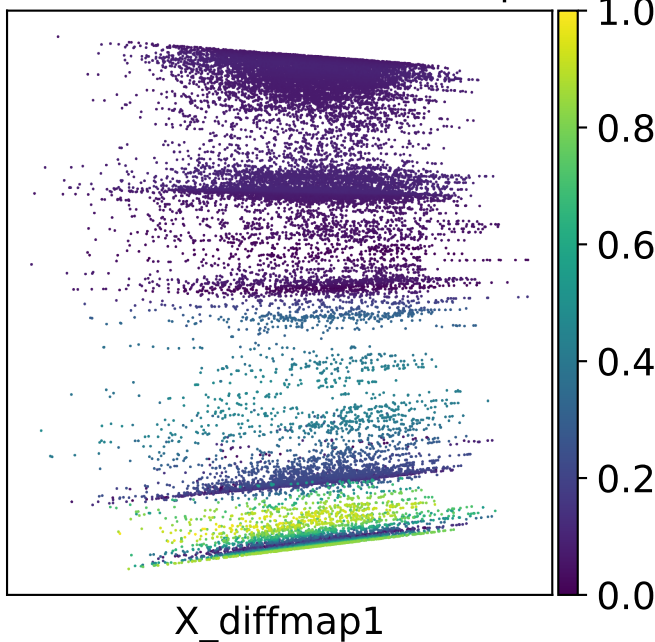


Pseudotime (Diffusion Map)

X\_diffmap2



X\_diffmap1