Data	Backtracking (/tag/backtracking) Design (/tag/design) Trie (/tag/trie)	35.0%	Medium
	986	Interval List Intersections (/pr	Two Pointers (/tag/two-pointers)	66.1%	Medium
	311	Sparse Matrix Multiplication (Hash Table (/tag/hash-table)	60.2%	Medium
	523	Continuous Subarray Sum (/p	Math (/tag/math) Dynamic Programming (/tag/dynamic-programming)	24.4%	Medium
	349	Intersection of Two Arrays (/p	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sort (/tag/sort)	60.6%	Easy
	31	Next Permutation (/problems/	Array (/tag/array)	32.0%	Medium
~	340	Longest Substring with At Mo	Hash Table (/tag/hash-table) String (/tag/string) Sliding Window (/tag/sliding-window)	43.2%	Hard
~	139	Word Break (/problems/word	Dynamic Programming (/tag/dynamic-programming)	38.9%	Medium
~	158	Read N Characters Given Re	String (/tag/string)	31.7%	Hard
	282	Expression Add Operators (/p	Divide and Conquer (/tag/divide-and-conquer)	35.0%	Hard
	426	Convert Binary Search Tree t	Linked List (/tag/linked-list) Divide and Conquer (/tag/divide-and-conquer) Tree (/tag/tree)	57.8%	Medium
	689	Maximum Sum of 3 Non-Ove	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	45.5%	(Hard)
	543	Diameter of Binary Tree (/pro	Tree (/tag/tree)	48.0%	(Easy)
•	140	Word Break II (/problems/wor	Dynamic Programming (/tag/dynamic-programming) Backtracking (/tag/backtracking)	30.4%	Hard
~	76	Minimum Window Substring (Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Sliding Window (/tag/sliding-window)	33.8%	(Hard)
	270	Closest Binary Search Tree V	Binary Search (/tag/binary-search) Tree (/tag/tree)	46.8%	(Easy)
	173	Binary Search Tree Iterator (/	Stack (/tag/stack) Tree (/tag/tree) Design (/tag/design)	54.4%	Medium
~	56	Merge Intervals (/problems/m	Array (/tag/array) Sort (/tag/sort)	38.4%	Medium
	670	Maximum Swap (/problems/	Array (/tag/array) Math (/tag/math)	42.3%	Medium
	249	Group Shifted Strings (/probl	Hash Table (/tag/hash-table) String (/tag/string)	52.4%	Medium
	721	Accounts Merge (/problems/a	Depth-first Search (/tag/depth-first-search) Union Find (/tag/union-find)	46.8%	Medium
	938	Range Sum of BST (/problem	Tree (/tag/tree) Recursion (/tag/recursion)	80.0%	(Easy)
	398	Random Pick Index (/proble	Reservoir Sampling (/tag/reservoir-sampling)	54.0%	Medium

	#	Title	Tags	Acceptance	Difficulty	Frequency 2
	621	Task Scheduler (/problems/ta	Array (/tag/array) Greedy (/tag/greedy) Queue (/tag/queue)	47.9%	Medium	
	65	Valid Number (/problems/vali	Math (/tag/math) String (/tag/string)	14.9%	Hard	
	215	Kth Largest Element in an Arr	Divide and Conquer (/tag/divide-and-conquer)	53.4%	Medium	
			Heap (/tag/heap)			
	767	Reorganize String (/problems	String (/tag/string) Heap (/tag/heap) Greedy (/tag/greedy)	47.2%	Medium	
	606	Evaluaina Tima of Europiana (Sort (/tag/sort)	E1 10/		
	636	Exclusive Time of Functions (Stack (/tag/stack)	51.1%	(Medium)	
	498	Diagonal Traverse (/problems		47.0%	(Medium)	
	785	Is Graph Bipartite? (/problem	Depth-first Search (/tag/depth-first-search)	46.3%	Medium	
			Breadth-first Search (/tag/breadth-first-search)			
