



Who are you? Vs What can you do?

# AUTHENTICATION & AUTHORIZATION

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# GATEKEEPER (SIGNATURE CHECKER)

- **Rule Sheet 1: Gatekeeper (Signature Checker)**
  - **Your Role:**  
You are the **Gatekeeper**. You only check the **physical sign** on the slip.
  - **Rules**
  - Look **only at the sign** on the bottom of the slip
  - Sign Code is – **ABC345**
  - If the sign is **valid** → allow the person inside
  - If the sign is **missing or fake** → deny entry
  - Do **NOT** read the name or employee ID
  - Do **NOT** ask questions
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# ACCESS CONTROLLER (ID CHECKER)

- **Your Role:**  
You control **who can switch off the light.**
  - **Rules**
  - Check the **Employee ID written on the slip**
  - Only **TWO specific Employee ID** - 5679 & 8903 are allowed
  - If ID matches → allow light switch access
  - If ID does not match → deny access
  - Only if the person is inside, rules apply
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# AUTHENTICATION (WHO ARE YOU?)

- Verifies **identity**
- Happens first
- Uses credentials (username/password, OTP, token)
- Example: Logging into an app

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# AUTHORIZATION (WHAT CAN YOU DO?)

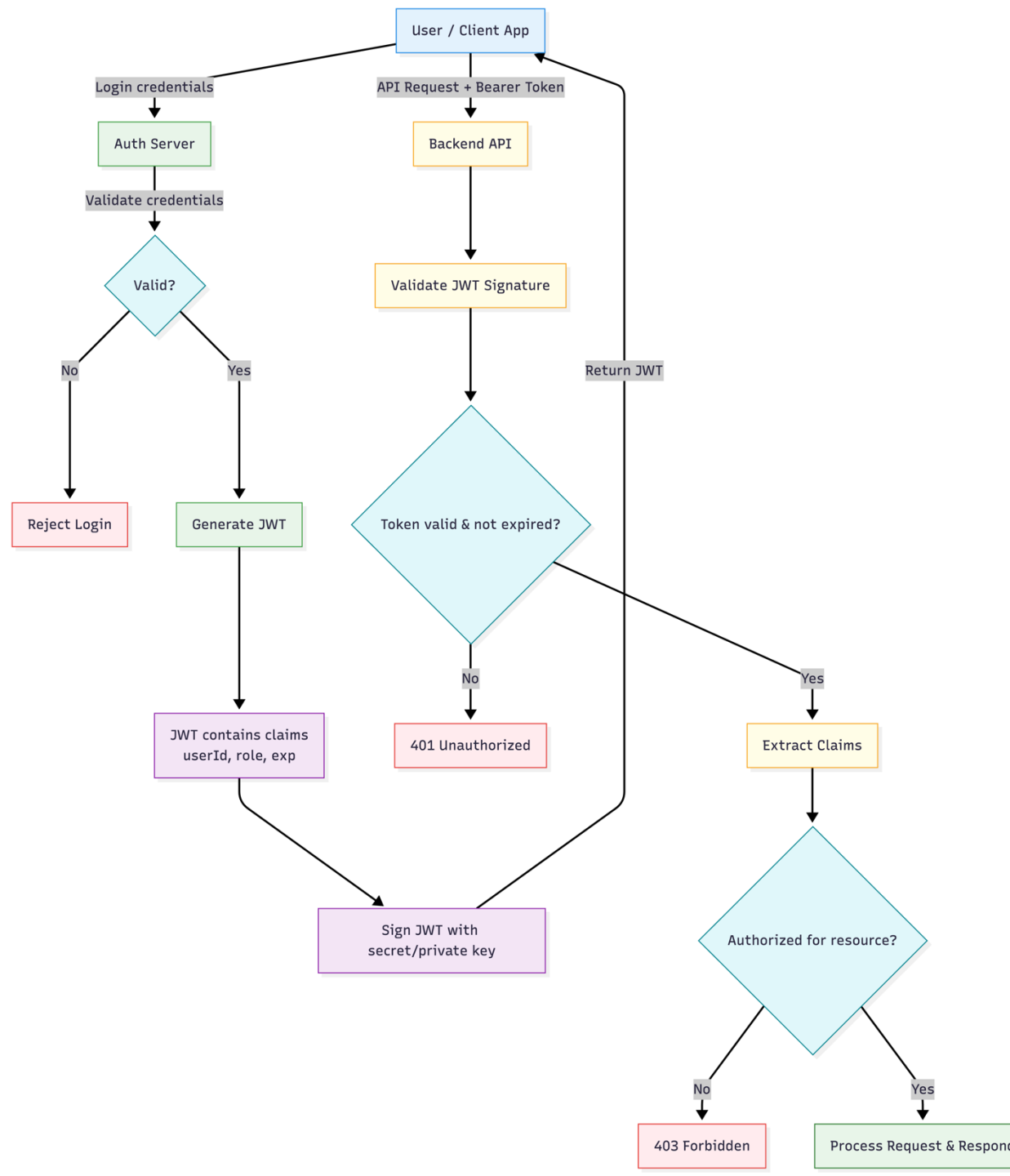
- Verifies **permissions**
- Happens after authentication
- Uses roles, scopes, policies
- Example: Can you access /admin?

