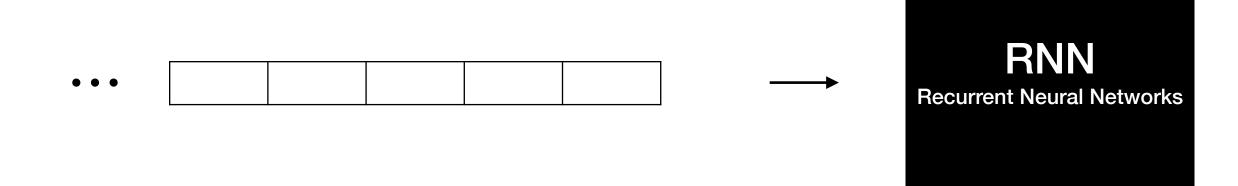
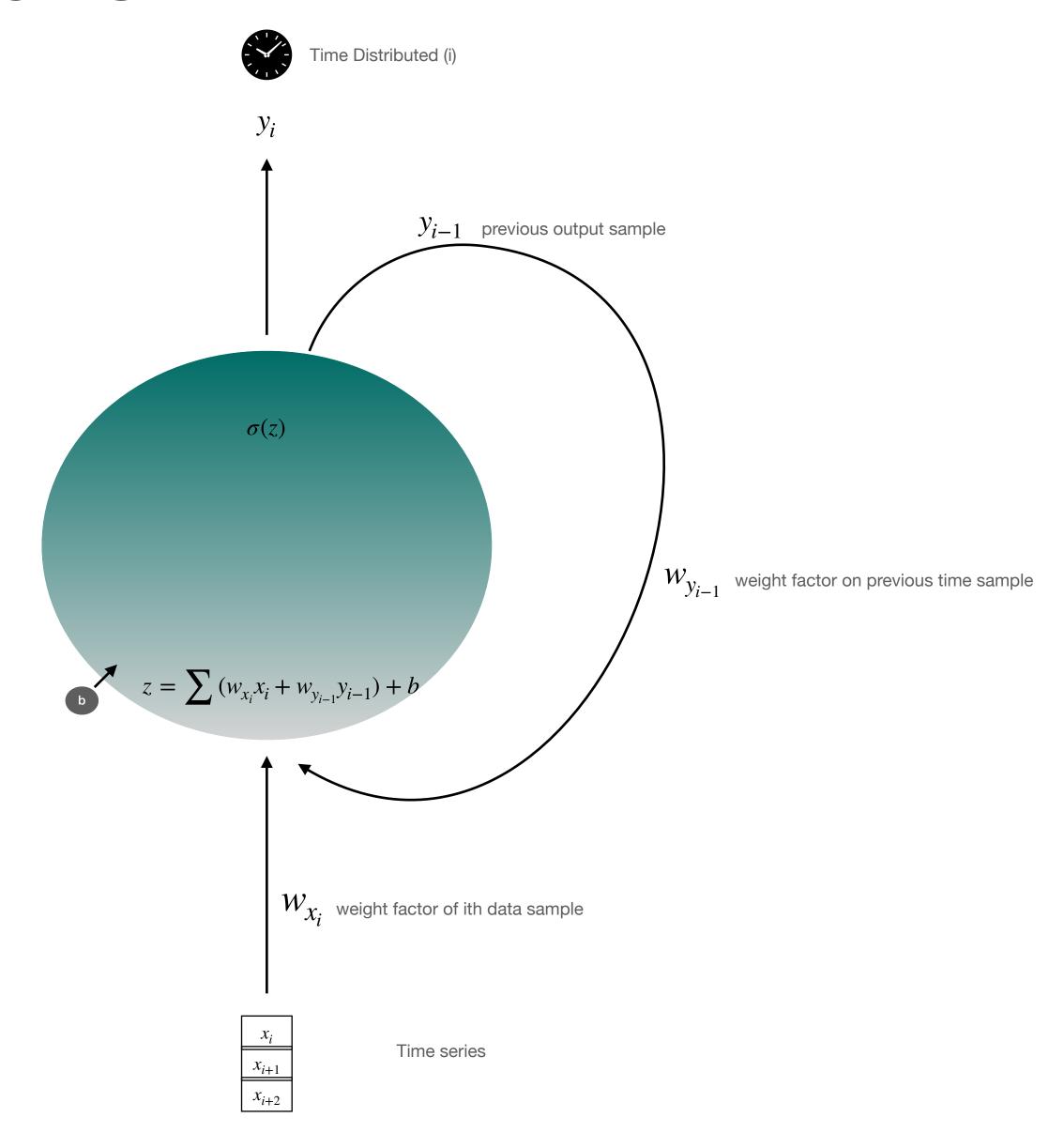
Processing Sequences

