- 1. Prepare a project to load the image from server and show to the user:
  - a. Image URL should be configurable.
  - b. If you think that it is needed, add progress indicator.
  - c. If you think that it is needed please add unit tests.
  - d. Choosing between swift/obj-c it's up to you.
  - e. Propose solution for handling situation when several photos are requested (one after the other).

```
final class ImageViewController: UIViewController {
    @IBOutlet weak var imageView: UIImageView!

// place your code here
..........
}
```

- 2. Please prepare a **Project Readme** with following things:
  - a. Please mention reasons if you use any 3rd party frameworks.
  - b. Please mention your architectural decisions/design patterns used and its reasons/alternatives.
  - c. Flow diagram or explanation is a plus.
  - d. Any other important things you would like to mention.