



# HeuristicLab

A Paradigm-Independent and Extensible  
Environment for Heuristic Optimization

# Algorithm and Experiment Design with HeuristicLab

An Open Source Optimization Environment for  
Research and Education

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**HEAL**

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Heuristic and Evolutionary  
Algorithms Laboratory



Josef Ressel-Zentrum  
**HEUREKA!**

# Instructor Biographies

- Stefan Wagner
  - MSc in computer science (2004)  
Johannes Kepler University Linz, Austria
  - PhD in technical sciences (2009)  
Johannes Kepler University Linz, Austria
  - Associate professor (2005 – 2009)  
Upper Austria University of Applied Sciences
  - Full professor for complex software systems (since 2009)  
Upper Austria University of Applied Sciences
  - Co-founder of the HEAL research group
  - Project manager and chief architect of HeuristicLab
  - <http://heal.heuristiclab.com/team/wagner>
- Gabriel Kronberger
  - MSc in computer science (2005)  
Johannes Kepler University Linz, Austria
  - PhD in technical sciences (2010)  
Johannes Kepler University Linz, Austria
  - Research assistant (2005 – 2011)  
Upper Austria University of Applied Sciences
  - Research assistant (2005 – 2011)  
Upper Austria University of Applied Sciences
  - Full professor for business intelligence (since 2011)  
Upper Austria University of Applied Sciences
  - Member of the HEAL research group
  - Architect of HeuristicLab
  - <http://heal.heuristiclab.com/team/kronberger>



# Agenda

- Objectives of the Tutorial
- Introduction
- Where to get HeuristicLab?
- Plugin Infrastructure
- Graphical User Interface
- Available Algorithms & Problems
- **Demonstration Part I: Working with HeuristicLab**
- **Demonstration Part II: Data-based Modeling**
- Some Additional Features
- Planned Features
- Team
- Suggested Readings
- Bibliography
- Questions & Answers

# Objectives of the Tutorial

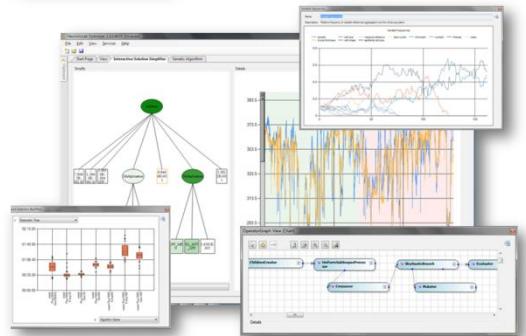
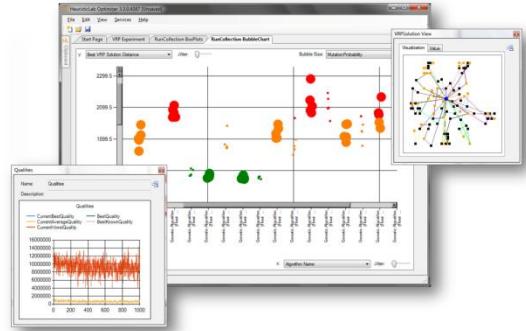


- Introduce general motivation and design principles of HeuristicLab
- Show where to get HeuristicLab
- Explain basic GUI usability concepts
- Demonstrate basic features
- Demonstrate editing and analysis of optimization experiments
- Demonstrate custom algorithms and graphical algorithm designer
- Demonstrate data-based modeling features
- Outline some additional features

# Introduction



- Motivation and Goals
  - graphical user interface
  - paradigm independence
  - multiple algorithms and problems
  - large scale experiments and analyses
  - parallelization
  - extensibility, flexibility and reusability
  - visual and interactive algorithm development
  - multiple layers of abstraction
  
- Facts
  - development of HeuristicLab started in 2002
  - based on Microsoft .NET and C#
  - used in research and education
  - second place at the *Microsoft Innovation Award 2009*
  - open source (GNU General Public License)
  - version 3.3.0 released on May 18th, 2010
  - latest version 3.3.6 released on January 3rd, 2012



# Where to get HeuristicLab?

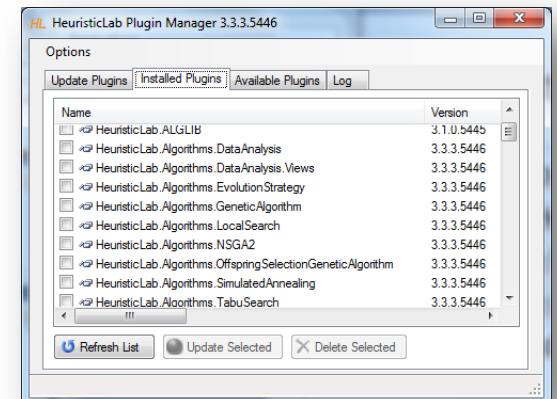
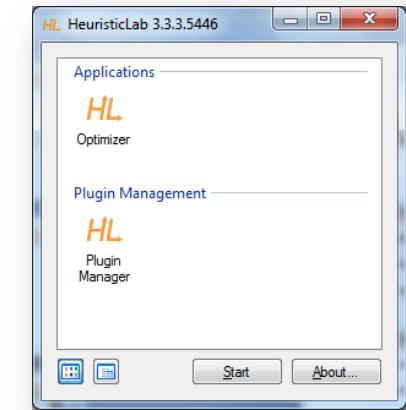


- Download binaries
  - deployed as ZIP archives
  - latest stable version 3.3.5
    - released on July 9th, 2011
  - daily trunk build
  - <http://dev.heuristiclab.com/download>
- Check out sources
  - SVN repository
  - HeuristicLab 3.3.5 tag
    - <http://dev.heuristiclab.com/svn/hl/core/tags/3.3.5>
  - current development trunk
    - <http://dev.heuristiclab.com/svn/hl/core/trunk>
- License
  - GNU General Public License (Version 3)
- System requirements
  - Microsoft .NET Framework 4.0 Full Version
  - enough RAM and CPU power ;-)

A screenshot of the HeuristicLab Development Homepage. The page features a header with the HeuristicLab logo and navigation links for Home, Status Board, View Tickets, Timeline, Browse Source, and Search. Below the header is a search bar and a link to the WikiStart. The main content area has a yellow banner at the top with the text "Welcome to the HeuristicLab Development Homepage". It includes sections for "At a glance", "Publications and Projects", "Citation", and "Users", "Developers", and "Download" sections. The "At a glance" section contains links to the Status Board, developer blog, and support email. The "Publications and Projects" section mentions the software's use in research projects and provides a citation for a related PhD thesis. The "Users", "Developers", and "Download" sections provide links to documentation and source code resources.

# Plugin Infrastructure

- HeuristicLab consists of many assemblies
  - 94 plugins in HeuristicLab 3.3.6
  - plugins can be loaded or unloaded at runtime
  - plugins can be updated via internet
  - application plugins provide GUI frontends
- Extensibility
  - developing and deploying new plugins is easy
  - dependencies are explicitly defined, automatically checked and resolved
  - automatic discovery of interface implementations (service locator pattern)
- Plugin Manager
  - GUI to check, install, update or delete plugins

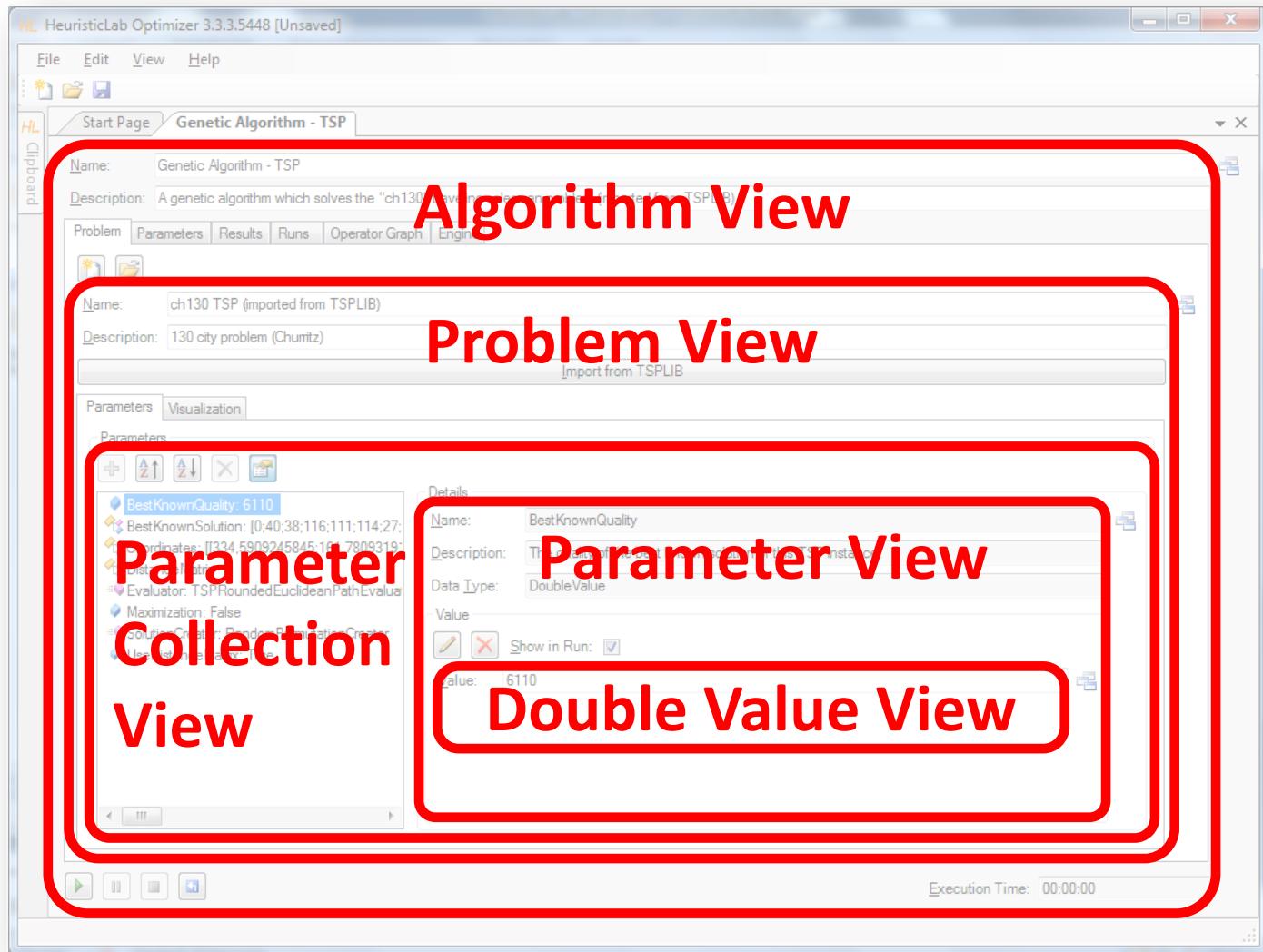


# Graphical User Interface



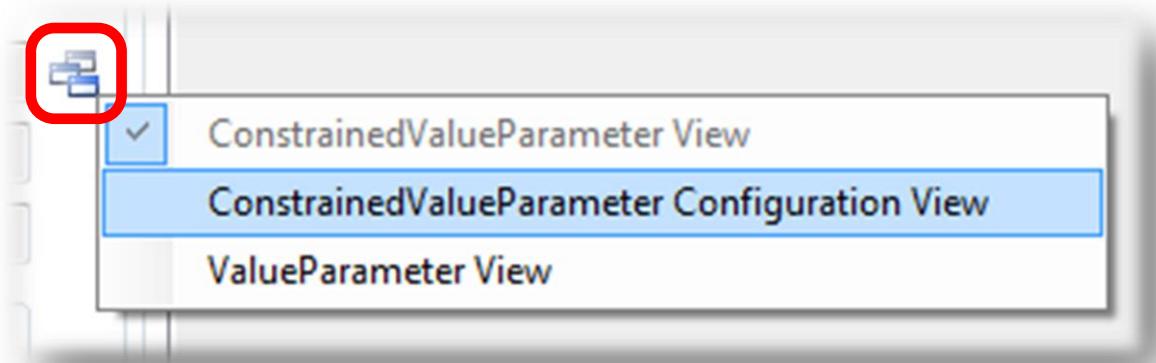
- HeuristicLab GUI is made up of views
  - views are visual representations of content objects
  - views are composed in the same way as their content
  - views and content objects are loosely coupled
  - multiple different views may exist for the same content
- Drag & Drop
  - views support drag & drop operations
  - content objects can be copied or moved (shift key)
  - enabled for collection items and content objects

# Graphical User Interface



# Graphical User Interface

- ViewHost
  - control which hosts views
  - right-click on windows icon to switch views
  - double-click on windows icon to open another view
  - drag & drop windows icon to copy contents



# Available Algorithms & Problems



## Algorithms

- Evolution Strategy
- Genetic Algorithm
- Genetic Programming
- Island Genetic Algorithm
- Island Offspring Selection Genetic Algorithm
- Local Search
- NSGA-II
- Offspring Selection Genetic Algorithm
- Particle Swarm Optimization
- Robust Taboo Search
- SASEGASA
- Simulated Annealing
- Tabu Search
- User-defined Algorithm
- Variable Neighborhood Search
- Performance Benchmarks
- Cross Validation
- k-Means
- Linear Discriminant Analysis
- Linear Regression
- Multinomial Logit Classification
- Nearest Neighbor Regression and Classification
- Neural Network Regression and Classification
- Random Forest Regression and Classification
- Support Vector Regression and Classification

## Problems

- Artificial Ant
- Classification
- Clustering
- External Evaluation Problem
- Knapsack
- OneMax
- Quadratic Assignment
- Regression
- Single-Objective Test Function
- Symbolic Classification
- Symbolic Regression
- Traveling Salesman
- User-defined Problem
- Vehicle Routing

# Agenda

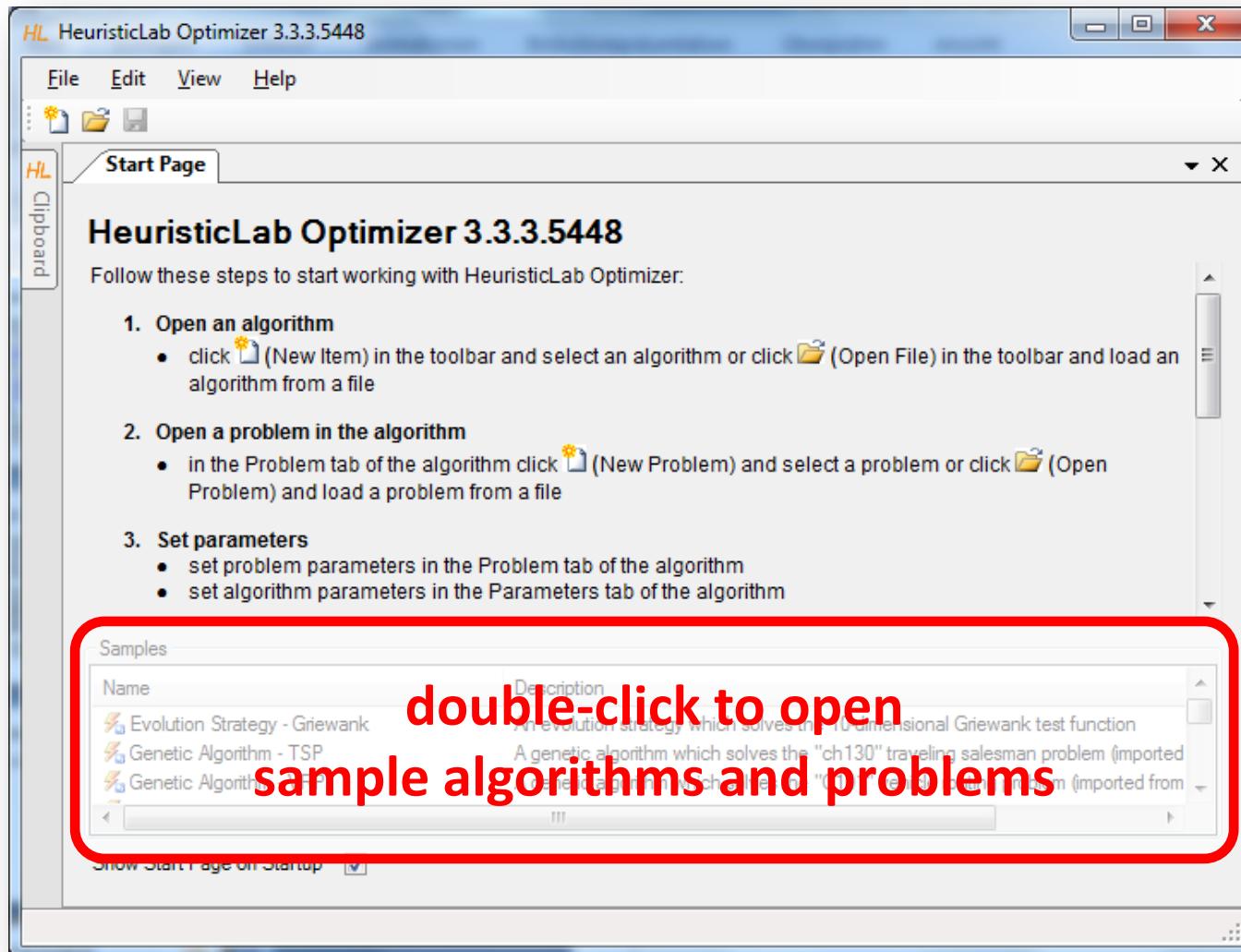
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# Demonstration Part I: Working with HeuristicLab



- Create, Parameterize and Execute Algorithms
- Save and Load Items
- Create Batch Runs and Experiments
- Multi-core CPUs and Parallelization
- Analyze Runs
- Analyzers
- Building User-Defined Algorithms

# HeuristicLab Optimizer



The screenshot shows the HeuristicLab Optimizer 3.3.3.5448 application window. The title bar reads "HL HeuristicLab Optimizer 3.3.3.5448". The menu bar includes File, Edit, View, and Help. A toolbar with various icons is visible above the main content area. On the left, there's a vertical sidebar with icons for HL, Clipboard, and a search bar labeled "Start Page". The main content area displays the following text:

**HeuristicLab Optimizer 3.3.3.5448**

Follow these steps to start working with HeuristicLab Optimizer:

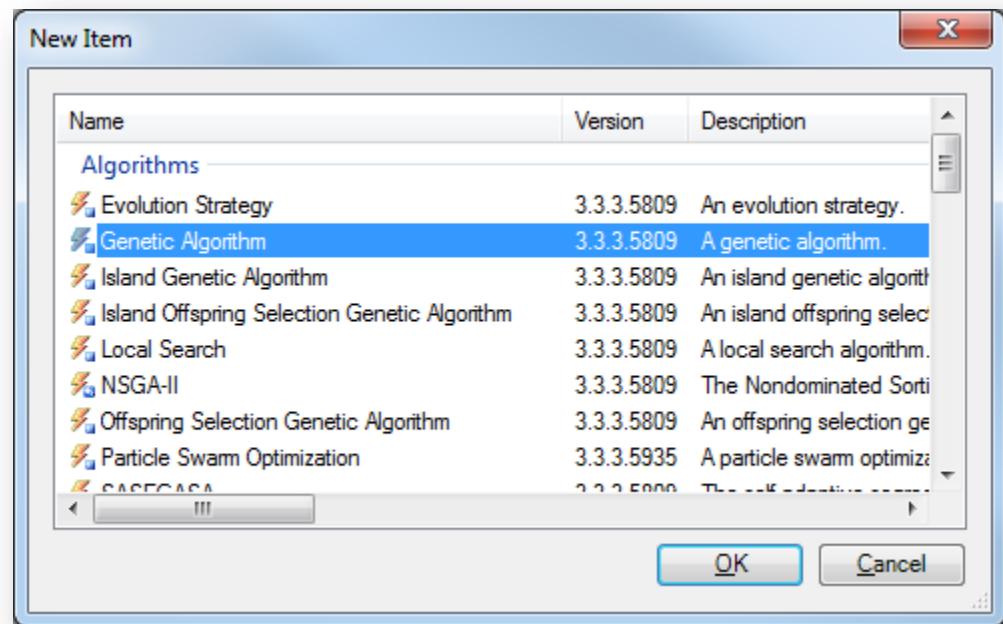
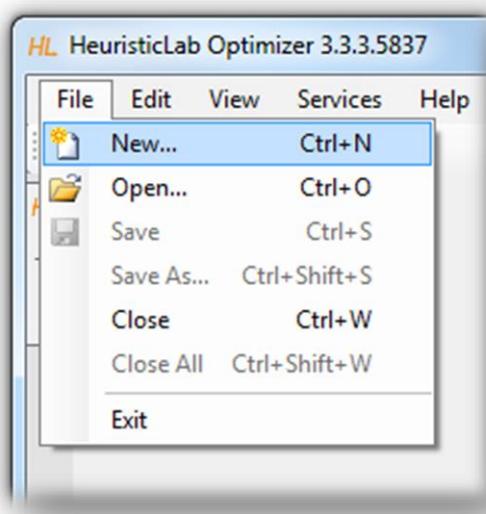
- 1. Open an algorithm**
  - click (New Item) in the toolbar and select an algorithm or click (Open File) in the toolbar and load an algorithm from a file
- 2. Open a problem in the algorithm**
  - in the Problem tab of the algorithm click (New Problem) and select a problem or click (Open Problem) and load a problem from a file
- 3. Set parameters**
  - set problem parameters in the Problem tab of the algorithm
  - set algorithm parameters in the Parameters tab of the algorithm

Below this, there's a section titled "Samples" with a red border around it. It lists several sample algorithms and problems:

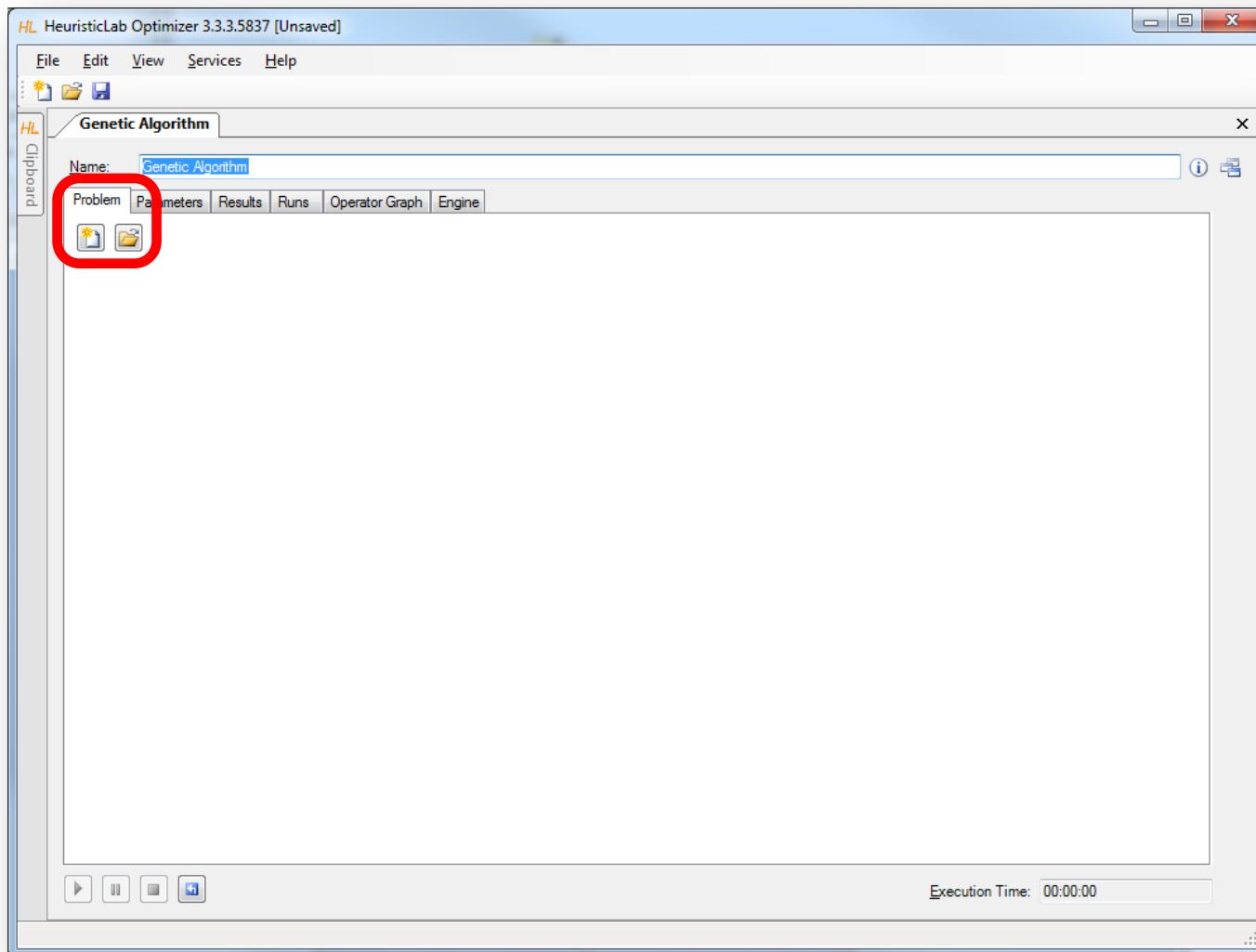
Name	Description
Evolution Strategy - Griewank	An evolution strategy which solves the 10-dimensional Griewank test function
Genetic Algorithm - TSP	A genetic algorithm which solves the "ch130" traveling salesman problem (imported from "http://www.tsp.gatech.edu/tsp/tsp.html")
Genetic Algorithm - ...	A genetic algorithm which solves the "ch130" traveling salesman problem (imported from "http://www.tsp.gatech.edu/tsp/tsp.html")

Red text overlaid on the "Samples" section says: "double-click to open sample algorithms and problems".

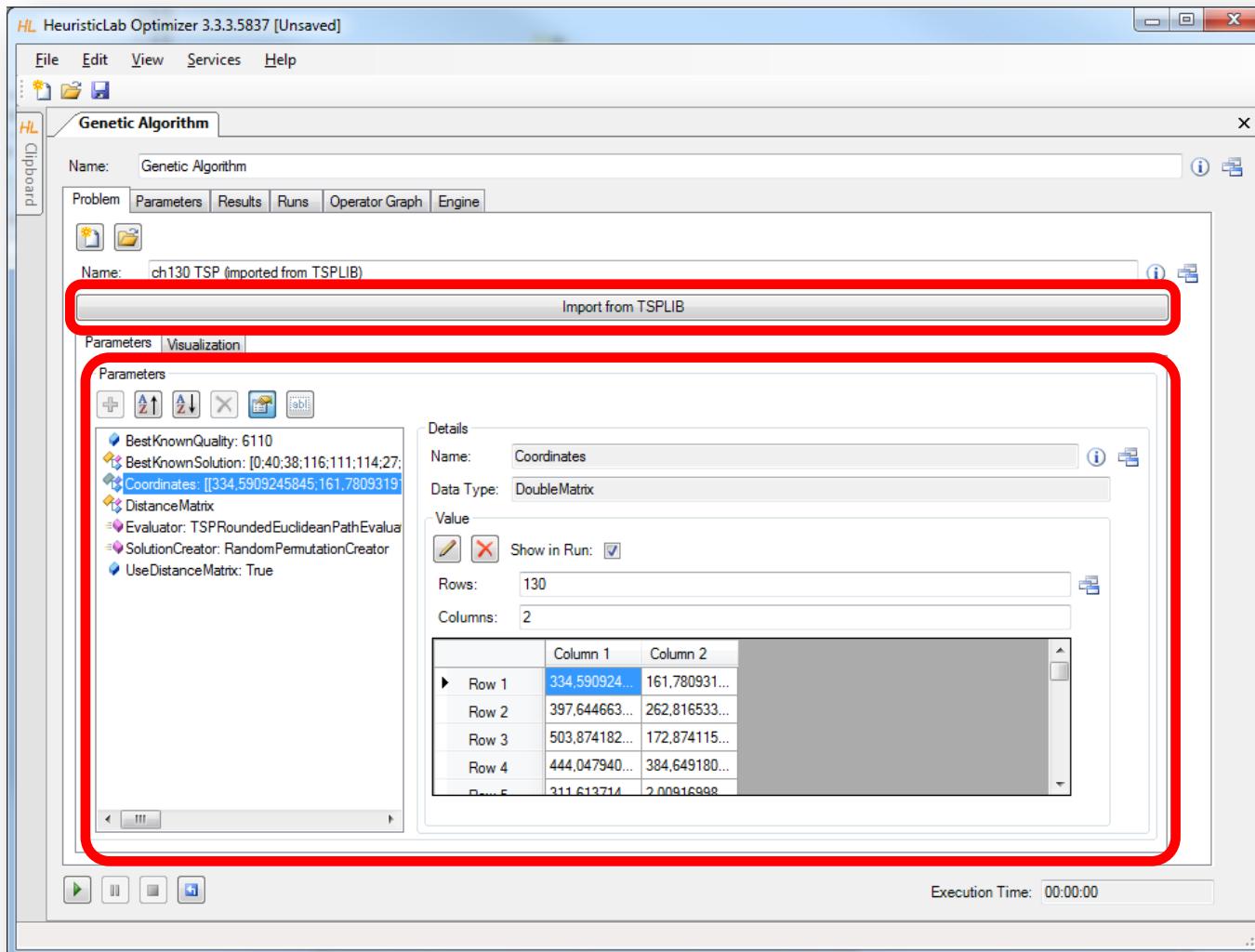
# Create Algorithm



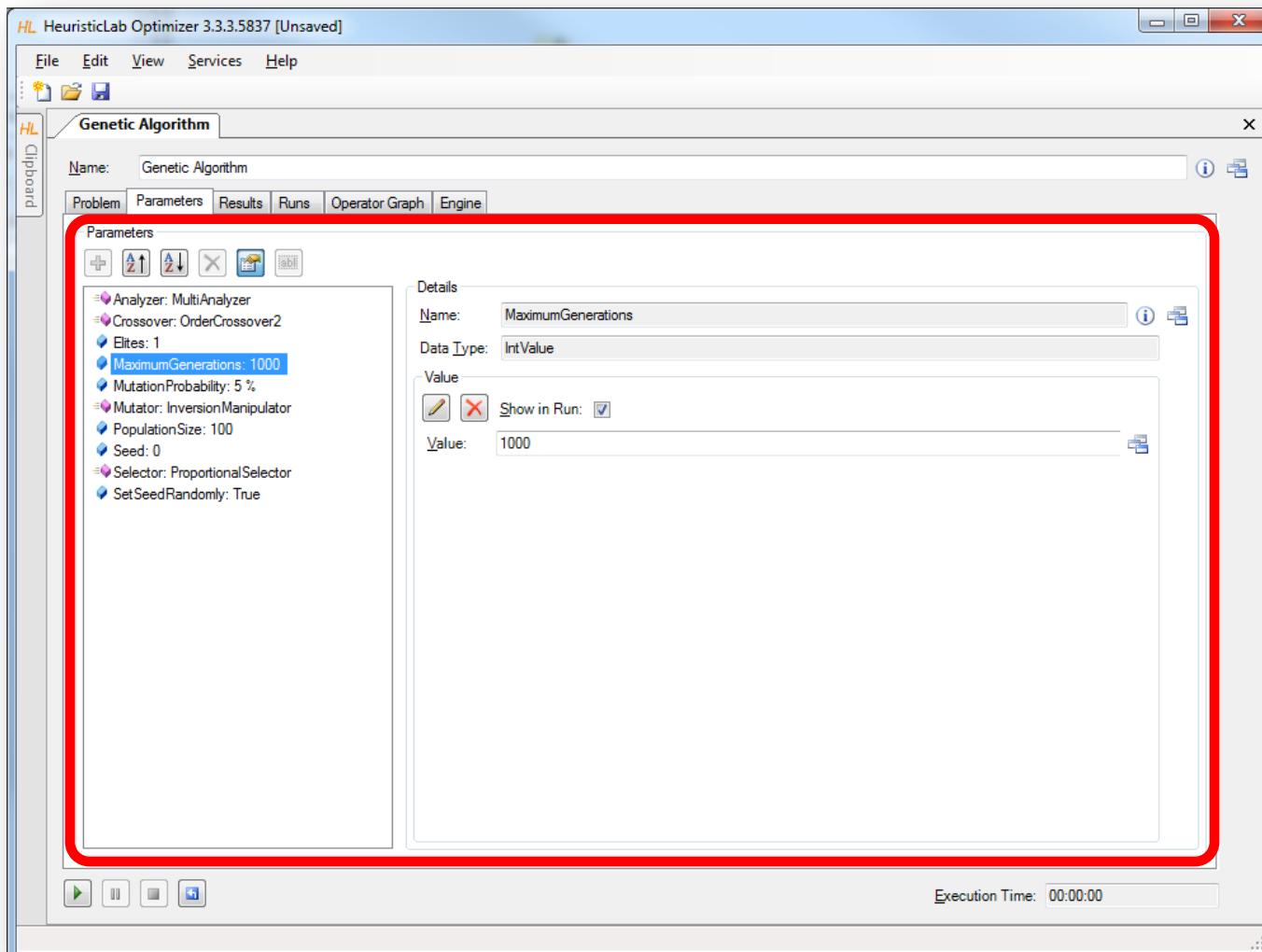
# Create or Load Problem



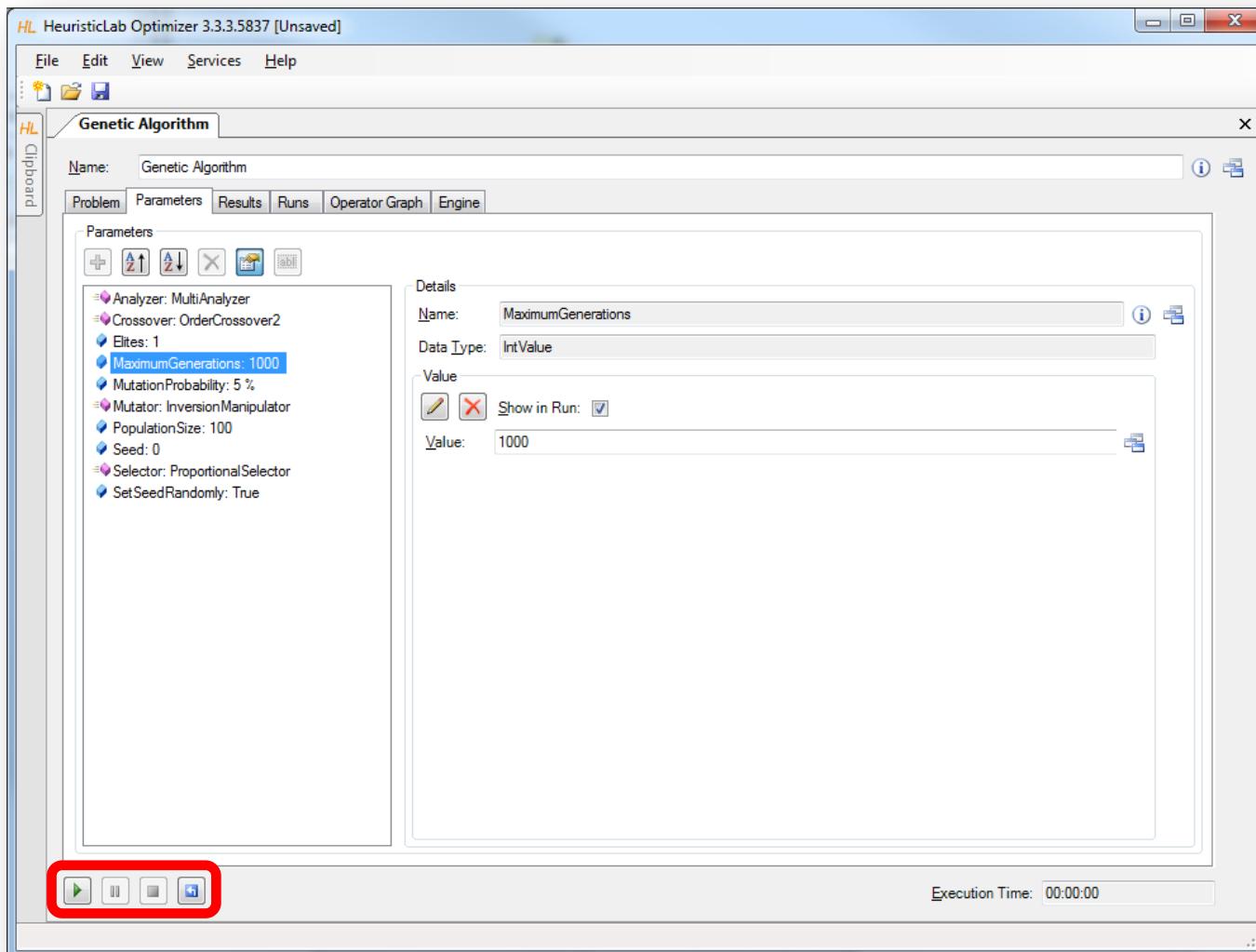
# Import or Parameterize Problem Data



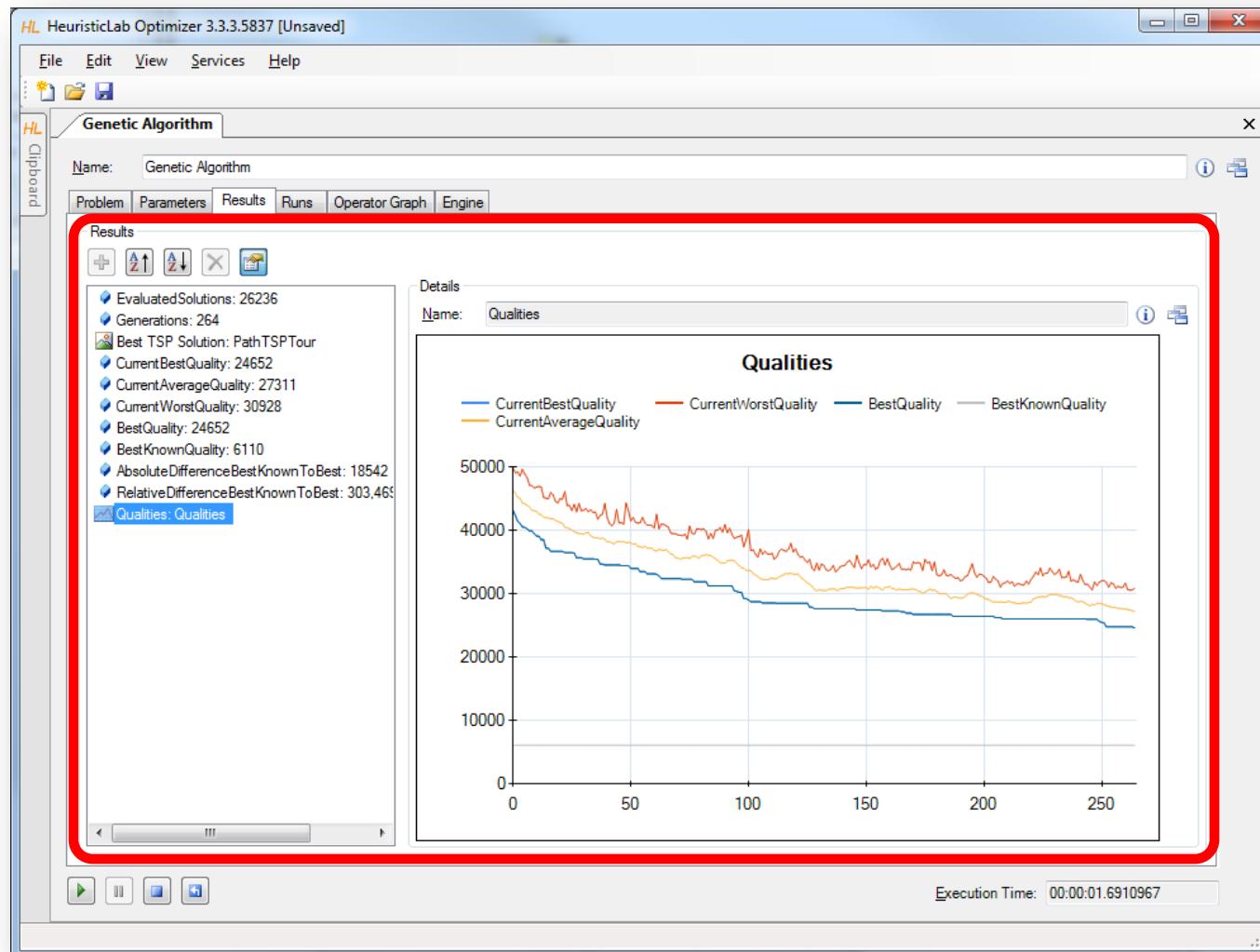
# Parameterize Algorithm



# Start, Pause, Resume, Stop and Reset

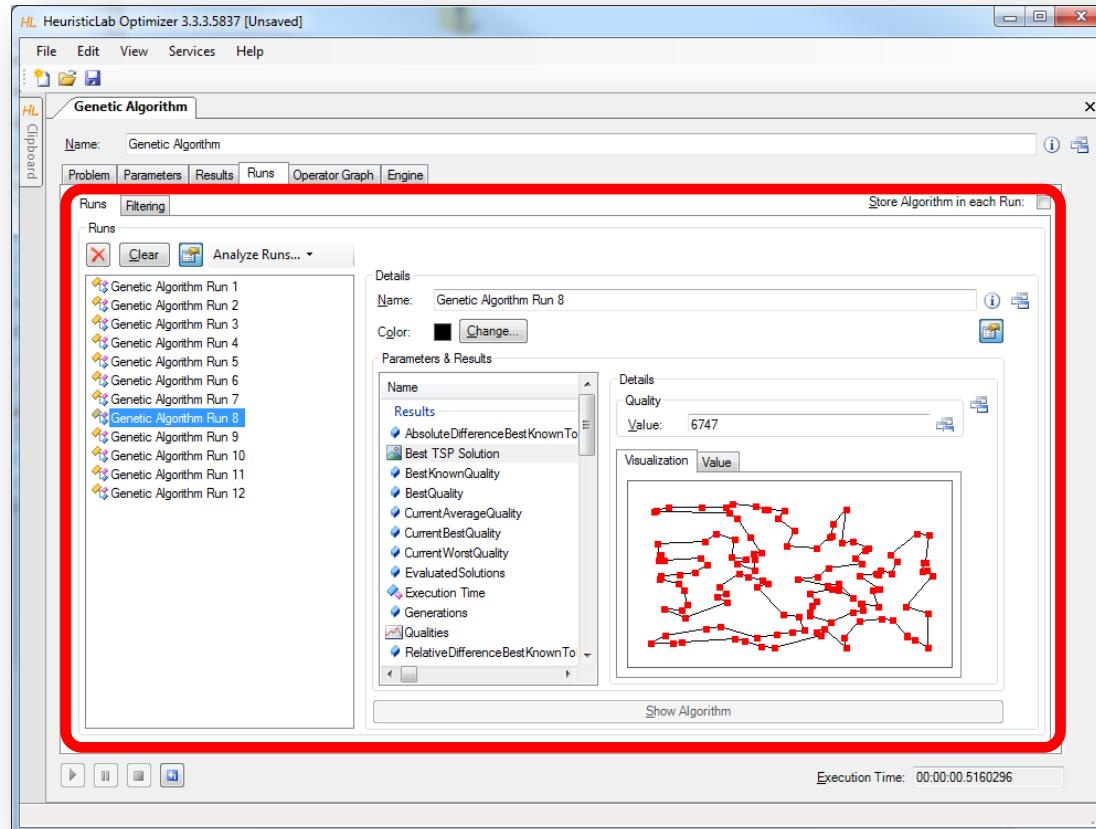


# Inspect Results



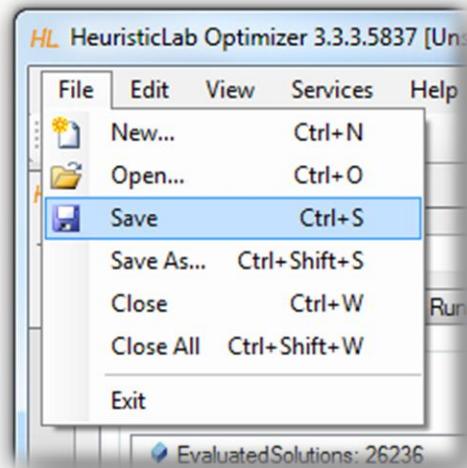
# Compare Runs

- A run is created each time when the algorithm is stopped
  - runs contain all results and parameter settings
  - previous results are not forgotten and can be compared



