Education

UC San Diego, Halıcıoğlu Data Science Institute, San Diego, California

PhD Student

The Ohio State University, Columbus, OH

Bachelor of Science in Mathematics, Honors Specialization, *magna cum laude* Bachelor of Arts in Computer and Information Science, *magna cum laude*

May 2022

May 2022

Projects and Research

SU 2021 **Emerging Issues in Cybersecurity REU**, *New Mexico Institute of Mining and Technology*, Sorocco, NM (online)

- Under Dr. Subhasish Mazumdar, developed a python package to generate synthetic tabular data with geometrically defined classes to investigate the behavior of machine learning explanation framework LIME
- Presented at International Conference on Information Society (i-Society) and published in proceedings, with extended paper in *International Journal For Infonomics* Vol. 14 Issue 1.
- SP 2021 CSE 3902: Interactive Systems
 - Developed a clone of The Legend of Zelda using MonoGame 3.8 with a team of six in biweekly sprints using an agile development strategy
- AU 2020 Hack OH/IO
 - Using Google AppsScript and Prismjs, created an automatic syntax highlighter in Google Docs as part of a 48-hour hackathon project with a team of four

Employment

OSU Department of Mathematics.

AU2021-SP2022 Undergraduate Grader, Math 5590H/5111: Honors Abstract Algebra I, Math 5591H/5112: Honors Abstract Algebra II

• Graded weekly homework assignments for a combined honors undergraduate and master's level sequence in abstract algebra covering groups, rings, polynomials, modules, and Galois theory

OSU Department of Computer Science and Engineering.

AU2020-SP2021 Undergraduate Grader, CSE 3521: Survey of Artificial Intelligence I

- Evaluated and gave feedback for assignments in introductory artificial intelligence including problem solving, knowledge representation, and machine learning
- Held regular office hours

AU2019 **Undergraduate Grader, CSE 2221: Software Components**, The Ohio State University Department of Computer Science and Engineering

 Graded assignments in an introductory software engineering course covering design-by-contract principles and component-based software

Japanese

Basic

Aided lab instruction and held regular office hours

OSU Media, Marketing, and Communications Scholars.

SP2020 MMC Digital Sandbox Project Group Instructor

- Developed and taught a 7-week project-based course in LATEX
- o Also served as a Professional Development Co-Curricular for OSU's STEP Program

Skills

• Python, C, C++, C#, Java, Javascript/HTML/CSS, LaTeX, Git

Languages

Mandarin Conversational

Spanish Basic