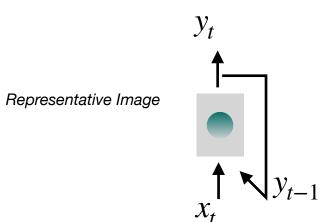
Chapter 15

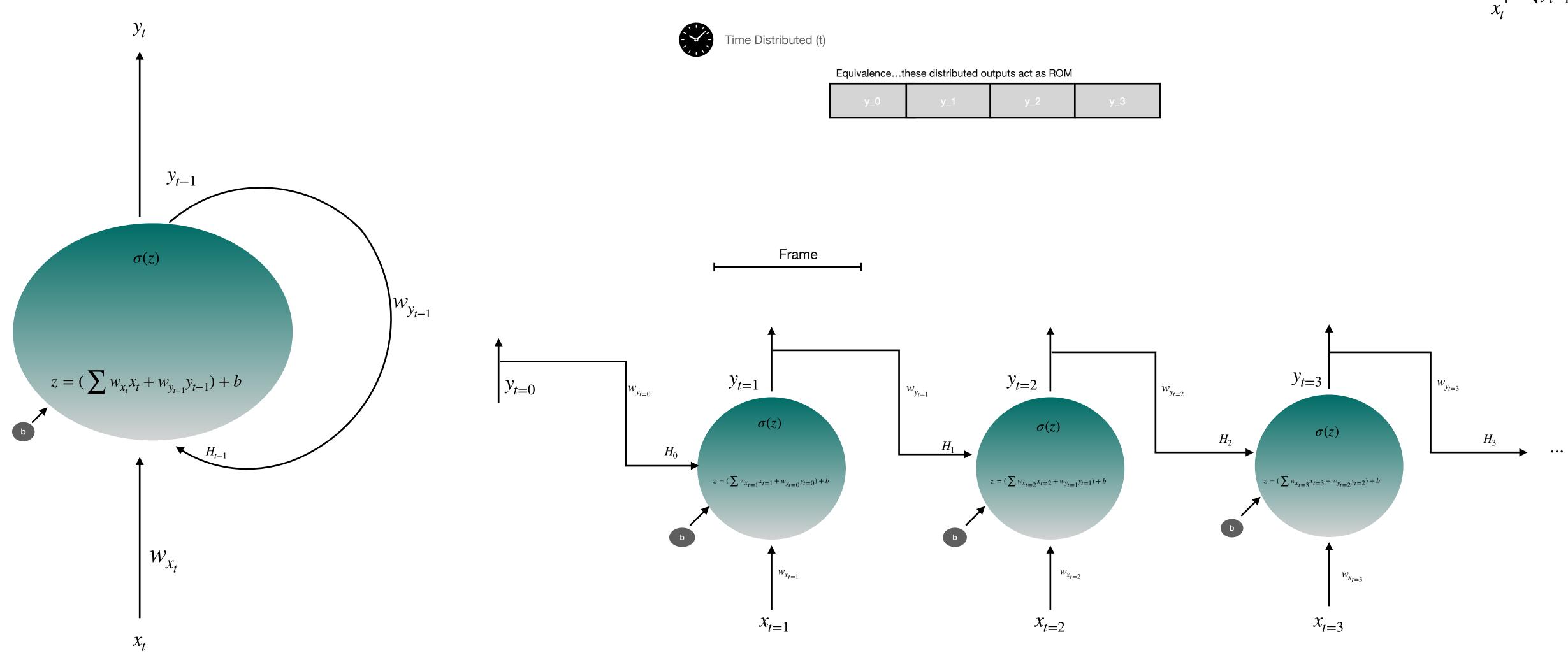


Recurrent Neuron



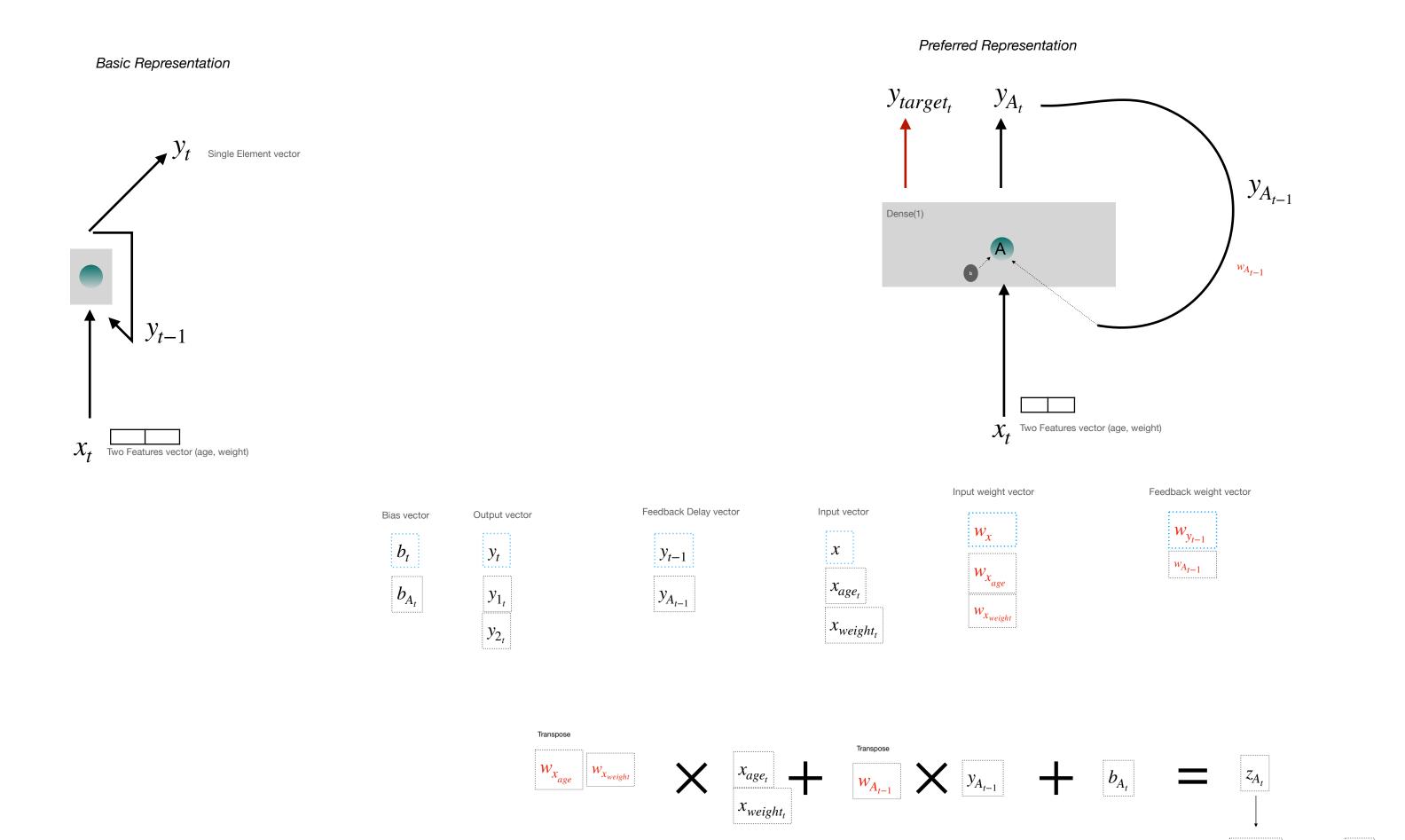
Recurrent Neuron

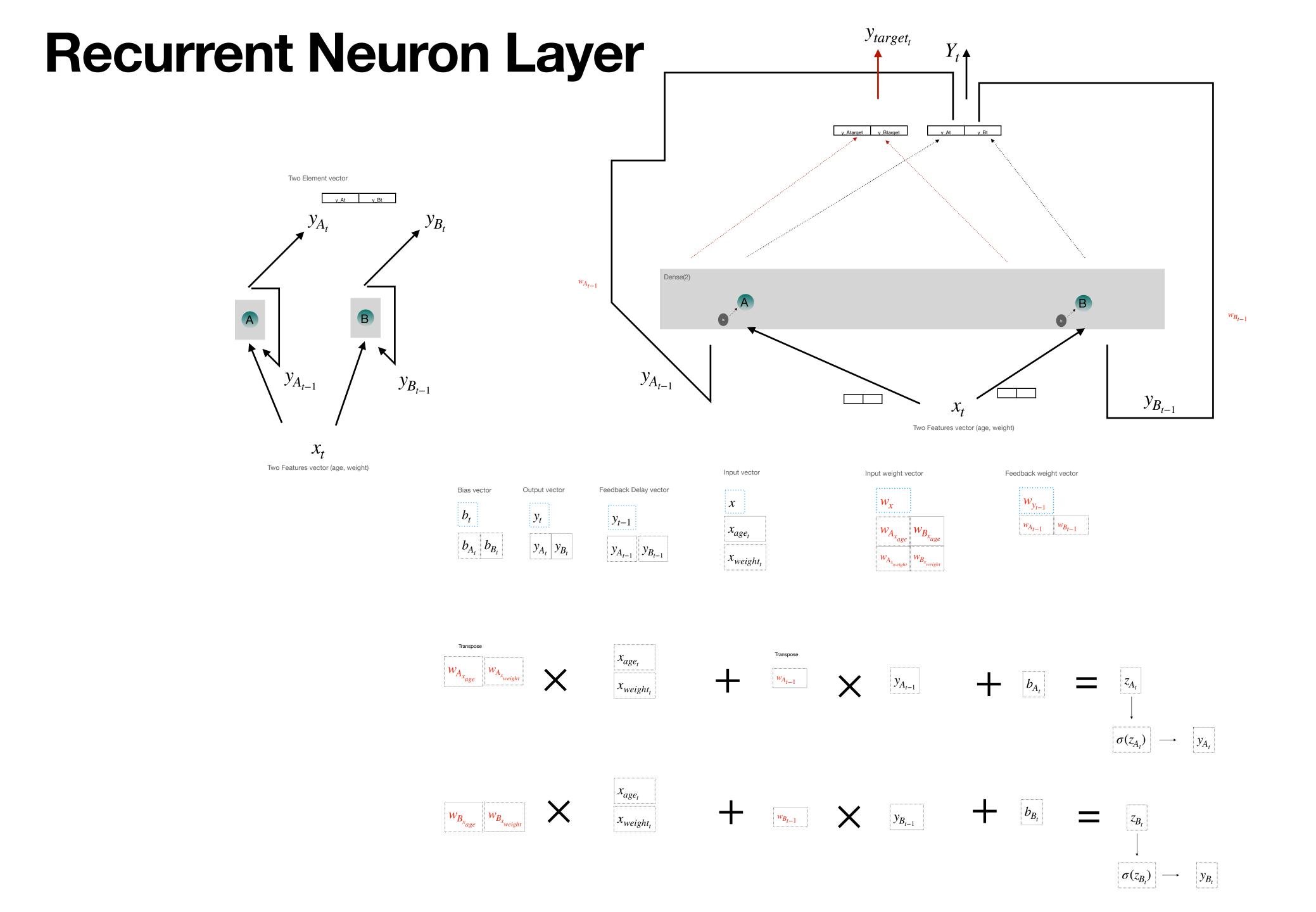




