

Hector Daniel Martinez Figueroa

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Portfolio: <https://hectormartinez.vercel.app/>

Software Engineer and Frontend Developer specialized in UI/UX with 2 years of experience creating responsive, user-centered interfaces. Specialized in React and accessible design methodologies (WCAG 2.1). I have led projects that increased customer acquisition by 35% and reduced loading times by 40%. Passionate about web performance, user experience, and modern frontend technologies. Committed to delivering scalable solutions that combine functional design with clean code.

PROFESSIONAL EXPERIENCE

Full Stack Developer (Internship) – Clever Cloud

Participation in the development of Blogui website and Corporate Panel

Remote / Manzanillo

August 2025–Present

- Developed interactive dashboards with Vue.js and PHP for real-time site statistics monitoring, resulting in 20% reduction in production problem diagnosis time.
- Developed and maintained responsive interfaces with Vue.js, ensuring cross-browser and mobile device compatibility.
- Collaborated with the development team on REST API integration and component optimization, improving performance by 35%.

Frontend Developer & UI/UX Designer - Freelance

Photographer Portfolio Website

Manzanillo, Colima

January 2025–February 2025

- Designed and developed SEO-optimized website that resulted in 25% increase in client inquiries (measurable in Analytics).
- Implemented fully automated reservation and contact system with email confirmation, reducing client administrative time by 5+ hours per week.

Frontend Developer & UI/UX Designer - Supra Sistemas

Mobile Application for Logistics Flow Optimization

Manzanillo, Colima

February 2024–October 2024

- Led UX research phase and created interactive Figma prototypes (10+ screens) focused on reducing vehicle entry times.
- Designed a scalable UI component system in Figma improving visual consistency and documentation for future development.
- Developed mobile application frontend with .NET MAUI integrating real-time maps (Azure Maps API) for vehicle GPS tracking.

EDUCATION

BACHELOR'S DEGREE IN SOFTWARE ENGINEERING

University of Colima, Campus El Naranjo, Manzanillo

Manzanillo, Colima

2022 - May 2026

Key Courses: Data Structures, Big Data, Databases, Mobile Development, UX/UI, Agile Methodologies

TECHNICAL SKILLS

- Frontend & UI/UX:** React, Vue, JavaScript (ES6+), TypeScript, Next.js, Astro, Tailwind CSS, Bootstrap, Figma, Sketch, Storybook, HTML5, CSS3 (Sass, PostCSS), Responsive & Mobile-First Design, Accessibility (WCAG).
- Web & Backend:** Node.js, Serverless Functions, RESTful APIs, Firebase, Git/GitHub, SQL & NoSQL Databases.
- Tools & Methodologies:** Agile/Scrum, Jira, GitFlow, CI/CD, Unit Testing, Functional Testing, Automated Testing, Lighthouse, Google Analytics.
- Languages:** Spanish (Native), English Intermediate - Advanced (B2)