# Save and Load

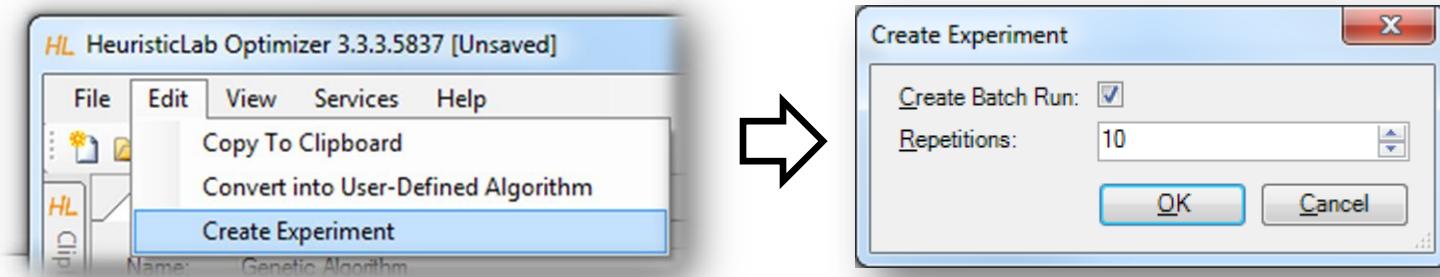
- Save to and load from disk
  - HeuristicLab items (i.e., algorithms, problems, experiments, ...) can be saved to and loaded from a file
  - algorithms can be paused, saved, loaded and resumed
  - data format is custom compressed XML
  - saving and loading files might take several minutes
  - saving and loading large experiments requires some memory



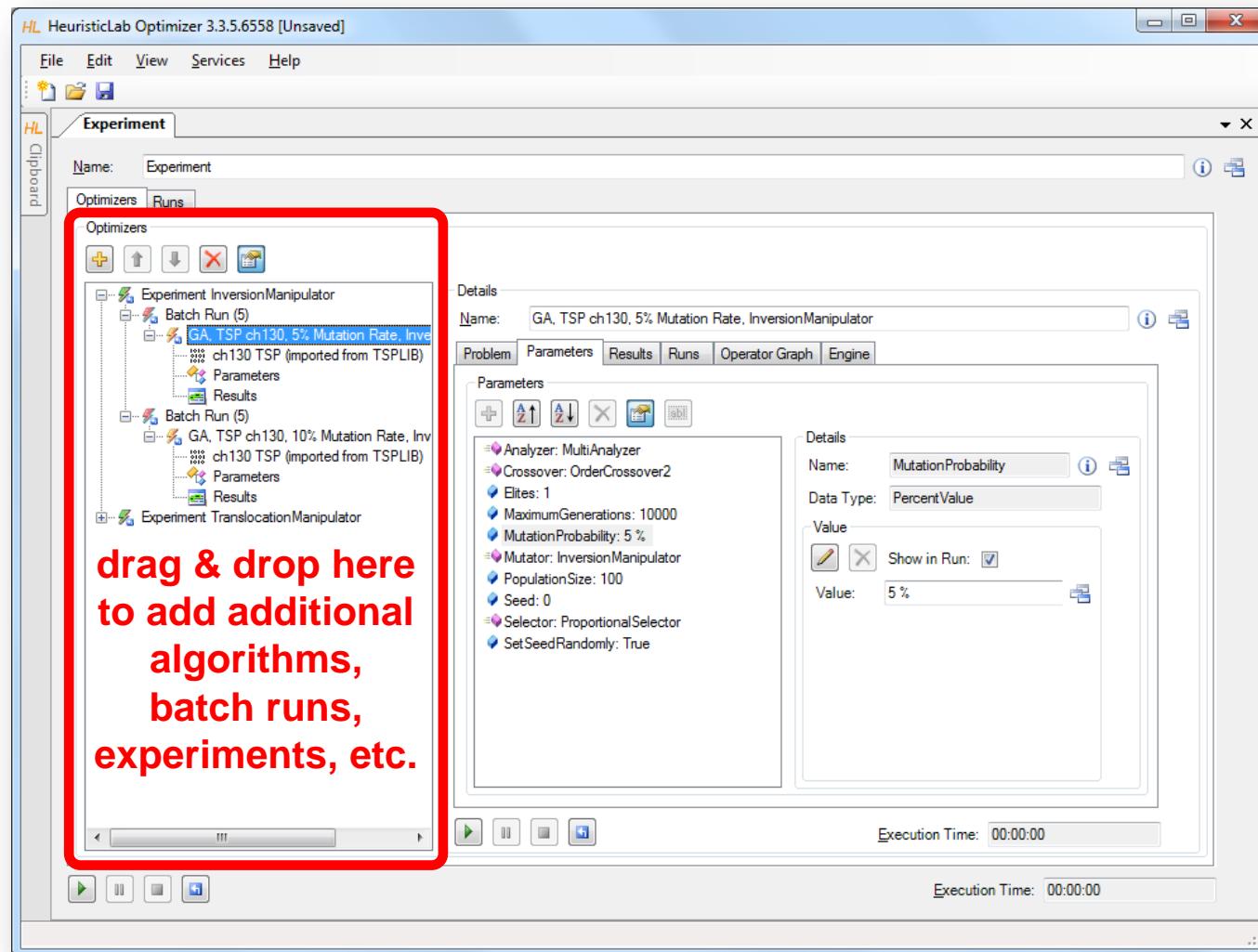
# Create Batch Runs and Experiments



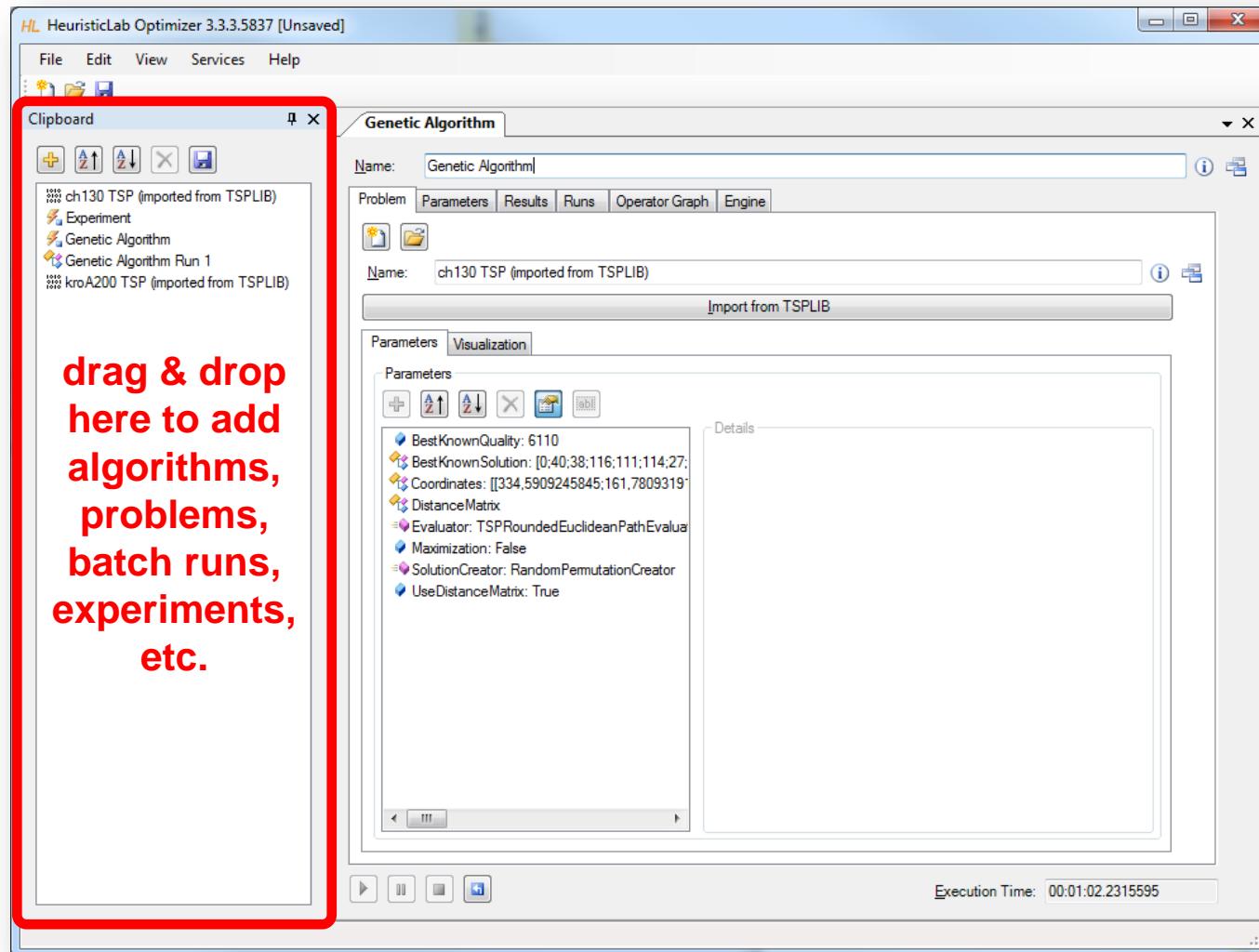
- Batch runs
  - execute the same optimizer (e.g. algorithm, batch run, experiment) several times
- Experiments
  - execute different optimizers
  - suitable for large scale algorithm comparison and analysis
- Experiments and batch runs can be nested
- Generated runs can be compared afterwards



# Create Batch Runs and Experiments

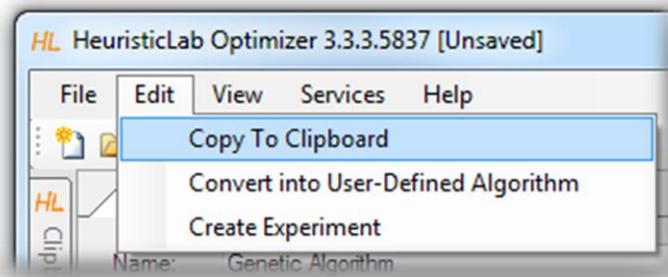


# Clipboard



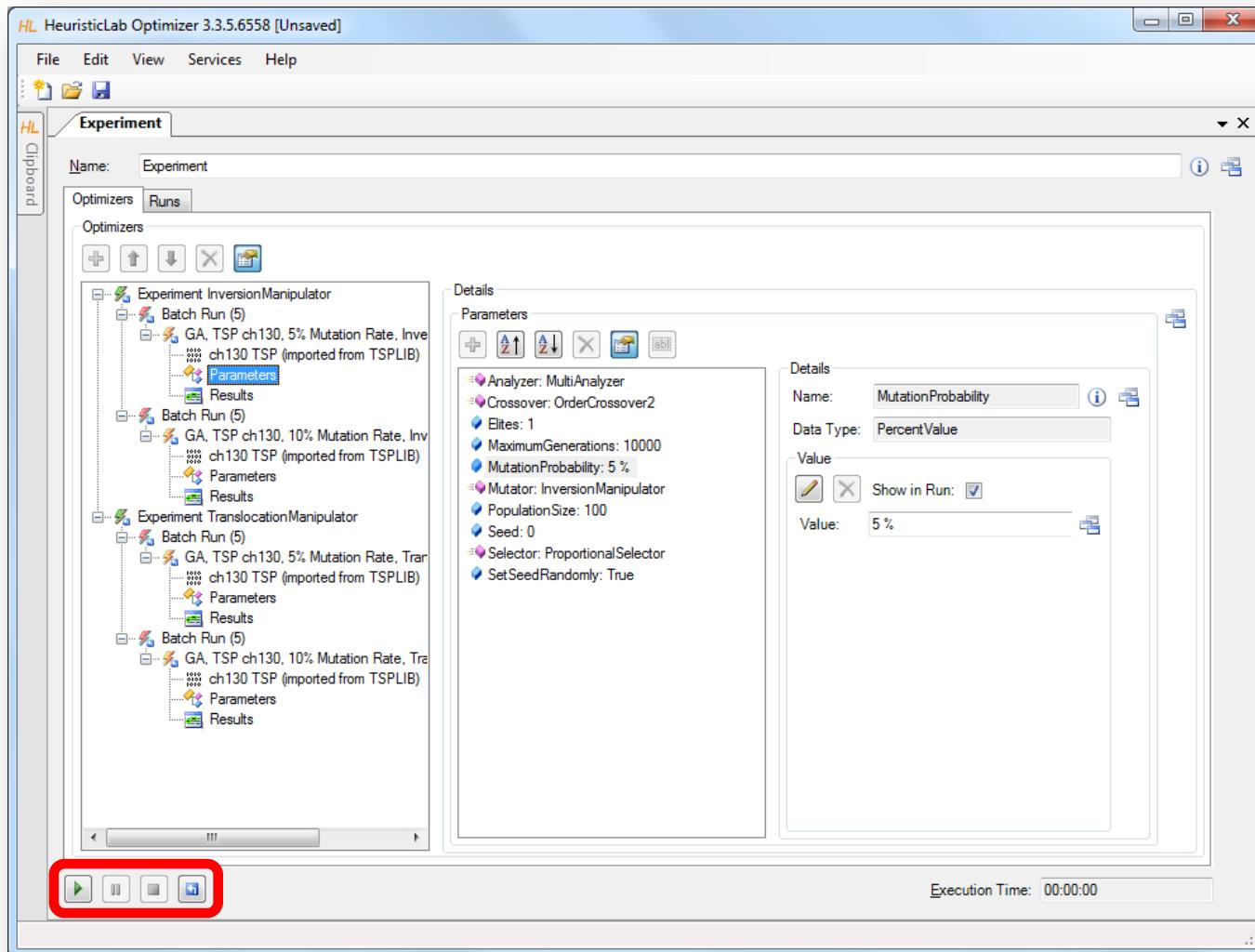
# Clipboard

- Store items
  - click on the buttons to add or remove items
  - drag & drop items on the clipboard
  - use the menu to add a copy of a shown item to the clipboard

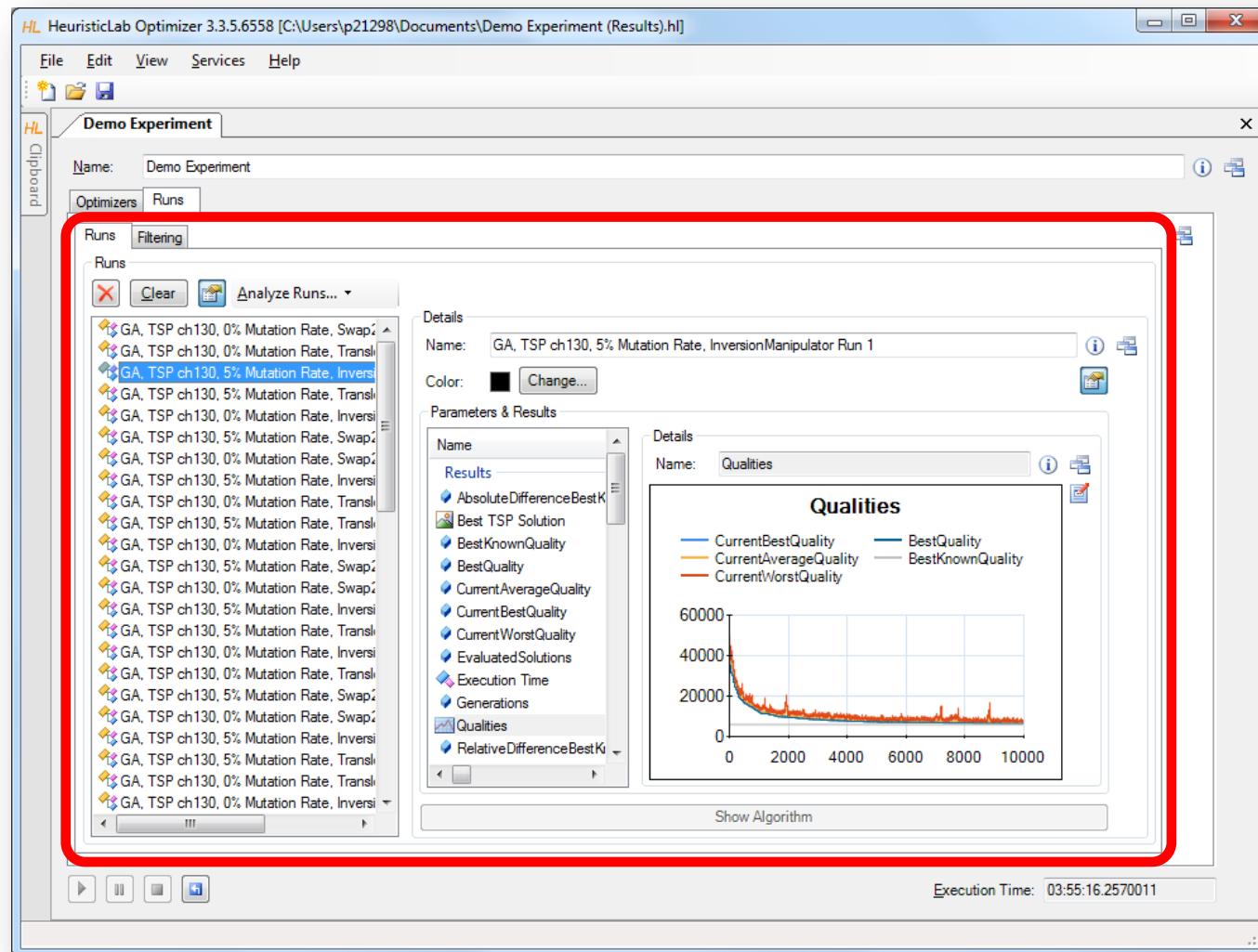


- Show items
  - double-click on an item in the clipboard to show its view
- Save and restore clipboard content
  - click on the save button to write the clipboard content to disk
  - clipboard is automatically restored when HeuristicLab is started the next time

# Start, Pause, Resume, Stop, Reset

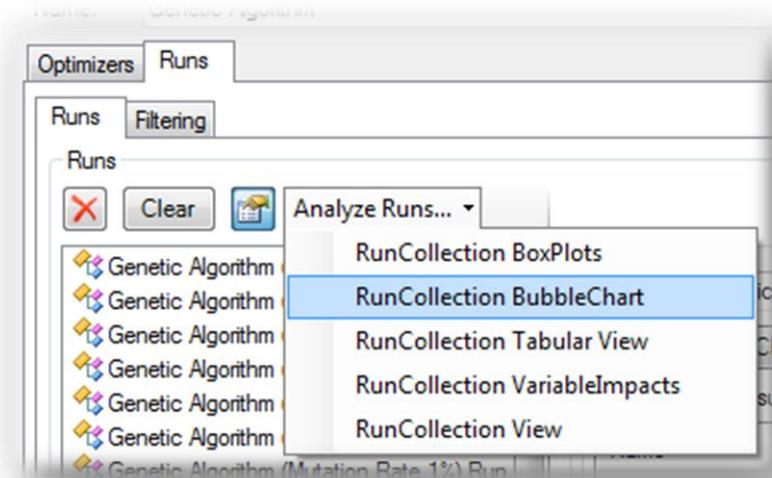


# Compare Runs

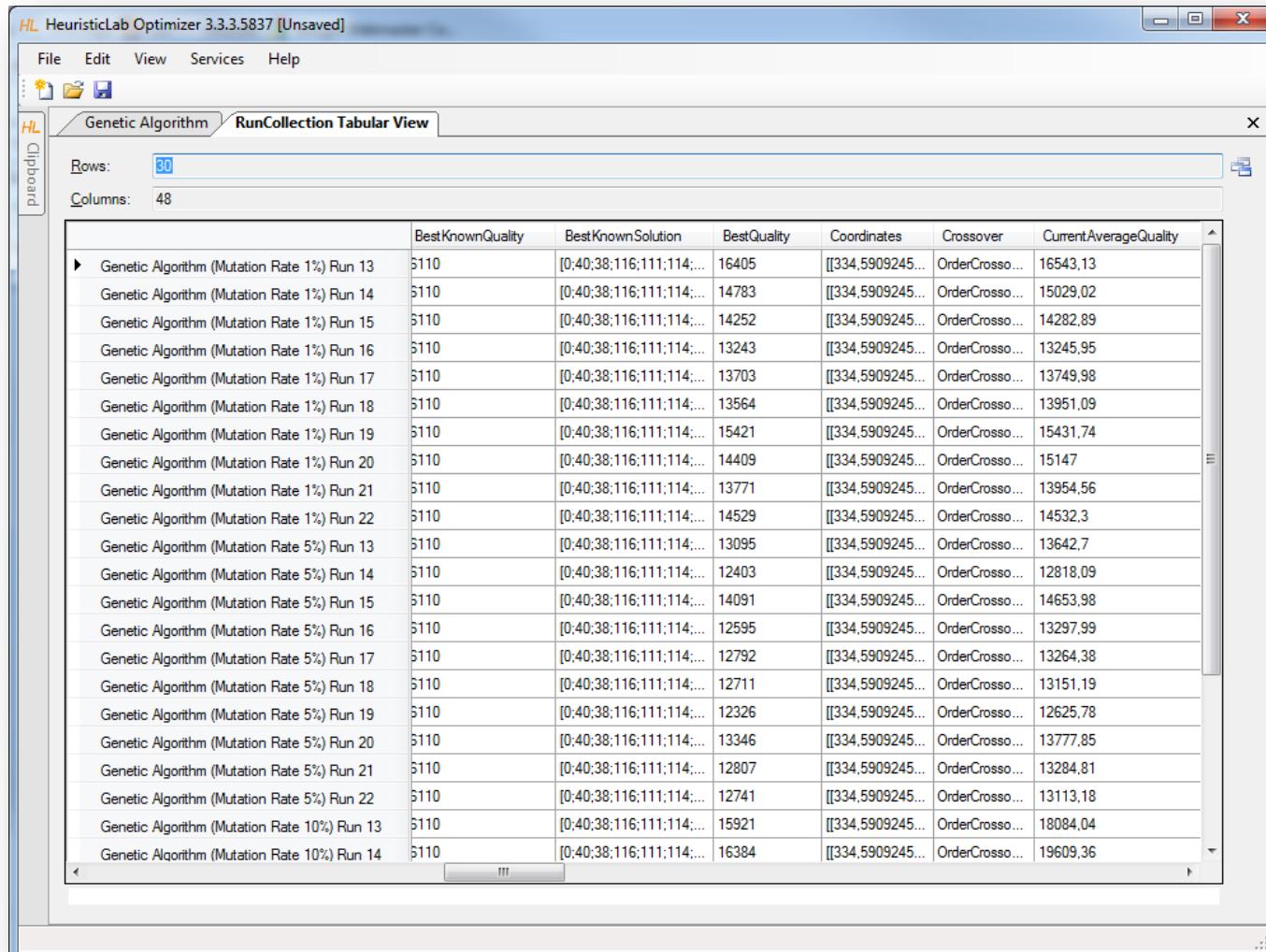


# Analyze Runs

- HeuristicLab provides interactive views to analyze and compare all runs of a run collection
  - textual analysis
    - RunCollection Tabular View
  - graphical analysis
    - RunCollection BubbleChart
    - RunCollection BoxPlots
- Filtering is automatically applied to all open run collection views



# RunCollection Tabular View



The screenshot shows the HeuristicLab Optimizer interface with the title bar "HL HeuristicLab Optimizer 3.3.3.5837 [Unsaved]". The menu bar includes File, Edit, View, Services, and Help. The toolbar has icons for Open, Save, and Print. The main window is titled "Genetic Algorithm / RunCollection Tabular View". It displays a table with the following columns: BestKnownQuality, Best Known Solution, BestQuality, Coordinates, Crossover, and CurrentAverageQuality. The table contains 30 rows, each representing a run of the Genetic Algorithm with specific parameters (Mutation Rate) and results. The rows are numbered from 13 to 42.

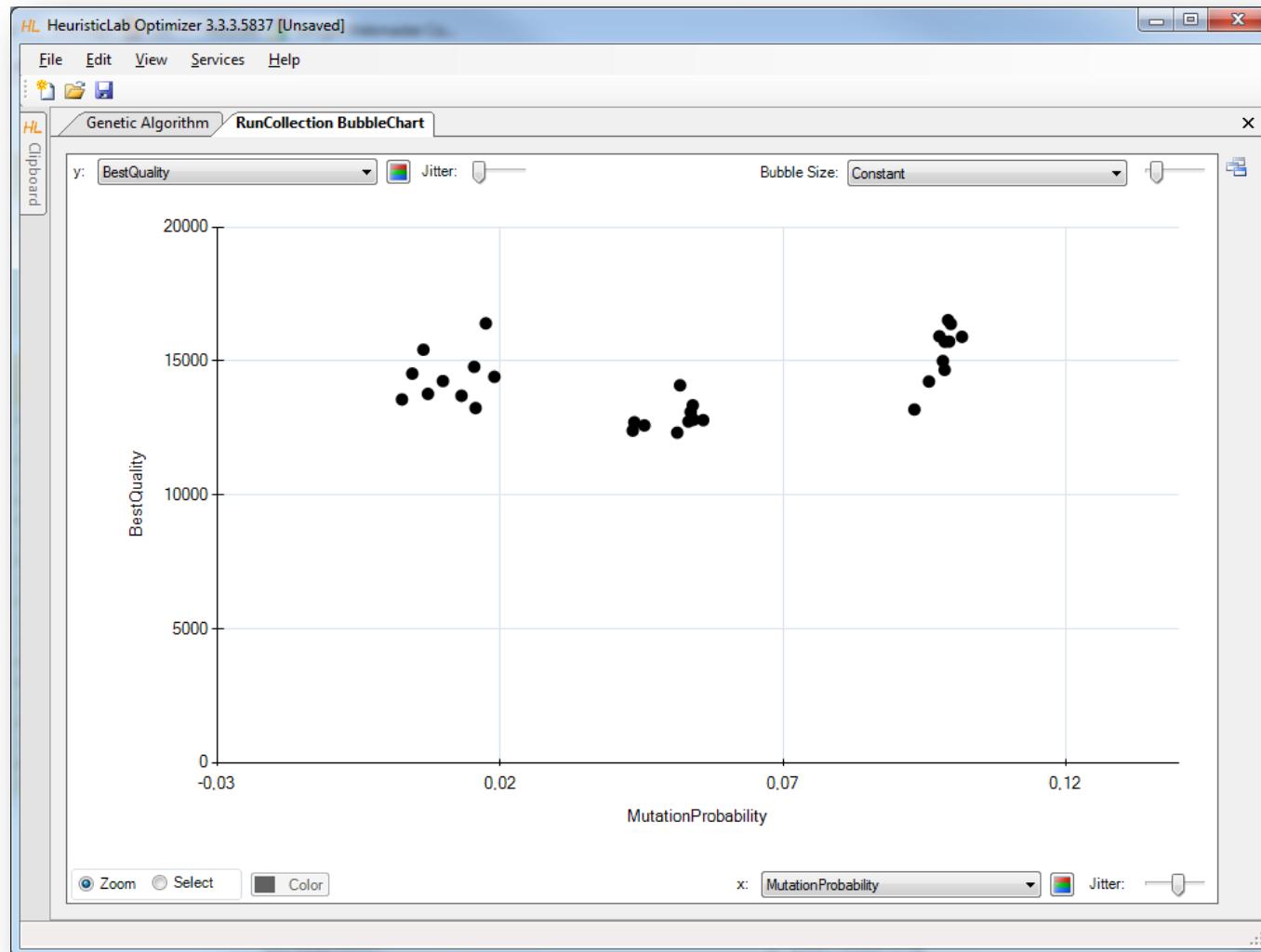
	BestKnownQuality	Best Known Solution	BestQuality	Coordinates	Crossover	CurrentAverageQuality
▶ Genetic Algorithm (Mutation Rate 1%) Run 13	5110	[0:40;38;116;111;114;...]	16405	[[334,5909245...]	OrderCrosso...	16543,13
Genetic Algorithm (Mutation Rate 1%) Run 14	5110	[0:40;38;116;111;114;...]	14783	[[334,5909245...]	OrderCrosso...	15029,02
Genetic Algorithm (Mutation Rate 1%) Run 15	5110	[0:40;38;116;111;114;...]	14252	[[334,5909245...]	OrderCrosso...	14282,89
Genetic Algorithm (Mutation Rate 1%) Run 16	5110	[0:40;38;116;111;114;...]	13243	[[334,5909245...]	OrderCrosso...	13245,95
Genetic Algorithm (Mutation Rate 1%) Run 17	5110	[0:40;38;116;111;114;...]	13703	[[334,5909245...]	OrderCrosso...	13749,98
Genetic Algorithm (Mutation Rate 1%) Run 18	5110	[0:40;38;116;111;114;...]	13564	[[334,5909245...]	OrderCrosso...	13951,09
Genetic Algorithm (Mutation Rate 1%) Run 19	5110	[0:40;38;116;111;114;...]	15421	[[334,5909245...]	OrderCrosso...	15431,74
Genetic Algorithm (Mutation Rate 1%) Run 20	5110	[0:40;38;116;111;114;...]	14409	[[334,5909245...]	OrderCrosso...	15147
Genetic Algorithm (Mutation Rate 1%) Run 21	5110	[0:40;38;116;111;114;...]	13771	[[334,5909245...]	OrderCrosso...	13954,56
Genetic Algorithm (Mutation Rate 1%) Run 22	5110	[0:40;38;116;111;114;...]	14529	[[334,5909245...]	OrderCrosso...	14532,3
Genetic Algorithm (Mutation Rate 5%) Run 13	5110	[0:40;38;116;111;114;...]	13095	[[334,5909245...]	OrderCrosso...	13642,7
Genetic Algorithm (Mutation Rate 5%) Run 14	5110	[0:40;38;116;111;114;...]	12403	[[334,5909245...]	OrderCrosso...	12818,09
Genetic Algorithm (Mutation Rate 5%) Run 15	5110	[0:40;38;116;111;114;...]	14091	[[334,5909245...]	OrderCrosso...	14653,98
Genetic Algorithm (Mutation Rate 5%) Run 16	5110	[0:40;38;116;111;114;...]	12595	[[334,5909245...]	OrderCrosso...	13297,99
Genetic Algorithm (Mutation Rate 5%) Run 17	5110	[0:40;38;116;111;114;...]	12792	[[334,5909245...]	OrderCrosso...	13264,38
Genetic Algorithm (Mutation Rate 5%) Run 18	5110	[0:40;38;116;111;114;...]	12711	[[334,5909245...]	OrderCrosso...	13151,19
Genetic Algorithm (Mutation Rate 5%) Run 19	5110	[0:40;38;116;111;114;...]	12326	[[334,5909245...]	OrderCrosso...	12625,78
Genetic Algorithm (Mutation Rate 5%) Run 20	5110	[0:40;38;116;111;114;...]	13346	[[334,5909245...]	OrderCrosso...	13777,85
Genetic Algorithm (Mutation Rate 5%) Run 21	5110	[0:40;38;116;111;114;...]	12807	[[334,5909245...]	OrderCrosso...	13284,81
Genetic Algorithm (Mutation Rate 5%) Run 22	5110	[0:40;38;116;111;114;...]	12741	[[334,5909245...]	OrderCrosso...	13113,18
Genetic Algorithm (Mutation Rate 10%) Run 13	5110	[0:40;38;116;111;114;...]	15921	[[334,5909245...]	OrderCrosso...	18084,04
Genetic Algorithm (Mutation Rate 10%) Run 14	5110	[0:40;38;116;111;114;...]	16384	[[334,5909245...]	OrderCrosso...	19609,36

# RunCollection Tabular View



- Sort columns
  - click on column header to sort column
  - Ctrl-click on column header to sort multiple columns
- Show or hide columns
  - right-click on table to open dialog to show or hide columns
- Compute statistical values
  - select multiple numerical values to see count, sum, minimum, maximum, average and standard deviation
- Select, copy and paste into other applications

# RunCollection BubbleChart

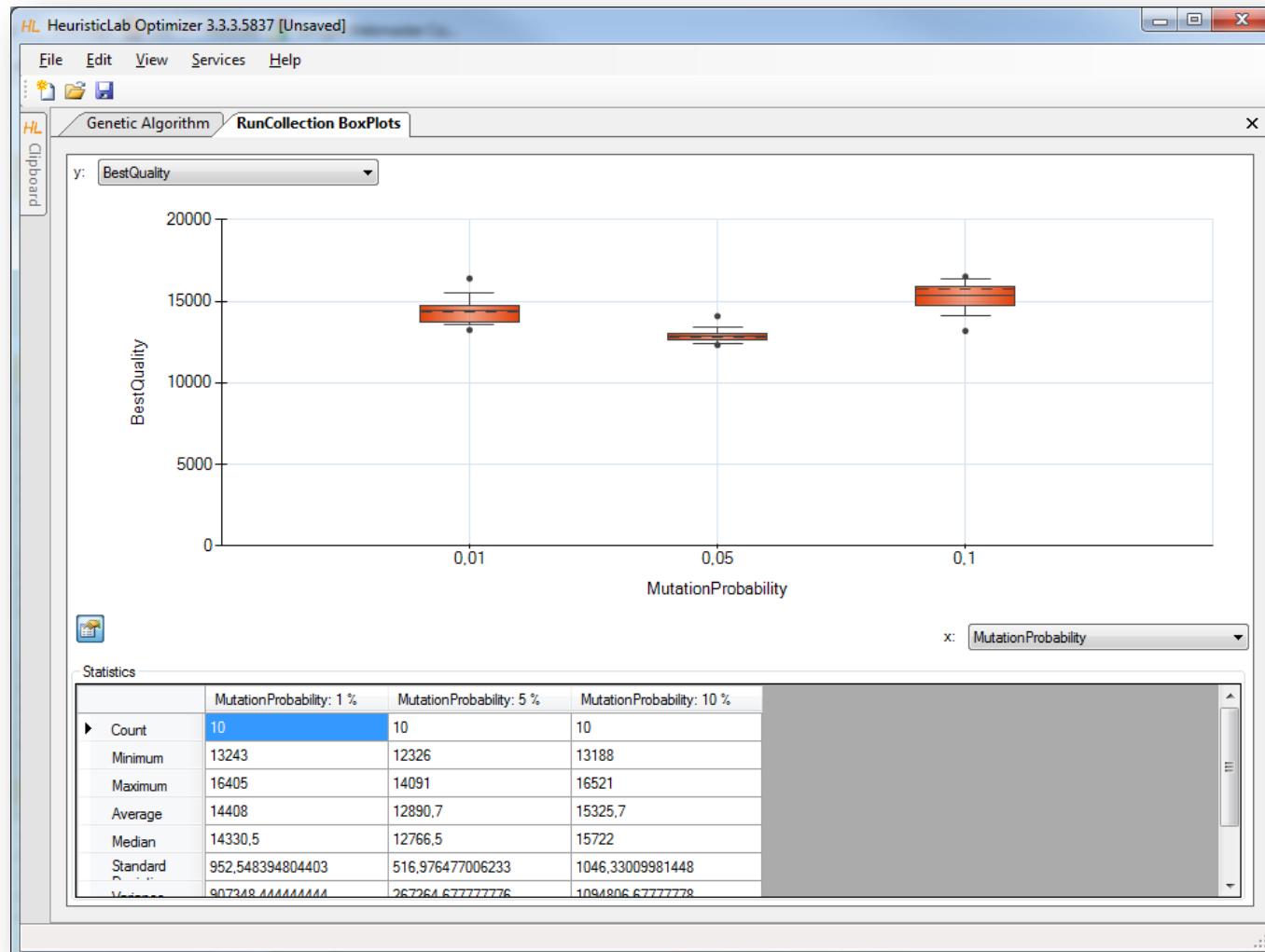


# RunCollection BubbleChart



- Choose values to plot
  - choose which values to show on the x-axis, the y-axis and as bubble size
  - possible values are all parameter settings and results
- Add jitter
  - add jitter to separate overlapping bubbles
- Zoom in and out
  - click on Zoom and click and drag in the chart area to zoom in
  - double click on the chart area background or on the circle buttons beside the scroll bars to zoom out
- Color bubbles
  - click on Select, choose a color and click and drag in the chart area to select and color bubbles
  - apply coloring automatically by clicking on the axis coloring buttons
- Show runs
  - double click on a bubble to open its run
- Export image
  - right-click to open context menu to copy or save image
  - save image as pixel (BMP, JPG, PNG, GIF, TIF) or vector graphics (EMF)
- Show box plots
  - right-click to open context menu to show box plots view

