## 3.1 시각화 함수의 종류

- <mark>고수준 함수</mark> plot(), boxplot(), hist(), pie(), barplot()
- <mark>저수준 함수</mark> title(), lines(), axis(), legend(), points(), text()
- <mark>칼라팔레트 함수</mark> rainbow(), cm.colors(), topo.colors(), terrian.colors(), heat.colors()

pch

0: 🔲	10: 🕀	20: •	A: <b>A</b>
1: 🔾	11:🂢	21: 🛑	a: <b>a</b>
2: 🛆	12: 🎛	22: 💻	В: <b>В</b>
з: +	13: 🔀	23: 🔷	b: <b>b</b>
4: ×	14: 🔽	24: 📥	S: <b>S</b>
5: <>	15: 🔼	25: 🔻	`: <b>`</b>
6: 🤝	16: 🛑	@: <b>@</b>	.: -
7: 🖂	17: 📥	+: +	,: <b>,</b>
8: *	18: 🔷	%: <mark>%</mark>	?: <b>?</b>
9: 🕁	19: 🛑	#: #	*: *

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F00	( ) 가 가		
		,	

lty

0. "blank"

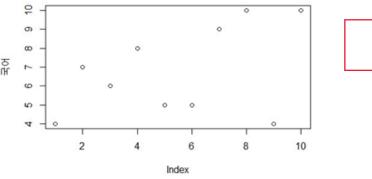
->

- 1. "solid"
- 2. "dashed"
- 3. "dotted"
- 4. "dotdash" ------
- 5. "longdash" -----
- 6. "twodash" -----

Ity:

#### 3.2 산포도

국어<- c(4,7,6,8,5,5,9,10,4,10)
plot(국어)
가 index
plot( )



type->

col ->

가 /

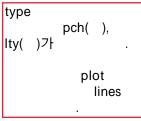
p type

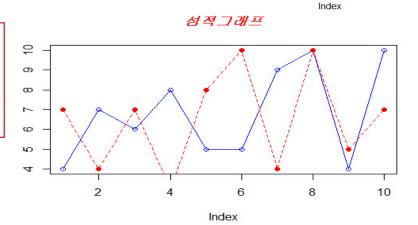
성적그래프

plot(국어, type="o", col="blue") title(main="성적그래프", col.main="red", font.main=4)

> title 가 가

수학 <- c(7,4,7,3,8,10,4,10,5,7) plot lines plot(국어, type="o", col="blue") lines(수학, type="o", pch=16, lty=2, col="red") title(main="성적그래프", col.main="red", font.main=4)





10

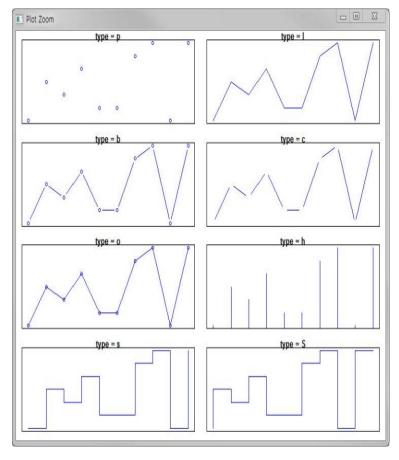
#### 3.2 산포도

8 .

#### par(mar=c(1,1,1,1), mfrow=c(4,2))

plot(국어, type="p", col="blue", main="type = p", xaxt="n", yaxt="n")
plot(국어, type="l", col="blue", main="type = l", xaxt="n", yaxt="n")
plot(국어, type="b", col="blue", main="type = b", xaxt="n", yaxt="n")
plot(국어, type="c", col="blue", main="type = c", xaxt="n", yaxt="n")
plot(국어, type="o", col="blue", main="type = o", xaxt="n", yaxt="n")
plot(국어, type="h", col="blue", main="type = h", xaxt="n", yaxt="n")
plot(국어, type="s", col="blue", main="type = s", xaxt="n", yaxt="n")
plot(국어, type="s", col="blue", main="type = S", xaxt="n", yaxt="n")





#### 3.2 산포도

```
par(mar=c(5,5,5,5), mfrow=c(1,1)) 
plot(국어, type="o", col="blue", ylim=c(0,12), axes=F, ann=FALSE)
```

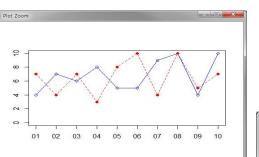
```
I) Plot Zoom
```

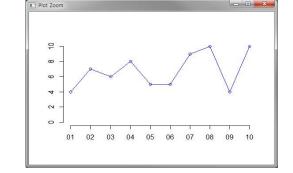
```
axis
1 -> x 2-> y
```

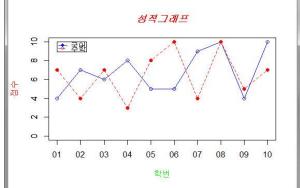
axis<mark>(1</mark>, at=1:10, lab=c("01","02","03","04", "05","06","07","08","09","10")) # x축 추가

