

Lab 3

CPS592 – Visual Computing and Mixed Reality

Preparation

- Open MATLAB
- Create Lab3 folder
- Copy *mountain.jpg* and *zbuilding.jpg* to Lab3 folder

Create script file

- Create Lab3.m inside Lab3 folder

Clear previous data

%On top of lab3.m

close all;

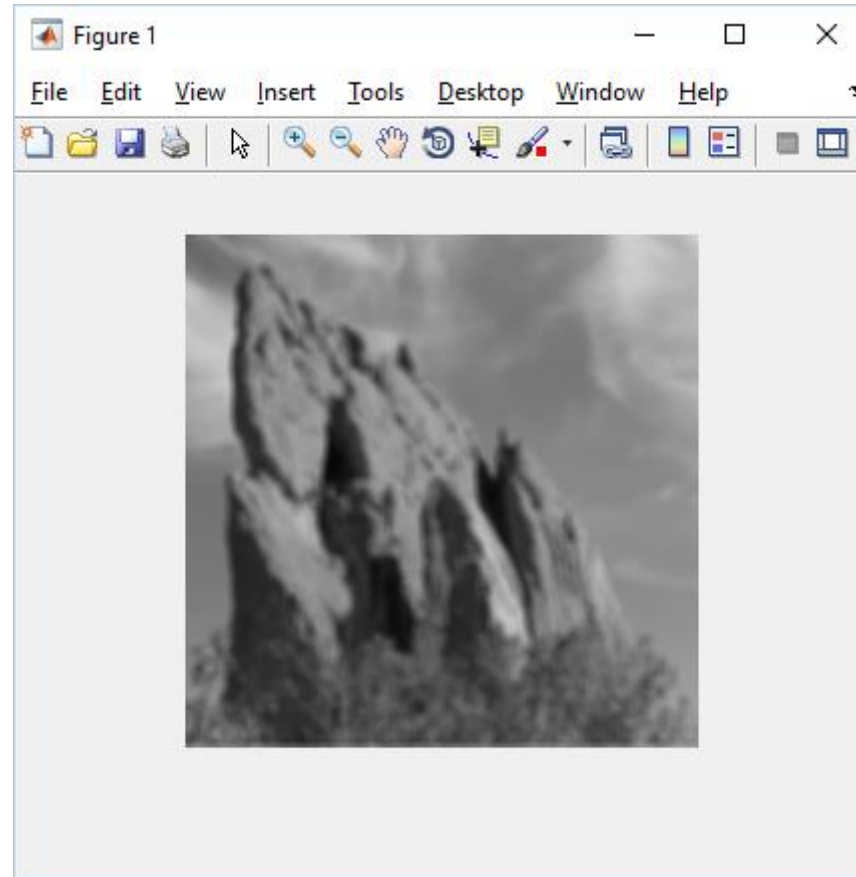
clear all;

clc;

Load the image and apply Gaussian filter

```
img = imread('mountain.jpg');  
img_gray = rgb2gray(img);  
kernel_size = 5;  
gaussian_kernel = fspecial('gaussian', [kernel_size kernel_size], 5);  
img_gray_gaussian = imfilter(img_gray, gaussian_kernel, 'replicate');  
figure, imshow(img_gray_gaussian);
```

Run script



Implement Bilateral Filter

% Preparation for BF

indent = (kernel_size - 1)/2;

[height, width] = size(img_gray);

img_results = zeros(height,width);

img_gray = double(img_gray);

sigma_range = 5;

Bilateral Filter with brute-force approach

```
% run nested loop for all image pixels
```

```
for i = indent + 1:height - indent
```

```
    for j = indent + 1:width - indent
```

```
end
```

```
end
```


Bilateral Filter with brute-force approach

```
% Compute range kernel
for i = indent + 1:height - indent
    for j = indent + 1:width - indent
        range_kernel = exp(-abs(img_gray(i - indent:i + indent,j - indent:j + indent )-
img_gray(i,j)).^2/(sigma_range * sigma_range));
    end
end
```

Bilateral Filter with brute-force approach

```
% Compute joint kernel
for i = indent + 1:height - indent
    for j = indent + 1:width - indent
        range_kernel = exp(-abs(img_gray(i - indent:i + indent,j - indent:j + indent )-
img_gray(i,j)).^2/(sigma_range * sigma_range));
        kernel = range_kernel .* gaussian_kernel;
    end
end
```

