DWC – Dubai Logistics City

Planning Regulations & Development Guidelines

- c. Directly illuminated signs and intermittent flashing signs will not be allowed. Indirect lighting of signs will be allowed through spot lights fixed to the wall or from ground projectors.
- d. No sign shall be displayed without the written approval of the Authority.
- e. No sign shall be allowed to be placed on the property fence or on the roof of any building.

3.8.2 Open Storage Yards

Any open storage is not allowed within the plot boundaries, unless the view from outside the plot is hidden by durable means of screening (trees, transparent or opaque structures...) which should be approved by the Authority.

3.8.3 Elevation Treatment

The Consultant shall exercise great care in the design and detailing of the building elevations which should be kept simple and well proportioned. The colour, materials and finishes used on the façades and roofs of buildings shall be subject to the approval of the Authority.

External cladding shall be made of industrial products such as steel, aluminium sheets or composite panels, cupper, glass, etc.... The use of sharp colours for external cladding and glass shall be discouraged.

3.8.4 Overall Appearance

It must be noted that all building developments in the Al Maktoum International Airport Logistic zone should follow the overall style, character, finishing standard and colour scheme of the entire surrounding Airport City.

As such, all developers should approach the Authority with the initial design documentation, in order to obtain the approval on the external character and skin finishing material specification.

3.9 Landscaping

All the plots are to be landscaped as mentioned as mentioned under. Clearly defined areas, accounting to not less than 20% for office plots and 8% for the other plots with other uses are to be landscaped.

- a. The total area of the plot as mentioned above needs to be completely landscaped and planted with appropriate plant material to provide visual interest, shade and colour within the plot. Available spaces and areas assigned for car parking should also be landscaped, but without reducing the number of vehicles of car parking, nor inhibit their safe movement and manoeuvring.
- b. The use of adequate desert style furniture like rock, pavers, pebbles, shrubs and trees is highly recommended.
- c. Where buildings cannot provide adequate shade, trees should be used to shade walkways, car parks, buildings and outdoor common spaces. Mature specimens or fast growing trees with high, dense, near evergreen canopies should be planted as early as possible.
- d. Evergreen succulents should be used whenever possible as ground cover, these serve as a glare reducer and to hold the soil from wind born.
- e. It is imperative that water usage be kept to a minimum. "Desert landscaping", which emphasizes shallow rooted plants and hard surfaces is encouraged to minimize water consumption.
- f. Landscaping plans should reflect the site drainage system, take advantage of water runoff, and should take into account shaded and wind protected areas, such as those created by building forms and walls. They also have to show and indicate the numbers, species, positions and sizes of all trees and shrubs, ground cover plants and lawn areas related to the estimated irrigation water demand calculations.
- g. It is recommended that distinctive accent lighting be provided at alleyways and entryways and that special attention be given to eliminate flood light heat generators.
- h. No non-operational areas within the plot shall be left un-surfaced and shall be paved in a material compatible with material specified for areas reserved for car parking.
- i. No landscaping works shall be undertaken outside the boundaries of the assigned plot.
- j. All areas reserved for car parking inside the plot boundary must be paved with grey interlocking blocks and with colour interlocking blocks used to define parking limit for each type of vehicle. These roads should be drained and maintained to the satisfaction of the Authority.