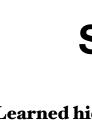


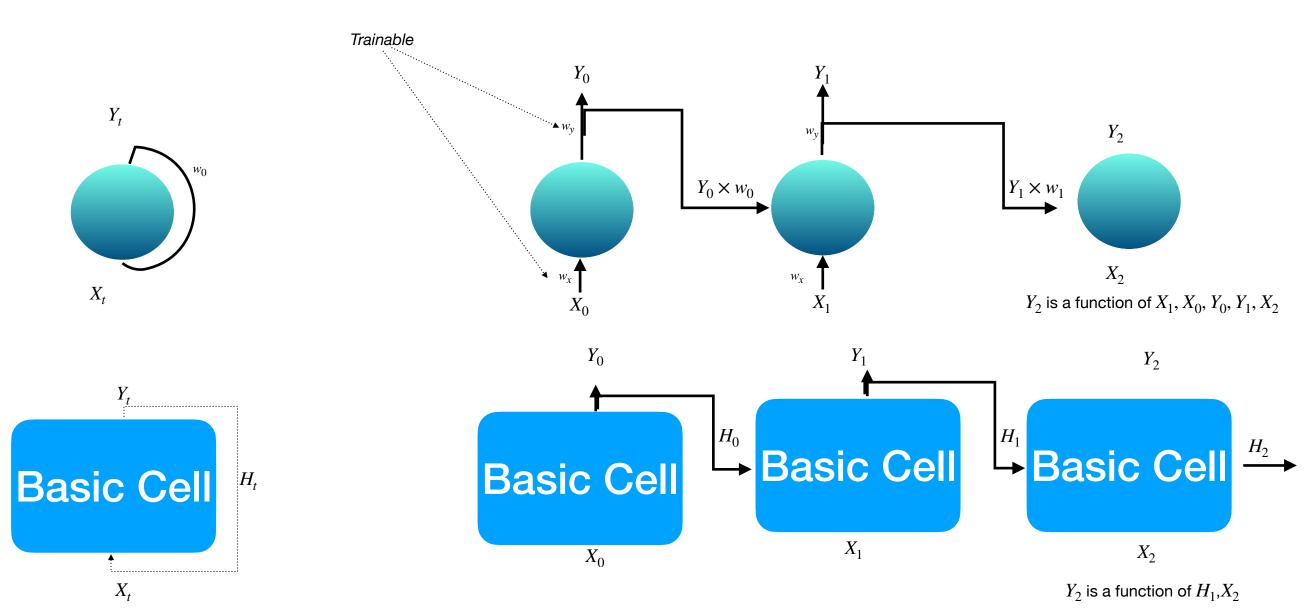
Stateless

Learns on random portions of text, without any information about the text

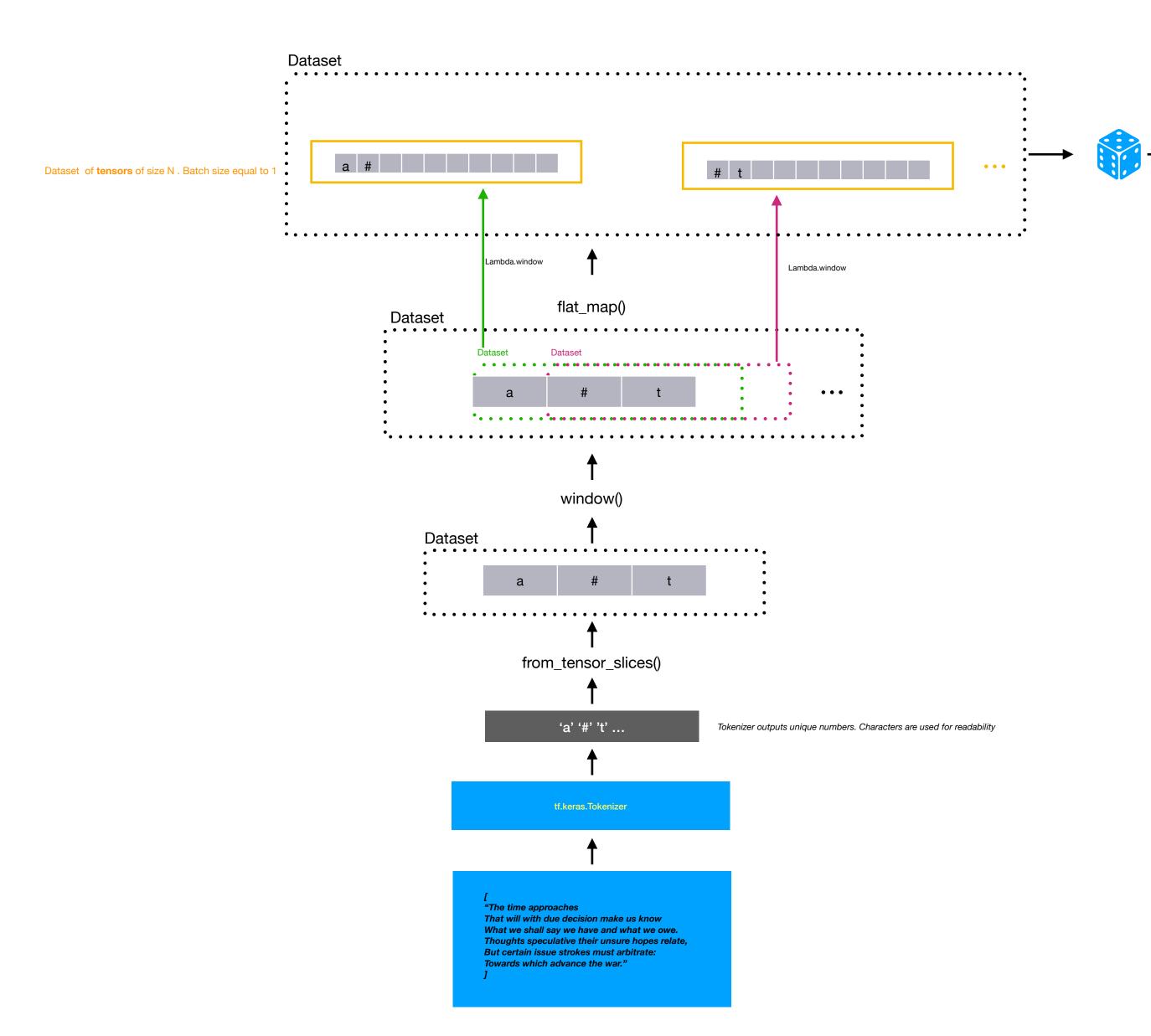


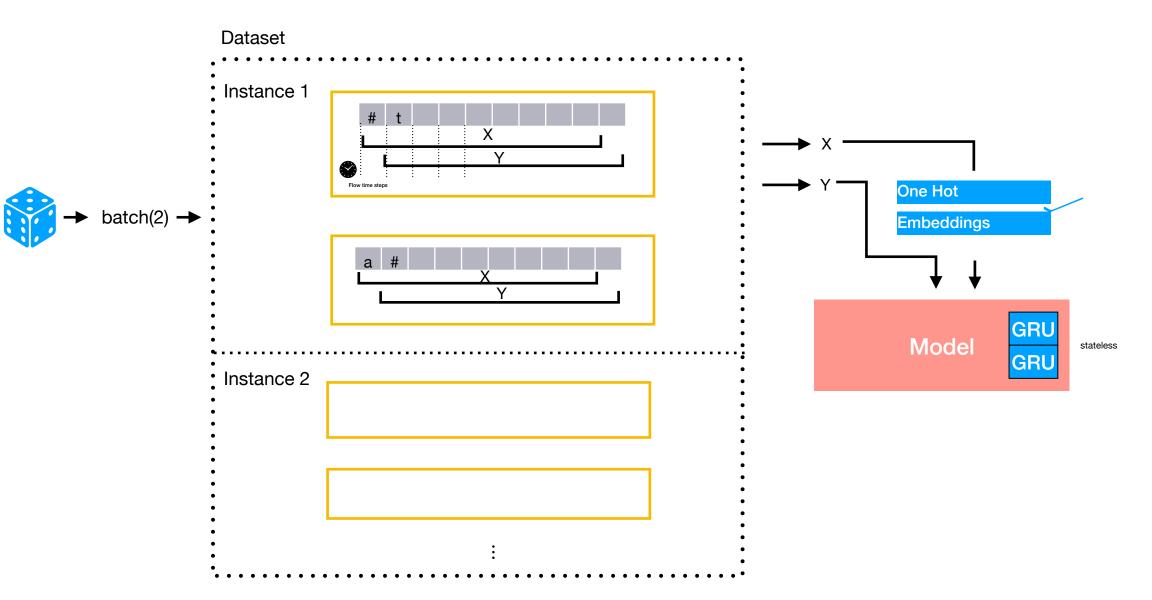
Stateful

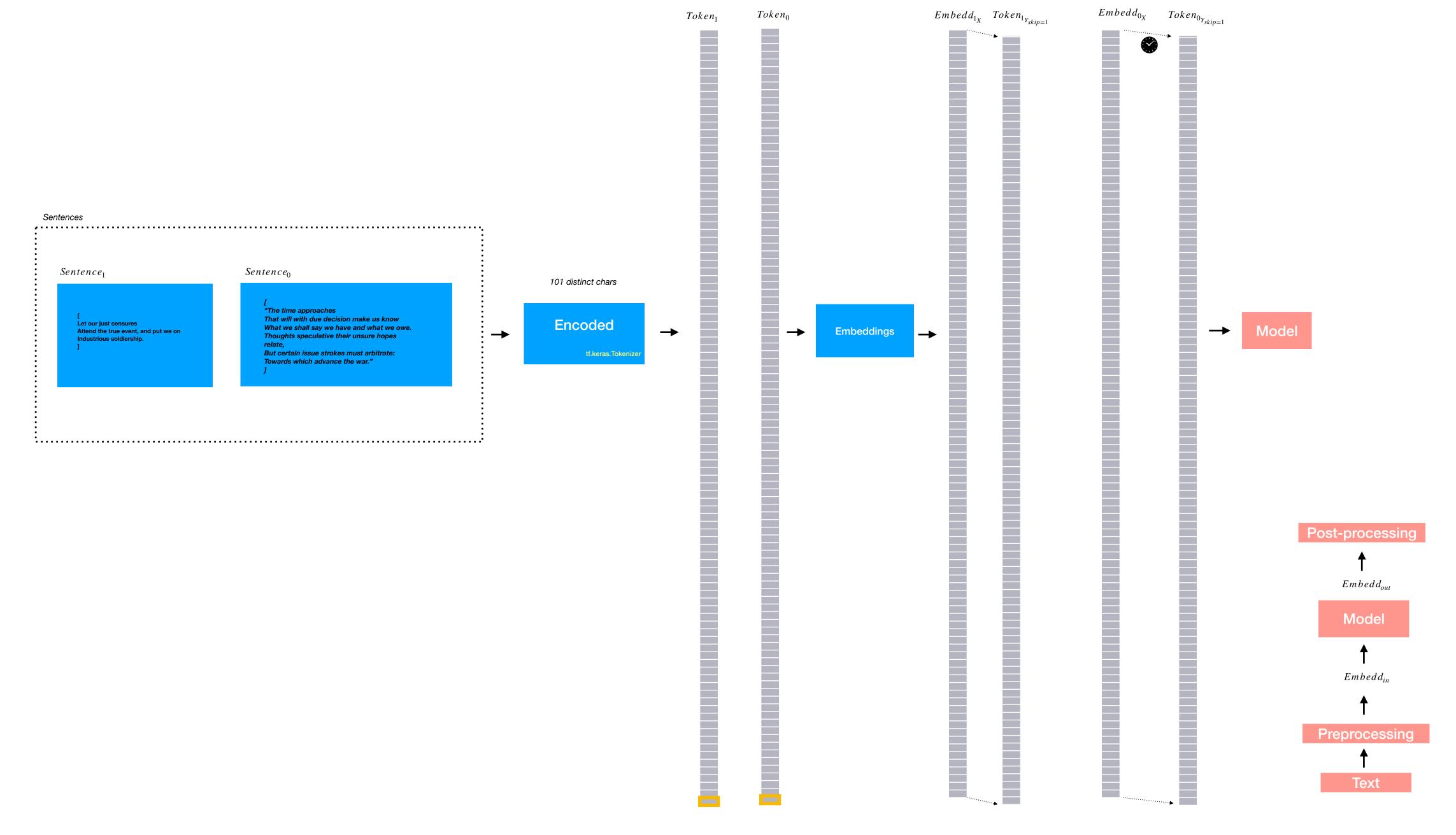
Learned hidden state preserved, allowing the model to learn longer patterns



 H_2 is a function of H_1 , $\tilde{X_2}$. $\tilde{X_2}$ is a weighted X_2







Model train gray data to predict single sample.

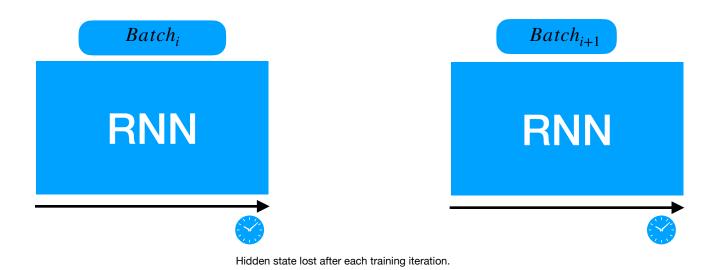
Models goal is to train sentence and predict next character

