

### **1.3.22.13 Visual Diagnostics**

- A. Status of low or dead battery and the diagnostic status of the discrete I/O modules containing fuses shall be indicated.
- B. The red LED shall be illuminated (fail safe) to indicate fuse healthy condition. LED should extinguish to show presence of a blown fuse condition.
- C. The diagnostics shall provide information on the configuration and CPU, memory, communications and I/O status.
- D. The processor shall maintain the states of up to 128 discrete system diagnostic bits to be read by a host or incorporated as contacts into the ladder program for customized diagnostic routines.
- E. Faults may be cleared by the user by way of a programmer. Provision shall be made by way of passwords to protect these faults from unauthorized clearing
- F. When an I/O fault occurs, the processor shall report the location of the fault, the condition the address and the circuit number if appropriate.
- G. The processor function shall have the capability to time-stamp system faults for future references.
- H. Digital I/O signals shall have LED indicator.

### **1.3.22.14 Input Modules**

- A. Digital input modules shall be 16-point (maximum per Card), 24 VDC, signal source type, with individual screw terminal connections. Where space restrictions or high-density signal requirements are apparent 32-point 24VDC digital input modules may be permitted with the approval of the engineer.
- B. All digital input units shall be capable of accepting, a volt-free contact signal, and the source voltage shall be regulated 24VDC and shall be derived from the PLC panel.
- C. Where the input from an external source is not volt-free then suitable isolation devices shall be provided in order to prevent cross-connection of different supplies. This device may be e.g. interposing relay or optical-isolator. For frequencies of operation greater than 30 operations/hour, the use of electromechanical devices shall not be permitted. All interface/isolation devices shall provide visual indication of Signal State.