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# ACCESS TOKEN

- A short-lived token used to **access APIs**
  - Usually a **JWT**
  - Sent with every request
  - **How it's used**
    - Client sends token in header  
Authorization: Bearer <access\_token>
  - Backend validates:
    - Signature
    - Expiry
    - Permissions
  - **Why short-lived**
    - Limits damage if stolen
    - Forces re-authentication or refresh
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# TOKE VALIDATION FLOW



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# JWT – WHAT IT IS & WHY IT'S USED

- **What is JWT?**
    - JWT (JSON Web Token) is a **compact, self-contained token**
    - Used to **securely transmit claims** between client and server
    - Stateless → server doesn't store session data
  - **Why use JWT?**
    - **Stateless auth** → perfect for microservices & APIs
    - Scales well (no session store, no DB hit per request)
    - Works cleanly with **REST, mobile apps, SPAs**
    - Easy to pass via HTTP headers (Authorization: Bearer <token>)
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# JWT

- **Where it fits**
  - After login → server issues JWT
  - Client sends JWT on every request
  - Server validates token → grants access
- **Blunt reality**
  - JWT is great for **auth**, not magic
  - Long-lived JWTs + bad revocation = security risk

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# JWT STRUCTURE

- **Title:** JWT (JSON Web Token) Structure
- **JWT = 3 parts (dot separated)**

Header.Payload.Signature

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# JWT HEADER

```
{  
  "alg": "HS256",  
  "typ": "JWT"  
}
```

- **What it contains**
  - Token type → JWT
  - Signing algorithm → HS256 / RS256
  - **Truth**
    - Header tells **how** the token is signed
    - Weak algorithm choice = weak security
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# JWT PAYLOAD

```
{  
  "sub": "12345",  
  "role": "admin",  
  "exp": 1710000000  
}
```

- **What it contains**
  - User identity → sub, userId
  - Authorization data → role, scope
  - Token lifetime → iat, exp
  - **Hard rule**
    - Payload is **not encrypted**
    - Never put passwords or secrets here
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# JWT SIGNATURE

```
HMAC(  
    base64UrlEncode(header) + "." +  
    base64UrlEncode(payload),  
    secret / private key  
)
```

- **What it does**
  - Ensures **integrity**
  - Prevents tampering
  - **Reality**
  - If signature fails → token is trash
  - Private key leakage = total compromise
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# PASSWORD HASHING CONCEPT

- Passwords are **never stored as plain text**
  - They are converted into a **one-way hash**
  - **How it works**
    - User enters password
    - System hashes it (bcrypt / argon2)
    - Hash is stored, not the password
  - **During login**
    - Entered password → hashed again
    - Hashes compared
    - Match = correct password
  - **Hard truth**
    - Hashing ≠ encryption (no reverse)
    - If you can “decrypt” it, you did it wrong
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# WHAT IS OAUTH 2.0

- **OAuth 2.0** is a **delegated authorization framework**.
- OAuth2 lets an app access your data **without knowing your password**.
- **Why OAuth2 exists**
  - Sharing passwords is unsafe
  - Apps need limited, controlled access
  - Users should be able to **revoke access anytime**



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# REAL-LIFE EXAMPLE – OAUTH 2.0

- “Login with Google”
  - You **don’t** give Gmail password to the app
  - Google gives the app a **token**
  - Token has **limited permissions**
  - You can revoke it later
  - **What OAuth2 actually does**
    - Issues **Access Tokens**
    - Defines **who can access what**
    - Does **NOT** define how login UI works
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# OAuth 2.0 VS JWT

Aspect	OAuth2	JWT
Type	Framework	Token format
Solves	Authorization	Identity & claims
Token	Issues tokens	Is the token
Can exist alone	✗	✓
Common combo	OAuth2 + JWT	JWT inside OAuth2


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# SAML

- **What it is:** Authentication + authorization protocol
- **Data format:** XML (heavy)
- **Transport:** Browser redirects + XML assertions
- **Best for:** Enterprise SSO (old-school)
- **User experience:** Slower, clunky
- **Common today:** Mostly legacy

# OAuth 2.0

- **What it is:** Authorization framework
  - **Data format:** JSON
  - **Transport:** REST / HTTP
  - **Best for:** APIs, mobile apps, SPAs
  - **User experience:** Fast, modern
  - **Common today:**  Yes
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