

Sys-Verilog Questions Review

Some Solutions to questions from ChipIO-Dev

Hector “Hectron” Williams

Counter

clk

Bit

n_ticks

Logic [7:0]



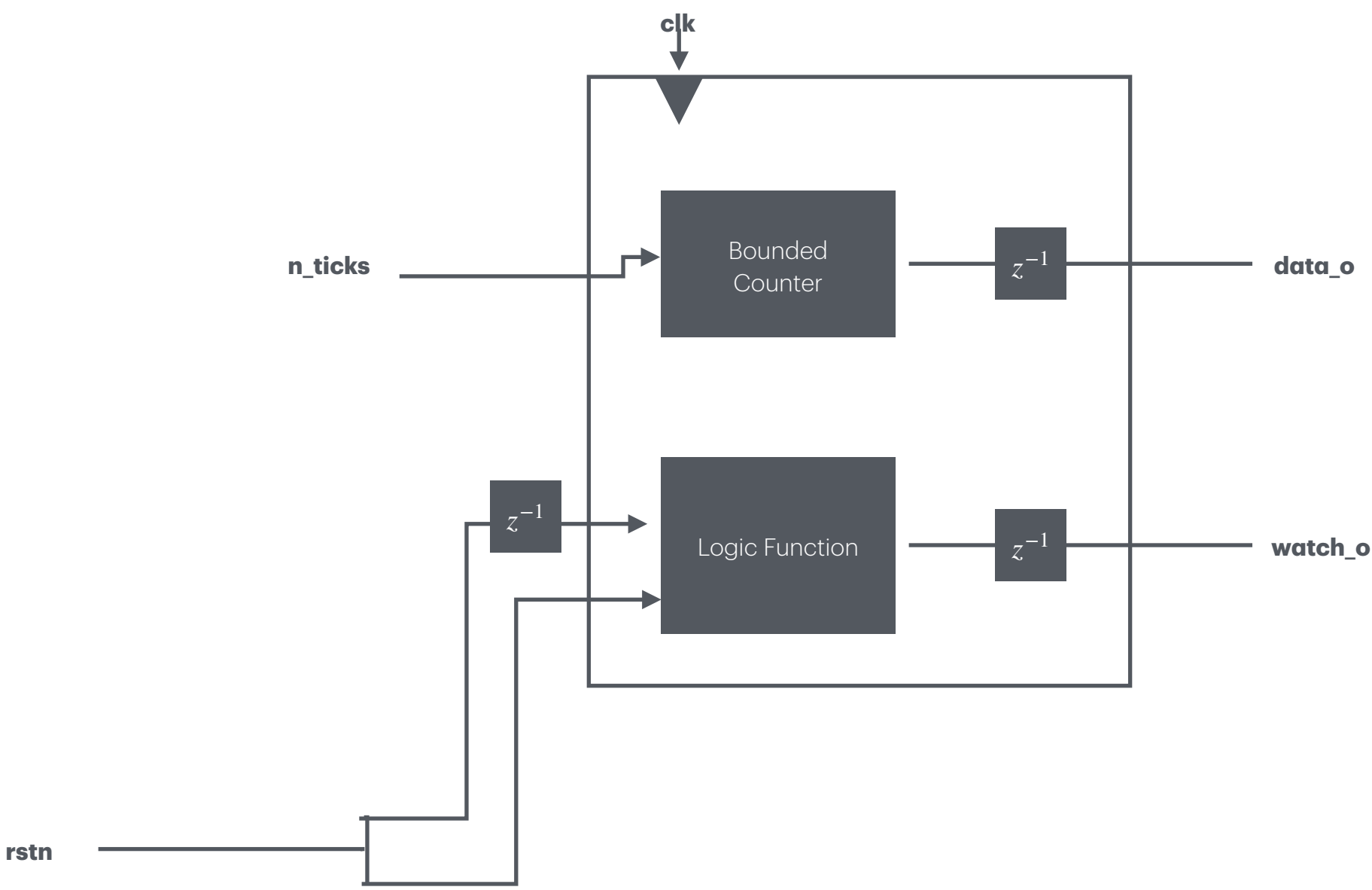
data_o

Logic [7:0]

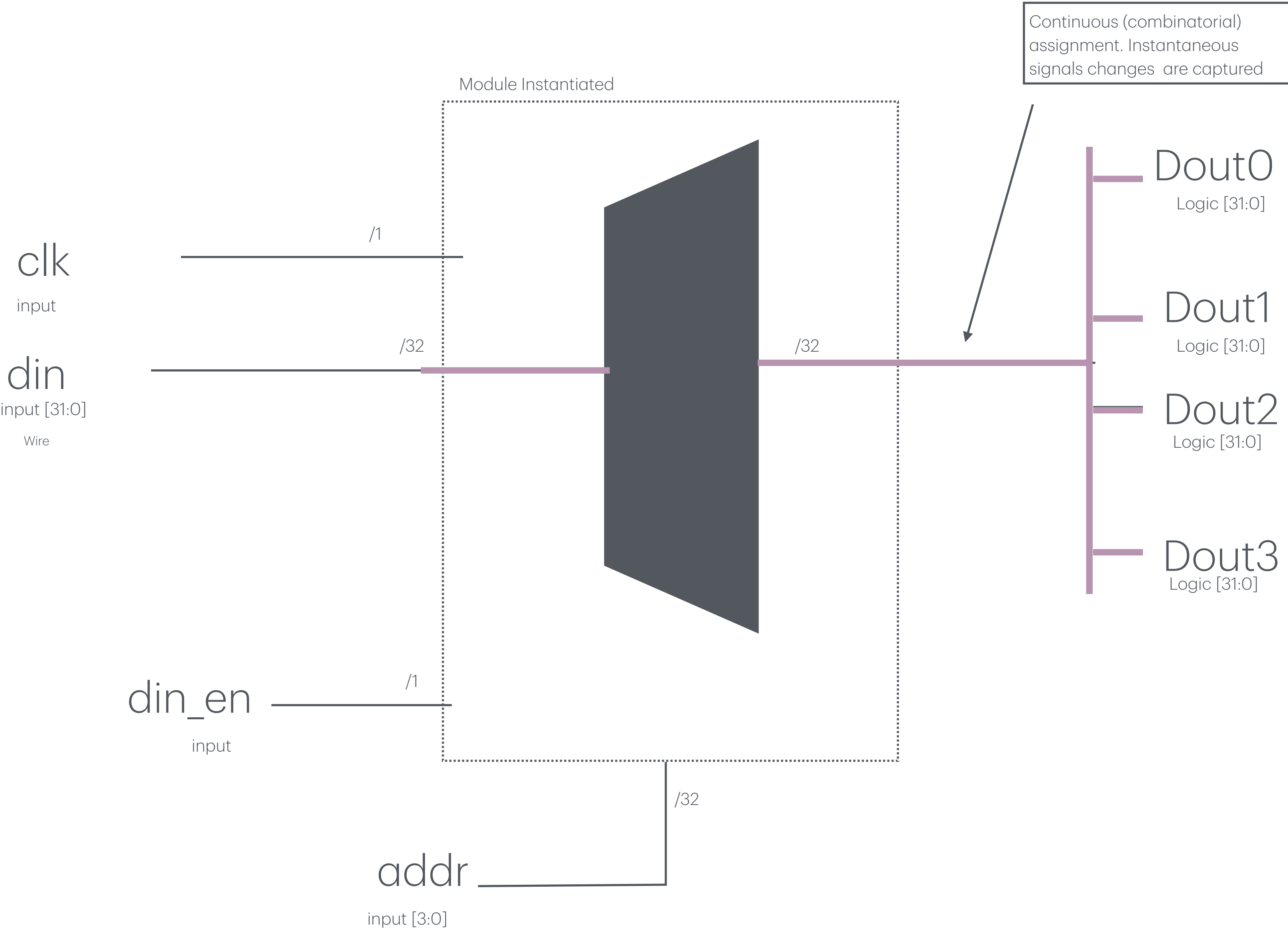
watch_o

Bit

Counter



Router



Connect (wire)



Log2

clk

Bit

X

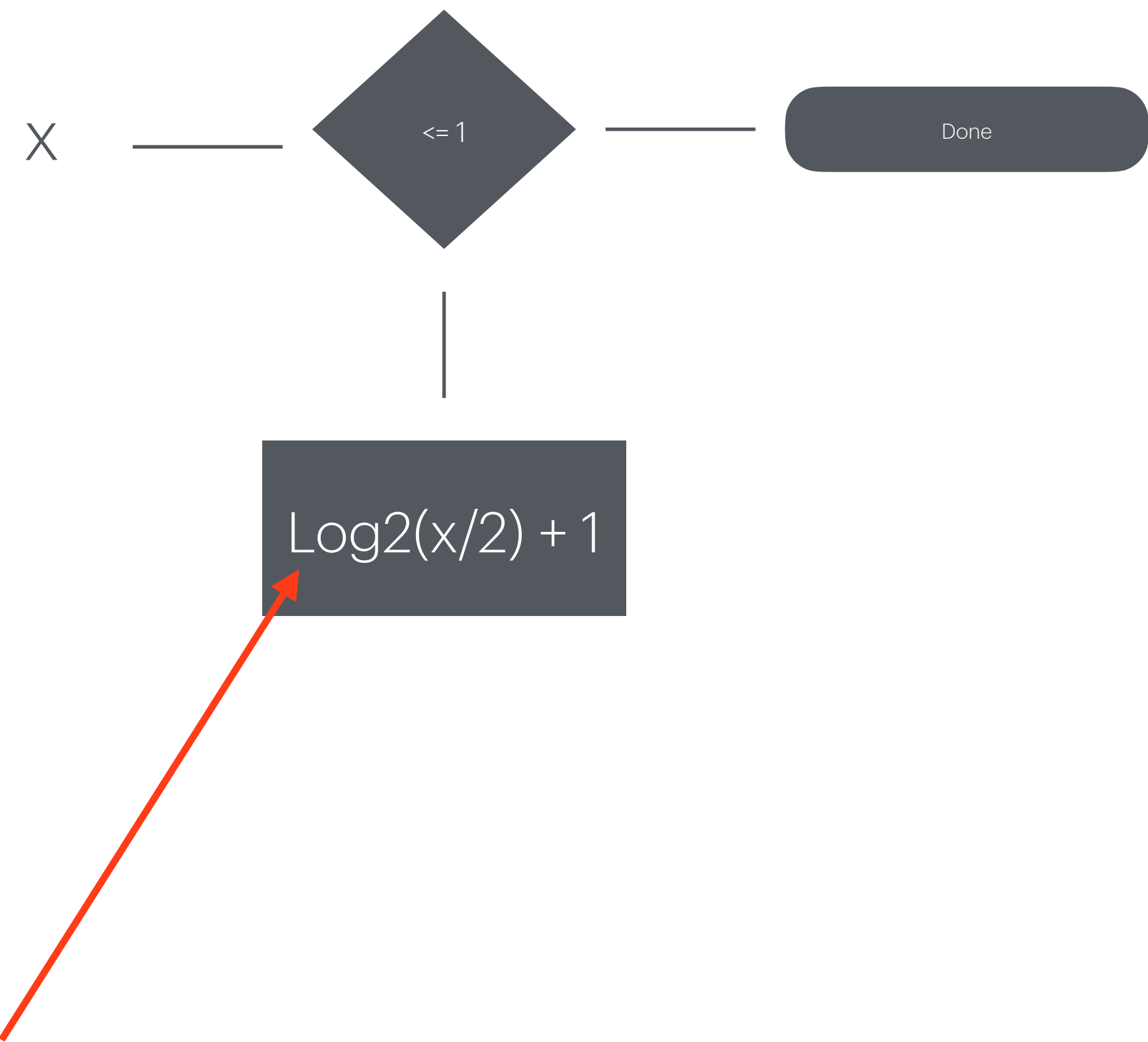
Logic [7:0]

y

Logic [7:0]



Log2



Recursion or calling the same hardware segment repeatedly

Log2(**5**)

5

Log2(5)

1

Log2(2)

2

Log2(1)

Minimum number of bits represent 5?

Min = 2

5 > 2^2 (increment)

Log2(**4**)

5

Log2(4)

1

Log2(2)

2

Log2(1)

Minimum number of bits represent 5?

Min = 2

4 $\nless 2^2$ (perfect)

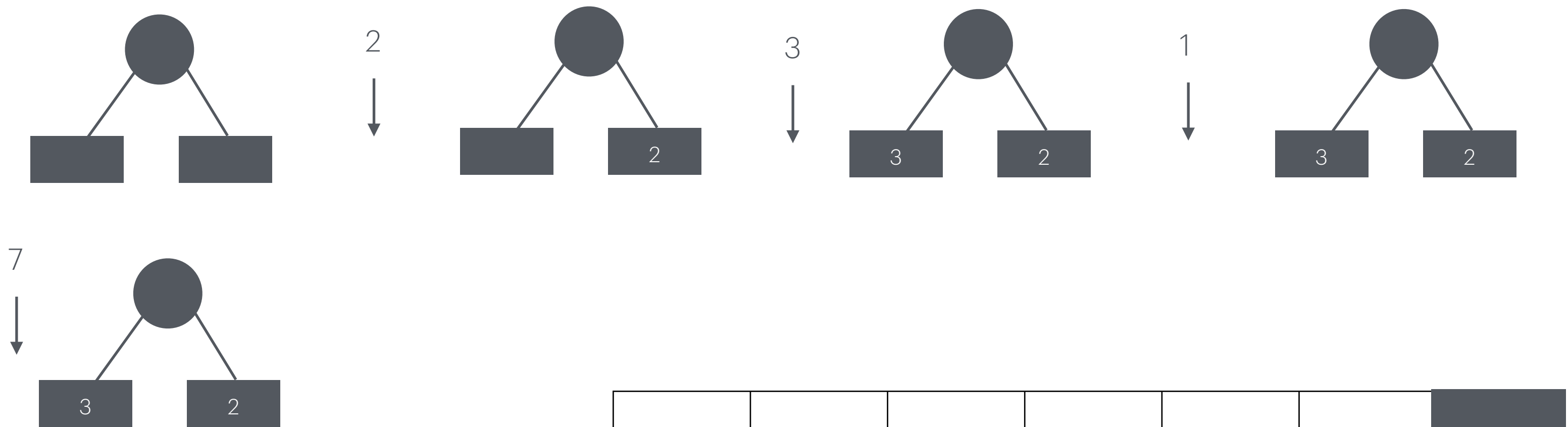
Log2 : Debug Results

VECTOR SENT [1] - [36]
VECTOR SENT [2] - [129]
VECTOR SENT [3] - [9]
VECTOR SENT [4] - [99]
VECTOR SENT [5] - [13]
VECTOR SENT [6] - [141]



VECTOR RCVD [6]
VECTOR RCVD [8]
VECTOR RCVD [4]
VECTOR RCVD [7]
VECTOR RCVD [4]
VECTOR RCVD [8]

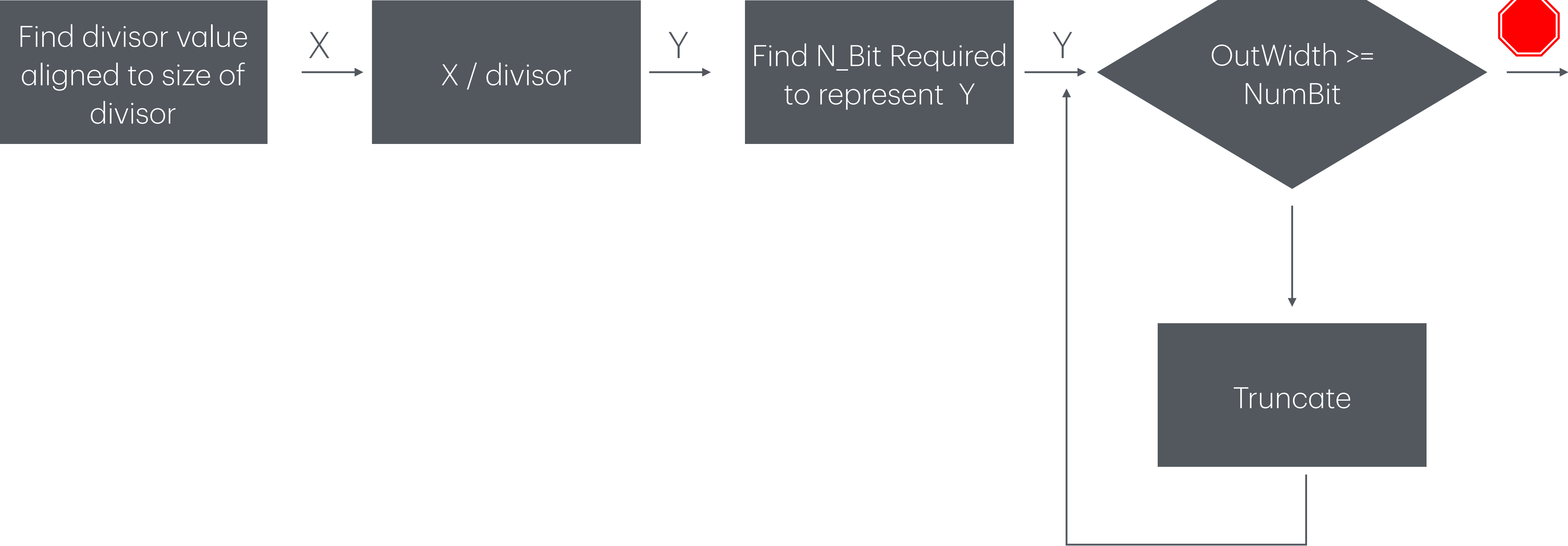
Second Largest



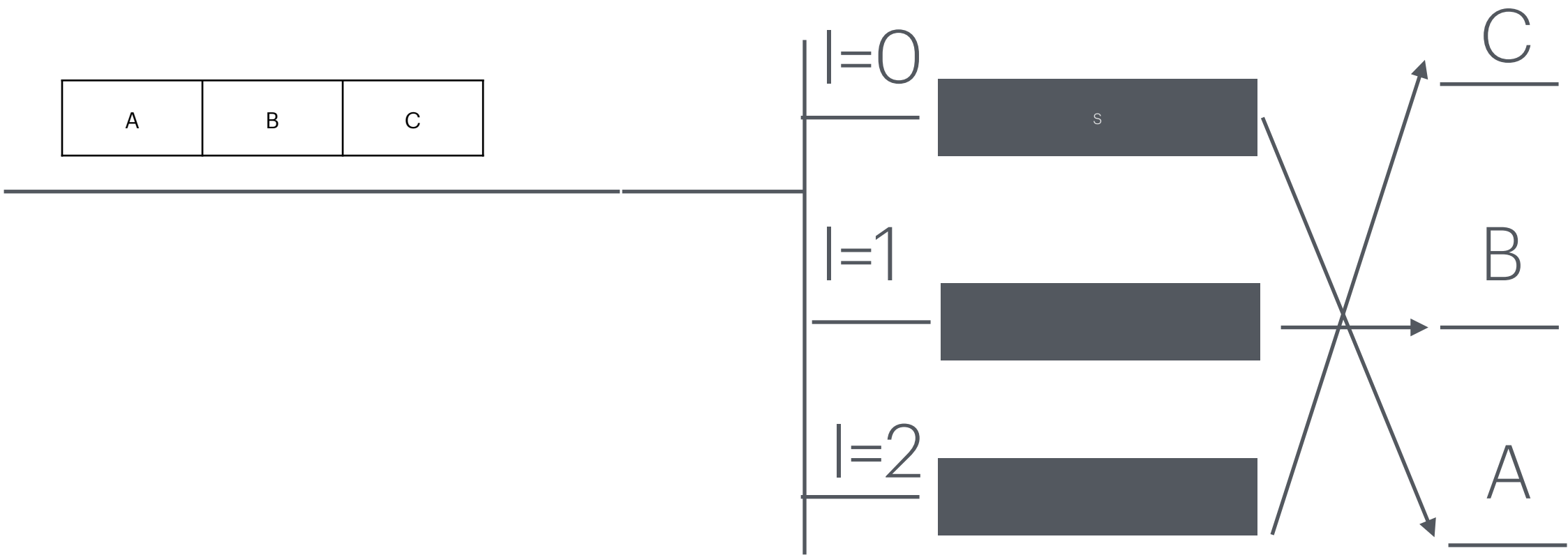
Count	0	1	2	3	4	
Data_In	D0	D1	D2	D3	D4	
2nd Largest	0	0	2	2	2	3