Bilateral Filter with brute-force approach

```
% Compute normalization factor
for i = indent + 1:height - indent
    for j = indent + 1:width - indent
        range_kernel = exp(-abs(img_gray(i - indent:i + indent,j - indent:j + indent )-
img_gray(i,j)).^2/(sigma_range * sigma_range));
        kernel = range_kernel .* gaussian_kernel;
        normalization = 1/sum(kernel(:));
    end
end
end
```

Bilateral Filter with brute-force approach

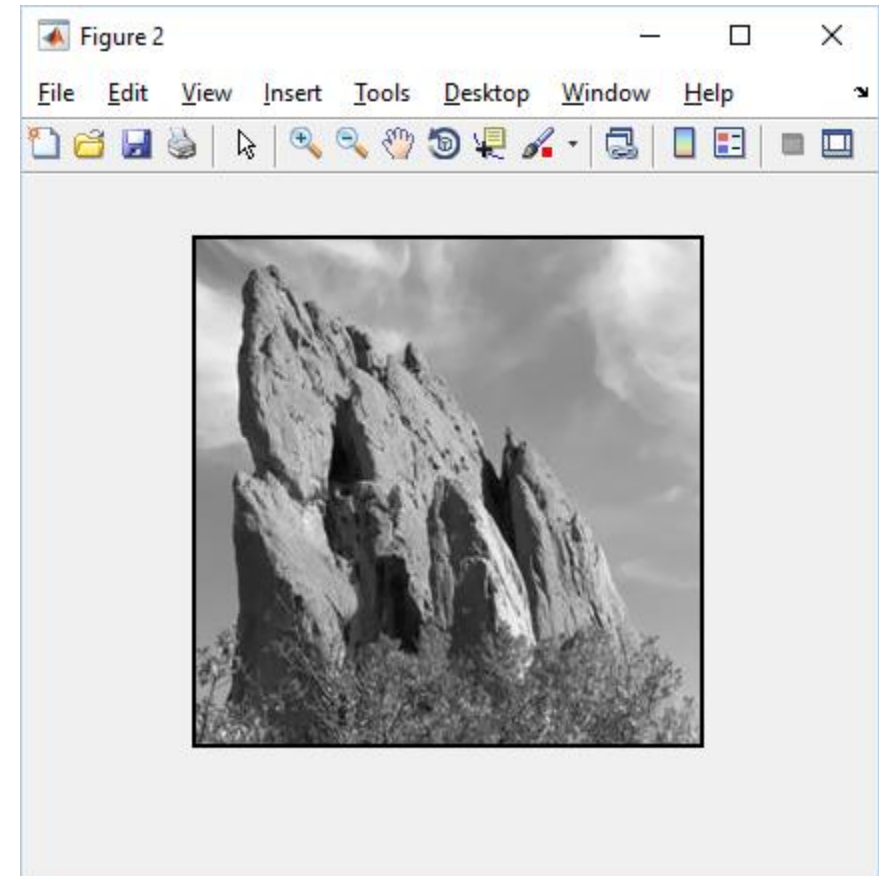
```
% Update the result to the output image
for i = indent + 1:height - indent
    for j = indent + 1:width - indent
        range_kernel = exp(-abs(img_gray(i - indent:i + indent,j - indent:j + indent )-
img_gray(i,j)).^2/(sigma_range * sigma_range));
        kernel = range_kernel .* gaussian_kernel;
        normalization = 1/sum(kernel(:));
        temp = (kernel.*double(img_gray(i - indent:i + indent,j - indent:j + indent))) *
normalization;
        img_results(i,j) = sum(temp(:));
    end
end
```

Bilateral Filter with brute-force approach

```
% Display the result
for i = indent + 1:height - indent
    for j = indent + 1:width - indent
        range_kernel = exp(-abs(img_gray(i - indent:i + indent,j - indent:j + indent) -
img_gray(i,j)).^2/(sigma_range * sigma_range));
        kernel = range_kernel .* gaussian_kernel;
        normalization = 1/sum(kernel(:));
        temp = (kernel.*double(img_gray(i - indent:i + indent,j - indent:j + indent))) * normalization;
        img_results(i,j) = sum(temp(:));
    end
end
figure, imshow(img_results,[]);
```

