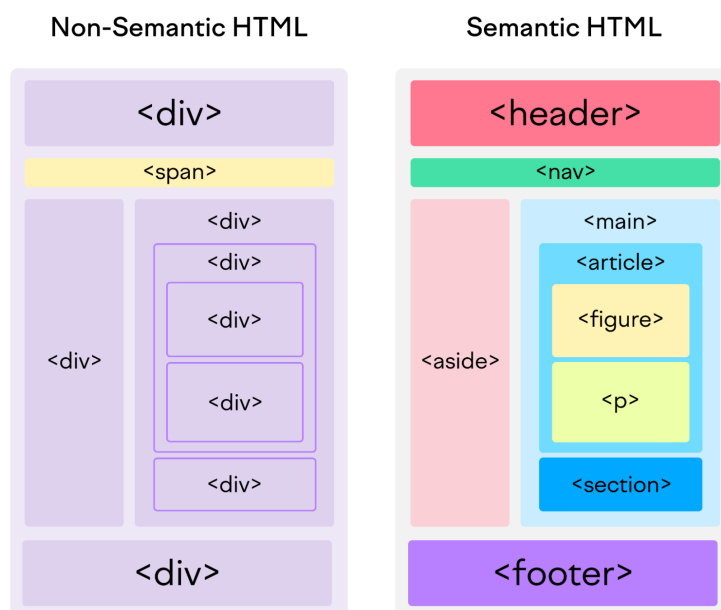


# AWD-01-HTML5

## What is new in HTML5

- Making code easier to read for users and screen readers
- Reducing the overlap between HTML, CSS, and JavaScript
- Promoting design responsiveness and consistency across browsers
- Supporting multimedia without the need for Flash or other plugins
- It has introduced new multimedia features which supports both audio and video controls by using and tags.
- There are new graphics elements including vector graphics and tags.
- Enrich semantic content by including `<header>`, `<footer>`, `<article>`, `<section>` and `<figure>` are added.
- The user can grab an object and drag it further dropping it to a new location.
- Geo-location services- It helps to locate the geographical location of a client.
- Web storage facility which provides web application methods to store data on the web browser
- Uses SQL database to store data offline
- Allows drawing various shapes like triangle, rectangle, circle, etc.
- Capable of handling incorrect syntax.
- Easy DOCTYPE declaration
- Easy character encoding

## Semantic Elements



A semantic element clearly describes its meaning to both the browser and the developer  
In HTML there are some semantic elements that can be used to define different parts of a web page

`<section>` **Element**

- A section is a thematic grouping of content, typically with a heading.
- Examples of where a `<section>` element can be used:
  - Chapters
  - Introduction
  - News items
  - Contact information
- A web page could normally be split into sections for introduction, content, and contact information.

```
<section>
  <h1>WWF</h1>
  <p>The World Wide Fund for Nature (WWF) is an international organisation working</p>
</section>
```

## `<article>` Element

- The `<article>` element specifies independent, self-contained content.
- The `<article>` tag is used to represent an article.
- More specifically, the content within the tag `<article>` is independent from the other content of the site (even though it can be related).
- Examples of where the `<article>` element can be used:
  - Forum posts
  - Blog posts
  - User comments
  - Product cards
  - Newspaper articles

```
<article>
  <h2>Google Chrome</h2>
  <p>Google Chrome is a web browser developed by Google, released in 2008. Chrome</p>
</article>
```

## Nesting `<article>` in `<section>` or Vice Versa?

- The `<article>` element specifies independent, self-contained content.
- The `<section>` element defines section in a document.
- Can we use the definitions to decide how to nest those elements? No, we cannot!
- So, you will find HTML pages with `<article>` elements containing `<section>` elements, and `<section>` elements containing `<article>` elements.

