- provided for *exit* signs in temporary tents and membrane structures in accordance with the *Abu Dhabi International Fire Code*. [F]
- **2702.2.10 Hazardous materials.** Emergency or standby power shall be provided in occupancies with hazardous materials in accordance with Section 414.5.4. [F]
- **2702.2.11 Highly toxic and toxic materials.** Emergency power shall be provided for occupancies with highly *toxic* or *toxic* materials in accordance with the *Abu Dhabi International Fire Code*. [F]
- **2702.2.12 Organic peroxides.** Standby power shall be provided for occupancies with silane gas in accordance with the *UAE Fire and Life Safety Code of Practice*. [F]
- **2702.2.13 Pyrophoric materials.** Emergency power shall be provided for occupancies with silane gas in accordance with the *UAE Fire and Life Safety Code of Practice*.
- **2702.2.14 Covered mall buildings.** Standby power shall be provided for voice/alarm communication systems in *covered mall buildings* in accordance with Section 402.14. [F]
- **2702.2.15 High-rise buildings.** Emergency and standby power shall be provided in high-rise buildings in accordance with Sections 403.4.7 and 403.4.8. [F]
- **2702.2.16 Underground buildings.** Emergency and standby power shall be provided in underground buildings in accordance with Sections 405.8 and 405.9. [F]
- **2702.2.17 Group I-3 occupancies.** Emergency power shall be provided for doors in Group I-3 occupancies in accordance with Section 408.4.2. [F]
- **2702.2.18 Airport traffic control towers.** Standby power shall be provided in airport traffic control towers in accordance with Section 412.3.5. [F]
- **2702.2.19 Elevators.** Standby power for elevators shall be provided as set forth in Sections 3003.1, 3007.7 and 3008.15. [F]
- **2702.2.20 Smokeproof enclosures.** Standby power shall be provided for smokeproof enclosures as required by Section 909.20.6.2. [F]
- **2702.3 Maintenance.** Emergency and standby power systems shall be maintained and tested in accordance with the *Abu Dhabi International Fire Code*. [F]