
Root Histograms

Last Time and Today

- Last time we started to talk about ROOT
 - Today we will start to use it, beginning with Histograms
 - What are histograms
 - What types of histogram are there.
 - Booking, Filling and Plotting Histograms.
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What is a histogram?

- A histogram is a way of collecting data and presenting it.
 - Data would be in the form of a collection of data points.
 - Typically from events in a detector
 - energy
 - position
 - number of particles etc
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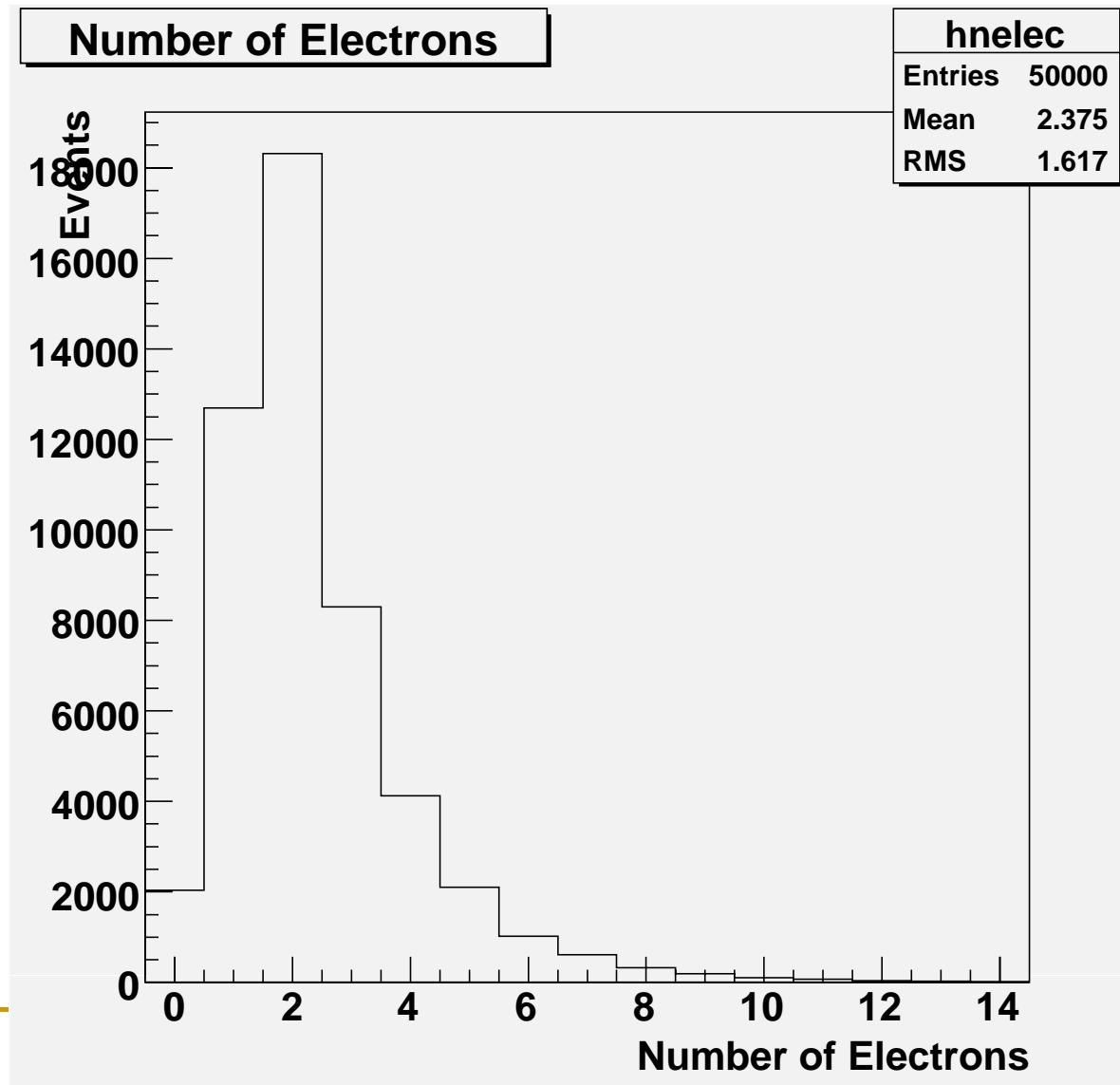
What is a histogram?