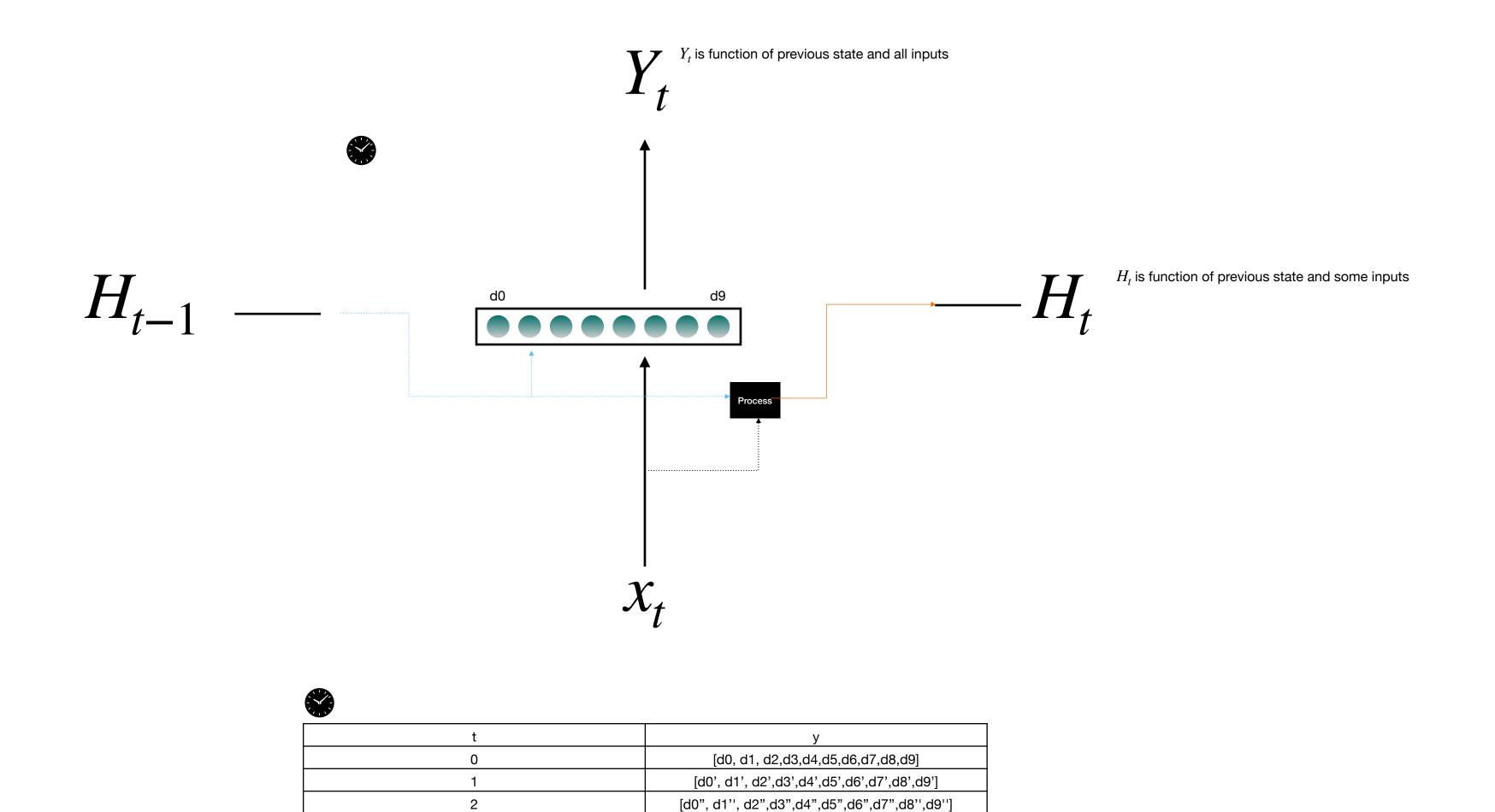
Single neuron being reused

Recurrent Neuron Layer

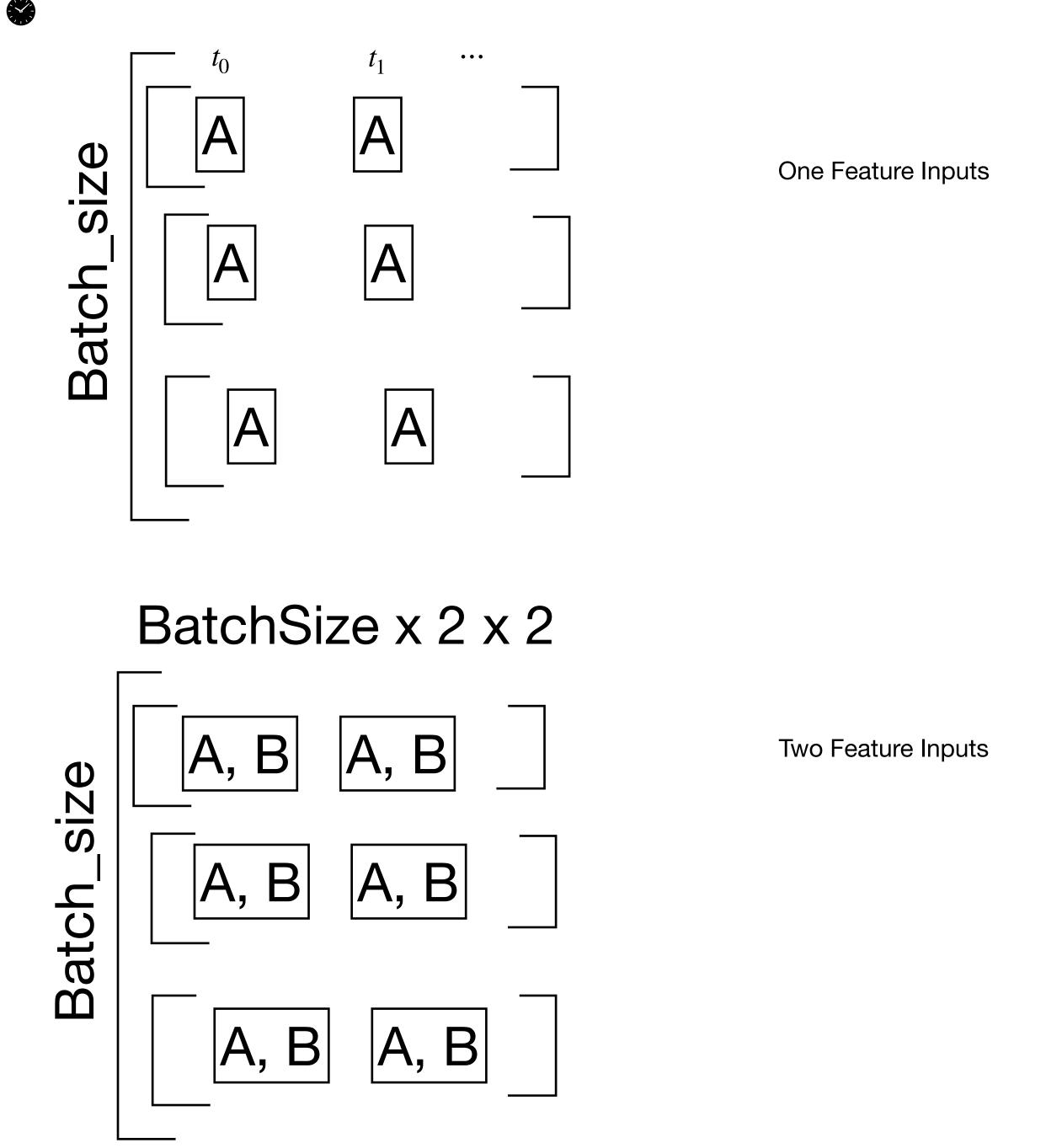




Recurrent Neuron Layer



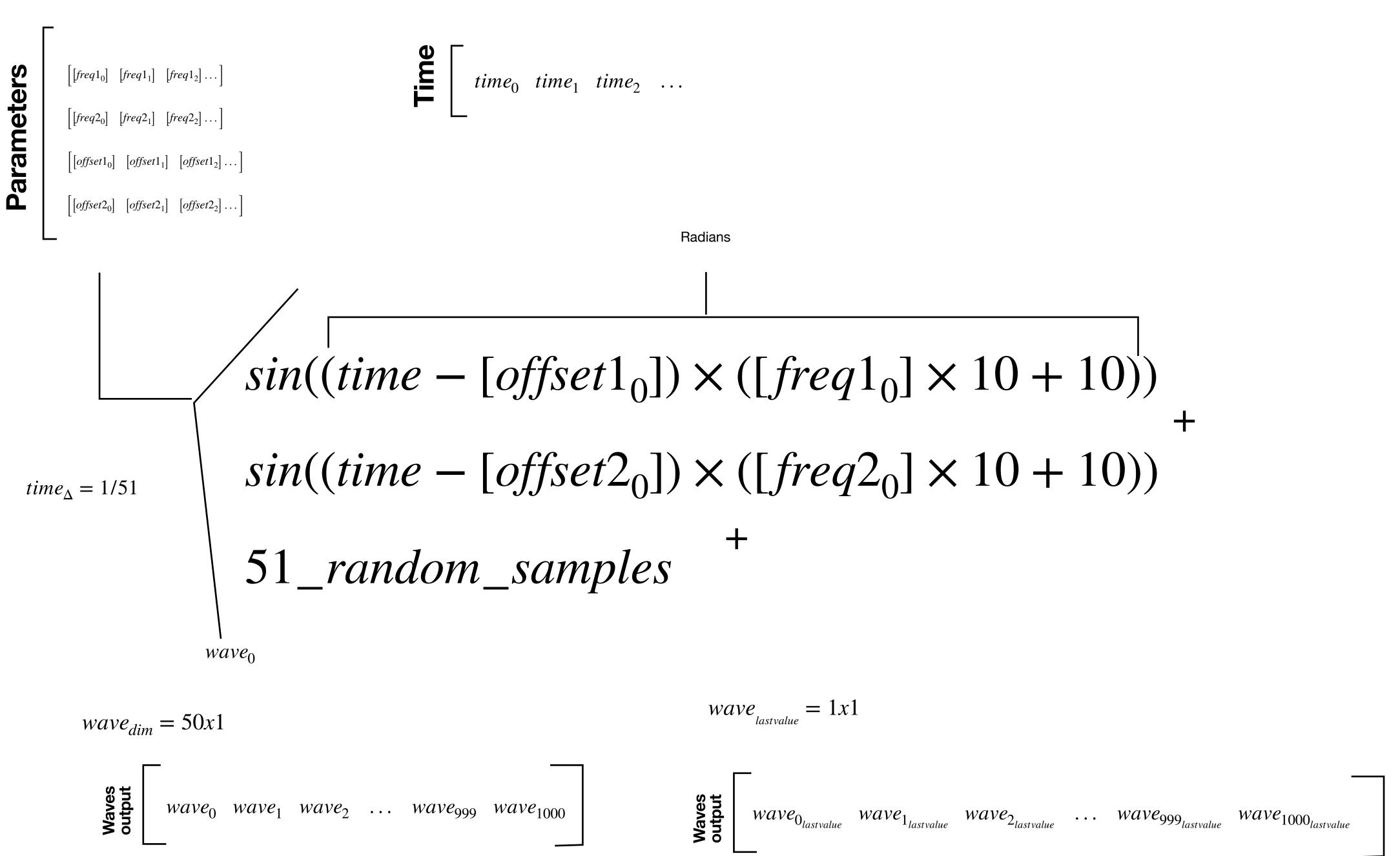
BatchSize x 2 x 1