## `<header>` Element

- The `<header>` element contains the section heading as well as other content, such as navigation links, table of contents, etc.
- A `<header>` element typically contains:
  - one or more heading elements
  - logo or icon

- authorship information
- You can have several `<header>` elements in one HTML document. However, `<header>` cannot be placed within a `<footer>`, `<address>` or another `<header>` element.

```
<header>
  <h1>What Does WWF Do?</h1>
  <p>WWF's mission:</p>
</header>
```

### `<footer>` Element

- The `<footer>` element defines a footer for a document or section.
- A `<footer>` element typically contains:
  - authorship information
  - copyright information
  - contact information
  - sitemap
  - back to top links
  - related documents
- You can have several `<footer>` elements in one document

```
<footer>
  <p>Author: Hege Refsnes</p>
  <p><a href="mailto:hege@example.com">hege@example.com</a></p>
</footer>
```

### `<nav>` Element

- The `<nav>` tag is used to declare the navigational section in HTML documents.
- Websites typically have sections dedicated to navigational links, which enables users to navigate the site. These links can be placed inside a nav tag.

```
<nav>
  <a href="/html/">HTML</a>
  <a href="/css/">CSS</a>
  <a href="/js/">JavaScript</a>
  <a href="/jquery/">jQuery</a>
</nav>
```

### `<aside>` Element

- The `<aside>` element defines some content aside from the content it is placed in (like a sidebar).
- The `<aside>` tag is used to describe the main object of the web page in a shorter way like a highlighter.
- It basically identifies the content that is related to the primary content of the web page but does not constitute the main intent of the primary page.

- The `<aside>` tag contains mainly author information, links, related content and so on
- The `<aside>` content should be indirectly related to the surrounding content.

```
<aside>
  <h4>Epcot Center</h4>
  <p>Epcot is a theme park at Walt Disney World Resort featuring exciting attracti
</aside>
```

### `<figure>` and `<figcaption>` Elements

- The `<figure>` tag specifies self-contained content, like illustrations, diagrams, photos, code listings, etc.
- The `<figcaption>` tag defines a caption for a `<figure>` element.
- The `<figcaption>` element can be placed as the first or as the last child of a `<figure>` element.
- The `<img>` element defines the actual image/illustration.

```
<figure>
  
  <figcaption>Fig.1 - Trulli, Puglia, Italy.</figcaption>
</figure>
```

Tag	Description
<code>&lt;article&gt;</code>	Defines independent, self-contained content
<code>&lt;aside&gt;</code>	Defines content aside from the page content
<code>&lt;details&gt;</code>	Defines additional details that the user can view or hide
<code>&lt;figcaption&gt;</code>	Defines a caption for a <code>&lt;figure&gt;</code> element
<code>&lt;figure&gt;</code>	Specifies self-contained content, like illustrations, diagrams, photos, code listings, etc.
<code>&lt;footer&gt;</code>	Defines a footer for a document or section
<code>&lt;header&gt;</code>	Specifies a header for a document or section
<code>&lt;main&gt;</code>	Specifies the main content of a document
<code>&lt;mark&gt;</code>	Defines marked/highlighted text
<code>&lt;nav&gt;</code>	Defines navigation links
<code>&lt;section&gt;</code>	Defines a section in a document
<code>&lt;summary&gt;</code>	Defines a visible heading for a <code>&lt;details&gt;</code> element
<code>&lt;time&gt;</code>	Defines a date/time

## Multimedia

- Multimedia can be anything you can hear or see, like images, music, sound, videos, records, films, animations, and more.
- Web pages often contain multimedia elements of different types and formats.

- The first web browsers had support for text only, limited to a single font in a single colour.
- Later came browsers with support for colours, fonts, images, and multimedia!

## HTML Video

- The `<video>` tag is used to embed video content in a document, such as a movie clip or other video streams.

```
<video width="320" height="240" controls autoplay loop muted poster="url/location" >
  <source src="interstellar.mp4" type="video/mp4">
  Your browser does not support the video tag.
</video>
```

- The `<video>` tag contains one or more `<source>` tags with different video sources. The browser will choose the first source it supports.
- The text between the `<video>` and `</video>` tags will only be displayed in browsers that do not support the element.
- Attributes
  - `controls` : Specifies that video controls should be displayed (such as a play, pause and volume buttons).
  - `autoplay` : Specifies that the video will start playing as soon as it is ready
  - `loop` : Specifies that the video will start over again, every time it is finished.
  - `muted` : Specifies that the audio output of the video should be muted.
  - `poster` : Specifies an image to be shown while the video is downloading, or until the user hits the play button (thumbnail).
- It is a good idea to always include width and height attributes. If height and width are not set, the page might flicker while the video loads.

