to be emitted due to the processing, use, handling or storage of materials shall be mechanically ventilated where required by this code, the *International Fire Code* or the *International Mechanical Code*.

Emissions generated at workstations shall be confined to the area in which they are generated as specified in the *International Fire Code* and the *International Mechanical Code*.

[F] 414.4 Hazardous material systems. Systems involving hazardous materials shall be suitable for the intended application. Controls shall be designed to prevent materials from entering or leaving process or reaction systems at other than the intended time, rate or path. Automatic controls, where provided, shall be designed to be fail safe.

[F] 414.5 Inside storage, dispensing and use. The inside storage, dispensing and use of hazardous materials shall be in

accordance with Sections 414.5.1 through 414.5.3 of this code and the *International Fire Code*.

[F] 414.5.1 Explosion control. Explosion control shall be provided in accordance with the *International Fire Code* as required by Table 414.5.1 where quantities of hazardous materials specified in that table exceed the maximum allowable quantities in Table 307.1(1) or where a structure, room or space is occupied for purposes involving explosion hazards as required by Section 415 or the *International Fire Code*.

[F] 414.5.2 Emergency or standby power. Where required by the *International Fire Code* or this code, mechanical ventilation, treatment systems, temperature control, alarm, detection or other electrically operated systems shall be provided with emergency or standby power in accordance with Section 2702. For storage and use areas for highly toxic or toxic materials, see Sections

[F] TABLE 414.2.5(1)

MAXIMUM ALLOWABLE QUANTITY PER INDOOR AND OUTDOOR CONTROL AREA IN GROUP M AND S OCCUPANCIES

NONFLAMMABLE SOLIDS AND NONFLAMMABLE AND NONCOMBUSTIBLE LIQUIDS^{d, e, f}

CONDITION		MAXIMUM ALLOWABLE QUANTITY PER CONTROL AREA	
Material ^a	Class	Solids pounds	Liquids gallons
A. Health-hazard materials—nonflamr	nable and noncombustible solids and	liquids	
1. Corrosives ^{b, c}	Not Applicable	9,750	975
2. Highly toxics	Not Applicable	20 ^{b, c}	2 ^{b, c}
3. Toxics ^{b, c}	Not Applicable	1,000	100
B. Physical-hazard materials—nonflar	mmable and noncombustible solids an	d liquids	
1. Oxidizers ^{b, c}	4	Not Allowed	Not Allowed
	3	1,350 ^g	115
	2	2,250 ^h	225
	1	18,000 ^{i, j}	1,800 ^{i, j}
2. Unstable (reactives) ^{b, c}	4	Not Allowed	Not Allowed
	3	550	55
	2	1,150	115
	1	Not Limited	Not Limited
3. Water reactives	3 ^{b, c}	550	55
	2 ^{b, c}	1,150	115
	1	Not Limited	Not Limited

For SI: 1 pound = 0.454 kg, 1 gallon = 3.785 L.

- a. Hazard categories are as specified in the *International Fire Code*.
- b. Maximum allowable quantities shall be increased 100 percent in buildings that are sprinklered in accordance with Section 903.3.1.1. Where Note c also applies, the increase for both notes shall be applied accumulatively.
- c. Maximum allowable quantities shall be increased 100 percent where stored in approved storage cabinets, in accordance with the *International Fire Code*. Where Note b also applies, the increase for both notes shall be applied accumulatively.
- d. See Table 414.2.2 for design and number of control areas.
- e. Allowable quantities for other hazardous material categories shall be in accordance with Section 307.
- f. Maximum quantities shall be increased 100 percent in outdoor control areas.
- g. Maximum amounts shall be increased to 2,250 pounds where individual packages are in the original sealed containers from the manufacturer or packager and do not exceed 10 pounds each.
- h. Maximum amounts shall be increased to 4,500 pounds where individual packages are in the original sealed containers from the manufacturer or packager and do not exceed 10 pounds each.
- i. The permitted quantities shall not be limited in a building equipped throughout with an automatic sprinkler system in accordance with Section 903.3.1.1.
- j. Quantities are unlimited in an outdoor control area.