# RunCollection BoxPlots

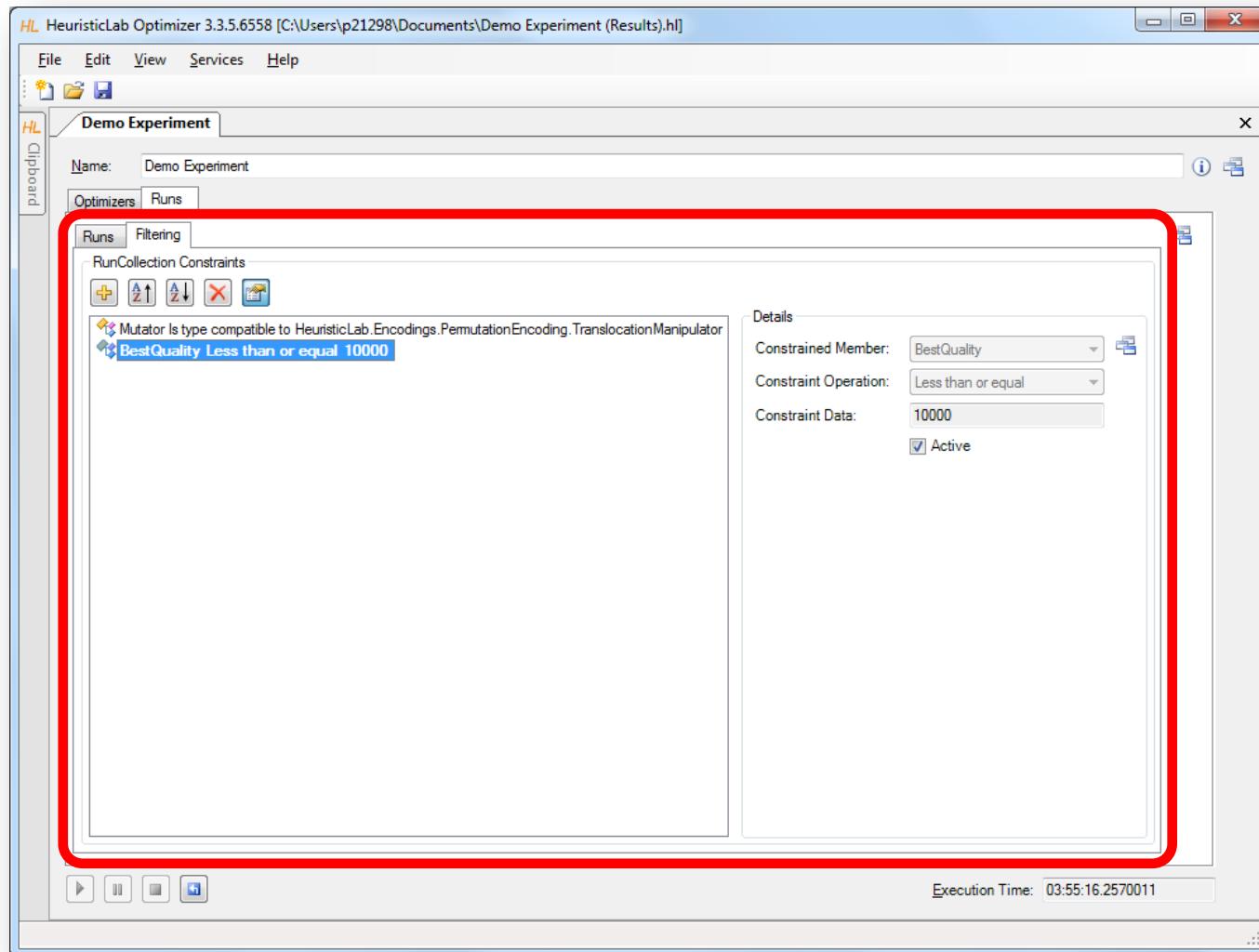


# RunCollection BoxPlots



- Choose values to plot
  - choose which values to show on the x-axis and y-axis
  - possible values are all parameter settings and results
- Zoom in and out
  - click on Zoom and click and drag in the chart area to zoom in
  - double click on the chart area background or on the circle buttons beside the scroll bars to zoom out
- Show or hide statistical values
  - click on the lower left button to show or hide statistical values
- Export image
  - right-click to open context menu to copy or save image
  - save image as pixel (BMP, JPG, PNG, GIF, TIF) or vector graphics (EMF)

# Filter Runs

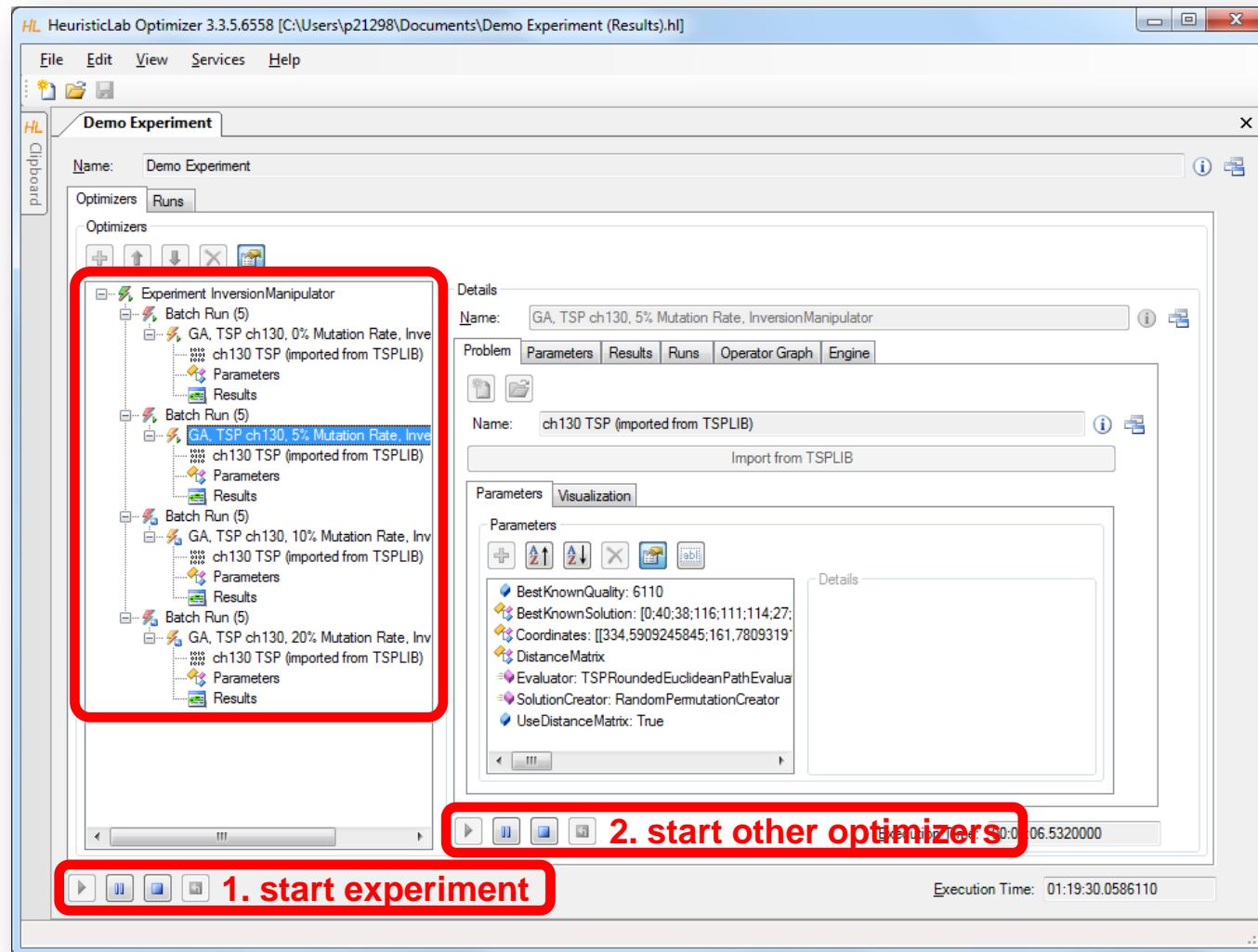


# Multi-core CPUs and Parallelization

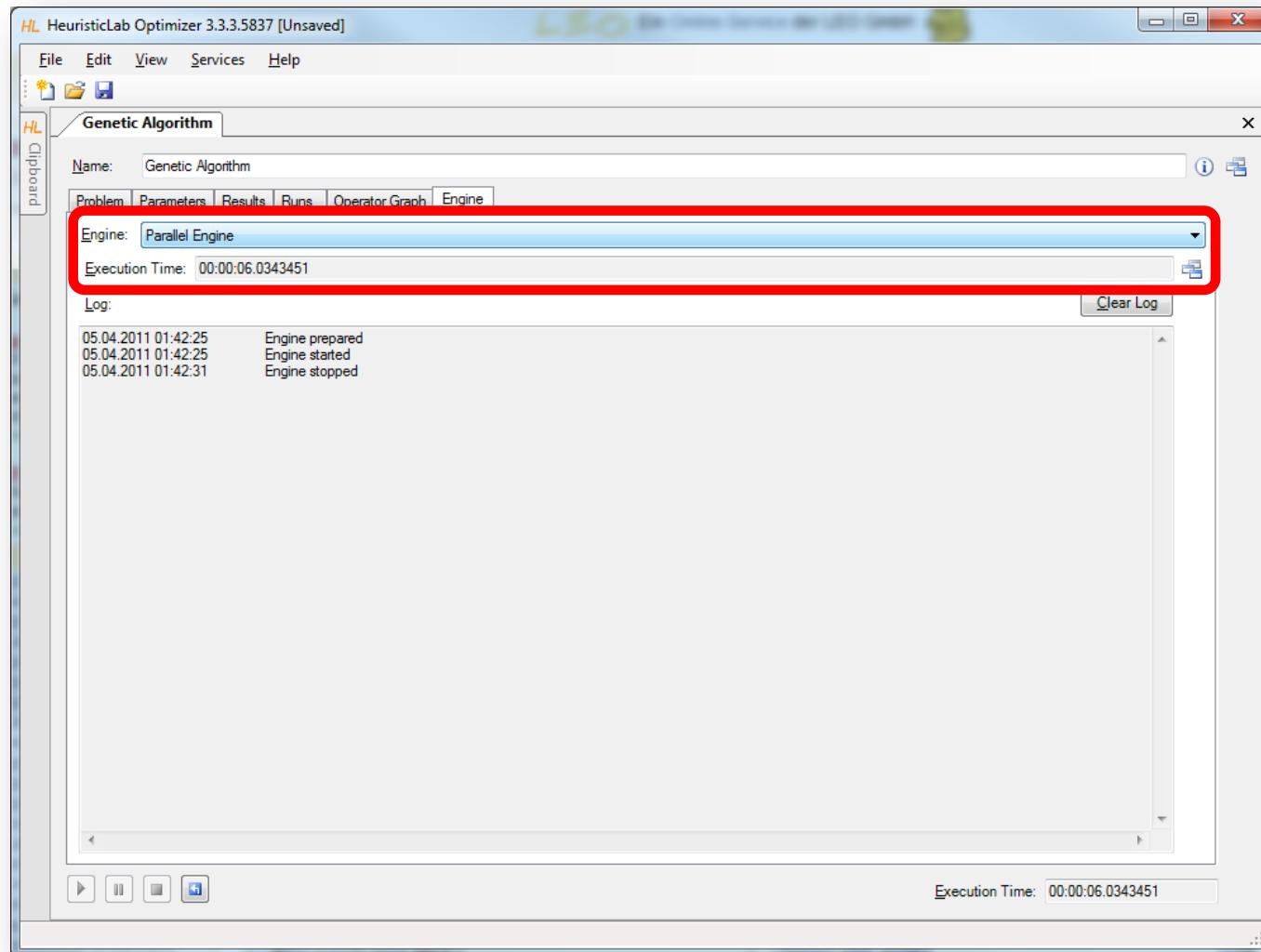


- Parallel execution of optimizers in experiments
  - optimizers in an experiment are executed sequentially from top to bottom per default
  - experiments support parallel execution of their optimizers
  - select a not yet executed optimizer and start it manually to utilize another core
  - execution of one of the next optimizers is started automatically after an optimizer is finished
- Parallel execution of algorithms
  - HeuristicLab provides special operators for parallelization
  - engines decide how to execute parallel operations
  - sequential engine executes everything sequentially
  - parallel engine executes parallel operations on multiple cores
  - Hive engine (under development) executes parallel operations on multiple computers
  - all implemented algorithms support parallel solution evaluation

# Parallel Execution of Experiments



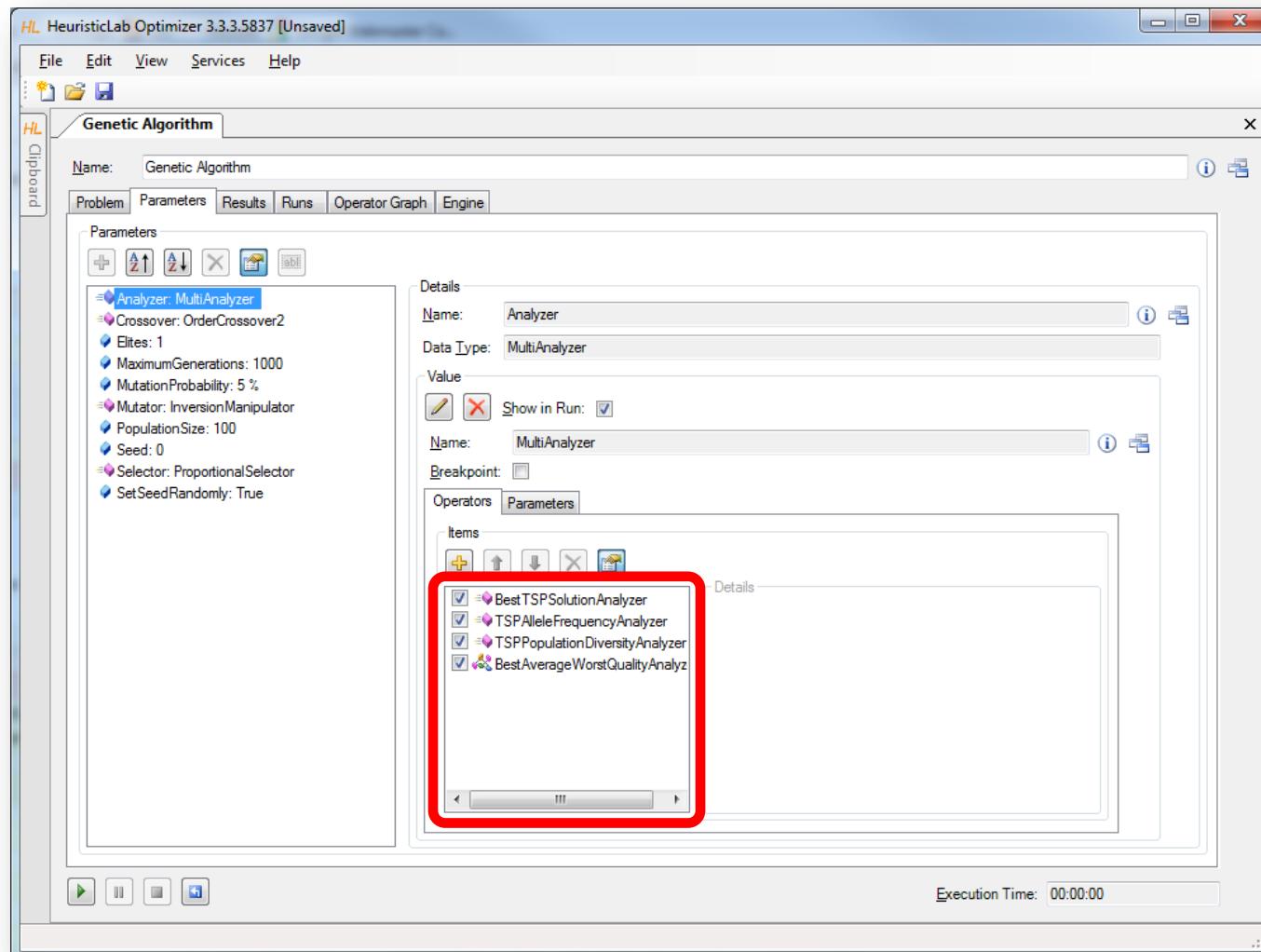
# Parallel Execution of Algorithms



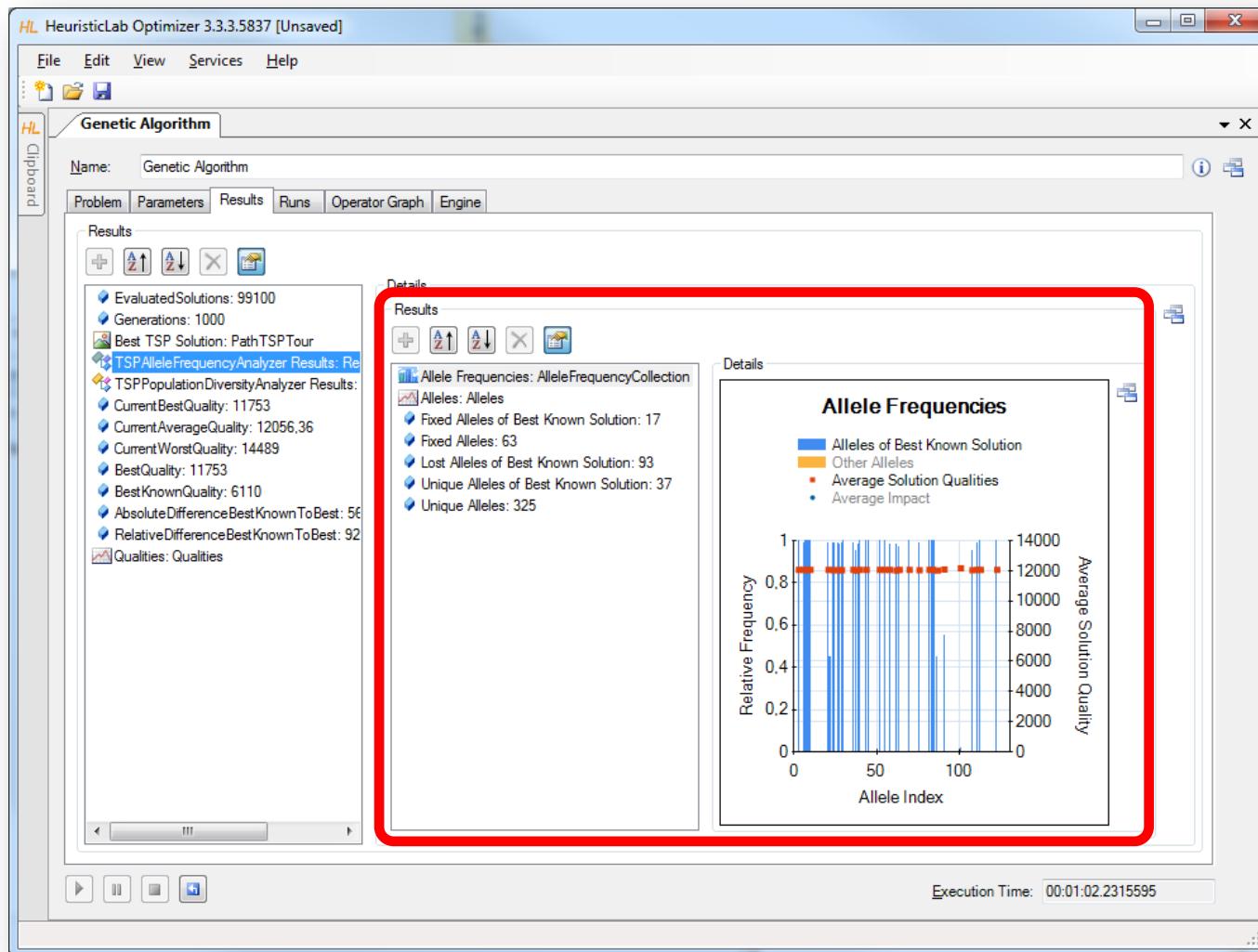
# Analyzers

- Special operators for analysis purposes
  - are executed after each iteration
  - serve as general purpose extension points of algorithms
  - can be selected and parameterized in the algorithm
  - perform algorithm-specific and/or problem-specific tasks
  - some analyzers are quite costly regarding runtime and memory
  - implementing and adding custom analyzers is easy
- Examples
  - TSPAlleleFrequencyAnalyzer
  - TSPPopulationDiversityAnalyzer
  - SuccessfulOffspringAnalyzer
  - SymbolicDataAnalysisVariableFrequencyAnalyzer
  - SymbolicRegressionSingleObjectiveTrainingBestSolutionAnalyzer
  - ...

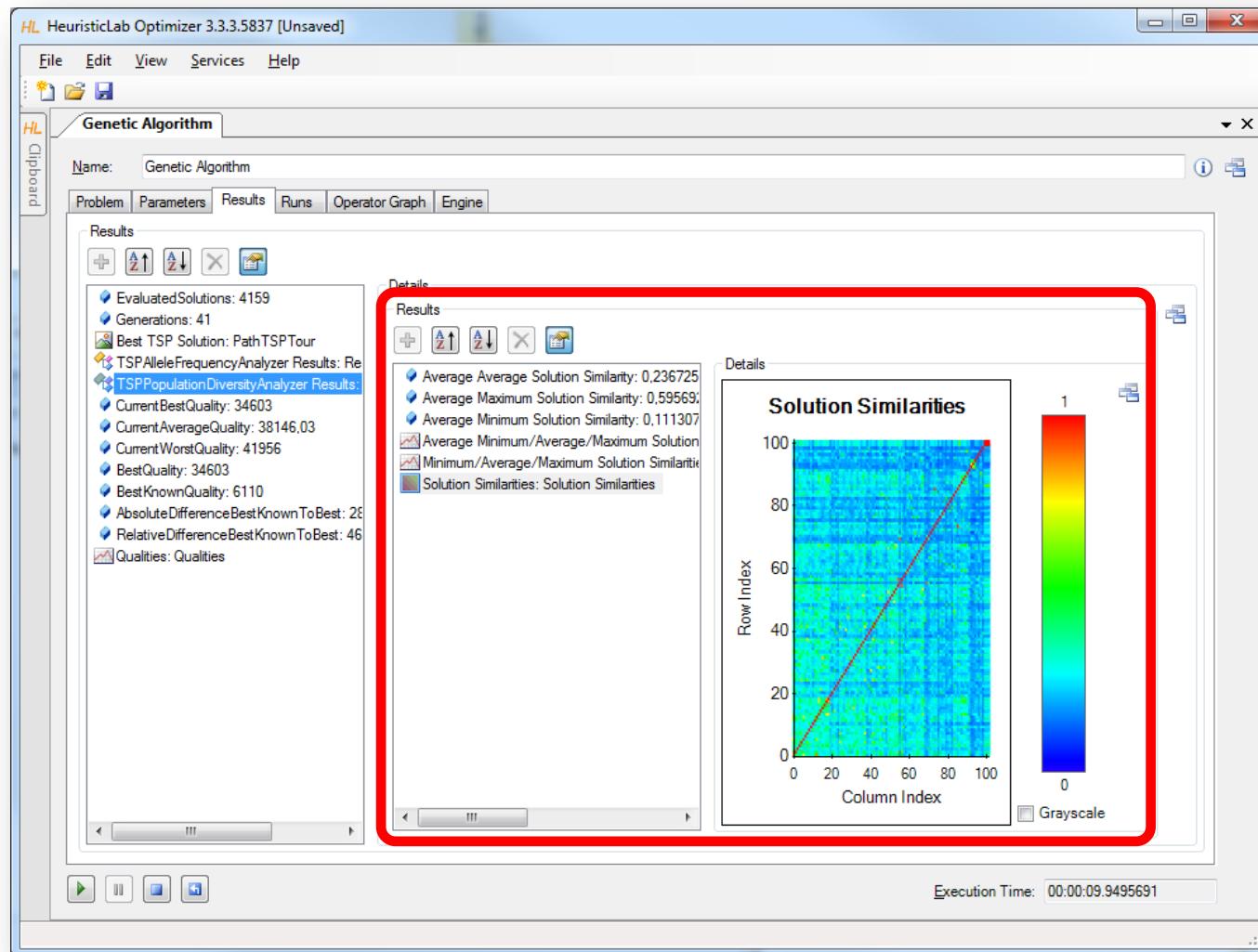
# Analyzers



# TSPAlleleFrequencyAnalyzer

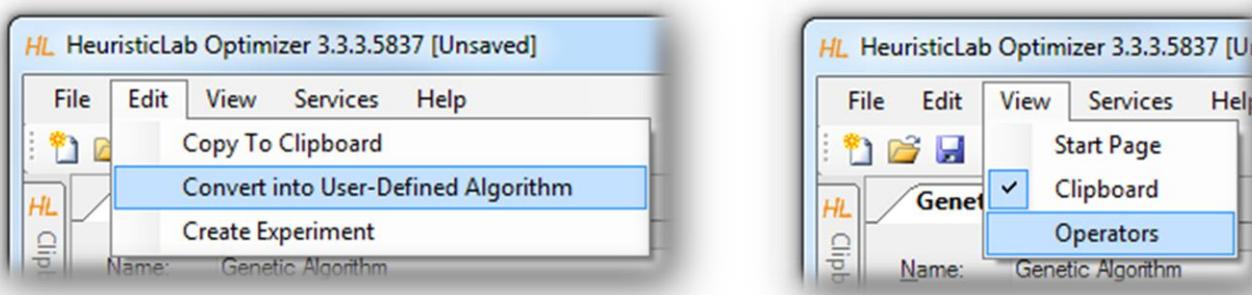


# TSPPopulationDiversityAnalyzer



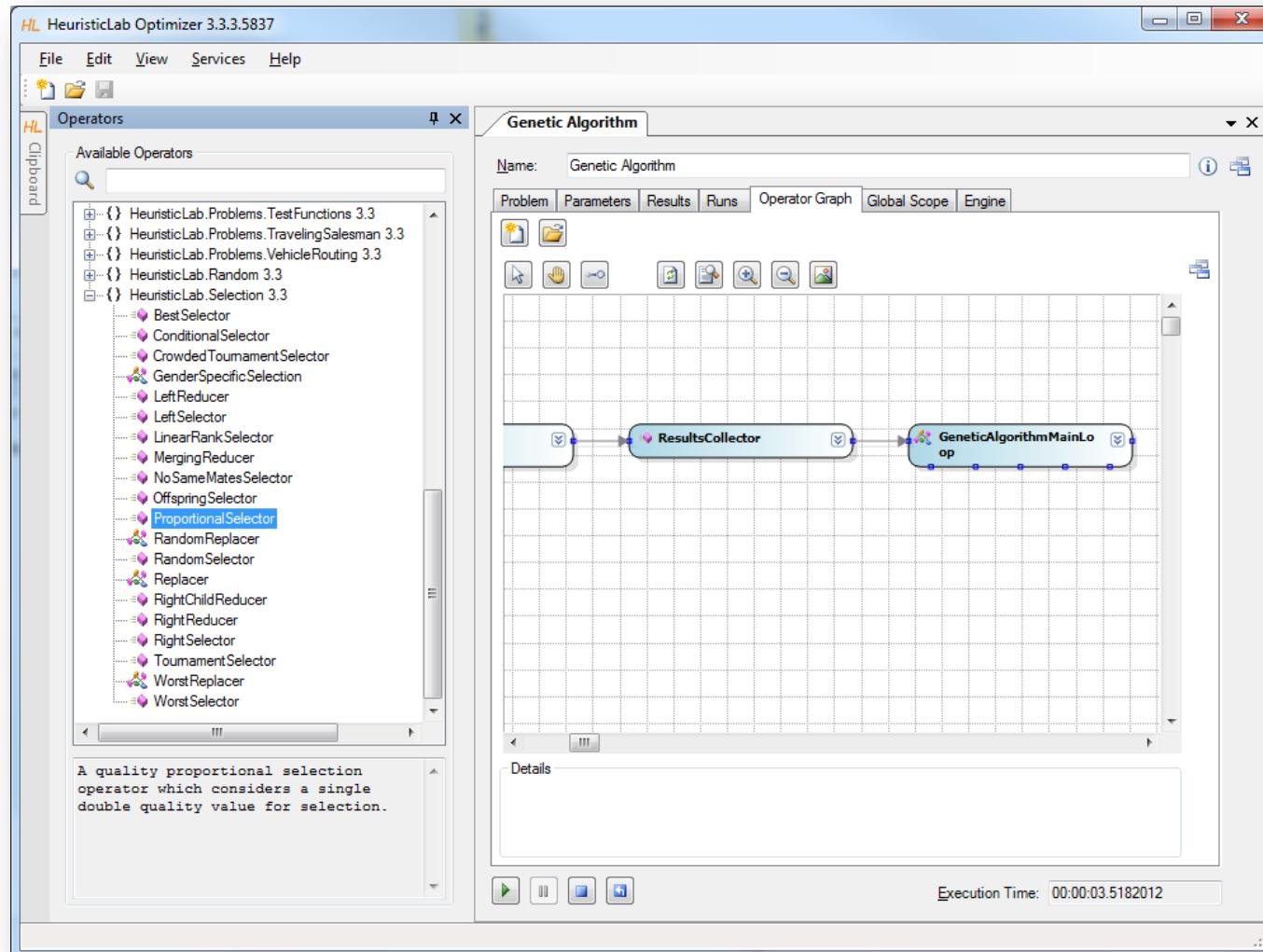
# Building User-Defined Algorithms

- Operator graphs
  - algorithms are represented as operator graphs
  - operator graphs of user-defined algorithms can be changed
  - algorithms can be defined in the graphical algorithm designer
  - use the menu to convert a standard algorithm into a user-defined algorithm

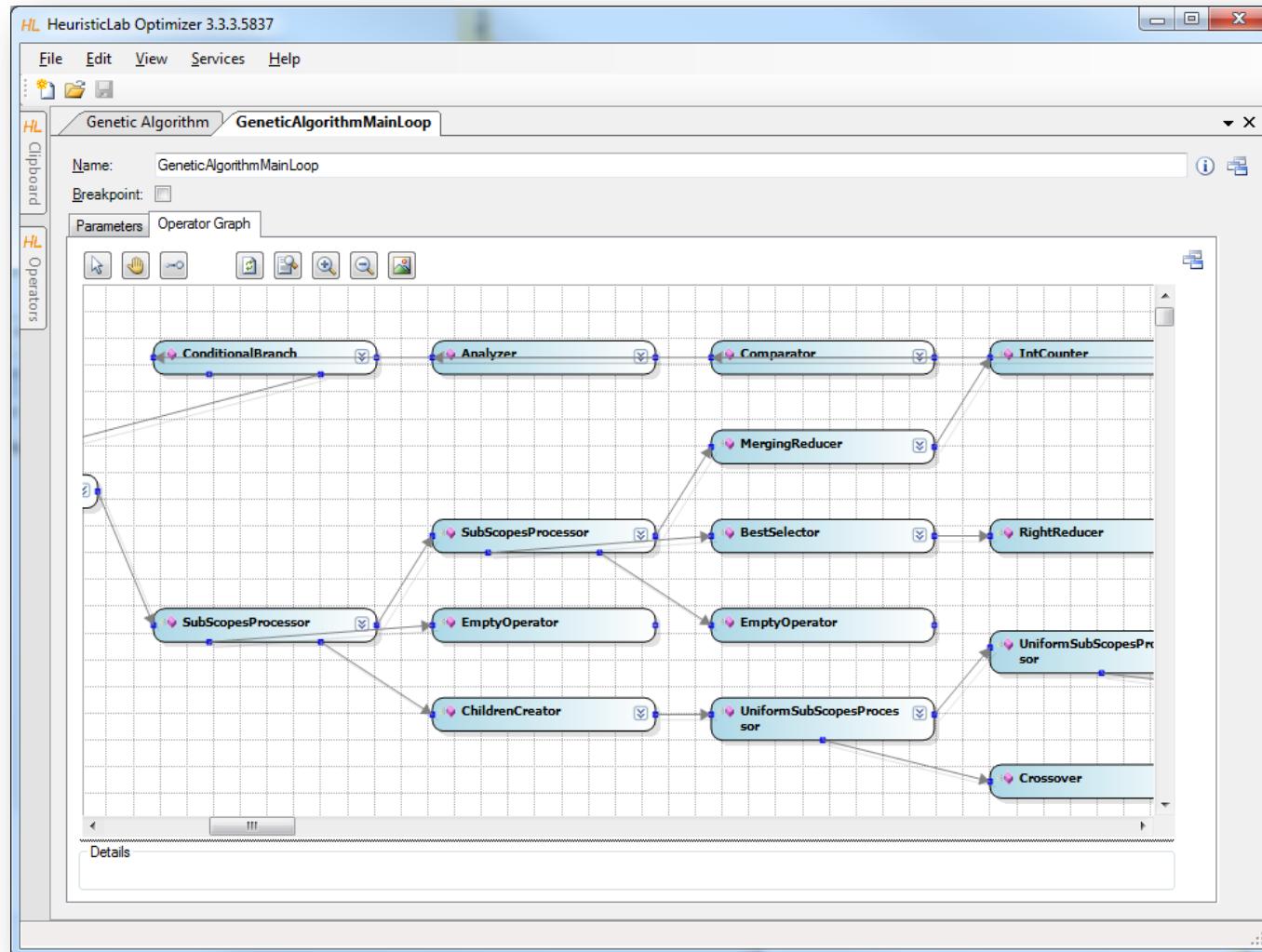


- Operators sidebar
  - drag & drop operators into an operator graph
- Programmable operators
  - add programmable operators in order to implement custom logic in an algorithm
  - no additional development environment needed
- Debug algorithms
  - use the debug engine to obtain detailed information during algorithm execution

# Building User-Defined Algorithms



# Building User-Defined Algorithms



# Programmable Operators

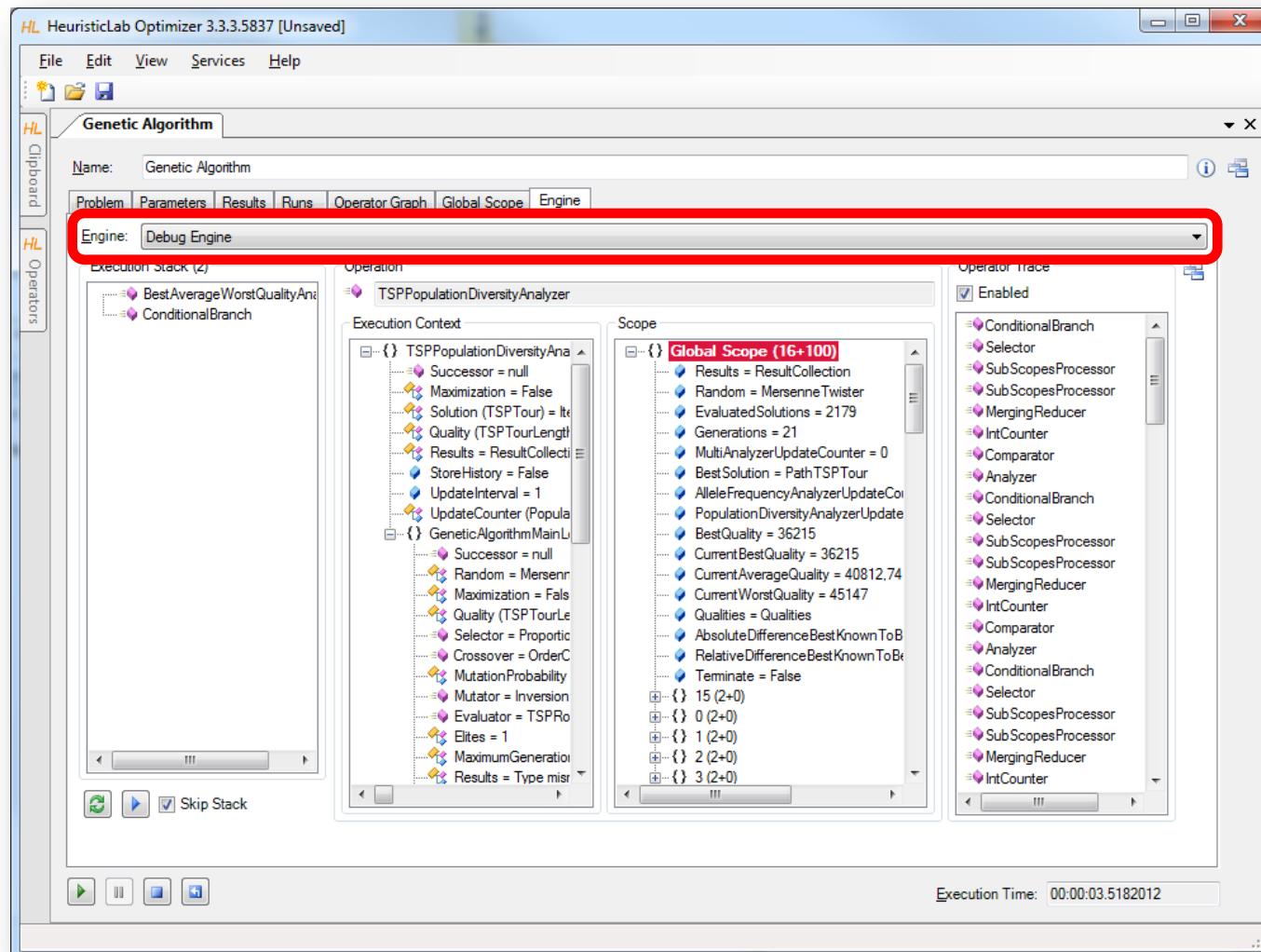


The screenshot shows the HeuristicLab Optimizer 3.3.3.5837 [Unsaved] application window. The title bar indicates the application name and version. The main window contains a code editor with the following C# code:

```
public class ProgrammableSingleSuccessorOperator {
    public static IOperation Execute(ProgrammableSingleSuccessorOperator op,
    ...
    // implement custom operator
    ...
    return op.Successor == null ? null : context.CreateOperation(op.Successor);
}
```

The code editor has two tabs: "Parameters" and "Code". The "Code" tab is selected, showing the implementation of the `Execute` method. To the left of the code editor are two navigation panes: "Assemblies" and "Namespaces". The "Assemblies" pane lists various HeuristicLab library components. The "Namespaces" pane shows the current namespace structure, with the `Programmable` namespace under the `Operators` category checked. The status bar at the bottom of the window displays the text "Ready" and "powered by #develop".

