Today

- Review
- Pointer Events Cont
- HTTP Verbs

Animation

- Transforms
- Transitions
- Keyframes

img#one {transform: translateX(200px)
 rotate(45deg);}

img#two {transform: rotate(45deg) translateX(200px);}

Transitions &

Animations

is it numeric? has a midpoint?

transition: transform 200ms ease-in 50ms;

Placing the transition

Example

More control than transition in CSS?

Keyframe animations

```
<div></div>
div {
 animation-name: fadeout, shift;
 animation-duration: 200ms, 100ms;
@keyframes fadeout {
    from {
        opacity: 1;
    to
        opacity: 0;
```

```
@media (prefers-reduced-motion) {
   * {animation: none !important; transition: none !important;}
}
```

Current way: Touchmove & Mousemove

Future way: Pointer Events

Same on desktop and device

But! Not in ff yet!

And! Safari is not into it

```
image.addEventListener('pointerdown', startSwipe);
image.addEventListener('pointermove', swiping);
image.addEventListener('pointerup', stopSwipe);
image.addEventListener('pointercancel', stopSwipe);
```

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PointerEvents

MDN Docs

Pointer capture

Follow events even after they leave the connected element

```
let originX = null;
function startSwipe(event) {
    event.preventDefault();
    event.stopPropagation();

    originX = event.clientX;

    event.target.setPointerCapture(event.pointerId);
}
```

Event bubbling - call

both

Prevent Default

Stop propagation

```
function swiping(event) {
   if (originX) {
      let delta = event.clientX - originX;
      const element = event.currentTarget;
      element.style.transform = 'translateX(' + delta + 'px)';
   }
}
```

```
element.style.transform = 'translateX(' + delta + 'px)';
```

```
// what goes here to make the code below work?
console.log("I'm " + age + " years old!");
```

function stopSwipe(event) {}

What does it need to

do?

- Assess which direction our pointer has moved
- Show the photo associated wit that direction

```
let nextIndex = currentIndex;
if (delta < 0) {
    nextIndex++;
} else {
    nextIndex--;
}</pre>
```

```
const photoSrc = PHOTOS[nextIndex];
const image = createImage(photoSrc);

modal.innerHTML = '';

image.addEventListener('pointerdown', startSwipe);
image.addEventListener('pointermove', swiping);
image.addEventListener('pointerup', stopSwipe);

modal.appendChild(image);
currentIndex = nextIndex;
```

We can also dynamically add animations once we:

- Know the swipe direction
- Have the new image created to animate in

```
if (delta < 0) {
    image.classList.add('animate-next');
} else {
    image.classList.add('animate-prev');
}</pre>
```

```
.animate-next {
    animation: slide-from-right 0.5s;
@keyframes slide-from-right {
    from {
        margin-left: 200%;
    to
        margin-left: 0;
```

//create slide-from-left

HTTP Verbs

GET

Read information

POST

Create information

Curl GET Example

Fetch API

fetch('stuff.txt');

Loads information into the browser from remote servers

Send John to the store for milk

- 1. Me: Hey John, can you go to the store to get milk?
- 2. John: Yes I'll go
- 3. Me: Remember when you said you'd get milk? I see you're back. Can I have it?

```
john.getMilk({ fat: 'whole' })
   .then(onMilkFound, onMilkNotFound);
```

```
fetch('images.txt')
   .then(onSuccess, onFail);
```

```
const promise = fetch('images.txt');
promise.then(onSuccess, onFail);
```

python -m SimpleHTTPServer

Ngrok

Json Placeholder API

```
fetch('https://jsonplaceholder.typicode.com/photos?albumId=1')
   .then(response => response.json())
   .then(json => console.log(json));
```