Integrating Bokeh Visualizations in Django Application

Last Updated : 15 Aug, 2021

Bokeh is an interactive visualization library that helps us to create a visual representation of data set and interact with it. You can create various types of visualizations such as bar charts, horizontal plots,time-series, etc. There are various methods to include Bokeh apps and widgets into web apps and pages.

In this tutorial, we are going to create a basic bokeh graph and embed it into our Django web app. For that, we will be importing components from *bokeh.embed* which returns the individual components. The function *bokeh.embed.components()* returns a script that contains that data for your plot with a * tag* in which the plot view is loaded. We will look in detail at the step-by-step procedure.

Step 1: Setting up a basic Django project

For this project, we are using PyCharm IDE. PyCharm is one of the most popular IDE used for the python Scripting language.

- Open PyCharm and create a new project and save it as BokehProject


```
pip install django
```

- In the same way, we will install bokeh in our project as:

```
pip install bokeh
```

Step 2: Create the Django project

- Create a Django project using the following command:

```
django-admin startproject BokehDjango
```

- Change the project folder using the below command:

```
cd BokehDjango
```

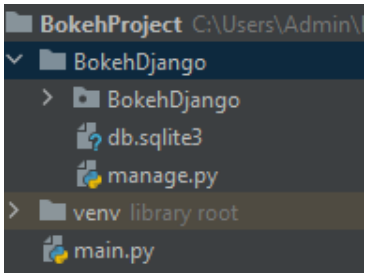
- Run manage.py to initially migrate data changes to our project by using migrate as below

```
python manage.py migrate
```

- Create a superuser using the following command to create a **superuser** account

```
python manage.py createsuperuser
```

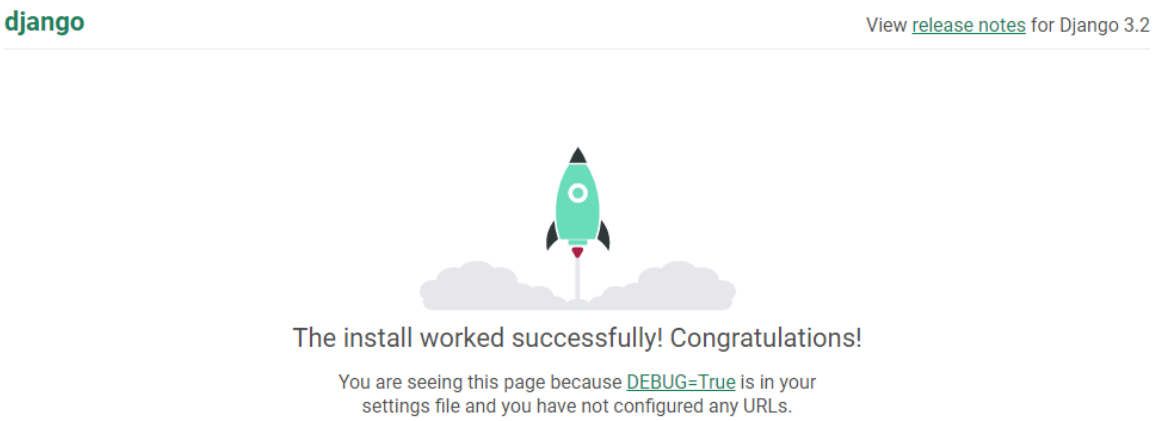
- Add the name, email, and password.
- At this stage, the directory structure is as shown below:



- Now let us run the command below command to check if Django is installed successfully.

```
python manage.py runserver
```

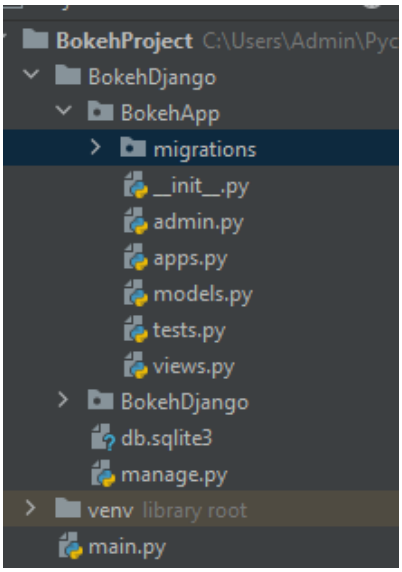
- Navigate to the address http://127.0.0.1:8000/ and you will see something like this.