# Debugging Algorithms



# Agenda

- Objectives of the Tutorial
- Introduction
- Where to get HeuristicLab?
- Plugin Infrastructure
- Graphical User Interface
- Available Algorithms & Problems
- **Demonstration Part I: Working with HeuristicLab**
- **Demonstration Part II: Data-based Modeling**
- Some Additional Features
- Planned Features
- Team
- Suggested Readings
- Bibliography
- Questions & Answers

# Demonstration Part II: Data-based Modeling



- Introduction
- Regression with HeuristicLab
- Model simplification and export
- Variable relevance analysis
- Classification with HeuristicLab

# Introduction to Data-based Modeling



- Dataset: Matrix  $(x_{i,j})_{i=1..N, j=1..K}$ 
  - N observations of K input variables
  - $x_{i,j}$  = i-th observation of j-th variable
  - Additionally: Vector of labels  $(y_1 \dots y_N)^T$
- Goal: learn association of input variable values to labels
- Common tasks
  - Regression (real-valued labels)
  - Classification (discrete labels)
  - Clustering (no labels, group similar observations)

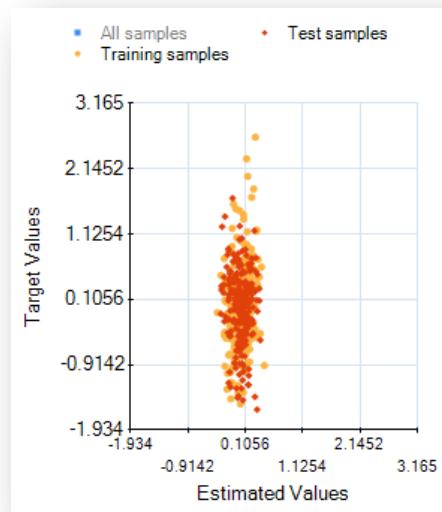
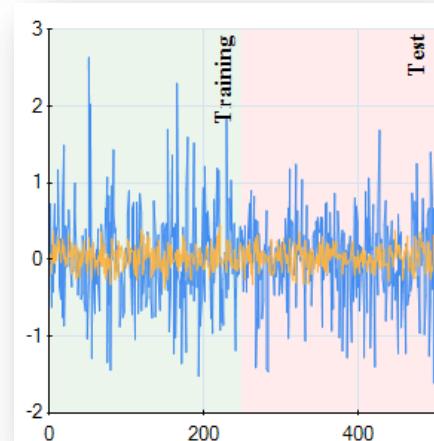
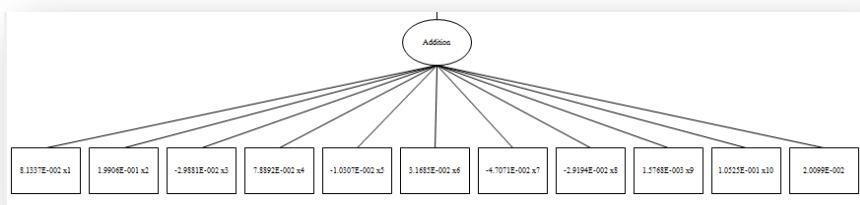
# Data-based Modeling Algorithms in HeuristicLab



- Symbolic regression and classification based on genetic programming
- External Libraries:
  - Support Vector Machines for Regression and Classification
  - Linear Regression
  - Linear Discriminate Analysis
  - K-Means clustering

# Case Studies

- Demonstration
  - problem configuration
    - data import
    - target variable
    - input variables
    - data partitions (training and test)
  - analysis of results
    - accuracy metrics
    - visualization of model output

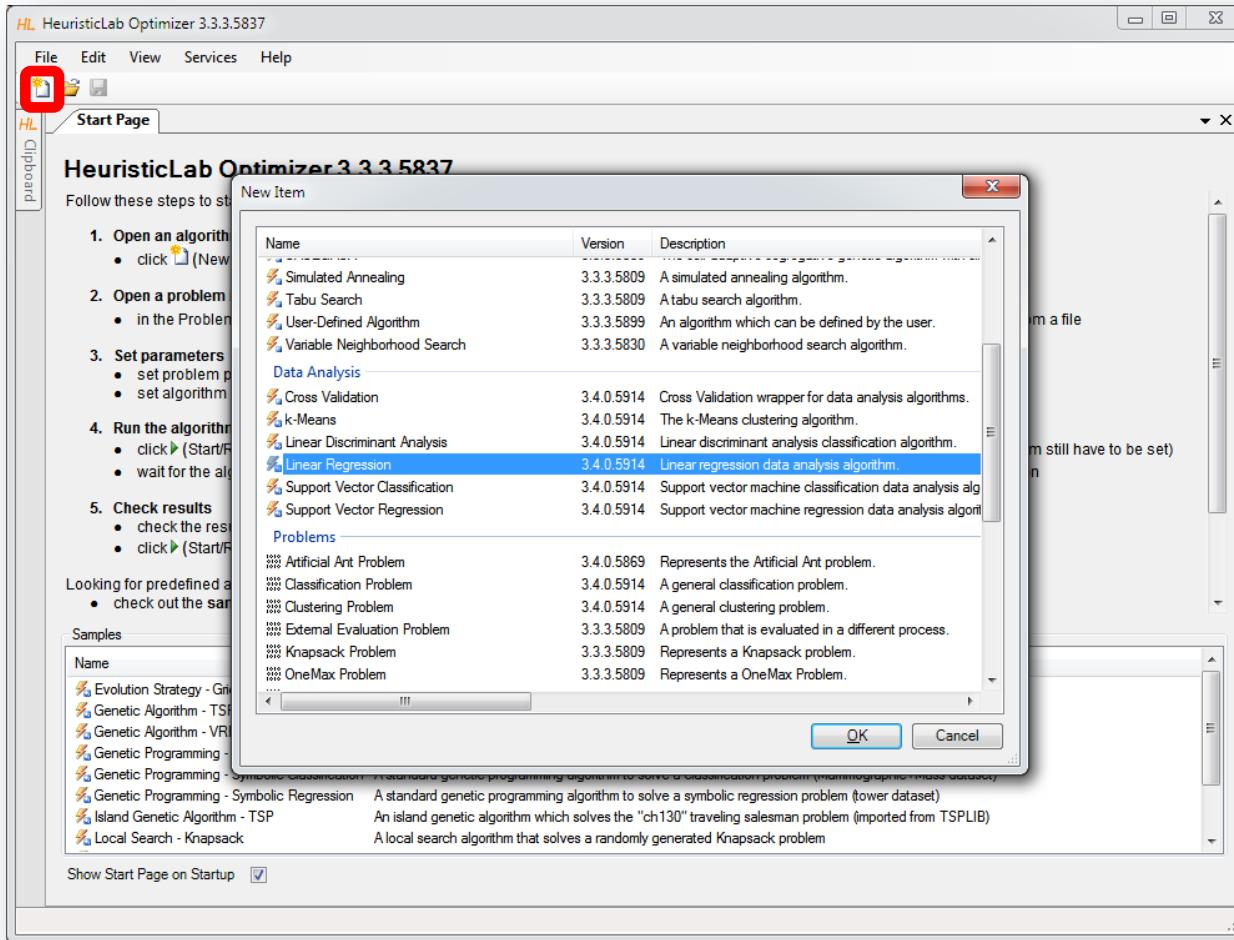


# Case Study: Regression

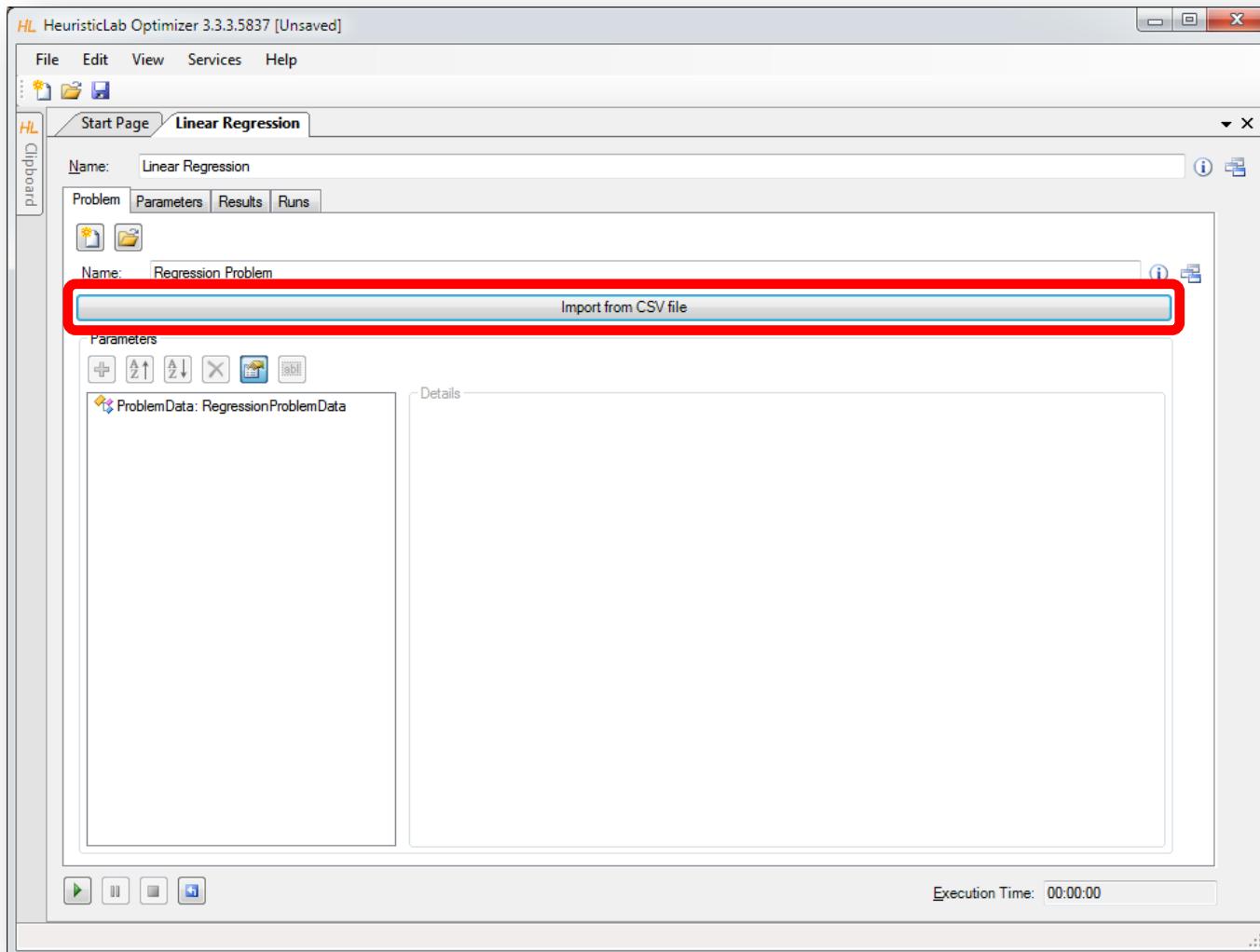
- Poly-10 benchmark problem dataset
  - 10 input variables  $x_1 \dots x_{10}$
  - $y = x_1 \cdot x_2 + x_3 \cdot x_4 + x_5 \cdot x_6 + x_1 \cdot x_7 \cdot x_9 + x_3 \cdot x_6 \cdot x_{10}$
  - non-linear modeling approach necessary
  - frequently used in GP literature
  - download  
<http://dev.heuristiclab.com/AdditionalMaterial#ICCGI2011>

# Linear Regression

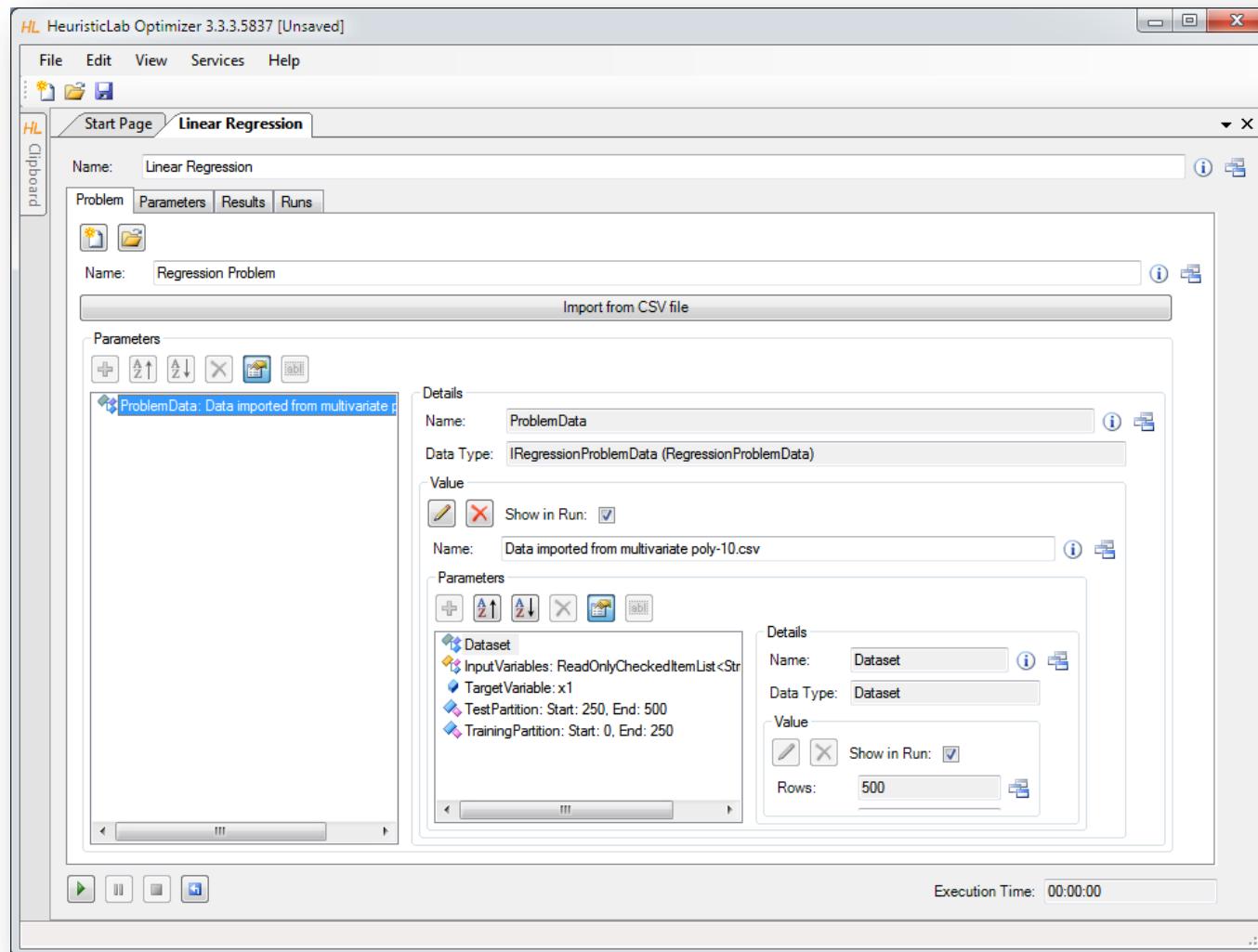
- Create new algorithm



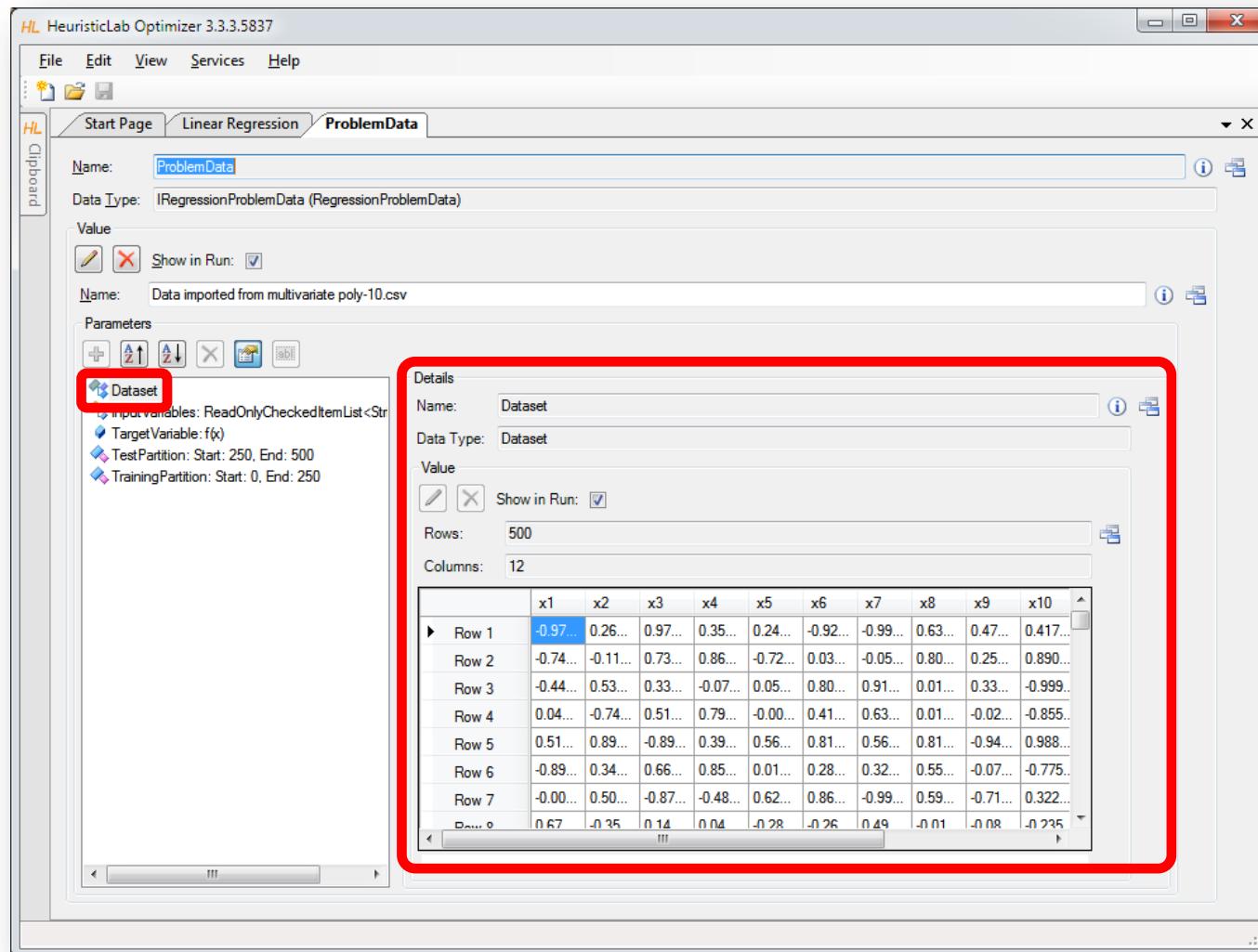
# Import Data from CSV-File



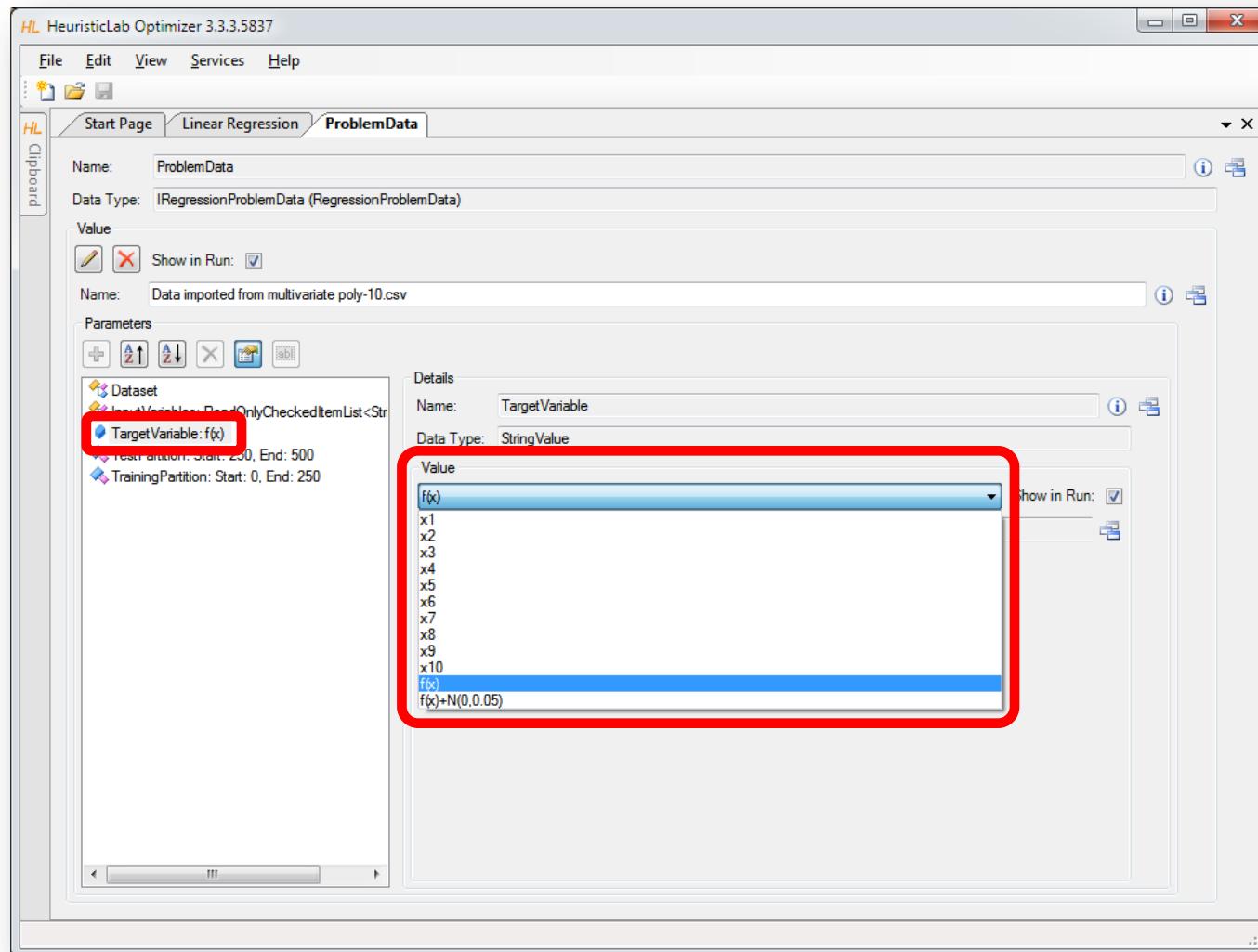
# Inspect and Configure Dataset



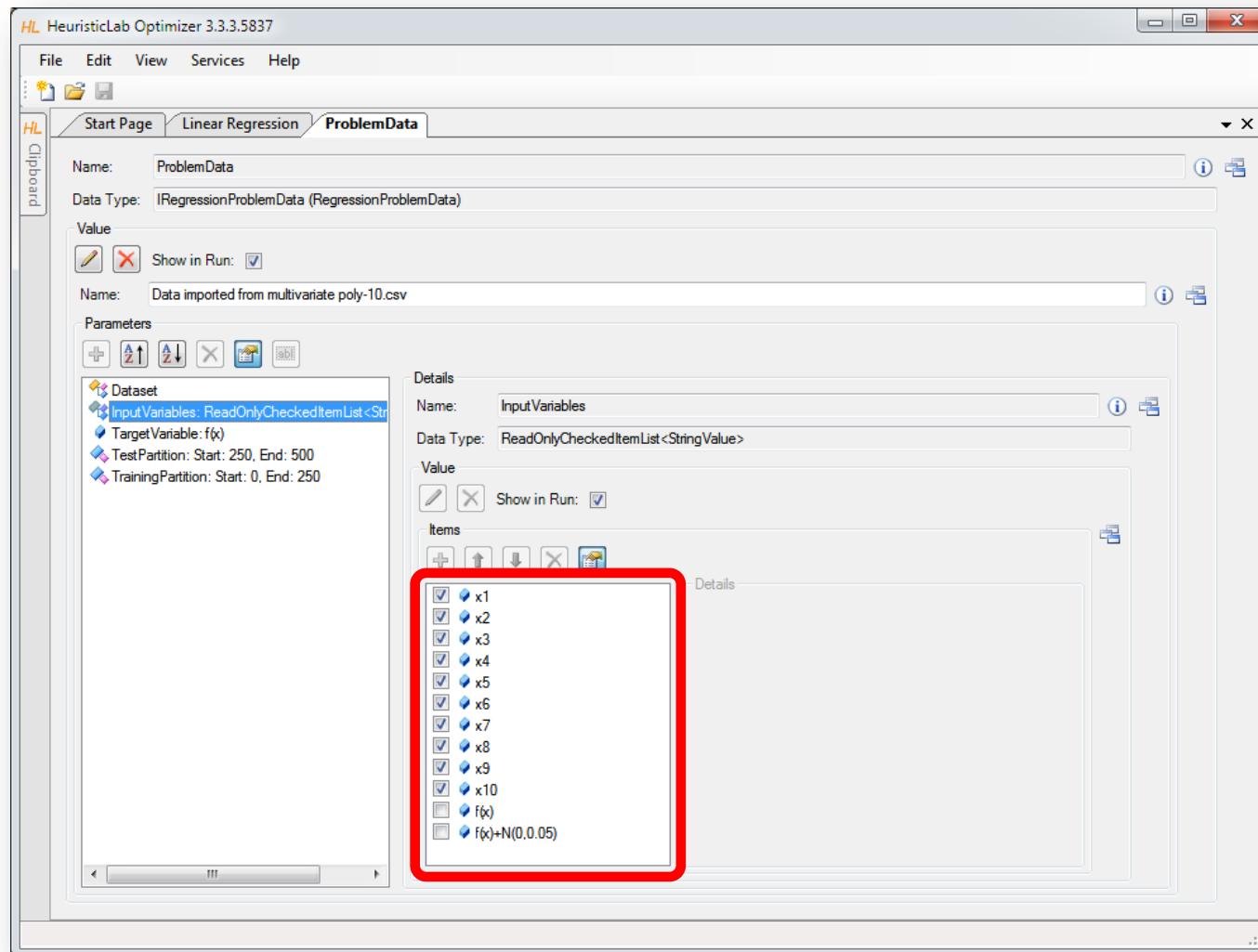
# Inspect Imported Data



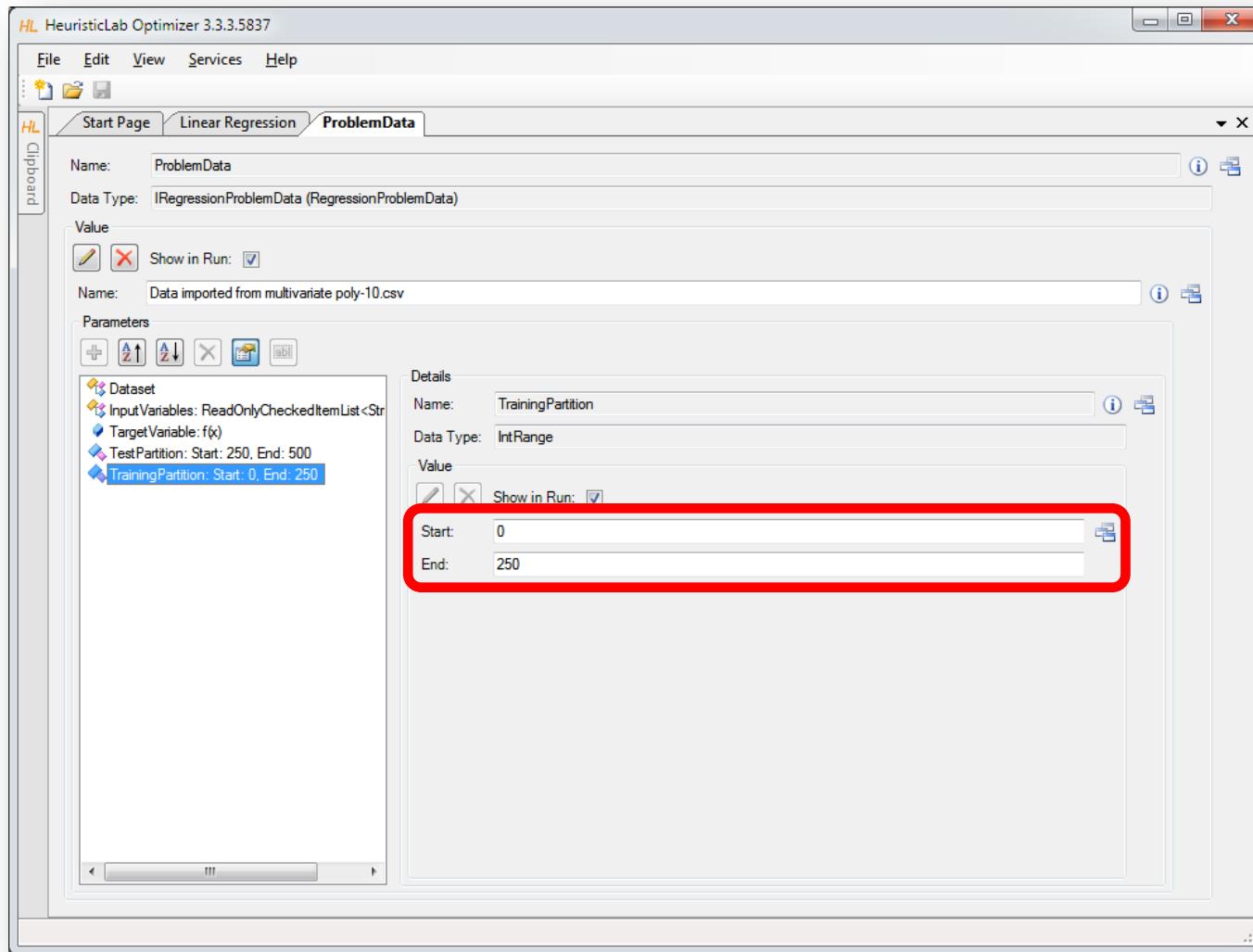
# Set Target Variable



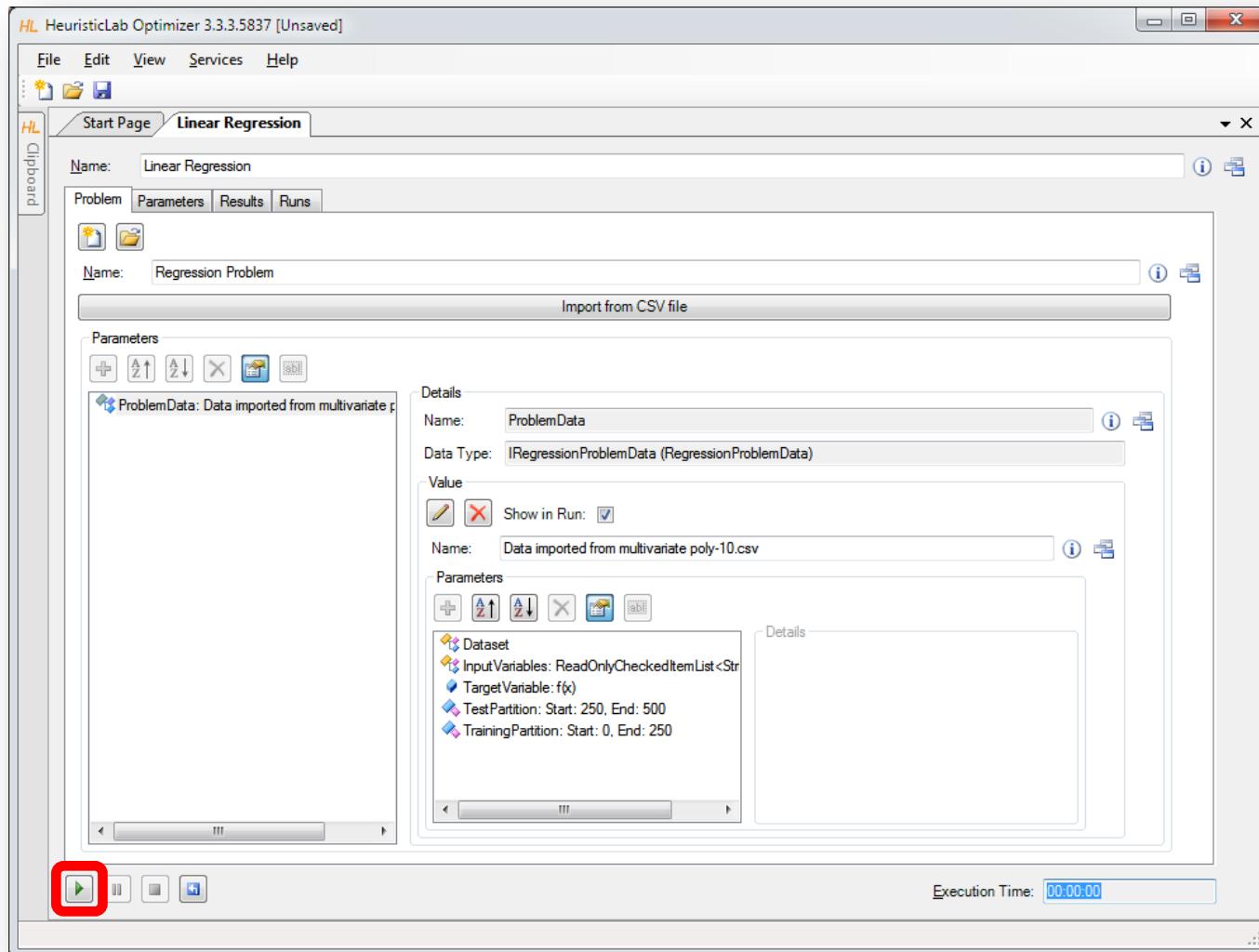
# Select Input Variables



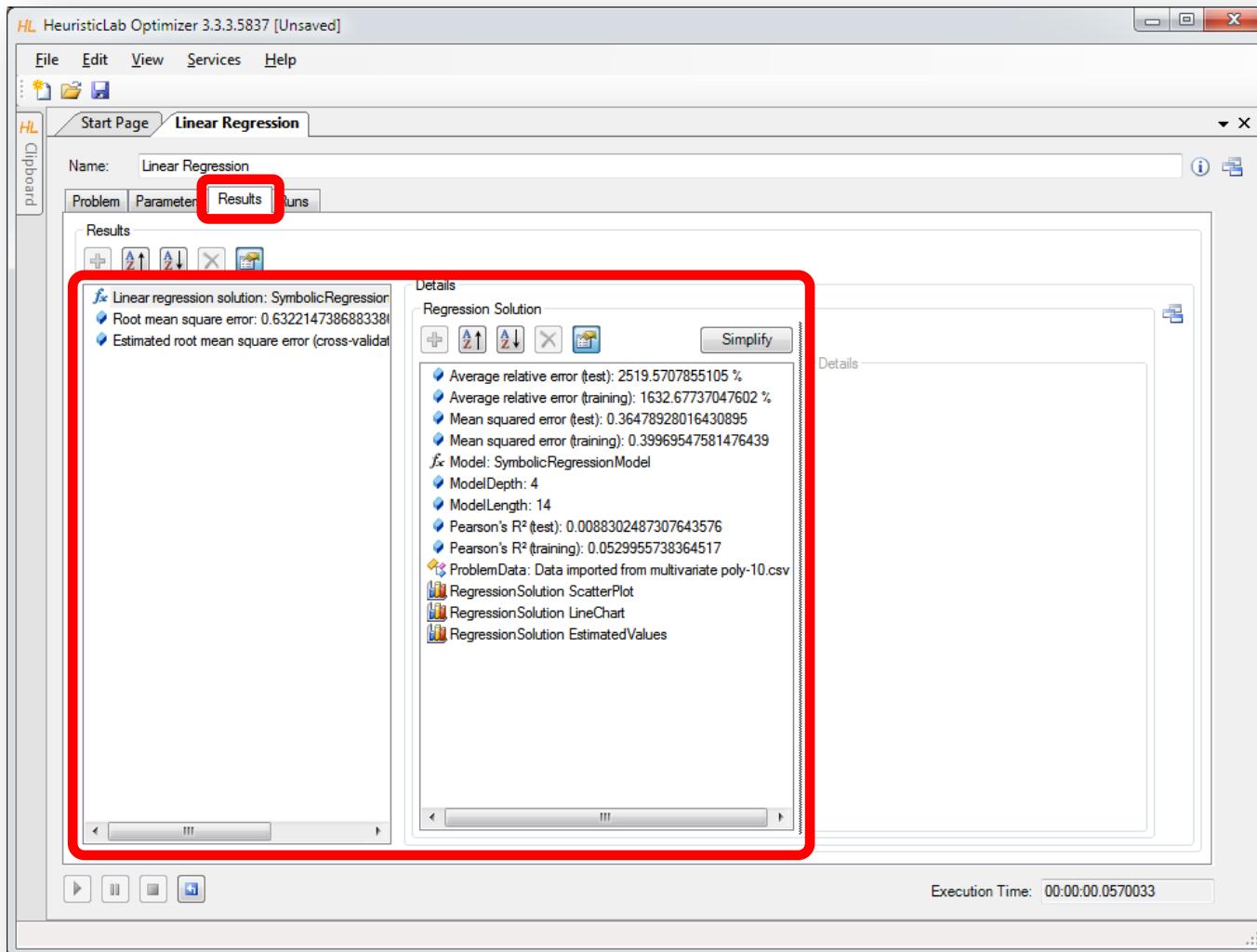
# Configure Training and Test Partitions



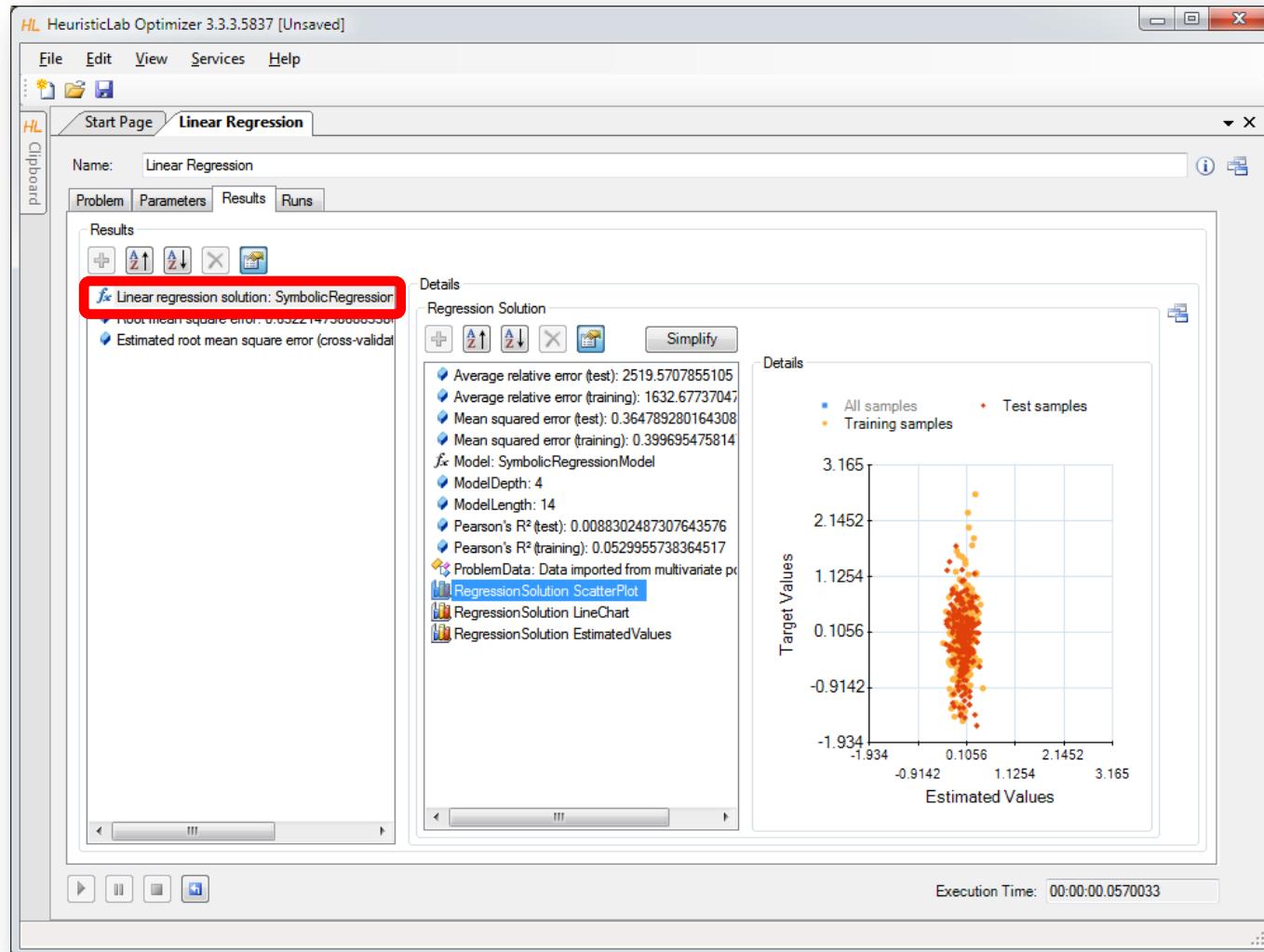
# Run Linear Regression



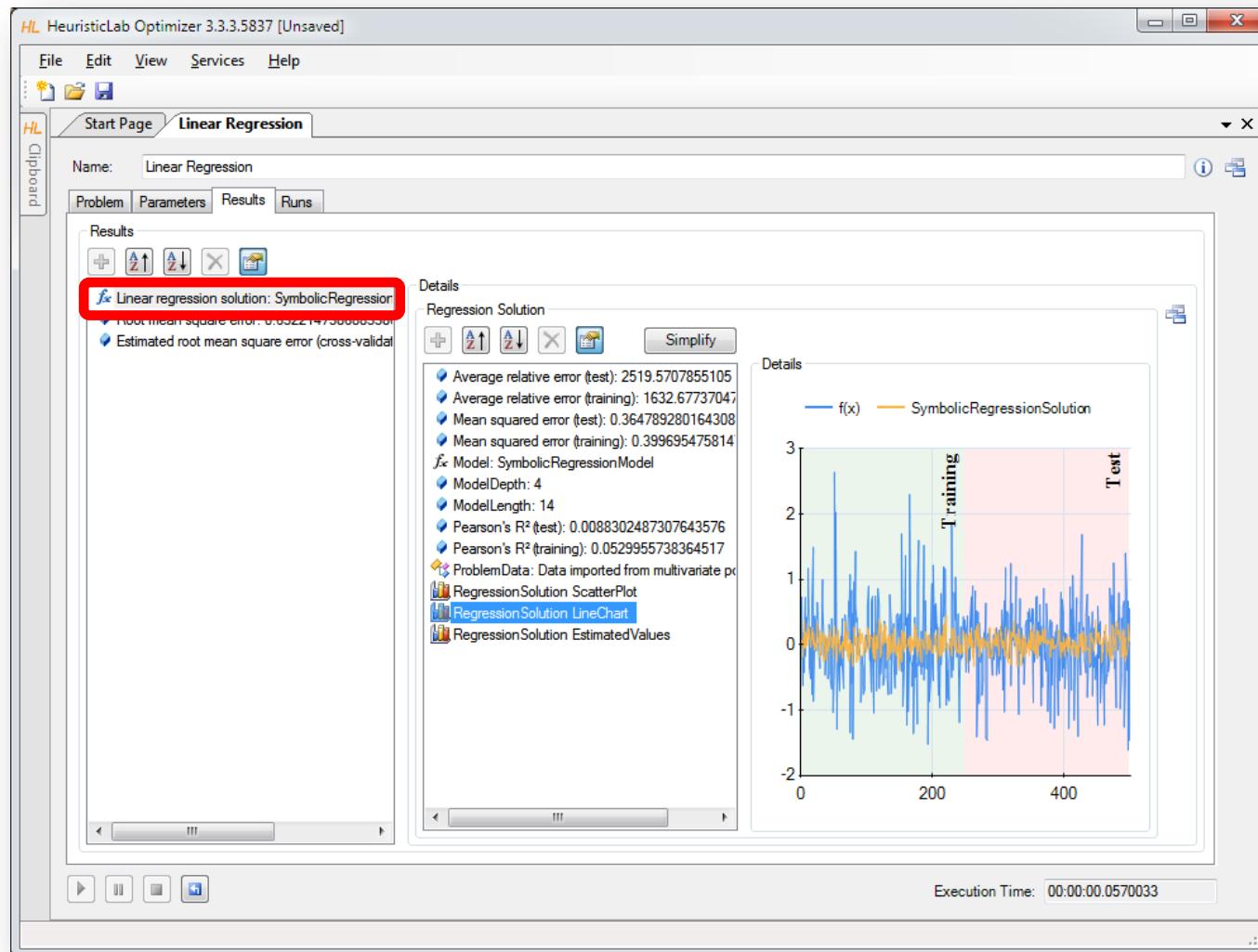
# Inspect Results



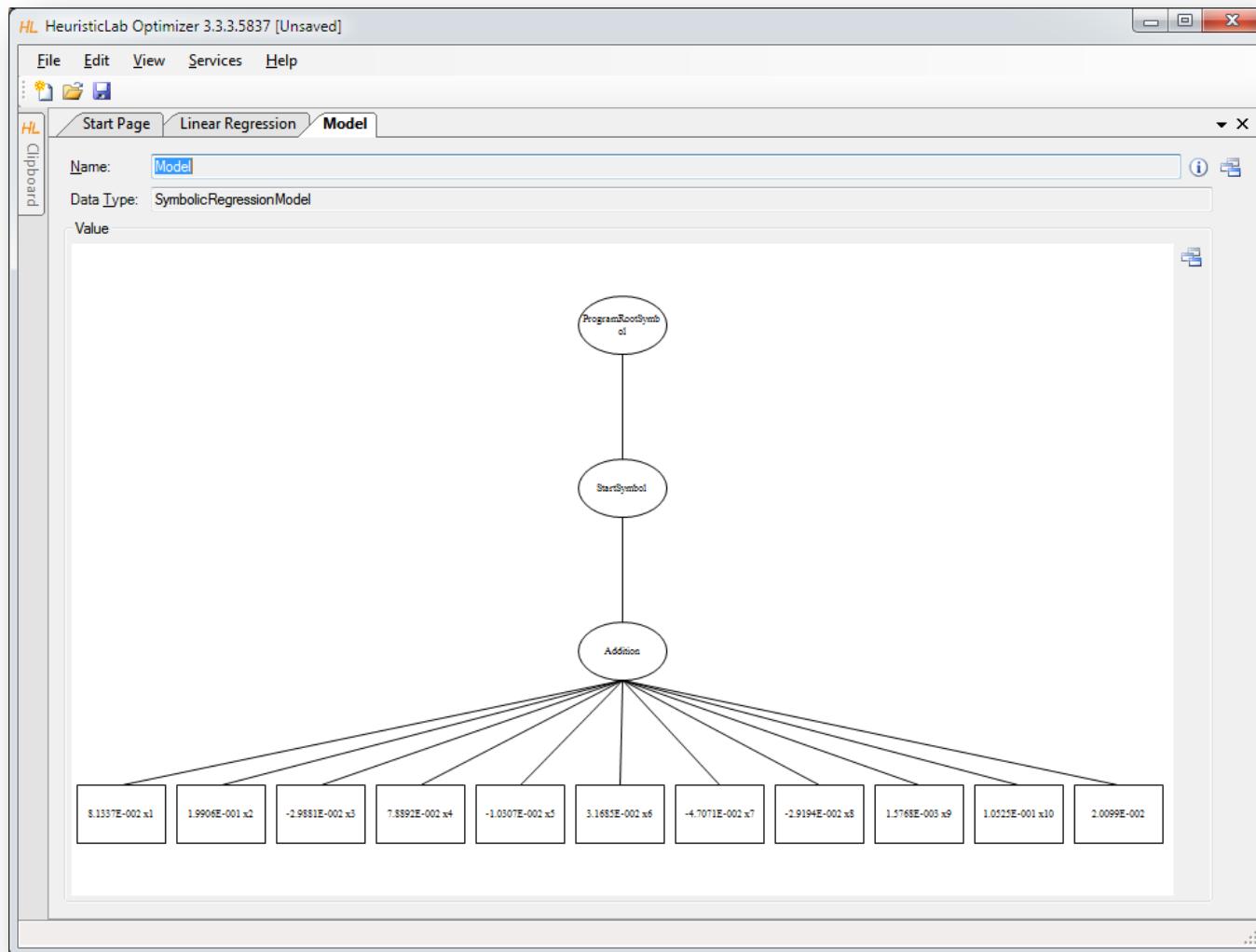
# Inspect Scatterplot of Predicted and Target Values