-, **2** 3, **2** 3, **2** 3, **2** 7, **3**

Rounded Division



Reverse Bits



Generate Logic Blocks

Gray code

RST

CLK

Counter

i

id

$$2^{id} = (counter + 1)$$

\lceil

FSM

out[l]

Register
Size = 2^i

$i+1$

id

$$2^{id+1} = active_bits$$

\lceil

FSM

out[l+1]

Register
Size = 2^i

⋮

out

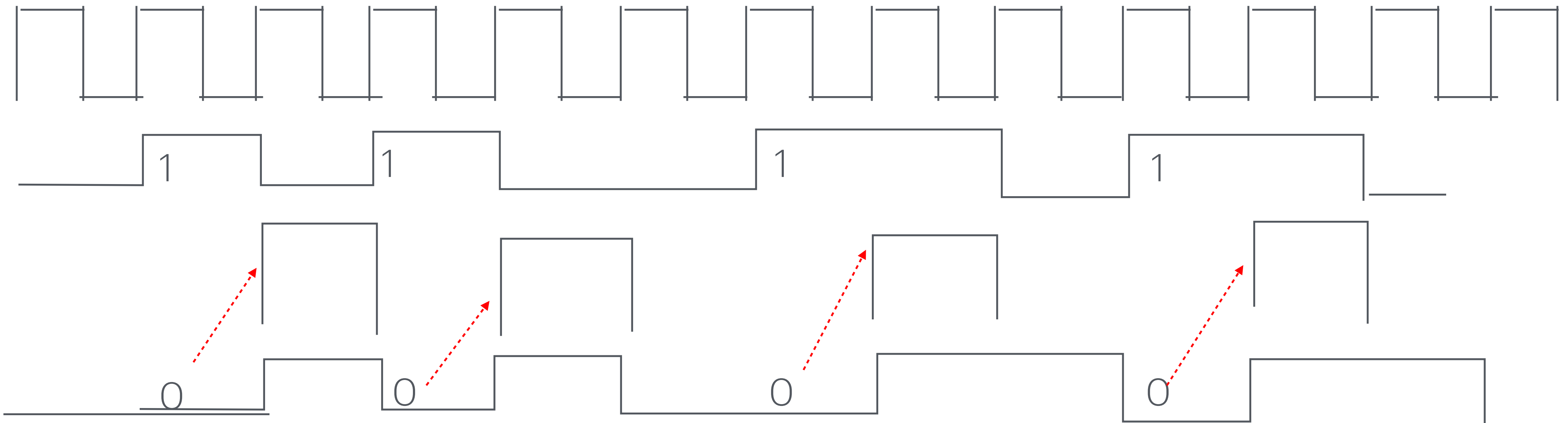
Gray code

Vertical Delay :)

$2^3 = 8cycle$ $2^2 = 4cycle$ $2^1 = 2cycle$ $2^0 = 1cycle$

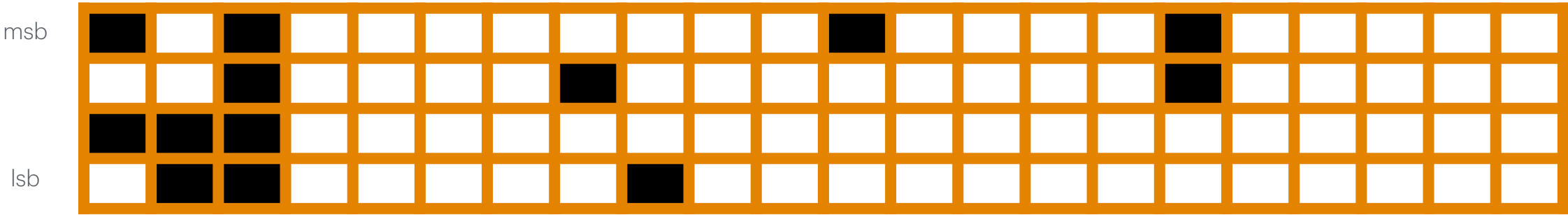
	0	0	0	0
	0	0	0	1
	0	0	1	1
	0	0	1	0
	0	1	1	0

Edge Detector



Parralel In -Serial Out

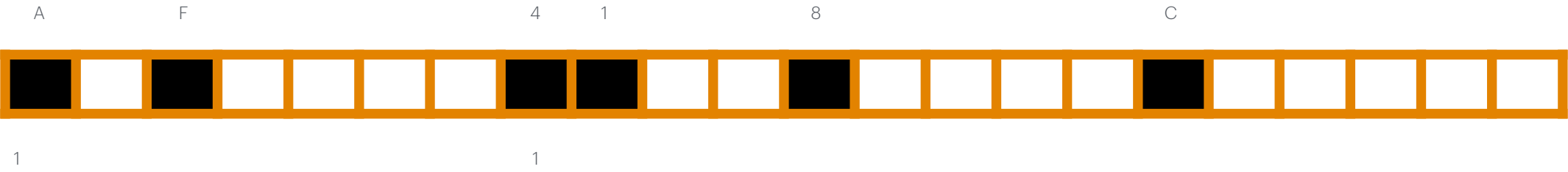
DATA



Bit Sequence



Enable



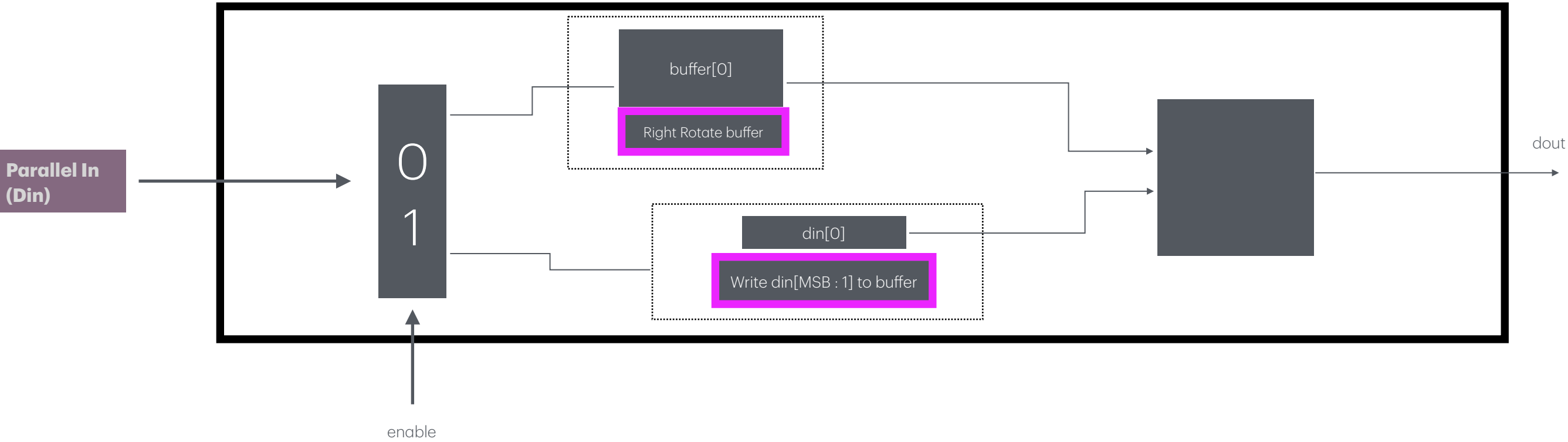
D_IN



RST



Output



Serial to Parallel

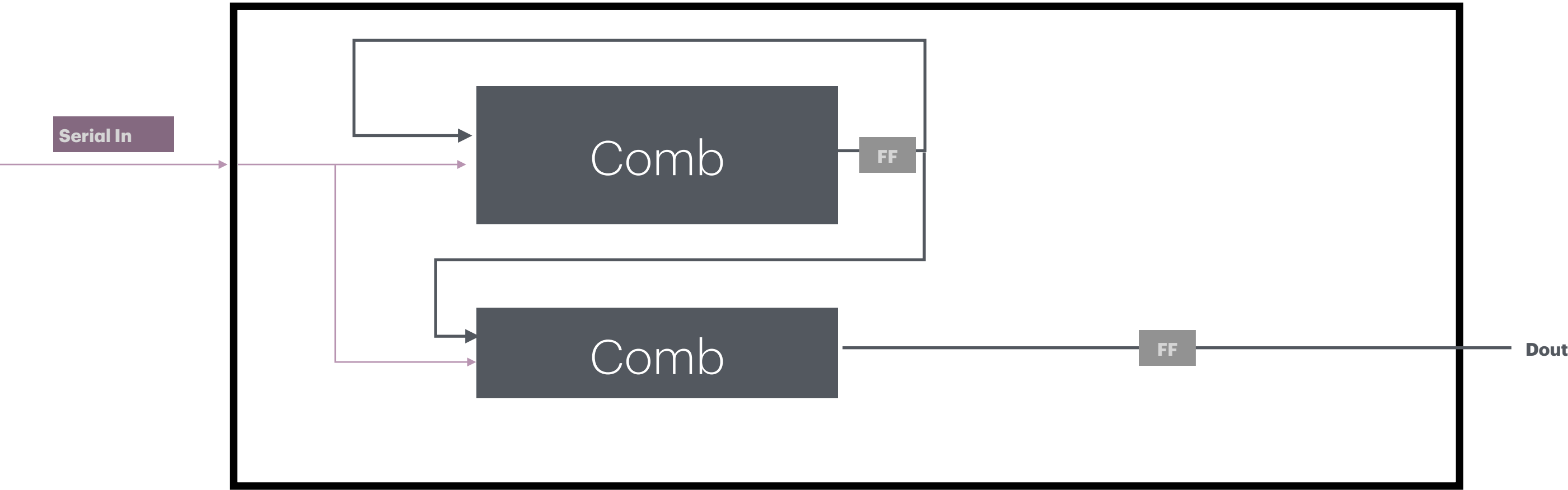
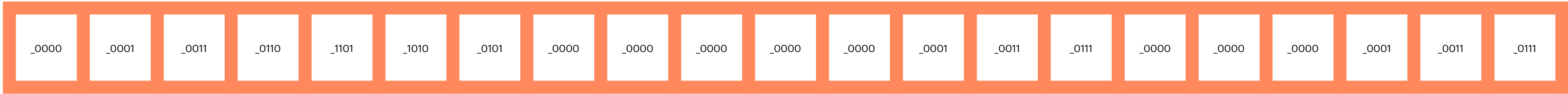
Din



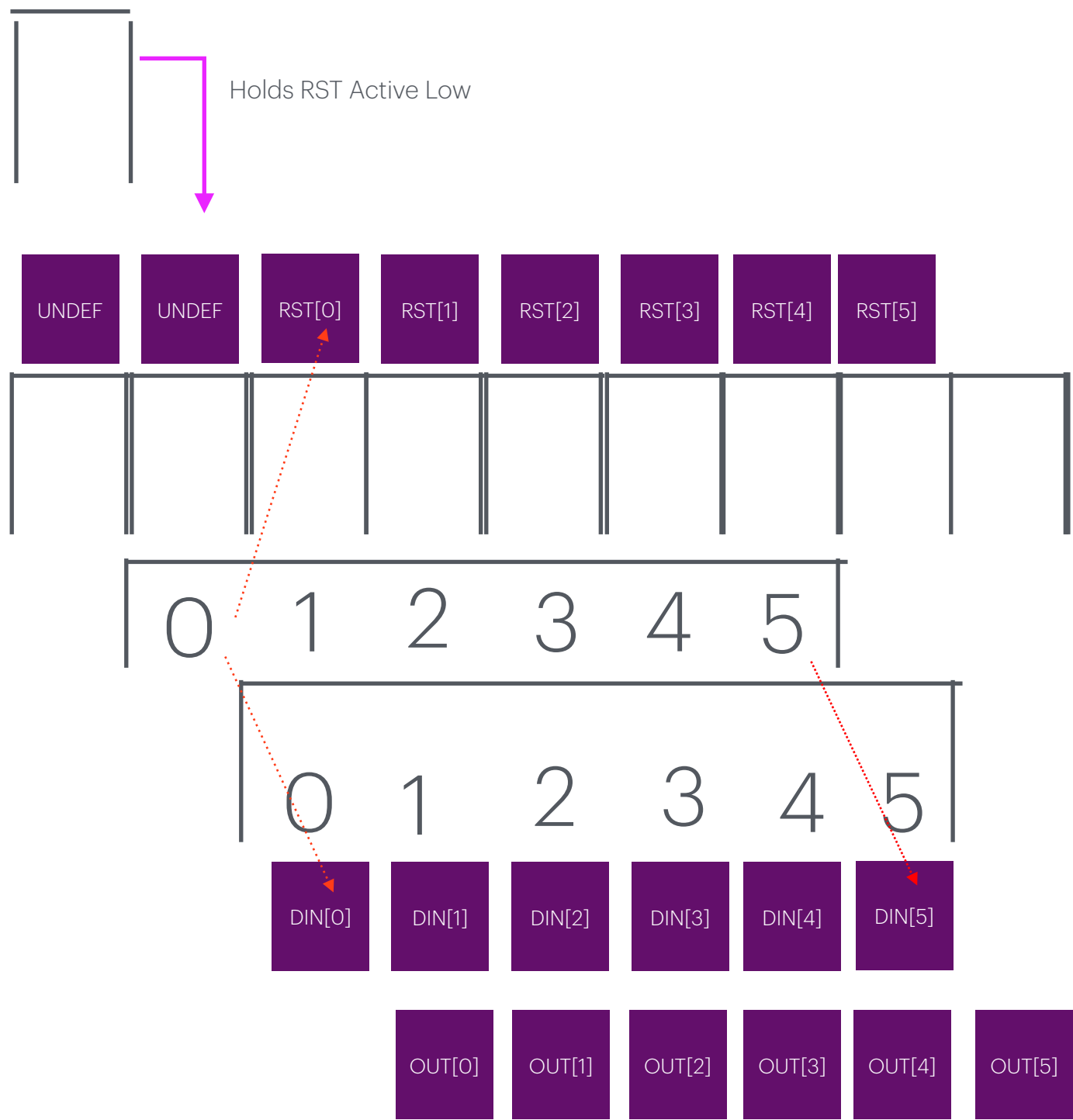
Reset



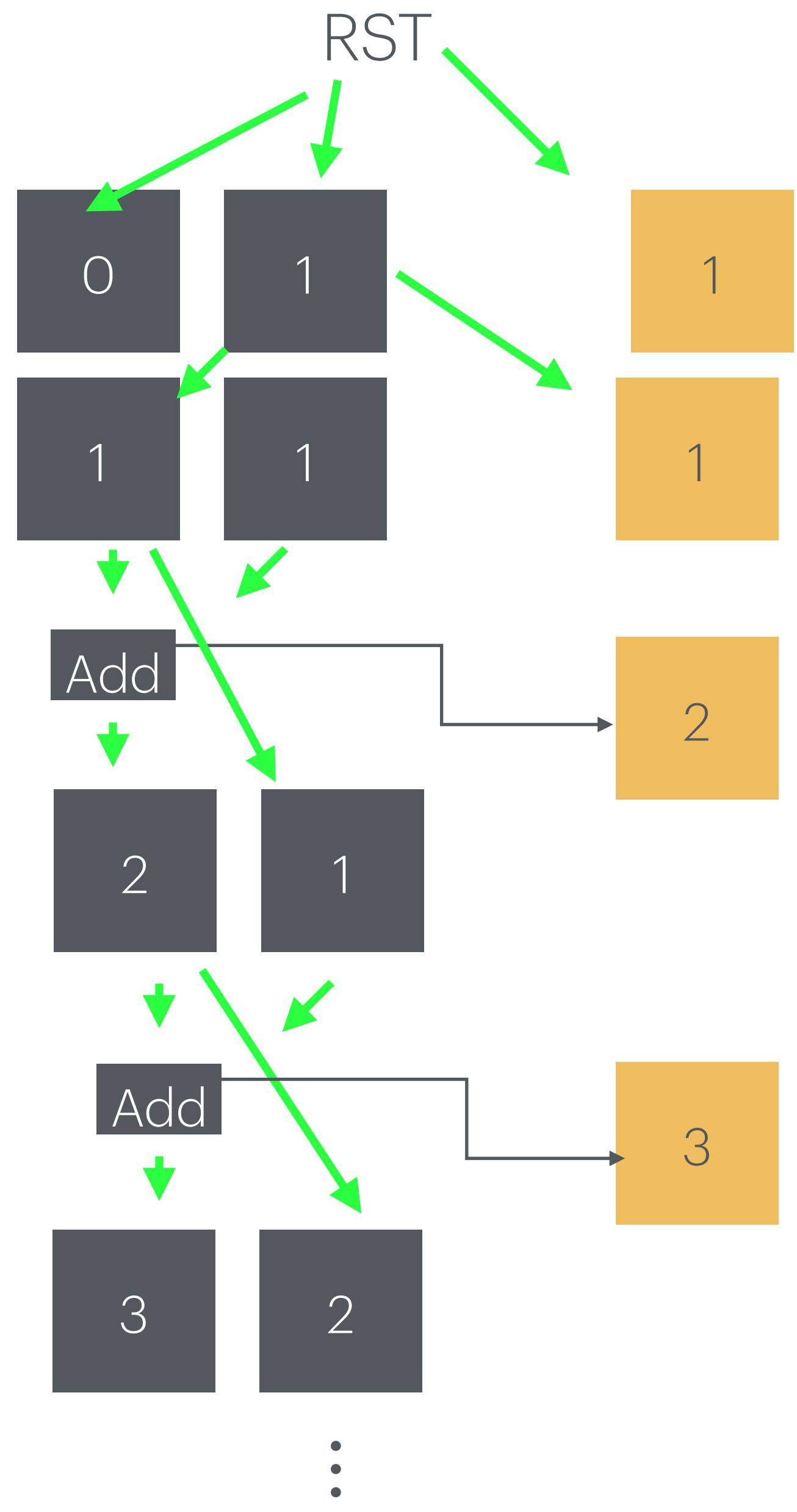
Data



Serial to Parallel (Simulation Concept)