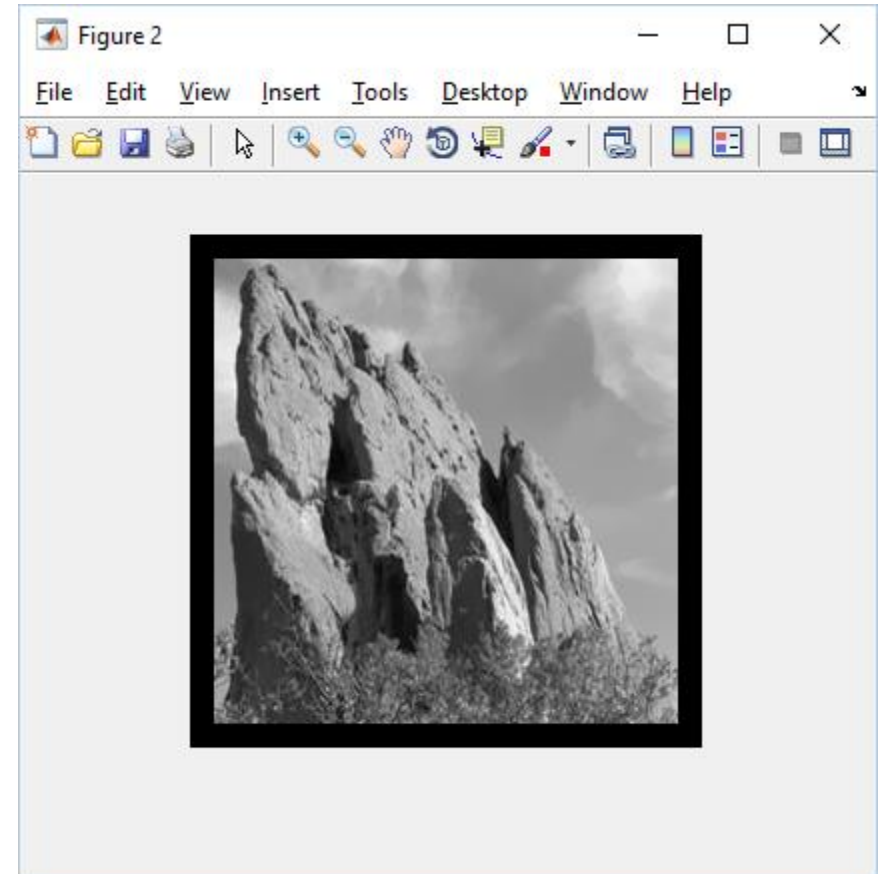
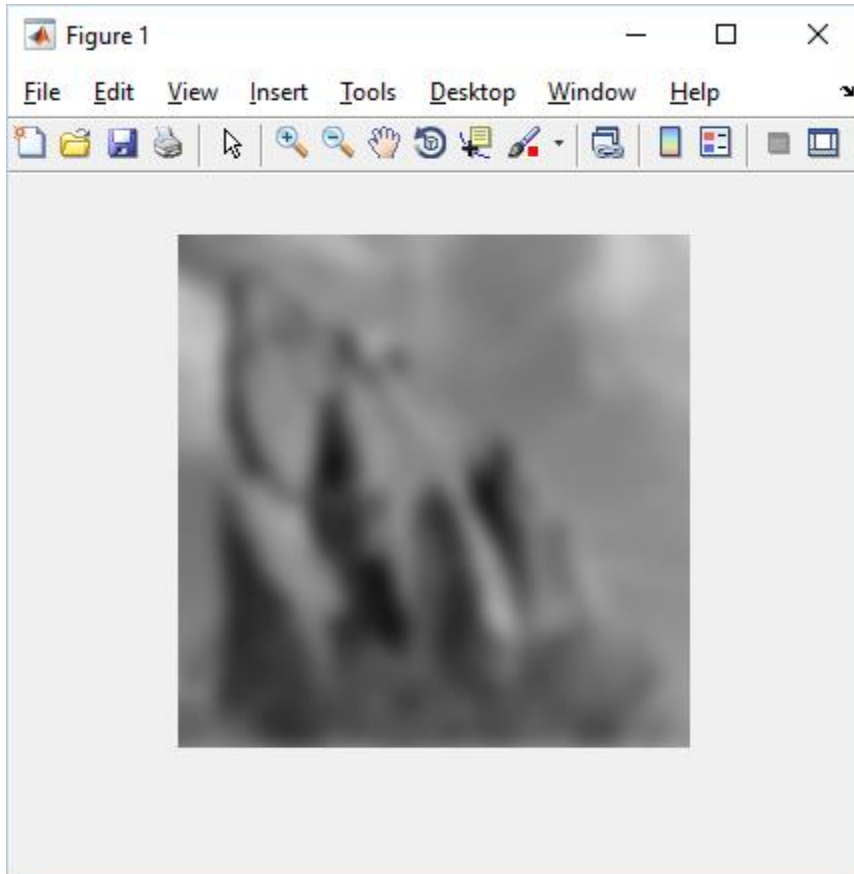
Run script and observe the results

- Any observations?