# Inspect Linechart

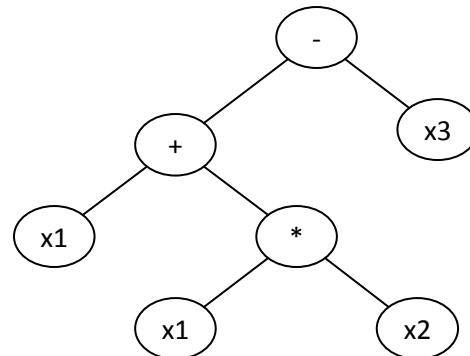


# Inspect Graphical Representation of Model



# Symbolic Regression with HeuristicLab

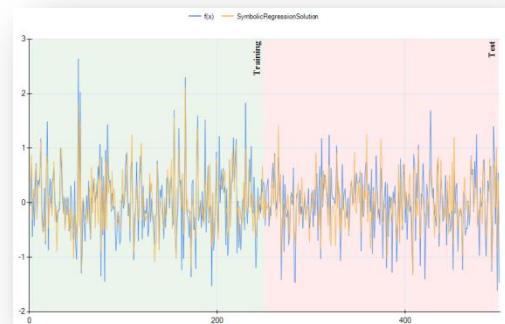
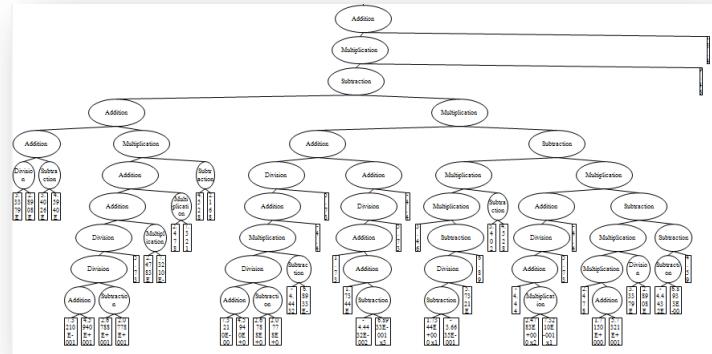
- Linear regression produced an inaccurate model.
- Next: produce a nonlinear symbolic regression model using genetic programming
- Genetic programming
  - evolve variable-length models
  - model representation: symbolic expression tree
  - structure and model parameters are evolved side-by-side
  - white-box models



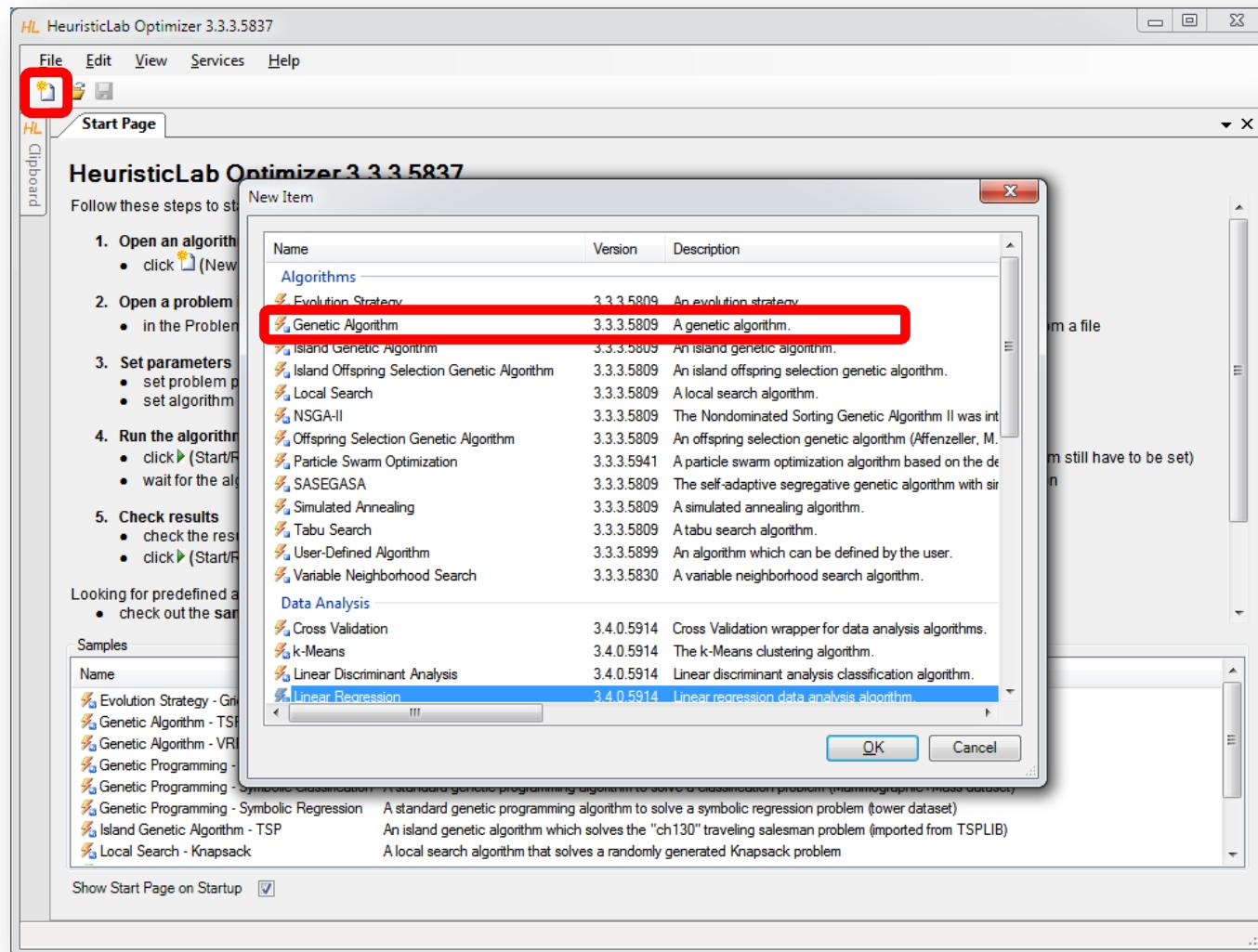
# Symbolic Regression with HeuristicLab



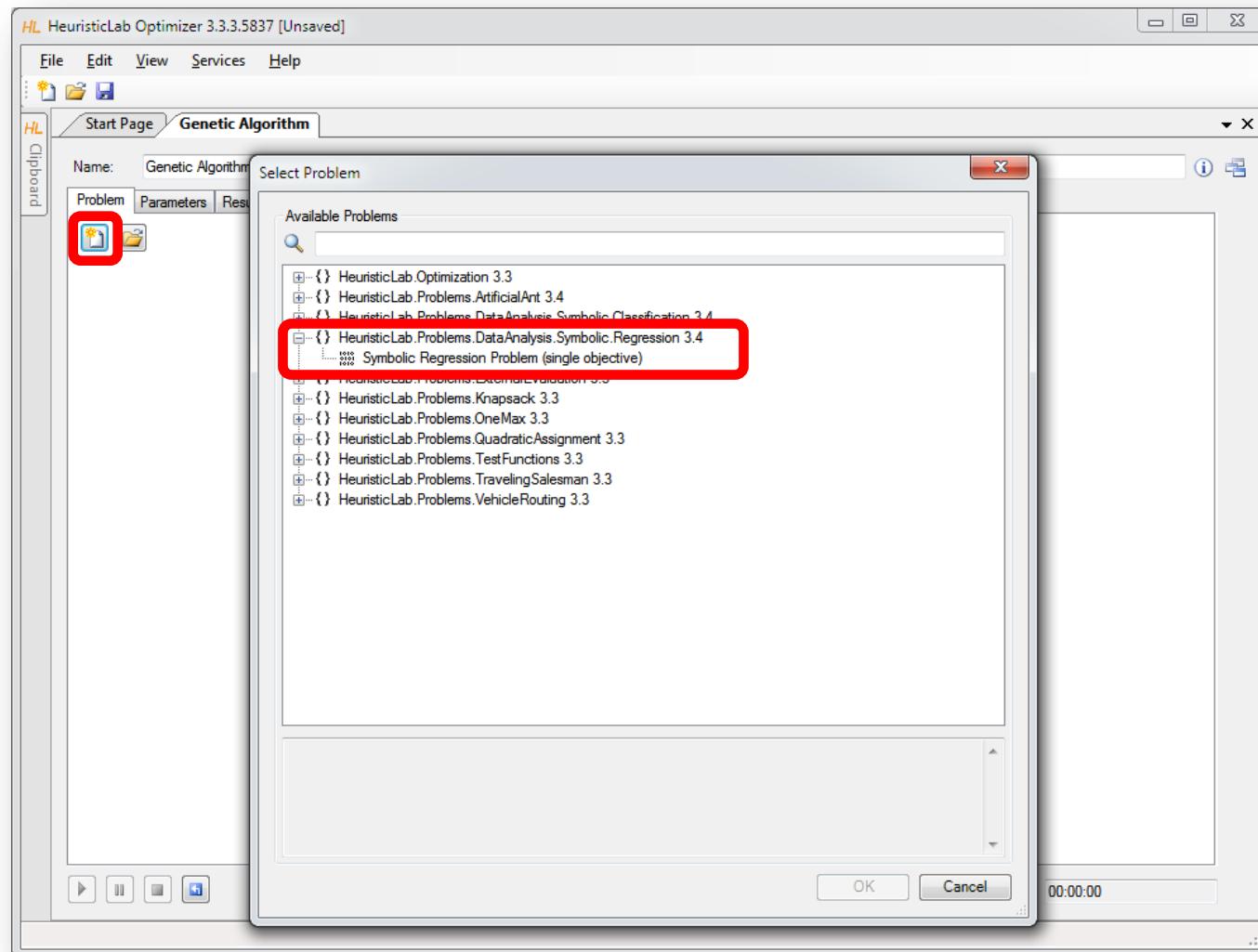
- Demonstration
  - problem configuration
  - function set and terminal set
  - model size constraints
  - Evaluation
- Algorithm configuration
  - selection
  - Mutation
- Analysis of results
  - model accuracy
  - model structure and parameters



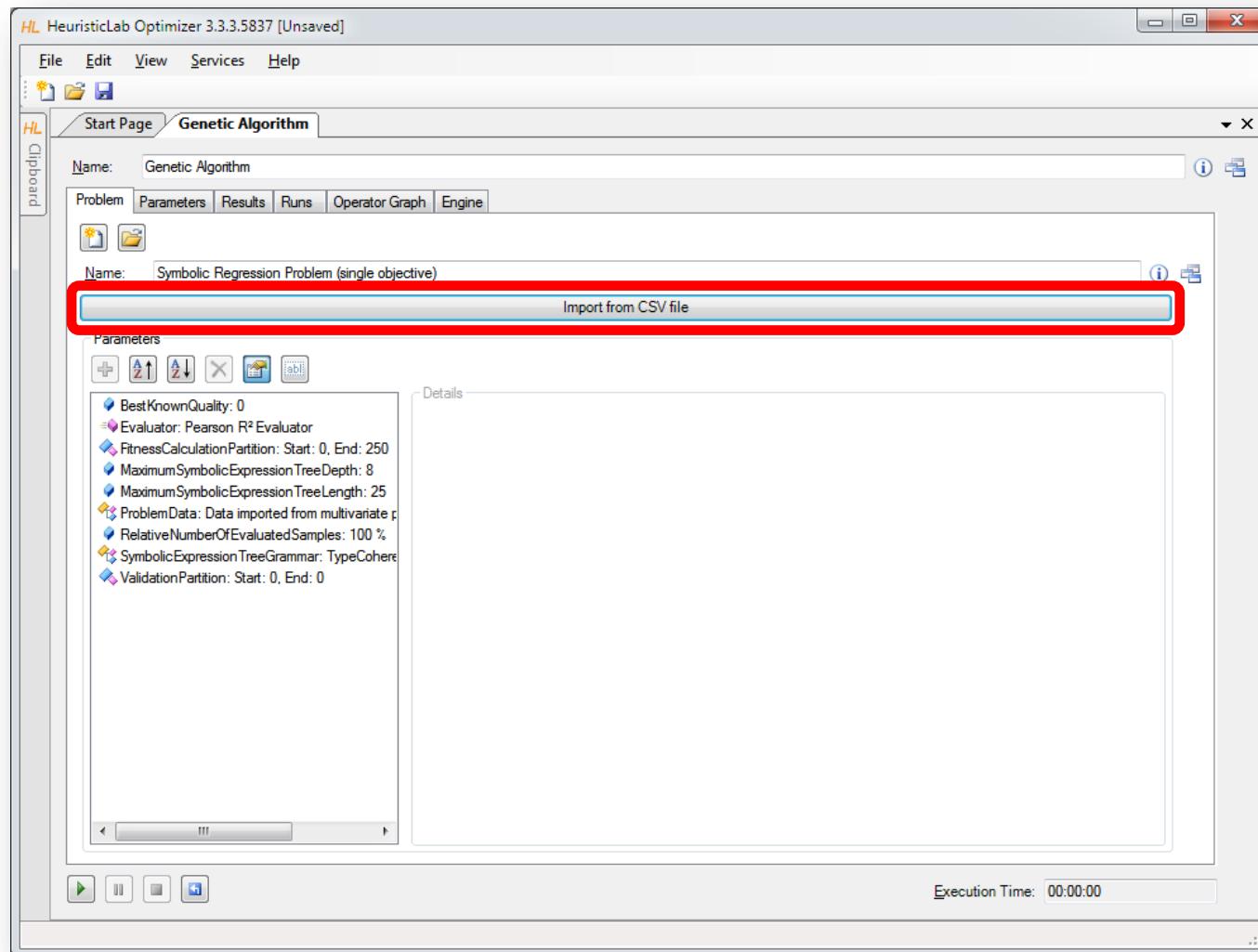
# Create New Genetic Algorithm



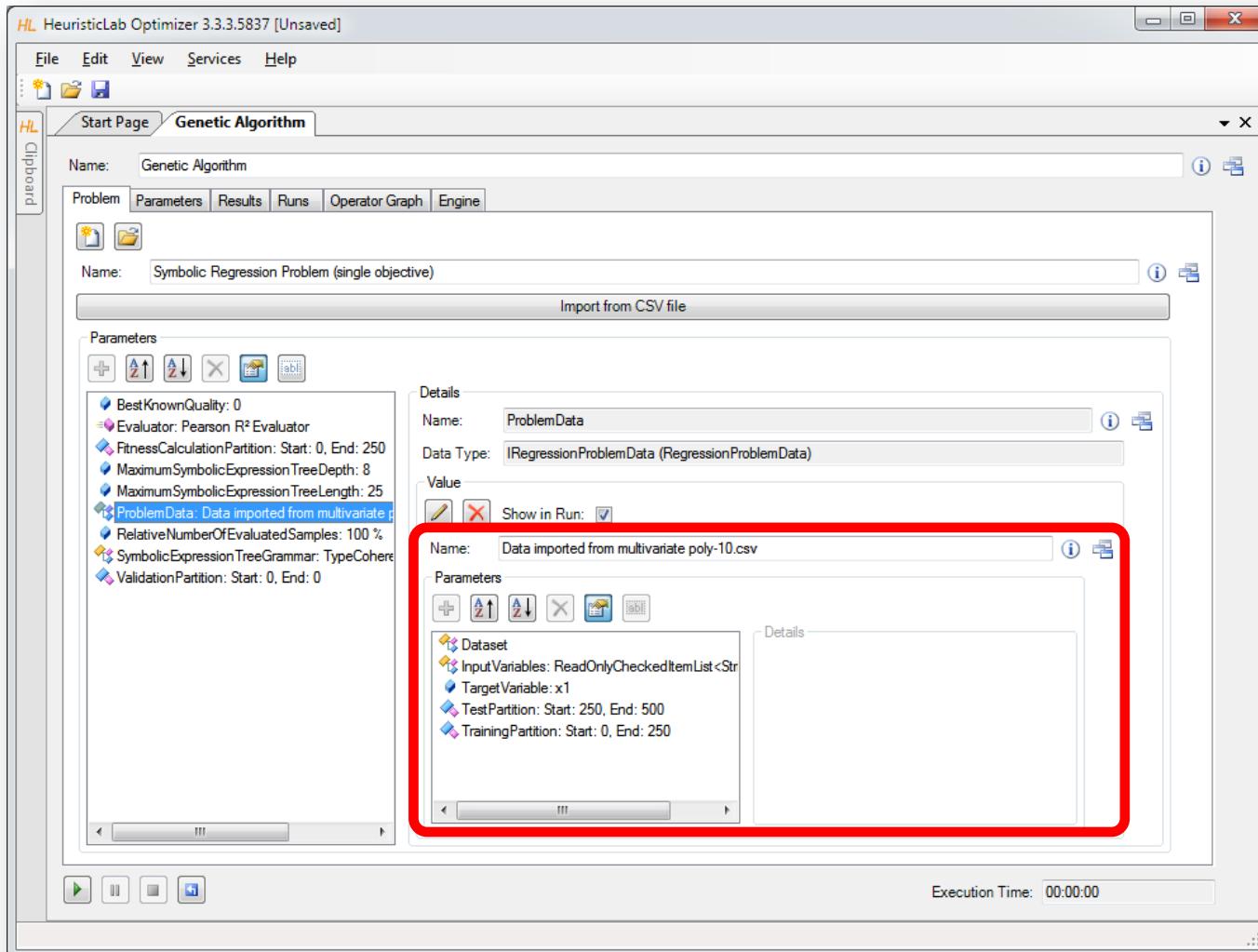
# Create New Symbolic Regression Problem



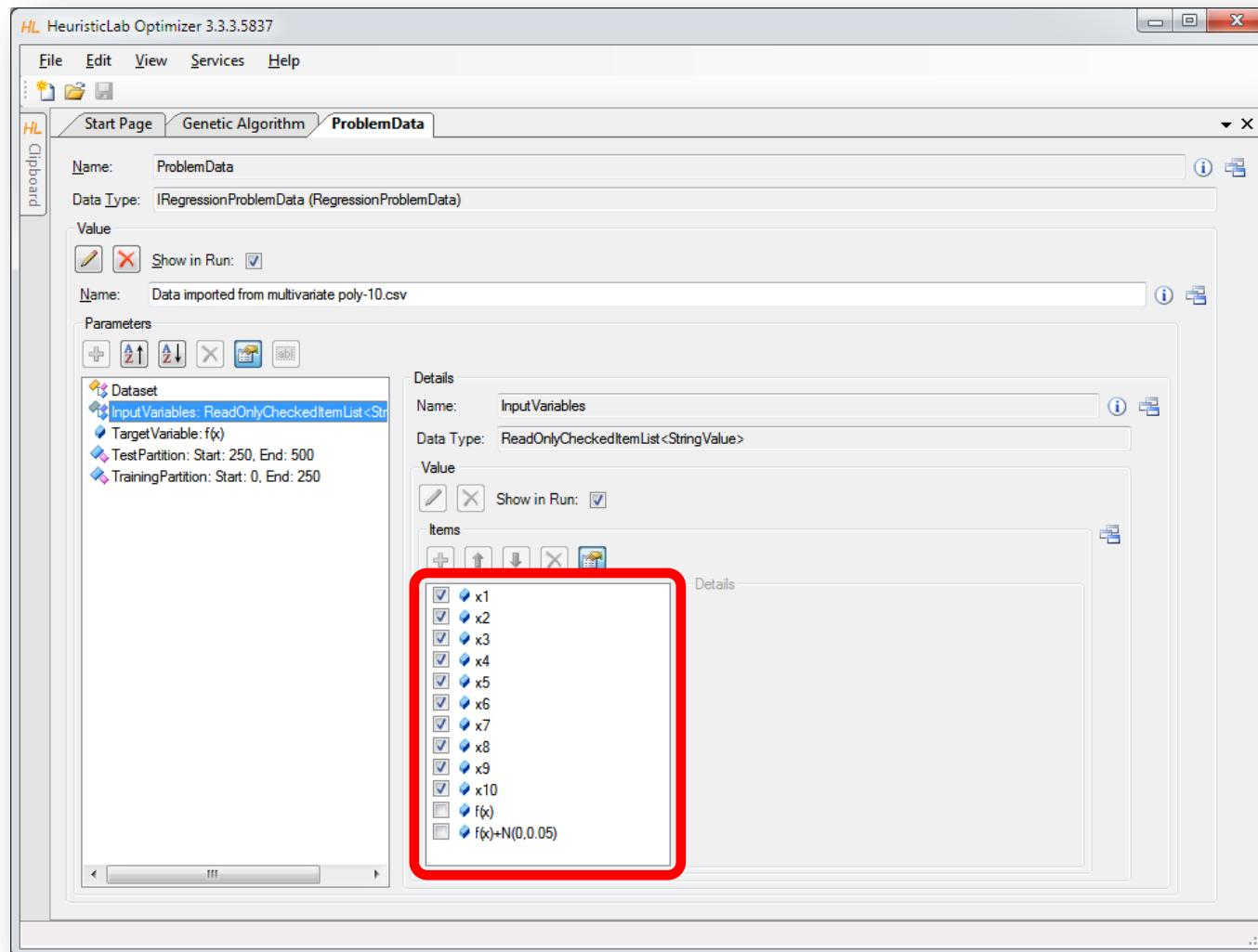
# Import Data



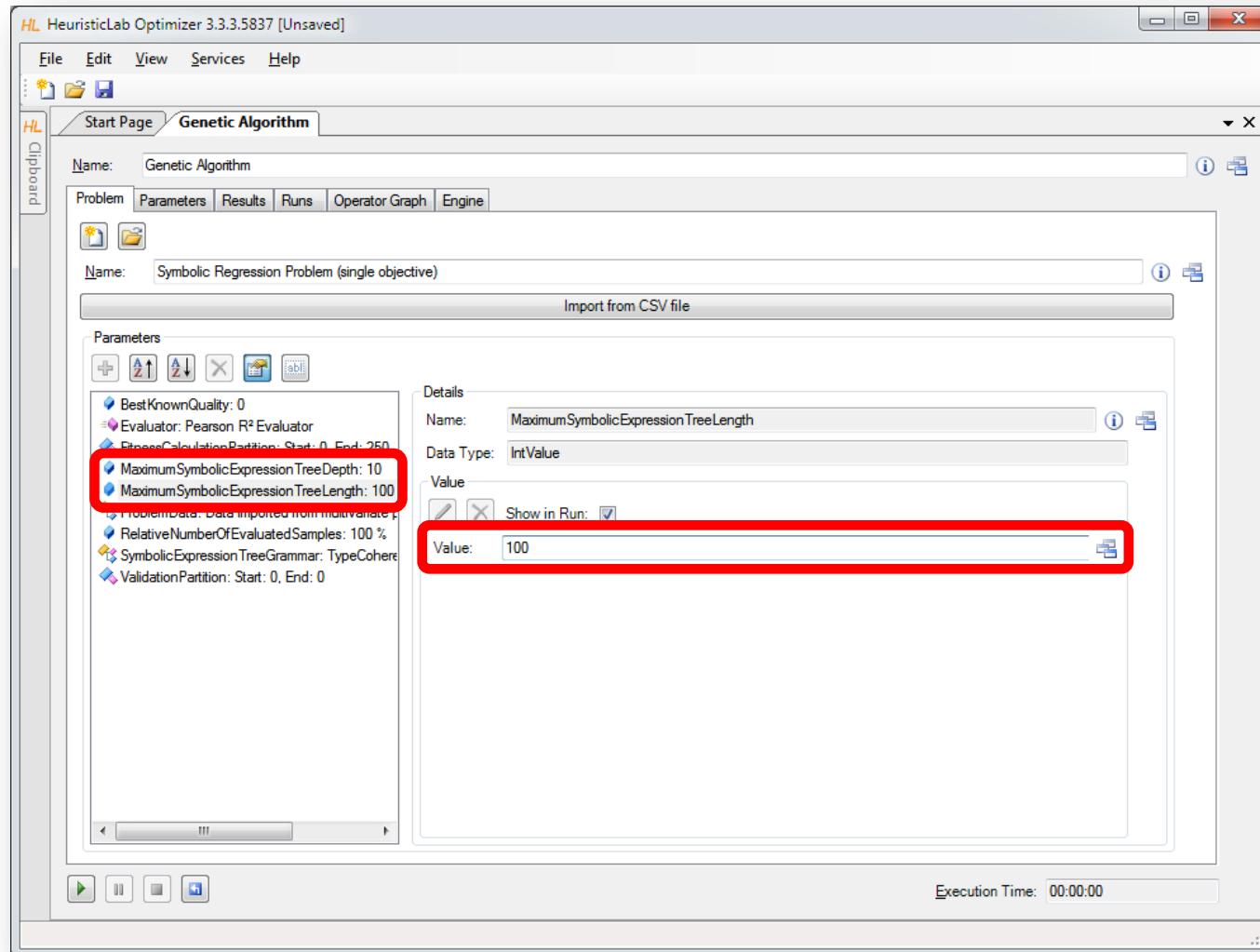
# Inspect Data and Configure Dataset



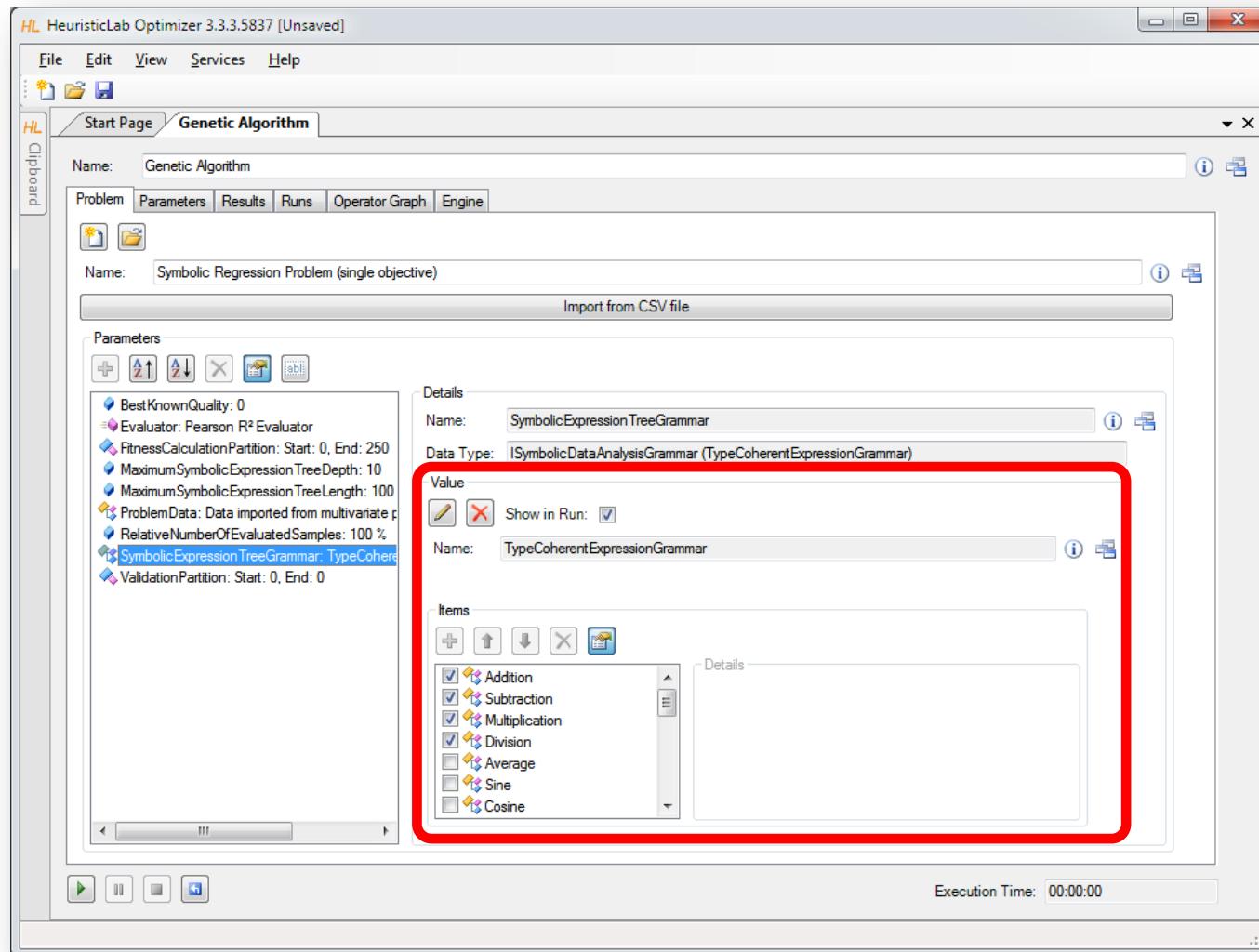
# Set Target and Input Variables



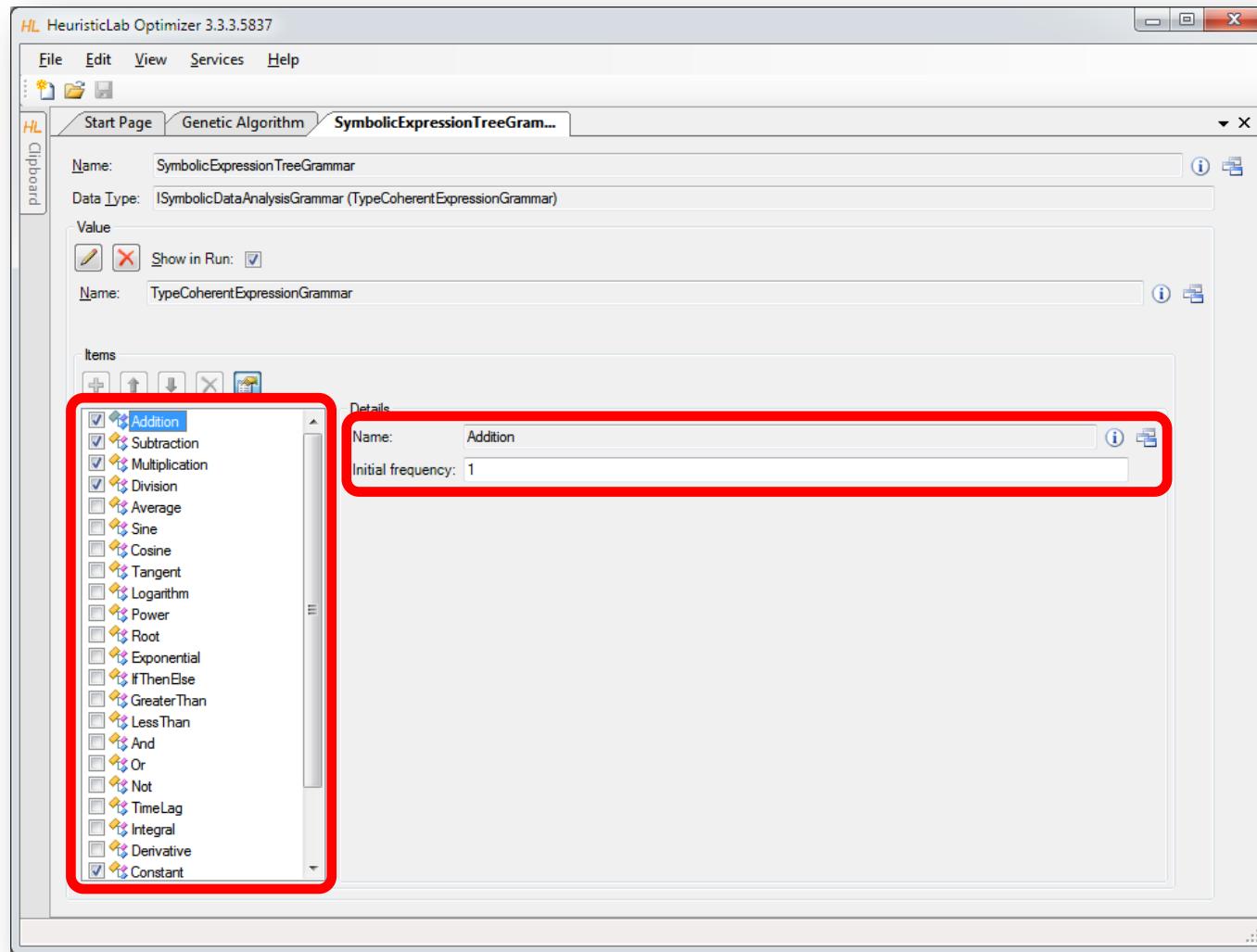
# Configure Maximal Model Depth and Length



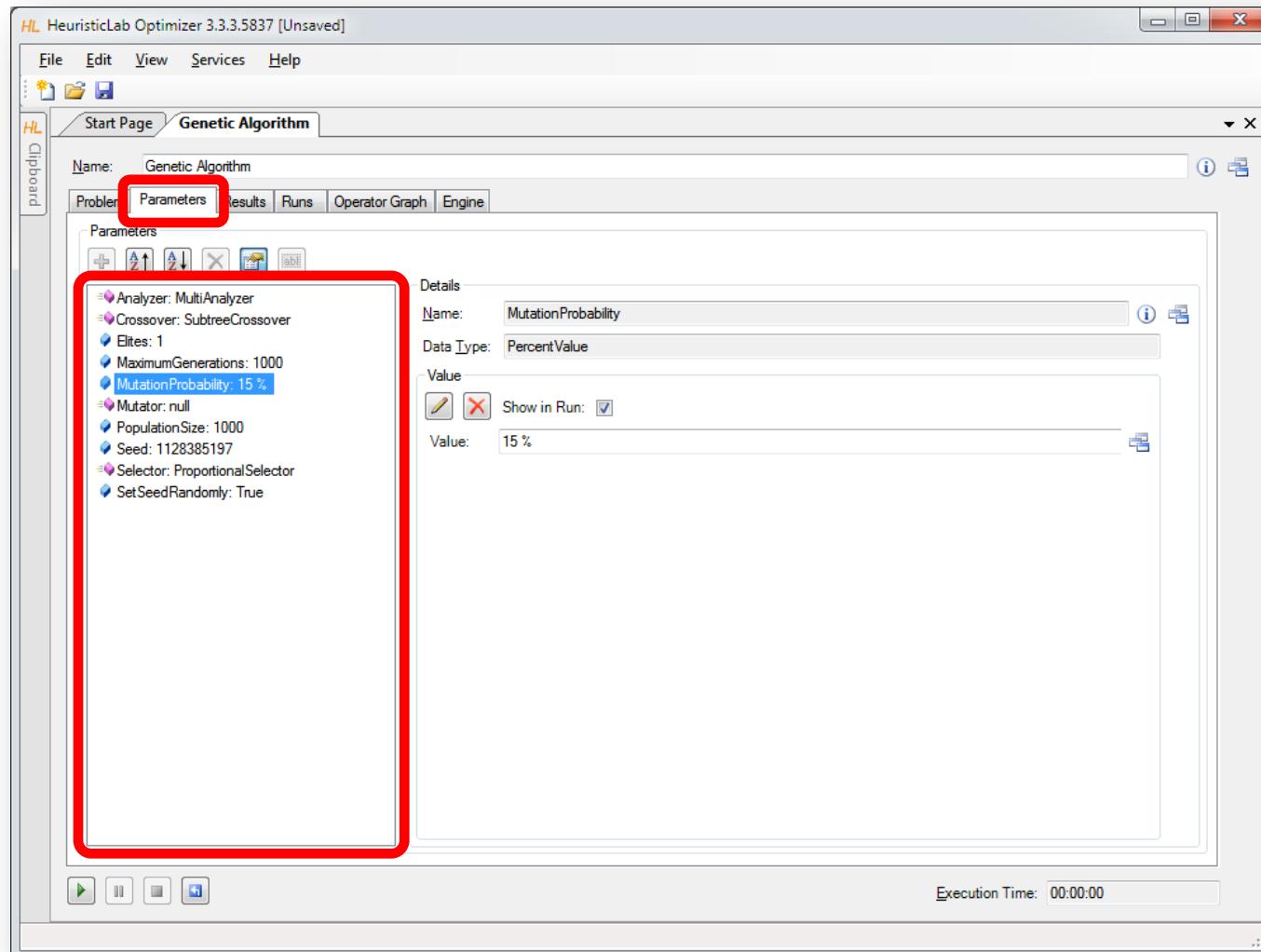
# Configure Function Set (Grammar)



