LABORATORY 5: TIVA - RPI Integration

Part 1: UART.

Theory Concepts:

UART is an asynchronous serial communication protocol that enables the communication between 2 devices. This communication protocol sends 1 byte per time sequentially, for that reason Uart uses different speed for the communication, generally we use 9600 bauds.

Wires	2
Speed	9600, 19200, 38400, 57600, 115200, 230400, 460800, 921600, 1000000, 1500000
Methods of Transmission	Asynchronous
Maximum Number of Masters	1
Maximum Number of Slaves	1

UART uses a packet where a start bit is sent, then the data frame, then the parity bit (if used) and finally the stop bit.

How does the start, parity and stop bit works? Explain it with an example.

UART in TIVA:

To use UART in TIVA we will need to:

- Import libraries.
- Enable UART ports and peripherals.
- Configure UART baud rate.
- · Send and receive data.

Import libraries:

```
//Libraries needed for TIVA funct
#include <stdint.h>
#include <stdbool.h>
#include "inc/hw_memmap.h"
#include "driverlib/debug.h"
#include "driverlib/gpio.h"
#include "driverlib/gpio.h"
#include "driverlib/uart.h"
#include "driverlib/interrupt.h"
#include "driverlib/interrupt.h"
#include "driverlib/interrupt.h"
#include "driverlib/interrupt.h"
#include "driverlib/nin_map.h"
```

Enable UART:

```
//Enable the UART periph
SysCtlPeripheralEnable(SYSCTL_PERIPH_UART0);
SysCtlPeripheralEnable(SYSCTL_PERIPH_TIMER0);
SysCtlPeripheralEnable(SYSCTL_PERIPH_GPIOA);
//UART module 0 receive//
GPIOPinConfigure(GPIO_PA0_U0RX);
//UART module 0 transmit//
GPIOPinConfigure(GPIO_PA1_U0TX);
//Define UART pins
GPIOPinTypeUART(GPIO_PORTA_BASE, 0x03);
```

The previous lines go inside the main function. Is necessary to enable the peripheral, configure the pin for transmitter TX and receiver RX and define the pins for UART.

UART Baud Rate:

```
//Baudrate de UART//(Base periph, clock freq, baud rate)
UARTStdioConfig(0,9600,120000000);
```

UART use:

tty2

tty20

```
while(1)
{
  UARTprintf(msg);
  UARTgets(data,100);
  strcat(data,"\n");
  UARTprintf(data);
}
```

tty33

tty34

UARTprintf() sends data

UARTgets receives data

ttyS14

ttyS15

ttyS28

ttyS29

We can use terminal to determine the port where TIVA is connected sudo ls /dev/tty tty tty21 tty62 ttyS16 ttyS3 tty36 tty22 tty63 ttyS17 ttyS30 tty0 tty5 tty23 tty37 tty50 tty7 ttyS18 ttyS31 tty1 tty24 tty38 tty51 tty8 ttyS19 ttyS4 tty25 tty39 tty52 tty9 ttyS2 ttyS5 tty4 tty26 tty53 ttyACM0 ttyS20 ttyS6 ttv12 tty40 tty54 ttyprintk ttyS21 ttyS7 ttv13 tty27 tty28 tty41 tty55 tty50 ttyS22 ttyS8 ttv14 tty29 ttvS9 ttv15 ttv42 ttv56 ttvS1 ttvS23 tty43 tty57 ttyS10 ttyS24 tty16 tty3 tty17 tty30 tty44 tty58 ttyS11 ttyS25 tty45 tty59 ttyS26 tty18 tty31 ttyS12 tty19 tty32 tty46 ttyS13 ttyS27 tty6

tty60

tty61

tty47

tty48

UART in Rasp:

For the raspberry, the UART usage is easier than TIVA, we must remember to select the port where our TIVA is connected. Another good practice is to manage all the UART operations using a try/except block.

What is try/except? How do you use it in Python? Which advantages and disadvantages it has?

Project

The project will be a small robot, for that Raspberry will activate some motors, to achieve this:

- 1. Send a message "motor1" or "motor2" using UART when the user switches are pressed.
- 2. The messages from 1 must be received in the Raspberry and they must activate their respective motors.
- 3. Both motors must work at 50% of duty cycle.
- 4. Using SSH modify the motor's duty cycle. How can we use PWM in raspberry pi? Explain the steps.
- 5. When a button is pressed on the Raspberry a message "buzzer" must be send to the Tiva.
- 6. When Tiva receives the message from 5, a buzzer should be activated for 2 seconds.

For the following exercise you will generate a 3-state sequence with TIVA's user LEDs. This sequence must work using one timer and using SSH you must be able to change the second the timer works. For this you should:

- Create a 3-state sequence in TIVA.
- Implement the sequence in a Timer.
- Using SSH change the seconds the timer takes to generate the sequence.

How can you implement a timer that works only once? Research about one shot timers.