- Given these data a histogram shows the number of events that fall into certain parameter ranges.
 - Each of these ranges are called bins
 - Typically these will be uniform
 - Not always
 - Histograms can then be used for further analysis
 - To understand the underlying parent distribution.
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Our primary example

- Z^0 decays into electron in Atlas.
 - Primary electrons.
 - Direct decay of the Z^0
 - Invariant mass should be the Z^0 mass.
 - Secondary electrons.
 - Indirect electrons from decays of other particles
 - Heavy quark decay (b, c and s)
 - Tau decay
 - Mis-identified events
 - Events that aren't actually electrons.
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An example 1D histogram



How to make this.

- First you need to declare your histogram object.
 - The exact object depends on what type of variable you will be filling the histogram with.
 - ❑ Lets assume double precision numbers.
 - Use a TH1F object.
 - `TH1F *hist = new TH1F("hist","title",nbins,xlow,xhigh);`
 - ❑ title is the title of your histogram : characters
 - ❑ nbins is an integer with the number of bins
 - ❑ xlow is a double precision number with the low edge of the histogram
 - ❑ xhigh is also double precision and has the high edge of the histogram.
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Filling your histogram.

- You need to loop through your tree to get the number of electrons in each event.
- Use the method Fill for TH1F (and all other histogram types).

```
for (Int_t indx=0;indx<inTree->GetEntries();indx++){  
    inTree->GetEntry(indx);  
    hist->Fill(ElecNum);  
}
```

Drawing your histogram.

- You can now draw your histogram using the Draw method.
 - `hist->Draw();`
 - There are a number of arguments to Draw that can be used to improve the look of the histogram that we can consider using.
 - `hist->Draw("e1");`
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Some basic options

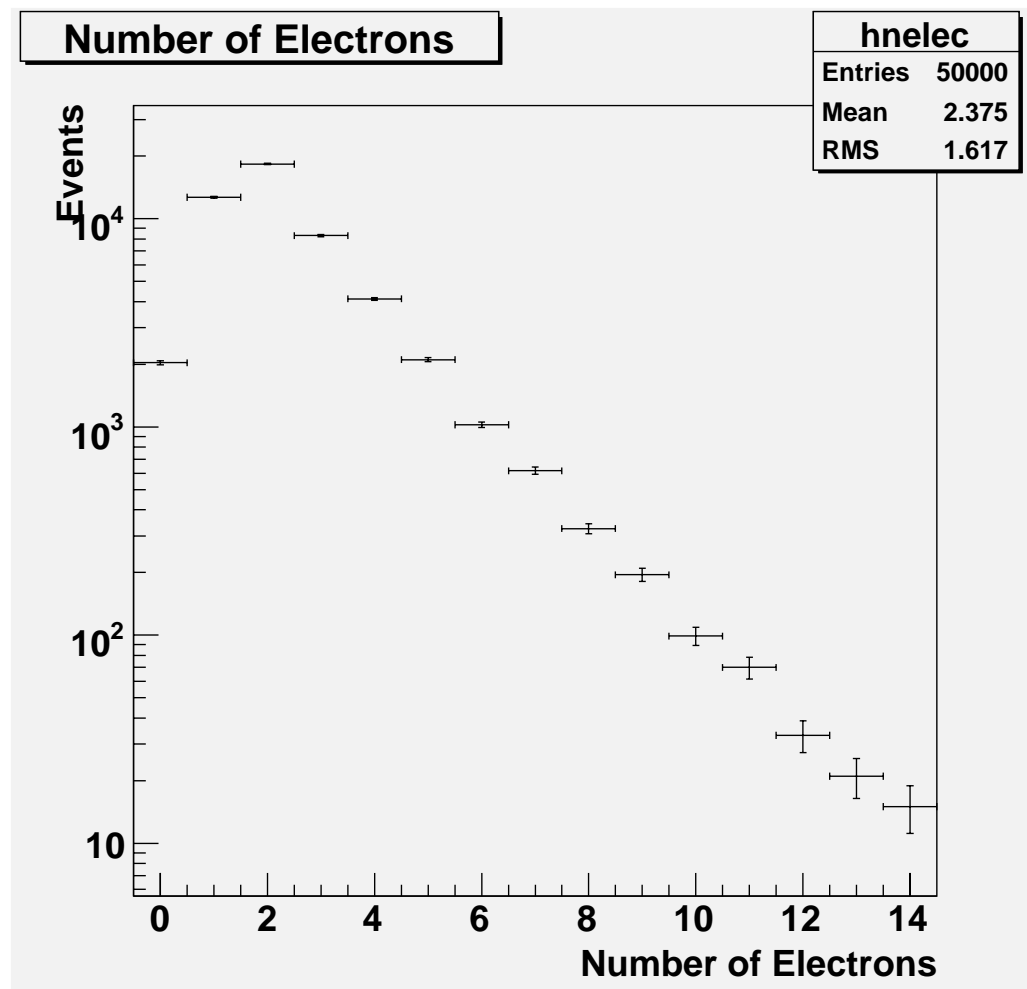
- E0-4 (I like E1)
 - Draw error bars on the points.
 - SAME
 - Draw the histogram on the canvas without replacing what is already there.
 - Use to plot one histogram on top of another.
 - B
 - Bar Chart
 - P
 - Draw a marker at each point.
 - L, LF2
 - Draw a line and fill an area.
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Setting your titles