Time Series

4 x batchsize x 1

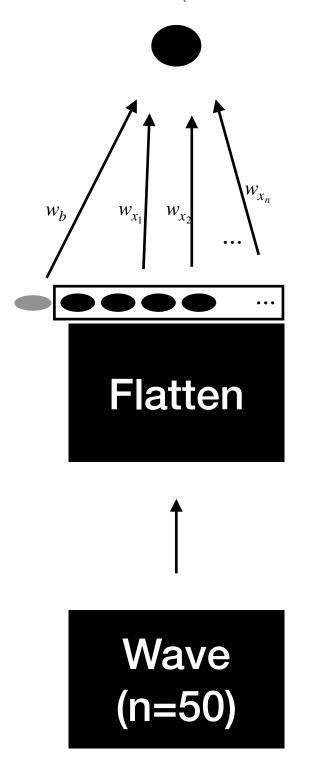
Time Series



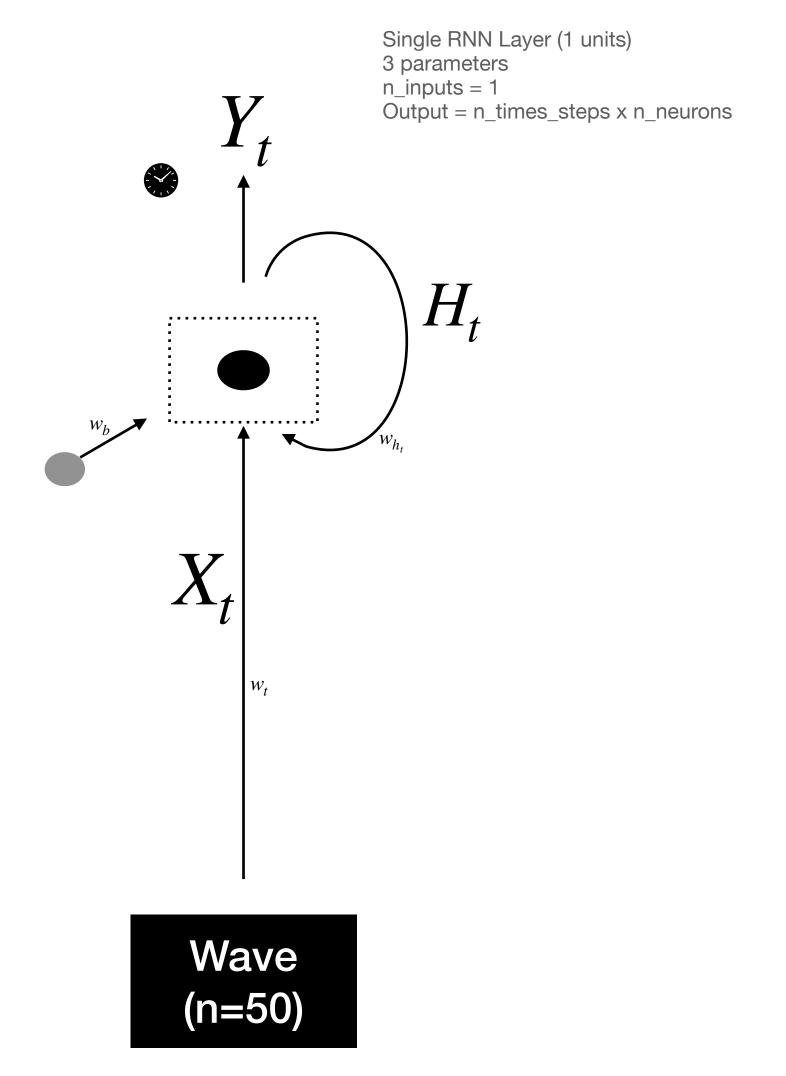
Dense vs Recurrent

Output = 1 neuron

N+1 inputs(parameters) to neuron (+1 is bias neuron)