axis(2) at=c(0,2,4,6,8,10)) # y축 추가

lines(수학, type="o", pch=16, lty=2, col="red") box()







title(main="성적그래프", col.main="red", font.main=4)

title(xlab="학번", col.lab=rgb(0,1,0))

title(ylab="점수", col.lab=rgb(1,0,0))

legend(1, 10, c("국어","수학"), cex=0.8, col=c("blue","red"), pch=c(16,21), lty=c(1,2))

legend (1):x , (10):y

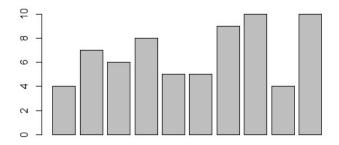
#### 3.2 산포도

```
Χ
                      У
(성적 <- read.table("성적.txt", header=TRUE)); <mark>가</mark>
plot(성적$학번, 성적$국어, main="성적그래프", xlab="학번", ylab="점수", xlim=c(0, 11), ylim=c(0, 11))
#이미지 파일로 출력
ymax <- max(성적$국어) #성적 데이터 중에서 최대값을 찾는다(y 축의 크기 제한)
pcols<- c("red","blue","green")</pre>
png(filename="성적.png", height=400, width=700, bg="white") # 출력을 png파일로 설정
plot(성적$국어, type="o", col=pcols[1], ylim=c(0, ymax), axes=FALSE, ann=FALSE)
axis(1, at=1:10, lab=c("01","02","03","04","05","06","07","08","09","10"))
axis(2, at=0.5, lab=c(0,2,4,6,8,10))
box()
lines(성적$수학, type="o", pch=16, lty=2, col=pcols[2])
lines(성적$영어, type="o", pch=23, lty=3, col=pcols[3])
title(main="성적그래프", col.main="red", font.main=4)
title(xlab="학번", col.lab=rgb(1,0,0))
title(ylab="점수", col.lab=rgb(0,0,1))
legend(1, ymax, names(성적)[-1], cex=0.8, col=pcols, pch=c(21,16,23), lty=c(1,2,3))
dev.off() #출력 종료
                                                   close()
```

png . .png 400 700 backgroundcolor -> white .

#### 3.3 바 그래프 그리기

barplot(국어)



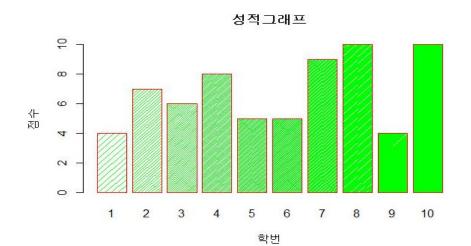
coldens <- seq(from=10, to=100, by=10) # 막대그래프의 색밀도 설정을 위한 벡터

xname <- 성적\$학번

# X 축 값 설정위한 벡터

barplot(성적\$국어, main="성적그래프", xlab="학번", ylab="점수", border="red", col="green", <mark>density=coldens</mark>,

names.arg=xname)



density = colodens -> seq -> 10 가

#### 3.3 바 그래프 그리기

성적1<- 성적[3:5]

barplot(as.matrix(성적1), main="성적그래프", ylab="점수",

beside=TRUE, col=rainbow(10))

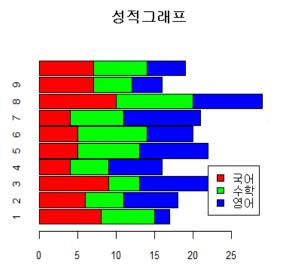
beside 가 f

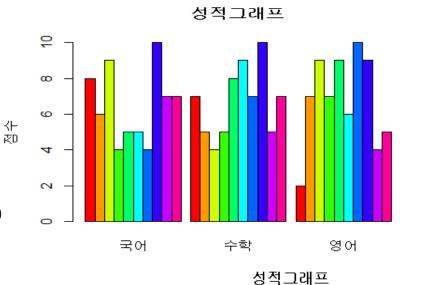
xname <- 성적\$학번; # x축 레이블용 벡터 barplot(t(성적1), main="성적그래프", ylab="점수", col=rainbow(3) space=0.1, cex.axis=0.8, names.arg=xname, cex=0.8)

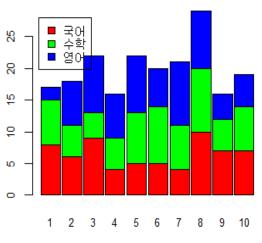
legend(0,28, names(성적1), cex=0.8, fill=rainbow(3));



barplot(t(성적1), main="성적그래프", ylab="학번", col=rainbow(3), space=0.1, cex.axis=0.8, names.arg=xname, cex=0.8, horiz=T) legend(22, 4, names(성적1), cex=0.8, fill=rainbow(3));