Vary the kernel size

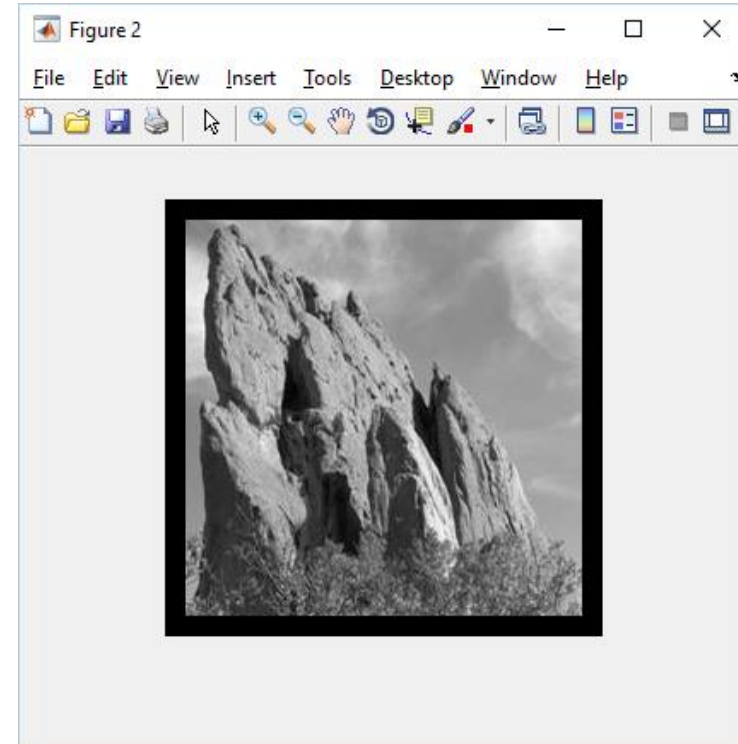
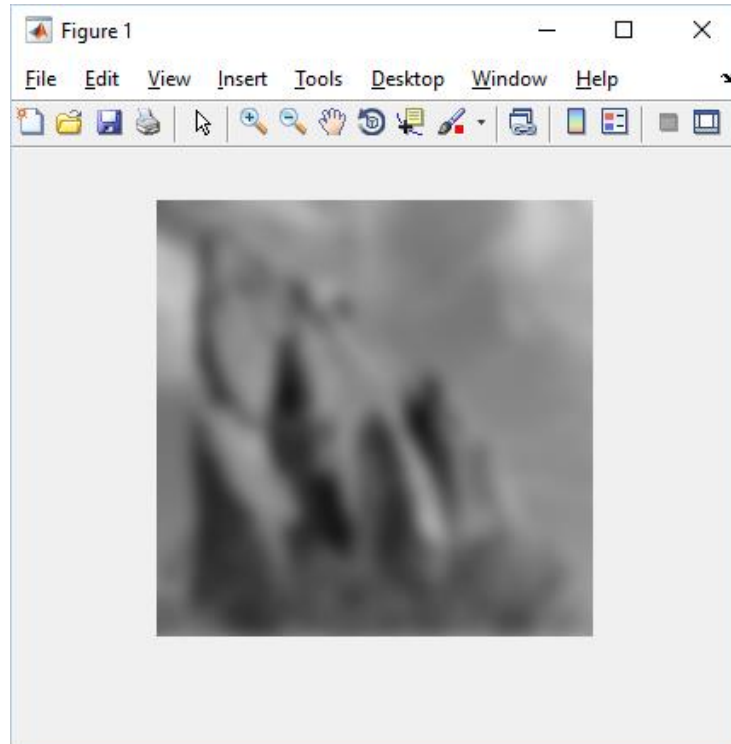
`kernel_size = 25;`



