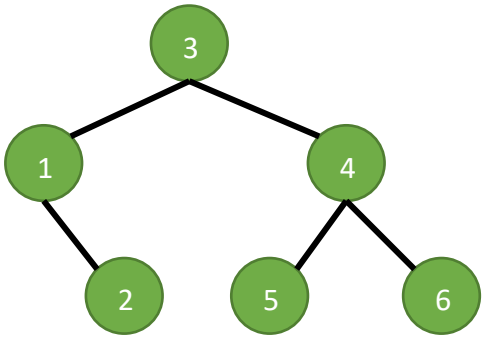
Q1.



Q2.

```
theRoot = BinaryTree.Node(3)
n1 = BinaryTree.Node(1)
n2 = BinaryTree.Node(2)
n5 = BinaryTree.Node(5)
n6 = BinaryTree.Node(6)
n9 = BinaryTree.Node(9)
n11 = BinaryTree.Node(11)
myTree = BinaryTree(theRoot)
myTree.root.setLeft(n1)
myTree.root.setRight(n6)
n1.setLeft(n2)
n1.setRight(n11)
n6.setLeft(n9)
n6.setRight(n5)
```

Q3.

```
def getHeight(self, node):   # Getting height with node argument - tree-wide implementation

    if node is None:
        return -1;

    else: # Compute the height of each subtree
        if node.left is not None:
            lH = self.getHeight(node.left)
        else:
            lH = 0
        if node.right is not None:
            rH = self.getHeight(node.right)
        else:
            rH = 0

        # Use the larger one
        if (lH > rH):
            return lH + 1
        else:
            return rH + 1
```