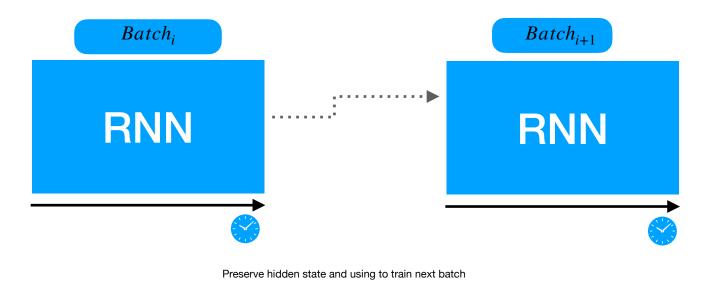
Stateless

Learns on random portions of text, without any information about the text

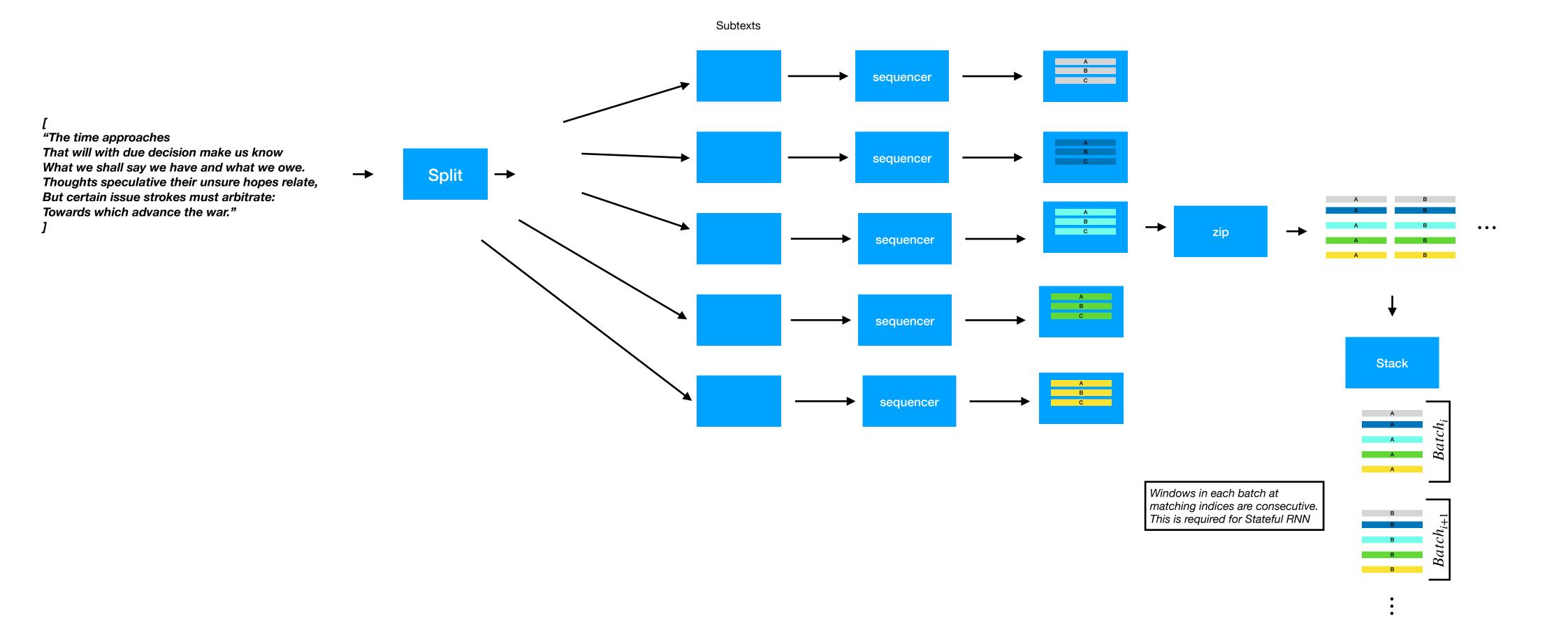
Stateful

Learned hidden state preserved, allowing the model to learn longer patterns

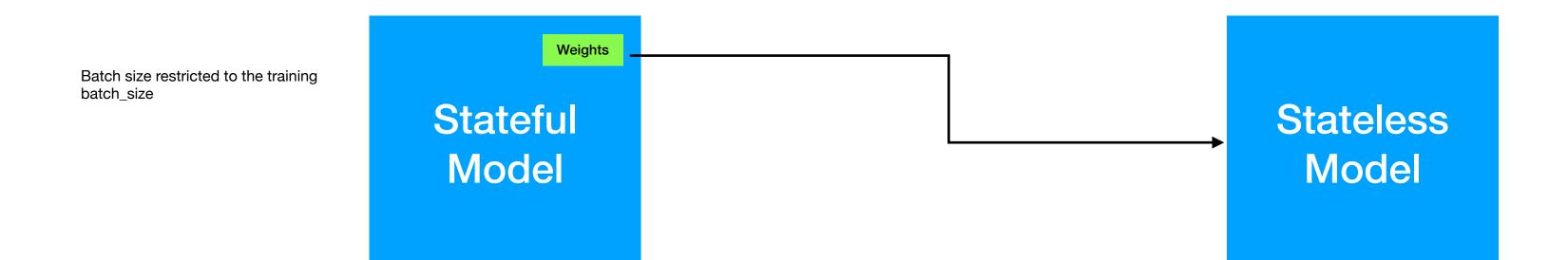




Batching: Stateful RNN

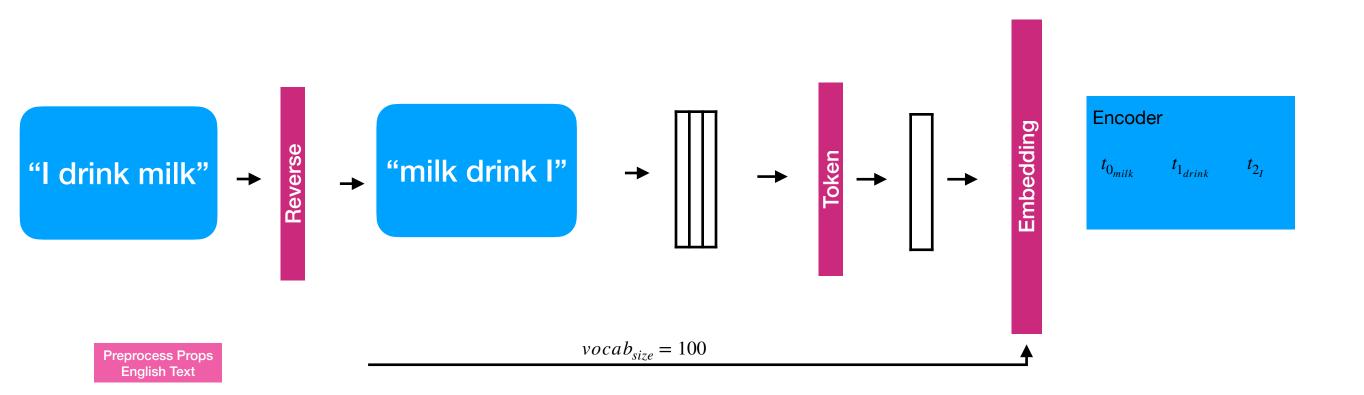


Batching: Stateful RNN

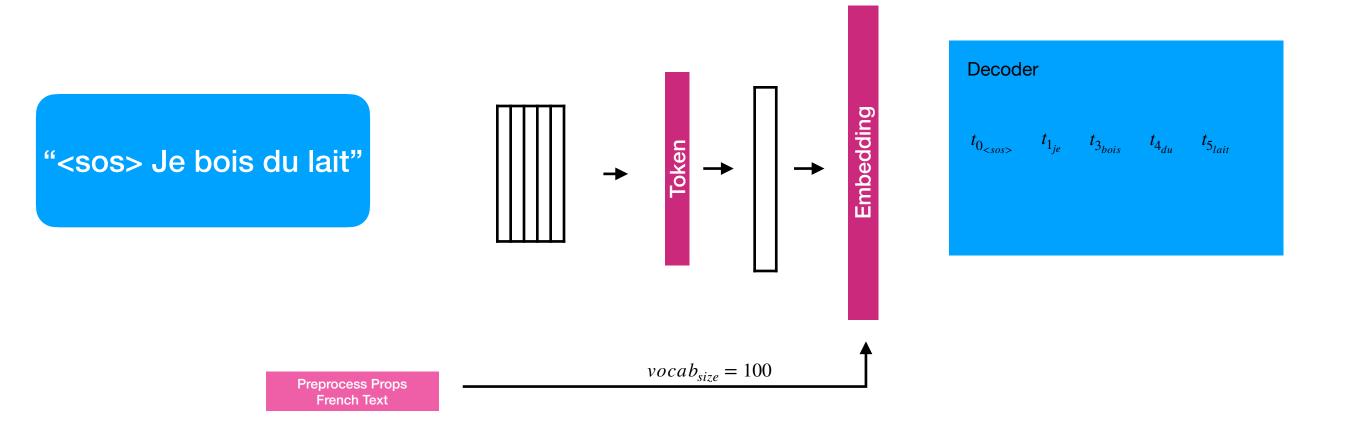


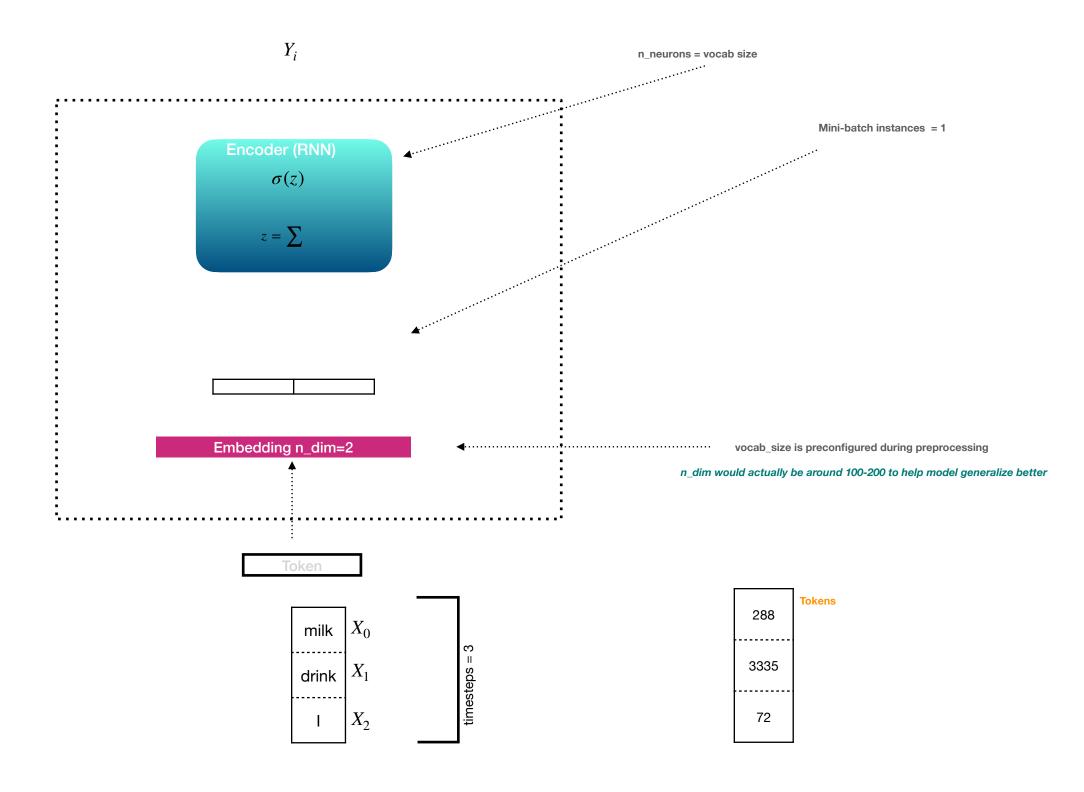
Copy model structure and weights to stateless model and enjoy inference

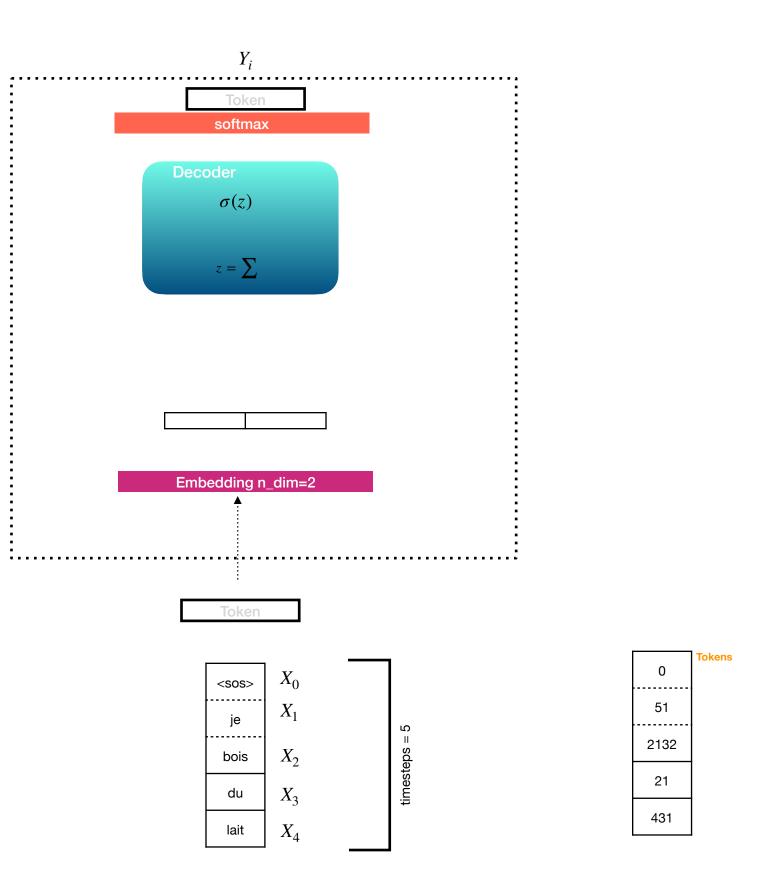
Neural Machine Translation (NMT)

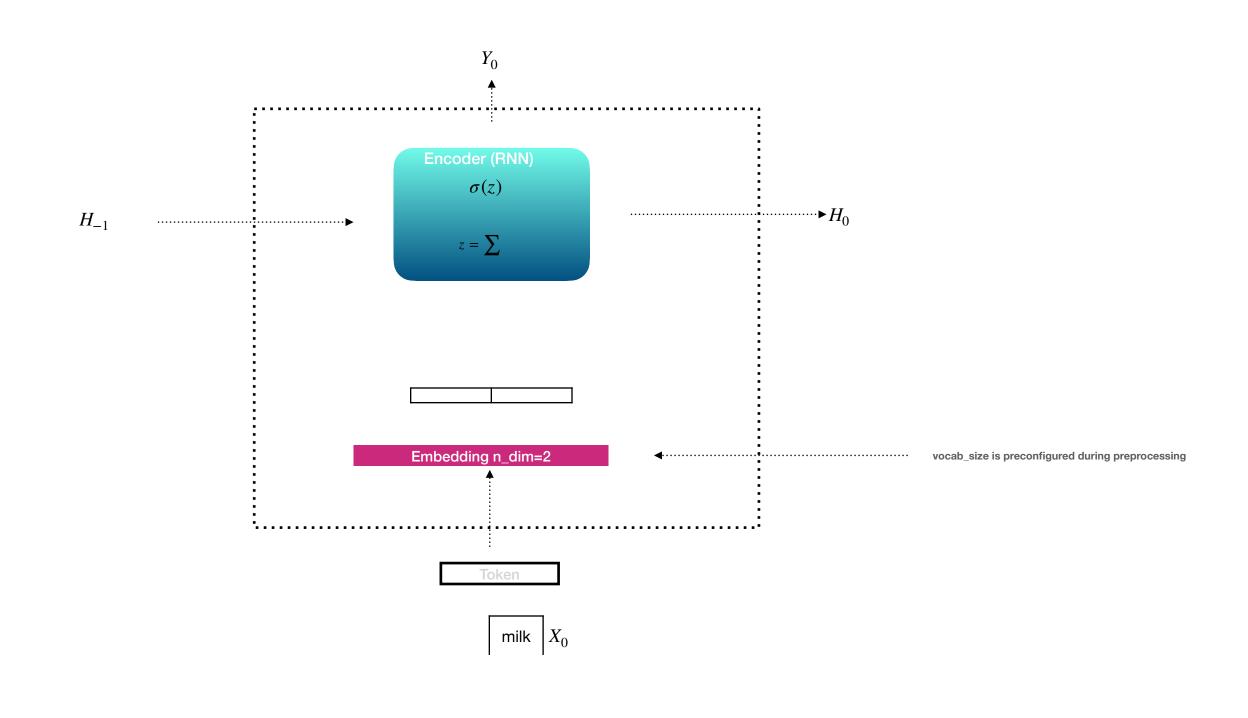


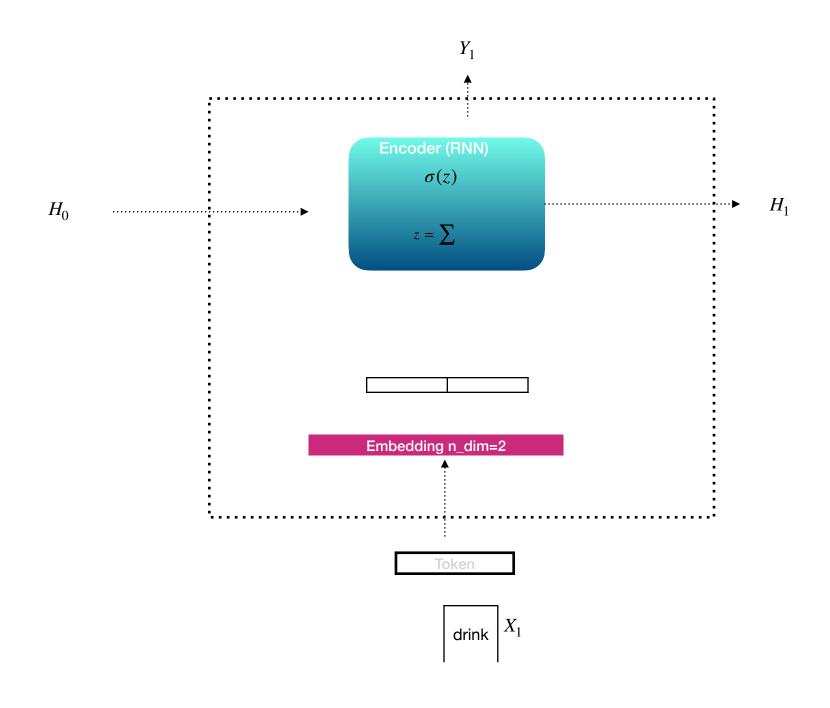
encoder learns to correlate sentence with encodings embedding