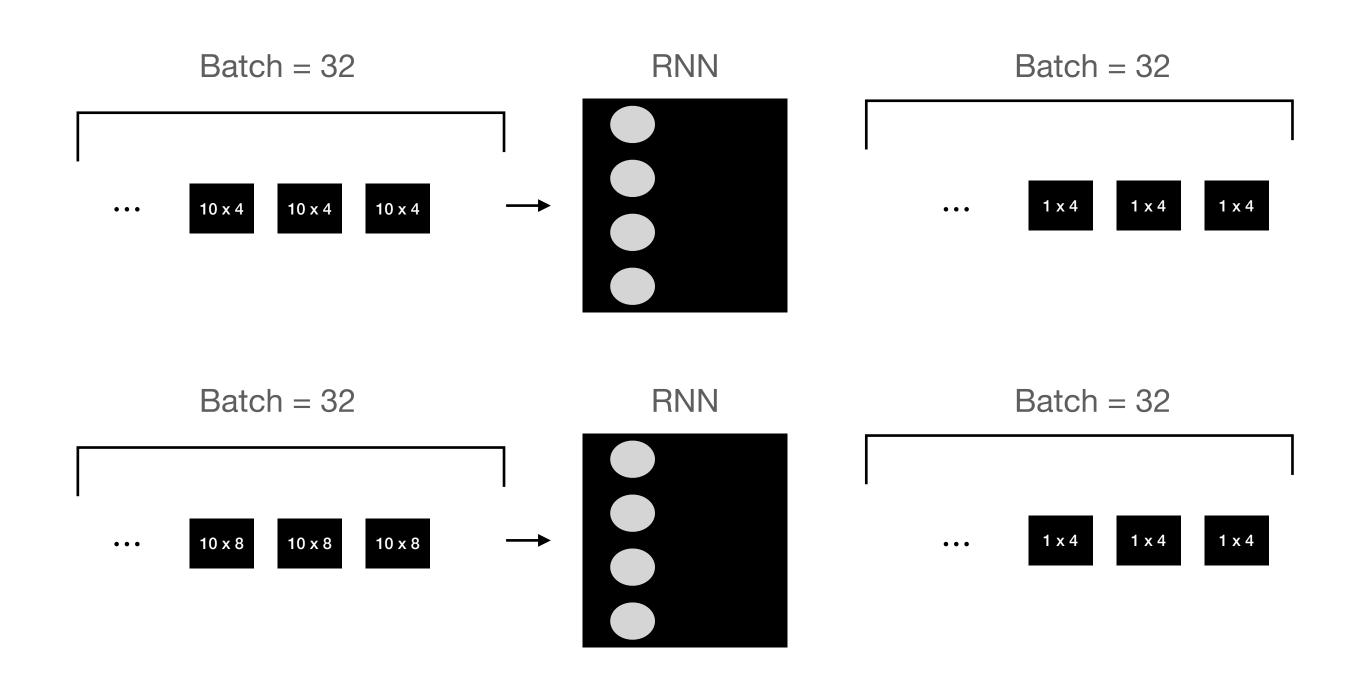


Last time step output captured

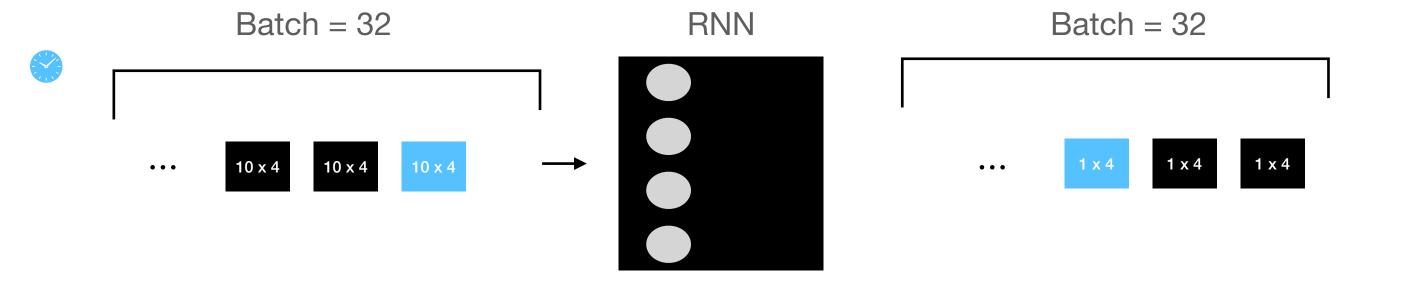


All time series outputs captured

I/O Recurrent Layer

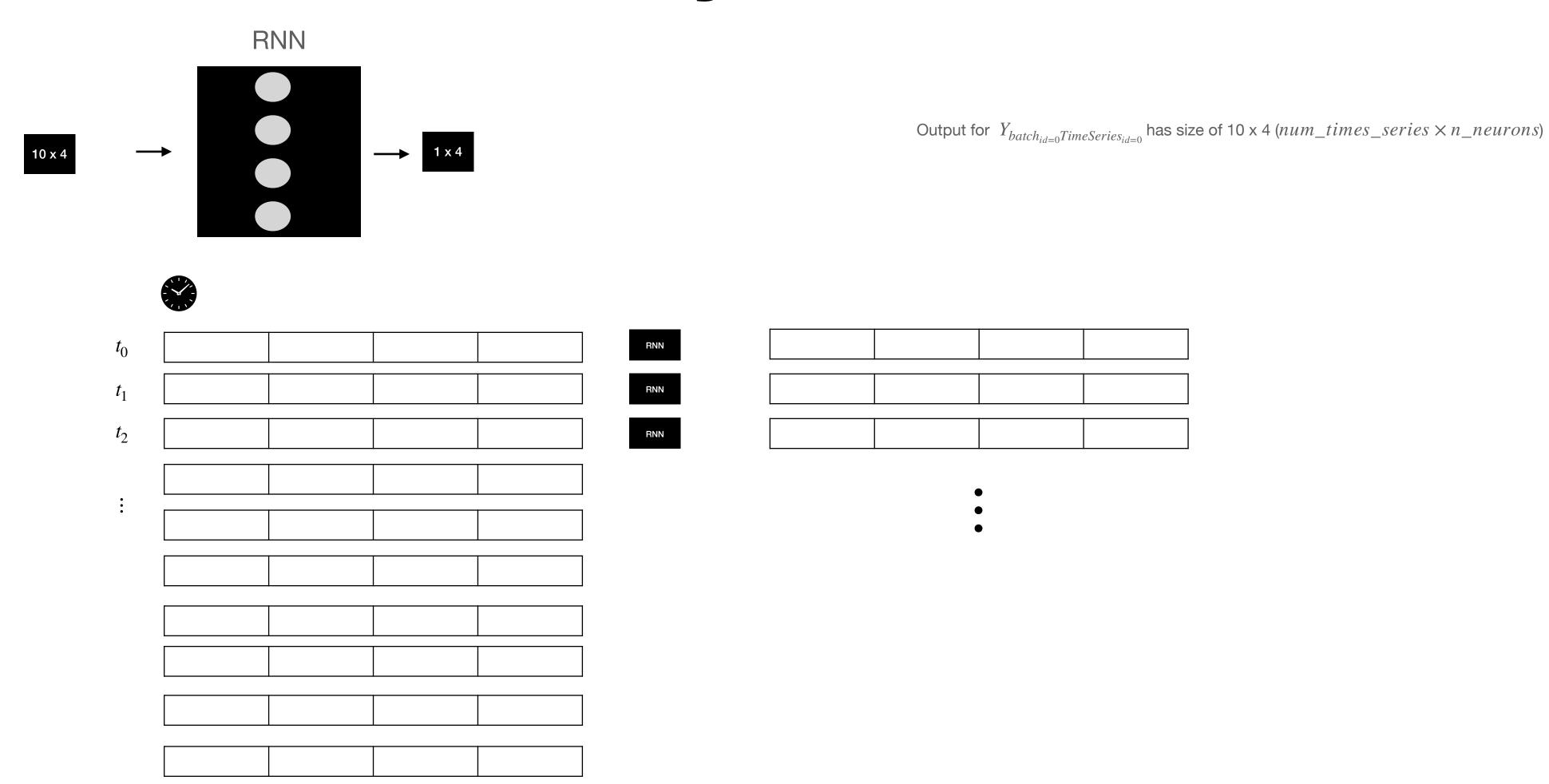


I/O Recurrent Layer

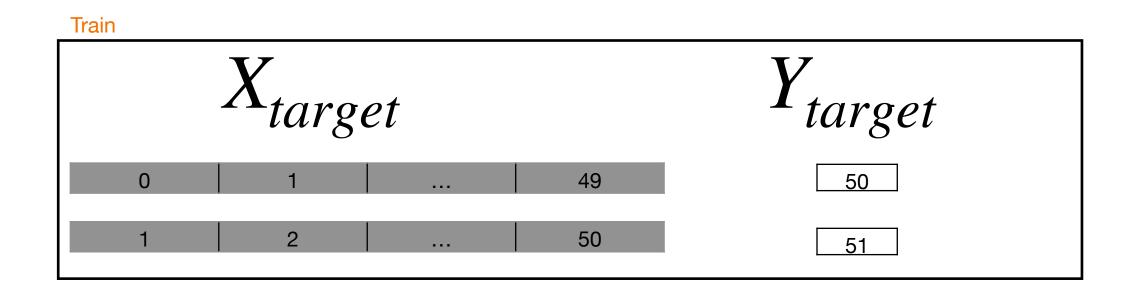


1 of 32 time series in batch

I/O Recurrent Layer



Forecast next sample(s) in Time Series



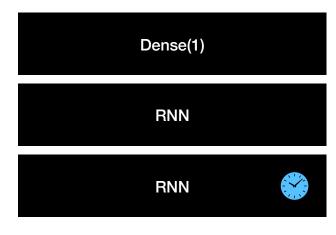
Predict next values consecutively

Forecasts next value after last sample



