

Creating and Connecting to a Database

Continuing on with our Home Store application...

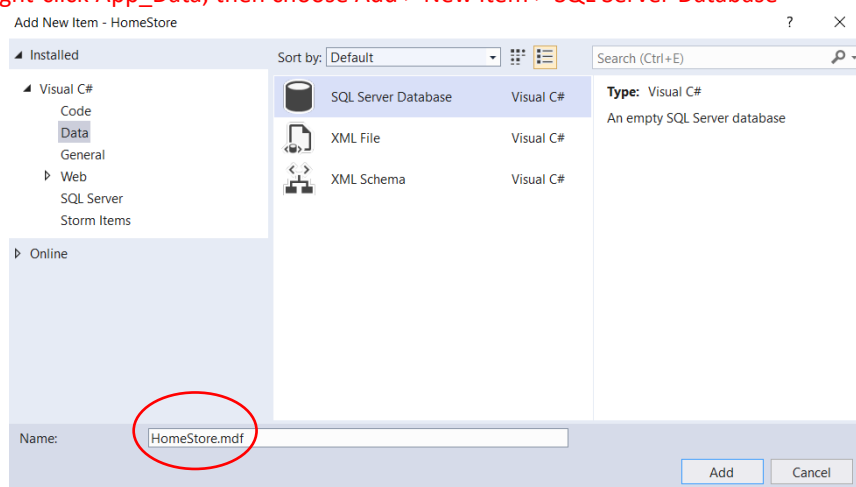
Preparing a Database

We will use **SQL Server** as the database and will access the database using the **Entity Framework**.

Creating the Database

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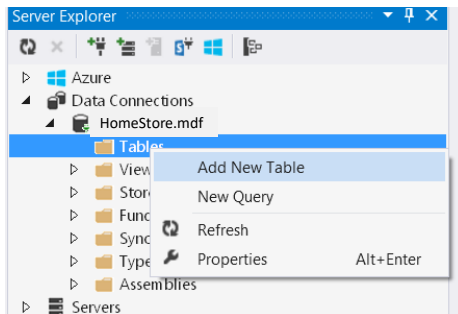
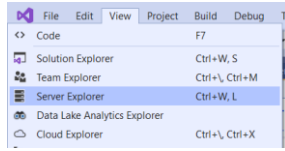
Right-click **App_Data**, then choose **Add > New Item > SQL Server Database**



Name it. The database will be stored inside an MDF file under **App_Data** in your project.

Defining the Database Schema

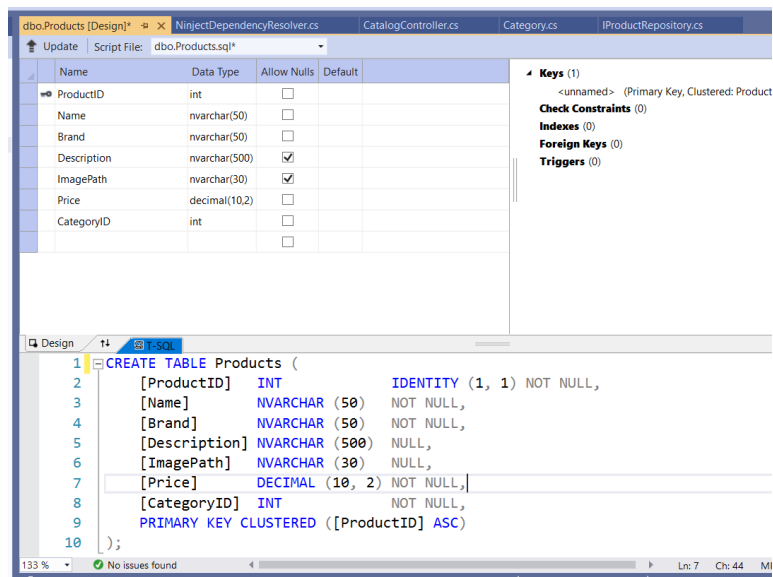
Open the **Server Explorer** and pin it open.