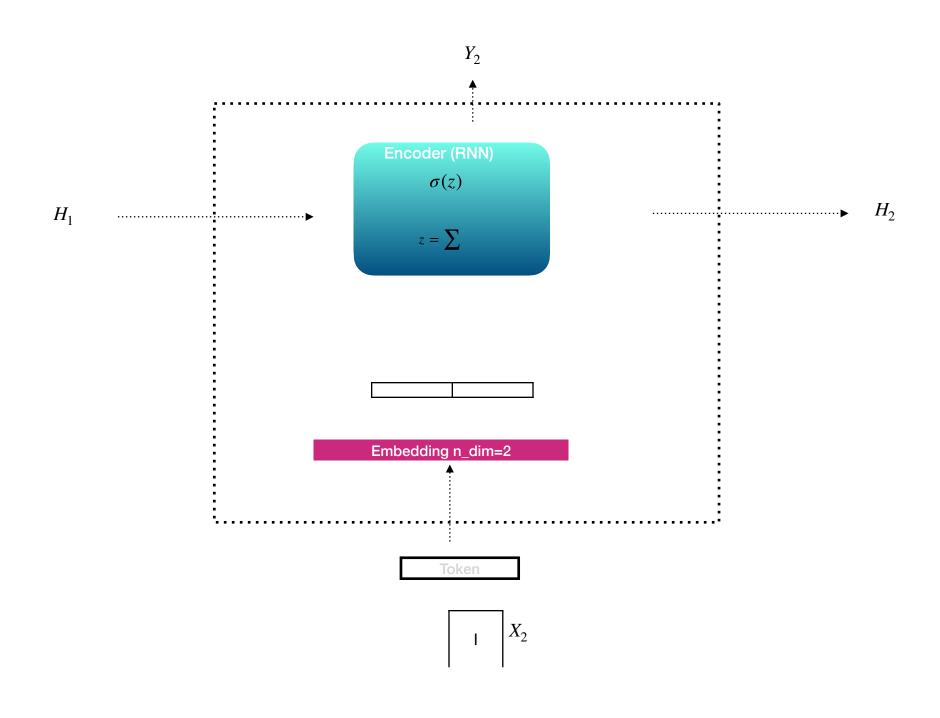


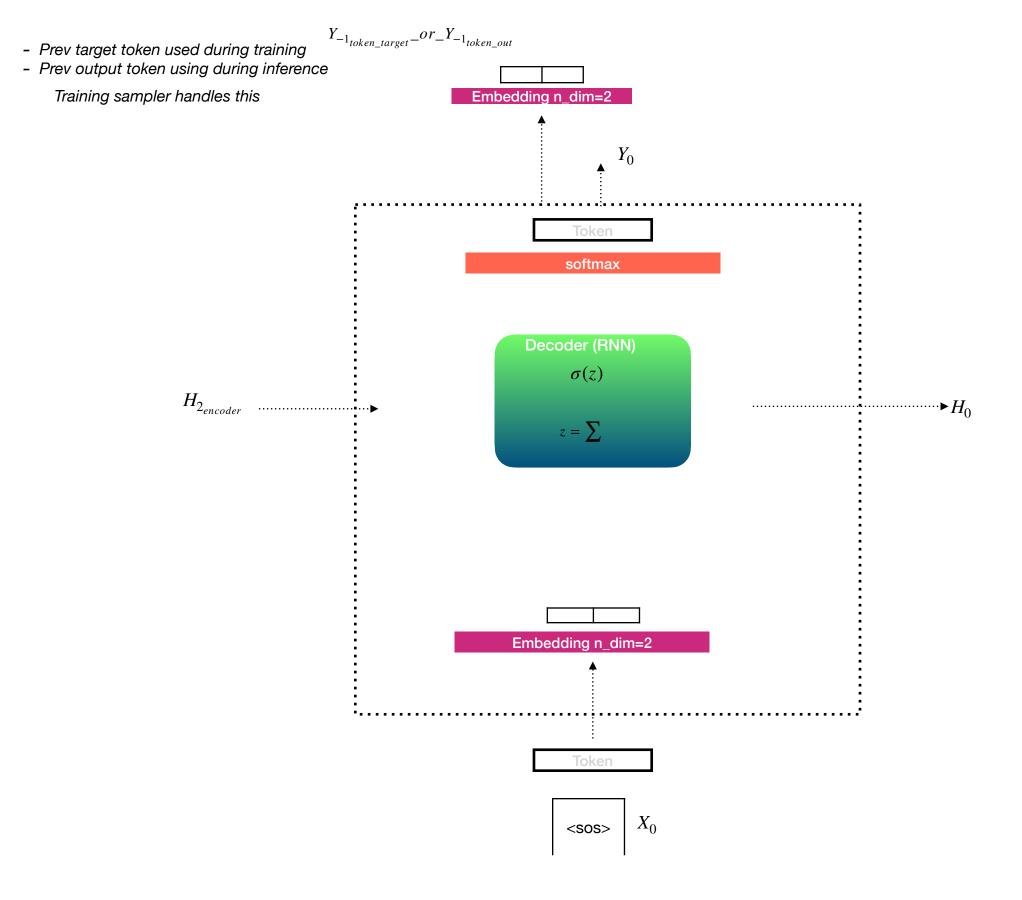


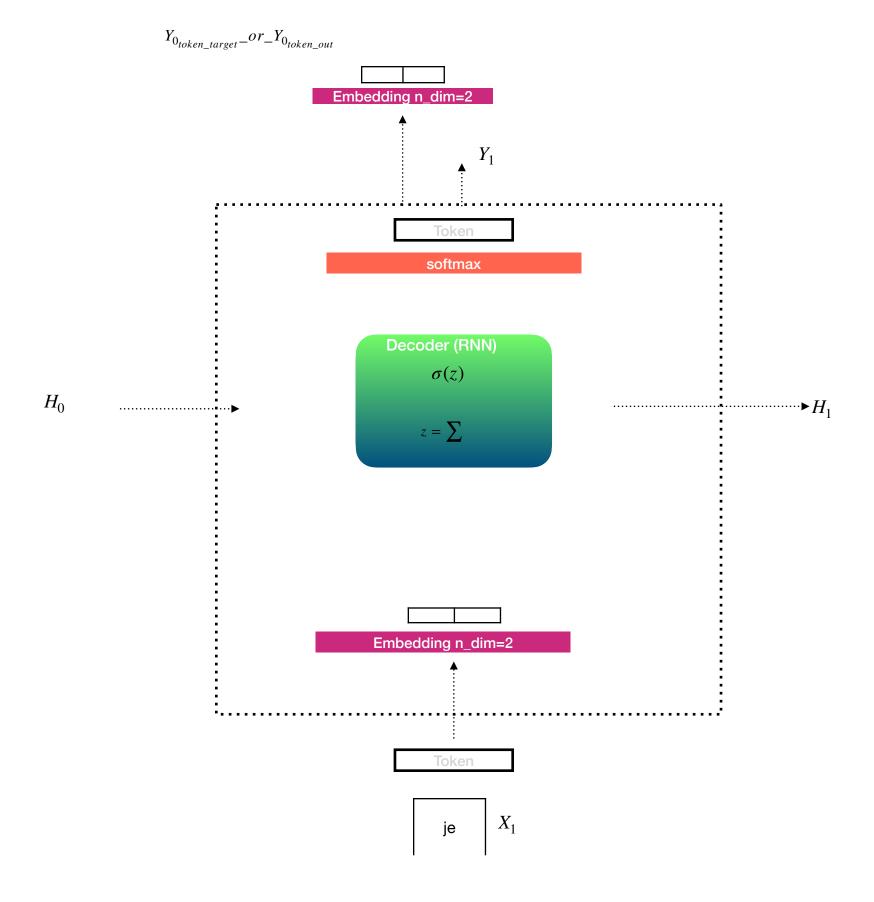


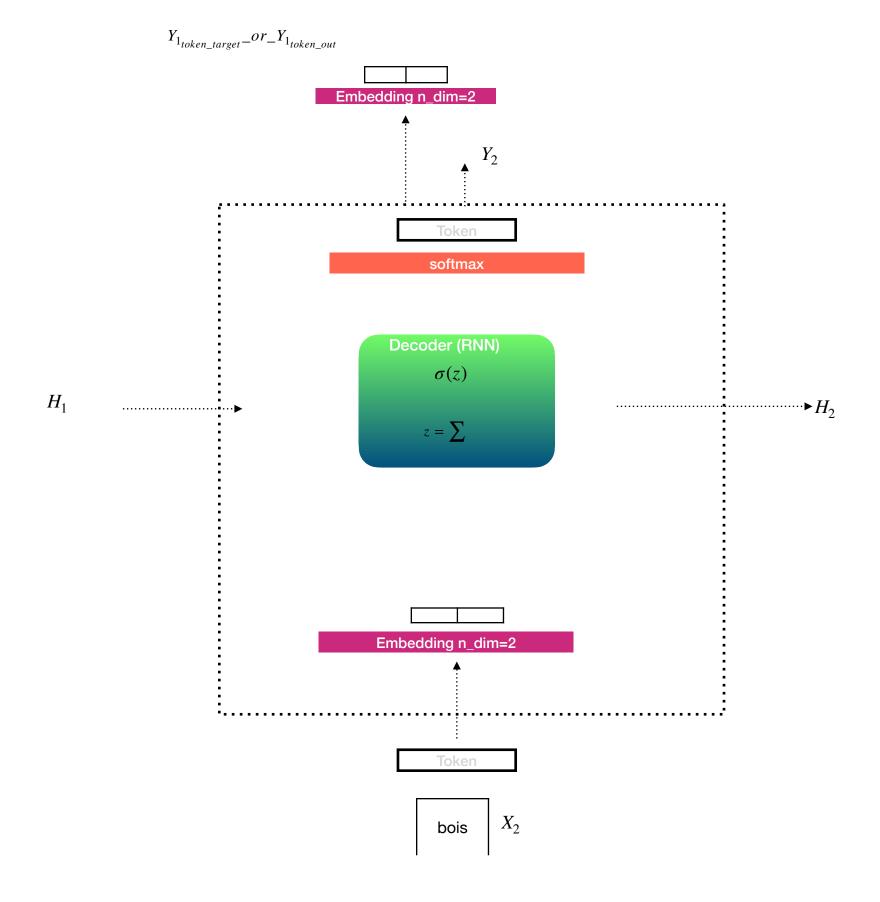


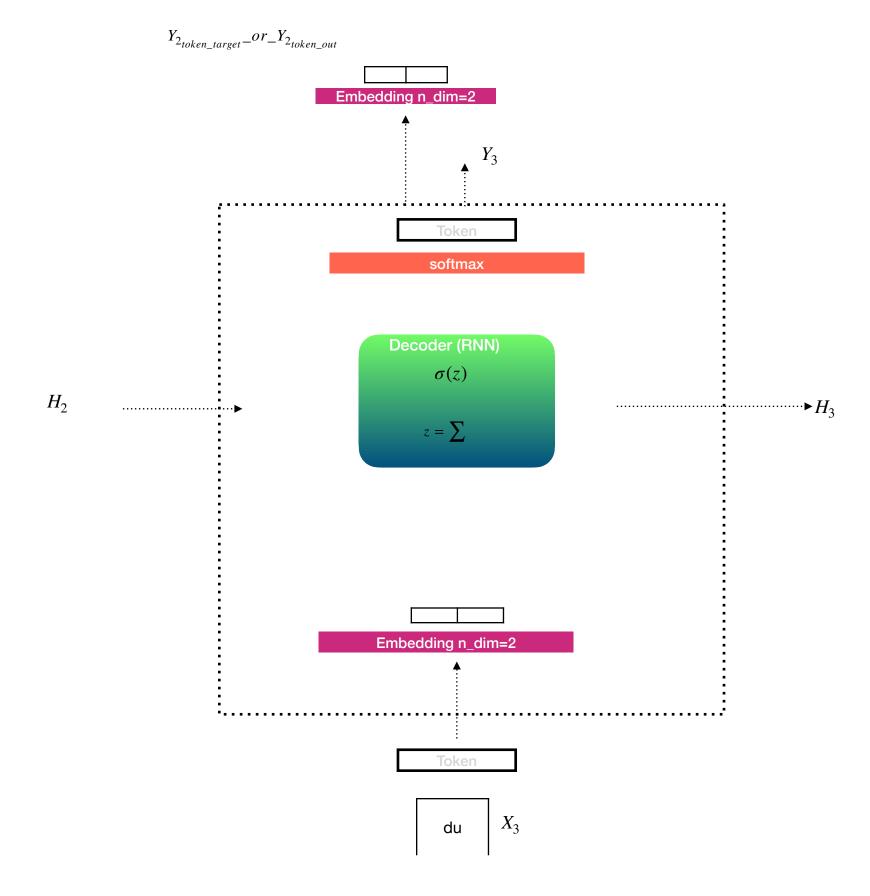


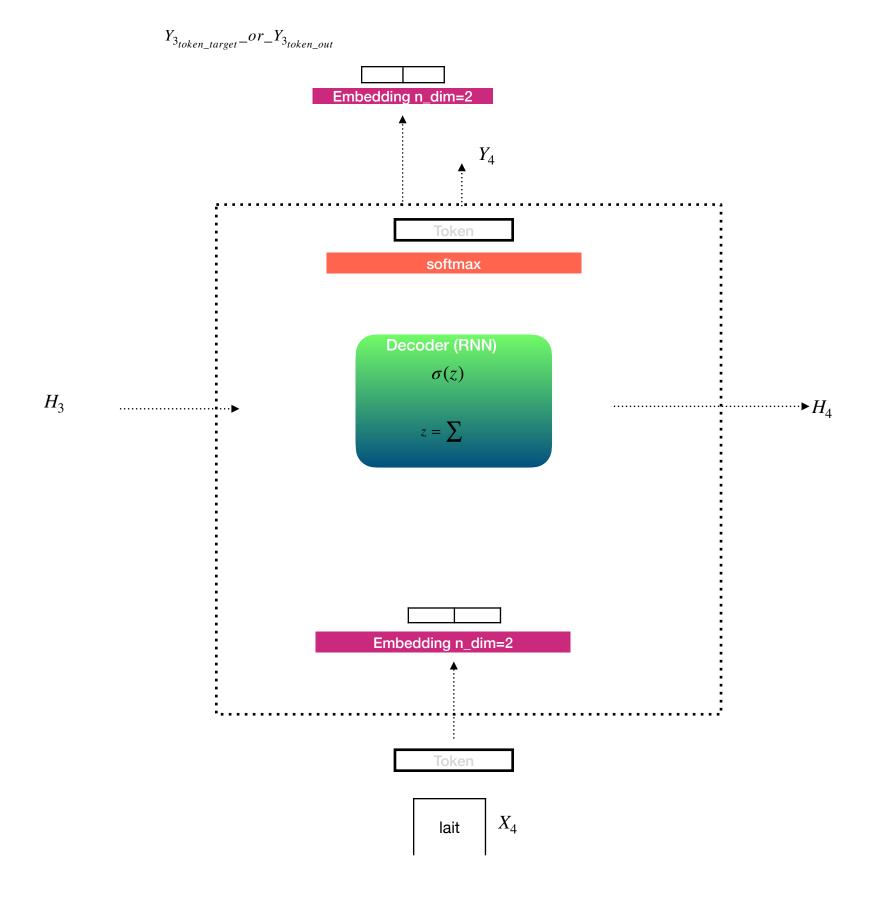


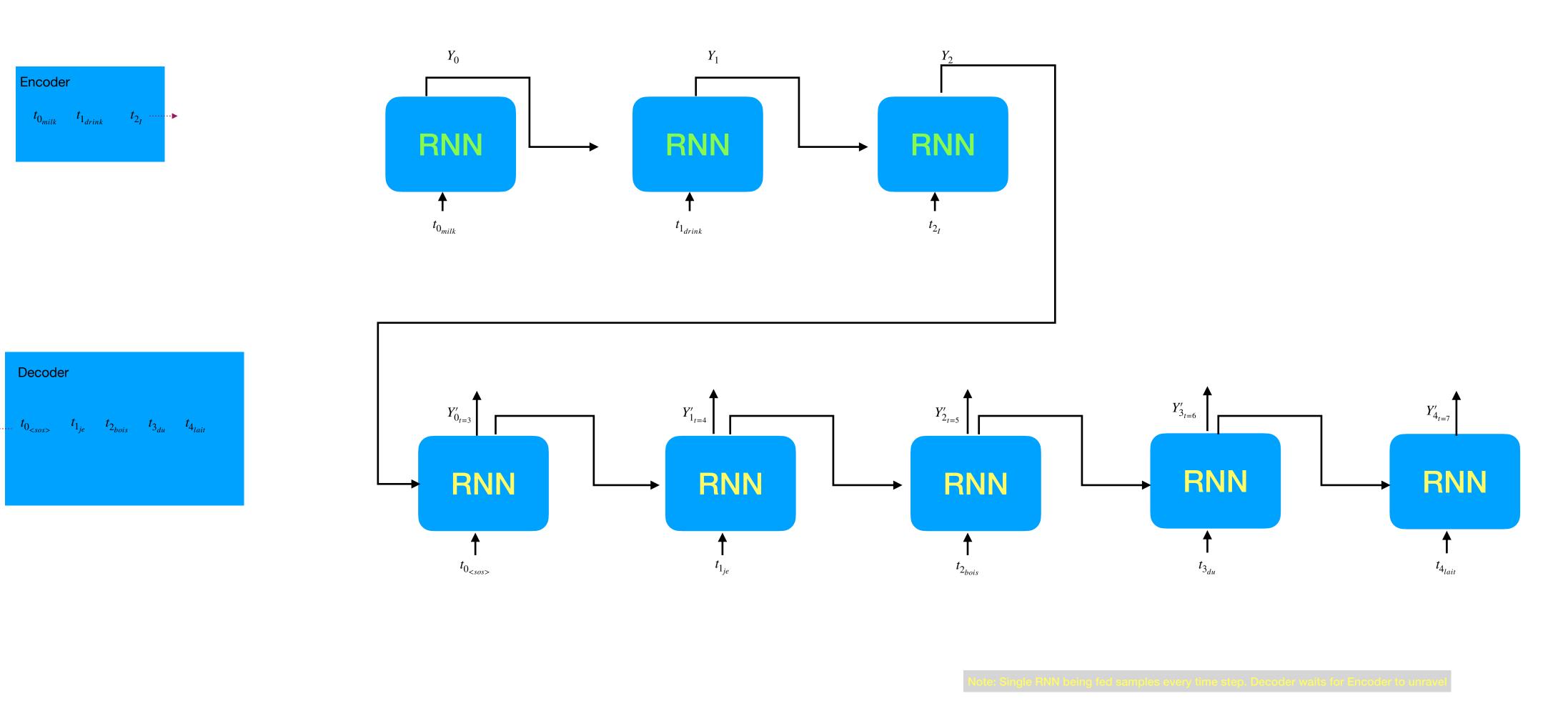




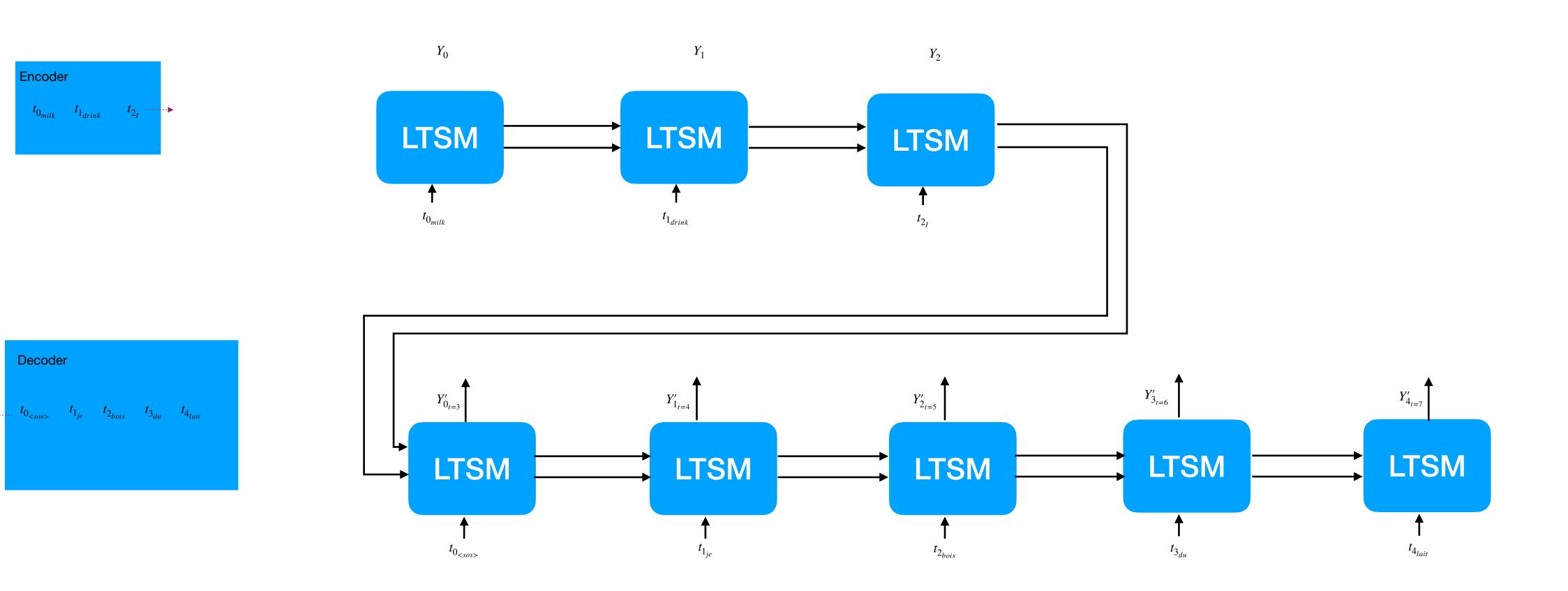








Model learns to translate English sentence into French

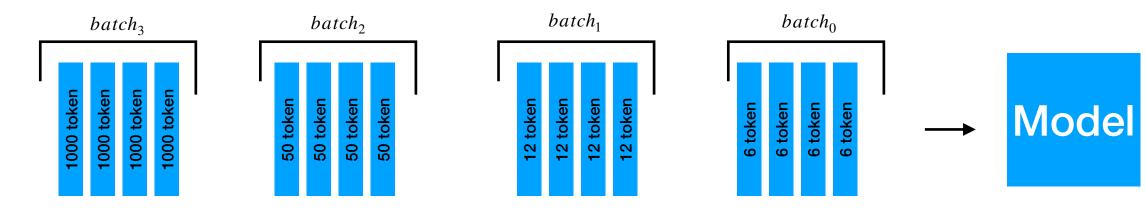


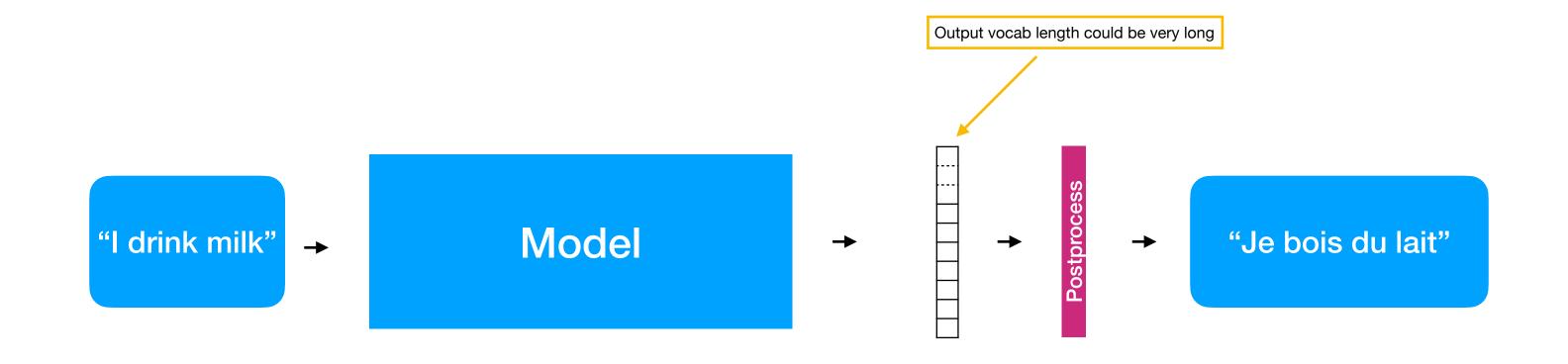
Model learns to translate English sentence into French

