

$$q_p(z) = \frac{1}{2} \cdot \rho \cdot [V(z, t)]_{\max}^2 \quad (4.1)$$

where  $|V(z, t)|_{\max}$  is the maximum wind velocity at height  $z$ , as given by Eq. 3.11, and  $\rho$  is the density of the air which can be taken as  $\rho = 12.5 \text{ kg/m}^3$ . By using Eq. 3.11 in Eq. 4.1, and noting that  $\bar{w}_{\max} \ll V_m(z)$ , we can approximate the maximum wind pressure by the following equation

$$q_p(z) \approx \frac{1}{2} \rho V_m^2(z) + \rho V_m(z) \bar{w}_{\max} \quad (4.2)$$

Using Eqs. 3.7 and 3.8, we can write:

$$q_p(z) \approx \frac{1}{2} \rho V_m^2(z) [1 + 7 I_w(z)] \quad \text{or} \quad q_p(z) \approx C_q(z) q_b \quad (4.3)$$

where  $q_b$  is the basic wind pressure and  $C_q(z)$  is the height-dependent pressure coefficient. Using Eq. 3.2, they are defined as:

$$q_b = \frac{1}{2} \rho V_b^2 \quad \text{and} \quad C_q(z) = C_e^2(z) \cdot C_t^2 \cdot [1 + 7 I_w(z)] \quad (4.4)$$

For the five terrain types in Table 3.1, the variation of  $C_q(z)$  with height is plotted in Fig. 4.1, assuming that  $C_t=1$ .