- All histograms should have titles on the axis, and probably a title as well.
 - To set the title on the axis you need to get the axis object from the histogram and set the title.
 - You can do this in one line
 - `hist->GetXaxis()->SetTitle("x axis title");`
 - `hist->GetYaxis()->SetTitle("y axis title");`
 - The histogram title is set in the constructor
 - You can reset it with the SetTitle method
 - `hist->SetTitle("histogram title");`
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Using a log scale.

- Often you will want to use a log scale
 - Particularly on the y axis.
- This is a function of the pad or canvas.
 - `GPad->SetLogy(1);`



Getting data out of a histogram

- A number of methods exist to extract data from a histogram:
 - ❑ `hist->GetEntries();`
 - ❑ `hist->GetMean();`
 - ❑ `hist->GetRMS();`
 - ❑ `hist->GetIntegral();`
 - You can also look at the stats box
 - ❑ On by default.
 - ❑ Turn off with:
 - `hist->SetStats(kFALSE);`
 - ❑ Control contents with:
 - `gStyle->SetOptStat(num);`
 - `num = 0001111` (say)
 - title, entries, mean, rms,
 - ❑ See the manual.
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Normalizing a histogram.

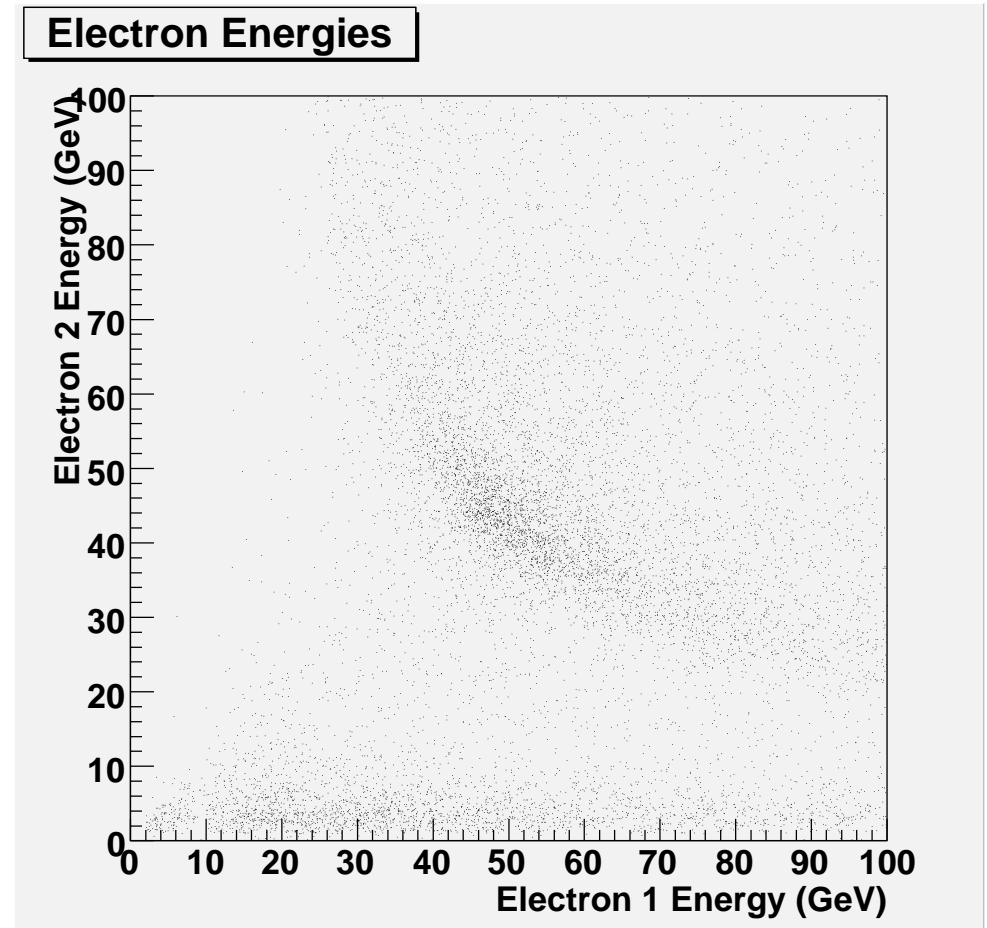
- Often you will want to normalize a histogram.
 - Useful when plotting one histogram on top of another.
 - Can be useful when turning a Monte Carlo data set into a probability distribution.

Double_t scale = norm/hist->Integral();

hist->Scale(scale);

Two dimensional histograms.

- You can also make two dimensional histograms.
- Here I plot the energy of the two electrons against each other, making a cut such that only two electrons were seen.