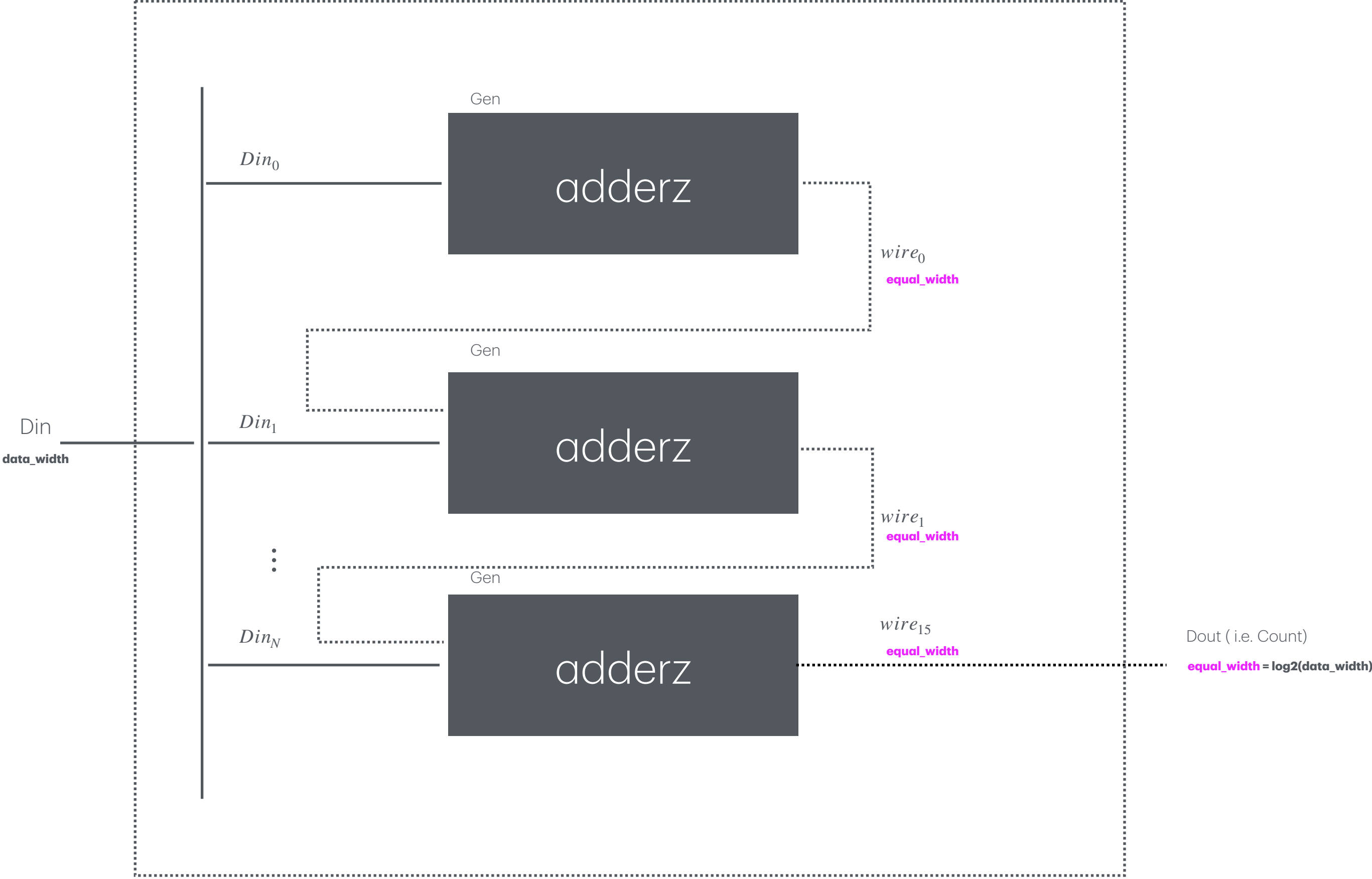


Fibonacci



Count Ones

Architecture Similar to Linked List



Count Ones

```
[2025-10-21 23:50:16 UTC] iverilog '-Wall' '-g2012' design.sv testbench.sv && unbuffer vvp a.out
```

```
index - 0   input -    3   n_ones -  2
```

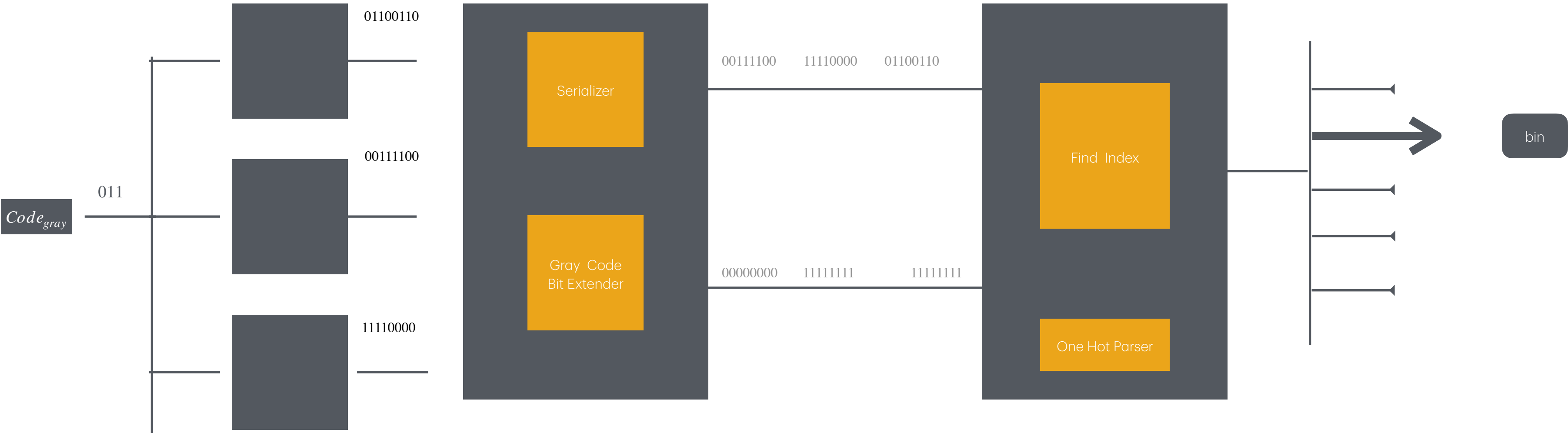
```
index - 1   input -    5   n_ones -  2
```

```
index - 2   input -    8   n_ones -  1
```

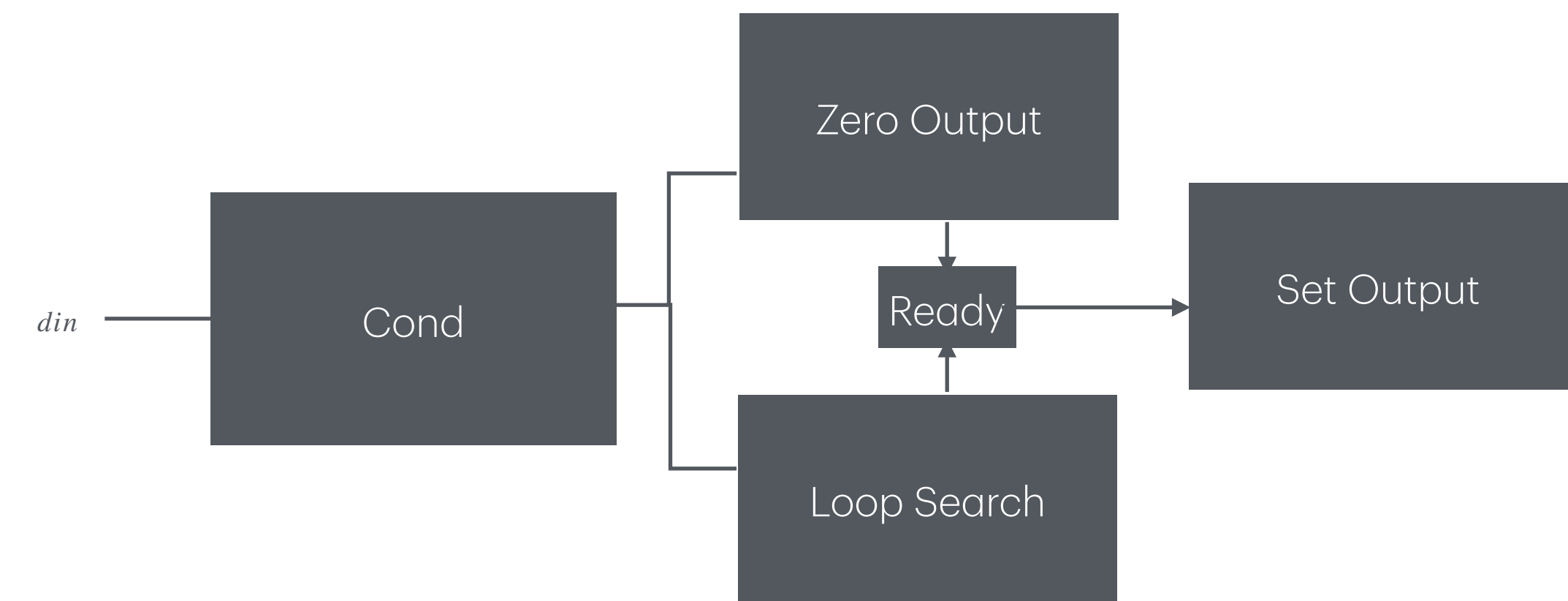
```
testbench.sv:44: $finish called at 9 (1s)
```

```
Done
```

Gray Code to Binary (Width = 3)



Trailing Ones



StopWatch Timer

TICK	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	
START																								
RESET																								
STOP																								
COUNT	0	0	0	1	2	0	0	0	0	0	0	1	2	0	0	1	1	1	1	1	1	2	3	4



Testbench **monitors rdy** at this time stamp

StopWatch Timer

prev_button

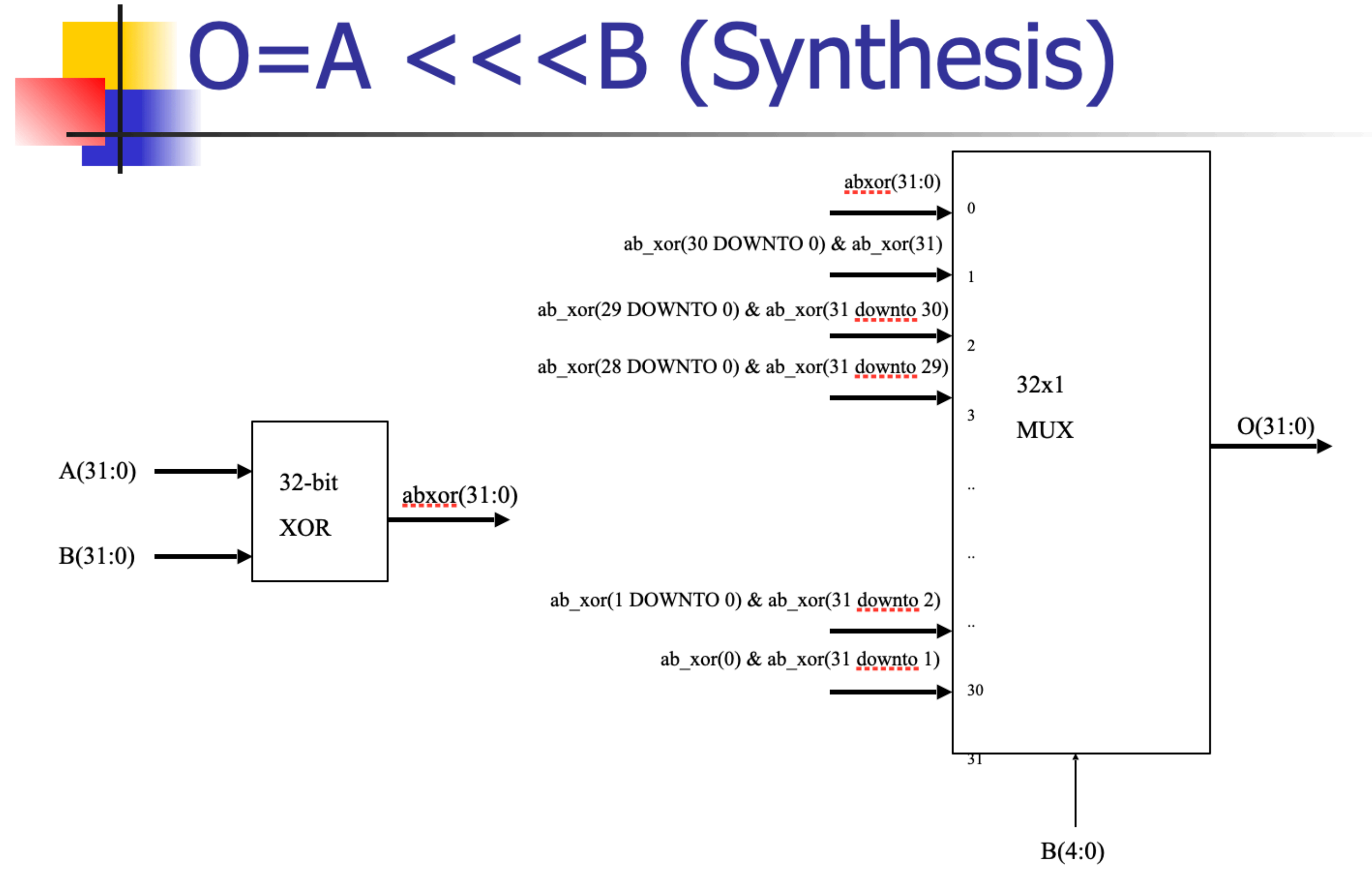
prev_button Event

```
[2025-10-23 19:15:00 UTC] iverilog '-Wall' '-g2012' design.sv testbench.sv && unbuffer vvp a.out
```

```
[ 0] Button Press: reset[0] start[0] stop[0] return - 0
[ 1] Button Press: reset[0] start[0] stop[0] return - 0
[ 2] Button Press: reset[0] start[1] stop[0] return - 0
[ 3] Button Press: reset[0] start[0] stop[0] return - 1
[ 4] Button Press: reset[1] start[0] stop[0] return - 2
[ 5] Button Press: reset[0] start[0] stop[0] return - 0
[ 6] Button Press: reset[0] start[0] stop[0] return - 0
[ 7] Button Press: reset[0] start[1] stop[1] return - 0
[ 8] Button Press: reset[0] start[0] stop[0] return - 0
[ 9] Button Press: reset[0] start[0] stop[0] return - 0
[10] Button Press: reset[0] start[1] stop[0] return - 0
[11] Button Press: reset[0] start[0] stop[0] return - 1
[12] Button Press: reset[1] start[1] stop[1] return - 2
[13] Button Press: reset[0] start[0] stop[0] return - 0
[14] Button Press: reset[0] start[1] stop[0] return - 0
[15] Button Press: reset[0] start[0] stop[1] return - 1
[16] Button Press: reset[0] start[0] stop[0] return - 1
[17] Button Press: reset[0] start[0] stop[0] return - 1
[18] Button Press: reset[0] start[0] stop[1] return - 1
[19] Button Press: reset[0] start[0] stop[0] return - 1
[20] Button Press: reset[0] start[1] stop[0] return - 1
[21] Button Press: reset[0] start[0] stop[0] return - 2
[22] Button Press: reset[0] start[0] stop[0] return - 3
[23] Button Press: reset[0] start[0] stop[0] return - 4
```

