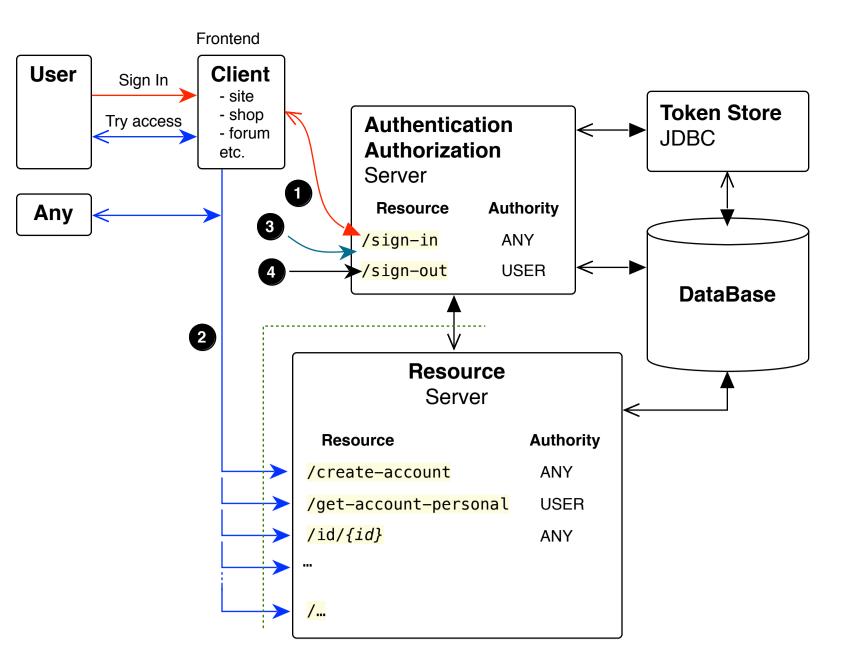
Lifecycle



Sign In

```
POST
Req: curl client_id : client_password @ host:port /sign-in
            -d username=username
            -d password=password
            -d grant_type=password
            -d usernameType
                                        optional
```

If you need to define a table where stored an *username*, then, when sign-in, you need to pass an additional parameter, for example, this assumes that the parameter is named usernameType, its possible values are: - EMAIL - PHONE

- NICKNAME - *ID*

To avoid problems the values *username* and *password* passed in the request must contains characters from <u>US-ASCII</u>, and must be <u>percent-encoded</u>.

```
Resp: {
       access_token : access token
       token_type
                     : "bearer"
       refresh_token : refresh token
                     : optional access token expiration time in seconds
       expires_in
       scope
                     : list of scopes
       data: {
         id
                     : account id
         username
         authorities : list of authorities: [USER, ADMIN, etc.]
         thirdParty : null or one of: GOOGLE, FACEBOOK, etc.
                   : YYYY-MM-DDTHH:MM:SSZ
         createdOn
       }
    }
```

Resource accessing

```
Req: curl host:port /path/to/resource -H "Authorization: Bearer ACCESS_TOKEN"
Resp: resource content or error
```

POST

Token refreshing

```
-d refresh_token=...
             -d grant_type=refresh_token
Resp: {
       access_token : new access token
                   : "bearer"
       token_type
       refresh_token : refresh token
       expires_in : optional access token expiration time in seconds
       scope
                    : list of scopes
       data: {
        id
                    : account id
        username
        authorities : list of authorities: [USER, ADMIN, etc.]
        thirdParty : null or one of: GOOGLE, FACEBOOK, etc.
                   : YYYY-MM-DDTHH:MM:SSZ
      }
    }
```

Req: curl client_id : client_password @ host:port /sign-in

Sign Out Req: curl host:port /sign-out -H "Authorization: Bearer ACCESS_TOKEN"

```
Resp: success or error
```

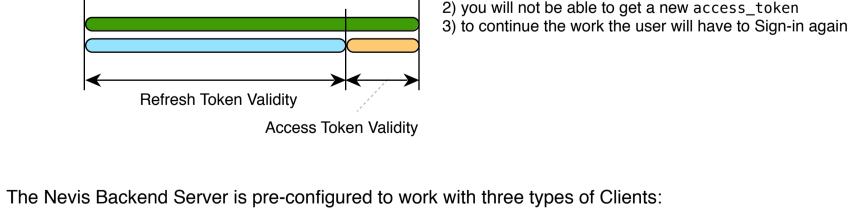
By default, the tokens lifetime is as follows (from Spring security oauth2 DefaultTokenServices):

Access Token maximum possible lifetime

int refreshTokenValiditySeconds = 60 * 60 * 24 * 30; // default 30 days.

```
int accessTokenValiditySeconds = 60 * 60 * 12;
                                                               // default 12 hours.
The maximum possible lifetime can be achieved <u>If the Client is refreshing</u> the Access Token
```

before its expiry: after this point: Access Token maximum possible lifetime Sign-in C 1) access_token is guaranteed to be invalid



Access Token Token Validity (sec.)

Client	loken validity (Sec.)		- maximum
	access_token	refresh_token	possible lifetime
Untrusted	<mark>60*3</mark> 3 min.	1 1 sec.	~ 3 minutes <
Trusted	60*60*24*20	60*60*24*340 340 days	~ 360 days <
Unlimited	0 unlimite	1 1 sec.	unlimite
The User will have to Sign-in again every			

Thus, from the proposed options, it makes sense to periodically refresh the Access Token

only for **Trusted** Client For **Untrusted** and **Unlimited** Clients, attempting to refresh the Access Token will result

```
in automatic Sign-out with the following reason:
  401 (Unauthorized)
  { "error" : "invalid_token",
    "error_description" : "Invalid refresh token (expired): ..." }
```