

# Image Matching

CPS592 – Visual Computing and Mixed Reality

## What did we study in the previous lecture?

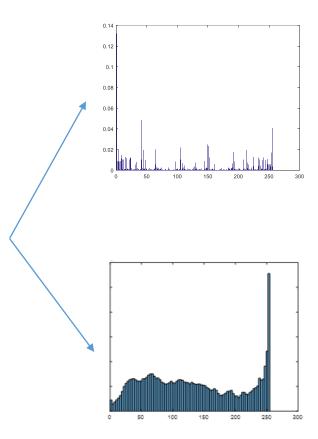
- Features
  - Color Histogram
  - Tiny Image
  - Local Binary Pattern

## What is the similar thing of these features?

- In histogram form
- Small dimensions
- Normalized feature







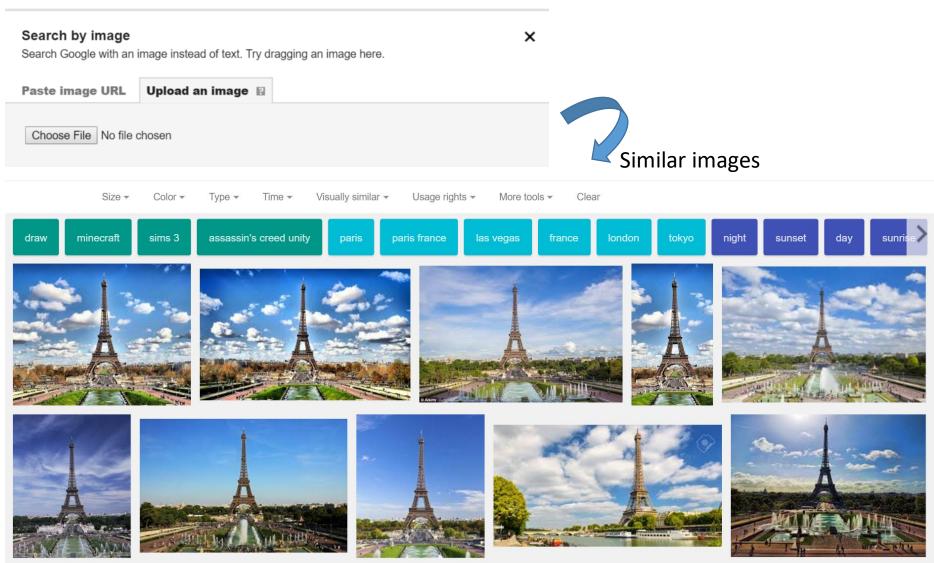
# What is our goal?

#### Google image search





Image



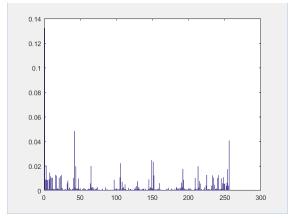
## Image Matching

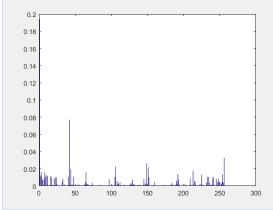




Which image is the most similar?







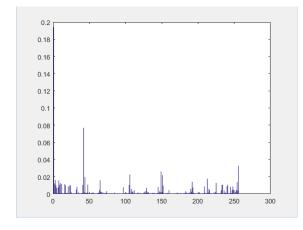




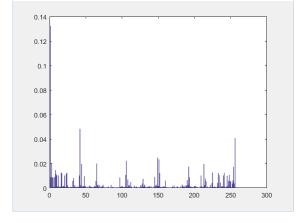


## Image Matching









is similar to

• The Minkowski metric is a generalization of a Euclidean distance:

$$L_p(\mathbf{a}, \mathbf{b}) = \left(\sum_{k=1}^d \left| a_k - b_k \right|^p \right)^{1/p}$$

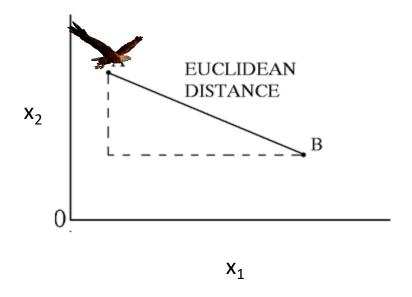


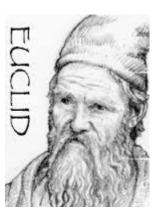
, where d is the number of dimensions, and is often referred to as the  $L_{\rho}$  norm.

