

THE PLAYER VILLAIN GUIDE



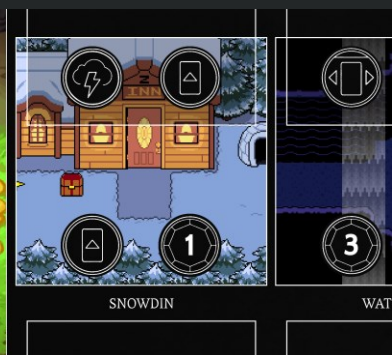
The Player's Objective

As Frisk, make all 6 Bosses your Allies. As Chara, have all 6 Boss Monsters in your EXP Pile.

As The Player, it is up to you which path you choose. Do you prefer to remain a pacifist and bring peace to the suffering Underground, or will you carve a path through in a genocidal wave? The choice is yours—until your puppet takes control.

Special Setup

At the start of the game, choose either Frisk or Chara. Flip your Objective and Talent tile to reveal the character you chose. If you chose Frisk, flip your Weapon tile to Butterscotch Pie. If you chose Chara, flip your Weapon tile to The Real Knife. Then, place your Weapon tile at Snowdin.



The Weapon Tile

The Weapon tile is a special Item that always exists in The Player's Realm. It is double-sided, and each side features a different way to interact with your 6 targets—the 6 Boss Monsters.



As Frisk, you spend Power to befriend them (and make them an Ally). As Chara, you use The Real Knife to defeat the targets and add them to your EXP Pile—located under your Villain portrait, this is a place where you keep any Heroes you defeat with The Real Knife.

Note: In *Undertale*, only Toriel, Asgore, and their son are truly “Boss Monsters”. For the adaptation to *Villainous*, the definition has been expanded.

A Neutral Run?

It is possible that during the game, your Objective may be changed. This could be a result of a turn of fate where your avatar—Frisk or Chara—switches who is In Control, or you could use your own Determination to make the change!

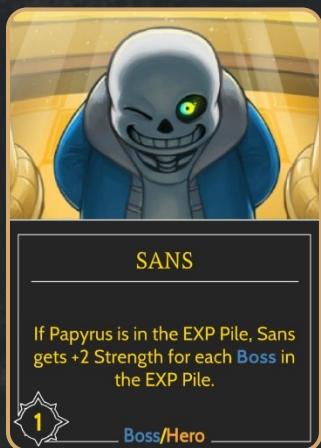


Multi-Talented

Your Talent tile—which gives you a special passive effect—also changes with your character. Each passive Ability benefits its character's gameplay, so don't forget to take advantage of it!



The Main Cast



Everybody loves jokes. The comic Sans, however, might not always like your sense of humor. If Chara leaves him until the end, there's a chance you will have quite a bad time.

Similarly, you will want to seek Papyrus out early with both Objectives. As Frisk, he is so good at making friends that he'll help you out along the way. As Chara, he'll just get in the way of taking down a larger threat.



Toriel is a middle-of-the-road character on both sides. You will have trouble as Chara defeating her early, and Frisk may not have the Power to befriend her right away.



Alphys is unique in that she doesn't come alone. Her companion/superstar friend Mettaton will always come to hog the spotlight. You will need to deal with him first, which will take time.

Undyne will be difficult no matter when she appears, or which side you're on. Be careful if you choose to defeat Alphys first as Chara, though, because Undyne will be almost as determined for revenge as you are!



Asgore is much easier for Chara to save until the end, as his will to fight diminishes as his subjects fall. Frisk will need to find other ways to reduce his high Strength.