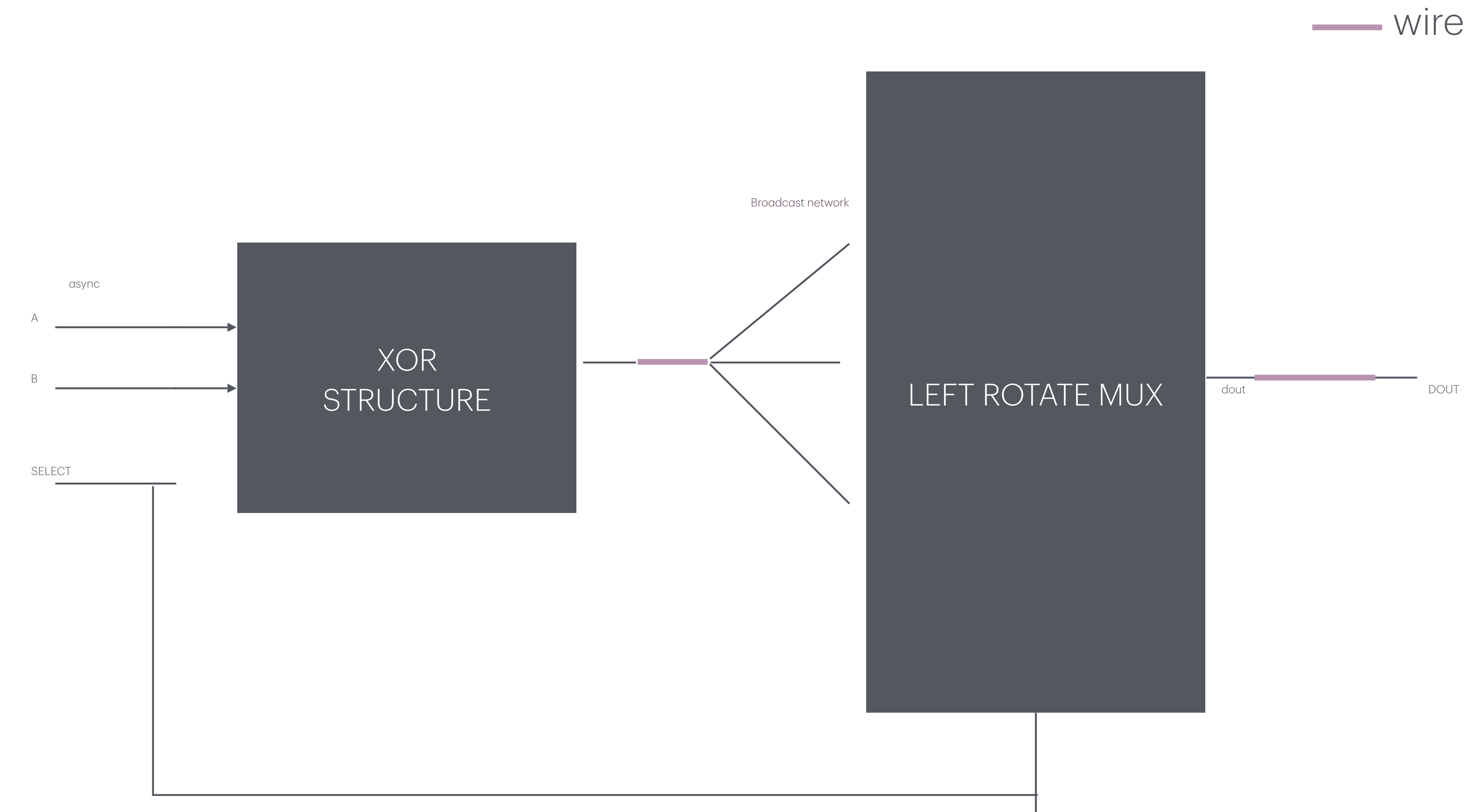
```
testbench.sv:136: $finish called at 114000 (1ps)
```

Done

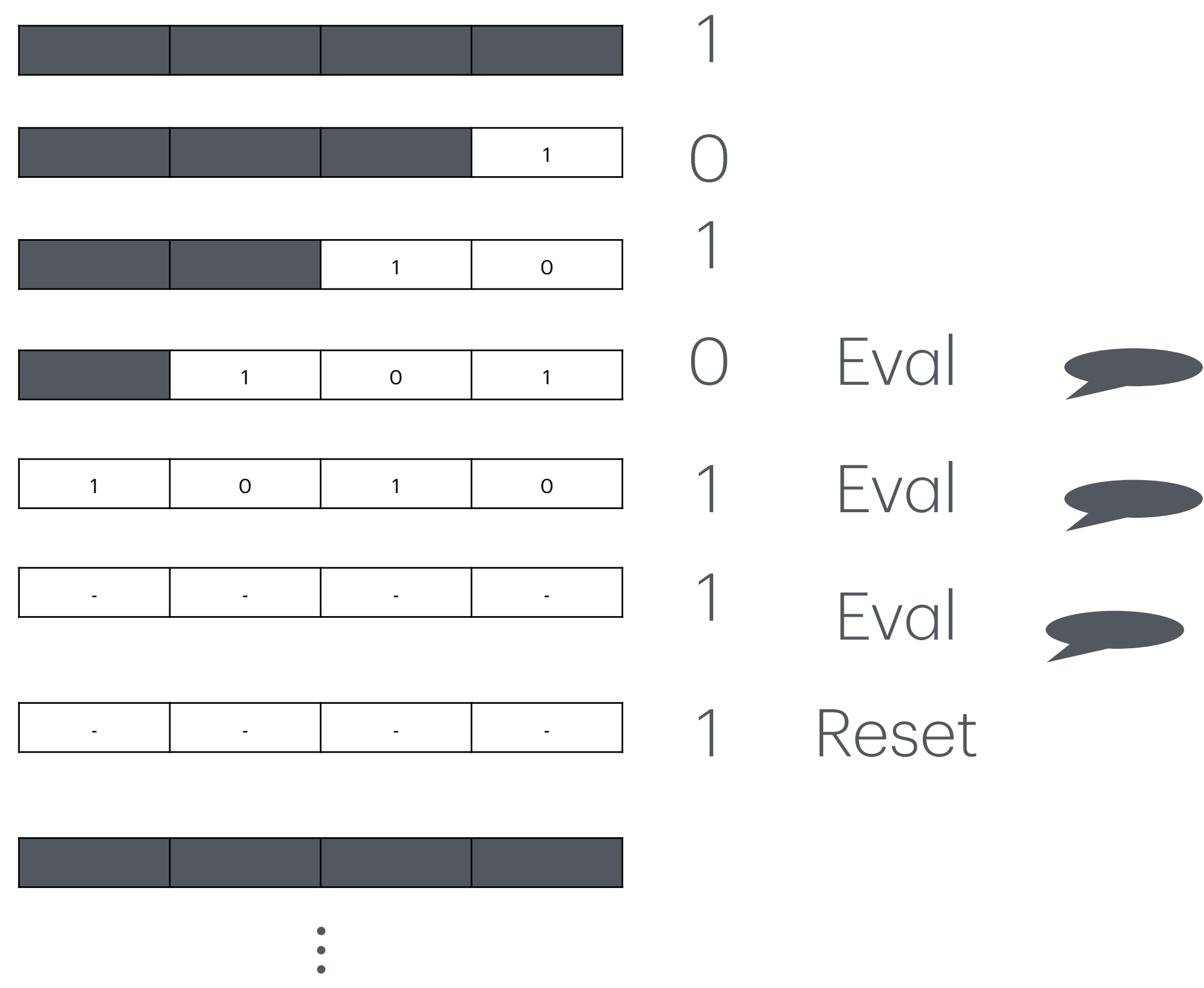


Circuit from OLD grad school slides :). Might as well build it in SV

Random Circuit 1

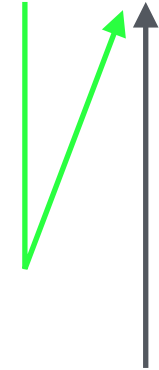


Sequence Detector



Sequence Detector

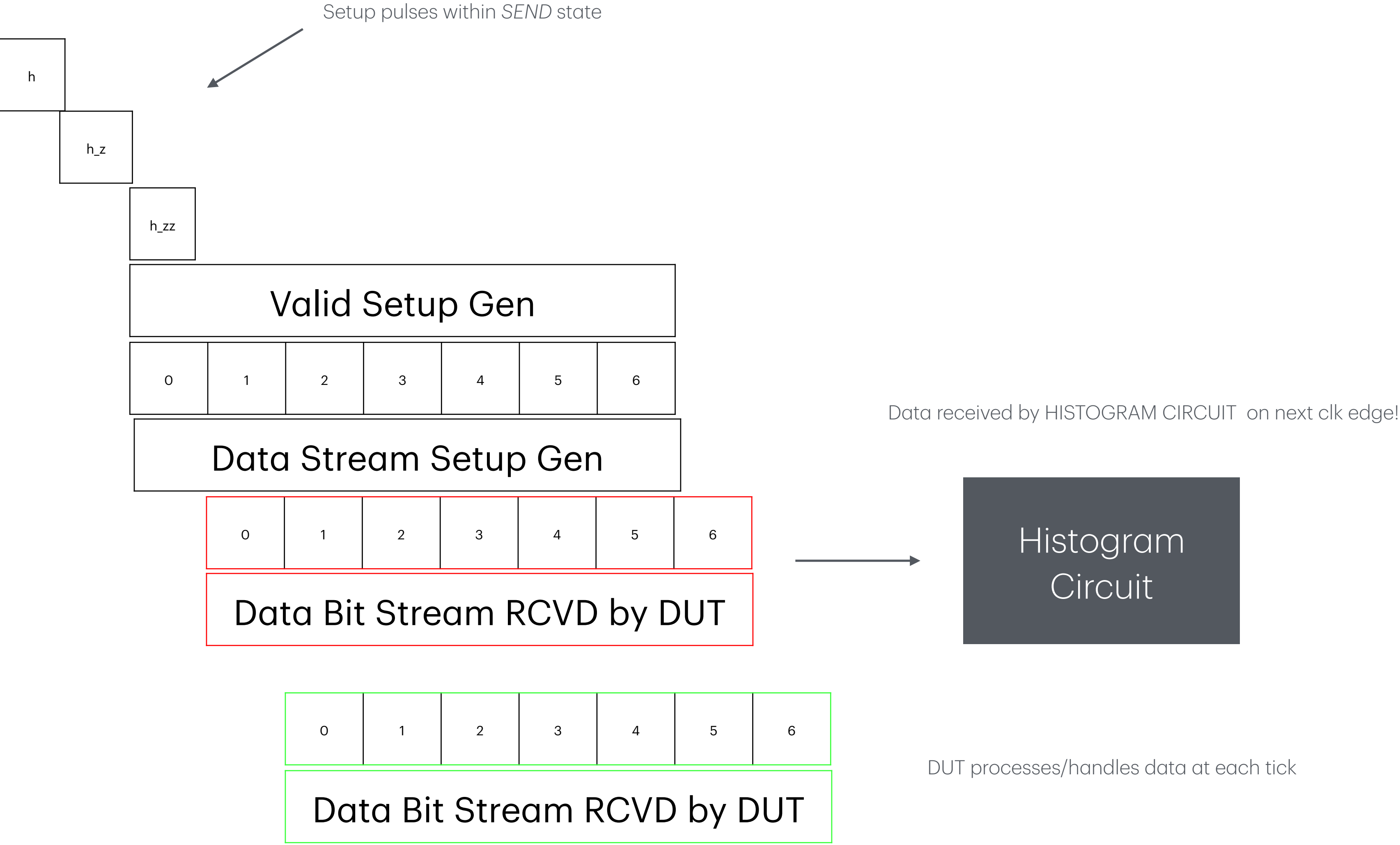
1	0	1	0	1	1	1	1	0	1	0	1	0	1	0	1	1	0	1	0	1	1	1	1	0	0	0	0	0	0	0	
NOP 0000	0001	0010	0101	1010	0101	1011	1111	1111	1110	1101	1010	0101	1010	0101	1010	0101	1011	0110	1101	1010	0101	1011	0111	1111	1110	1100	1000	0000	0000	0000	0000



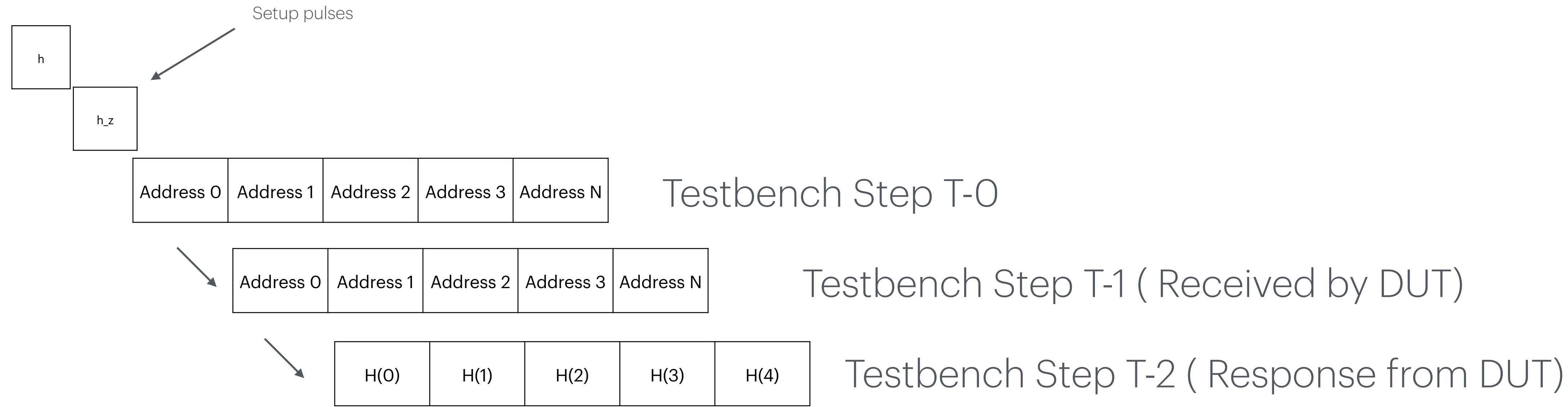
FIFO FULL

Evaluations of sequence are valid

Send Mechanism



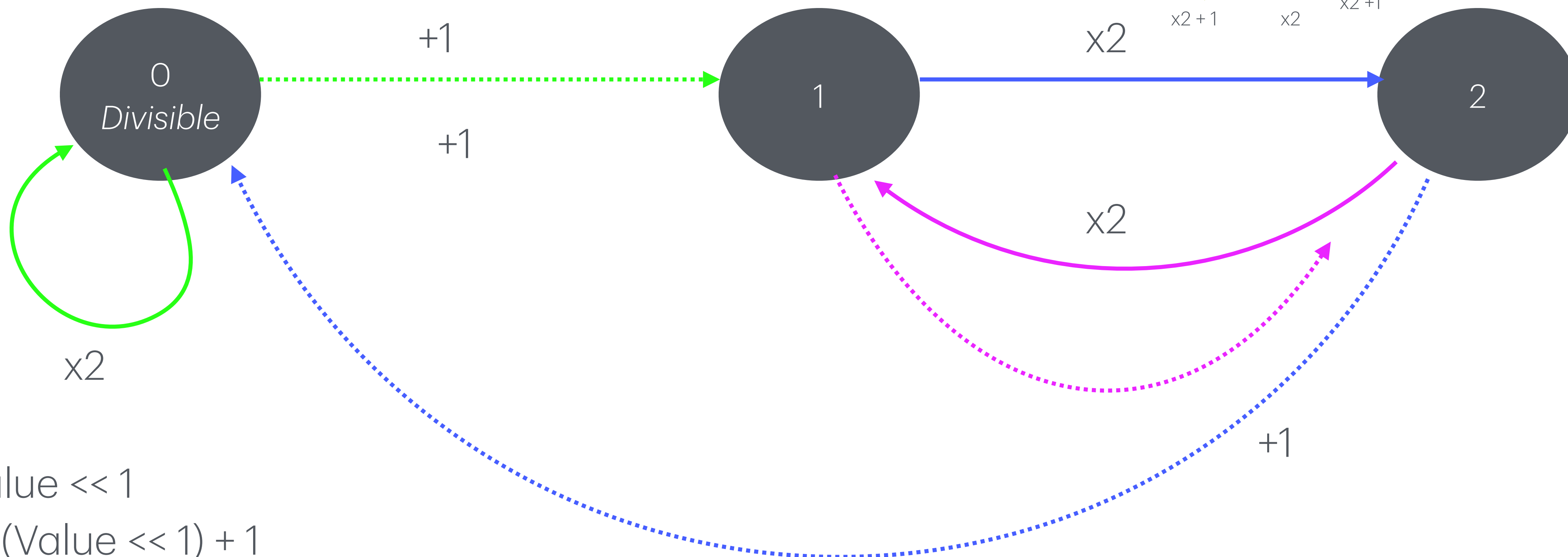
Receive Mechanism (Test Address)



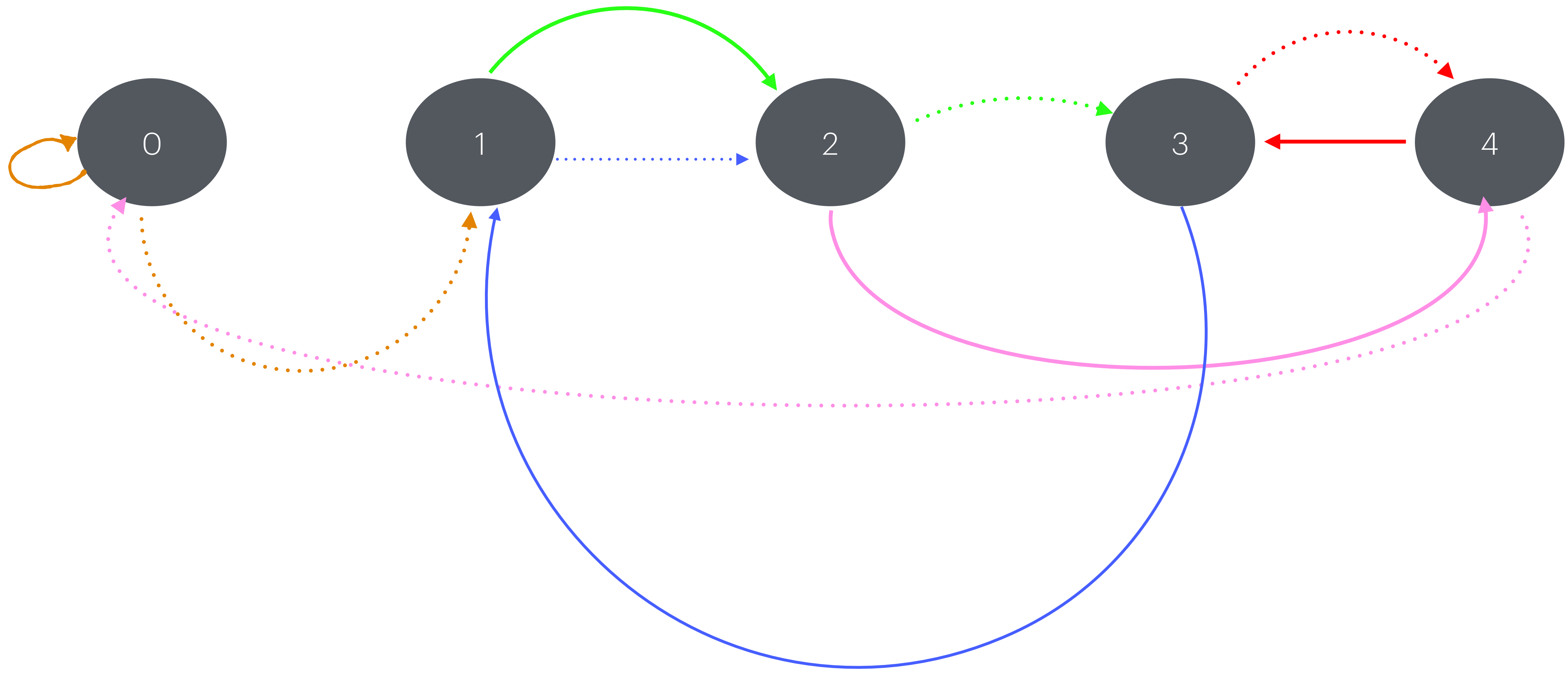
Divisible By Three

Index = 5			Index = 4			Index = 3			Index = 2			Index = 1			Index = 0		
2	1	0	2	1	0	2	1	0	2	1	0	2	1	0	2	1	0
17	16	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0