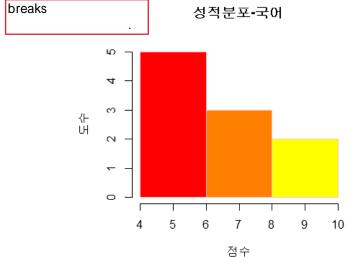
#### 3.4 히스토그램그리기

hist(성적\$수학, main="성적분포-수학", xlab="점수", col = "lightblue", border = "pink")

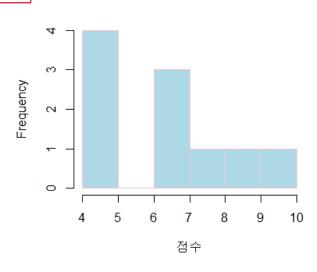
hist(성적\$국어, main="성적분포-국어", xlab="점수", ylab="도수", breaks=6, col=rainbow(12), border = "pink")

hist(성적\$국어, main="성적분포-국어", xlab="점수", ylab="도수",

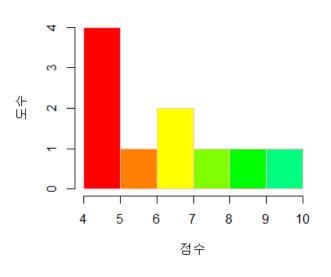
breaks=3, col=rainbow(12), border = "pink")



#### 성적분포•수학



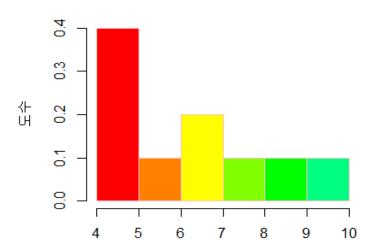
성적분포-국어



## 3.4 히스토그램그리기

hist(성적\$국어, main="성적분포-국어", xlab="점수", ylab="도수", breaks=6, col=rainbow(12), border = "pink", prob=T) prob=T

%



성적분포•국어

점수

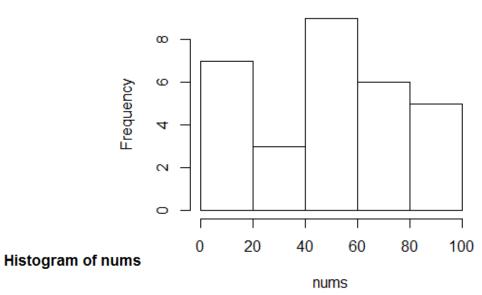
## 3.4 히스토그램그리기

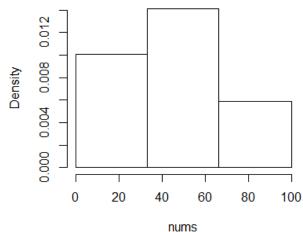
nums <- sample(1:100, 30)
hist(nums)</pre>

hist(nums, breaks=c(0,33,66,100))



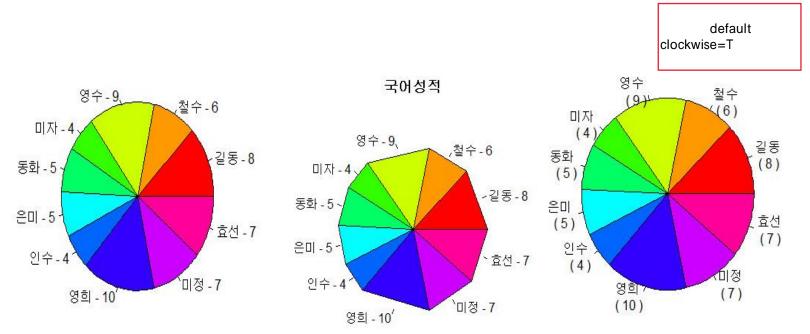
#### Histogram of nums





#### 3.5 파이 그래프 그리기

pie(성적\$국어, labels=paste(성적\$성명, "-", 성적\$국어), col=rainbow(10))
pie(성적\$국어, labels=paste(성적\$성명, "-", 성적\$국어), col=rainbow(10), main="국어성적", edges=10)
pie(성적\$국어, labels=paste(성적\$성명,"₩n","(",성적\$국어,")"), col=rainbow(10))