Batch sentences of varying length

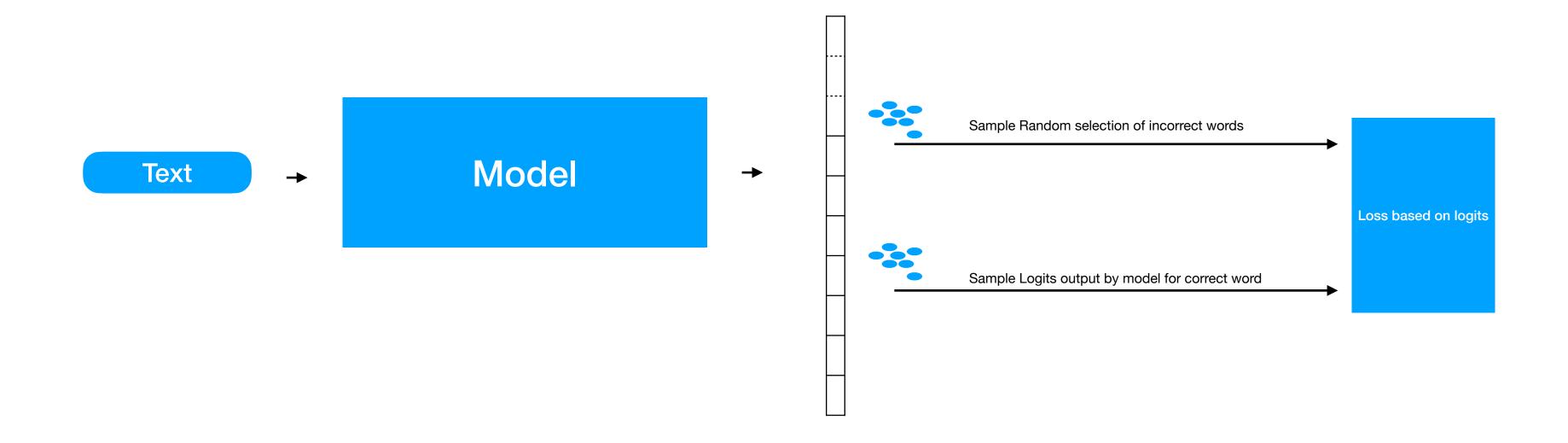


Batch of equal length Tensors are accepted as inputs to model

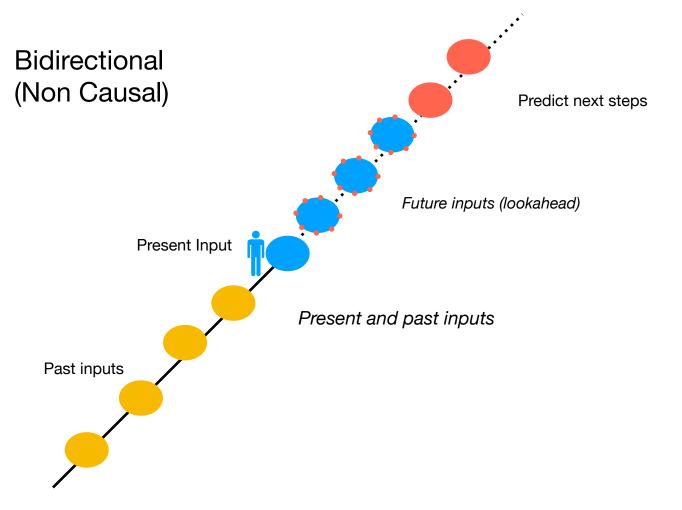


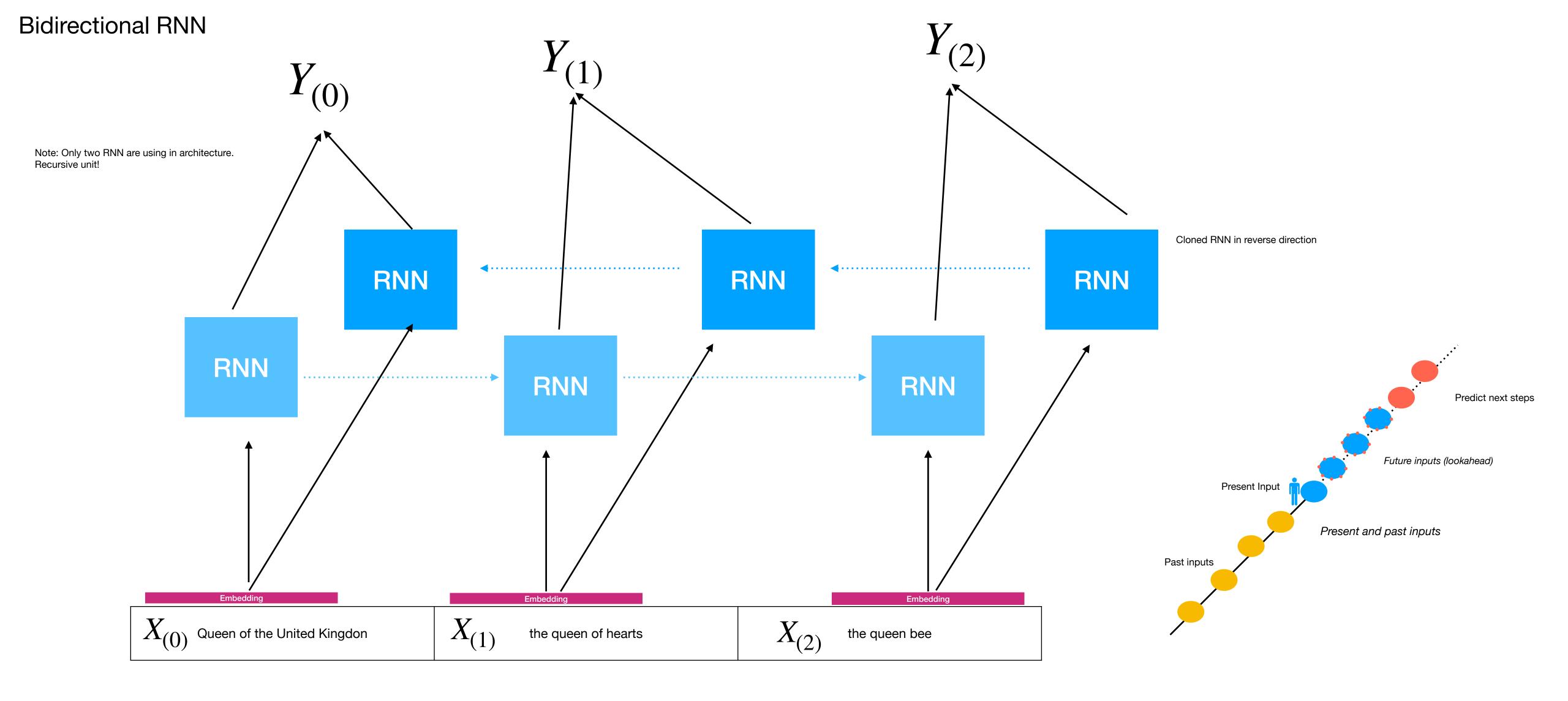


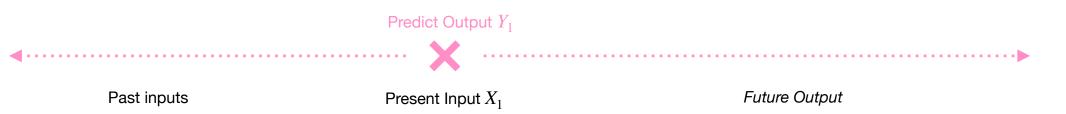
Handling large output vocab

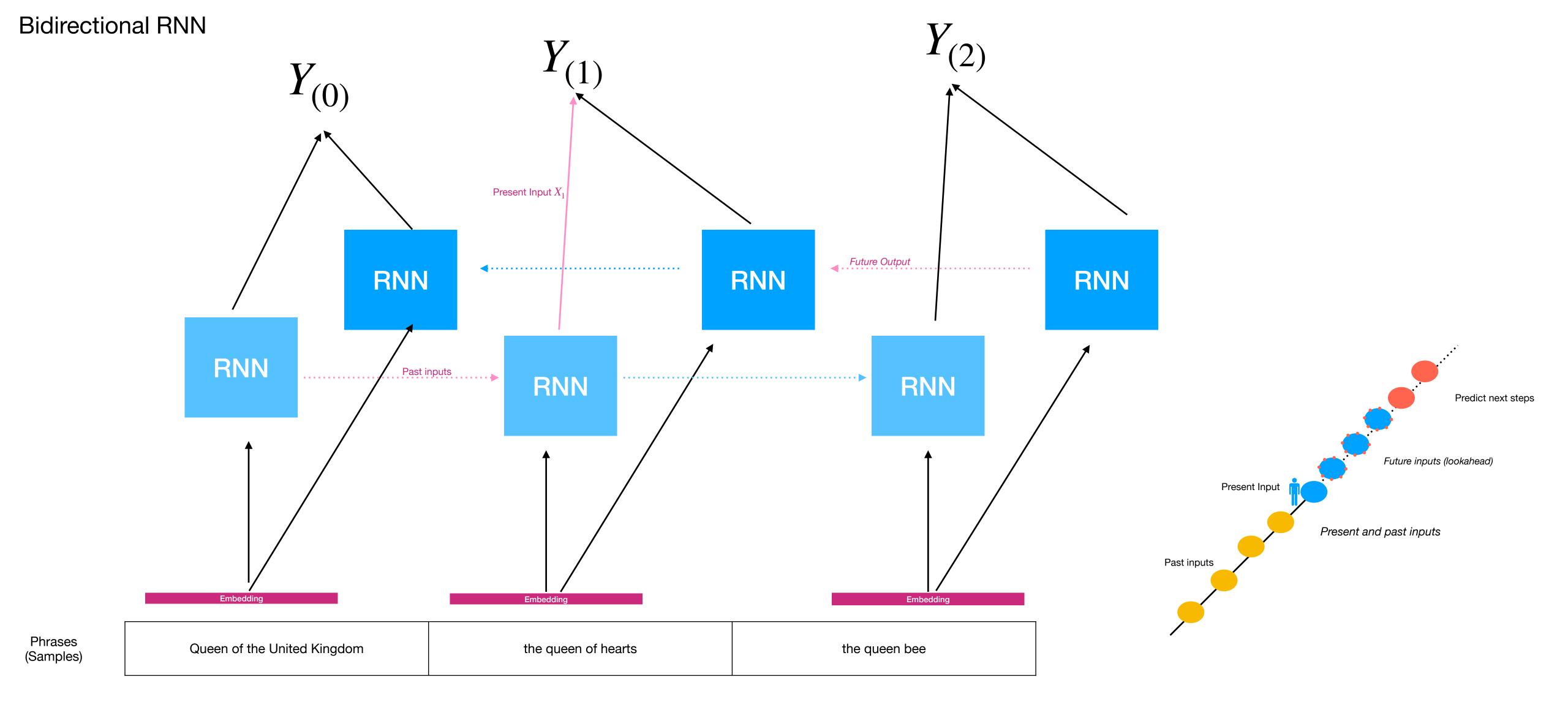


Regular RNN Layer (Causal) Present Input Present and past inputs determine next steps Past inputs

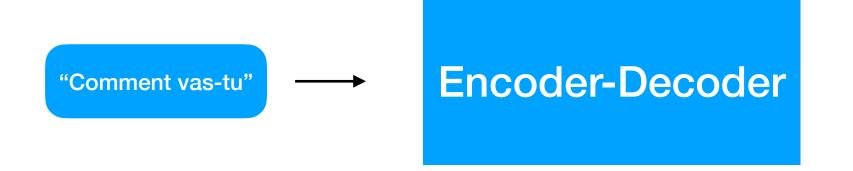






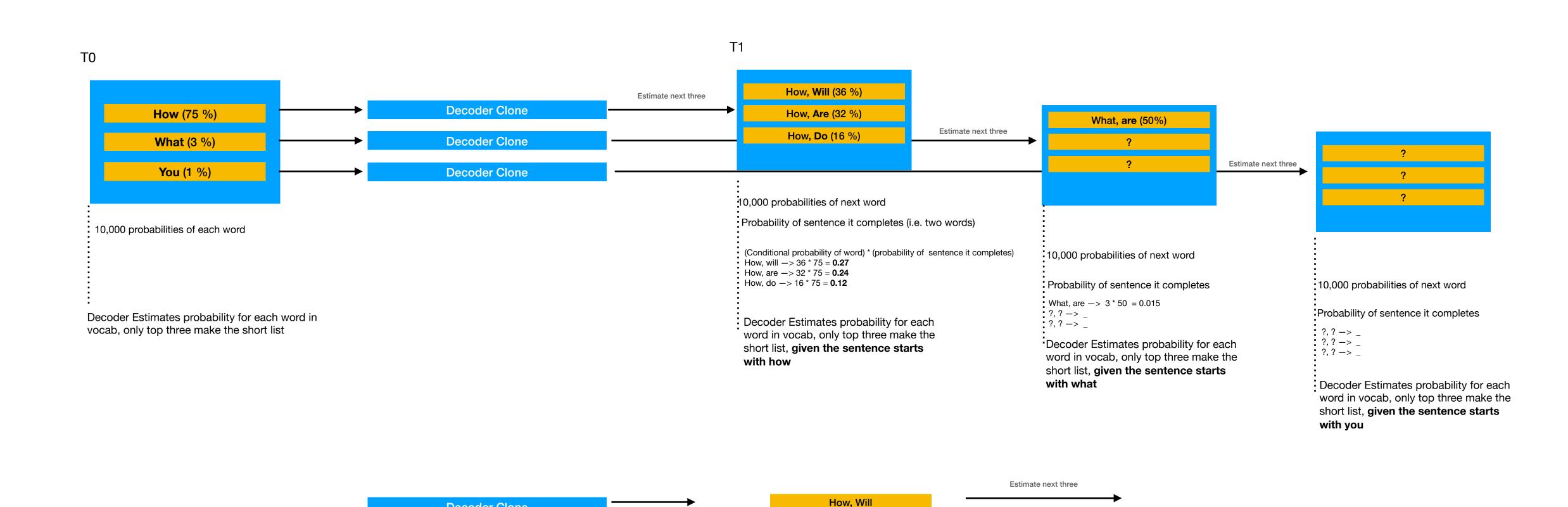


Beam Search (n=3)



