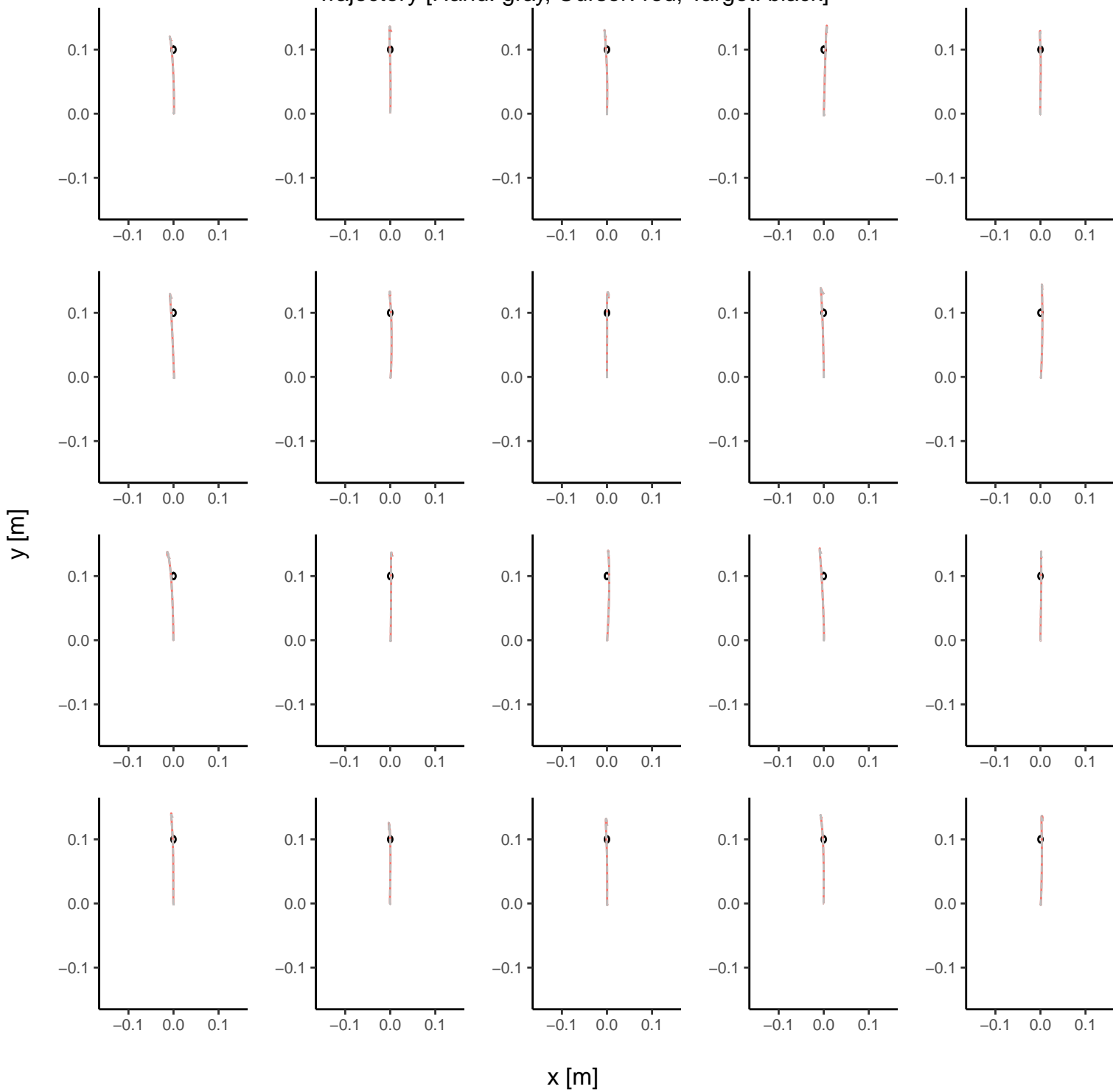
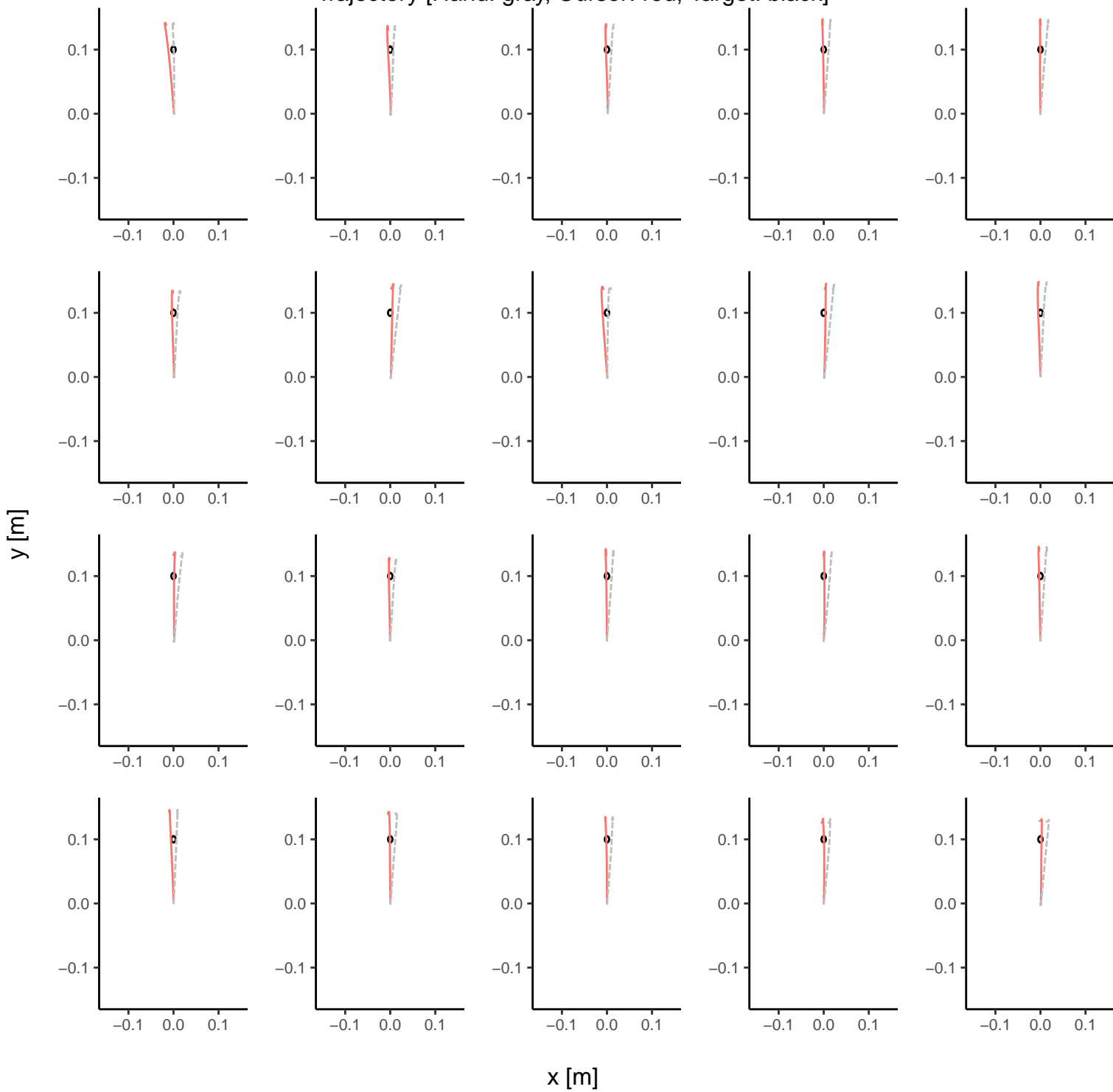


Trajectory [Hand: gray, Cursor: red, Target: black]



Trajectory [Hand: gray, Cursor: red, Target: black]



Trajectory [Hand: gray, Cursor: red, Target: black]

