

# Pace of Ecology

## Pursuit - High CFF

High relative motion between predator and prey predicts high CFF



## Ballistic - Intermediate CFF

Motion mainly from tracking prey predicting intermediate CFF values



## Sessile food - Low CFF

Feeding mainly on sessile sources, e.g. herbivory and scavenging, predicting low CFF values



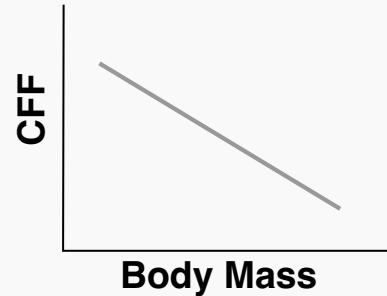
## Volant - High CFF

High relative motion compared to environment predicting low CFF values



# Body size

Smaller animals are predicted to have higher CFF values due to higher maneuverability



# Light levels

Animals in high light environments are predicted to have higher CFF than those in low light environments