Decoder Clone

Decoder Clone

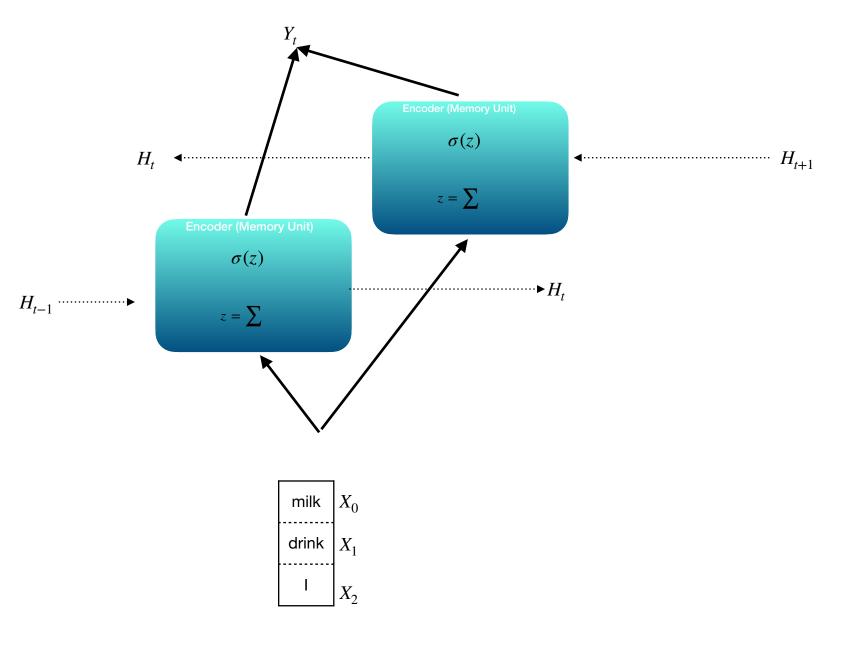


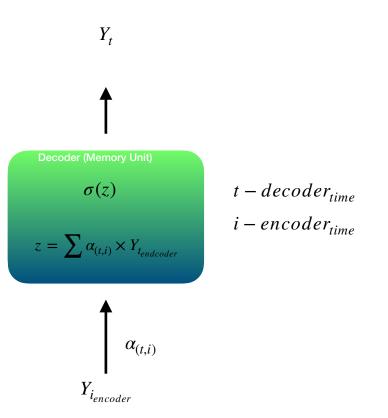
How, Are

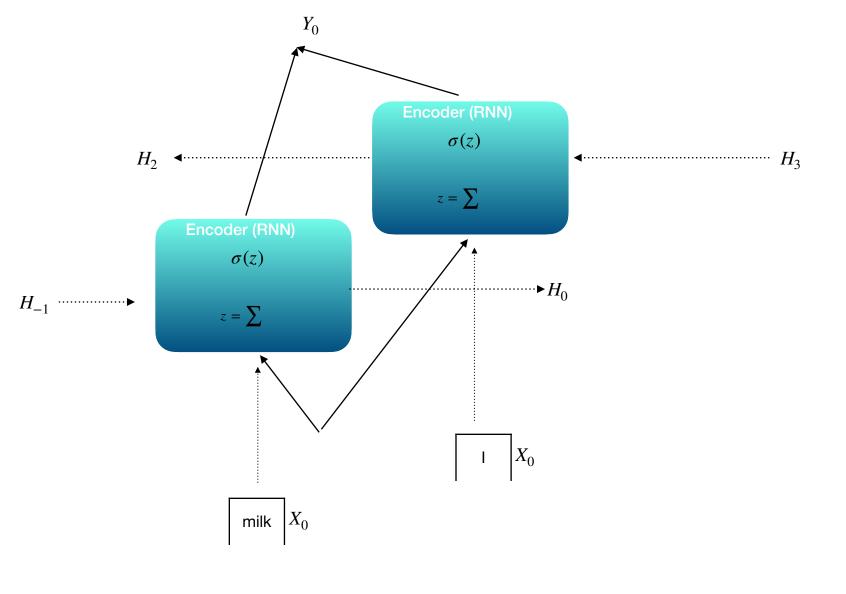
How, Do

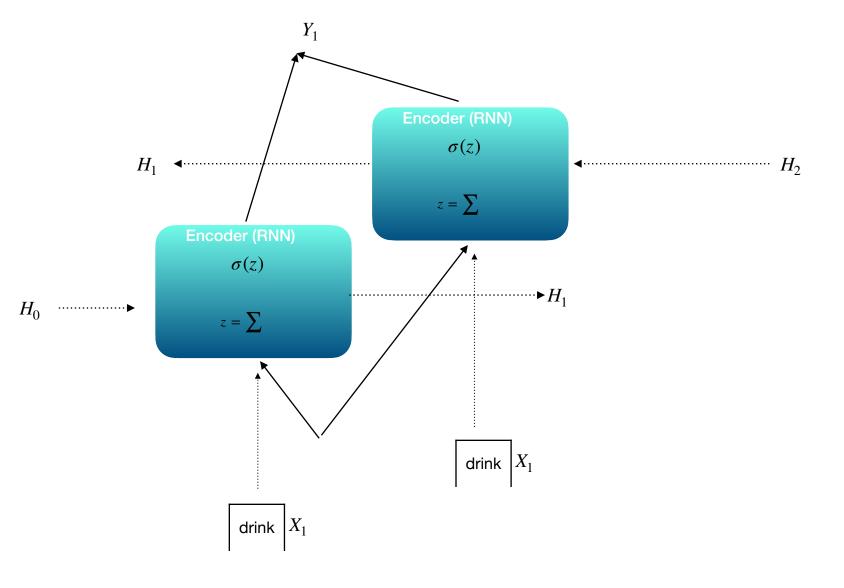
Estimate next three

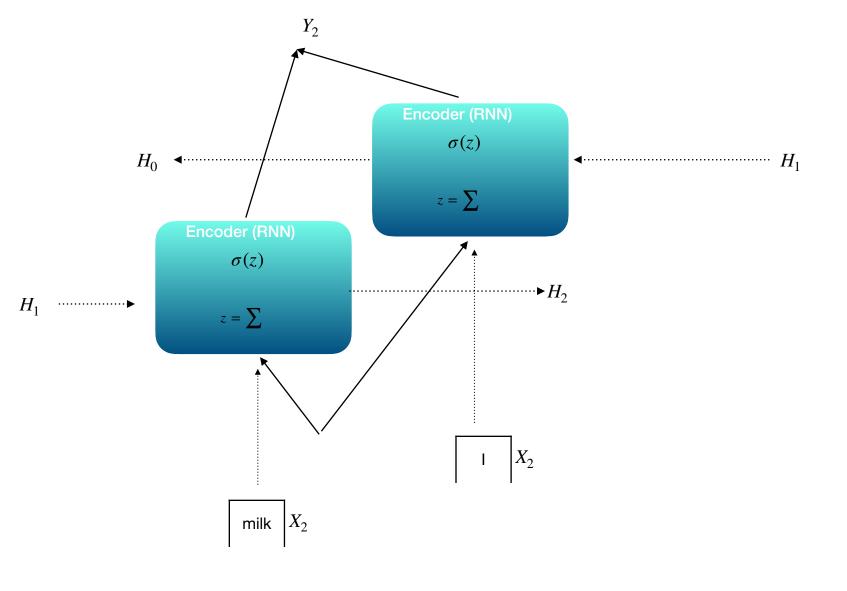
Estimate next three

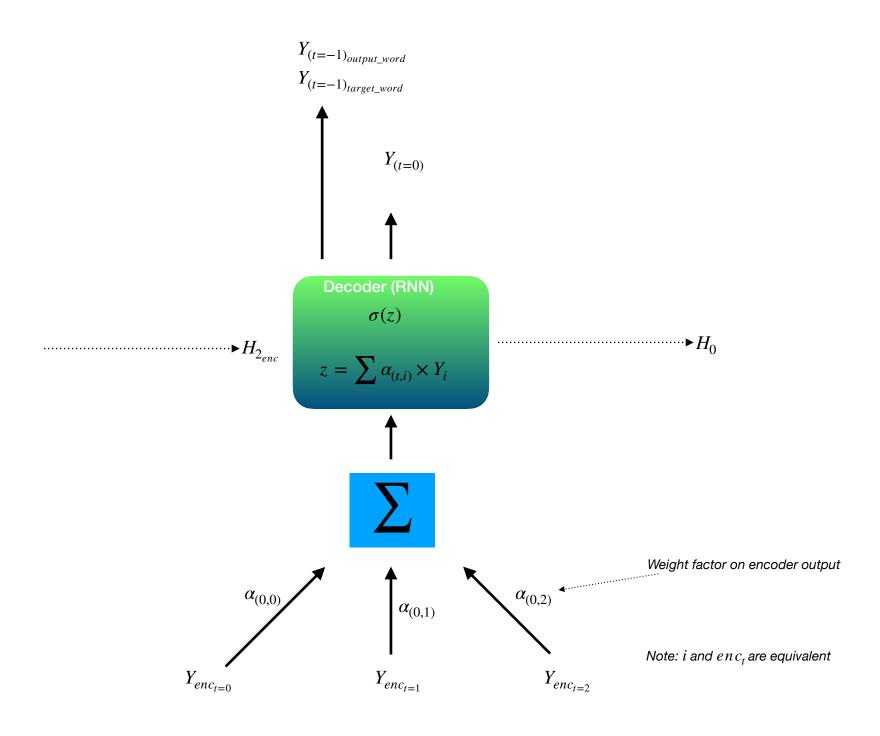




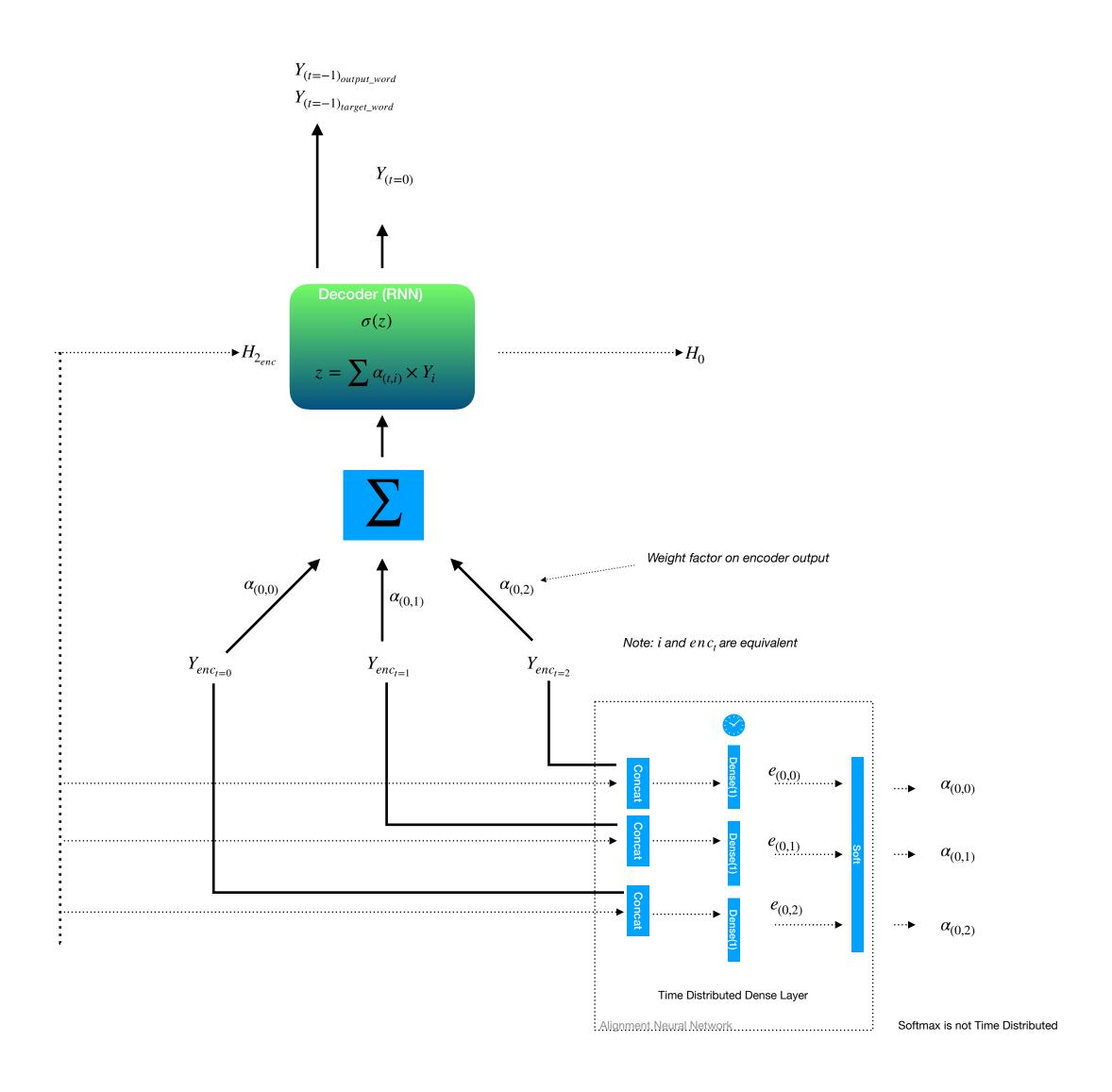