- Special cases:
  - L<sub>1</sub>: absolute, cityblock, or Manhattan distance
  - L<sub>2</sub>: Euclidian distance

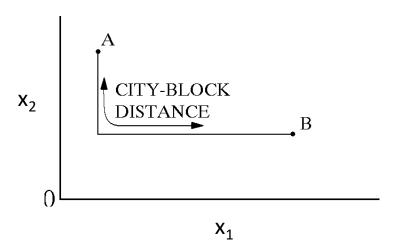
• Euclidean Distance:

$$dist(\mathbf{a}, \mathbf{b}) = \left(\sum_{k=1}^{d} (a_k - b_k)^2\right)^{1/2}$$

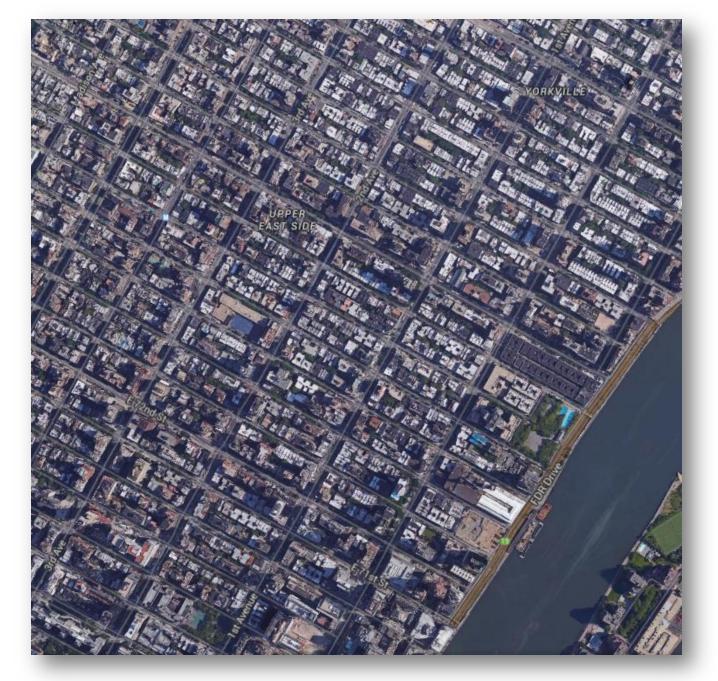




• Manhattan distance:  $dist(\mathbf{a}, \mathbf{b}) = \sum_{k=1}^{d} |a_k - b_k|$ 



• It is named Manhattan distance because it is the shortest distance a car would drive in a city laid out in square blocks, like Manhattan.



#### Other Distance Measures

Chi-Squared (χ²) Distance

$$\chi^{2}(h_{1}, h_{2}) = \frac{1}{2} \sum_{m=1}^{K} \frac{[h_{1}(m) - h_{2}(m)]^{2}}{h_{1}(m) + h_{2}(m)}$$

Histogram intersection (for normalized histograms)

$$D_{\text{int}}(h_1, h_2) = 1 - \sum_{m=1}^{K} \min(h_1(m), h_2(m))$$

## Examples

• Euclidean Distance:

$$dist(tiny_{\mathbf{a}}, tiny_{\mathbf{b}}) = \left(\sum_{k=1}^{3072} (tiny_{ak} - tiny_{bk})^2\right)^{1/2}$$

### Examples

Chi-Squared (χ²) Distance

$$\chi^{2}(lbp_{1}, lbp_{2}) = \frac{1}{2} \sum_{m=1}^{256} \frac{[lbp_{1}(m) - lbp_{2}(m)]^{2}}{lbp_{1}(m) + lbp_{2}(m)}$$