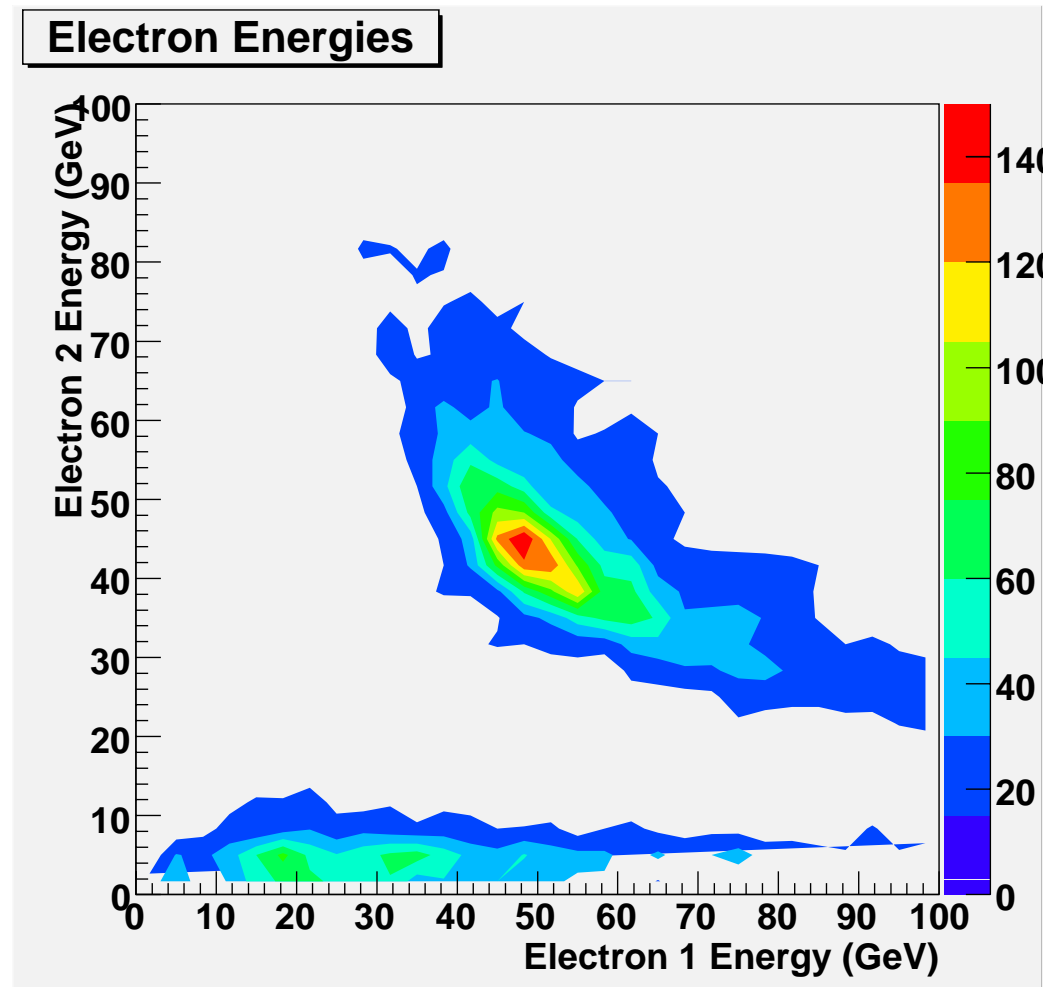


How to make this.