## HTML Audio

- To play an audio file in HTML, use the `<audio>` element

```
<audio controls autoplay loop muted>
  <source src="horse.mp3" type="audio/mp3">
  Your browser does not support the audio element.
</audio>
```

- The `<audio>` tag is used to embed sound content in a document, such as music or other audio streams.
- The `<audio>` tag contains one or more `<source>` tags with different audio sources. The browser will choose the first source it supports.
- The text between the `<audio>` and `</audio>` tags will only be displayed in browsers that do not support the `<audio>` element.
- Attributes:
  - `autoplay` : Specifies that the audio will start playing as soon as it is ready
  - `controls` : Specifies that audio controls should be displayed (such as a play/pause button etc)

- `loop` : Specifies that the audio will start over again, every time it is finished
- `muted` : Specifies that the audio output should be muted

## SVG

- SVG stands for Scalable Vector Graphics.
- SVG is used to define vector-based graphics for the Web
- SVG defines the graphics in XML format
- Every element and every attribute in SVG files can be animated.

### Advantages:

- SVG images can be created and edited with any text editor
- SVG images can be searched, indexed, scripted, and compressed
- SVG images are scalable
- SVG images can be printed with high quality at any resolution
- SVG images are zoomable
- SVG graphics do NOT lose any quality if they are zoomed or resized
- SVG is an open standard
- SG files are pure XML

### SVG Rectangle:

```
<svg width="400" height="110">
  <rect width="300" height="100" style="fill:rgb(0,0,255); stroke-width:3;
stroke:rgb(0,0,0)"/>
</svg>
```

- The `width` and `height` attributes of the `<rect>` element define the height and the width of the rectangle

### SVG Circle:

```
<svg height="100" width="100">
  <circle cx="50" cy="50" r="40" stroke="black" stroke-width="3" fill="red" />
</svg>
```

- The `cx` and `cy` attributes define the x and y coordinates of the center of the circle.
- If `cx` and `cy` are omitted, the circle's center is set to (0,0)
- The `r` attribute defines the radius of the circle

### SVG Ellipse:

```
<svg height="140" width="500">
  <ellipse cx="200" cy="80" rx="100" ry="50" style="fill:yellow;stroke:purple;stroke-width:3"/>
</svg>
```

- The `cx` attribute defines the x coordinate of the center of the ellipse

- The `cy` attribute defines the y coordinate of the center of the ellipse
- The `rx` attribute defines the horizontal radius
- The `ry` attribute defines the vertical radius

### SVG Line:

```
<svg height="210" width="500">
  <line x1="0" y1="0" x2="200" y2="200" style="stroke:rgb(255,0,0);
stroke-width:2" />
</svg>
```

- The `x1` attribute defines the start of the line on the x-axis
- The `y1` attribute defines the start of the line on the y-axis
- The `x2` attribute defines the end of the line on the x-axis
- The `y2` attribute defines the end of the line on the y-axis

### SVG Polygon:

```
<svg height="210" width="500">
  <polygon points="200,10 250,190 160,210"
style="fill:lime;stroke:purple;stroke-width:1" />
</svg>
```

- The `points` attribute defines the x and y coordinates for each corner of the polygon

### SVG Polyline:

```
<svg height="200" width="500">
  <polyline points="20,20 40,25 60,40 80,120 120,140 200,180"
style="fill:none;stroke:black;stroke-width:3" />
</svg>
```

- The `points` attribute defines the list of points (pairs of x and y coordinates) required to draw the polyline

## HTML Form

### Input Types:

```
<input type="button">
<input type="checkbox">
<input type="color">
<input type="date">
<input type="email">
<input type="file">
<input type="hidden">
<input type="image">
<input type="month">
<input type="number">
```

```
<input type="password">
<input type="radio">
<input type="range">
<input type="reset">
<input type="submit">
<input type="tel">
<input type="text">
<input type="time">
<input type="url">
<input type="week">
```

### Input Restrictions:

Attribute	Description
<b>checked</b>	Specifies that an input field should be pre-selected when the page loads (for type="checkbox" or type="radio")
<b>disabled</b>	Specifies that an input field should be disabled
<b>max</b>	Specifies the maximum value for an input field
<b>maxlength</b>	Specifies the maximum number of character for an input field
<b>min</b>	Specifies the minimum value for an input field
<b>pattern</b>	Specifies a regular expression to check the input value against
<b>readonly</b>	Specifies that an input field is read only (cannot be changed)
<b>required</b>	Specifies that an input field is required (must be filled out)
<b>size</b>	Specifies the width (in characters) of an input field
<b>step</b>	Specifies the legal number intervals for an input field
<b>value</b>	Specifies the default value for an input field