Histogram intersection (for normalized histograms)

$$D_{\text{int}}(lbp_1, lbp_2) = 1 - \sum_{m=1}^{256} \min(lbp_1(m), lbp_2(m))$$

## Properties of Metrics

• Nonnegativity: 
$$dist(\mathbf{a}, \mathbf{b}) \ge 0$$

• Reflexivity: 
$$dist(\mathbf{a}, \mathbf{b}) = 0$$
 iff  $\mathbf{a} = \mathbf{b}$ 

• Symmetry: 
$$dist(\mathbf{a}, \mathbf{b}) = dist(\mathbf{b}, \mathbf{a})$$

• Triangle Inequality:  $dist(\mathbf{a}, \mathbf{b}) + dist(\mathbf{b}, \mathbf{c}) \ge dist(\mathbf{a}, \mathbf{c})$ 

#### Which distance metrics should we use?

- We have many types of features: color histogram, tiny image, and local binary patterns.
- Which distance metrics should we use?

#### Histogram normalization

To compute normalized histogram:

$$p_{in}(r_k) = \frac{n_k}{n} \qquad 0 \le r_k \le 1 \qquad 0 \le k \le L - 1$$

L: Total number of histogram bins

 $n_k$ : Value of bin  $r_k$ 

n: Total values of all histogram bins

How about "Tiny Image" features?

### "Tiny Image" feature normalization

- Normally, for non-histogram based features,  $L_2$  normalization will be applied.
- This usually means dividing each component by the Euclidean length of the vector.

$$x = \frac{x}{\|x\|}$$
 , where  $\|x\| = \sqrt{\sum_{i=1}^{3072} x_i^2}$ 

#### Which distance metrics should we use?

• For histogram-based features, we use Chi-Squared ( $\chi$ 2) Distance.

• For non-histogram based features, we use Euclidean Distance.

• If use all 3 types of features, we can combine all distances together.

$$dist(a,b) = dist_{color}(a,b) + dist_{tinvimage}(a,b) + dist_{lbp}(a,b)$$

# Application: Classification

Google image search





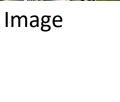












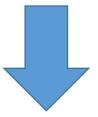












**Eiffel Tower** 

# Other Applications

Image Colorization:







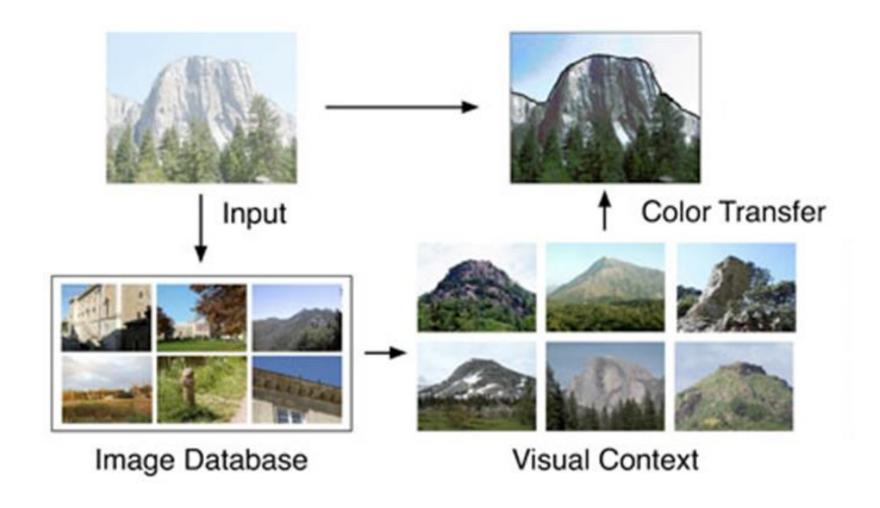


## Other Applications

**Detecting Image Orientation:** 



# Image restoration using online photo collections



# Q&A