

- Luminance (*continued*)  
 balance, 35  
 contrast, 112  
 limit,  
   ceiling, 14  
   distribution, 32  
   VDT, 39  
 meter, 112  
 pattern, 10, 16  
 rate of change, 11  
 ratio, 7, 33  
 surround, 11  
 uniformity, 112  
 visual field, 10
- Luminous:  
 ceiling, 14, 34  
 efficacy, 40, 85, 112  
 environment, 113  
 flux, 113  
 flux, 5  
   depreciation, 8  
 intensity, 113  
   distribution, *see* Distribution–intensity
- Luxury food industry, 48
- Machine:  
 halls, power station, 58  
 shops, 56  
 moulding, metal casting, 48
- Machining, 56
- Maintained illuminance, 7, 30, 71, 72, 79, 86, 89, 113
- Maintenance, 22, 45, 46, 48, 49, 59, 60, 74, 79, 80  
 category, 69  
 cycle, 113  
 factor, 86, 87, 88, 94, 113  
   calculation, 86  
 schedule, 113
- Malting floor, 48
- Management control system, *see* Building management
- Man size tunnels, under floor, 48, 60
- Manual control, *see* Control
- Manufacture of glass instruments, 45
- Marquetry, 63
- Massage areas, 53
- Maternity, 50
- Maximum:  
 illuminance, 114  
 luminance, 114
- Measurement field (of a photometer), 114
- Measurements, rolling mills, iron and steel works, 60
- Measuring:  
 areas in hangars, 44  
 equipment assembly, 47
- Meat inspection, 48
- Mechanical plant rooms, 46
- Medical attention rooms, 59
- Medical baths, 53
- Meeting rooms, 57
- Mending, fabric, 61
- Mercury lamp, *see* Light source
- Messrooms, 59
- Metal:  
 casting, 48  
 forming, 56  
 halide lamp, *see* Light source  
 manufacture, 60  
 treatment, 56  
 working and processing, 56
- Micro-mechanics, 56
- Mid-area ratio, 94
- Milling, foodstuffs, 48
- Mills, critical zones, 48
- Mill train, rolling mills, 60
- Minimum, colour rendering, 42  
 illuminance, 114  
 luminance, 114  
 shielding angle, 14
- Mirror lighting, 61
- Mirrors, make-up, 61
- Mixers, cement and concrete, 44
- Model building, 48
- Modelling, 4, 15, 16, 36, 94  
 daylight, 30  
 facial, 22, 36
- Modulation, of lumen output, 25
- Mood, 8
- Mortuaries, 49
- Moulding, metal casting, 48
- Multi-band, *see* Light source–phosphor
- Munsell system, 22
- Music rooms, 46
- Needlework rooms, 46
- Night lighting, wards, 53
- Night watch, intensive care areas, 51
- No-sky line, 29, 67
- Non-uniform lighting, 32, 55
- Non-visible radiation, 25
- Non-working environment, 7
- Nuclear reactor plants, 46
- Nursery and play schools, 56
- Object colour, 24
- Observation lighting, wards, 53
- Objectives, design, 66
- Obstruction, 9, 22, 33, 35, 55, 56, 66, 67, 90, 94, 96
- Occupancy *see* Control
- Offending zone, 15
- Offices, 57
- Open die forging, 46
- Open platforms, railway, 59
- Operating:  
 areas, 52  
 hours, *see* Annual  
 luminaire, 52  
 rooms, 52
- Ophthalmology, 51
- Optical aids, 53, 55, 75, 82
- Orientation  
 factor, 69  
 weighting factor, 83, 84  
 window, 68