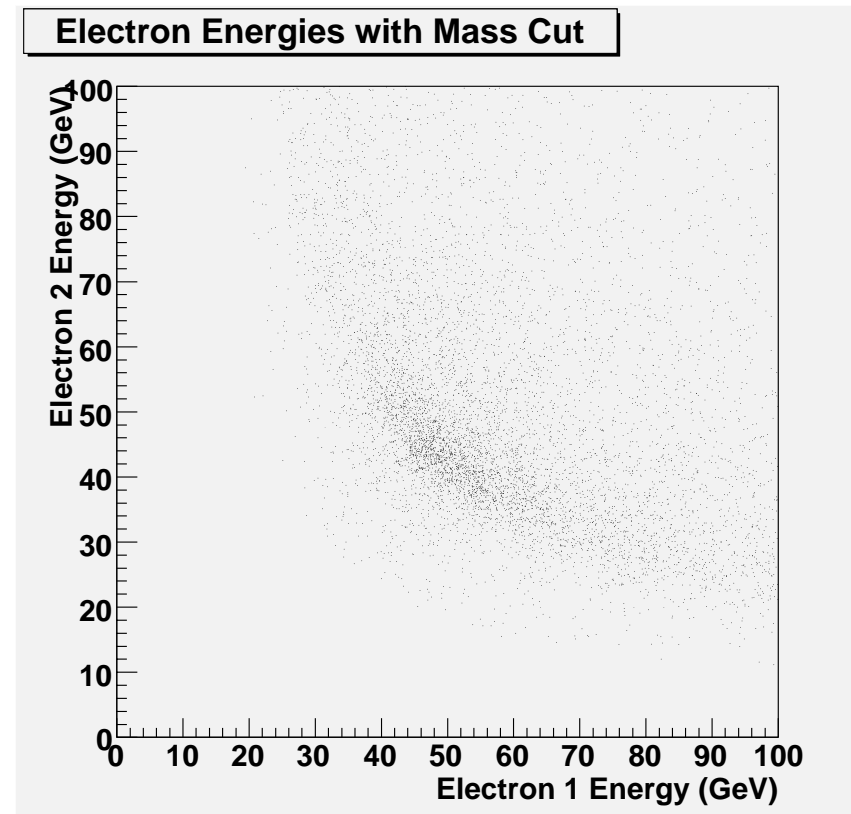
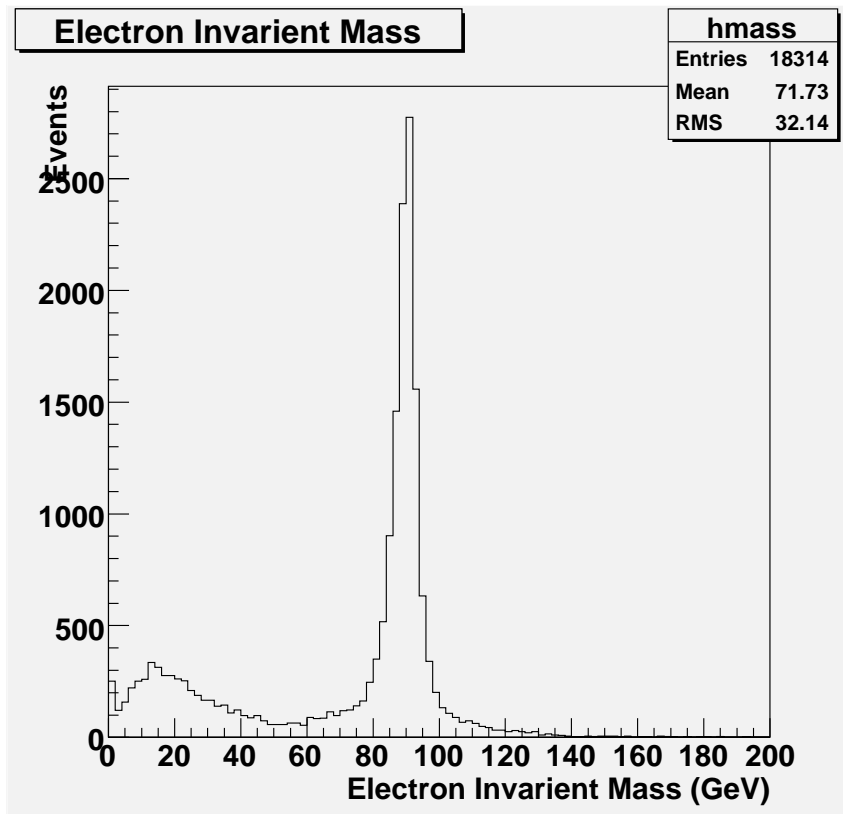
- We need a 2D histogram object TH2F.
 - `TH2F *h2d = new TH2F("h2d","title",nxbins,xlow,xhigh,nybins,ylow,yhigh)`
 - Fill works as you'd expect
 - `h2d->Fill(x,y);`
 - Draw also, but you have more options.
 - `h2d->Draw();`
 - Contour, lego and surface plots are available.
 - Titles, and data as before.
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Contour plots

- One common way to present 2D data is with a contour plot.
- Use the `cont` option in the `Draw` method
 - `h2d->Draw("cont");`
- Use `contz` to get the colour key.
- Try and avoid too many bins as statistical fluctuations can play havoc with contour plots.