#### placeholder Attribute:

- Placeholder adds default text in input field that disappears when you click inside a text box

```
<form>
  <label for="phone">Enter a phone number:</label>
  <input type="text" id="phone" name="phone" placeholder="123-45-678">
</form>
```

#### required Attribute:

- If you want a text box to be filled in, you can use the `required` attribute
- The `required` attribute specifies that an input field must be filled out before submitting the form.

```
<form>
  <label for="username">Username:</label>
  <input type="text" id="username" name="username" required>
</form>
```



## HTML Form Example

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>HTML Form</title>
</head>
<body>

  <form action="/submit" method="post" enctype="multipart/form-data" autocomplete="off">
    <fieldset>
      <legend>Personal Information</legend>

      <label for="name">Name:</label>
      <input type="text" id="name" name="name" placeholder="Enter your name" required>

      <label for="email">Email:</label>
      <input type="email" id="email" name="email" placeholder="Enter your email" required>

      <label for="password">Password:</label>
      <input type="password" id="password" name="password" placeholder="Enter password" required>

      <label for="dob">Date of Birth:</label>
      <input type="date" id="dob" name="dob" required min="1900-01-01" max="2023-12-31">

      <label>Gender:</label>
      <input type="radio" id="male" name="gender" value="male" required>
      <label for="male">Male</label>
      <input type="radio" id="female" name="gender" value="female">
      <label for="female">Female</label>
      <input type="radio" id="other" name="gender" value="other">
      <label for="other">Other</label>

      <label for="bio">Bio:</label>
      <textarea id="bio" name="bio" rows="4" cols="50" maxlength="250" placeholder="Write a short bio about yourself">

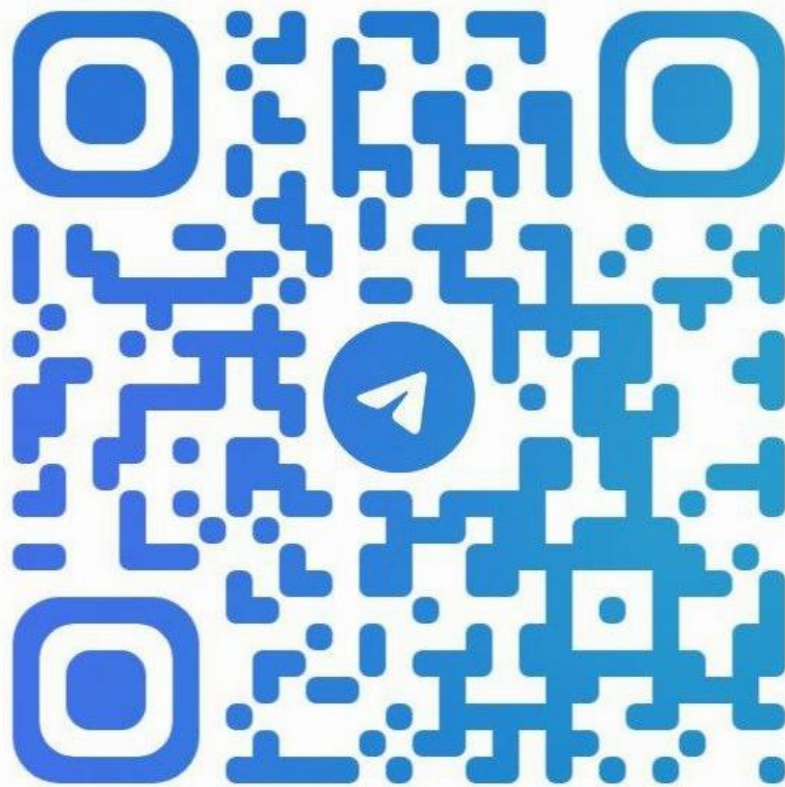
      <label for="avatar">Avatar:</label>
      <input type="file" id="avatar" name="avatar" accept="image/*">

      <label for="terms">Agree to terms:</label>
      <input type="checkbox" id="terms" name="terms" required>

      <label for="subscription">Subscribe to newsletter:</label>
      <input type="checkbox" id="subscription" name="subscription" checked="">

      <input type="submit" value="Submit">
      <input type="reset" value="Reset">

    </fieldset>
  </form>
</body>
</html>
```



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