			Graph (/tag/graph)			
~	88	Merge Sorted Array (/proble	Array (/tag/array) Two Pointers (/tag/two-pointers)	38.6%	Easy	
	286	Walls and Gates (/problems/	Breadth-first Search (/tag/breadth-first-search)	53.1%	Medium	
	236			43.6%	Madian	
		Lowest Common Ancestor of	Tree (/tag/tree)		(Medium)	
	658	Find K Closest Elements (/pr	Binary Search (/tag/binary-search)	40.0%	(Medium)	
	1060	Missing Element in Sorted Arr	Binary Search (/tag/binary-search)	54.5%	Medium	
•	42	Trapping Rain Water (/proble	Array (/tag/array) Two Pointers (/tag/two-pointers) Stack (/tag/stack)	47.5%	Hard	
	1026	Maximum Difference Betwee	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	63.9%	Medium	
	29	Divide Two Integers (/proble	Math (/tag/math) Binary Search (/tag/binary-search)	16.2%	Medium	
	987	Vertical Order Traversal of a B	Hash Table (/tag/hash-table) Tree (/tag/tree)	34.5%	Medium	
	936	Stamping The Sequence (/pr	String (/tag/string) Greedy (/tag/greedy)	38.4%	Hard	
	824	Goat Latin (/problems/goat-la	String (/tag/string)	62.3%	Easy	
	528	Random Pick with Weight (/pr	Binary Search (/tag/binary-search) Random (/tag/random)	43.6%	Medium	
	247	Strobogrammatic Number II (Math (/tag/math) Recursion (/tag/recursion)	46.9%	Medium	
	50	Pow(x, n) (/problems/powx-n)	Math (/tag/math) Binary Search (/tag/binary-search)	29.3%	Medium	
~	314	Binary Tree Vertical Order Tra	Depth-first Search (/tag/depth-first-search)	43.8%	Medium	
		-	Breadth-first Search (/tag/breadth-first-search)			
	1197	Minimum Knight Moves (/pro	Breadth-first Search (/tag/breadth-first-search)	34.6%	Medium	
~	339	Nested List Weight Sum (/pro	Depth-first Search (/tag/depth-first-search)	72.4%	Easy	
	71	Simplify Path (/problems/sim	String (/tag/string) Stack (/tag/stack)	31.6%	Medium	

	#	Title	Tags	Acceptance	Difficulty	Frequency 2
~	863	All Nodes Distance K in Binar	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	53.6%	Medium	
			Breadth-first Search (/tag/breadth-first-search)			
	419	Battleships in a Board (/probl		68.8%	Medium	
	304	Range Sum Query 2D - Immu	Dynamic Programming (/tag/dynamic-programming)	37.0%	Medium	
	1123	Lowest Common Ancestor of	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	66.1%	Medium	
•	133	Clone Graph (/problems/clon	Depth-first Search (/tag/depth-first-search)	32.6%	Medium	
			Breadth-first Search (/tag/breadth-first-search)			
			Graph (/tag/graph)			
	43	Multiply Strings (/problems/m	Math (/tag/math) String (/tag/string)	33.1%	Medium	
	896	Monotonic Array (/problems/	Array (/tag/array)	57.1%	Easy	
~	98	Validate Binary Search Tree (/	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	27.3%	Medium	
	34	Find First and Last Position o	Array (/tag/array) Binary Search (/tag/binary-search)	35.4%	Medium	
~	227	Basic Calculator II (/problems	String (/tag/string)	36.1%	Medium	
	839	Similar String Groups (/proble	Depth-first Search (/tag/depth-first-search)	37.9%	Hard	
			Union Find (/tag/union-find) Graph (/tag/graph)			
~	33	Search in Rotated Sorted Arr	Array (/tag/array) Binary Search (/tag/binary-search)	34.2%	Medium	
