

# Eigenface for Face Recognition

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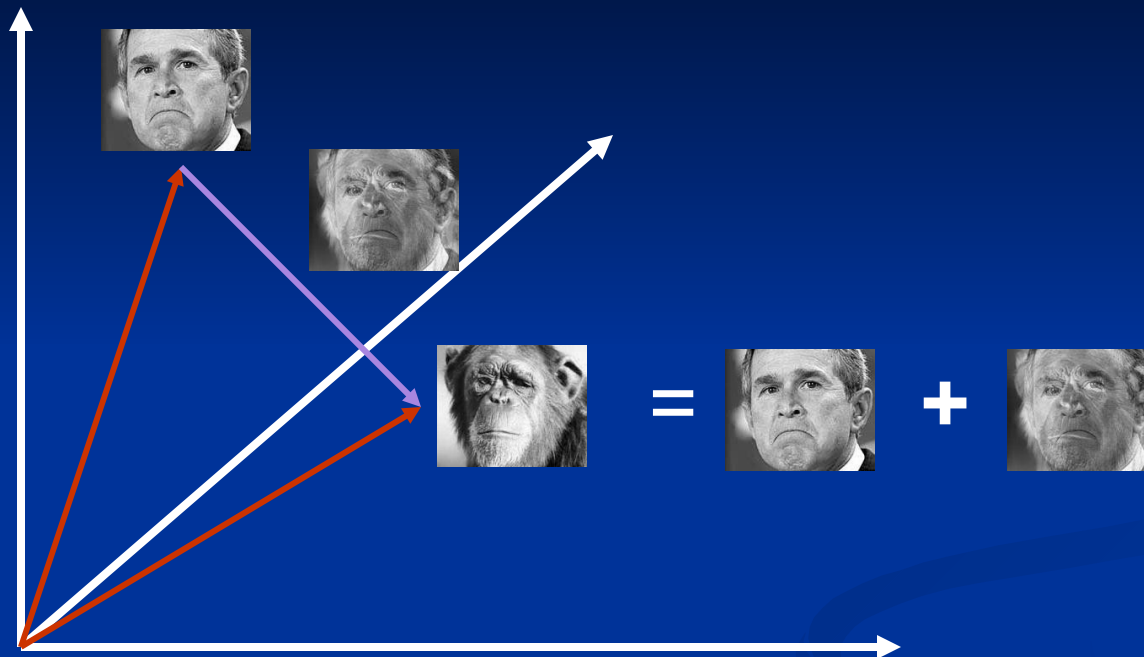
# Outline

- *Overview*
- Eigenfaces for Recognition
- Conclusion

# Overview

- Face Representation
  - Template-based approaches
  - Feature-based approaches
  - Appearance-based approaches
- Face Detection
  - Utilization of elliptical shape of human head (**applicable only to front views ☹**) [5]
  - Manipulation of images in “face space” [1]
- Face Identification
  - Performance affected by scale, pose, illumination, facial expression, and disguise, etc.

# Face space



- An image is a point in a high dimensional space
  - An  $N \times M$  image is a point in  $\mathbb{R}^{NM}$
  - We can define vectors in this space as we did in the 2D case

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# Eigenfaces Approach

- In the language of information theory.....
  - Efficient encoding followed by comparing one face encoding with a database of models encoded similarly

# Eigenfaces Approach (*Contd.*)

- In mathematical terms.....
  - Find the principal components of the face distribution, or the eigenvectors of the covariance matrix of the set of face images, called eigenfaces
  - Eigenfaces are a set of features that characterize the variation between face images
  - Each training face image can be represented in terms of a linear combination of the eigenfaces, so can the new input image
  - Compare the feature weights of the new input image with those of the known individuals

# Example for eigenface



Eigenfaces look somewhat like generic faces.