State Flow

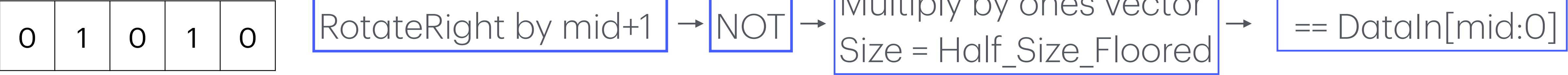


Divisible By Five



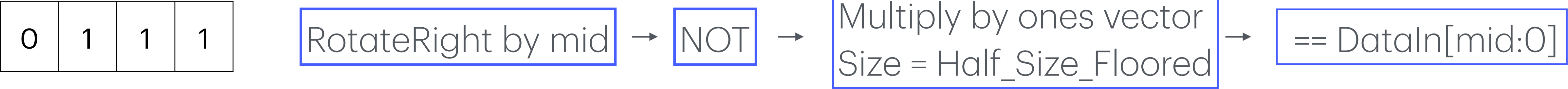
Palindrome

Odd Data Width

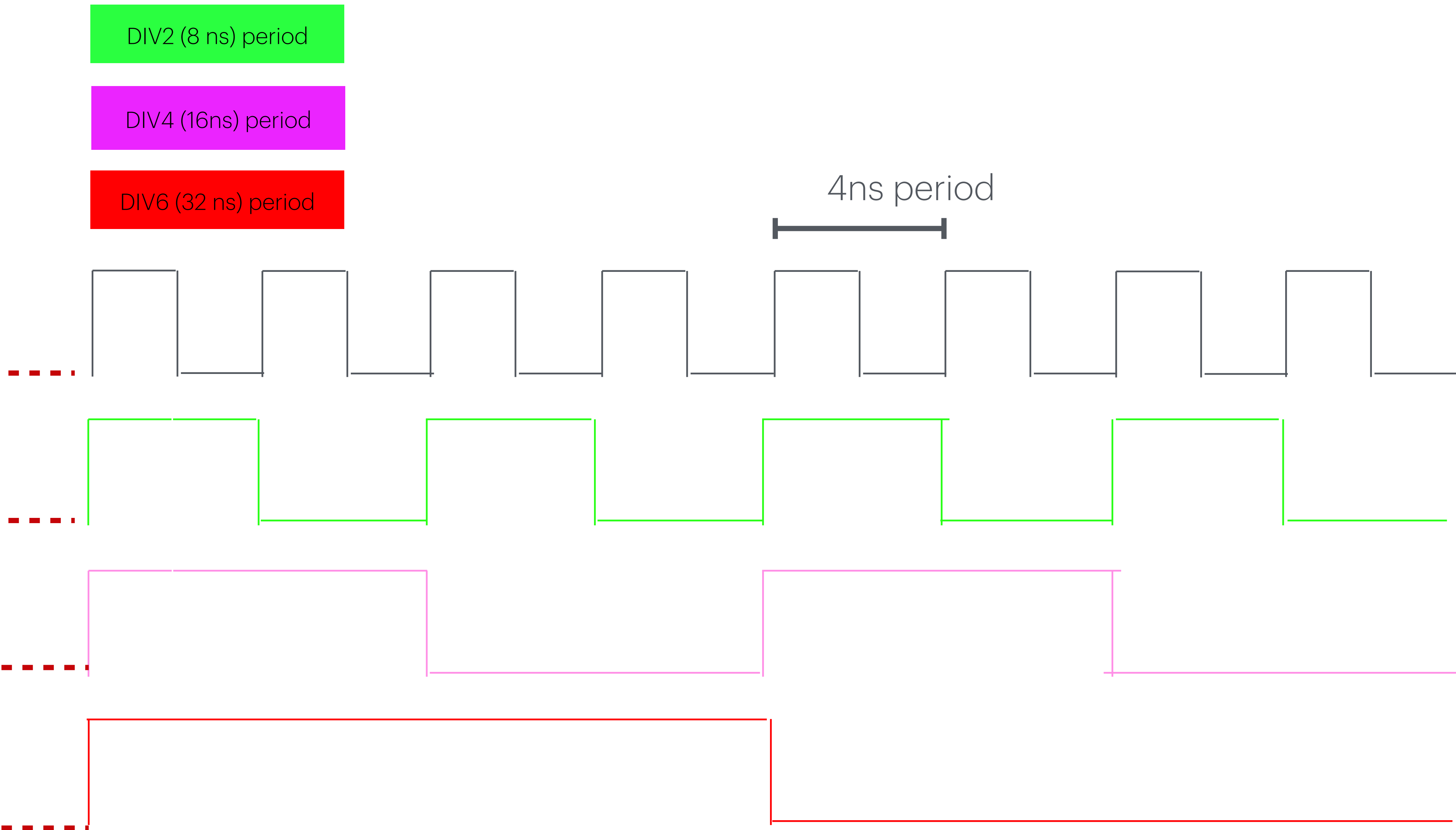


Half_Size_Floored = 2

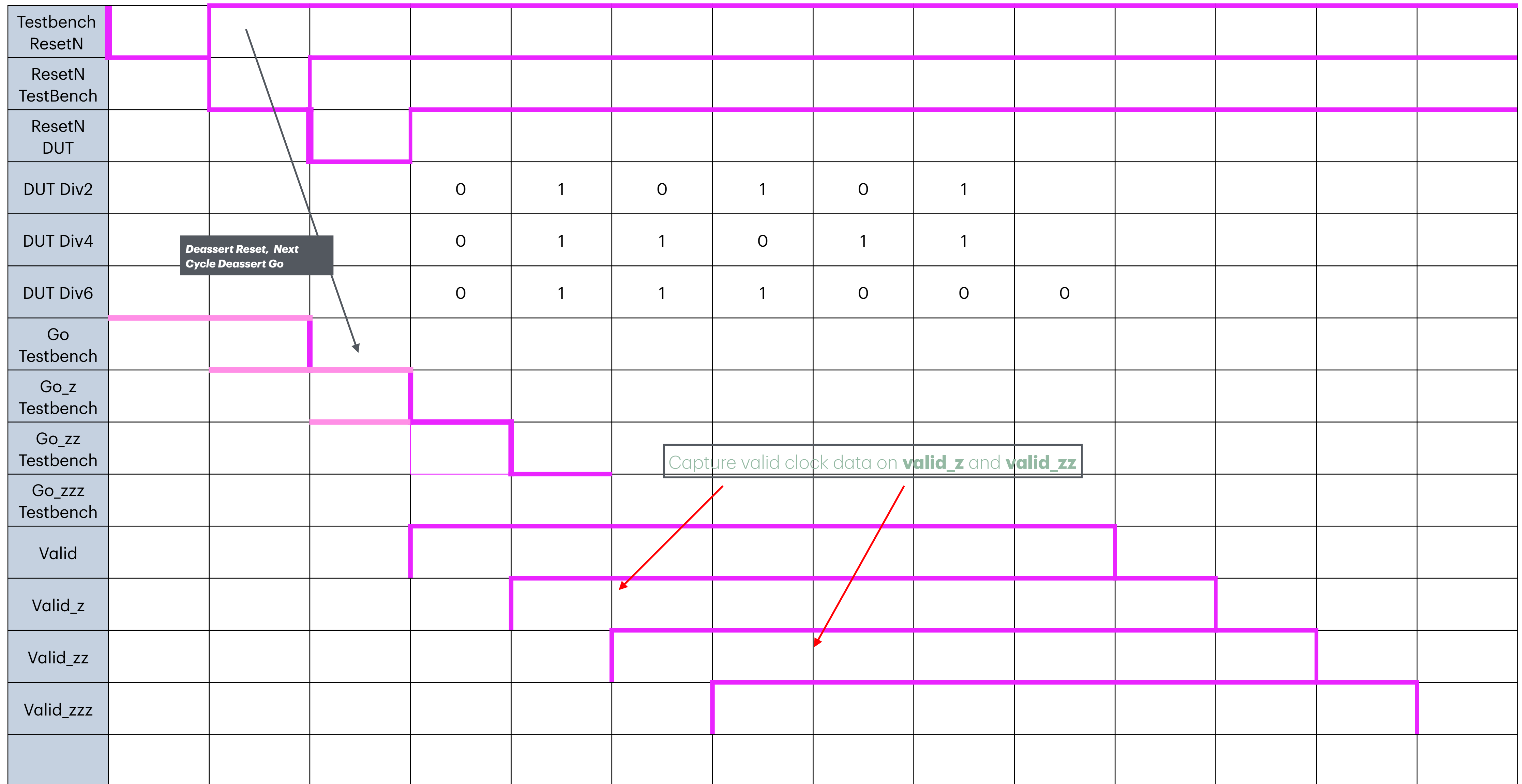
Even Data Width



Divide-By-Events



Divide-By-Zero Timing



Testbench Log

```
TARGETS [11011] [11110]
Input 00001 Response 0
Input 00010 Response 0
Input 00101 Response 0
Input 01011 Response 0
Input 10111 Response 0
Input 01111 Response 0
Input 11111 Response 0
Input 11110 Response 1
Input 11101 Response 0
Input 11011 Response 0
testbench.sv:132: $finish called at 33 (1s)
Done
```

FizzBuzz

12	11	10	9	8	7	6	5	4	3	2	1	0	Tick
2	1	0	4 — 3		2	1	0	0 — 4		2	1	0 —	Fizz Mod
0 — 2		1	0 — 2		1	0 — 2		1	0 — 2		1	0 —	Buzz Mod

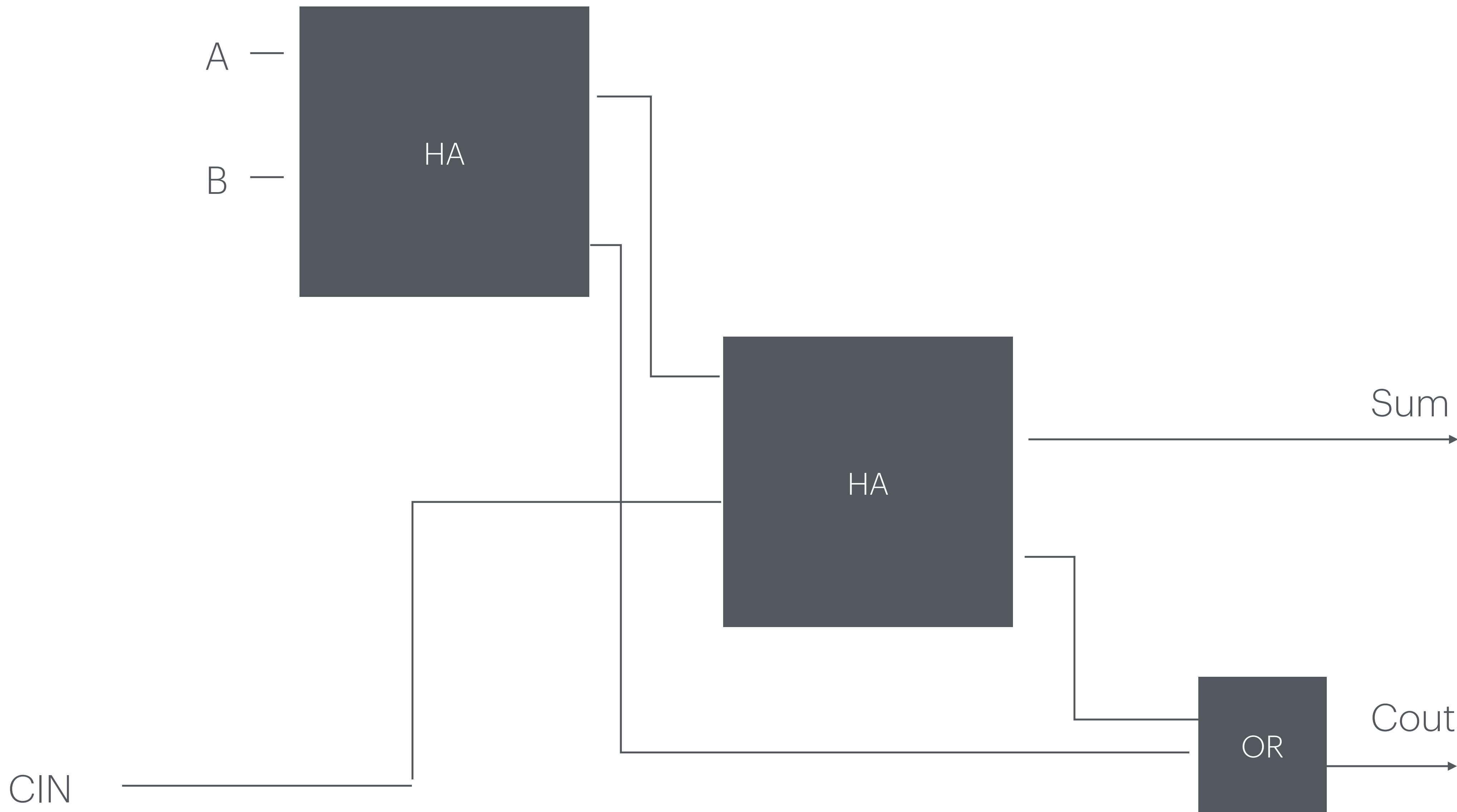
FizzBuzz

```
[2025-10-27 23:34:07 UTC] iverilog '-Wall' '-g2012' design.sv testbench.sv && unbuffer vvp a.out
```

```
Time 0  f1ss - 1. buzz - 1. f1zzbuzz 1
Time 1  f1ss - 0. buzz - 0. f1zzbuzz 0
Time 2  f1ss - 0. buzz - 0. f1zzbuzz 0
Time 3  f1ss - 1. buzz - 0. f1zzbuzz 0
Time 4  f1ss - 0. buzz - 0. f1zzbuzz 0
Time 5  f1ss - 0. buzz - 1. f1zzbuzz 0
Time 6  f1ss - 1. buzz - 0. f1zzbuzz 0
Time 7  f1ss - 0. buzz - 0. f1zzbuzz 0
Time 8  f1ss - 0. buzz - 0. f1zzbuzz 0
Time 9  f1ss - 1. buzz - 0. f1zzbuzz 0
Time 10 f1ss - 0. buzz - 1. f1zzbuzz 0
Time 11 f1ss - 0. buzz - 0. f1zzbuzz 0
Time 12 f1ss - 1. buzz - 0. f1zzbuzz 0
Time 13 f1ss - 0. buzz - 0. f1zzbuzz 0
Time 14 f1ss - 0. buzz - 0. f1zzbuzz 0
Time 15 f1ss - 1. buzz - 1. f1zzbuzz 1
Time 16 f1ss - 0. buzz - 0. f1zzbuzz 0
Time 17 f1ss - 0. buzz - 0. f1zzbuzz 0
Time 18 f1ss - 1. buzz - 0. f1zzbuzz 0
Time 19 f1ss - 0. buzz - 0. f1zzbuzz 0
Time 20 f1ss - 0. buzz - 1. f1zzbuzz 0
Time 21 f1ss - 1. buzz - 0. f1zzbuzz 0
Time 22 f1ss - 0. buzz - 0. f1zzbuzz 0
Time 23 f1ss - 0. buzz - 0. f1zzbuzz 0
Time 24 f1ss - 1. buzz - 0. f1zzbuzz 0
Time 25 f1ss - 0. buzz - 1. f1zzbuzz 0
Time 26 f1ss - 0. buzz - 0. f1zzbuzz 0
Time 27 f1ss - 1. buzz - 0. f1zzbuzz 0
Time 28 f1ss - 0. buzz - 0. f1zzbuzz 0
Time 29 f1ss - 0. buzz - 0. f1zzbuzz 0
testbench.sv:97: $finish called at 67 (1s)
```

Done

Full Adder



Full Adder

```
[2025-10-28 03:53:35 UTC] iverilog '-Wall' '-g2012' design.sv testbench.sv && unbuffer vvp a.out
```