- Now we create a Django application using the following command

```
python manage.py startapp BokehApp
```

- The directory structure at this stage will be as shown below:



- Since we have created an app we need to add it to settings. Open settings.py and add the following in installed apps:

```
INSTALLED_APPS = [
    'django.contrib.admin',
    'django.contrib.auth',
    'django.contrib.contenttypes',
    'django.contrib.sessions',
    'django.contrib.messages',
    'django.contrib.staticfiles',
```

```
    'BokehApp',
]
```

- Update urls.py file and add URL patterns. Open *urls.py* from our project folder i.e.,BokehDjango, and add the include function in the import statement. Also, add the path to include the URLs of our new application as shown below:

Python

```
from django.contrib import admin
from django.urls import path, include


urlpatterns = [
    path("admin/", admin.site.urls),
    path("", include("BokehApp.urls")),
]
```

- Now create a new file in our app folder i.e., BokehApp, and save it as *urls.py.*
- Open the file and add the path to route for your home page as below and also don't forget to import path and views.

Python

```
from django.urls import path
from . import views

urlpatterns = [path("", views.home, name="home")]
```

- Next, we create the view for our home page that will render our first Bokeh Graph. Open views.py and create a new method called *home()* and before that we import HttpResponse..HttpResponse is most frequently used as a return object from a Django view.
- As of now, we are simply displaying a welcome message as below:

Python

```
from django.shortcuts import render
from django.http import HttpResponse

# Create your views here.
def home(request):
    return HttpResponse("Welcome to home page")
```

- Let us run the server using python manage.py runserver and look at the result:

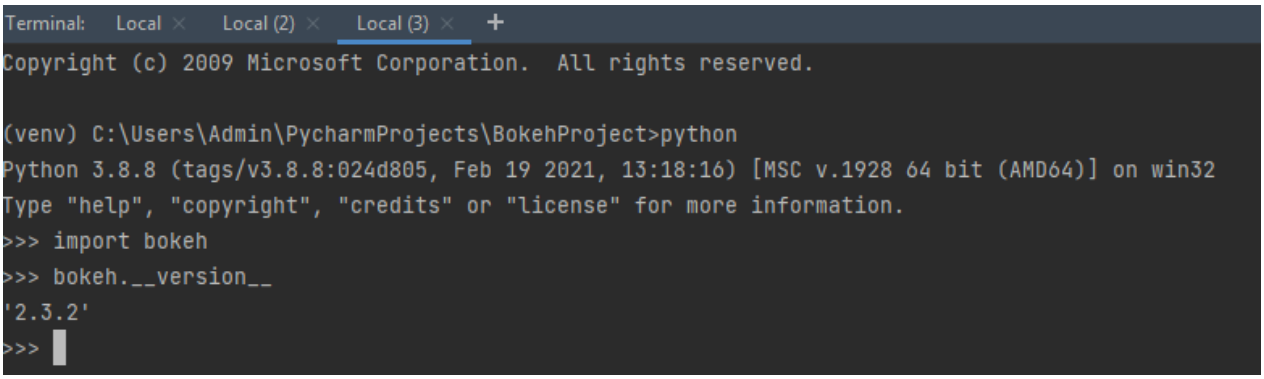
Great! So this was all about setting our Django website.

Step 3:Complete Bokeh Setup into our project:

- Go to your python shell and check the version of Bokeh as:

```
bokeh.__version__
```

- As shown in the image below:



- Now let's create a template folder in our BokehApp directory and save it as templates. Create a new file in the templates directory and save it as base.html.
- Add the following links of CSS in your *base.html* file in the head tag and replace the version of your bokeh at the place *bokeh-x.y.z.min (underlined place x.y.z.)*

HTML

```
<link href="http://cdn.pydata.org/bokeh/release/bokeh-2.3.2.min.css
   " rel="stylesheet" type="text/css">
<link href="http://cdn.pydata.org/bokeh/release/bokeh-widgets-2.3.2.min.css"
   rel="stylesheet" type="text/css">
```

- And the JavaScript links below the ending body tag i.e., after </body> and similarly replace your bokeh version at x.y.z