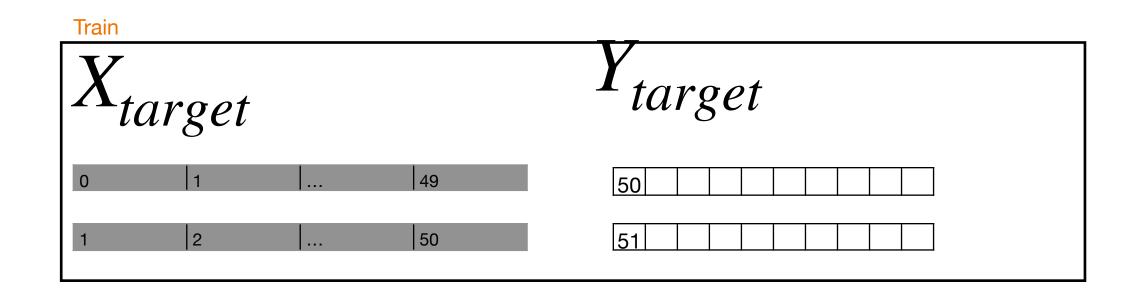
Dense(1) Y_{pred} Y_{pred}

Y_{pred}

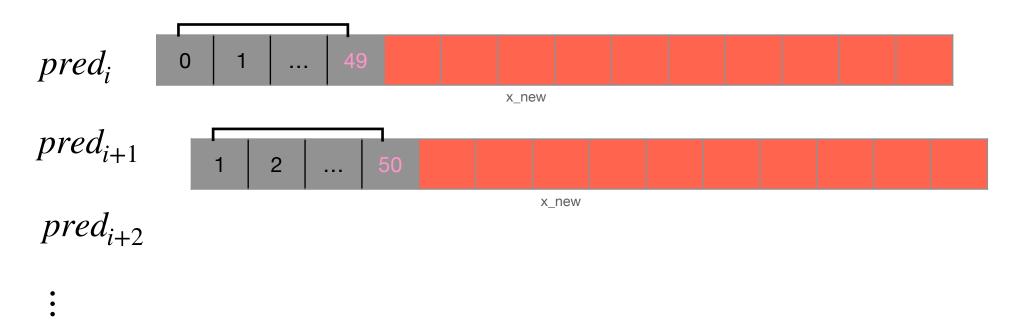


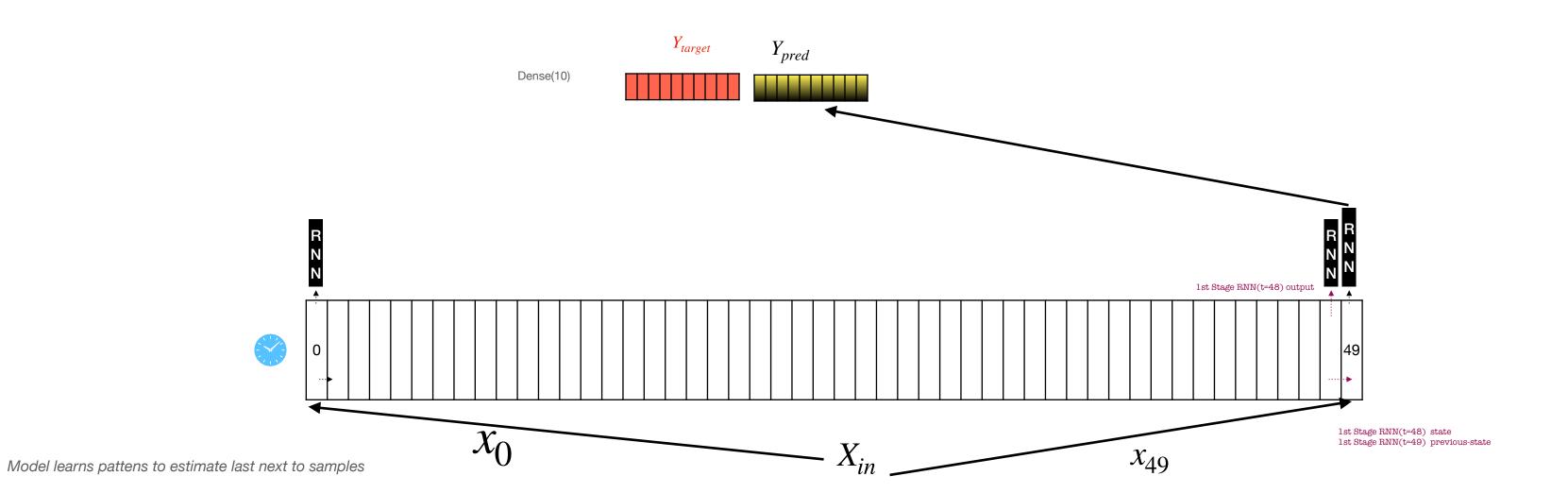
 X_{in}

Forecast Several Steps in Time Series

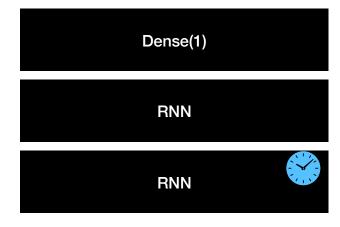


Forecasts next 10 values after last sample

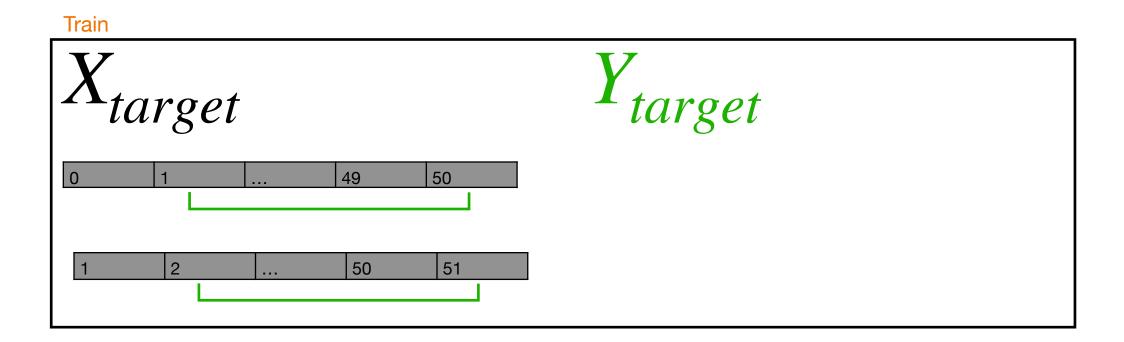




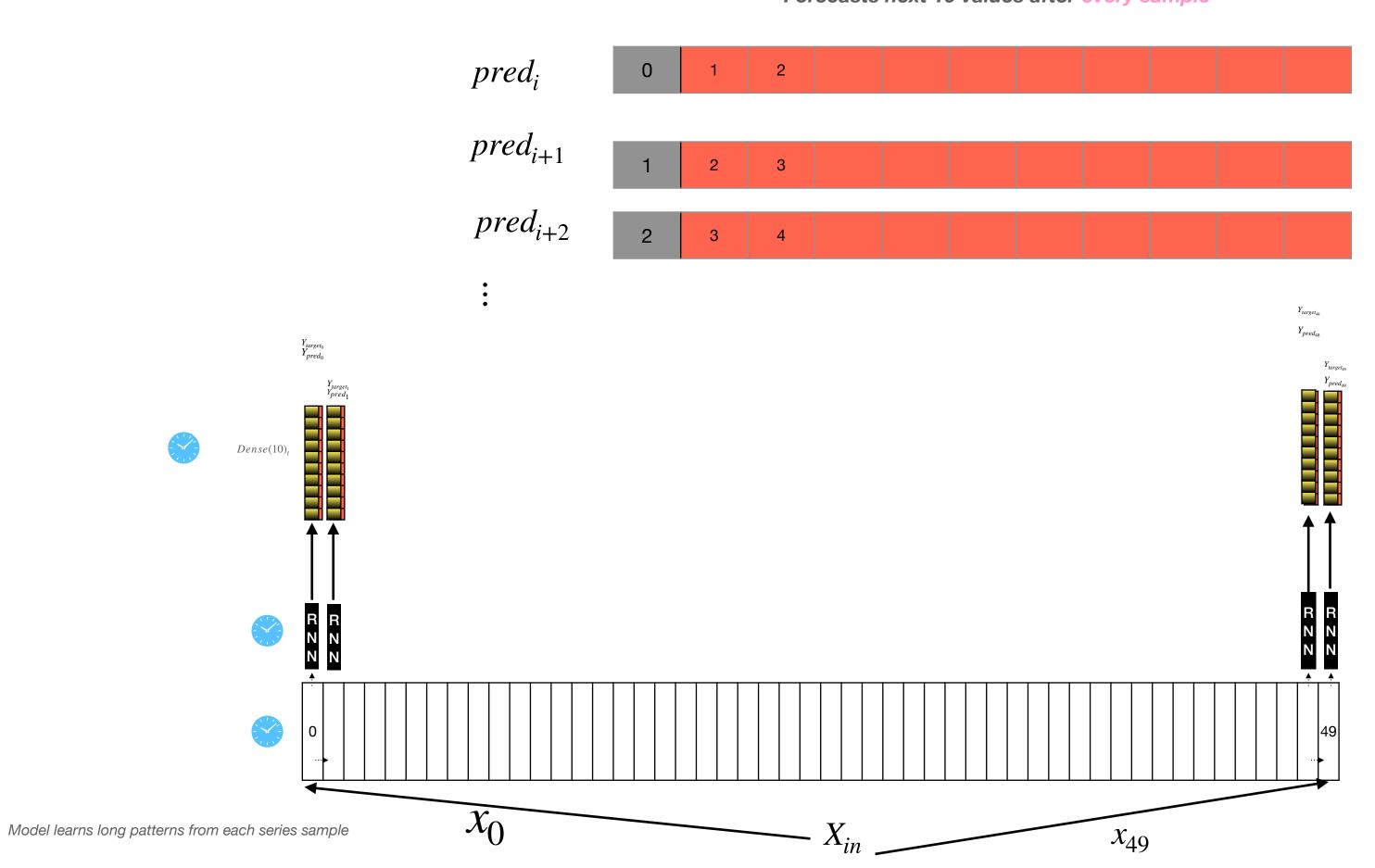


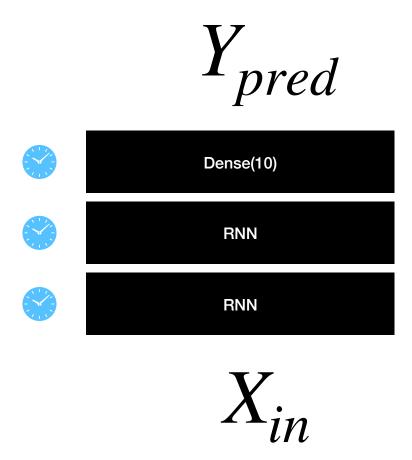


 X_{in}



Forecasts next 10 values after every sample

