Are there any other relevant automated tests that you would consider relevant for this game? Enumerate and explain why.

1. **Cross-platform tests**

Testing the same behavior on multiple browsers and devices like Android and iOS.

1. **Score testing**

Completing multiple levels to check if the math of the score is always correct.

1. **Grammar test**

Going through the words in the crossword and checking them against dictionary for spelling mistakes.

1. **Options testing**

Going through various options in the game and verifying if they change functionalities within the game. (ex. Show Timer, Sound On/Off).

1. **Version checking**

Comparing the version number in-game to the one we’ve been provided with to ensure we’re testing the correct build of the game.