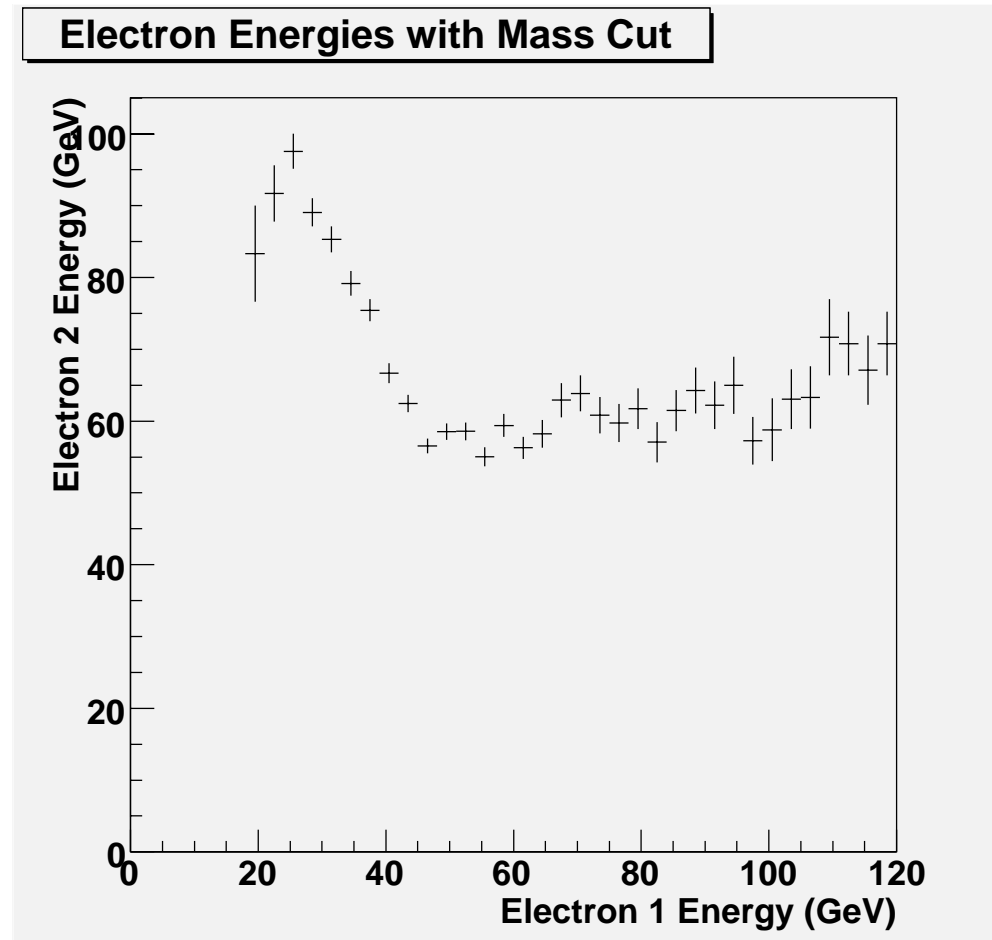
Cleaning up the data.



Cut on the invariant mass of the two electrons.
 $60\text{GeV} < M < 120\text{GeV}$

Profile histograms.

- A profile histogram is another way of presenting the data.
- In each x bin the data is collected.
- The mean and error in the mean of the y variable is calculated.
 - This is the contents of the bin.



Creating a profile histogram.

- Use a TProfile object
 - ❑ `TProfile *hprof = new TProfile("hprof","title",nxbins,xlow,xhigh,ylow,yhigh)`
 - ❑ Note that nybins is gone from TH2D
 - ❑ ylow and yhigh are now cuts on y
 - Fill like a regular 2d histogram
 - ❑ `hprof->Fill(x,y);`
 - Draw like a 1D histogram
 - ❑ Errors are on by default.
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Error bars in a profile histogram.

- There are options in the TProfile constructor to control the error bars.
 - `TProfile *hprof = new TProfile("hprof","title",nxbins, xlow,xhigh,ylow,yhigh,option)`
 - The default sets the errors to the error in the mean
 - RMS/\sqrt{n}
 - The spread option (option = "s") give the spread directly.
 - RMS
 - Which one you use will depend on what you are trying to show.
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Exercises

- Take a look at the macros used to generate the plots in this talk.
 - The base was produced with the MakeClass method of TTree which will be covered later, as will some of the other actions.
 - Make your own histograms, to show the same distributions as I have for electrons.
 - Does the invariant mass vary from particle to particle?
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