Typo List

Record any typographical errors that you find during your inspection preparation on this list, including spelling, grammatical, formatting, and style errors. These should be corrected but need not be discussed at the inspection meeting. They will not be counted as defects.

Inspector: Heejoo Jin, Nina Moorman, Red Chu, Brian Chuo, Kunhyuk Lee

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Work Product Description: Space Trader Game Android Application

Class or	Line Number	
Package		Description of Typo
Item.jav	45	iten -> item
a		
MiniGa	10	Minigame -> mini game
meView.		
java		
MiniGa	10	Minigam -> mini game
meView.		
java		
Planet.ja	50	xLocation -> x location
va		
Planet.ja	58	yLocation -> y location
va		
Planet.ja	66	planetname -> planet name
va		
Planet.ja	90	ylocaiton -> y location
va		
Planet.ja	82	xLocation -> x location
va		
Item.jav	13	quantityOwned -> quantity of an item that the player owns
a		
Item.jav	14	quantityChange -> quantity of an item that the player wants to sell or
a		buy
Item.jav	16	quantityInMarket -> quantity of an item that the marketplace has in its
a		stock
Item.jav	18	beforeUpdateOwned -> change in quantity of items to sell or buy
a		before the player finalizes transactions
Item.jav	19	beforeUpdateInMarket -> change in quantity of items in the
a		marketplace before the player finalizes transactions
MarketV	40	buyorsellButton -> Button that will perform the purchase/sale of items
iew.java		within the market
MarketV	134	updateIteminCargo -> updates the item quantity within ship cargo
iew.java		
Planetsvi	59	travelTonewRegion -> performs traveling to a new region
ew.java		

Player.ja	34	inital -> should be initial (javadoc)
va		
Ship.jav	66	sheild -> should be shield (javadoc)
a		
TravelVi	26	textview -> should be textView
ew.java		
TravelVi	22	isitpirate -> should be isItPirate
ewMode		
1.java		
TravelVi	65	isitpirate -> should be isItPirate
ewMode		
1.java		
TravelVi	67	isitpirate -> should be isItPirate
ewMode		
1.java		
Ship.jav	66	sheild -> shield
a		
Reposito	104	arraylist -> arrayList (javadoc)
ry.java		