~	560	Subarray Sum Equals K (/pro	Array (/tag/array) Hash Table (/tag/hash-table)	43.8%	Medium	
	246	Strobogrammatic Number (/p	Hash Table (/tag/hash-table) Math (/tag/math)	44.4%	Easy	
•	253	Meeting Rooms II (/problems/	Heap (/tag/heap) Greedy (/tag/greedy) Sort (/tag/sort)	45.1%	Medium	
~	380	Insert Delete GetRandom O(1	Array (/tag/array) Hash Table (/tag/hash-table)	45.9%	Medium	
			Design (/tag/design)			
	143	Reorder List (/problems/reord	Linked List (/tag/linked-list)	35.3%	Medium	
	548	Split Array with Equal Sum (/	Array (/tag/array)	44.7%	Medium	
	1004	Max Consecutive Ones III (/pr	Two Pointers (/tag/two-pointers)	57.3%	Medium	
			Sliding Window (/tag/sliding-window)			
	452	Minimum Number of Arrows t	Greedy (/tag/greedy)	48.7%	Medium	
	708	Insert into a Sorted Circular L	Linked List (/tag/linked-list)	31.2%	Medium	
	865	Smallest Subtree with all the	Tree (/tag/tree)	60.2%	Medium	
	10	Regular Expression Matching	String (/tag/string)	26.4%	Hard	
			Dynamic Programming (/tag/dynamic-programming)			
			Backtracking (/tag/backtracking)			

	#	Title	Tags	Acceptance	Difficulty	Frequency 0
	616	Add Bold Tag in String (/probl	String (/tag/string)	41.7%	Medium	
~	277	Find the Celebrity (/problems/	Array (/tag/array)	40.7%	Medium	
	463	Island Perimeter (/problems/i	Hash Table (/tag/hash-table)	63.2%	Easy	
	93	Restore IP Addresses (/probl	String (/tag/string) Backtracking (/tag/backtracking)	34.3%	Medium	
	1245	Tree Diameter (/problems/tree	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search) Breadth-first Search (/tag/breadth-first-search)	57.9%	Medium	
	480	Sliding Window Median (/pro	Sliding Window (/tag/sliding-window)	36.0%	Hard	
	825	Friends Of Appropriate Ages (Array (/tag/array)	41.7%	Medium	
	958	Check Completeness of a Bi	Tree (/tag/tree)	51.4%	Medium	
~	138	Copy List with Random Point	Hash Table (/tag/hash-table) Linked List (/tag/linked-list)	34.0%	Medium	
~	348	Design Tic-Tac-Toe (/problem	Design (/tag/design)	53.2%	Medium	
~	121	Best Time to Buy and Sell St	Array (/tag/array) Dynamic Programming (/tag/dynamic-programming)	49.8%	Easy	
~	692	Top K Frequent Words (/probl	Hash Table (/tag/hash-table) Heap (/tag/heap) Trie (/tag/trie)	50.1%	Medium	
	114	Flatten Binary Tree to Linked	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	47.4%	Medium	
	1213	Intersection of Three Sorted	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers)	78.4%	Easy	
	494	Target Sum (/problems/target	Dynamic Programming (/tag/dynamic-programming) Depth-first Search (/tag/depth-first-search)	46.5%	Medium	
	1269	Number of Ways to Stay in th	Dynamic Programming (/tag/dynamic-programming)	41.6%	Hard	
~	3	Longest Substring Without R	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) String (/tag/string) Sliding Window (/tag/sliding-window)	29.9%	Medium	
	109	Convert Sorted List to Binary	Linked List (/tag/linked-list) Depth-first Search (/tag/depth-first-search)	45.9%	Medium	
	855	Exam Room (/problems/exa	Ordered Map (/tag/ordered-map)	42.0%	Medium	