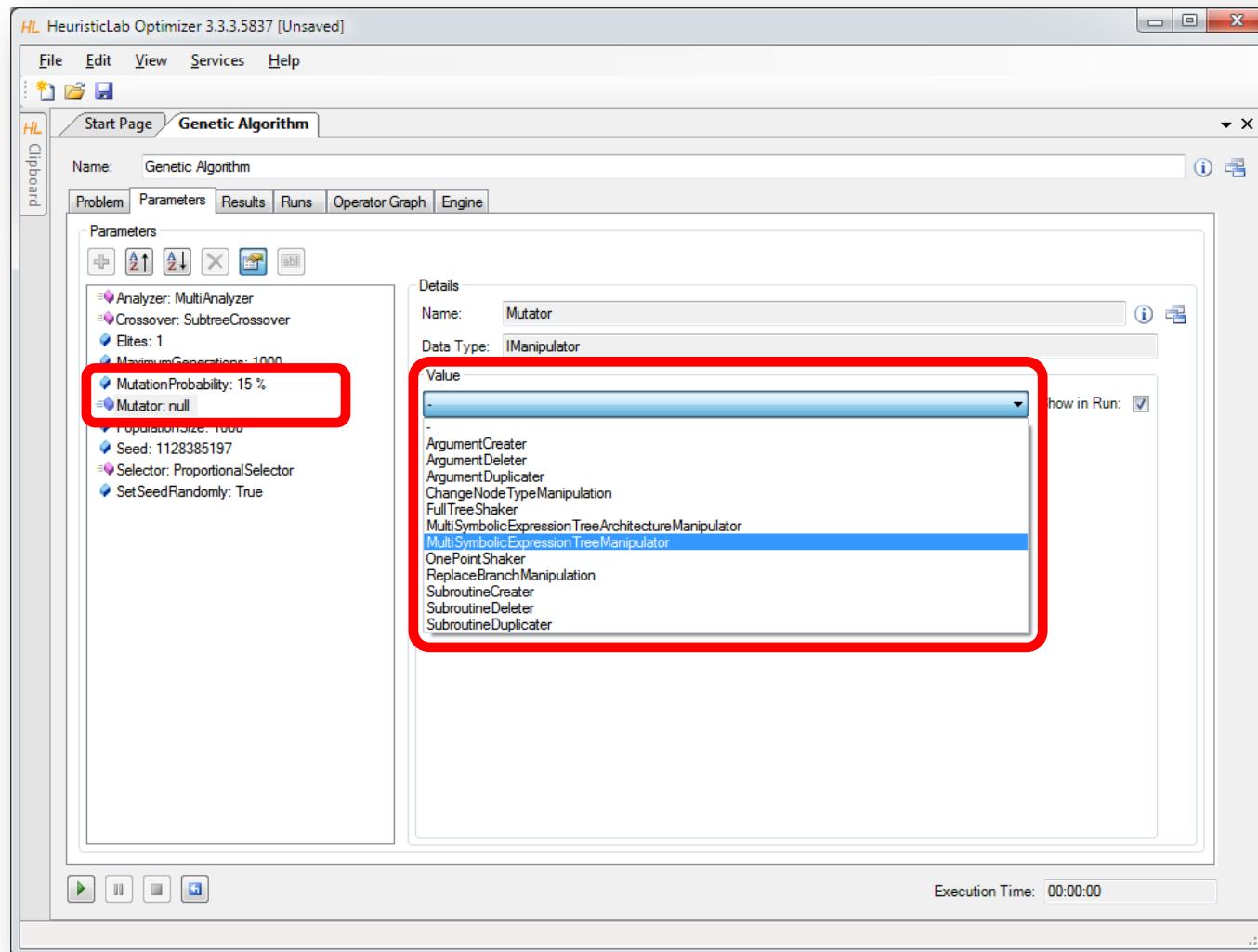
# Configure Function Set (Grammar)



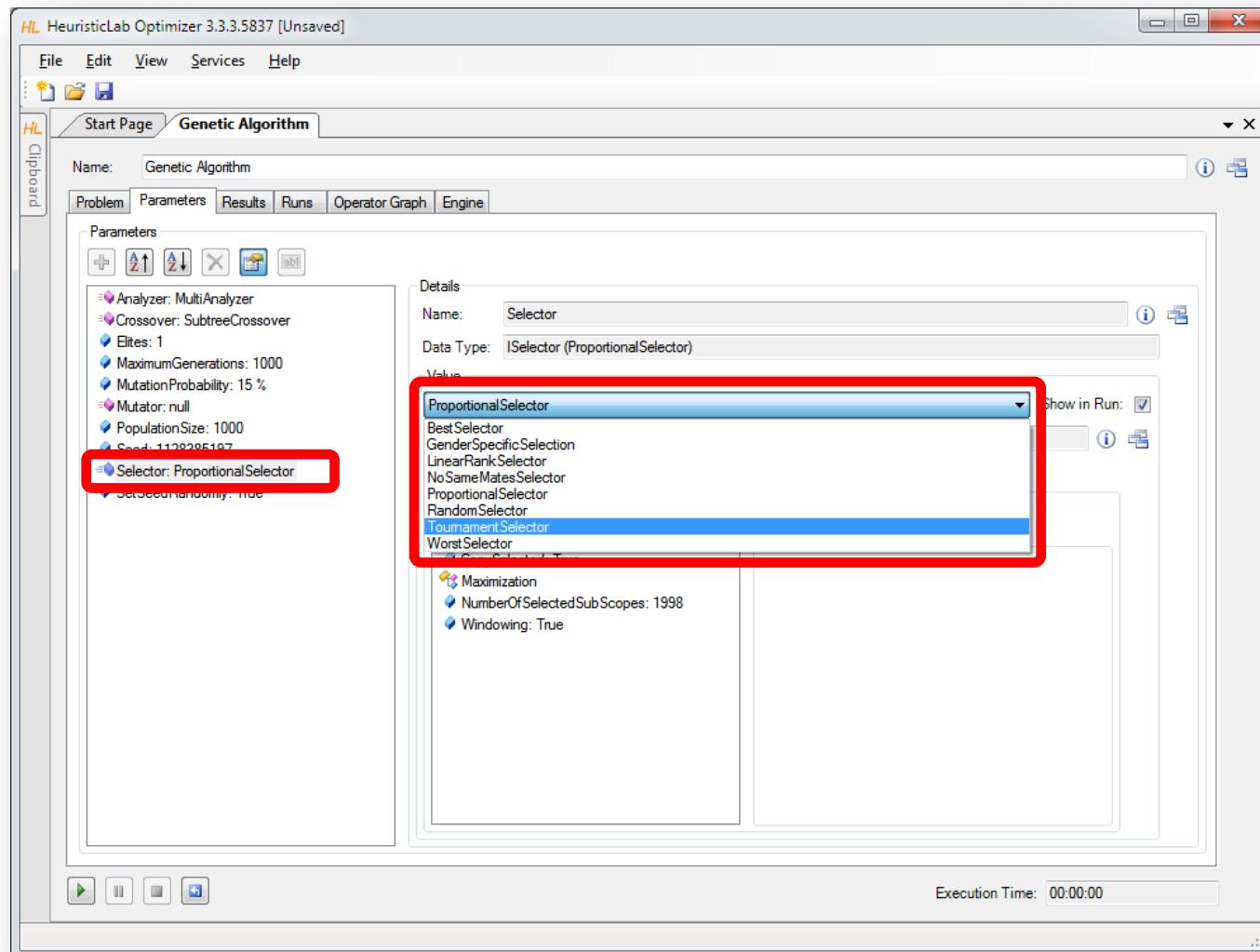
# Configure Algorithm Parameters



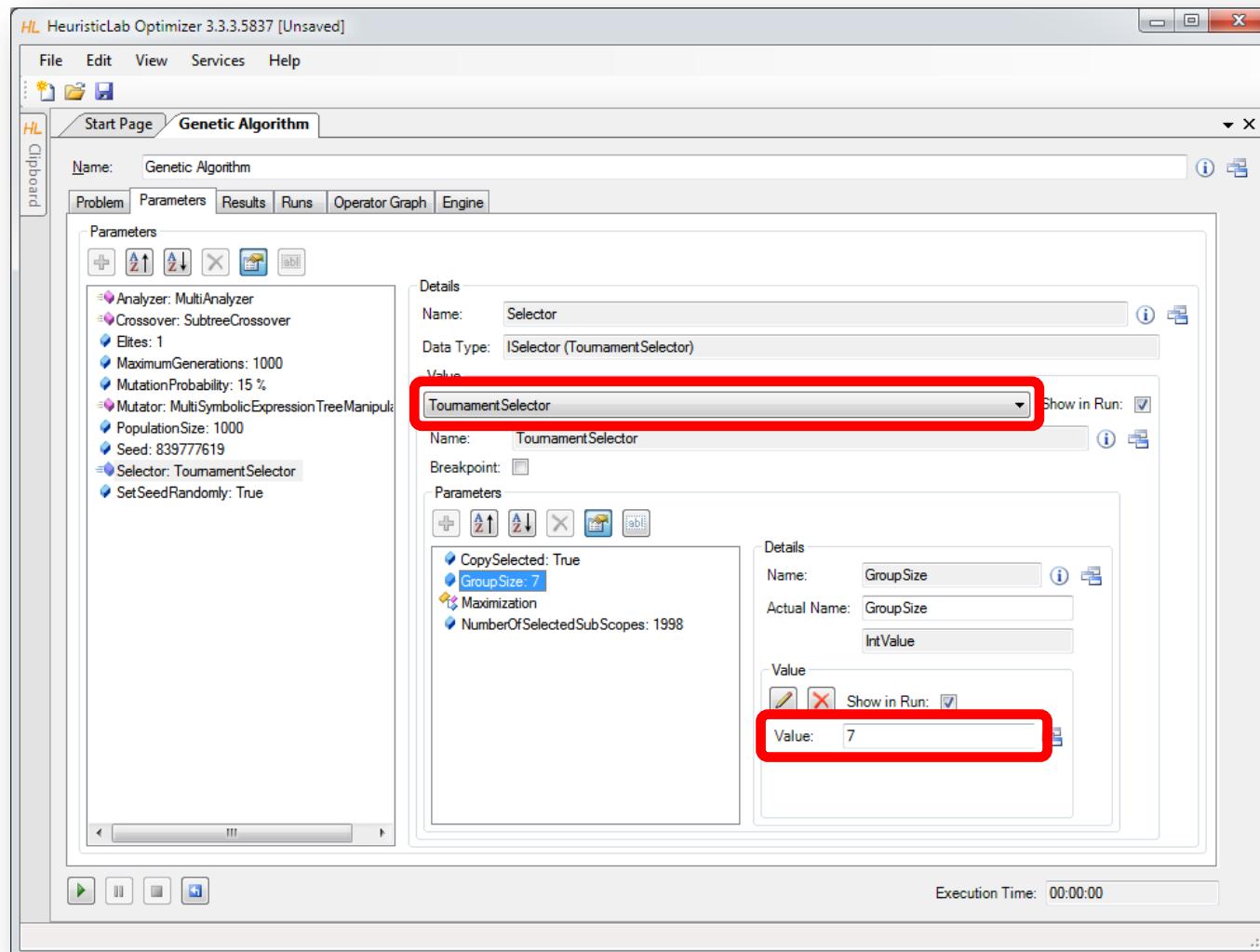
# Configure Mutation Operator



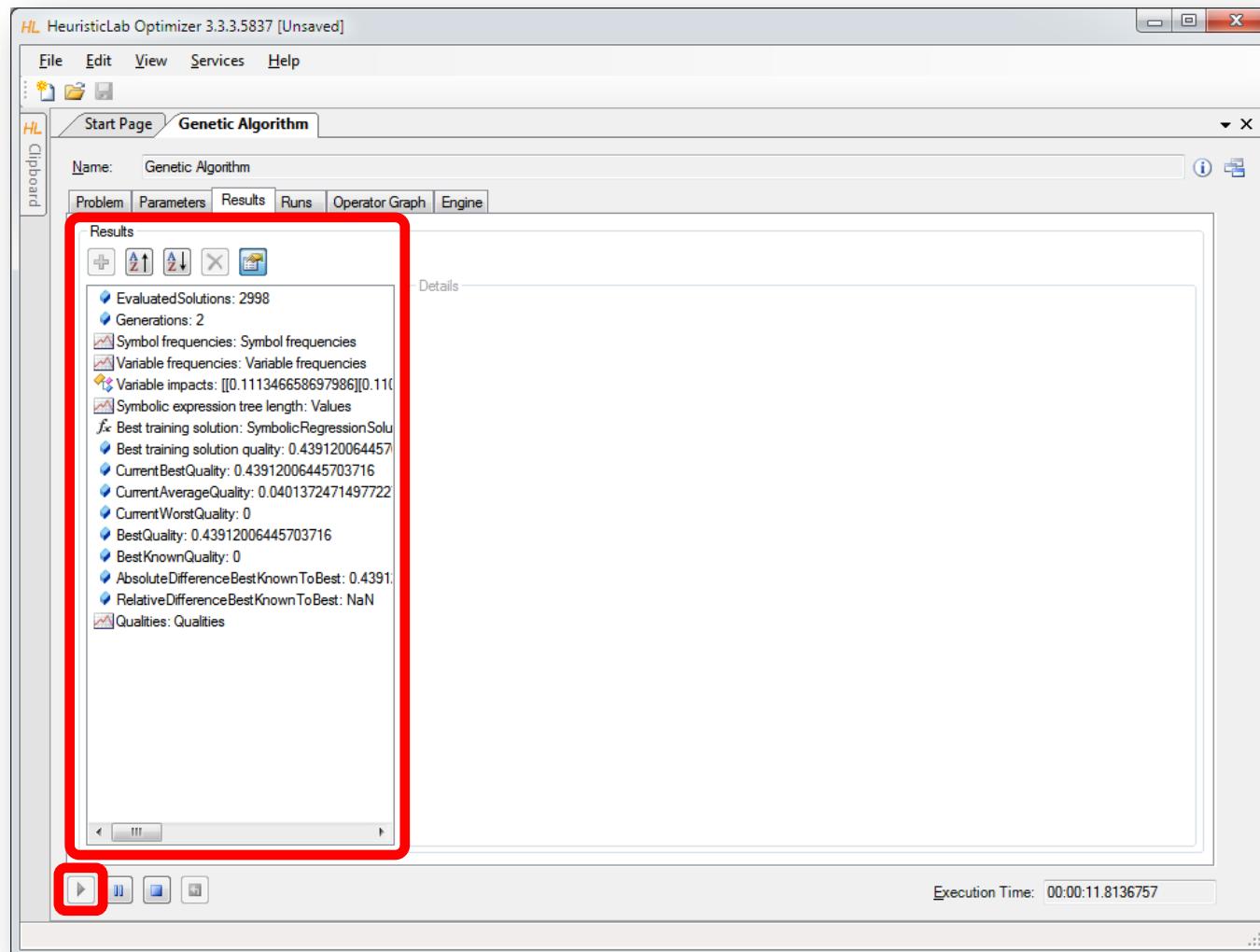
# Configure Selection Operator



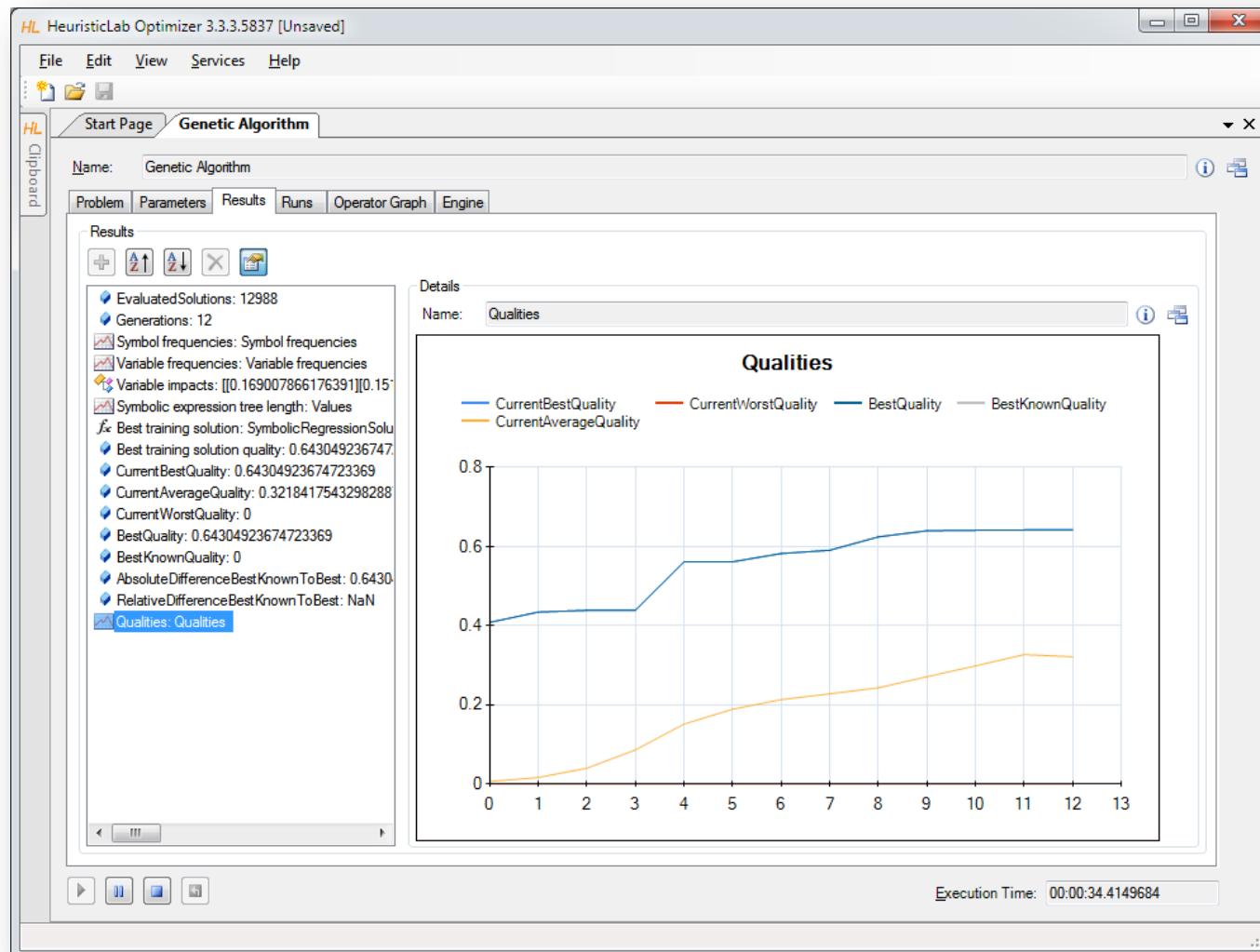
# Configure Tournament Group Size



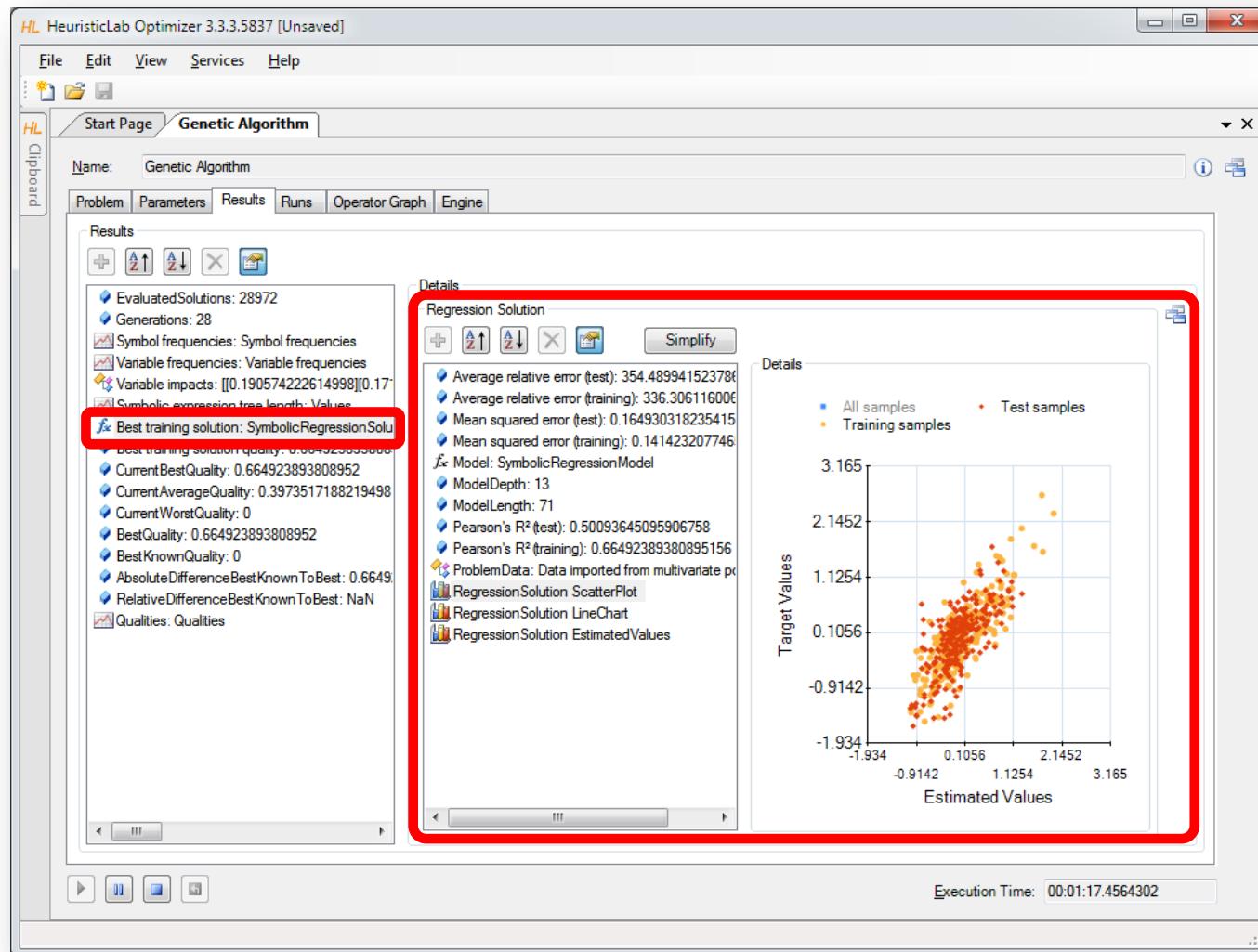
# Start Algorithm and Inspect Results



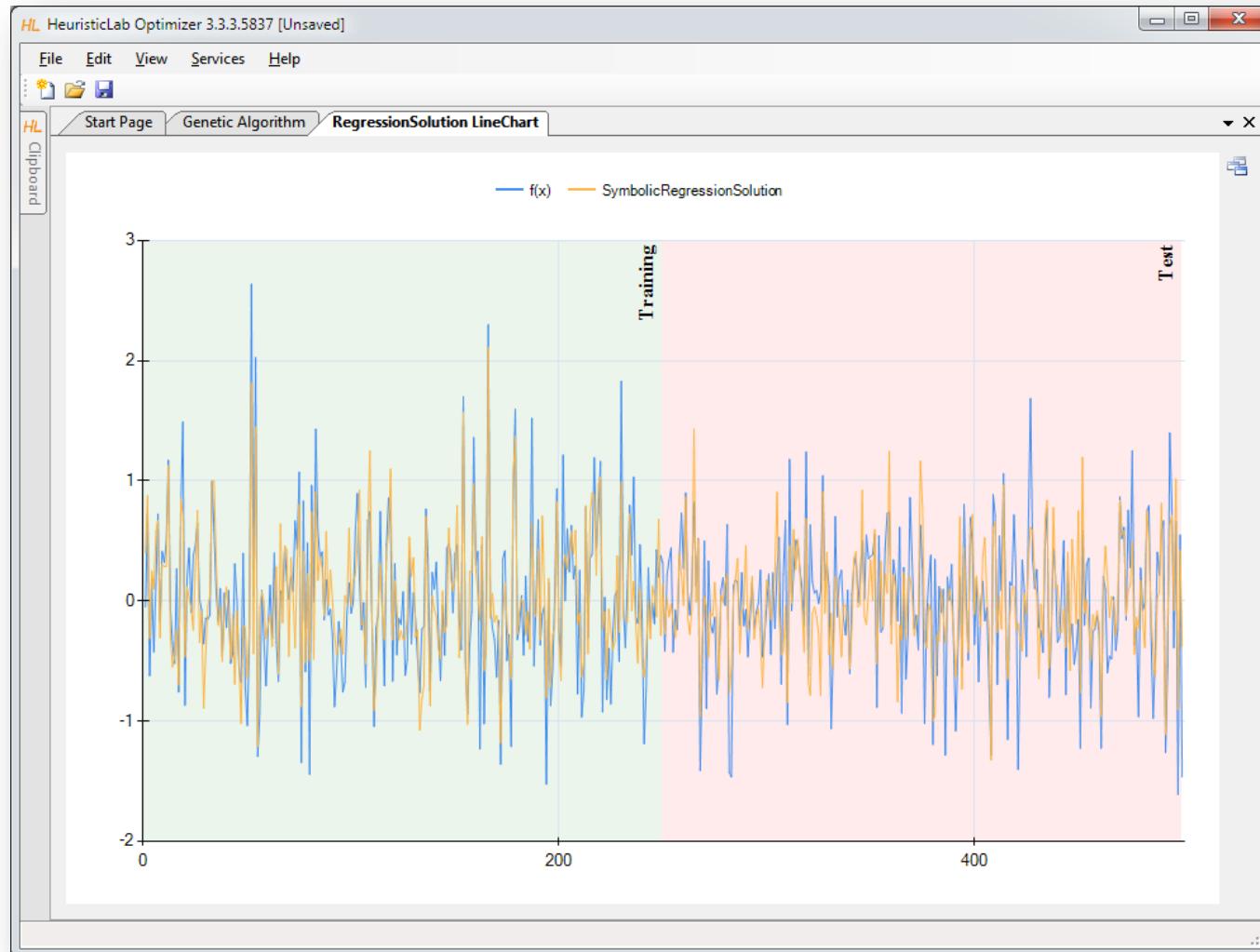
# Inspect Quality Chart



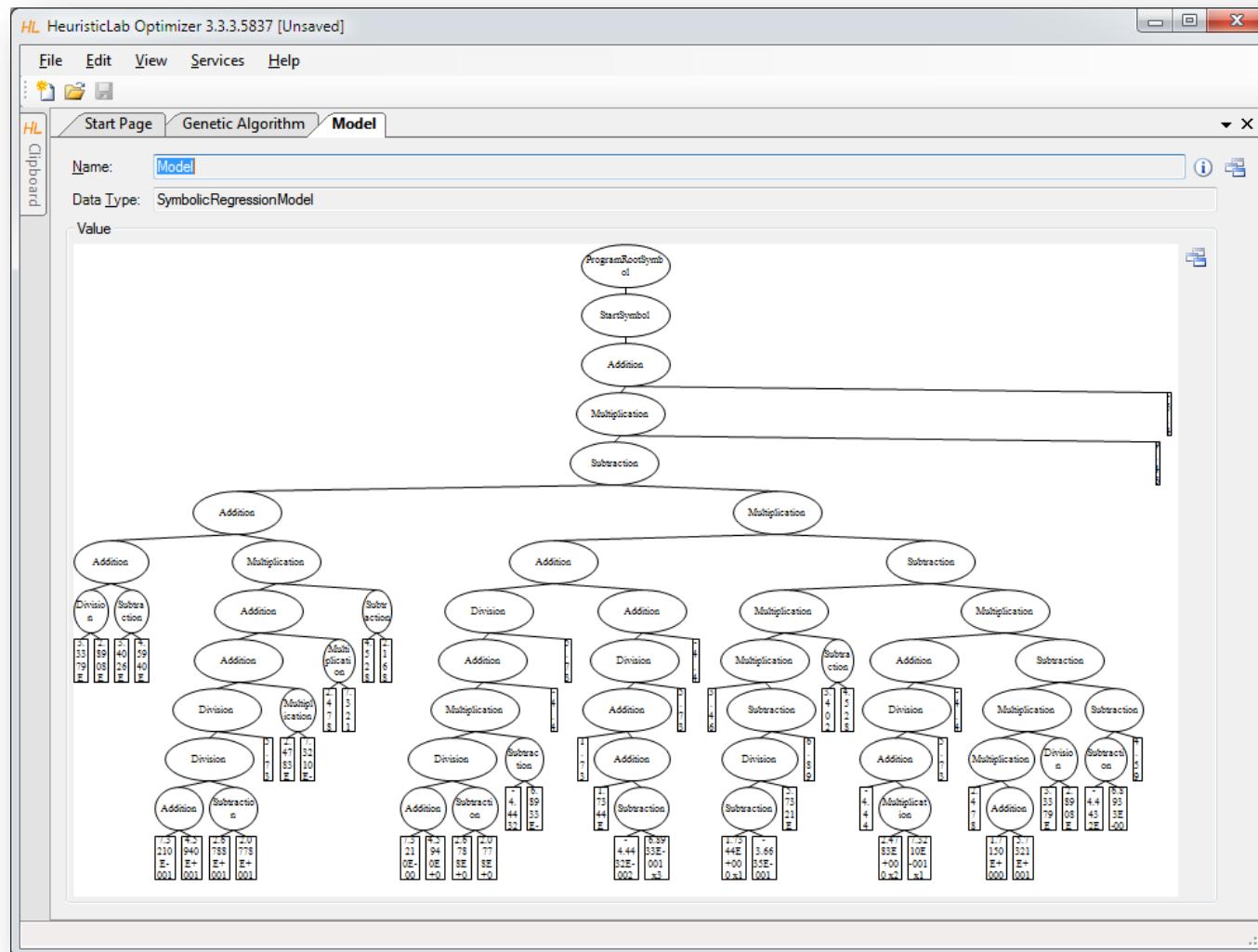
# Inspect Best Model on Training Partition



# Inspect Linechart of Best Model on Training Partition



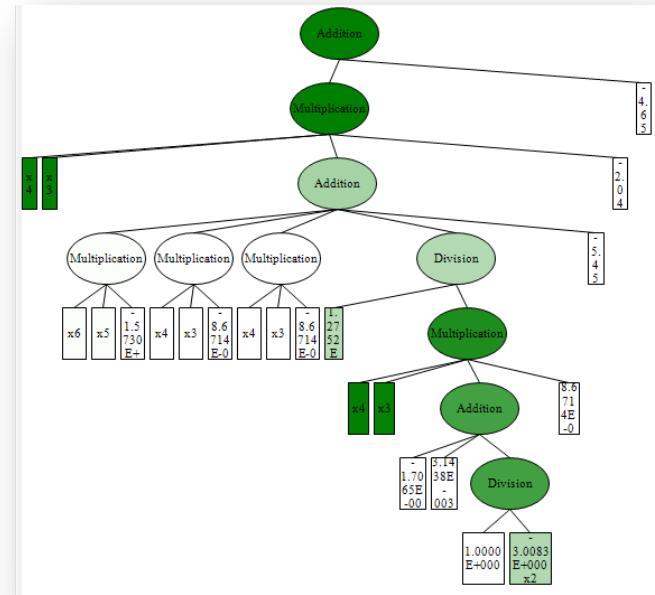
# Inspect Structure of Best Model on Training Partition



# Model Simplification and Export



- Demonstration
    - automatic simplification
    - visualization of node impacts
    - manual simplification
      - online update of results
    - model export
      - MATLAB
      - LaTeX

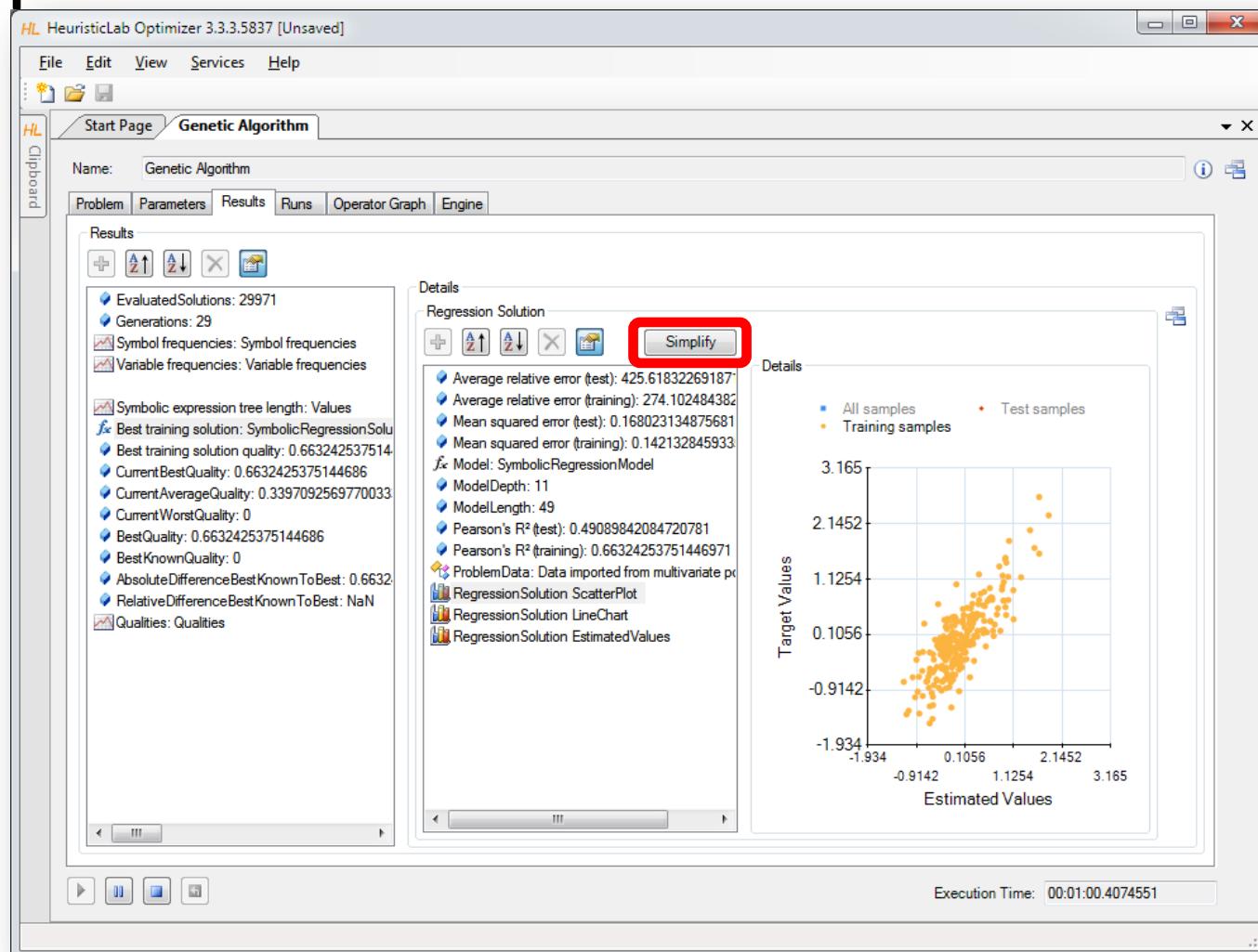


$$Result = x4(t) \cdot x3(t) \cdot c_{20} \quad (14)$$

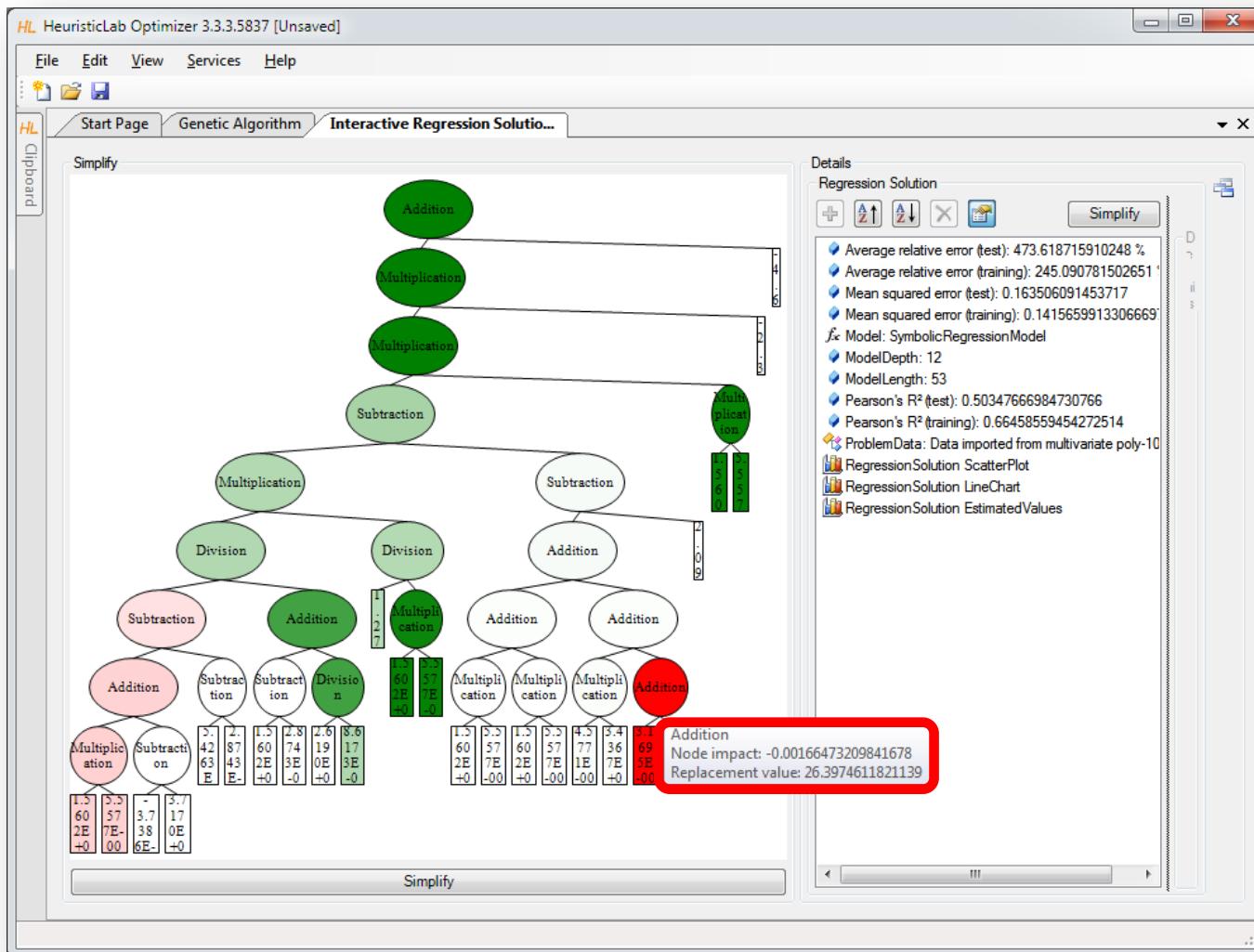
$$\cdot \left( x6(t) \cdot x5(t) \cdot c_4 + x4(t) \cdot x3(t) \cdot c_7 + x4(t) \cdot x3(t) \cdot c_{10} + \frac{c_{11}x1(t)}{x4(t) \cdot x3(t) \cdot \left( c_{14}x4(t) + c_{15}x5(t) + \frac{1}{c_{17}x2(t)} \right) \cdot c_{18}} + c_{19} \right) + c_{21}$$

(14)

# Detailed Model Analysis and Simplification



# Symbolic Simplification and Node Impacts



# Manual Simplification

HL HeuristicLab Optimizer 3.3.3.5837 [Unsaved]

