

# Graph Pattern Matching Challenge

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June 4, 2021

## 1 알고리즘

### 1.1 Matching Order

참고[3] [1] [2]

### 1.2 Backtracking

## 2 실행 환경

## References

- [1] Myoungji Han et al. “Efficient Subgraph Matching: Harmonizing Dynamic Programming, Adaptive Matching Order, and Failing Set Together”. In: *Proceedings of the 2019 International Conference on Management of Data*. SIGMOD '19. Amsterdam, Netherlands: Association for Computing Machinery, 2019, pp. 1429–1446. ISBN: 9781450356435. DOI: 10.1145/3299869.3319880. URL: <https://doi.org/10.1145/3299869.3319880>.
- [2] 김현준. “Fast Graph Query Processing Algorithms Using Dynamic Programming”. eng. In: (2020).
- [3] 한명지. “An Efficient Algorithm for Subgraph Isomorphism using Dynamic Programming on Directed Acyclic Graphs”. eng. In: (2018).