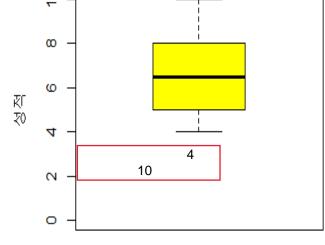


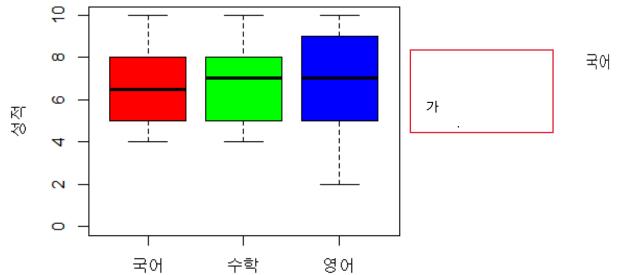
#### 3.6 박스 그래프 그리기

가 .

summary(성적\$국어)
boxplot(성적\$국어, col="yellow", ylim=c(0,10), xlab="국어",
ylab="성적")

성적2 <- 성적[3:5] boxplot(성적2, col=rainbow(3), ylim=c(0,10), ylab="성적")





#### 3.6 박스 그래프 그리기

data <- read.table("온도.txt", header=TRUE, sep=",") head(data, n=5);

boxplot(data)

las -1 -> 가 las -2 ->

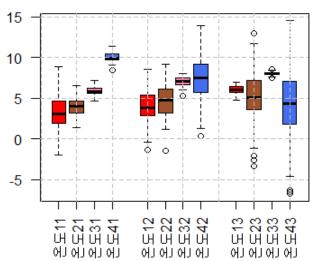
boxplot(data, las = 2)

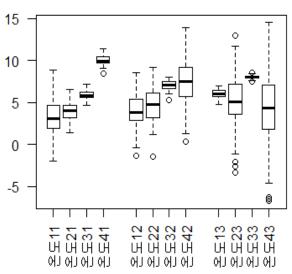
boxplot(data, las = 2, at = c(1,2,3,4,6,7,8,9,11,12,13,14))

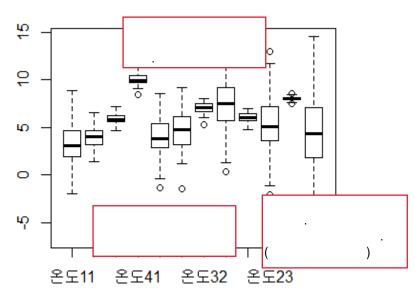
chtcols = rep(c("red", "sienna", "palevioletred1", "royalblue2"), times=3);

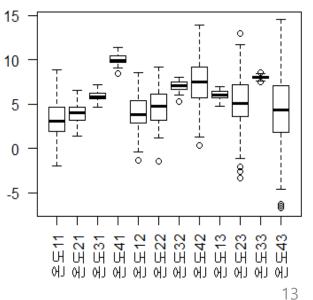
boxplot(data, las = 2, at = c(1,2,3,4,6,7,8,9,11,12,13,14), col=chtcols)

grid(col="gray", Ity=2, Iwd=1)









#### 3.7 그래프를 파일에 저장하기

```
[ 그려지는 그래프를 파일에 저장하는 방법1 ]
png("mytest.png", 500, 400)
그래프를 그린다.
dev.off()

[ 그래프를 그린 후에 파일에도 저장하는 방법2 ]
그래프를 그린다.
dev.copy(png, "mytest.png") 또는 dev.copy(pdf, "mytest.pdf")
dev.off()
```

#### 3.8 Built-in 칼라 팔렛트

R이 디폴트로 내장(grDevices)하고 있는 칼라 파렛트 함수는 다음과 같다.

rainbow()

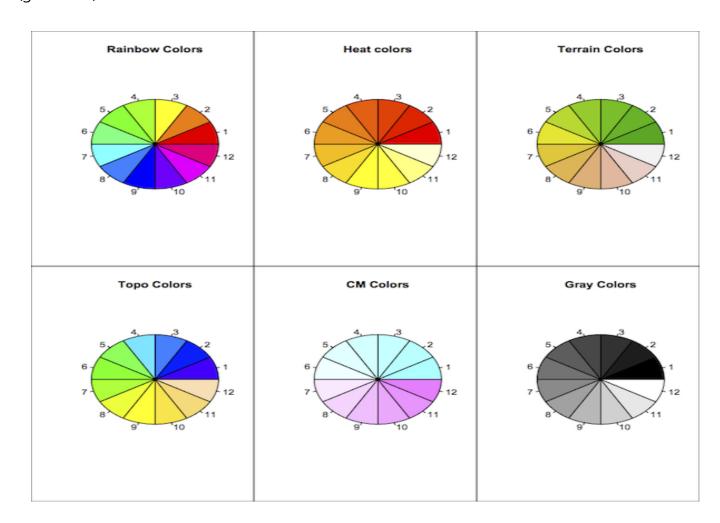
heat.colors()

terrain.colors()

topo.colors()

cm.colors()

gray.colors()



#### 3.9 RColorBrewer 패키지를 설치하면 사용 가능한 칼라 팔렛트