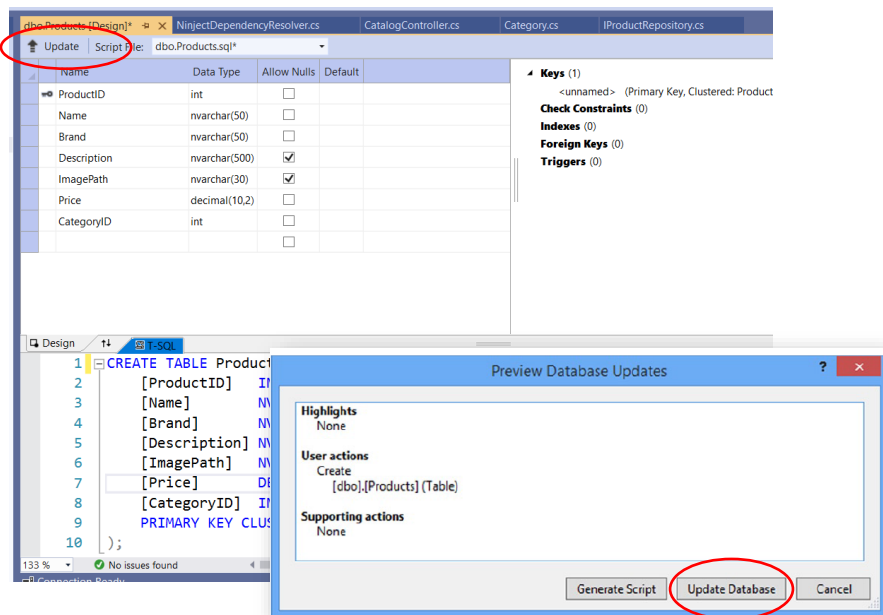
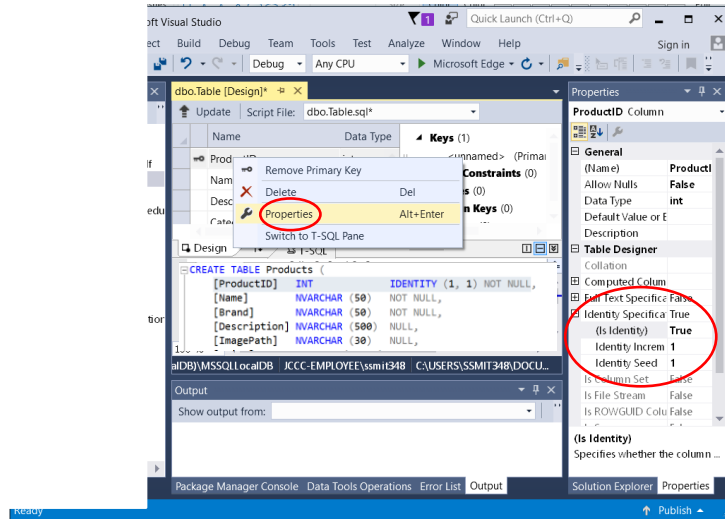
Find HomeStore.mdf under Data Connections and expand it.

Right-click on Tables and choose Add New Table.

Watch the video to see how I do this!

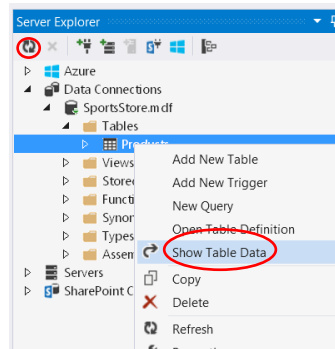


Setting the **IDENTITY** property for the ProductID column means that SQL Server will generate a unique primary key value when data is added to this table.



Adding Data to the Database

Refresh the Server Explorer →
and then you will see the
Products table.



The ProductID will be automatically assigned by SQL Server.

ProductID	Name	Brand	Description	ImagePath	Price	CategoryID
1	Ceiling Fan	Harbor Breeze	NULL	NULL	110.98	2
2	Hammer	MyBrand	NULL	NULL	12.95	3
3	Box of Nails	Menards	NULL	NULL	4.95	1
*	NULL	NULL	NULL	NULL	NULL	NULL

Now create another table called Categories.