File Edit View Services Help

Start Page Genetic Algorithm Interactive Regression Solution

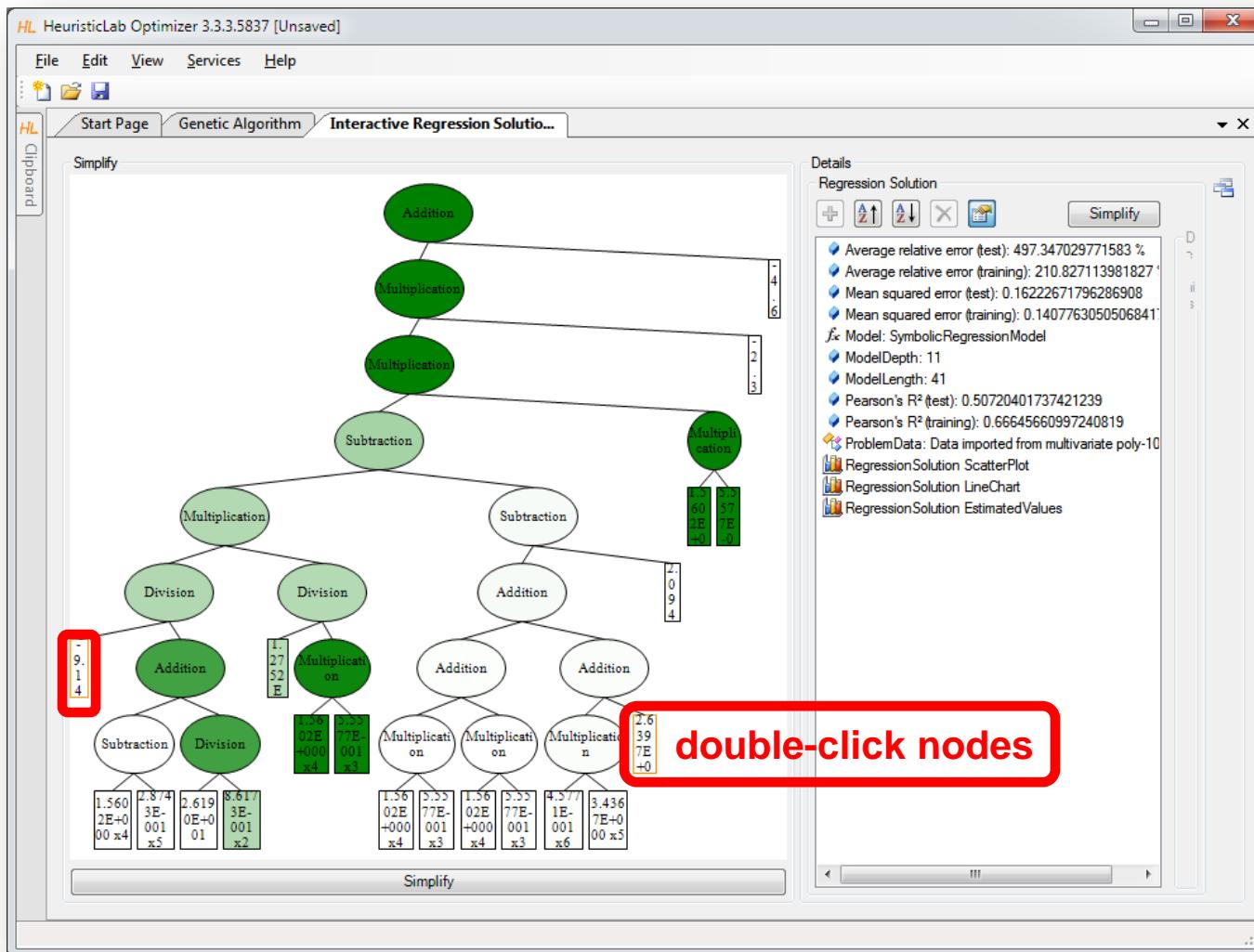
Simplify

Clipboard

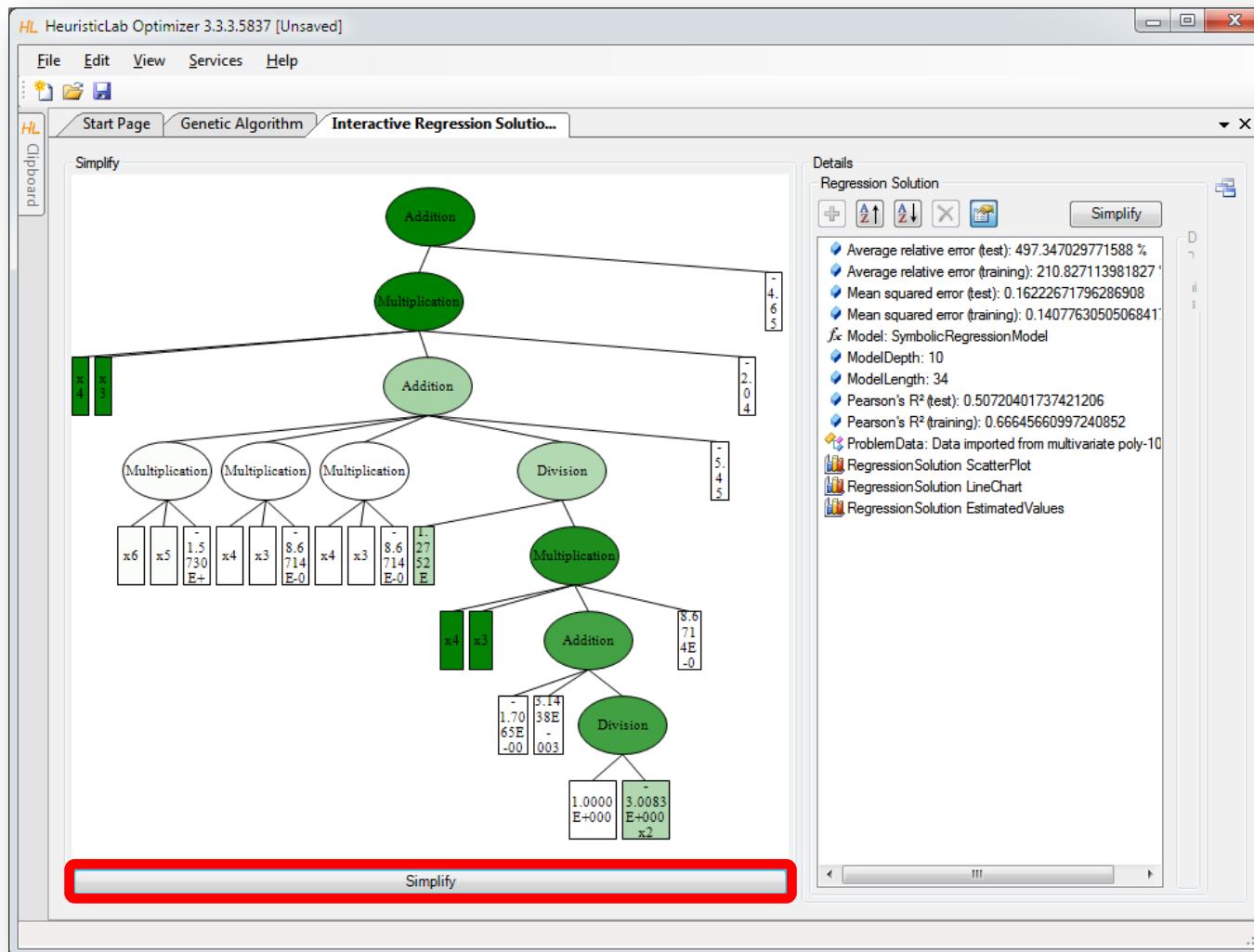
Addition  
Multiplication  
Multiplication  
Subtraction  
Multiplication  
Division  
Division  
Subtraction  
Addition  
Addition  
Subtraction  
Division  
Division  
Addition  
Addition  
Addition

Average relative error (test): 497.347029771583 %  
Average relative error (training): 210.827113981827 %  
Mean squared error (test): 0.16222671796286908  
Mean squared error (training): 0.14077630505068411  
Model: SymbolicRegressionModel  
ModelDepth: 11  
ModelLength: 41  
Pearson's R<sup>2</sup> (test): 0.50720401737421239  
Pearson's R<sup>2</sup> (training): 0.66645660997240819  
ProblemData: Data imported from multivariate poly-10  
Regression Solution ScatterPlot  
Regression Solution LineChart  
Regression Solution EstimatedValues

double-click nodes

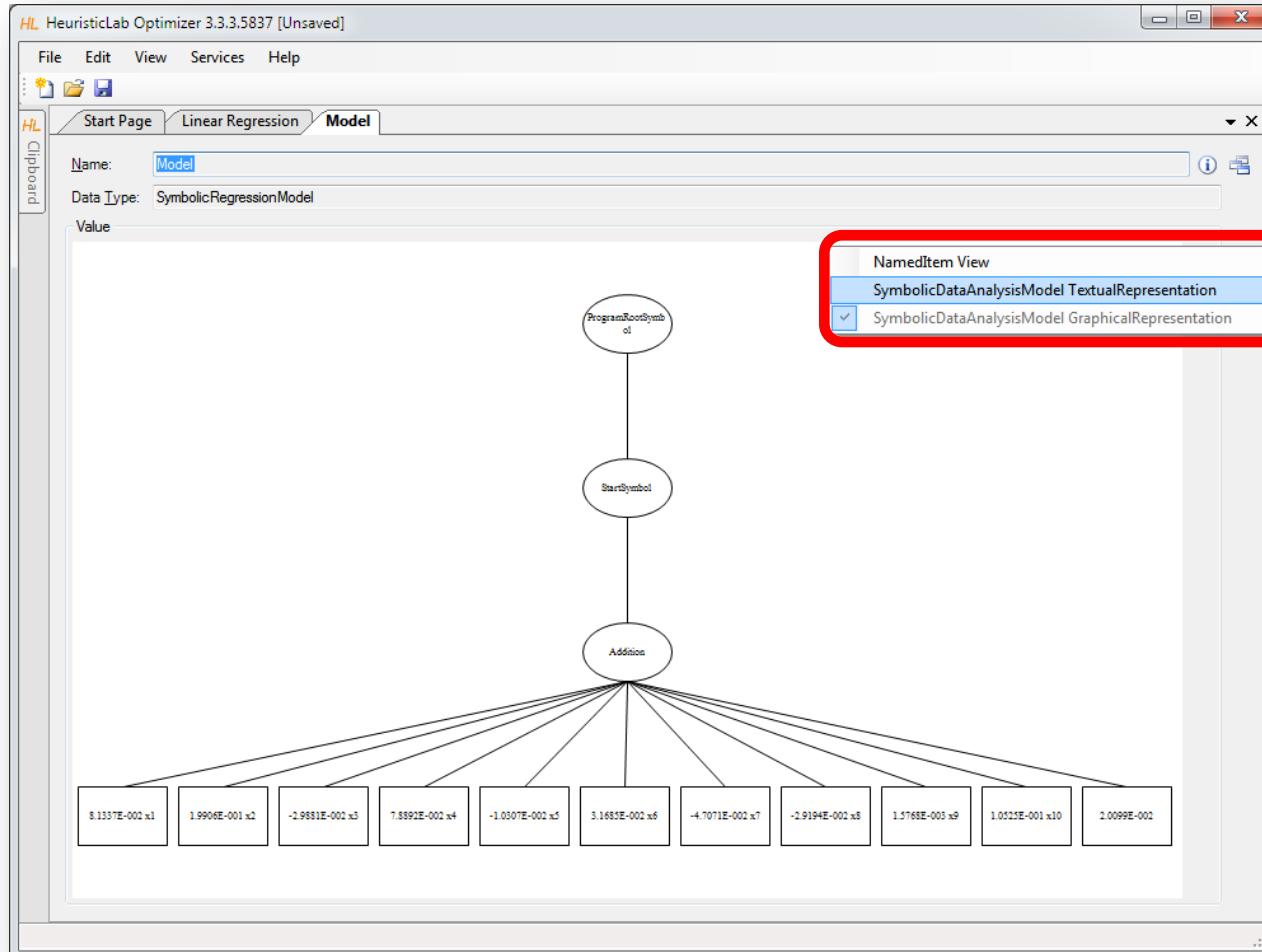


# Automatic Symbolic Simplification

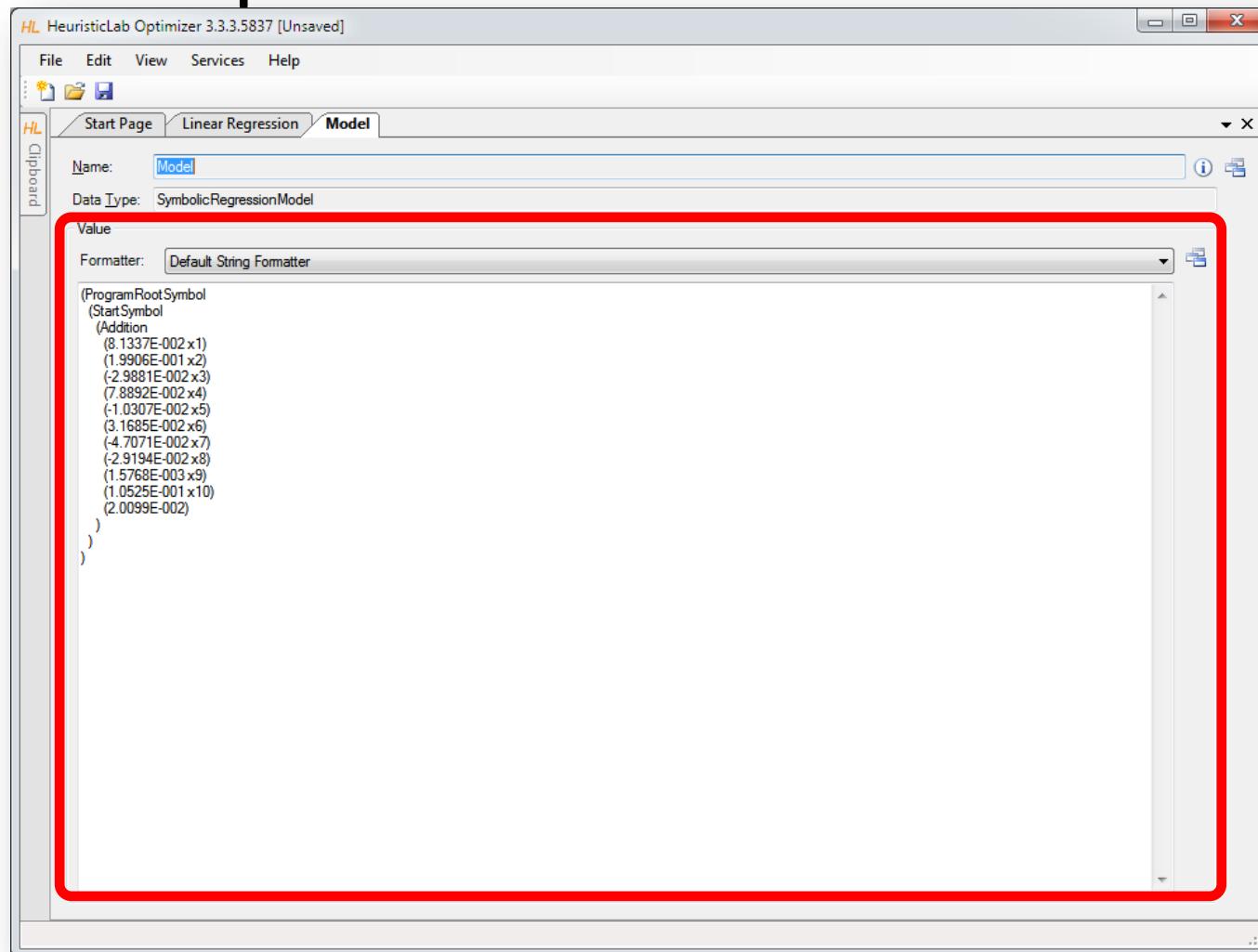


# Textual Representations Are Also Available

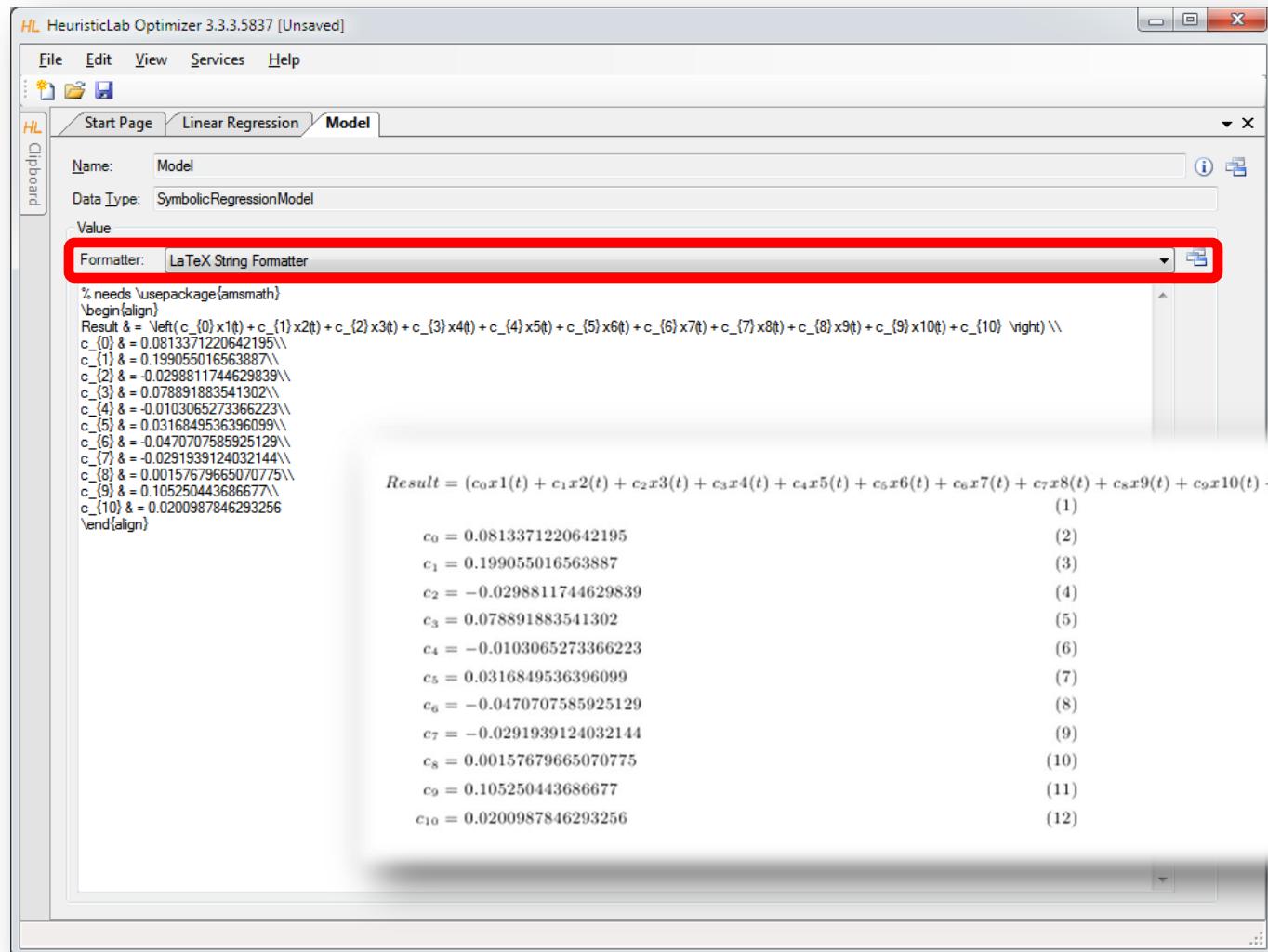
- Use *ViewHost* to switch to textual representation view.



# Default Textual Representation for Model Export



# Textual Representation for Export to LaTeX



# LaTeX Export



HL HeuristicLab Optimizer 3.3.3.5837 [Unsaved]

File Edit View Services Help

Start Page Genetic Algorithm Interactive Regression Solution S... Model

Name: Model

Data Type: SymbolicRegressionModel

Value

Formatter: LaTeX String Formatter

```
% needs \usepackage{amsmath}
\begin{aligned}
Result &= \left( c_{(0)} x_4(t) \cdot c_1 x_3(t) \cdot c_2 x_6(t) \cdot c_3 x_5(t) \cdot c_4 x_4(t) + c_5 x_4(t) \cdot c_6 x_3(t) \cdot c_7 x_4(t) + c_8 x_4(t) \cdot c_9 x_3(t) \cdot c_{10} \right. \\
&\quad \left. + \frac{c_{11}}{c_{12} x_4(t)} \cdot c_{13} x_3(t) \cdot c_{14} x_4(t) + c_{15} x_5(t) + \frac{c_{16}}{c_{17} x_2(t)} \right) \cdot c_{18} \\
&\quad \left. + c_{19} \right) \cdot c_{20} + c_{21} \\
c_{(4)} &= -1.57302367616477 \\
c_{(7)} &= -0.867137925013337 \\
c_{(10)} &= -0.867137925013337 \\
c_{(11)} &= 1.27519978915975 \\
c_{(14)} &= -0.017064976517855 \\
c_{(15)} &= 0.00314376988160885 \\
c_{(17)} &= -3.00832012161288 \\
c_{(18)} &= 0.867137925013337 \\
c_{(19)} &= -5.45190909899249 \\
c_{(20)} &= -0.204498330755849 \\
c_{(21)} &= -0.0465339907207764
\end{aligned}
```

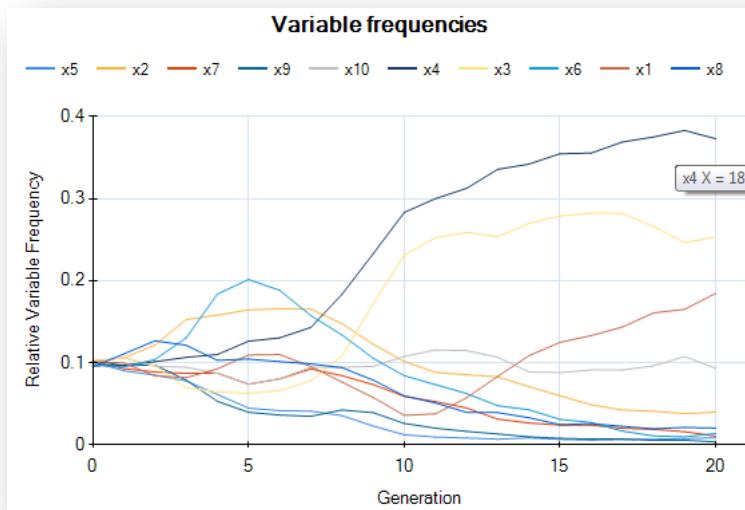
Result =  $x_4(t) \cdot x_3(t) \cdot c_{20}$  (13)

$$\left( x_6(t) \cdot x_5(t) \cdot c_4 + x_4(t) \cdot x_3(t) \cdot c_7 + x_4(t) \cdot x_3(t) \cdot c_{10} + \frac{c_{11} x_1(t)}{x_4(t) \cdot x_3(t) \cdot \left( c_{14} x_4(t) + c_{15} x_5(t) + \frac{1}{c_{17} x_2(t)} \right) \cdot c_{18}} + c_{19} \right) + c_{21} \quad (14)$$

$c_4 = -1.57302367616477$  (15)  
 $c_7 = -0.867137925013337$  (16)  
 $c_{10} = -0.867137925013337$  (17)  
 $c_{11} = 1.27519978915975$  (18)  
 $c_{14} = -0.017064976517855$  (19)  
 $c_{15} = 0.00314376988160885$  (20)  
 $c_{17} = -3.00832012161288$  (21)  
 $c_{18} = 0.867137925013337$  (22)  
 $c_{19} = -5.45190909899249$  (23)  
 $c_{20} = -0.204498330755849$  (24)  
 $c_{21} = -0.0465339907207764$  (25)

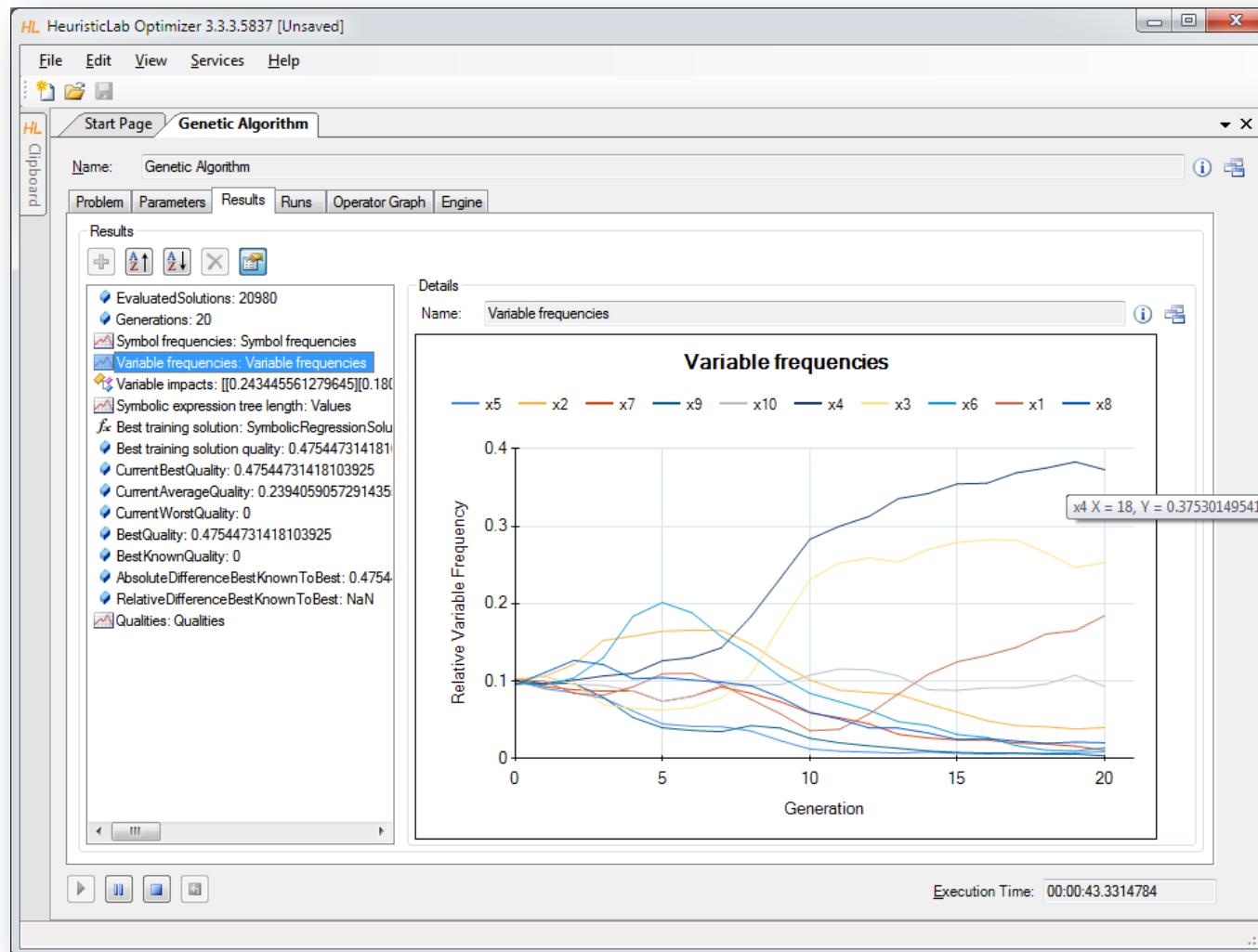
# Variable Relevance Analysis

- Which variables are important to predict classes correctly?
- Demonstration
  - Variable frequency analyzer
  - symbol frequency analyzer
  - variable impacts



	Relative variable relevance
x4	0.302803869106054
x3	0.241170172985569
x1	0.179112369714678
x10	0.0589664719249172
x2	0.0544635184742382
x6	0.0446774403657897
x8	0.0436011597048278
x7	0.0331173502974243
x5	0.0226252246461621
x9	0.01946242278034

# Inspect Variable Frequency Chart



# Inspect Variable Impacts



HL HeuristicLab Optimizer 3.3.3.5837 [Unsaved]

File Edit View Services Help

Start Page Genetic Algorithm

Name: Genetic Algorithm

Clipboard

Problem Parameters Results Runs Operator Graph Engine

Results

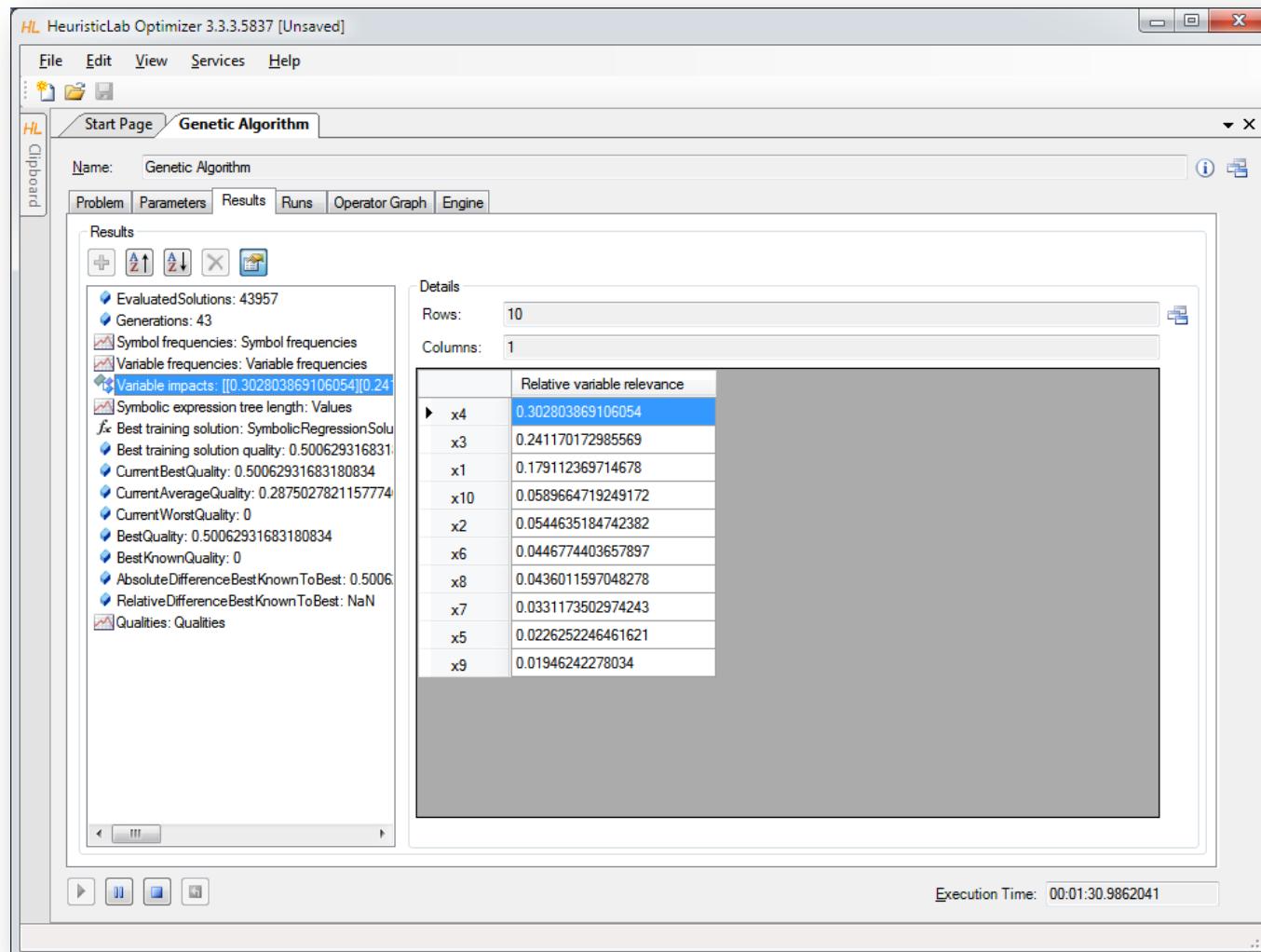
Evaluated Solutions: 43957  
Generations: 43  
Symbol frequencies: Symbol frequencies  
Variable frequencies: Variable frequencies  
Variable impacts: [[0.302803869106054][0.24]]  
Symbolic expression tree length: Values  
Best training solution: SymbolicRegressionSolu  
Best training solution quality: 0.500629316831  
CurrentBestQuality: 0.50062931683180834  
CurrentAverageQuality: 0.2875027821157774  
CurrentWorstQuality: 0  
BestQuality: 0.50062931683180834  
BestKnownQuality: 0  
Absolute Difference Best Known To Best: 0.5006  
Relative Difference Best Known To Best: NaN  
Qualities: Qualities

Details

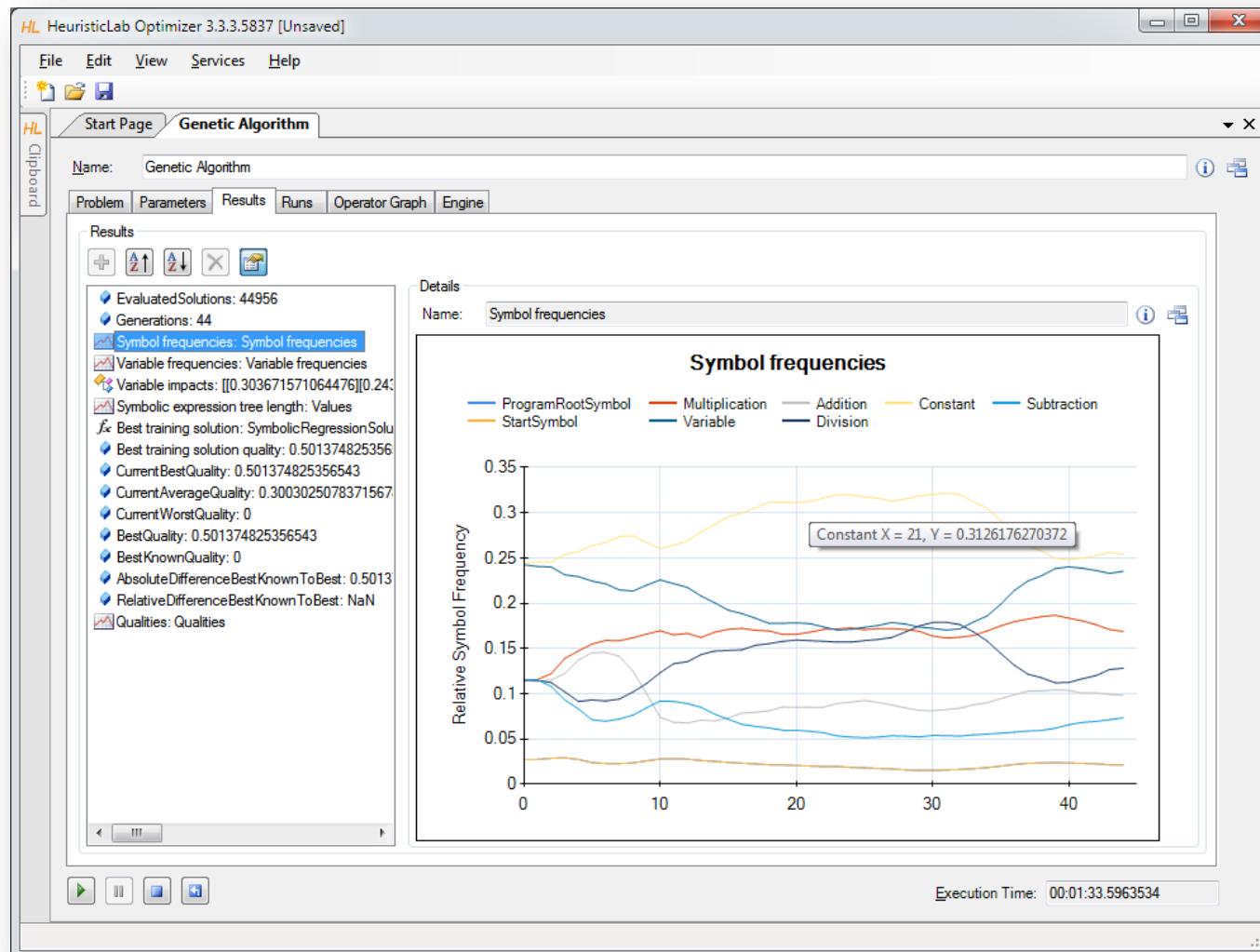
Rows: 10  
Columns: 1

	Relative variable relevance
x4	0.302803869106054
x3	0.241170172985569
x1	0.179112369714678
x10	0.0589664719249172
x2	0.0544635184742382
x6	0.0446774403657897
x8	0.0436011597048278
x7	0.0331173502974243
x5	0.0226252246461621
x9	0.01946242278034

Execution Time: 00:01:30.9862041



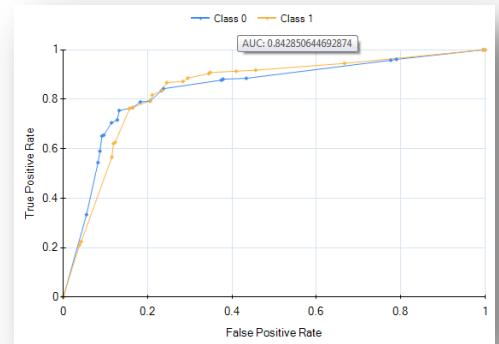
# Inspect Symbol Frequencies



# Classification with HeuristicLab



- Symbolic classification
  - evolve discriminating function using GP
  - find thresholds to assign classes
- Demonstration
  - real world medical application
  - model accuracy
  - visualization of model output
    - discriminating function output
    - ROC-curve
    - confusion matrix



	Actual Class 0	Actual Class 1
Predicted Class 0	197	29
Predicted Class 1	64	190

# Case Study: Classification



- Real world medical dataset (*Mammographic Mass*) from UCI Machine Learning Repository
  - data from non-invasive mammography screening
  - variables:
    - patient age
    - visual features of inspected mass lesions: shape, margin, density
  - target variable: severity (malignant, benign)
  - download  
<http://dev.heuristiclab.com/AdditionalMaterial#ICCGI2011>

# Open Sample

**HL HeuristicLab Optimizer 3.3.3.5837**

File Edit View Services Help

Start Page

## HeuristicLab Optimizer 3.3.3.5837

Follow these steps to start working with HeuristicLab Optimizer:

1. Open an algorithm
  - click  (New Item) in the toolbar and select an algorithm or click  (Open File) in the toolbar and load an algorithm from a file
2. Open a problem in the algorithm
  - in the Problem tab of the algorithm click  (New Problem) and select a problem or click  (Open Problem) and load a problem from a file
3. Set parameters
  - set problem parameters in the Problem tab of the algorithm
  - set algorithm parameters in the Parameters tab of the algorithm
4. Run the algorithm
  - click  (Start/Resume Algorithm) to execute the algorithm (if the button is grayed out some parameters of the algorithm or the problem still have to be set)
  - wait for the algorithm to terminate or click  (Pause Algorithm) to interrupt its execution or click  (Stop Algorithm) to stop its execution
5. Check results
  - check the results on the Results tab of the algorithm
  - click  (Start/Resume Algorithm) to continue the algorithm or click  (Reset Algorithm) to prepare a new run

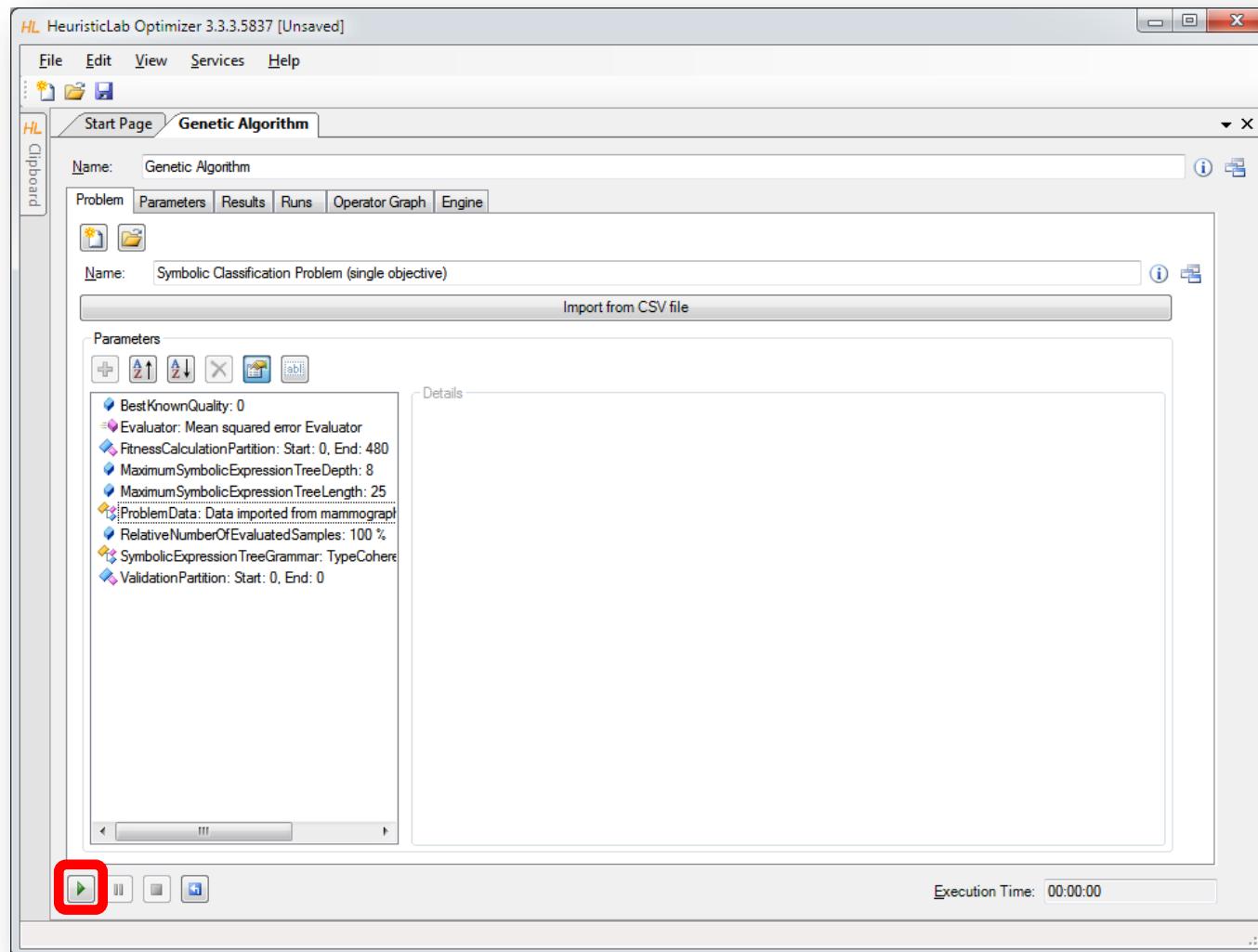
Looking for predefined algorithms which can be executed immediately?