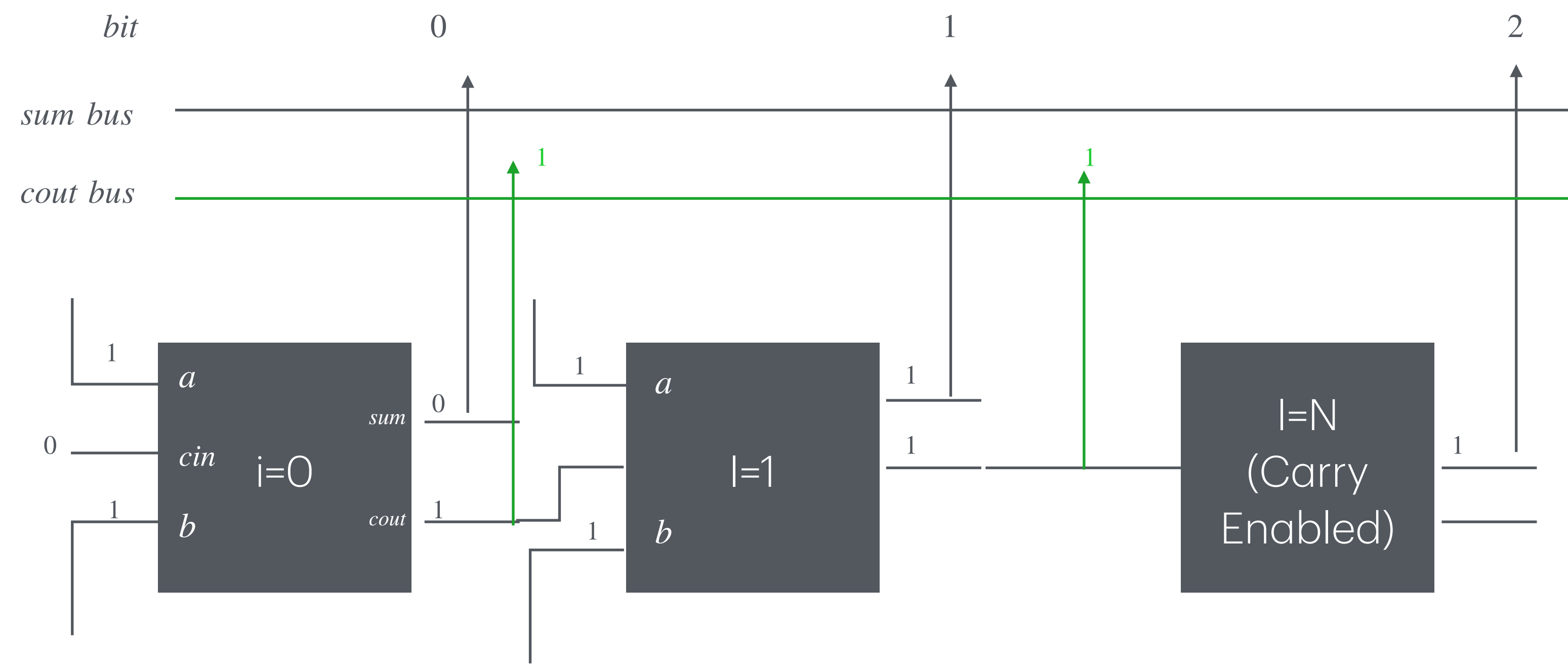
```
a - 0  b - 0. cin - 0 sum - 0  cout - 0
a - 0  b - 0. cin - 1 sum - 1  cout - 0
a - 0  b - 1. cin - 0 sum - 1  cout - 0
a - 0  b - 1. cin - 1 sum - 0  cout - 1
a - 1  b - 0. cin - 0 sum - 1  cout - 0
a - 1  b - 0. cin - 1 sum - 0  cout - 1
a - 1  b - 1. cin - 0 sum - 0  cout - 1
a - 1  b - 1. cin - 1 sum - 1  cout - 1
```

Done

Ripple Adder

A = 2b'11

B = 2b'11



1
1 1
1 1
—
0

1 1
1 1
1 1
—
1 0

1 1
1 1
1 1
—
1 1 0

Ripple Adder Testbench Logs

```
[2025-10-28 05:50:07 UTC] iverilog '-Wall' '-g2012' design.sv testbench.sv && unbuffer vvp a.out
```

```
a - 3 b - 3 sum 000000110 cout 00000011
a - 7 b - 10 sum 000010001( 17) cout 00001110
a - 123 b - 189 sum 100111000(312) cout 11111111
```

Done

Time Step	0	1	2	3	4	5	6	7	8	9	10	11	
DIN	0	A	A	A									
ADDR		1	2	2	0	0	3	4	5	6	6	7	
WR		1		1									
RD		1	1		1		1	1	1	1	1	1	
RESETN													
DOUT						A	A	A	A	A	A	A	A
ERRR			1	1		1	0	1	1	1	1	1	1

Previous valid read
persists on dout
port

```
[2025-10-28 18:35:06 UTC] iverilog '-Wall' '-g2012' design.sv testbench.sv && unbuffer vvp a.out
```

```
Time -    0 dout -    0 error - 0
```

```
Time -    1 dout -    0 error - 1
```

```
Time -    2 dout -    0 error - 1
```

```
Time -    3 dout -    0 error - 0
```

```
Time -    4 dout -    0 error - 1
```

```
Time -    5 dout -    0 error - 0
```

```
Time -    6 dout -    0 error - 1
```

```
Time -    7 dout -    0 error - 1
```

```
Time -    8 dout -    0 error - 1
```

```
Time -    9 dout -    0 error - 1
```

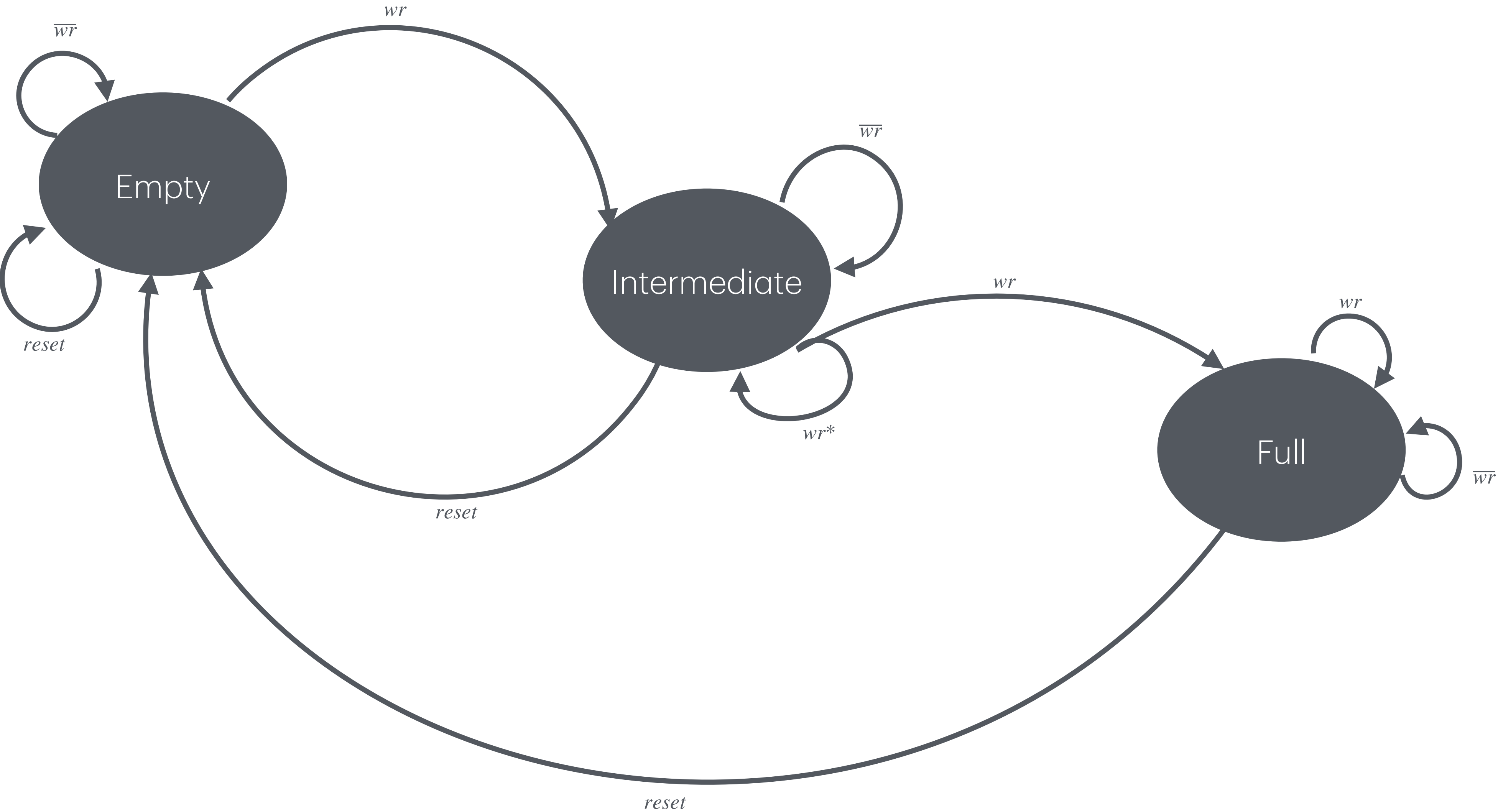
```
Time -   10 dout -    0 error - 1
```

```
Time -   11 dout -    0 error - 1
```

```
testbench.sv:185: $finish called at 35 (1s)
```

```
Done
```

MULTI BIT FIFO



MULTI BIT FIFO

Time Step	0	1	2	3	4	5	6	
DIN	0	5	3	6	6	0	0	
WR	0	1	1	1	1	0	0	
DOUT	-	0	5	5	3	6	6	0
FULL	-	0	0	1	1	1	1	1
EMPTY	-	1	0	1	1	1	1	1

The diagram illustrates the operation of a Multi-Bit FIFO buffer over 9 time steps. The input (DIN) and write enable (WR) signals are shown in the second and third rows. The output (DOUT), full flag, and empty flag are shown in the fourth, fifth, and sixth rows. Red arrows indicate the sequence of data being read out from the buffer, showing a delay relative to the input.

Time Step 0: DIN=0, WR=0, DOUT=-, FULL=-, EMPTY=-

Time Step 1: DIN=5, WR=1, DOUT=0, FULL=0, EMPTY=1

Time Step 2: DIN=3, WR=1, DOUT=5, FULL=0, EMPTY=0

Time Step 3: DIN=6, WR=1, DOUT=5, FULL=1, EMPTY=1

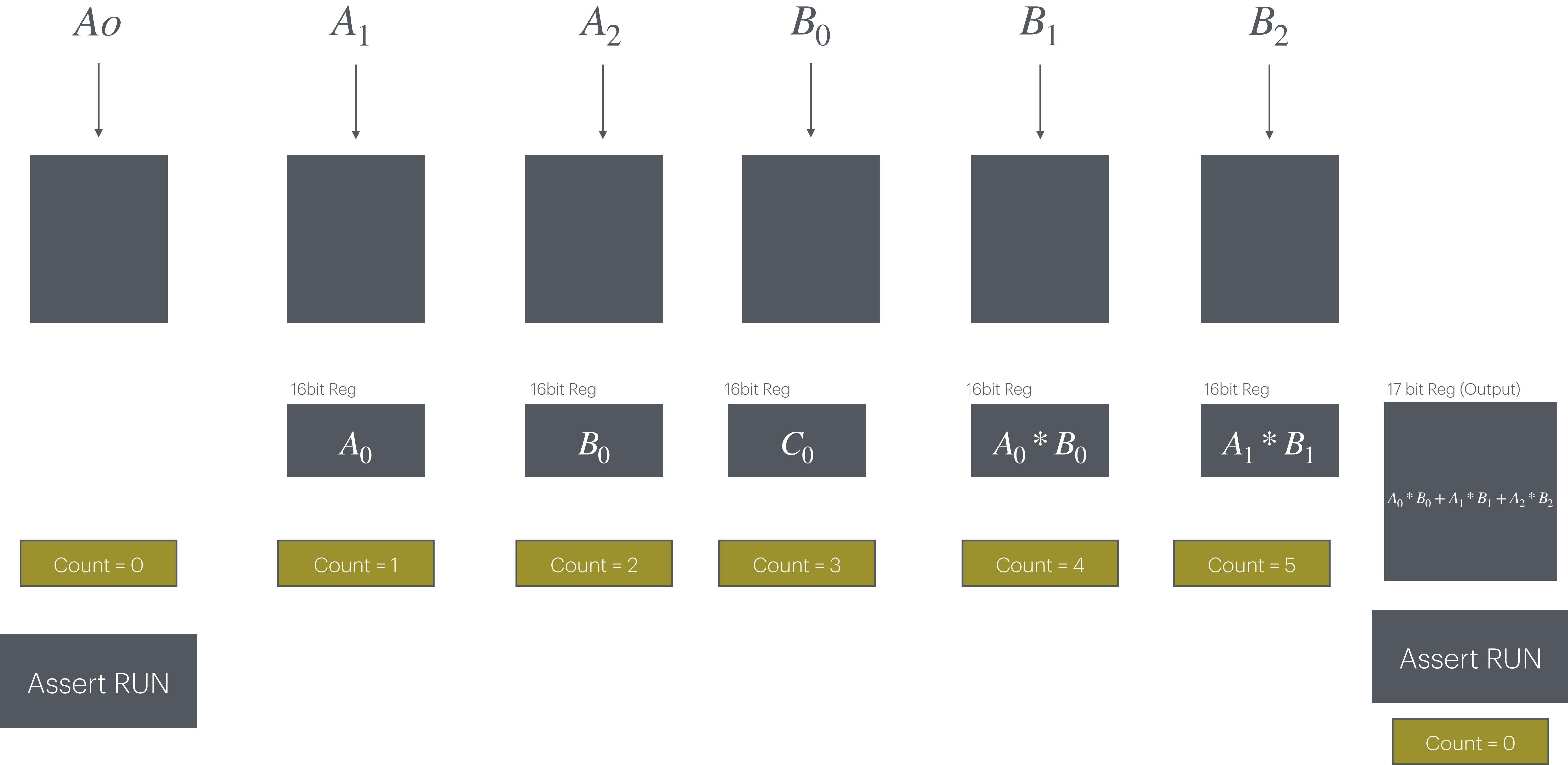
Time Step 4: DIN=6, WR=1, DOUT=3, FULL=1, EMPTY=1

Time Step 5: DIN=0, WR=0, DOUT=6, FULL=1, EMPTY=1

Time Step 6: DIN=0, WR=0, DOUT=6, FULL=1, EMPTY=1

Time Step 7: DIN=-, WR=-, DOUT=0, FULL=1, EMPTY=1

Dot Product



Dot Product

Rstn	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	
Din	16h0	16h0	16h0	16h0	16h0	16h1	16h2	16h3	16h4	16h5	16h6	16h7	16h8	16h9	16hA	16hB	16hC	16hd	
Dout	-	0	0	0	0	0	0	0	0	0	0	16h20	16h20	16h20	16h20	16h20	16h20	16h10A	16h10A
Run	-	1	1	1	1	1	0	0	0	0	0	1	0	0	0	0	0	1	0
Internal Counter	-	-	-	0	0	0	1	2	3	4	5	0	1	2	3	4	5	0	

Counter zeroed

Counters running

Binary To Thermometer

0000_0000

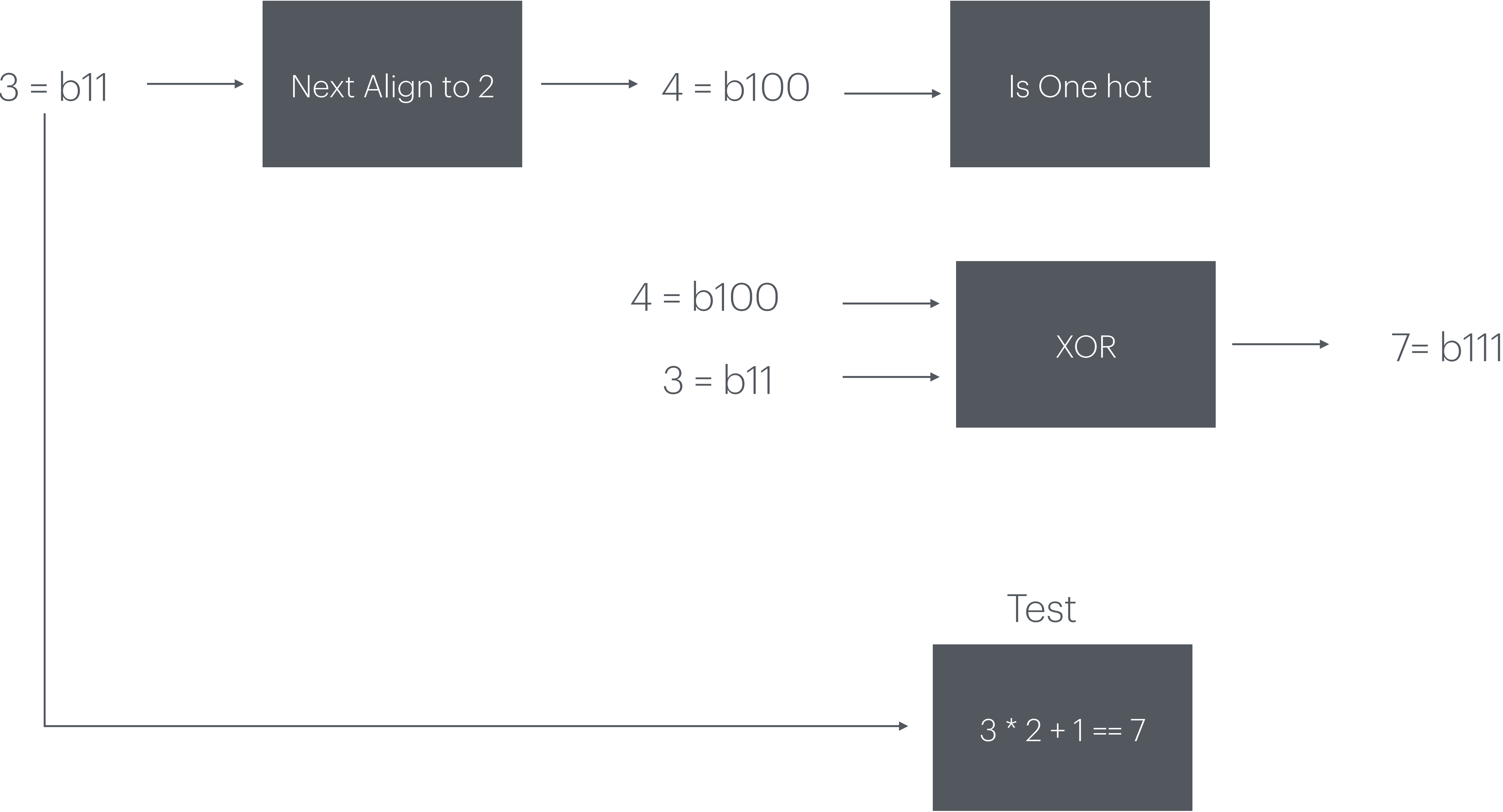
0000_0001

$$0(255) + 1(1)$$

$$0(254) + 1(2)$$

-
-
-

Thermometer Code Detector



Thermometer Code Detector

```
[2025-10-29 19:17:40 UTC] iverilog '-Wall' '-g2012' design.sv testbench.sv && unbuffer vvp a.out
```

```
code -      1  isThermometer - 1
code -      3  isThermometer - 1
code -      7  isThermometer - 1
code -     15  isThermometer - 1
code -     31  isThermometer - 1
code -     63  isThermometer - 1
code -    127  isThermometer - 1
code -    255  isThermometer - 1
code -    511  isThermometer - 1
code -   1023  isThermometer - 1
code -   2047  isThermometer - 1
code -   4095  isThermometer - 1
code -   8191  isThermometer - 1
code -  16383  isThermometer - 1
code -  32767  isThermometer - 1
code - 65535  isThermometer - 1
```

```
Done
```