The screenshot shows the 'Categories' table design with the following columns:

Name	Data Type	Allow Nulls
CategoryID	int	<input type="checkbox"/>
CategoryName	nvarchar(50)	<input checked="" type="checkbox"/>

The 'Keys' section shows a primary key constraint on 'CategoryID'.

```

1 CREATE TABLE Categories(
2     [CategoryID] INT IDENTITY (1, 1) NOT NULL,
3     [CategoryName] NVARCHAR (50) NULL,
4     PRIMARY KEY CLUSTERED ([CategoryID] ASC)
5 );
6
7

```

The 'Properties' window for 'CategoryID' shows the following settings:

Property	Value
(Name)	CategoryID
Allow Nulls	False
Collation	
Computed Column	
Data Type	int
Default Value or Binding	
Description	
Full Text Specification	False
Identity Specification	True
(Is Identity)	True
Identity Increment	1
Identity Seed	1

The 'Show Table Data' option in the context menu is highlighted with a red circle.

CategoryID	CategoryName
1	Hardware
2	Lighting
3	Tools
*	NULL

Creating the Entity Framework Context

The next step is to create a *context* class that will associate the model with the database. Add a new class file in Models called **EFDbContext.cs**.

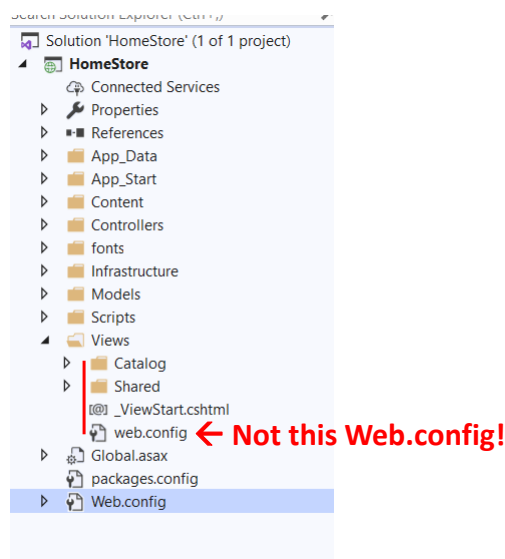
```
using System.Data.Entity;

namespace HomeStore.Models
{
    public class EFDbContext : DbContext
    {
        public DbSet<Product> Products { get; set; }
        public DbSet<Category> Categories { get; set; }
    }
}
```

The Entity Framework will use the **Product** model type to represent rows in the **Products** table.

We need to tell the Entity Framework how to **connect to the database** which we will do by adding a **database connection string in the Web.config file**.

This Web.config →



Put the following right under the `</configSections>` tag.

```
<connectionStrings>

    <add name="EFDbContext" connectionString="Data
Source=(localdb)\MSSQLLocalDB;Initial
Catalog=HomeStore;AttachDbFilename=|DataDirectory|\HomeStore.mdf;
Integrated Security=True" providerName="System.Data.SqlClient"/>

</connectionStrings>
```

Creating the Product Repository

Add a class file in the Model folder called `EFProductRepository.cs`.

```
public class EFProductRepository : IProductRepository
{
    EFDbContext context = new EFDbContext();
    public IEnumerable<Product> Products
    {
        get { return context.Products.Include("Category"); }
    }
    public IEnumerable<Category> Categories
    {
        get { return context.Categories; }
    }
}
```

This is the repository class. It **implements the IProductRepository** interface and **uses an instance of EFDbContext** to retrieve data from the database using the Entity Framework.

To use the new repository class, we need to edit the Ninject bindings and replace the mock repository with a binding for the real one.

NinjectDependencyResolver.cs:

Add this to the using directives:

```
using HomeStore.Models;
```

Remove the Moq code and put this in the AddBindings method:

```
kernel.Bind<IProductRepository>().To<EFProductRepository>();
```

Since we have two entities that the Entity Framework can link together, let's add this to our view:

```
@p.Category.CategoryName
```

Run the application and we get this:

This is the current List method:

```
public ViewResult List()
{
    return View(repository.Products);
}
```

How could we change it so that the products would be **sorted in order**?

```
public ViewResult List()
{
    return View(repository.Products.OrderBy(x => x.Price));
}
```

Notice how easy it was to use LINQ using method syntax.

