

Travel Companion App

02/13/2026 | 10:30 AM

Note Taker: Varun Mange

Attendees	Absentees
Varun Mange Allen Paul Darius Rafeh Kapil Yadav	None
Dr. Alagar - Sponsor Adarsh Gella - Advisor	

Activities Undertaken

- Breifley introduced ourselves to one another
- Went over our project proposal draft
- Discussed the purpose of our application, the core features, and the main tech stack
- Talked about the metrics to measure the success of our project
- Highlighted the need of using AI to assist rapid development
- Making the app offline and integrating a travel specific LLM is a good design challenge

Next steps / TODOs

- Finish up the project proposal
- Assign tasks to be complete during each phase (sync with weekly meetings)
- Setup the Github projects page
- Setup the Github repositories (frontend and backend)
- Look into similar platforms like [Mindtrip.ai](#), and explore their features
- Find AI tools that will assist the development, planning, design, and other aspects of this project
- Explore UI design tools like Figma - start designing high-level screens and interfaces
- Look into [v0.app](#) for generating UI designs
- Start designing an API contract between the frontend and backend