2 Read 1 Write Register File

Index	0	1	2	3	4	5	6	7	-
resetrn	1	1	1	1	1	1	1	1	1
Din	0	30	100	20	0	40	29	0	10
Wad1	0	0	0	1	0	16	17	0	0
Rad1	0	0	1	0	1	0	0	16	0
Rad2	0	0	1	0	0	0	0	17	0
Wen1	0	0	0	1	0	1	1	0	0
Ren1	0	0	1	0	1	0	0	1	0
Ren2	0	0	1	0	0	0	0	1	0
Collision	0	0	0	1	0	0	0	0	0
Dout1	0	0	0	0	0	20	0	0	40
Dout2	0	0	0	0	0	0	0	0	29
Valid DUIT	1								
Valid Testbench Response	0	1							

2 Read 1 Write Register File

```
[2025-10-29 22:58:39 UTC] iverilog '-Wall' '-g2012' design.sv testbench.sv && unbuffer vvp a.out
```

```
dout1-    0 dout2-    0 collision-0
```

```
dout1-    0 dout2-    0 collision-0
```

```
dout1-    0 dout2-    0 collision-0
```

```
dout1-    0 dout2-    0 collision-0
```

```
dout1-   20 dout2-    0 collision-0
```

```
dout1-   20 dout2-    0 collision-0
```

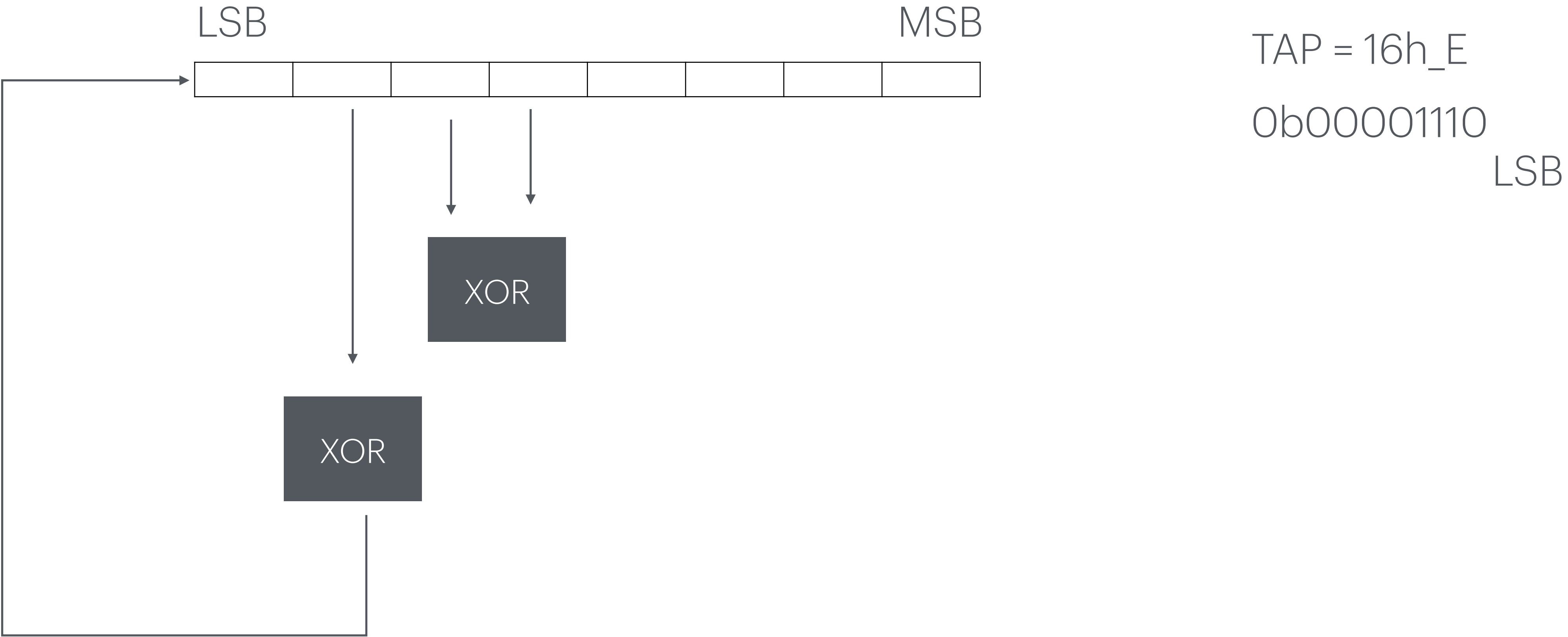
```
dout1-   20 dout2-    0 collision-0
```

```
dout1-   40 dout2-   29 collision-0
```

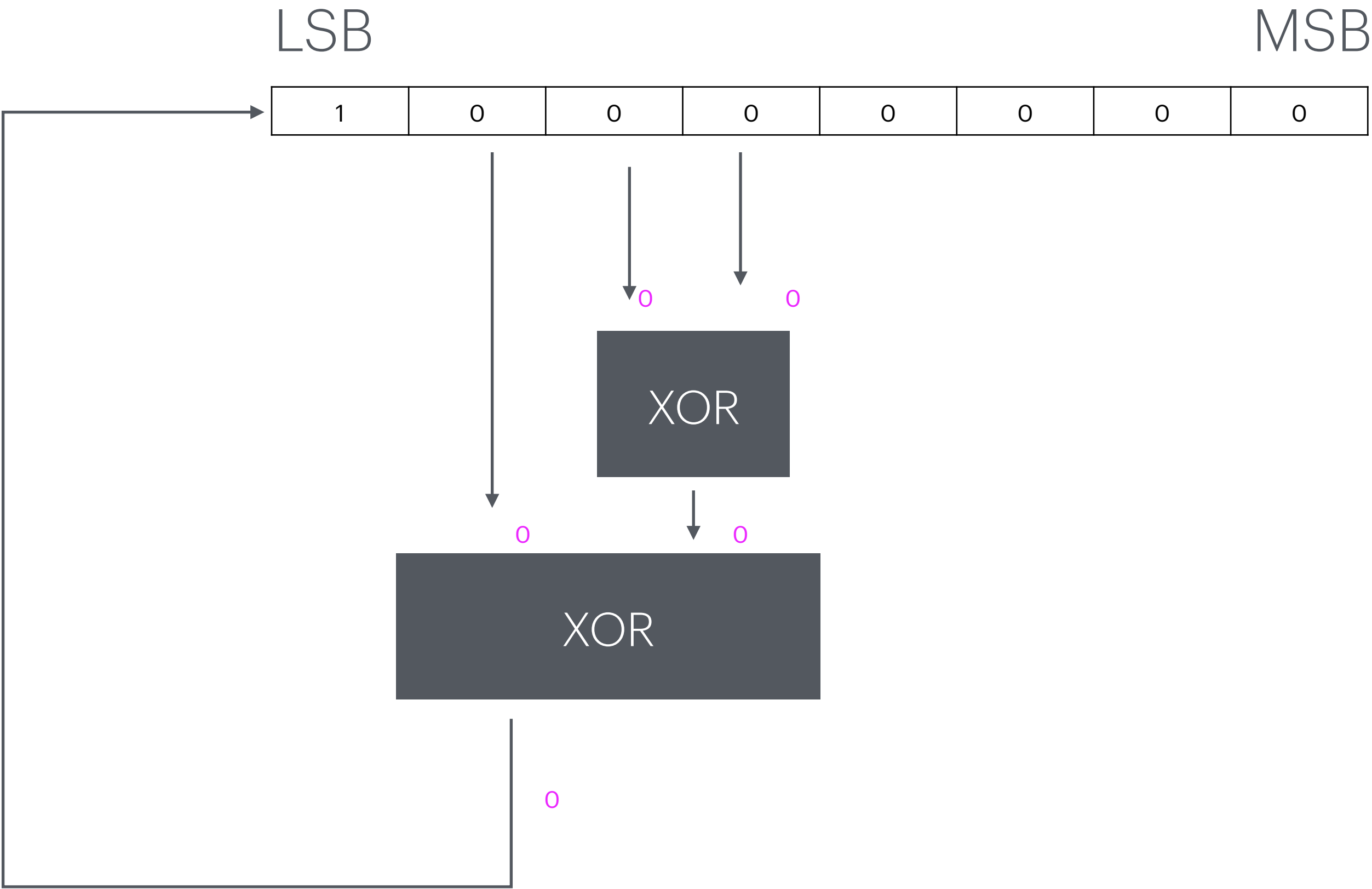
```
testbench.sv:199: $finish called at 23 (1s)
```

```
Done
```