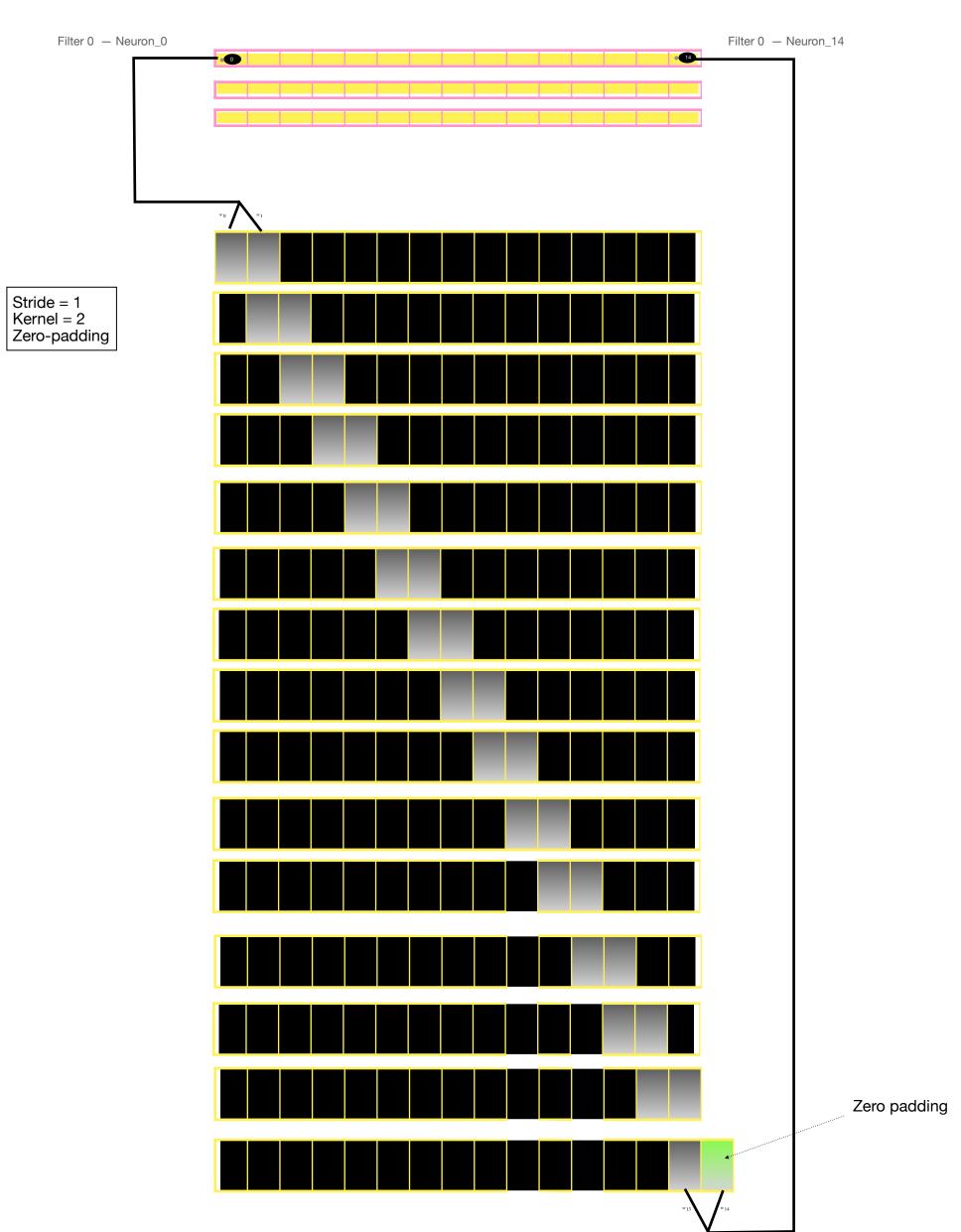




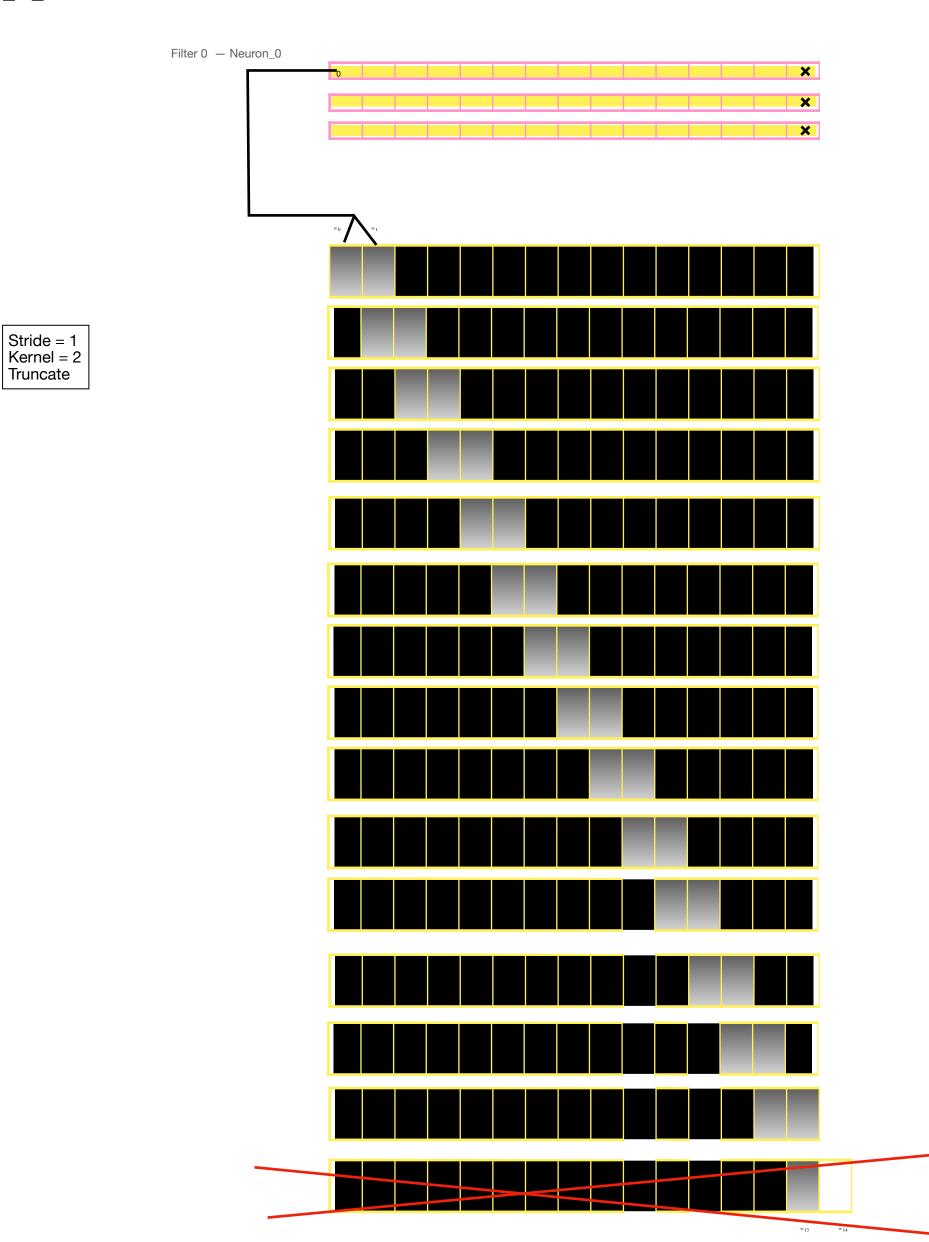
Convolutional Layer

Sequence

Feature maps size equal to input size



Each kernel trains its 15 +1 weight parameters (+1 is bias neuron, depicted as small gray dot adjacent to neuron



Stride = 2
Kernels

Input

Truncate(valid padding)

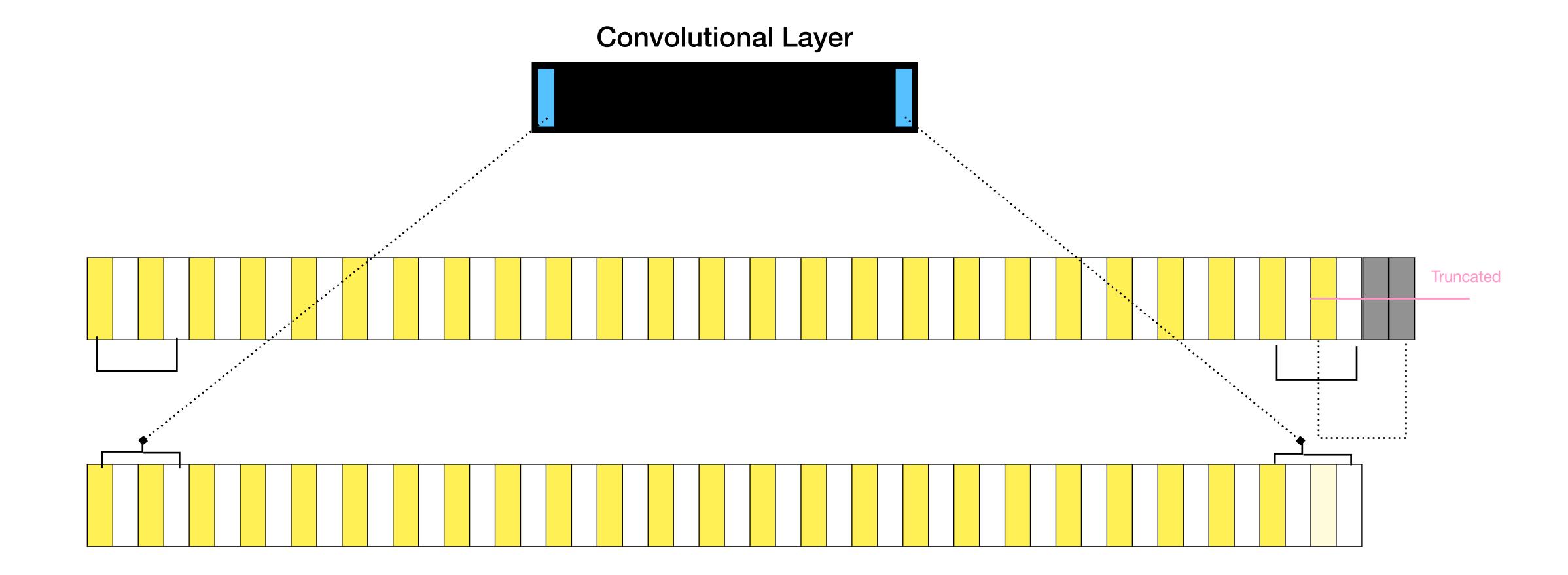
Feature Map

 $neuron_{index} = 5$

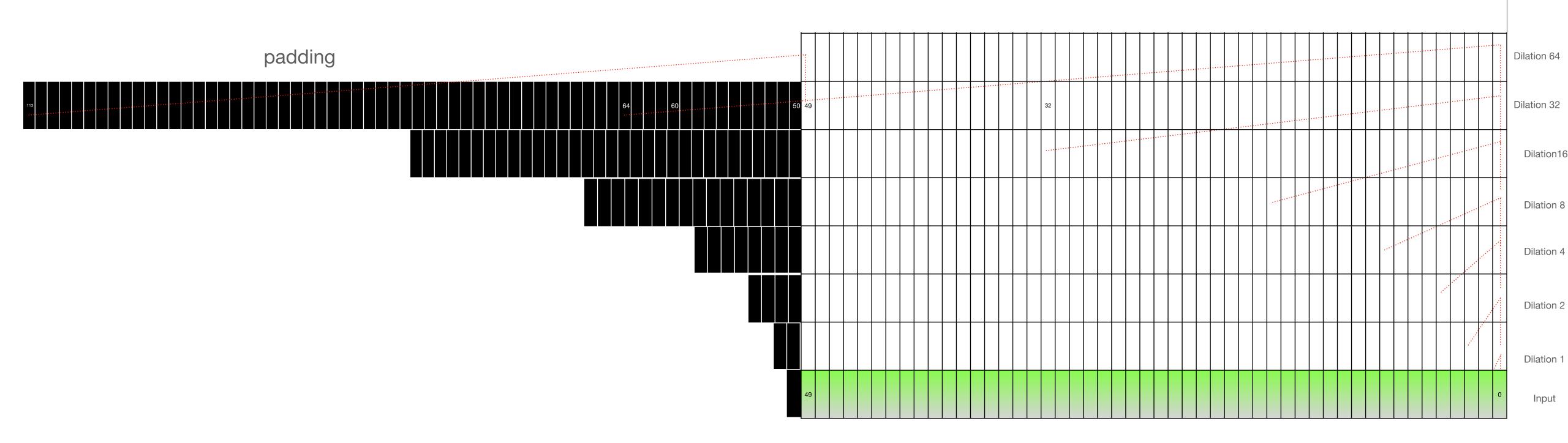
Kernels(i.e. Filters)

