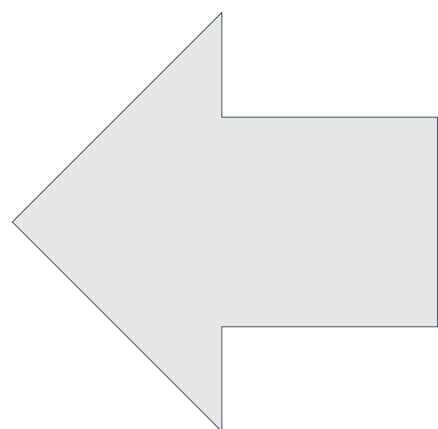
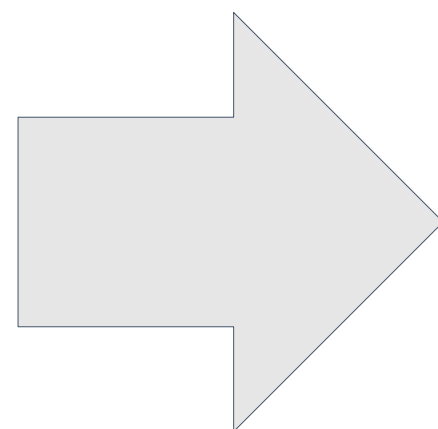
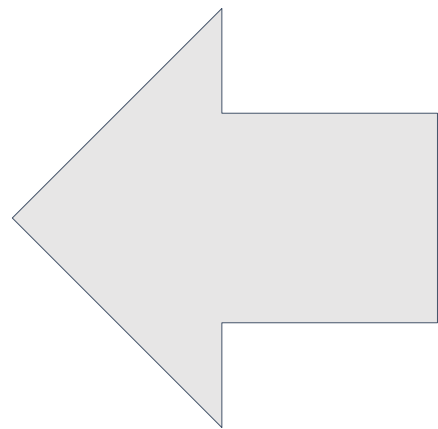


← play →



go





not