Vary the sigma_range

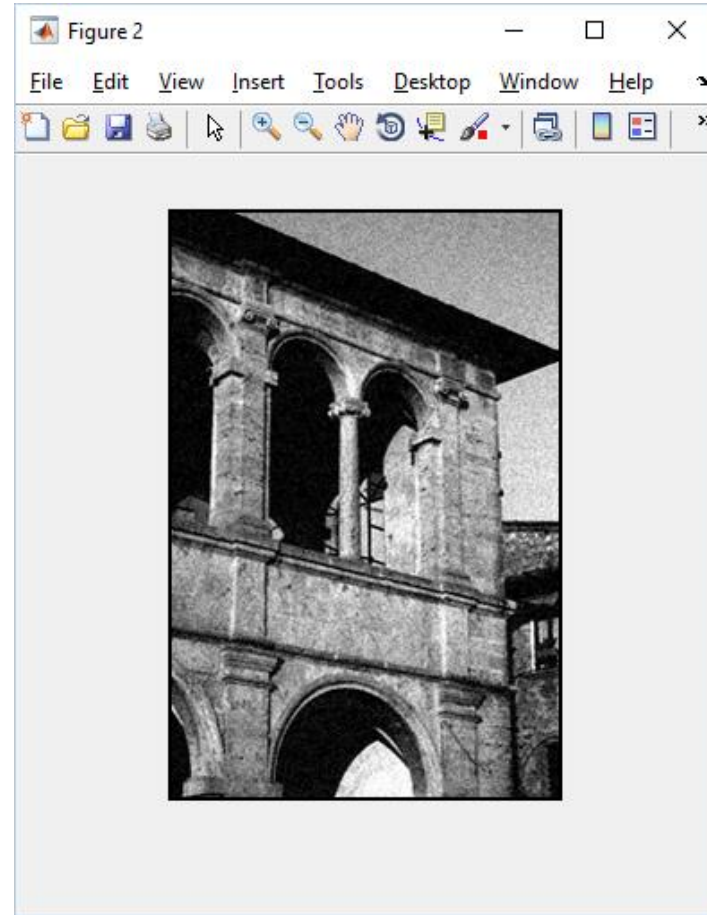
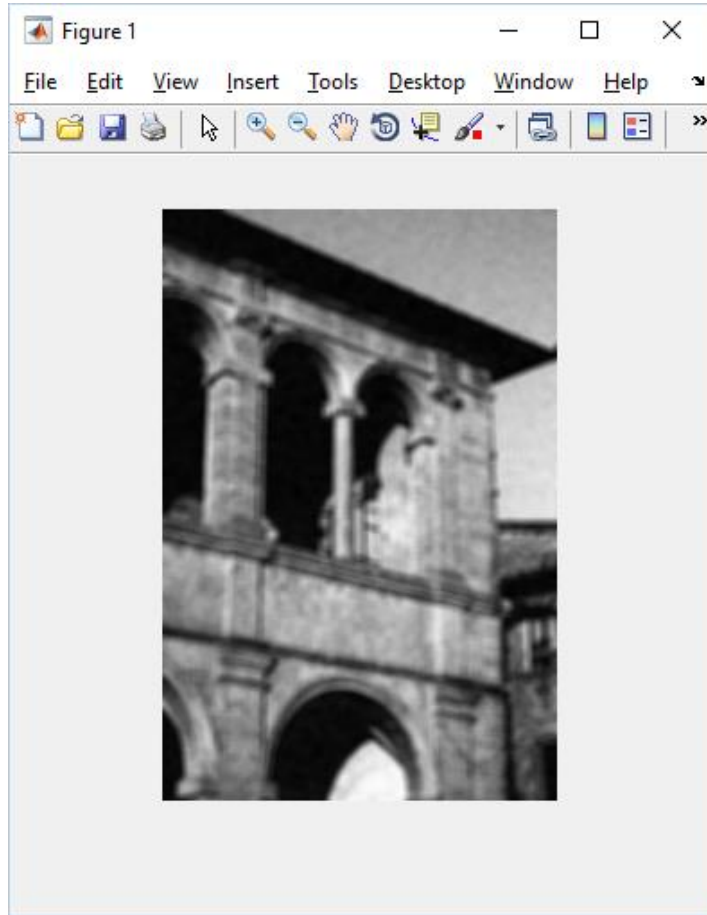
kernel_size = 25;

sigma_range = 0.1;



Try with different image

```
img = imread('zbuilding.jpg');
```



Q&A