# Major Steps

1. Initialization: acquire the training set of face images and calculate the eigenfaces, which define the face space
2. Given an image to be recognized, calculate a set of weights of the  $M$  eigenfaces by projecting it onto each of the eigenfaces
3. Determine if the image is a face at all by checking if the image is sufficiently close to the face space
4. If it is a face, classify the weight pattern as either a known person or as unknown
5. (Optional) If the same unknown face is seen several times, update the eigenfaces / weight patterns, calculate its characteristic weight pattern and incorporate into the known faces

# Calculating Eigenfaces

- Set of training images  $\Gamma_1, \Gamma_2, \dots, \Gamma_M$  ( $\Gamma_n$  is a column vector of size  $N^2 \times 1$ )

Average face of the training set:

$$\Psi = \frac{1}{M} \sum_{n=1}^M \Gamma_n$$

Each training image differs from the average face by:

$$\Phi_n = \Gamma_n - \Psi$$

- A total number of  $N^2$  pairs of eigenvectors  $\mu_n$  and eigenvalues  $\lambda_n$  of the covariance matrix

$$C = \frac{1}{M} \sum_{n=1}^M \Phi_n \Phi_n^T = AA^T \quad (C: N^2 \times N^2 \text{ matrix}) \quad \text{Eq. (1)}$$

where  $A = [\Phi_1, \Phi_2, \dots, \Phi_M]$  ( $A: N^2 \times M$  matrix)

**Computationally Intractable ☹!**

# Calculating Eigenfaces

- For Computational Feasibility

Only  **$M - 1$**  eigenvectors are **meaningful** (  $M < N^2$  )

Eigenvectors  $\mathbf{v}_n$  and associated eigenvalues  $\lambda_n$  of  $L = A^T A$  :

$$A^T A \mathbf{v}_n = \lambda_n \mathbf{v}_n \Rightarrow$$

$$A A^T A \mathbf{v}_n = \lambda_n A \mathbf{v}_n \quad \text{Eq. (2)}$$

Therefore,  $A \mathbf{v}_n$  are the eigenvectors of  $C = A A^T$ ,  $\lambda_n$  are the associated eigenvalues

$$\mu_n = \sum_{k=1}^M \mathbf{v}_{nk} \Phi_k = A \mathbf{v}_n \quad \text{Eq. (3)}$$

The associated eigenvalues allow us to rank the eigenvectors according to their usefulness in characterizing the variation among the images

# Using Eigenfaces for Identification

## ■ Construction of Known Individuals' Face Classes

- Images of known individuals are projected onto “face space” by a simple operation  $\omega_{ik} = \mu_k^T (\Gamma_i - \Psi)$ , where  $i=1, 2, \dots, M$  represents the  $i$ th individual, and  $k=1, 2, \dots, M'$  represents the weight coefficient of eigenvector  $\mu_k$ . The pattern vector of the  $i$ th individual  $\Omega_i = [\omega_{i1}, \omega_{i2}, \dots, \omega_{iM'}]$
- If an individual has more than one image, take the average of the pattern vectors of this person

# Using Eigenfaces for Identification (Contd.)

- Given a new image

- Project  $\Gamma$  onto face space, and get its pattern vector  $\Omega = [\omega_1, \omega_2, \dots, \omega_{M'}]$

- Determine whether  $\Gamma$  is a face image:  $\varepsilon^2 = \sum_{n=1}^{M'} (\omega_n - \lambda_n)^2$  Eq. (4)

If  $\varepsilon < \text{a predefined threshold } \theta$ , it is a face image; otherwise, not

- Classify  $\Gamma$  either as a known individual or as unknown:

$$\varepsilon_k^2 = \|(\Omega - \Omega_k)^2\| \quad \text{Eq. (5)}$$

If  $\min \{\varepsilon_k, k=1, 2, \dots, M'\} = \varepsilon_{k'}$  < a predefined threshold  $\theta$ ,  $\Gamma$  is identified as the  $k'$ th face class; otherwise, it is identified as unknown

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# Advantages

- ❑ Ease of implementation
- ❑ No knowledge of geometry or specific feature of the face required
- ❑ Little preprocessing work

# Limitations

- Sensitive to head scale
- Applicable only to front view
- Good performance only under controlled background (not including natural scenes)



# Reference

1. “Eigenfaces for recognition”, M. Turk and A. Pentland, *Journal of Cognitive Neuroscience*, vol.3, No.1, 1991
2. “Face recognition using eigenfaces”, M. Turk and A. Pentland, *Proc. IEEE Conf. on Computer Vision and Pattern Recognition*, pages 586-591, 1991
3. Lindsay. I. Smith. A tutorial on principal components analysis, February 2002
4. *Ilker Atalay M.Sc Thesis: Face Recognition Using Eigenfaces Istanbul Technical University – January 1996*
5. Dimitri Pissarenko, Eigenface-based facial recognition, Feb 06, 2003

# Demo

Thank you