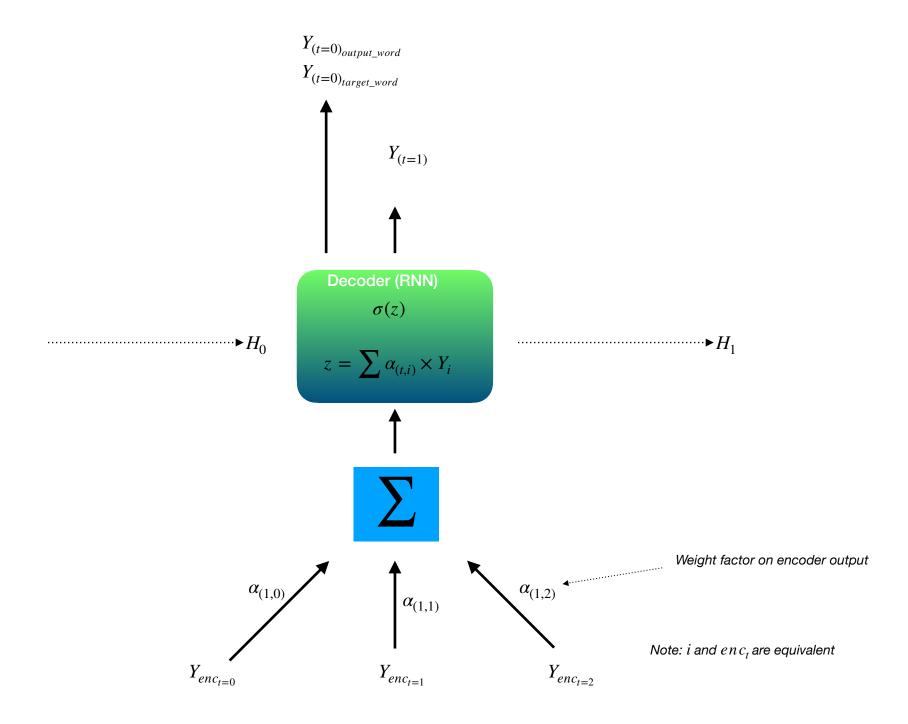




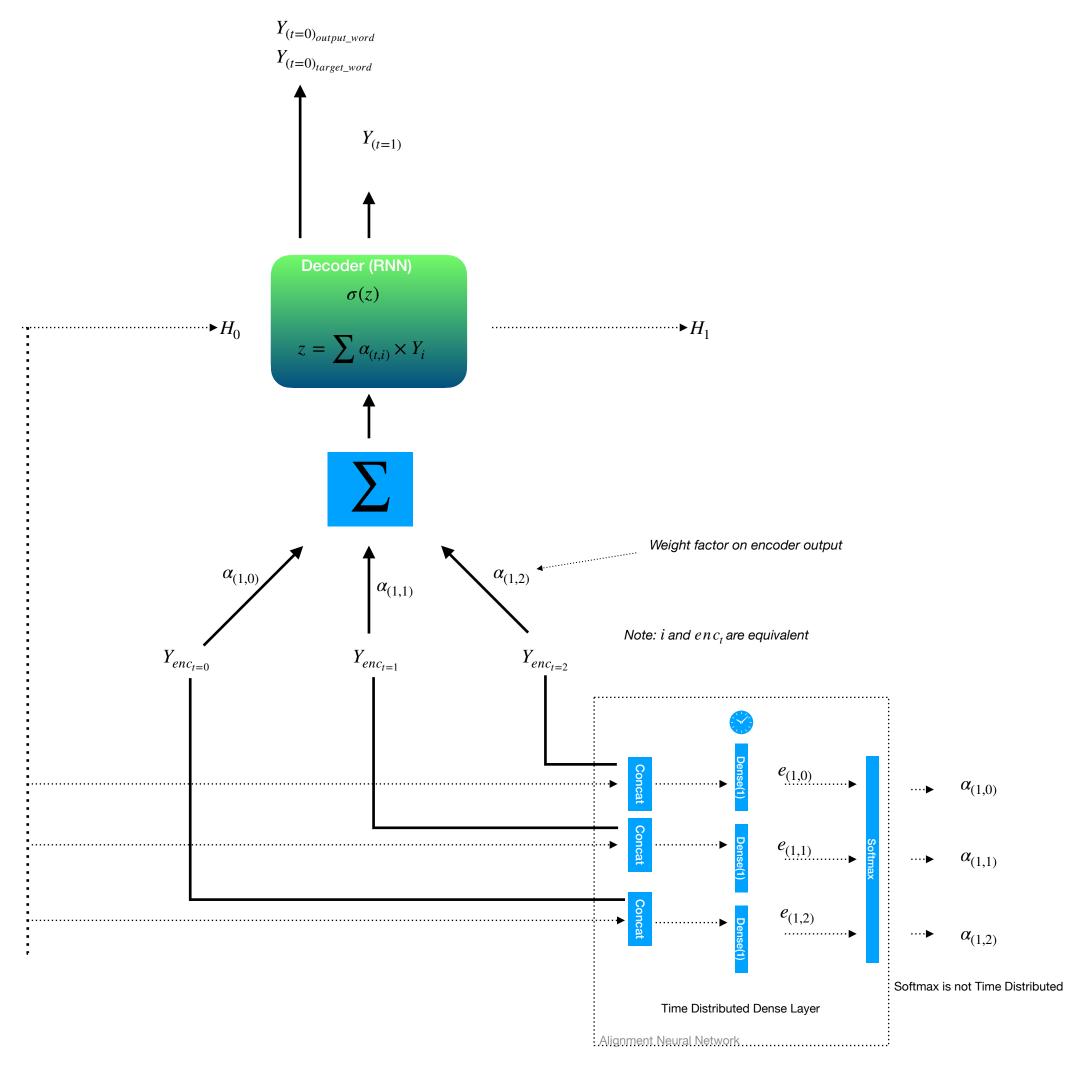


Attention Mechanisms: Calculating Weights

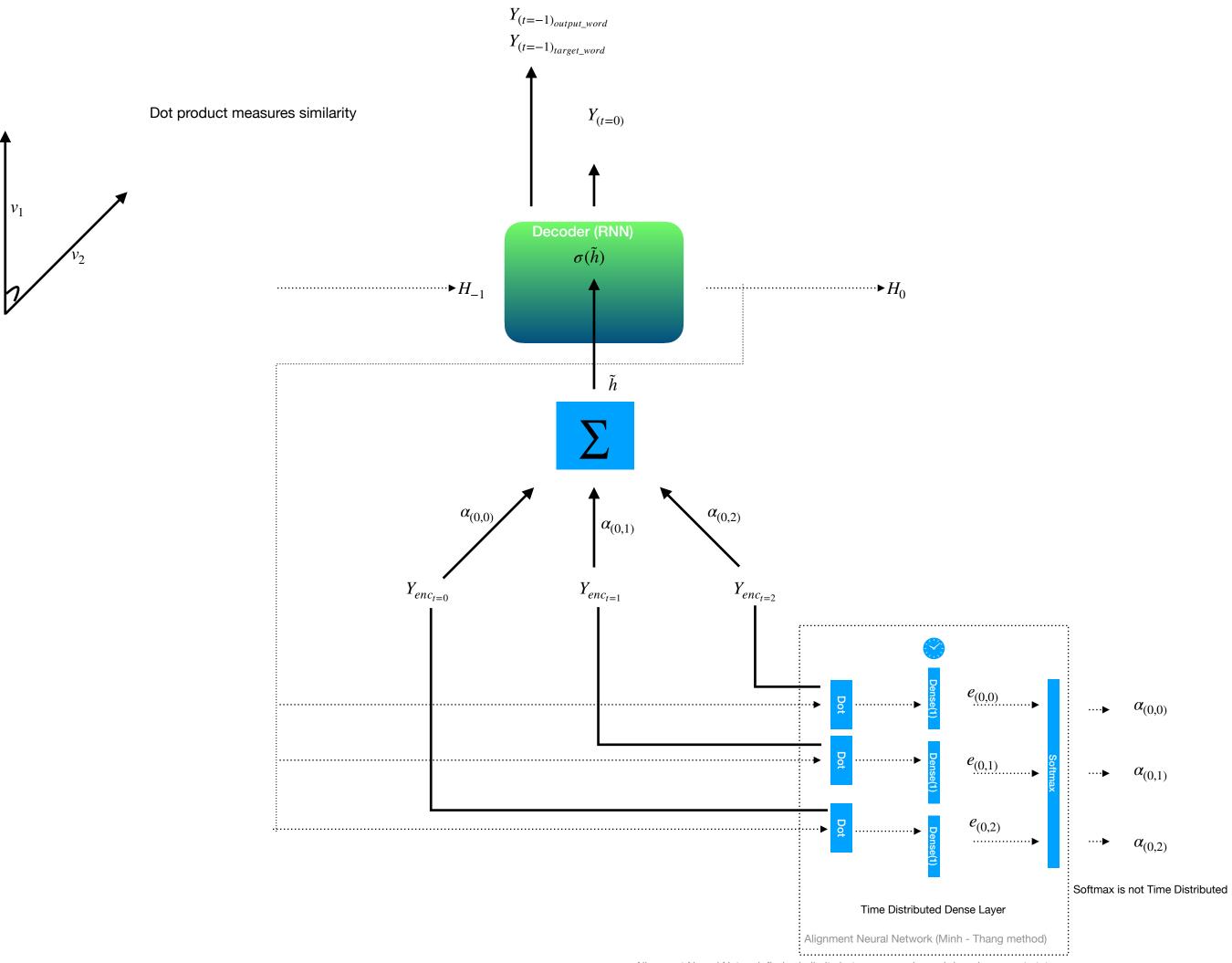




Attention Mechanisms: Calculating Weights

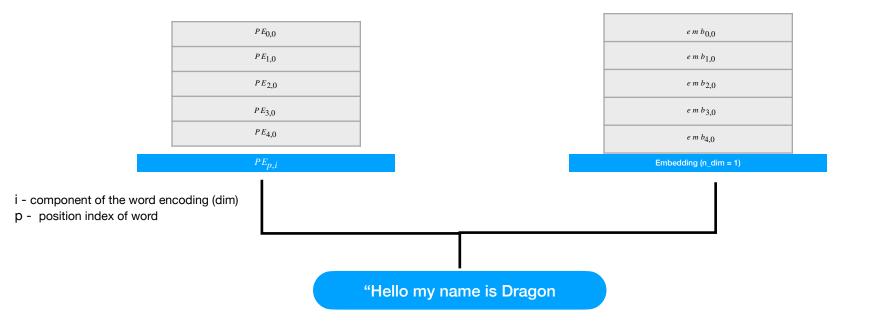


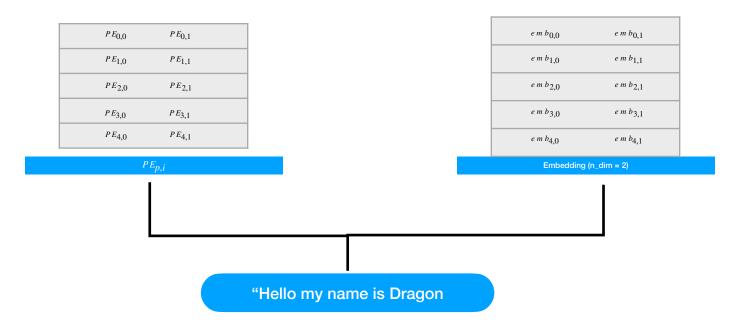
Alignment Neural Network finds similarity between encoders and decoders previous hidden state