	529	Minesweeper (/problems/min	Depth-first Search (/tag/depth-first-search) Breadth-first Search (/tag/breadth-first-search)	57.8%	Medium	
	766	Toeplitz Matrix (/problems/to	Array (/tag/array)	64.0%	(Easy)	
	676	Implement Magic Dictionary (Hash Table (/tag/hash-table) Trie (/tag/trie)	53.5%	(Medium)	
~	15	3Sum (/problems/3sum)	Array (/tag/array) Two Pointers (/tag/two-pointers)	26.0%	(Medium)	
~	347	Top K Frequent Elements (/pr	Hash Table (/tag/hash-table) Heap (/tag/heap)	59.7%	Medium	

	#	Title	Tags	Acceptance	Difficulty Frequency 2
~	772	Basic Calculator III (/problem	String (/tag/string) Stack (/tag/stack)	40.7%	Hard
~	1	Two Sum (/problems/two-sum)	Array (/tag/array) Hash Table (/tag/hash-table)	45.3%	Easy
~	200	Number of Islands (/problems	Depth-first Search (/tag/depth-first-search)	45.7%	Medium
			Breadth-first Search (/tag/breadth-first-search) Union Find (/tag/union-find)		
~	323	Number of Connected Comp	Depth-first Search (/tag/depth-first-search) Breadth-first Search (/tag/breadth-first-search)	54.8%	Medium
			Union Find (/tag/union-find) Graph (/tag/graph)		
	515	Find Largest Value in Each Tr	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search) Breadth-first Search (/tag/breadth-first-search)	60.1%	Medium
	921	Minimum Add to Make Paren	Stack (/tag/stack) Greedy (/tag/greedy)	72.3%	Medium
~	127	Word Ladder (/problems/wor	Breadth-first Search (/tag/breadth-first-search)	28.3%	Medium
	78	Subsets (/problems/subsets)	Array (/tag/array) Backtracking (/tag/backtracking) Bit Manipulation (/tag/bit-manipulation)	59.0%	Medium
	350	Intersection of Two Arrays II (/	Hash Table (/tag/hash-table) Two Pointers (/tag/two-pointers) Binary Search (/tag/binary-search) Sort (/tag/sort)	50.7%	Easy
	875	Koko Eating Bananas (/probl	Binary Search (/tag/binary-search)	50.3%	Medium
~	341	Flatten Nested List Iterator (/	Stack (/tag/stack) Design (/tag/design)	51.8%	Medium
	332	Reconstruct Itinerary (/proble	Depth-first Search (/tag/depth-first-search) Graph (/tag/graph)	34.5%	Medium
	568	Maximum Vacation Days (/pr	Dynamic Programming (/tag/dynamic-programming)	40.0%	Hard
	39	Combination Sum (/problems	Array (/tag/array) Backtracking (/tag/backtracking)	54.2%	Medium
	963	Minimum Area Rectangle II (/	Math (/tag/math) Geometry (/tag/geometry)	49.7%	Medium
~	240	Search a 2D Matrix II (/proble	Binary Search (/tag/binary-search) Divide and Conquer (/tag/divide-and-conquer)	42.6%	Medium
	647	Palindromic Substrings (/pro	String (/tag/string) Dynamic Programming (/tag/dynamic-programming)	59.7%	Medium
	162	Find Peak Element (/problem	Array (/tag/array) Binary Search (/tag/binary-search)	42.8%	Medium
~	157	Read N Characters Given Re	String (/tag/string)	32.9%	Easy
	8	String to Integer (atoi) (/probl	Math (/tag/math) String (/tag/string)	15.1%	Medium
	257	Binary Tree Paths (/problems/	Tree (/tag/tree) Depth-first Search (/tag/depth-first-search)	49.9%	Easy
	336	Palindrome Pairs (/problems/	Hash Table (/tag/hash-table) String (/tag/string) Trie (/tag/trie)	33.1%	Hard
	983	Minimum Cost For Tickets (/p	Dynamic Programming (/tag/dynamic-programming)	58.7%	Medium