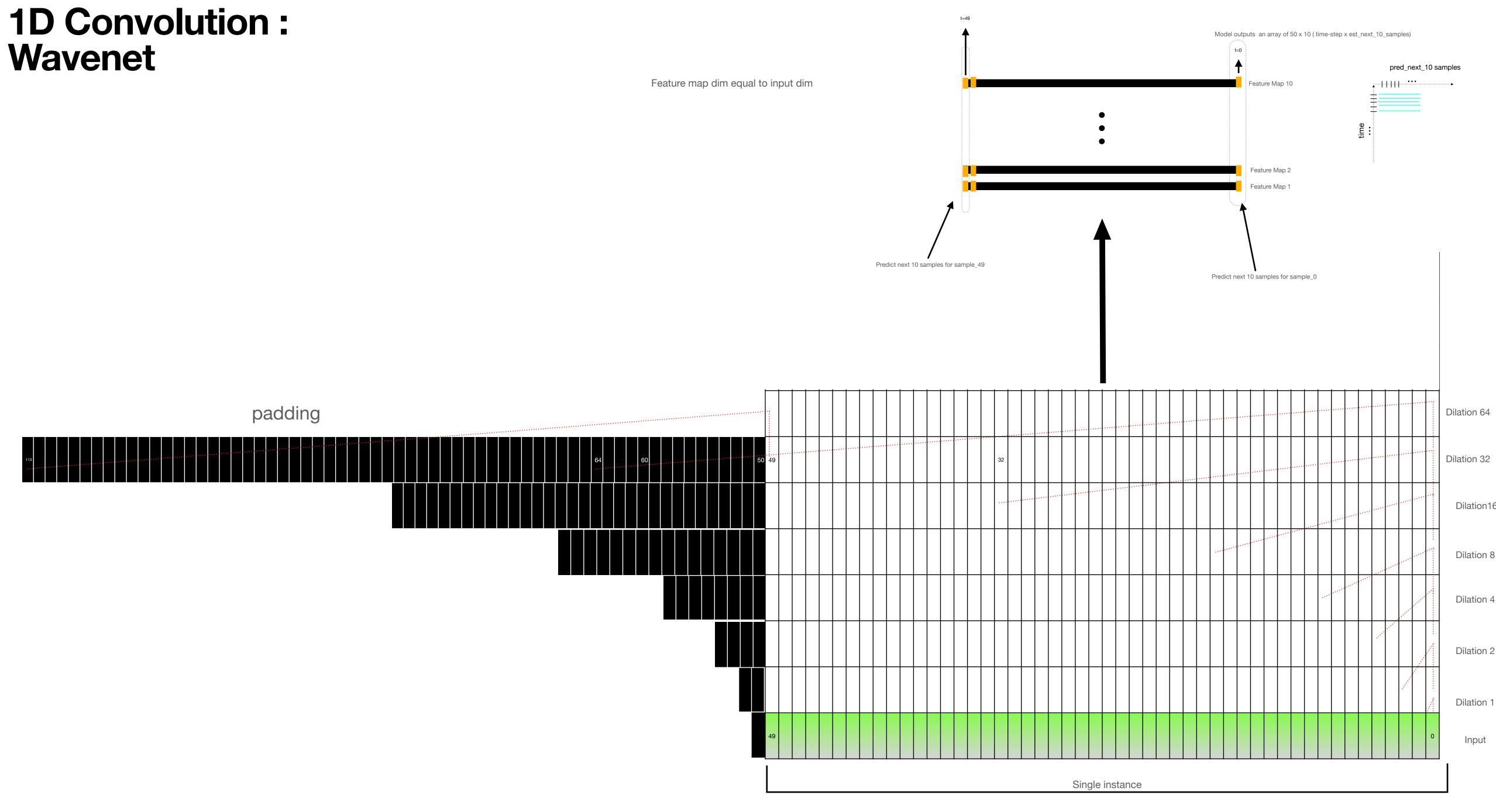
Receptive Field

 $neuron_{index} \times stride \ to \ neuron_{index} \times stride + kernel_{size} - 1 = Input_{10} \ to \ Input_{13}$

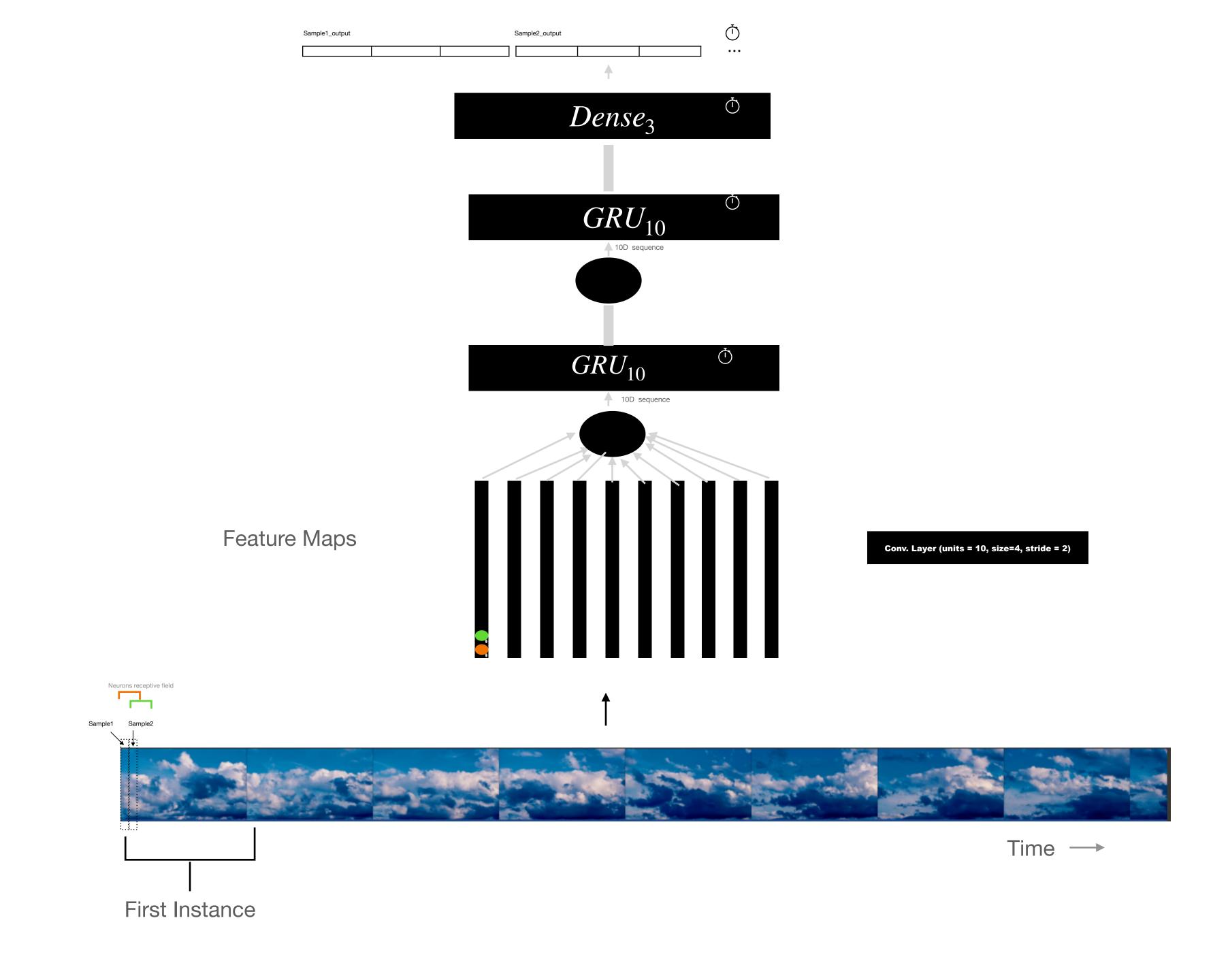


1D Convolution: Wavenet





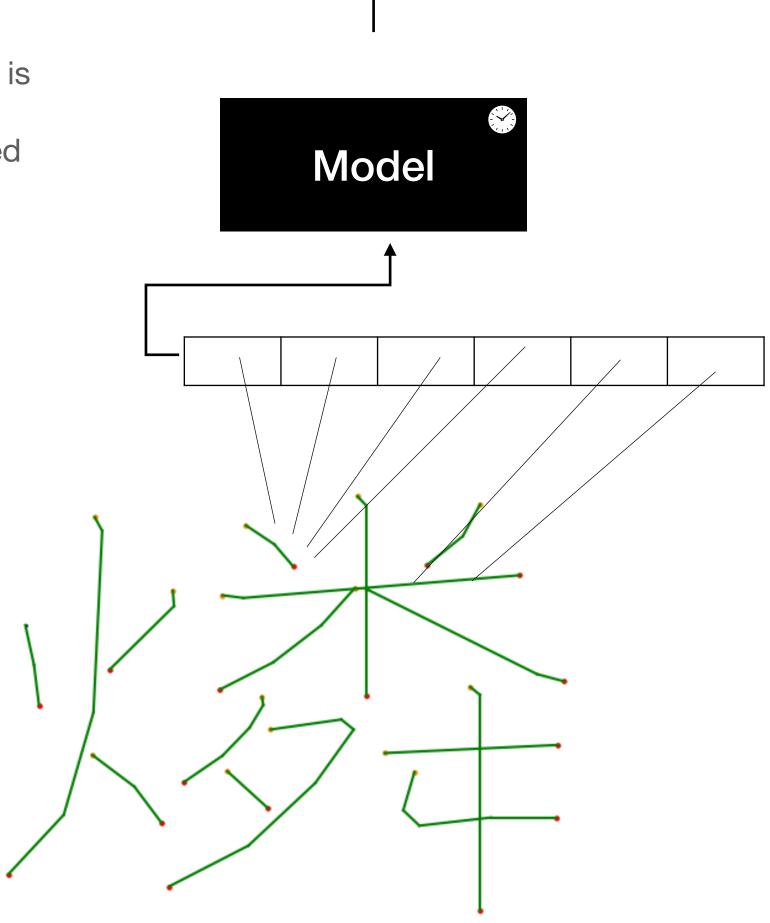
Classify Video



Classification Strokes

Drawing-0, Not Drawing-1

Max instance sequence length(i.e. sequence is a list of vectors)vary between 100-200 samples. 1D convolutional layers will be used to help learn longer patterns.



Classification Strokes