Alignment Neural Network finds similarity between encoder and decoder current state

Positional Encodings

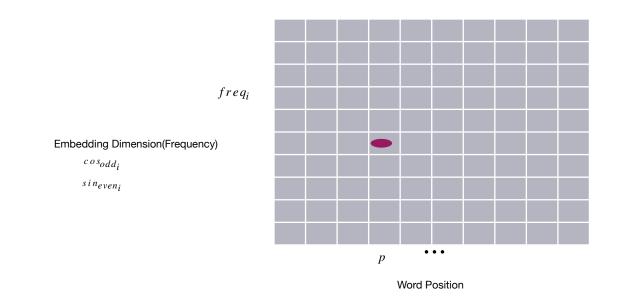




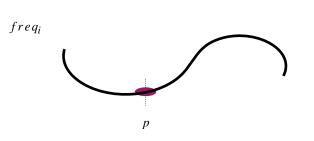
$$PE_{p,i} = \begin{cases} sin(p/10000^{i/d}) & \text{if i is even} \\ cos(p/10000^{(i-1)/d}) & \text{if i is odd} \end{cases}$$

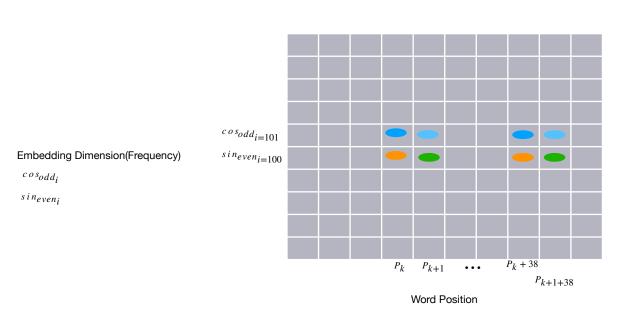
Positional Encodings

$$PE_{p,i} = \begin{cases} sin(p/10000^{i/d}) & \text{if i is even} \\ cos(p/10000^{(i-1)/d}) & \text{if i is odd} \end{cases}$$

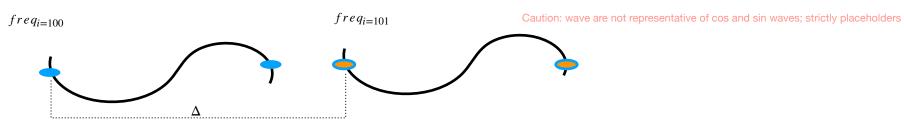


Note: Unique positional encoding at different frequencies (i) and positions(p)

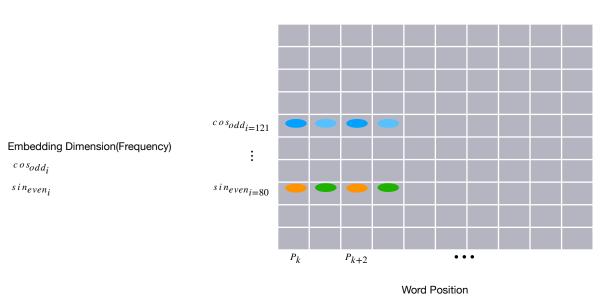




Words located 38 word distances apart have a positional encoding in dimensions 100 and 101

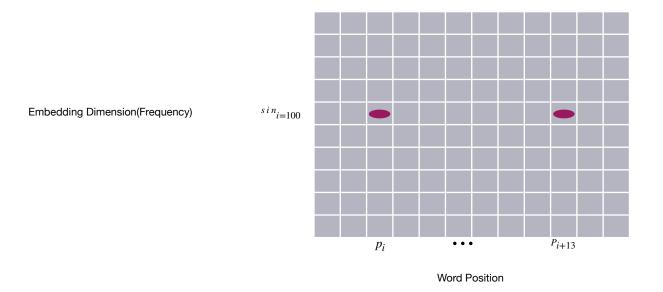


Both sin and cos required for PE encoding to generate unique relative word positions.

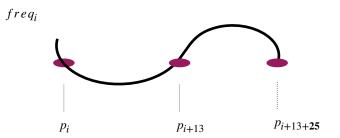


Words located 2 word distances apart have a positional encoding in dimensions 80 and 121

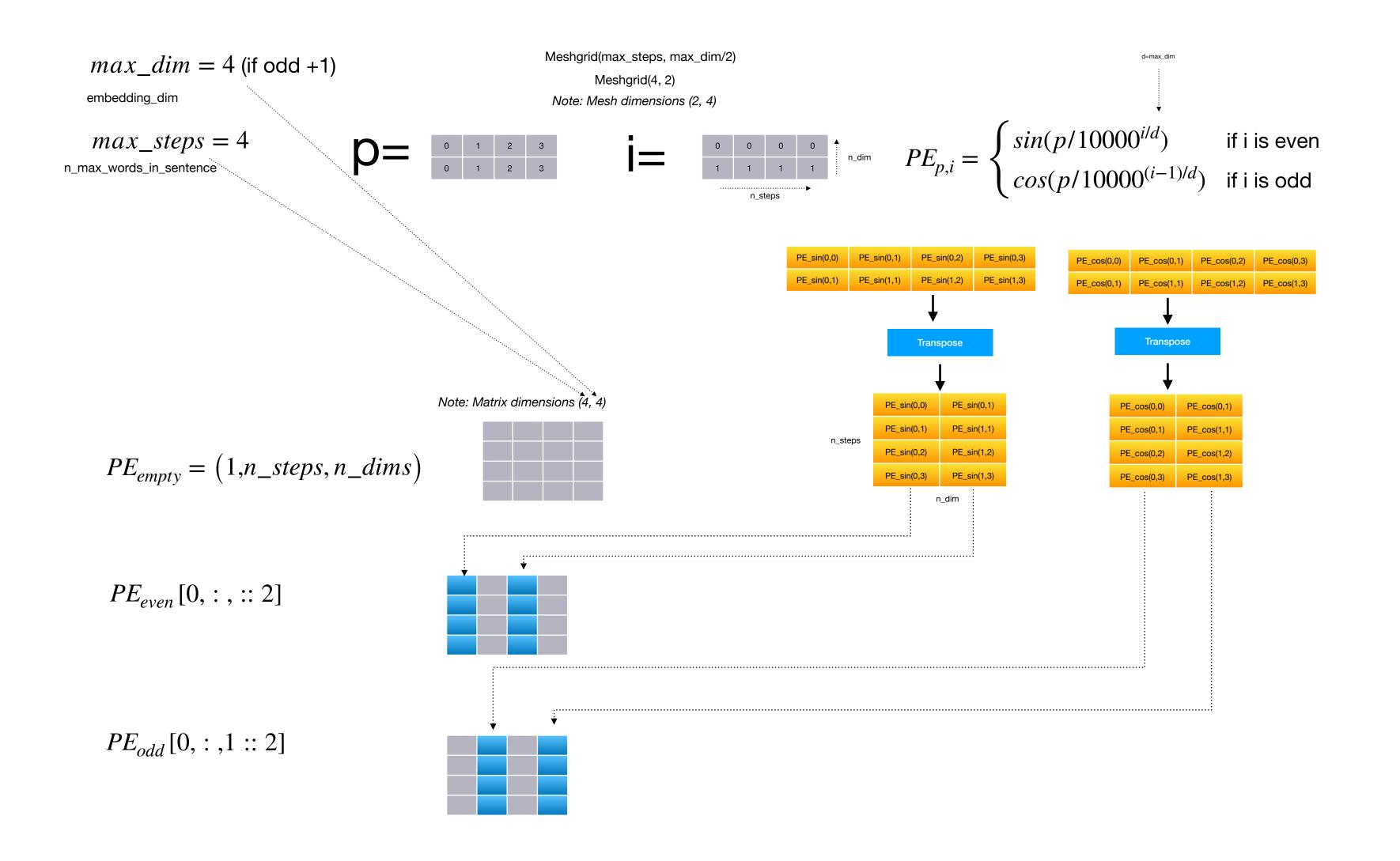
Positional Encodings

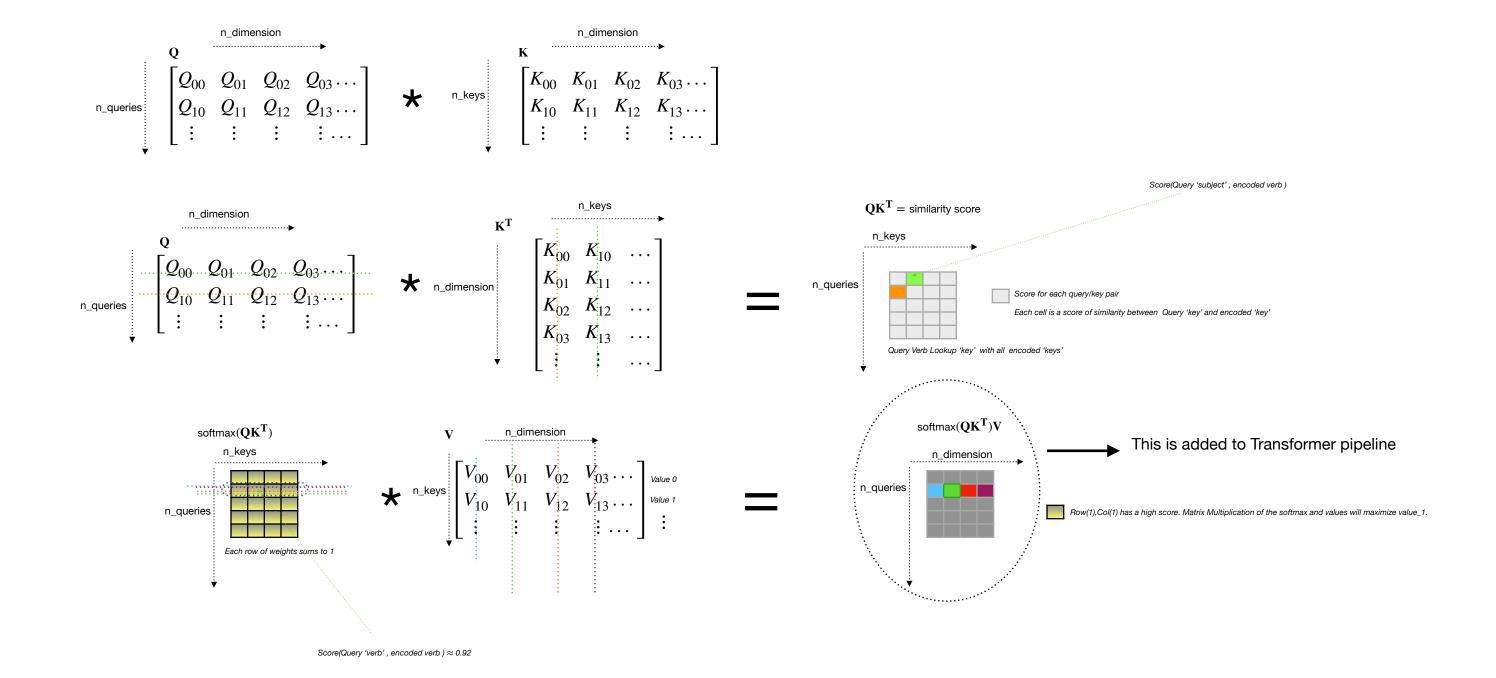


$$PE_{p,i} = \begin{cases} sin(p/10000^{i/d}) & \text{for all} \\ \frac{cos(p/10000^{(i-1)/d})}{} \end{cases}$$