---

HTML

```
<script src="https://cdn.bokeh.org/bokeh/release/bokeh-2.3.2.min.js"></script>
<script src="https://cdn.bokeh.org/bokeh/release/bokeh-widgets-2.3.2.min.js"></scr
<script src="https://cdn.bokeh.org/bokeh/release/bokeh-tables-2.3.2.min.js"></scri
<script src="https://cdn.bokeh.org/bokeh/release/bokeh-api-2.3.2.min.js"></script>
```

- The *base.html* file looks like

HTML

```
<html>
   <head>
      <link href="http://cdn.pydata.org/bokeh/release/bokeh-2.3.2.min.css
         " rel="stylesheet" type="text/css">
      <link href="http://cdn.pydata.org/bokeh/release/bokeh-widgets-2.3.2.min.css"
         rel="stylesheet" type="text/css">
   </head>
   <body>
      <h1>Our first Bokeh Graph</h1>
      {{div| safe}}
   </body>
   <script src="https://cdn.bokeh.org/bokeh/release/bokeh-2.3.2.min.js"></script>
   <script src="https://cdn.bokeh.org/bokeh/release/bokeh-widgets-2.3.2.min.js"></
   <script src="https://cdn.bokeh.org/bokeh/release/bokeh-tables-2.3.2.min.js"></s
   <script src="https://cdn.bokeh.org/bokeh/release/bokeh-api-2.3.2.min.js"></scri
   {{script| safe}}
</html>
```

- Let us now replace the view function home so that it renders our first graph. Add the below code which creates basic circle scatter marks on our plot:

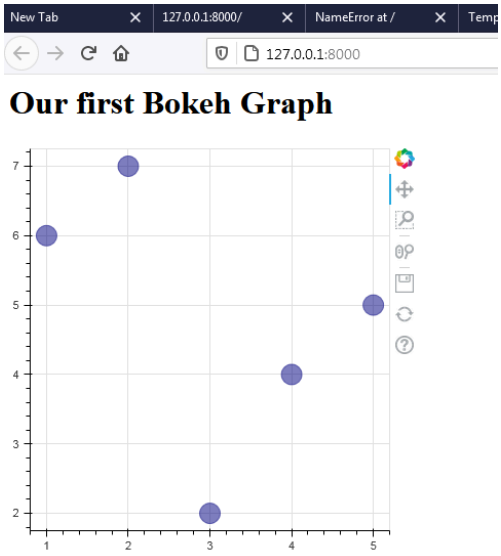
Python

```
from django.shortcuts import render
from django.http import HttpResponse
from bokeh.plotting import figure
from bokeh.embed import components

# Create your views here.

def home(request):

   #create a plot
    plot = figure(plot_width=400, plot_height=400)

   # add a circle renderer with a size, color, and alpha

   plot.circle([1, 2, 3, 4, 5], [6, 7, 2, 4, 5], size=20, color="navy", alpha=0.5)

   script, div = components(plot)
```

```
    return render(request, 'base.html', {'script': script, 'div': div})
```

- The **components** method returns a script that contains the data for your plot and provides a tag to display the plot view. These two elements can be inserted into the HTML text and the <script> when executed will replace the div with the plot.
- The **circle** method is a glyph method which is a method of the **figure** object. Glyphs are the basic visual building blocks of Bokeh plots. This includes elements such as lines, rectangles, squares, wedges, or the circles of a scatter plot
- The **plot** variable enables us to create a plot that holds all the various objects such as glyphs, annotations, etc. of a visualization.

So let us refresh our page after saving all the files and the output will be as shown below.



To enhancing the look of the page we are adding bootstrap to our base.html file. We have added a few of the components and the final HTML will be as shown below:

