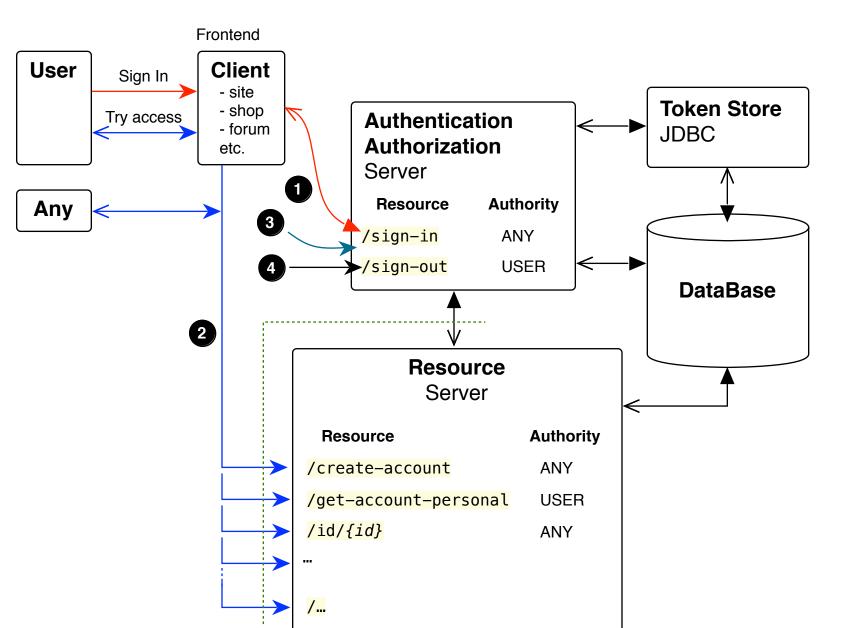
Lifecycle



Sign In

```
POST
Req: curl client_id : client_password @ host:port /sign-in
            -d username=username
            -d password=password
            -d grant_type=password
            -d usernameType
                                        optional
```

If you need to define a table where stored an *username*, then, when sign-in, you need to pass an additional parameter, for example, this assumes that the parameter is named usernameType, its possible values are: - EMAIL - PHONE

- NICKNAME - ID To avoid problems the values *username* and *password* passed in the request must

contains characters from <u>US-ASCII</u>, and must be <u>percent-encoded</u>.

```
Resp: {
        access token : access token
                     : "bearer"
        token_type
        refresh_token : refresh token
                    : optional access token expiration time in seconds
        expires_in
        scope
                     : list of scopes
        data: {
          id
                      : account id
          username
          authorities : list of authorities: [USER, ADMIN, etc.]
          thirdParty : null or one of: GOOGLE, FACEBOOK, etc.
          createdOn : YYYY-MM-DDTHH:MM:SSZ
        }
      }
Resource accessing
 Req: curl host:port /path/to/resource -H "Authorization: Bearer ACCESS_TOKEN" ...
```

POST

Token refreshing

Resp: resource content or error

```
-d refresh_token=...
              -d grant_type=refresh_token
 Resp: {
        access_token : new access token
                   : "bearer"
        token_type
        refresh_token : refresh token
        expires_in : optional access token expiration time in seconds
        scope
                     : list of scopes
        data: {
                     : account id
          id
          username
          authorities : list of authorities: [USER, ADMIN, etc.]
          thirdParty : null or one of: GOOGLE, FACEBOOK, etc.
          createdOn : YYYY-MM-DDTHH:MM:SSZ
        }
      }
Sign Out
```

Req: curl client_id : client_password @ host:port /sign-in

Req: curl host:port /sign-out -H "Authorization: Bearer ACCESS_TOKEN"

```
Resp: success or error
```

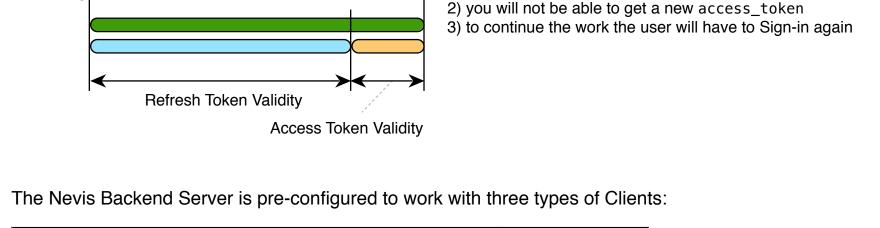
By default, the tokens lifetime is as follows (from Spring security oauth2 <u>DefaultTokenServices</u>):

Access Token maximum possible lifetime

int refreshTokenValiditySeconds = 60 * 60 * 24 * 30; // default 30 days.

```
int accessTokenValiditySeconds = 60 * 60 * 12;
                                                          // default 12 hours.
The maximum possible lifetime can be achieved If the Client is refreshing the Access Token
```

before its expiry: after this point: Access Token maximum possible lifetime 1) access_token is guaranteed to be invalid Sign-in C



Access Token Token Validity (sec.)

Client	, , ,		maximum
	access_token	refresh_token	possible lifetime
Untrusted	<mark>60*3</mark> 3 min.	1 1 sec.	~ 3 minutes <
Trusted	60*60*24*20	60*60*24*340 340 days	~ 360 days <
Unlimited	0 unlimite	1 1 sec.	unlimite
The User will have to Sign-in again every			

Thus, from the proposed options, it makes sense to periodically refresh the Access Token only for Trusted Client

For **Untrusted** and **Unlimited** Clients, attempting to refresh the Access Token will result in automatic Sign-out with the following reason:

```
401 (Unauthorized)
{ "error" : "invalid_token",
  "error_description" : "Invalid refresh token (expired): ..." }
```