- check out the **sample algorithms** below

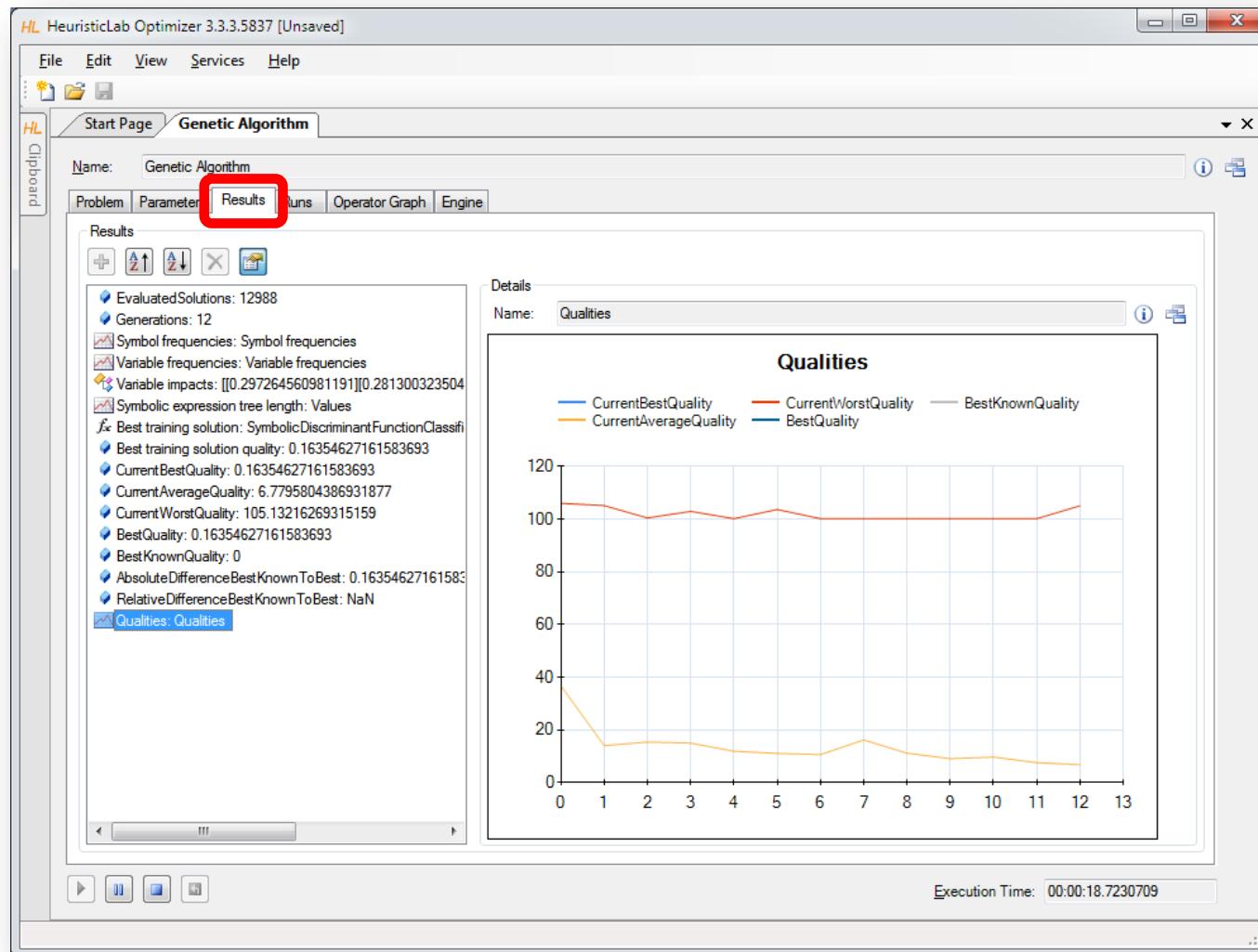
Samples	
Name	Description
 Evolution Strategy - Griewank	An evolution strategy which solves the 10-dimensional Griewank test function
 Genetic Algorithm - TSP	A genetic algorithm which solves the "ch130" traveling salesman problem (imported from TSPLIB)
 Genetic Algorithm - VRP	A genetic algorithm which solves the "C101" vehicle routing problem (imported from Solomon)
 Genetic Programming - Artificial Ant	A standard genetic programming algorithm to solve the artificial ant problem (Santa-Fe trail)
 Genetic Programming - Symbolic Classification	A standard genetic programming algorithm to solve a classification problem (Mammographic+Mass dataset)
 Genetic Programming - Symbolic Regression	A standard genetic programming algorithm to solve a symbolic regression problem (tower dataset)
 Island Genetic Algorithm - TSP	An island genetic algorithm which solves the "ch130" traveling salesman problem (imported from TSPLIB)
 Local Search - Knapsack	A local search algorithm that solves a randomly generated Knapsack problem

Show Start Page on Startup

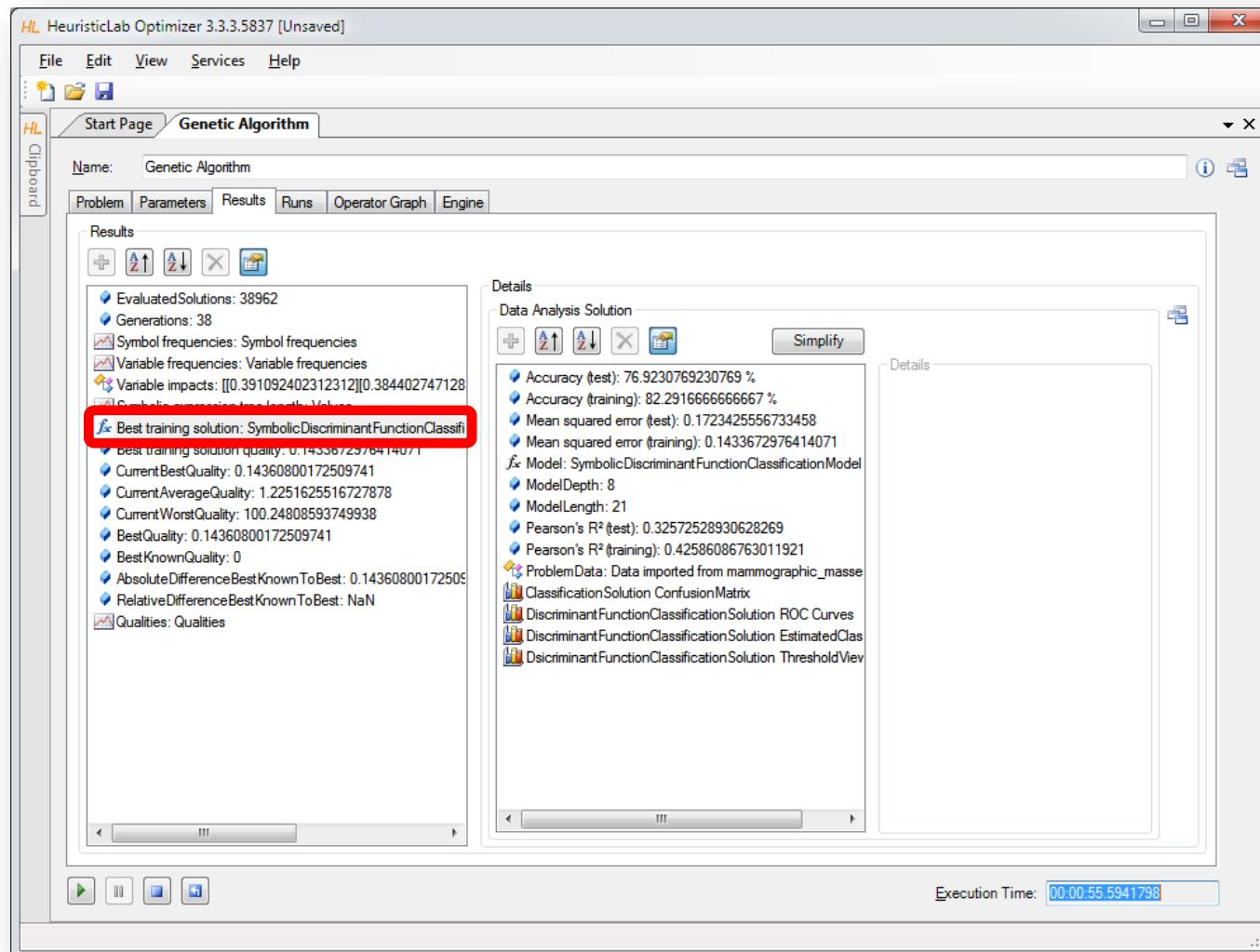
# Configure and Run Algorithm



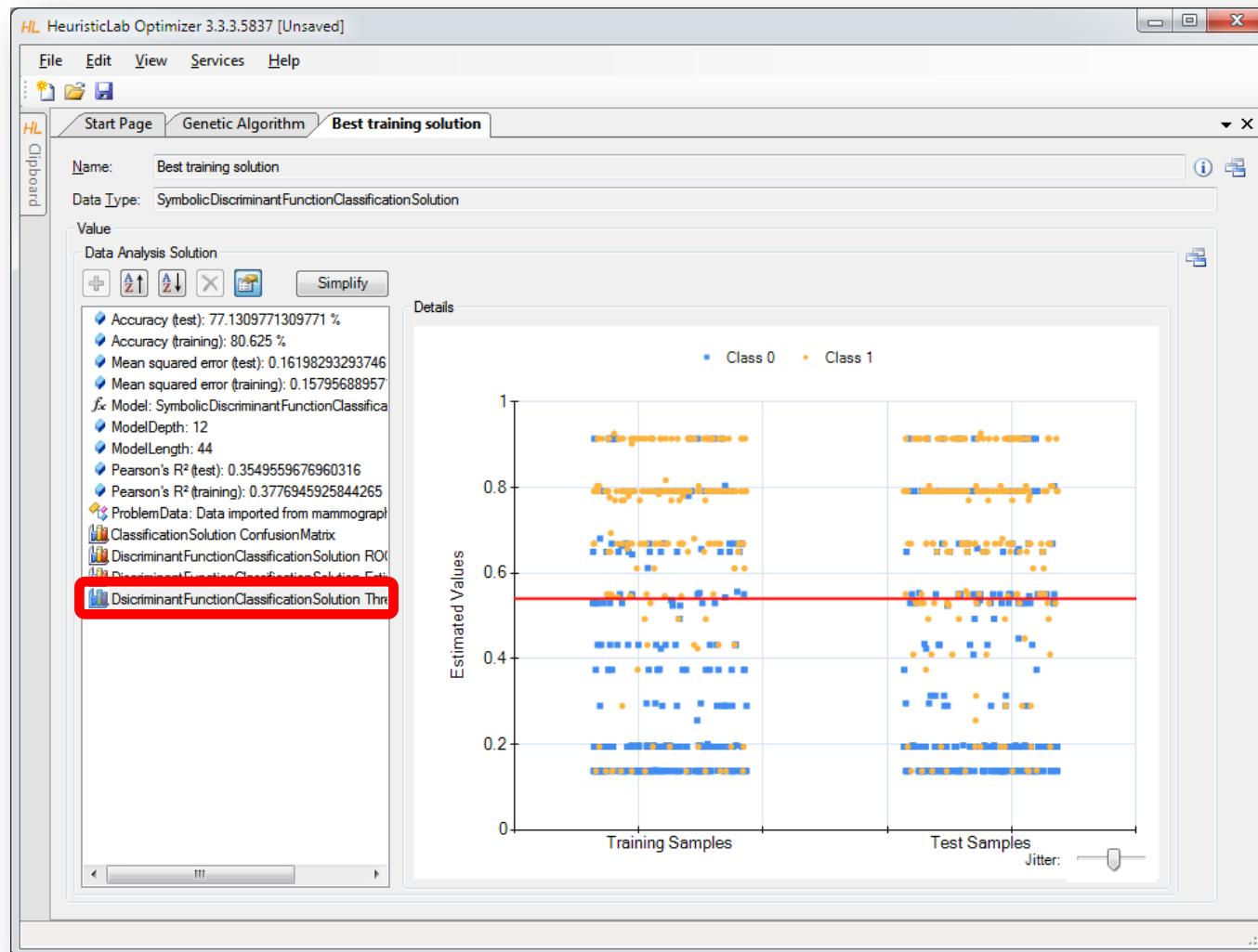
# Inspect Quality Linechart



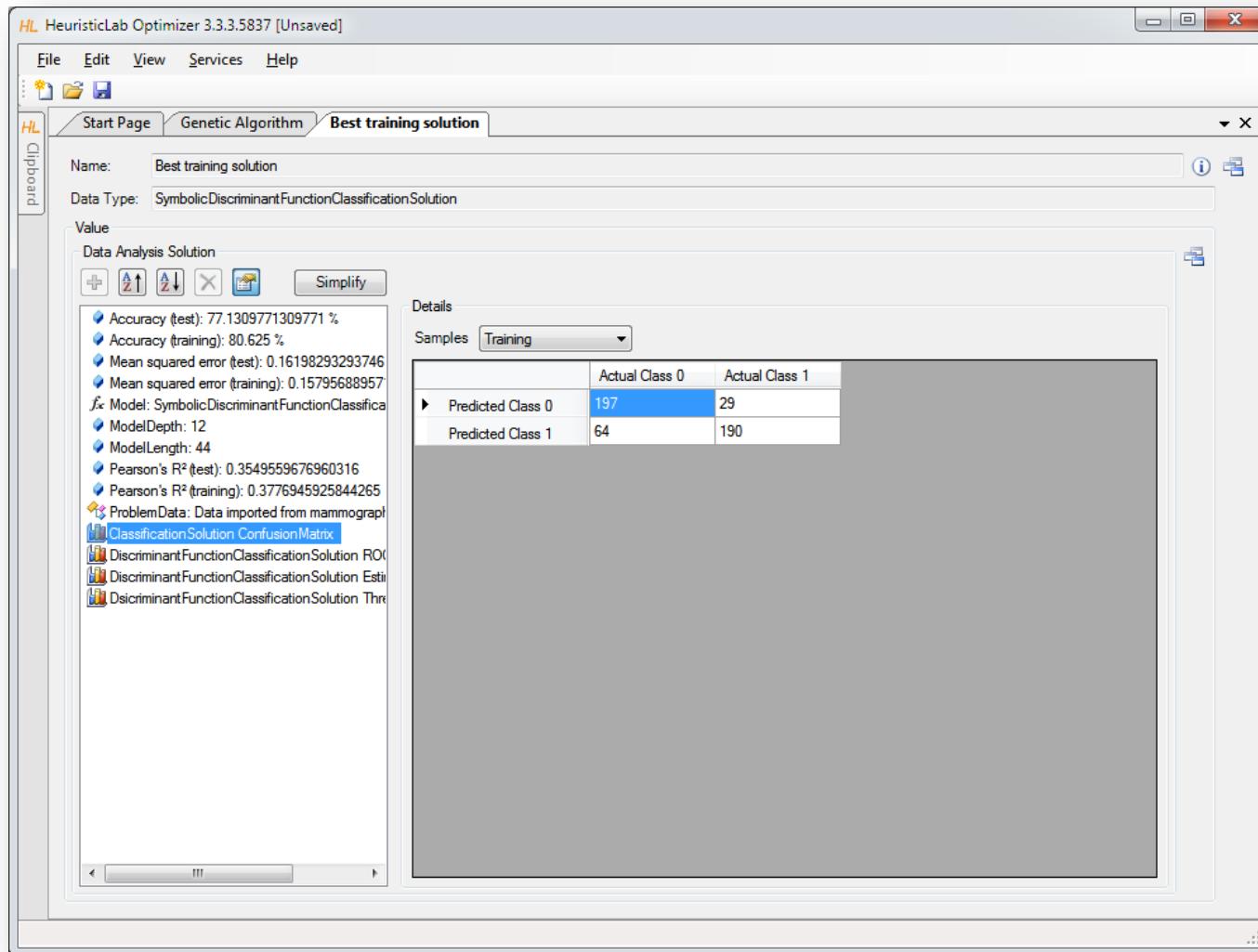
# Inspect Best Training Solution



# Inspect Model Output and Thresholds



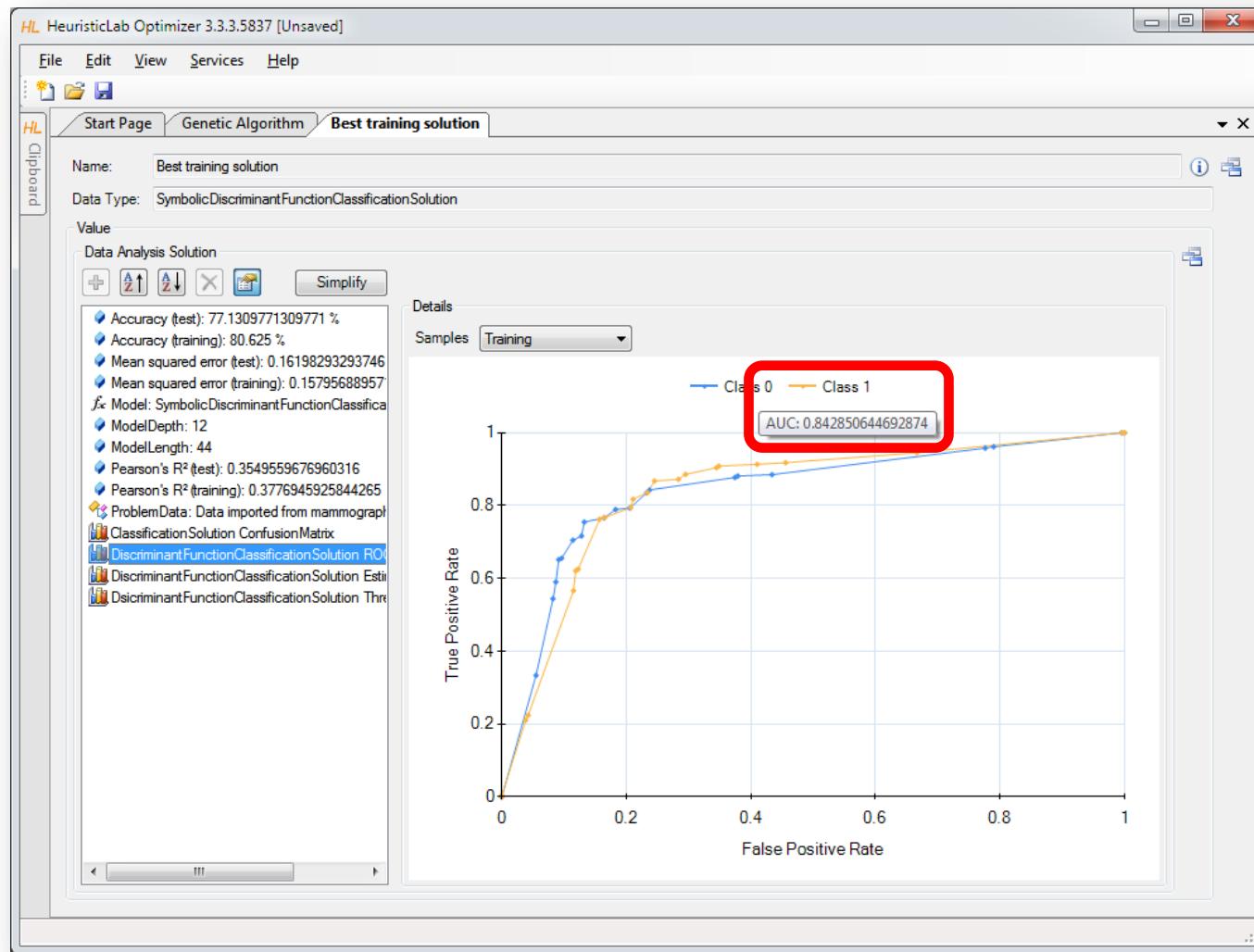
# Inspect Confusion Matrix



The screenshot shows the HeuristicLab Optimizer interface with the title bar "HL HeuristicLab Optimizer 3.3.3.5837 [Unsaved]". The menu bar includes File, Edit, View, Services, and Help. The tabs at the top are Start Page, Genetic Algorithm, and Best training solution, with Best training solution selected. The main area displays a "Data Analysis Solution" for a "SymbolicDiscriminantFunctionClassificationSolution". The "Value" section lists various performance metrics and model details. The "Details" section shows a confusion matrix for "Training" samples:

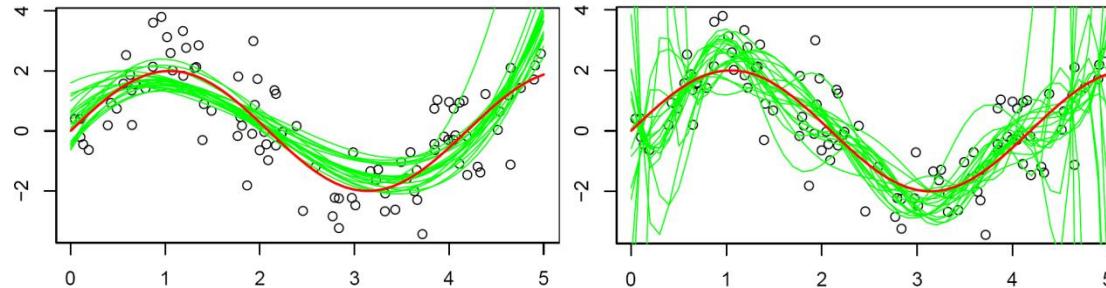
	Actual Class 0	Actual Class 1
Predicted Class 0	197	29
Predicted Class 1	64	190

# Inspect ROC Curve

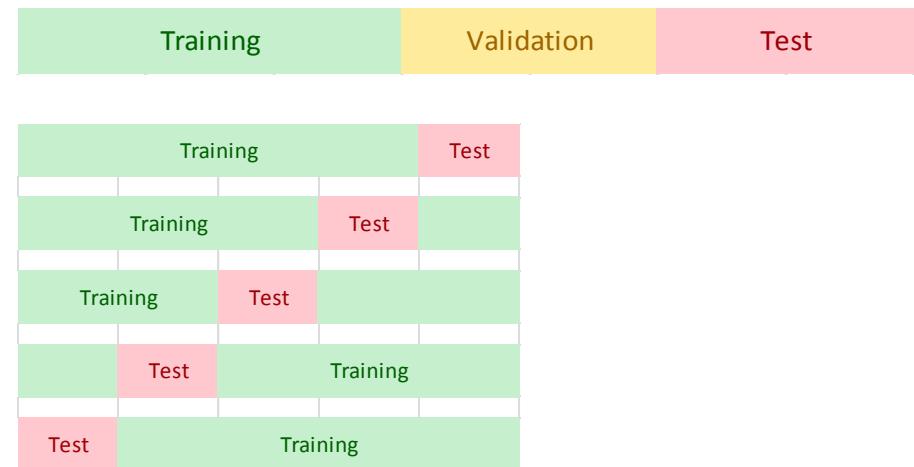


# Validation of Results

- Overfitting = memorizing data

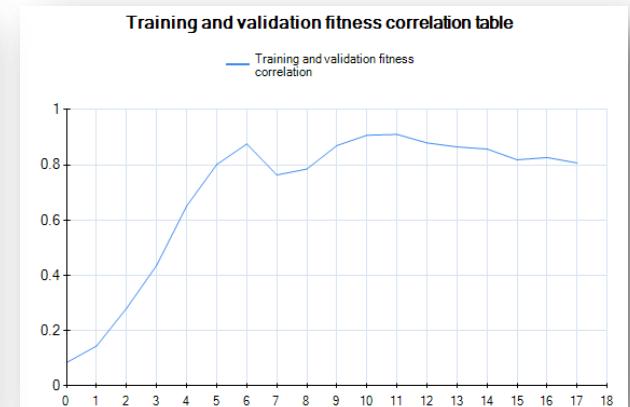
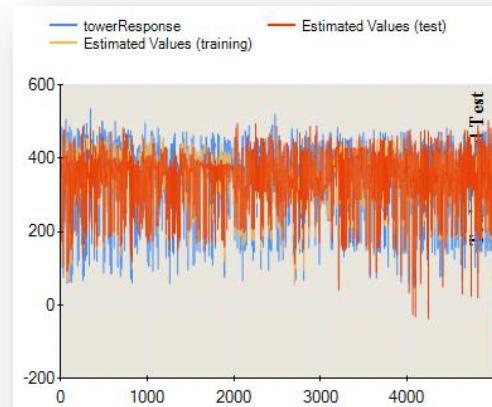
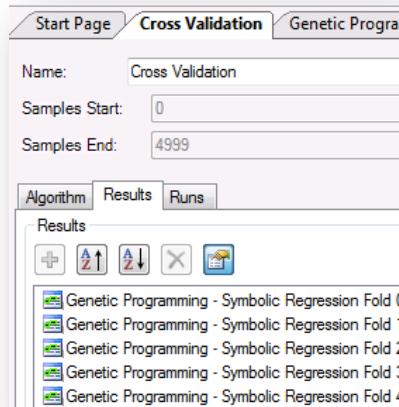


- Strategies to reduce overfitting
  - validation partition
  - cross-validation

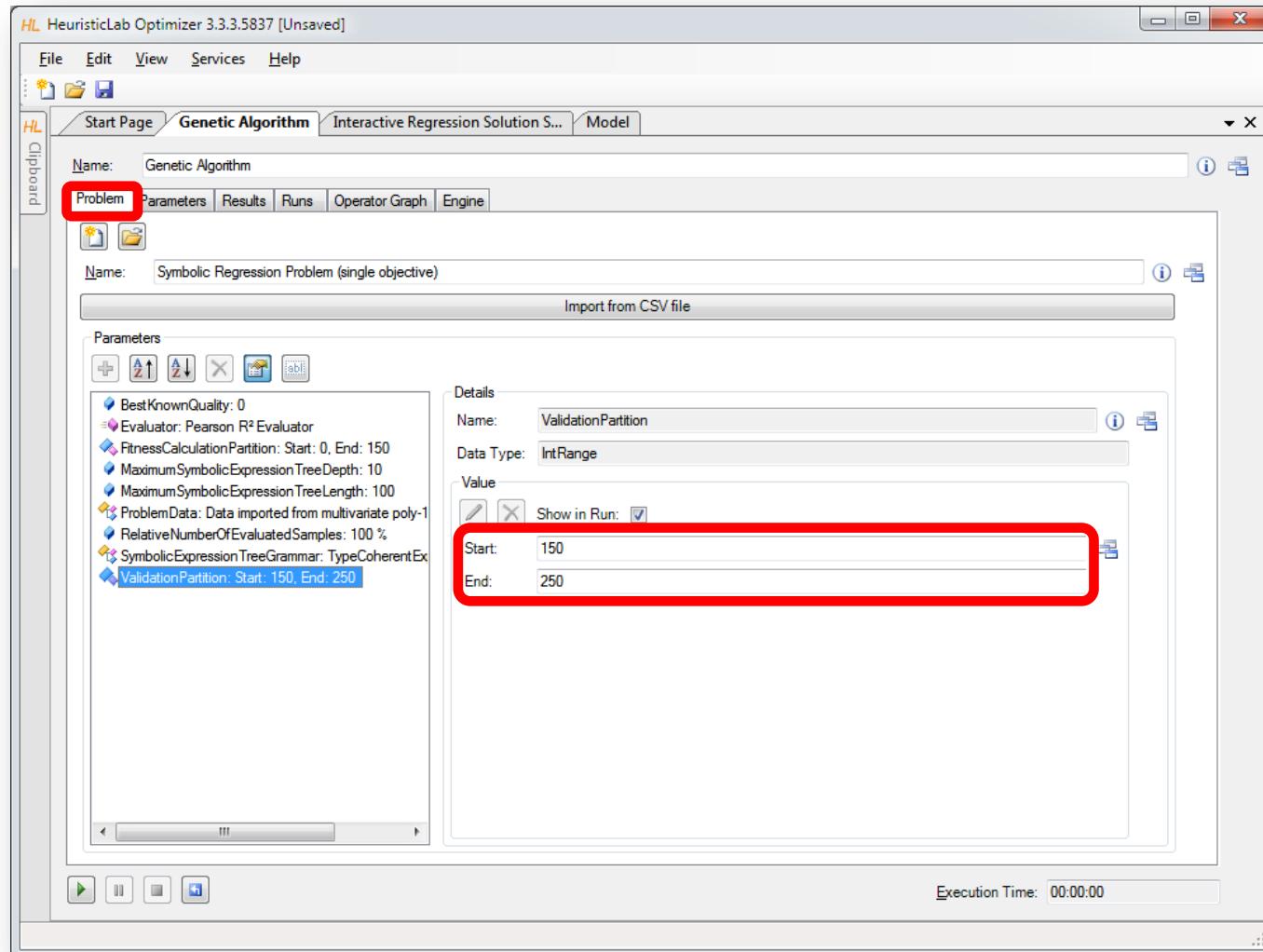


# Validation of Results

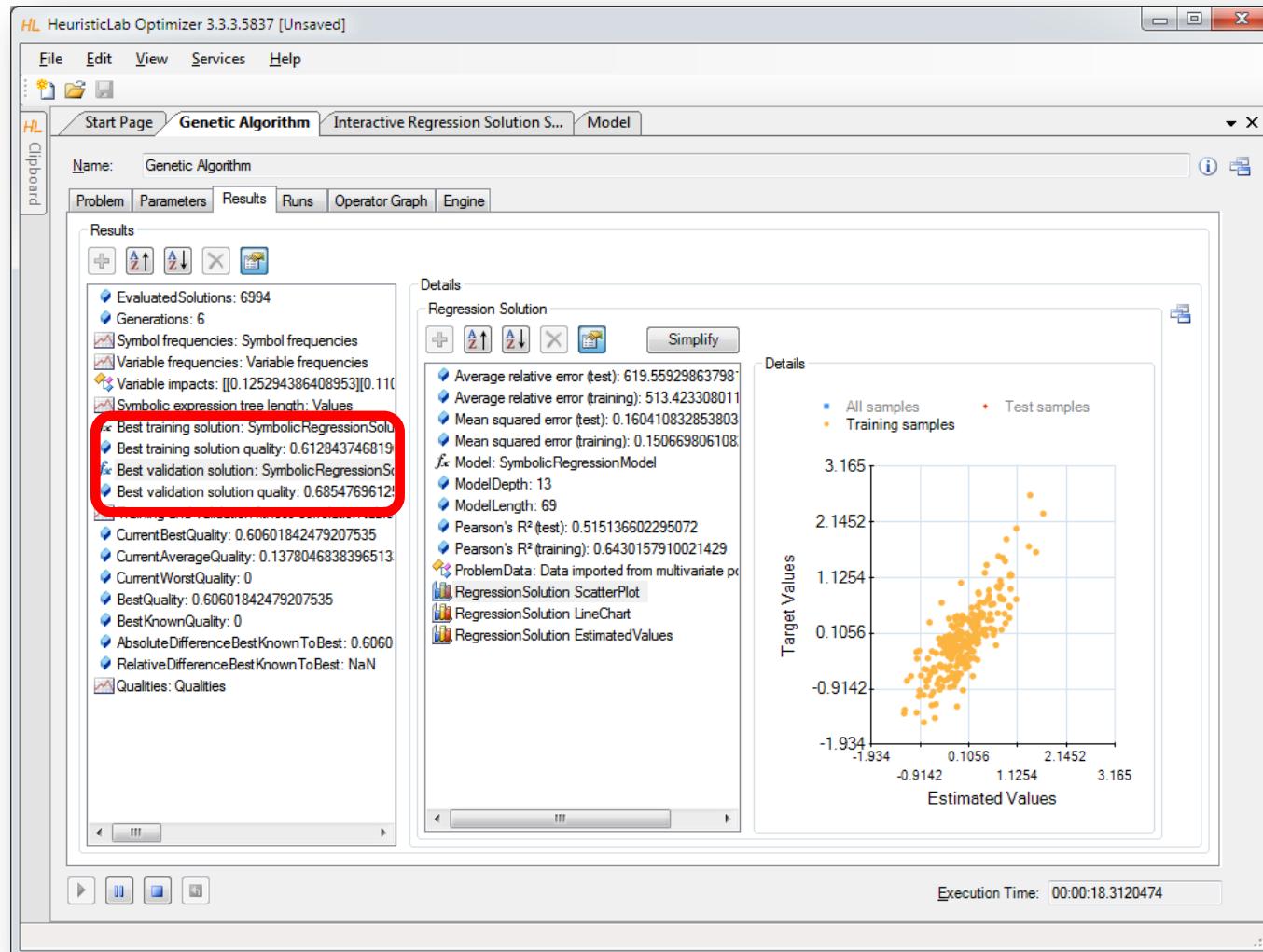
- Demonstration
  - Configuration of a validation set
  - Inspection of best solution on validation set
  - Analysis of training- and validation fitness correlation
  - Cross-validation
    - Configuration
    - Analysis of results



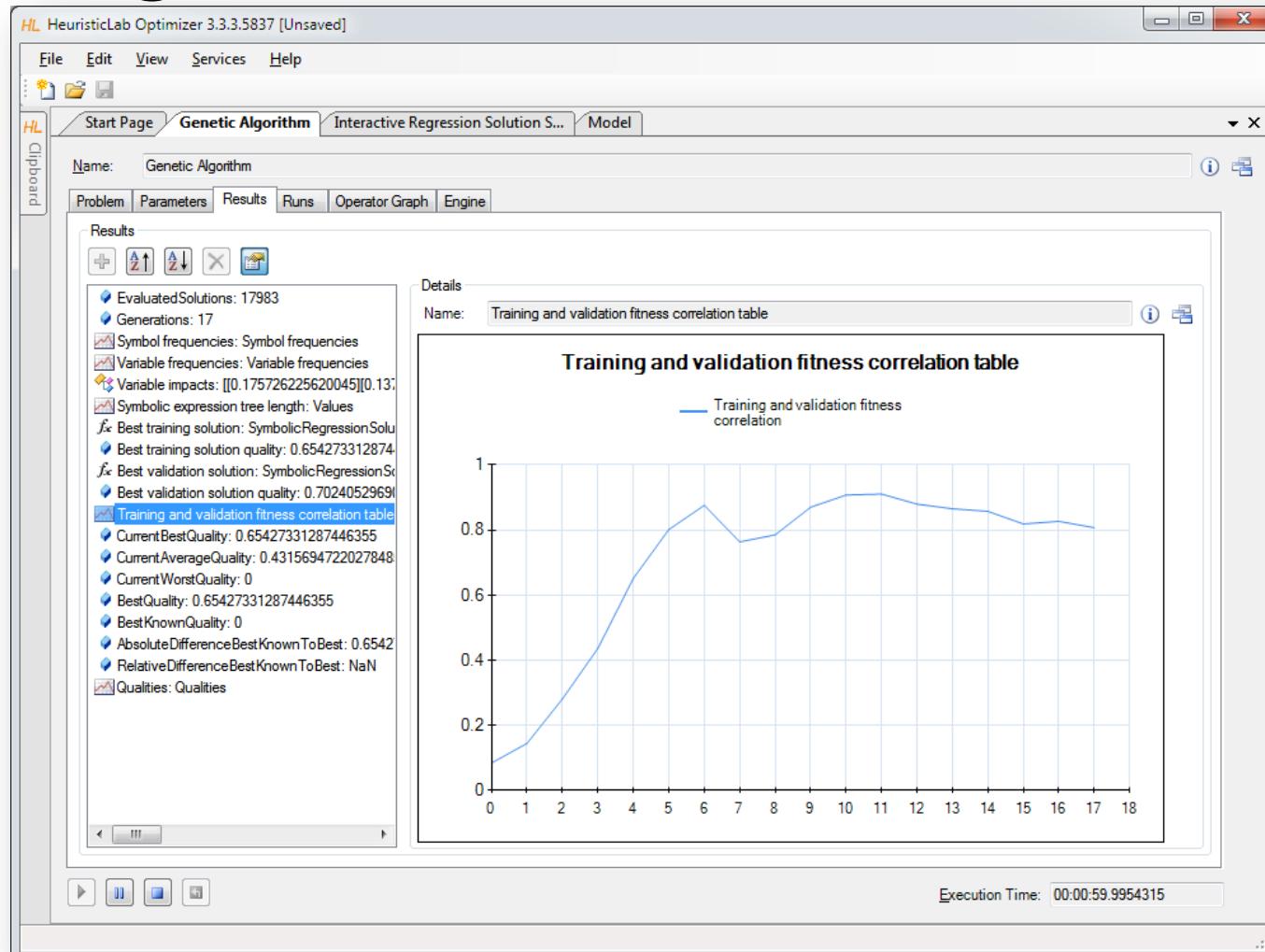
# Configuration of Validation Partition



# Inspect Best Model on Validation Partition



# Inspect Linechart of Correlation of Training and Validation Fitness



# Agenda

- Objectives of the Tutorial
- Introduction
- Where to get HeuristicLab?
- Plugin Infrastructure
- Graphical User Interface
- Available Algorithms & Problems
- **Demonstration Part I: Working with HeuristicLab**
- **Demonstration Part II: Data-based Modeling**
- Some Additional Features
- Planned Features
- Team
- Suggested Readings
- Bibliography
- Questions & Answers

# Some Additional Features

- HeuristicLab Hive
  - parallel and distributed execution of algorithms and experiments on many computers in a network
- Optimization Knowledge Base (OKB)
  - database to store algorithms, problems, parameters and results
  - open to the public
  - open for other frameworks
  - analyze and store characteristics of problem instances and problem classes
- External solution evaluation and simulation-based optimization
  - interface to couple HeuristicLab with other applications (MatLab, AnyLogic, ...)
  - supports different protocols (command line parameters, TCP, ...)
- Parameter grid tests and meta-optimization
  - automatically create experiments to test large ranges of parameters
  - apply heuristic optimization algorithms to find optimal parameter settings for heuristic optimization algorithms



# Planned Features

- Algorithms & Problems
  - steady-state genetic algorithm
  - unified tabu search for vehicle routing
  - scatter search
  - ...
- Cloud Computing
  - port HeuristicLab Hive to Windows Azure
- Linux
  - port HeuristicLab to run on Mono and Linux machines
- Have a look at the HeuristicLab roadmap
  - <http://dev.heuristiclab.com/trac/hl/core/roadmap>
- Any other ideas, requests or recommendations?
  - join our HeuristicLab Google group [heuristiclab@googlegroups.com](mailto:heuristiclab@googlegroups.com) or
  - write an e-mail to [support@heuristiclab.com](mailto:support@heuristiclab.com)

# HeuristicLab Team



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**HEAL**

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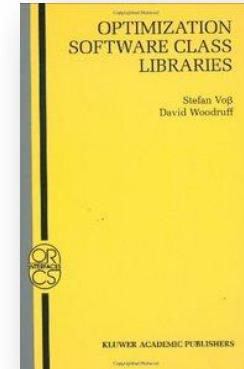
Heuristic and Evolutionary  
Algorithms Laboratory



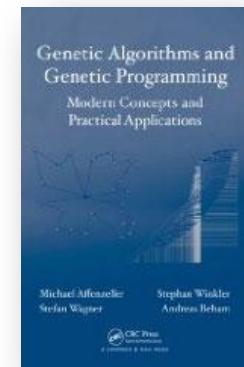
# Suggested Readings



- S. Voß, D. Woodruff (Edts.)  
**Optimization Software Class Libraries**  
Kluwer Academic Publishers, 2002



- M. Affenzeller, S. Winkler, S. Wagner, A. Beham  
**Genetic Algorithms and Genetic Programming  
Modern Concepts and Practical Applications**  
CRC Press, 2009



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- S. Wagner, M. Affenzeller  
**HeuristicLab: A generic and extensible optimization environment**  
Adaptive and Natural Computing Algorithms, pp. 538-541  
Springer, 2005
- S. Wagner, S. Winkler, R. Braune, G. Kronberger, A. Beham, M. Affenzeller  
**Benefits of plugin-based heuristic optimization software systems**  
Computer Aided Systems Theory - EUROCAST 2007, Lecture Notes in Computer Science, vol. 4739, pp. 747-754  
Springer, 2007
- S. Wagner, G. Kronberger, A. Beham, S. Winkler, M. Affenzeller  
**Modeling of heuristic optimization algorithms**  
Proceedings of the 20th European Modeling and Simulation Symposium, pp. 106-111  
DIPTEM University of Genova, 2008
- S. Wagner, G. Kronberger, A. Beham, S. Winkler, M. Affenzeller  
**Model driven rapid prototyping of heuristic optimization algorithms**  
Computer Aided Systems Theory - EUROCAST 2009, Lecture Notes in Computer Science, vol. 5717, pp. 729-736  
Springer, 2009
- S. Wagner  
**Heuristic optimization software systems - Modeling of heuristic optimization algorithms in the HeuristicLab software environment**  
Ph.D. thesis, Johannes Kepler University Linz, Austria, 2009.
- S. Wagner, A. Beham, G. Kronberger, M. Kommenda, E. Pitzer, M. Kofler, S. Vonolfen, S. Winkler, V. Dorfer, M. Affenzeller  
**HeuristicLab 3.3: A unified approach to metaheuristic optimization**  
Actas del séptimo congreso español sobre Metaheurísticas, Algoritmos Evolutivos y Bioinspirados (MAEB'2010), 2010
- Detailed list of all publications of the HEAL research group: <http://research.fh-ooe.at/de/orgunit/detail/356#showpublications>

# Questions & Answers



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