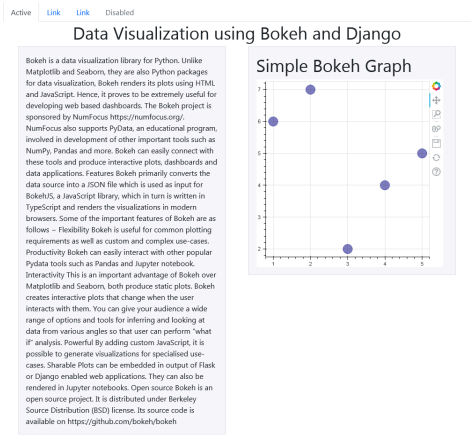
HTML

```
<html>
   <head>
      <link href="https://cdn.jsdelivr.net/npm/bootstrap@5.0.1/dist/css/bootstrap.
         rel="stylesheet"
```

```
        integrity="sha384-+0n0xVW2eSR5OomGNYDnhzAbDsOXxcvSN1TPprVMTNDbiYZCxYbOOl7
        crossorigin="anonymous">
    <link href="http://cdn.pydata.org/bokeh/release/bokeh-2.3.2.min.css
        " rel="stylesheet" type="text/css">
    <link href="http://cdn.pydata.org/bokeh/release/bokeh-widgets-2.3.2.min.css"
        rel="stylesheet" type="text/css">
</head>
<body>
    <ul class="nav nav-tabs">
        <li class="nav-item">
            <a class="nav-link active" aria-current="page" href="#">Active</a>
        </li>
        <li class="nav-item">
            <a class="nav-link" href="#">Link</a>
        </li>
        <li class="nav-item">
            <a class="nav-link" href="#">Link</a>
        </li>
        <li class="nav-item">
            <a class="nav-link disabled" href="#" tabindex="-1"
                aria-disabled="true">Disabled</a>
        </li>
    </ul>
    <h1 align="center">Data Visualization using Bokeh and Django</h1>
    <div class="container overflow-hidden">
        <div class="row gx-5">
            <div class="col">
                <div class="p-3 border bg-light">Bokeh is a data
                    visualization library for Python. Unlike Matplotlib and
                    Seaborn, they are also Python packages for data visualization,
                    Bokeh renders its plots using HTML and
                    JavaScript. Hence, it proves to be extremely useful
                    for developing web based dashboards.
                    The Bokeh project is sponsored by NumFocus
                    https://numfocus.org/. NumFocus also supports PyData, an
                    educational program, involved in development of
                    important tools such as NumPy, Pandas and more.
                    Bokeh can easily connect with these tools and
                    produce interactive plots, dashboards and data applications.
                    Features
                    Bokeh primarily converts the data source into a JSON file
                    which is used as input for BokehJS, a JavaScript library,
                    which in turn is written in TypeScript and renders the
                    visualizations in modern browsers.
                    Some of the important features of Bokeh are as follows –
                    Flexibility
                    Bokeh is useful for common plotting requirements as
                    well as custom and complex use-cases.
                    Productivity
```

```
                    Bokeh can easily interact with other popular Pydata
                    tools such as Pandas and Jupyter notebook.
                    Interactivity
                    This is an important advantage of Bokeh over Matplotlib and
                    Seaborn, both produce static plots. Bokeh
                    creates interactive plots that change when the user
                    interacts with them. You can give your audience a
                    wide range of options and tools for inferring and
                    looking at data from various angles so that user can
                    perform “what if” analysis.
                    Powerful
                    By adding custom JavaScript, it is possible to generate
                    visualizations for specialised use-cases.
                    Sharable
                    Plots can be embedded in output of Flask or Django
                    enabled web applications. They can also be rendered in
                    Jupyter notebooks.
                    Open source
                    Bokeh is an open source project. It is distributed under
                    Berkeley Source Distribution (BSD) license. Its
                    source code is available on https://github.com/bokeh/bokeh
                </div>
            </div>
            <div class="col">
                <div class="p-3 border bg-light">
                    <h1>Simple Bokeh Graph</h1>
                    {{ div| safe}}
                </div>
            </div>
        </div>
    </div>
    <script src="https://cdn.jsdelivr.net/npm/bootstrap@5.0.1/dist/js/bootstrap.
        integrity="sha384-gtEjrD/SeCtmISkJkNUaaKMoLD0//ElJ19smozuHV6z3Iehds+3Ulb9
        crossorigin="anonymous"></script>
</body>
<script src="https://cdn.bokeh.org/bokeh/release/bokeh-2.3.2.min.js"></script>
<script src="https://cdn.bokeh.org/bokeh/release/bokeh-widgets-2.3.2.min.js"></
<script src="https://cdn.bokeh.org/bokeh/release/bokeh-tables-2.3.2.min.js"></s
<script src="https://cdn.bokeh.org/bokeh/release/bokeh-api-2.3.2.min.js"></scri
{{script| safe}}
</html>
```

Output:



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