

JOSEFIN STRÖM

Student at KTH, Royal Institute of Technology

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WORK EXPERIENCE

Swim Coach

Gustavsbergs Simsällskap

📅 August 2011 – Ongoing ⬇ Gustavsberg, Stockholm

- Coaching kids in the age 9-16 for competitive swimming.
- Responsible coach for different groups since 2012.
- Simlinjeinstruktör for ages 12-17, since spring 2021.

Board Member

Gustavsbergs Simsällskap

📅 Mars 2021 – Ongoing ⬇ Gustavsberg, Stockholm

- Responsible for coaches, education and technological equipment.

ADDITIONAL EXPERIENCE

Facility Manager

Chapter of Media Technology, KTH

📅 July 2017 – June 2018

- Responsible for the management of the Chapter hall for the Chapter of Media Technology at KTH. Leader of the group responsible for keeping the area in good shape.

Member of the Election Committee

Chapter of Media Technology, KTH

📅 January – December 2018

- Part of the committee that prepares the elections of the Chapter.
- Conducting interviews.

The Reception Committee

Chapter of Media Technology, KTH

📅 2018 – 2019

The Reception Committee takes care of greeting the new students at the program to KTH and student life.

- Group leader and part of project group in the Reception 2019
- Group member in the Reception 2018, Art Director for the Reception magazine

EDUCATION

BSc in Media Technology

KTH, Royal Institute of Technology

📅 August 2016 – June 2019

Thesis title: A black and white screen as a tool for reducing usage of social media

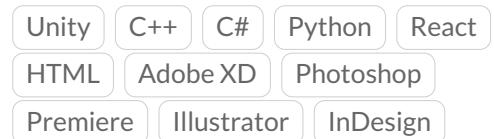
MSc in Interactive Media Technology

KTH, Royal Institute of Technology

📅 August 2019 – Ongoing

Master's thesis title: The Digital 'Fikarum' - Designing for spontaneous digital interactions. (ongoing)

SKILLS



LANGUAGES

Swedish



English



Italian



Portuguese



PORTFOLIO

My full portfolio can be found [here](#).

REFEREES

Josefin Wernqvist

📍 Norrlandia förskolor AB

📞 0700183757

Co-worker at Gustavsbergs simsällskap between 2011-2020

PROJECTS

Hiva

📅 September 2019 – October 2019

- Co-operative casting queue, [link to information brochure](#)
- Lead Art Director, User Interface design and prototyping

Adobe XD Photoshop InDesign

Circuit Slimes

📅 February 2020 – June 2020

- Puzzle game [link to game](#)
- User Interface Design and Interactions, User testing and evaluation.

Unity User Evaluation

TravelAR

📅 August 2020 – January 2021

- AR Multiplayer game [link to game](#)
- Designing and implementing player interactions, Augmented Reality programming, Special Effects and small basic animation (using Unity).

Unity C# VFX AR

METAspexet

Chapter of Media Technology

📅 August 2018 – August 2019

METAspexet is an interactive musical theatre production produced by the students of the Chapter of Media Technology and the Chapter of Computer Science at KTH.

- Part of the group of project leaders as the leader of the Photography and Film group

Mottagningens effekter (short film series)

Chapter of Media Technology, KTH

📅 Summer of 2017

Part of the group that produced a short film series as a project for the Reception 2017.

- Production assistant
- Editing and special effects