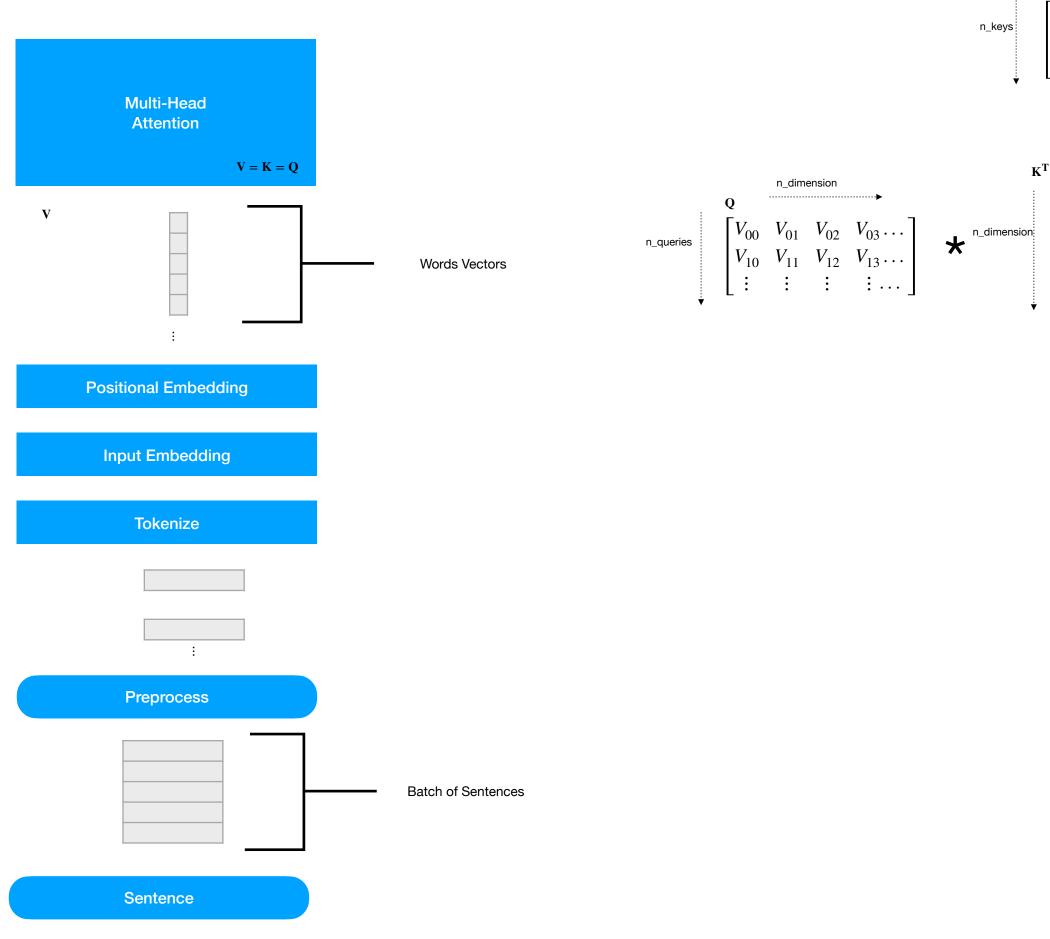


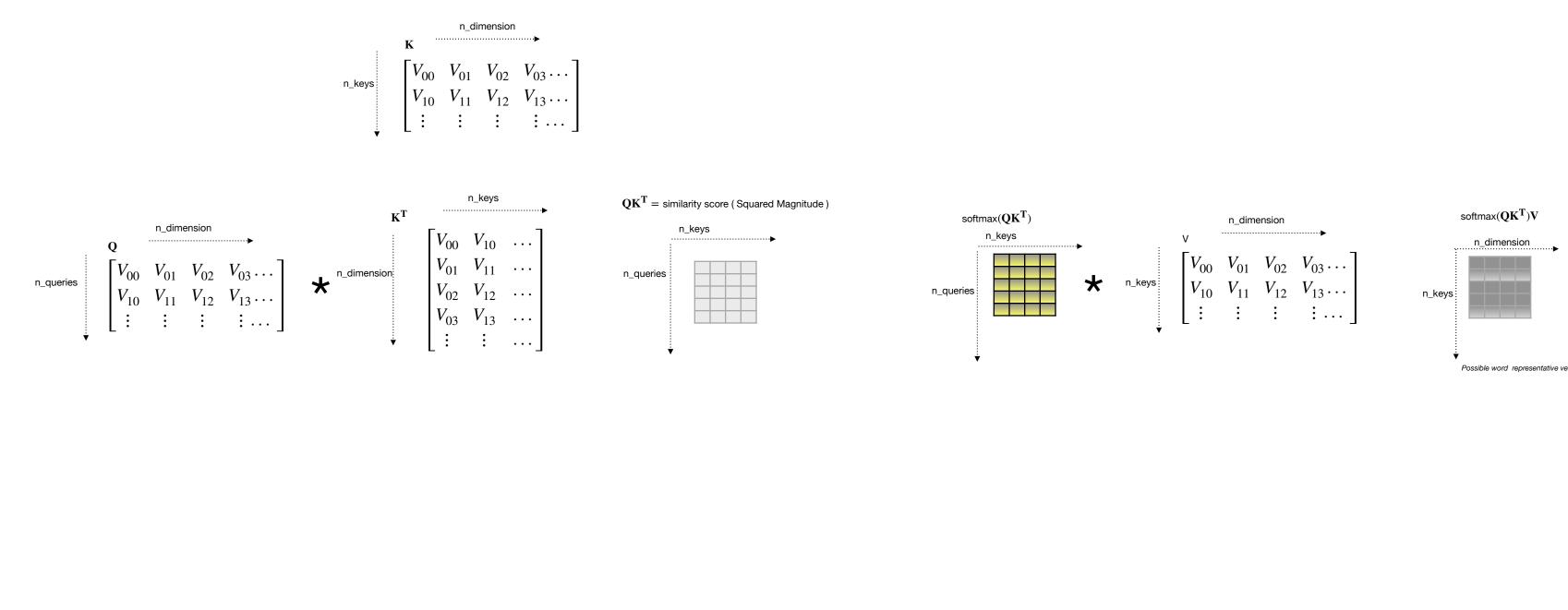
Deltas are not unique. This is an example of aliasing. Model cannot learn from ambiguous encoding.





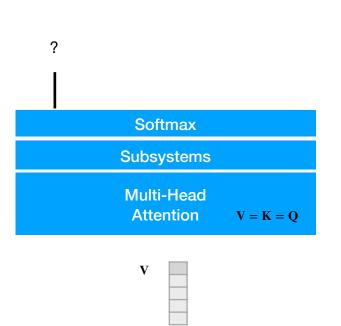
MultiHead Attention Layer: Encoder Subsystem

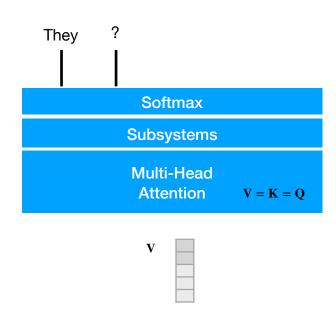


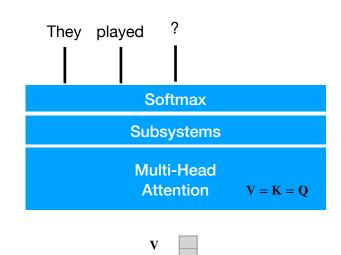


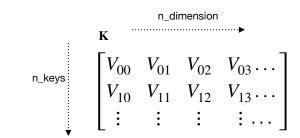
MaskedMultiHead Attention Layer: Decoder Subsystem

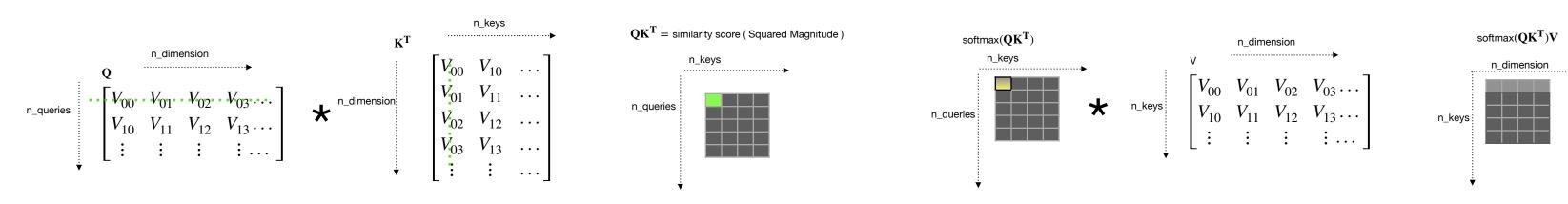
Mask MH Attention. Words cannot compare to words in the future. Prevent a word from comparing itself to words located after it. Masking can be done by adding large negative number to $\mathbf{Q}\mathbf{K}^{\mathrm{T}}$ = similarity score (Squared Magnitude)

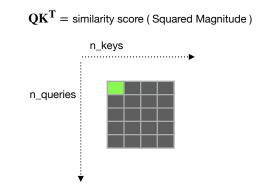


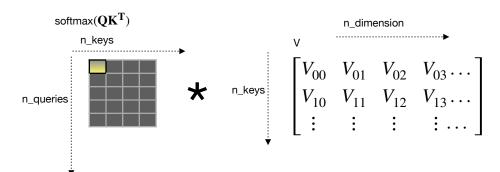


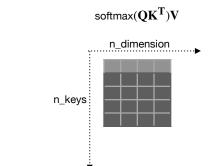


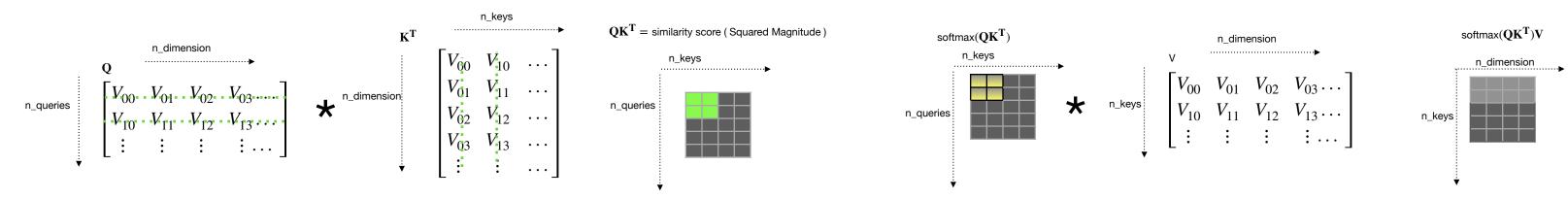


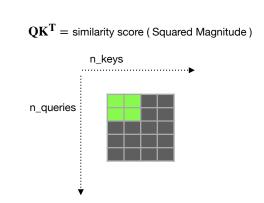


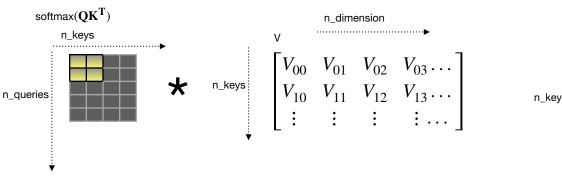


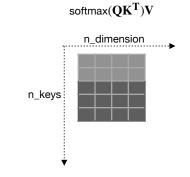


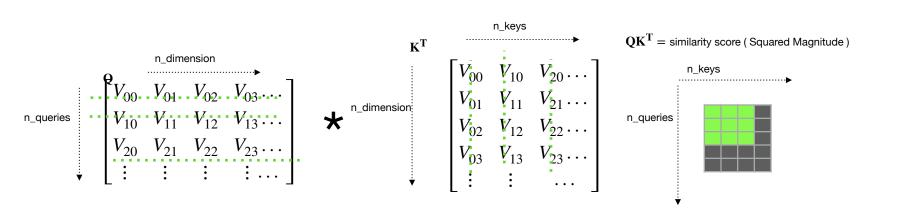


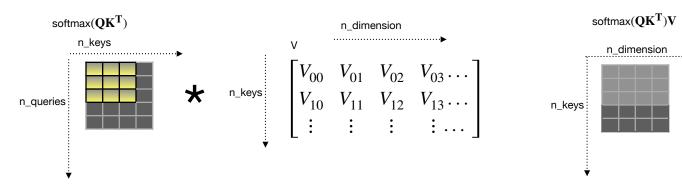


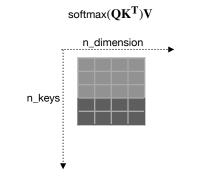




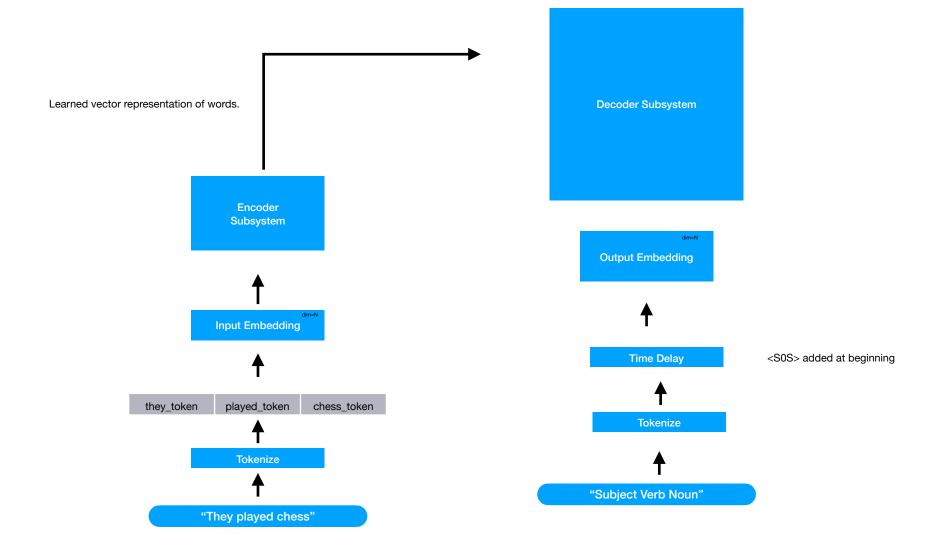


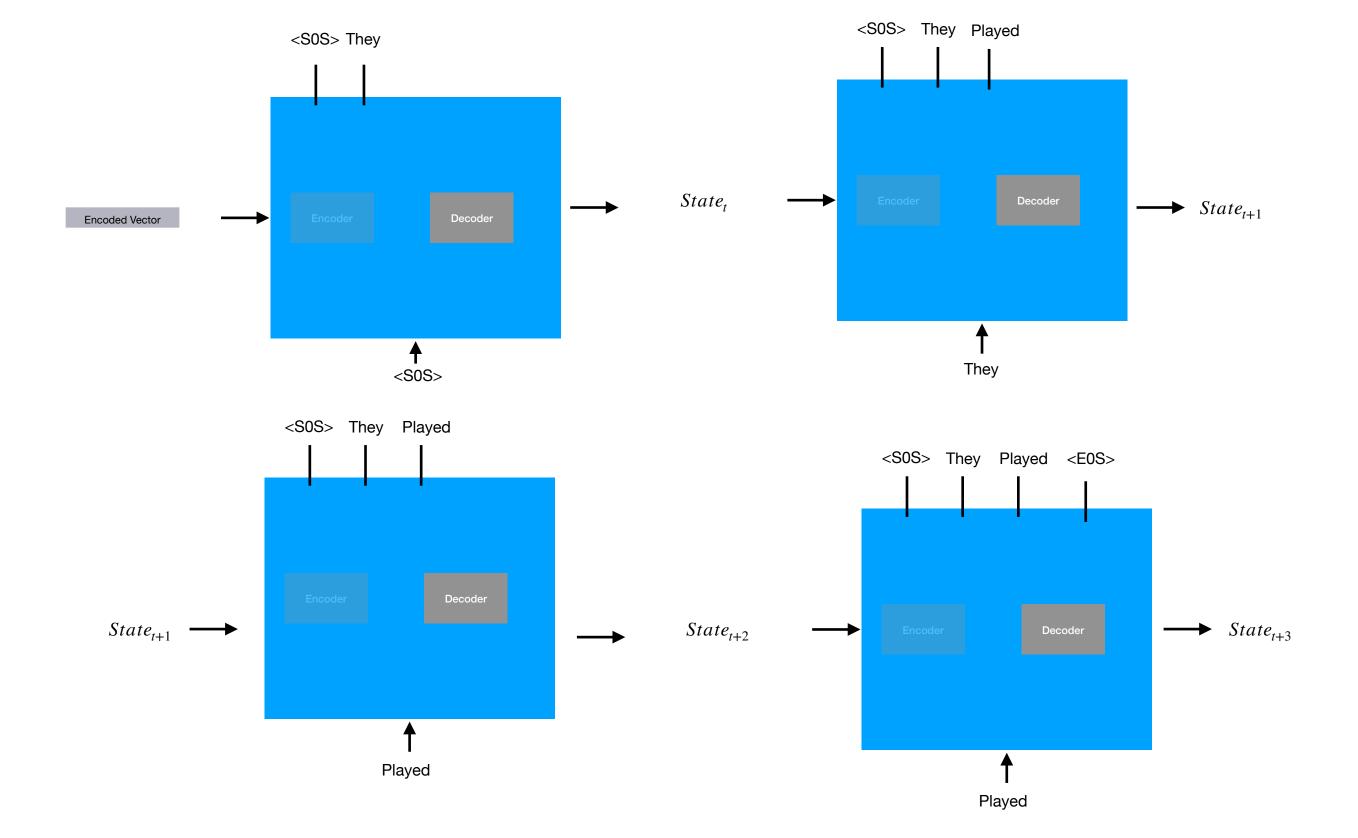






Train/Infer





Inference

