

S. No.	Section	Chapter	Regulation No.	Regulation Title
32	Building Vitality (400)	Chapter 6 - 406: Water Quality	406.01	Legionella Bacteria and Building Water Systems
33			406.02	Water Quality of Water Features
34		Chapter 7 - 407: Responsible Construction	407.01	Impact of Construction, Demolition and Operational Activities
35	Energy Efficiency: (500)	Chapter 1 - 501: Conservation and Efficiency: Building Fabric	501.01	Minimum Building Envelope Performance Requirements
36			501.02	Thermal Bridges
37			501.03	Air Conditioning Design Parameters
38			501.04	Air Loss from Entrances and Exits**
39			501.05	Air Leakage*
40			501.06	Shade Effect Calculations**
41		Chapter 2 – 502: Conservation and Efficiency: Building Systems	502.01	Energy Efficiency - HVAC Equipment and Systems
42			502.02	Demand Control Ventilation*
43			502.03	Elevators and Escalators
44			502.04	Lighting Power Density - Interior
45			502.05	Lighting Power Density - Exterior
46			502.06	Lighting Controls**
47			502.07	Electronic Ballasts
48			502.08	Control Systems for Heating, Ventilation and Air Conditioning (HVAC) Systems**
49			502.09	Control Systems for Hotel Rooms
50			502.10	Exhaust Air Energy Recovery Systems and Condensation of Water
51			502.11	Pipe and Duct Insulation*
52			502.12	Thermal Storage for District Cooling*
53			502.13	Ductwork Air Leakage*
54			502.14	Maintenance of Mechanical Systems
55			502.20	Air Conditioning of Industrial Buildings
56			502.21	Cooling Water Purification to Enhance Cooling Efficiency
57		Chapter 3 - 503: Commissioning and Management	503.01	Commissioning of Building Services – New Buildings**
58			503.02	Re-Commissioning of Building Services – Existing Buildings**
59			503.03	Electricity Metering*
60			503.04	Air Conditioning - Metering**
61			503.05	Central Control and Monitoring System (CCMS)*
62		Chapter 4 - 504: On-site Systems: Generation & Renewable Energy	504.01	On-Site Renewable Energy – Small to Medium Scale Embedded Generators
63			504.02	On-Site Renewable Energy – Sustainable Water Heating System