HW1

1 Consider McCarthy's 91 function, where *n* is a signed integer.

$$f(n) = n - 10, \text{ if } n > 100$$
$$= f(f(n+11)), \text{ otherwise}$$

- a) Write an imperative-style Fortran 77 function to compute f(n). (10%)
- b) Write a functional-style Fortran 95 function to compute f(n). (10%)
- c) Compare a) and b) in terms of (1) programmer's productivity and (2) time and space complexities. (10%)

Note: For each of a) and b), you shall write a complete Fortran program capable of reading in an input n, computing f(n), and writing out the result.

Sample run

2 Repeat 1 a) and 1 b), but this time uses Javascript.

For simplicity, you may use the lecture example on html and Javascript as a framework. Your webpage shall have two buttons, one for invoking imperative-style computation and the other functional-style.

Your functional-style function shall count the number of times the function is called, and imperative-style function shall count the number of times the loop in it is executed.

As with the lecture example, your Javascript program shall respond to a non-number input with an "Illegal input" alert.

Be sure to test your program for n < 0.

Note: If s is a string that cannot be converted to a number, the conversion of s to a number will yield a NaN (Not a Number). A NaN does not compare equal to any number or NaN. (20%)

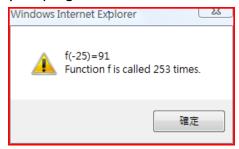
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Sample run

Your webpage shall look like:



After clicking the button for function-style computation and entering -25, your program shall alert



After clicking the button for imperative-style computation and entering -25, your program shall alert



After clicking either button and entering Snoopy, your program shall alert



Write a Perl program to read in an integer $n \ge 0$ and compute the nth Fibonacci number using memoization. That is, in the course of computing the nth Fibonacci number, you shall memoize already-computed Fibonacci numbers in a table to avoid recomputation.

Function fib(*n*)

- 1 if the table doesn't contain the value of the *n*th Fibonacci number, then compute its value *recursively* and store the value in the table
- 2 return the value of the *n*th Fibonacci number stored in the table

For the purpose of this exercise, you are asked to create a hash table. The keys of the hash table are strings of the form "fib(0)", "fib(1)", "fib(2)", etc. The value corresponding to the key "fib(0)" is the 0^{th} Fibonacci number, the value corresponding to the key "fib(1)" is the 1^{st} Fibonacci number, and so on. (20%)

Sample run

Enter an integer>=0: 10

The 10th Fibonacci number is 55.

Below is the hash table created during the computation.

fib(7) => 13

fib(2) => 1

fib(8) => 21

fib(3) => 2

fib(1) => 1

fib(6) => 8

fib(5) => 5

fib(0) => 0

fib(10) => 55

fib(4) => 3

fib(9) => 34

- 4 [Book] P.36 Problem set, problem 7 (10%)
- 5 [Book] P.36 Problem set, problem 8 (10%)