

PEAS:

	Performance Measure	Environment	Actuator	Sensor
	<ul style="list-style-type: none">• The agent always makes valid moves• Agent can play the game• The number of losses: draws: wins	<ul style="list-style-type: none">• The game board• Python program• The computer	<ul style="list-style-type: none">• Human• The opponent• The buttons on the computer	<ul style="list-style-type: none">• The opponent's movement• The code

ODESA:

- Fully observable
- Strategic
- Sequential
- Static
- Discrete
- Single agent