8 Bit LFSR



8 Bit LFSR SIMPLE EXAMPLE



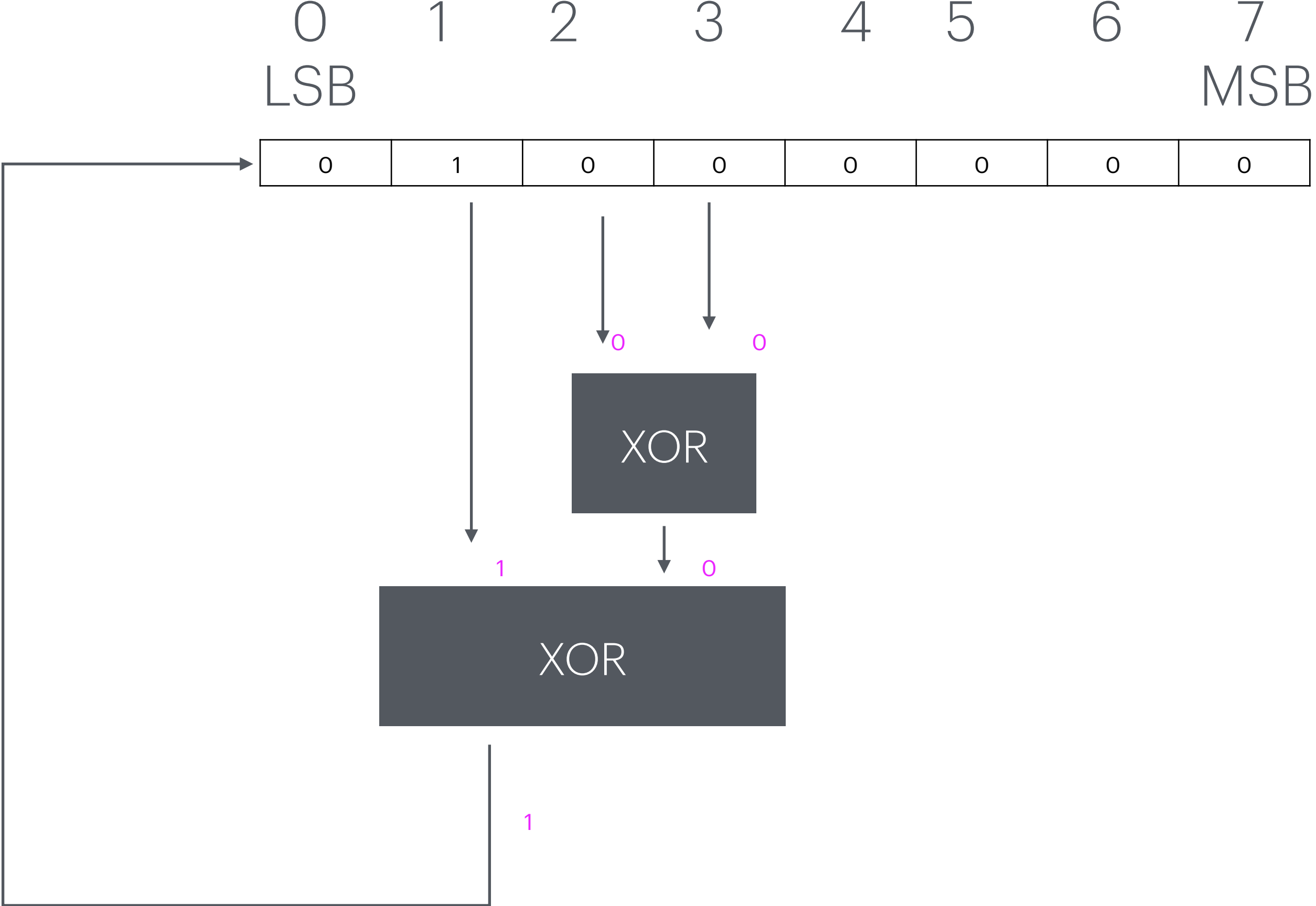
TIME = 0 (RESET)
REGISTER VALUE = 1

0	1	0	0	0	0	0	0
---	---	---	---	---	---	---	---

TIME = 1

NEXT REGISTER VALUE = 2

8 Bit LFSR SIMPLE EXAMPLE



TIME = 1

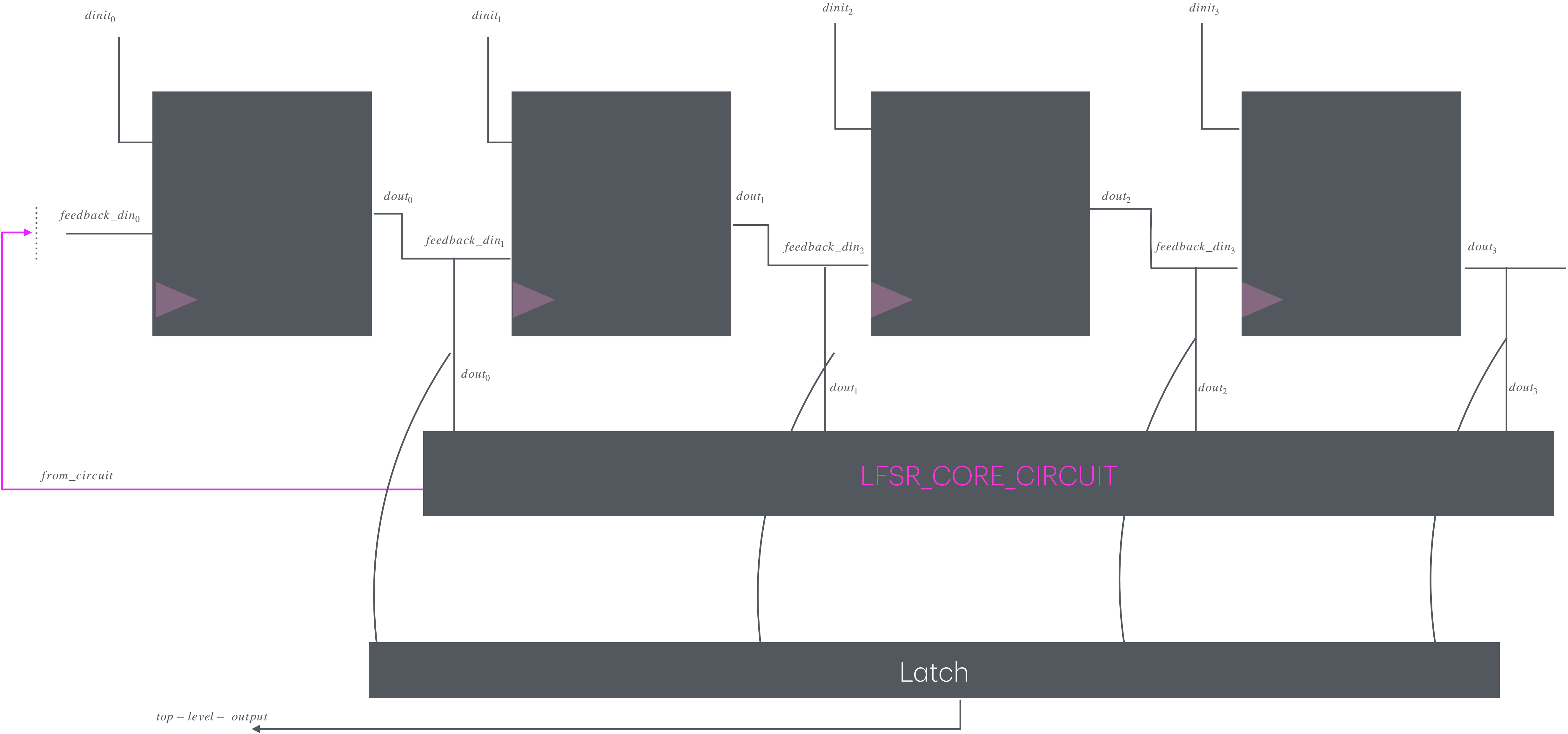
REGISTER VALUE = 2

1	0	1	0	0	0	0	0
---	---	---	---	---	---	---	---

TIME = 2

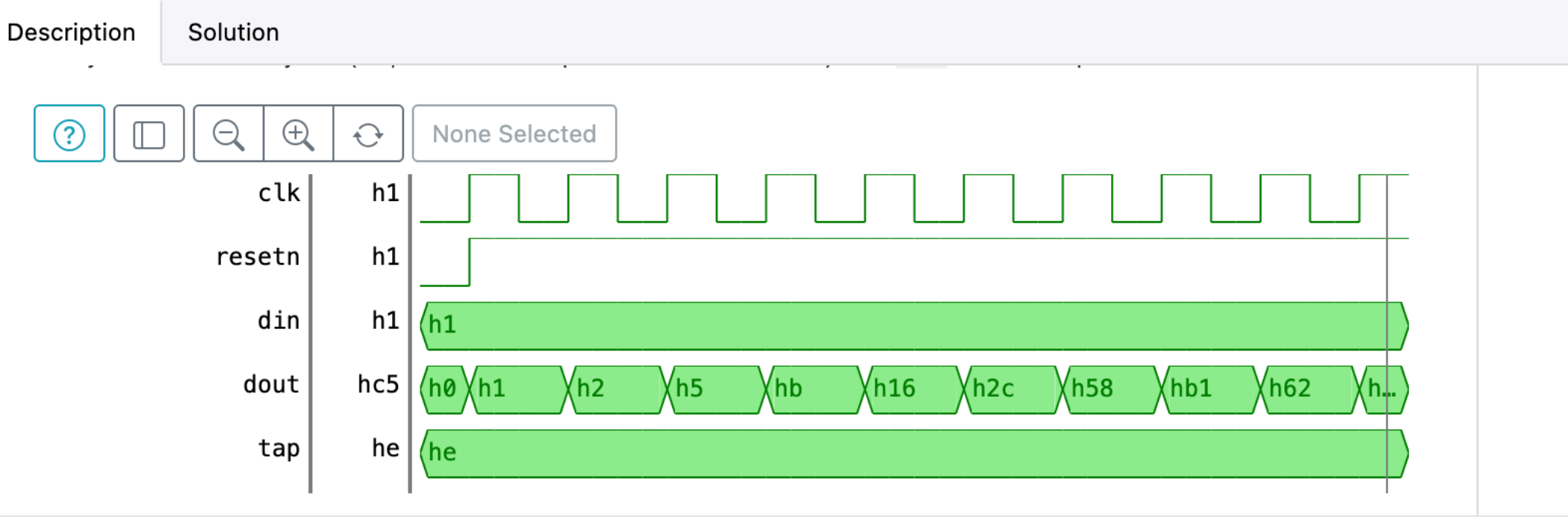
NEXT REGISTER VALUE = 5

8 Bit LFSR Architecture



8 Bit LFSR Architecture

32. Configurable 8-Bit LFSR

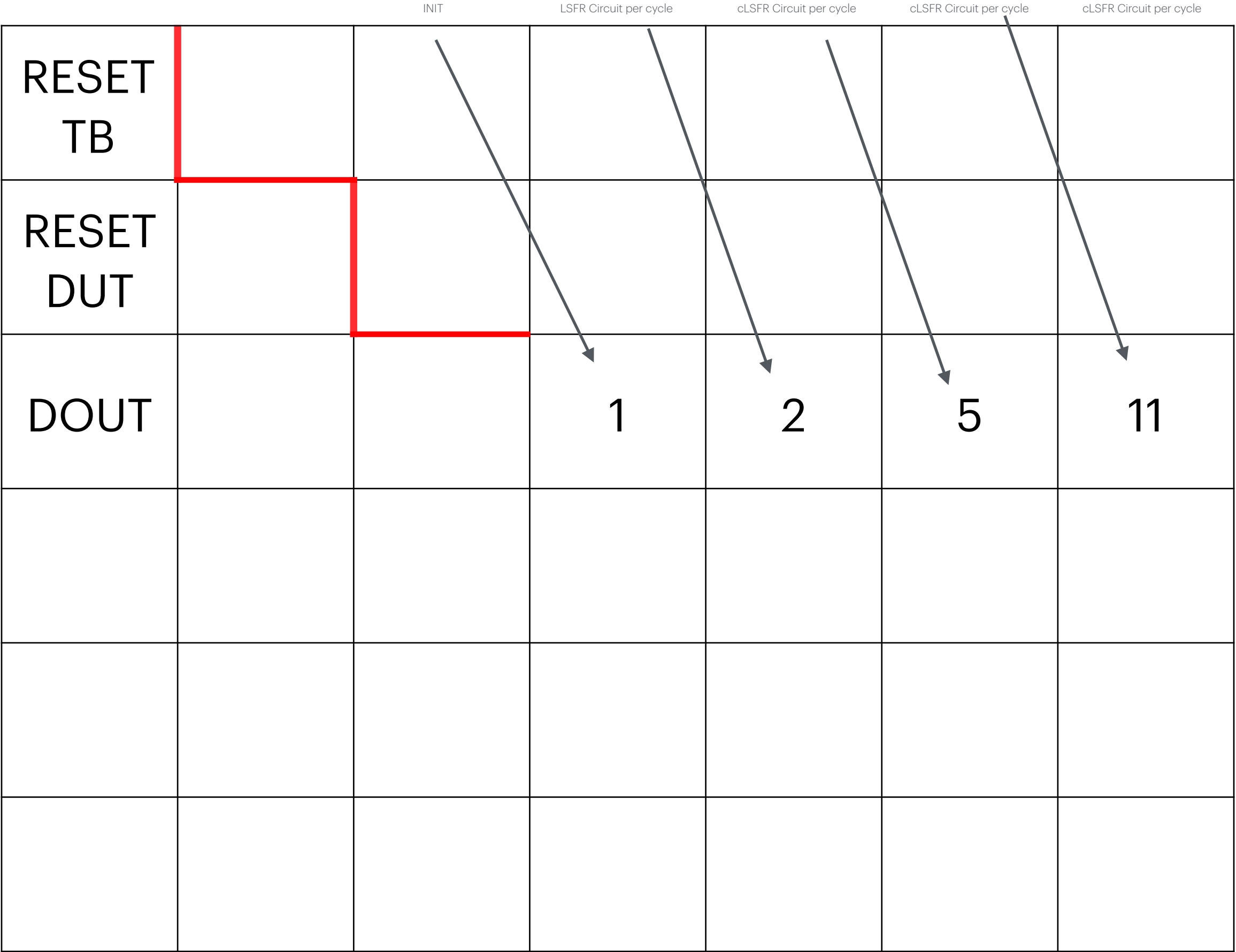


Test Model

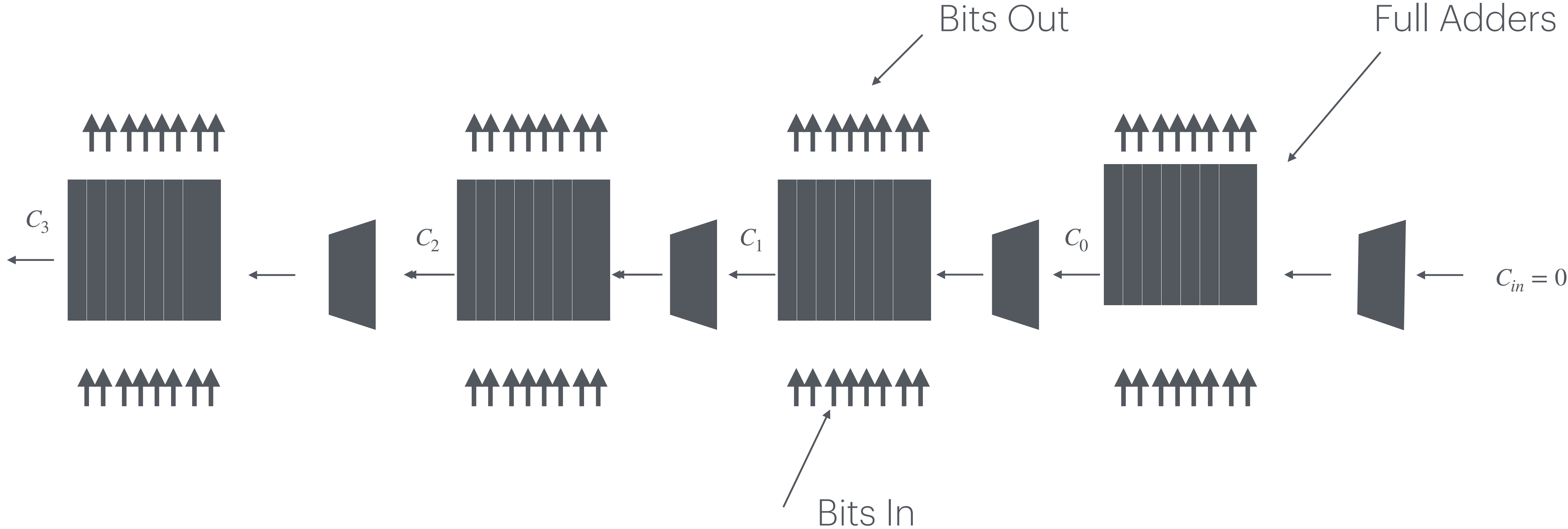
```
[2025-10-30 04:19:10 UTC] iverilog '-Wall' '-g2012' design.sv testbench.sv && unbuffer vvp a.out
DUT LFSR - step - 0 dout - 01
DUT LFSR - step - 1 dout - 02
DUT LFSR - step - 2 dout - 05
DUT LFSR - step - 3 dout - 0b
DUT LFSR - step - 4 dout - 16
DUT LFSR - step - 5 dout - 2c
DUT LFSR - step - 6 dout - 58
DUT LFSR - step - 7 dout - b1
DUT LFSR - step - 8 dout - 62
DUT LFSR - step - 9 dout - c5
testbench.sv:64: $finish called at 108 (1s)
Done
```

Test Bench Logs

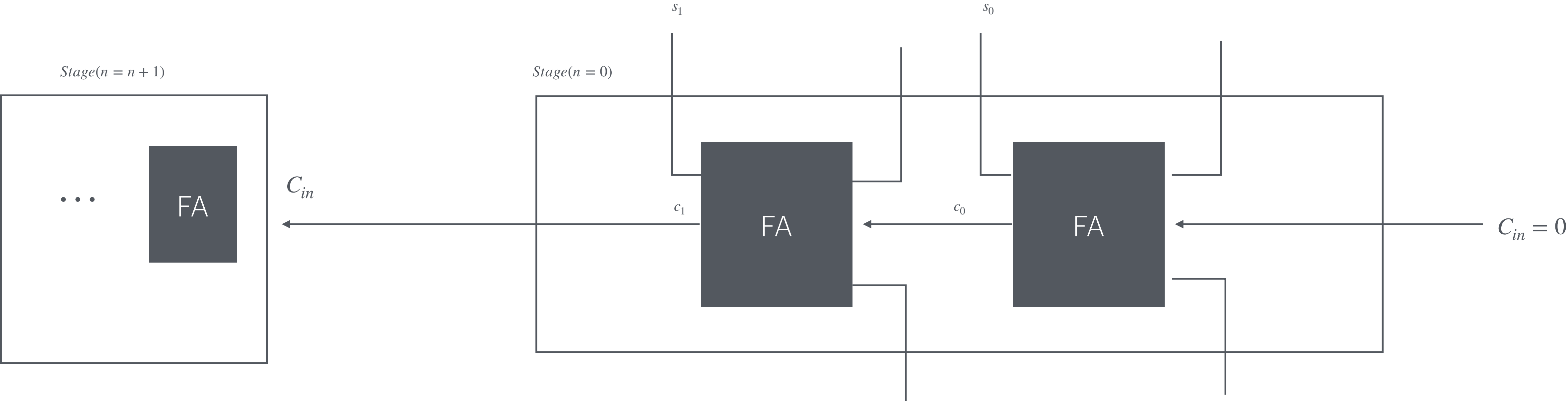
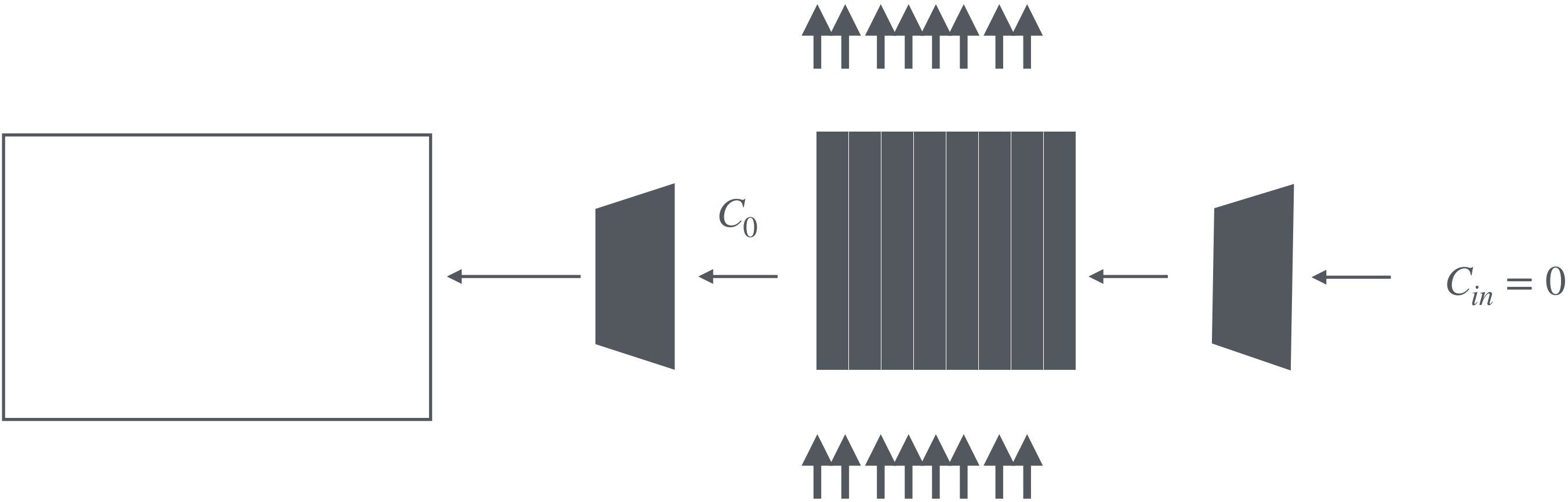
8 Bit LFSR Architecture



Carry Select (32 Bit)



Carry Select (Flow)



Carry Select (Logs)

[2025-10-30 18:35:00 UTC] iverilog '-Wall' '-g2012' design.sv testbench.sv && unbuffer vvp a.out

MODEL 1389860 + 9002625 = 10392485	SYSTEM-ALU 1389860+ 9002625=10392485	valid=1 [10392485] [10392485]
MODEL 8705545 + 15750755 = 7679084	SYSTEM-ALU 8705545+15750755= 7679084	valid=1 [7679084] [7679084]
MODEL 12155661 + 14653837 = 10032282	SYSTEM-ALU 12155661+14653837=10032282	valid=1 [10032282] [10032282]
MODEL 12747877 + 3625490 = 16373367	SYSTEM-ALU 12747877+ 3625490=16373367	valid=1 [16373367] [16373367]
MODEL 15983361 + 14142733 = 13348878	SYSTEM-ALU 15983361+14142733=13348878	valid=1 [13348878] [13348878]
MODEL 2355574 + 9293117 = 11648691	SYSTEM-ALU 2355574+ 9293117=11648691	valid=1 [11648691] [11648691]
MODEL 13916141 + 3012492 = 151417	SYSTEM-ALU 13916141+ 3012492= 151417	valid=1 [151417] [151417]
MODEL 16640505 + 3613894 = 3477183	SYSTEM-ALU 16640505+ 3613894= 3477183	valid=1 [3477183] [3477183]
MODEL 16221381 + 1299114 = 743279	SYSTEM-ALU 16221381+ 1299114= 743279	valid=1 [743279] [743279]
MODEL 11532261 + 13791863 = 8546908	SYSTEM-ALU 11532261+13791863= 8546908	valid=1 [8546908] [8546908]
MODEL 3331602 + 15522703 = 2077089	SYSTEM-ALU 3331602+15522703= 2077089	valid=1 [2077089] [2077089]
MODEL 3172850 + 7771854 = 10944704	SYSTEM-ALU 3172850+ 7771854=10944704	valid=1 [10944704] [10944704]
MODEL 31464 + 13258437 = 13289901	SYSTEM-ALU 31464+13258437=13289901	valid=1 [13289901] [13289901]
MODEL 5785948 + 9316541 = 15102489	SYSTEM-ALU 5785948+ 9316541=15102489	valid=1 [15102489] [15102489]
MODEL 11229229 + 10954341 = 5406354	SYSTEM-ALU 11229229+10954341= 5406354	valid=1 [5406354] [5406354]
MODEL 15688291 + 7571210 = 6482285	SYSTEM-ALU 15688291+ 7571210= 6482285	valid=1 [6482285] [6482285]
MODEL 3875456 + 6562080 = 10437536	SYSTEM-ALU 3875456+ 6562080=10437536	valid=1 [10437536] [10437536]
MODEL 7882154 + 13421725 = 4526663	SYSTEM-ALU 7882154+13421725= 4526663	valid=1 [4526663] [4526663]
MODEL 2113174 + 8632339 = 10745513	SYSTEM-ALU 2113174+ 8632339=10745513	valid=1 [10745513] [10745513]
MODEL 12335117 + 10999379 = 6557280	SYSTEM-ALU 12335117+10999379= 6557280	valid=1 [6557280] [6557280]
MODEL 10476907 + 10889941 = 4589632	SYSTEM-ALU 10476907+10889941= 4589632	valid=1 [4589632] [4589632]
MODEL 1526274 + 5652142 = 7178416	SYSTEM-ALU 1526274+ 5652142= 7178416	valid=1 [7178416] [7178416]
MODEL 16771357 + 12939983 = 12934124	SYSTEM-ALU 16771357+12939983=12934124	valid=1 [12934124] [12934124]
MODEL 8669475 + 615690 = 9285165	SYSTEM-ALU 8669475+ 615690= 9285165	valid=1 [9285165] [9285165]
MODEL 7539402 + 3230780 = 10770182	SYSTEM-ALU 7539402+ 3230780=10770182	valid=1 [10770182] [10770182]
MODEL 6864370 + 3039626 = 9903996	SYSTEM-ALU 6864370+ 3039626= 9903996	valid=1 [9903996] [9903996]
MODEL 12890945 + 4928728 = 1042457	SYSTEM-ALU 12890945+ 4928728= 1042457	valid=1 [1042457] [1042457]
MODEL 2159480 + 9048713 = 11208193	SYSTEM-ALU 2159480+ 9048713=11208193	valid=1 [11208193] [11208193]
MODEL 12914155 + 157110 = 13071265	SYSTEM-ALU 12914155+ 157110=13071265	valid=1 [13071265] [13071265]
MODEL 4979142 + 1381294 = 6360436	SYSTEM-ALU 4979142+ 1381294= 6360436	valid=1 [6360436] [6360436]
MODEL 7668412 + 1039658 = 8708070	SYSTEM-ALU 7668412+ 1039658= 8708070	valid=1 [8708070] [8708070]
MODEL 14129675 + 9944689 = 7297148	SYSTEM-ALU 14129675+ 9944689= 7297148	valid=1 [7297148] [7297148]

Done