GNU Calc Reference Card

(for GNU Emacs version 25)

Starting and Stopping

start/stop standard Calc start/stop X keypad Calc	C-x * c C-x * k
start/stop either: C-x * *	
stop standard Calc	q
Calc tutorial	C-x * t
run Calc in other window	C-x * o
quick calculation in minibuffer	C-x * q

Getting Help

The ${\tt h}$ prefix key is Calc's analogue of ${\tt C-h}$ in Emacs.

quick summary of keys	?
describe key briefly	h c
describe key fully	h k
describe function or command	h f
read Info manual	h i or C-x * i
read full Calc summary	h s or C-x * s

Error Recovery

abort command in progress	C-g
display recent error messages	W
undo last operation	U
redo last operation	D
recall last arguments	M-RET
edit top of stack	(
reset Calc to initial state	C-x * 0 (zero)

Transferring Data

grab region from a buffer	C-x * g
grab rectangle from a buffer	C-x * r
grab rectangle, summing columns	C-x *:
grab rectangle, summing rows	C-x * -
yank data to a buffer	C-x * y

Also, try C-k/C-y or X cut and paste.

Examples

In RPN, enter numbers first, separated by RET if necessary, then type the operator. To enter a calculation in algebraic form, press the apostrophe first.

	RPN style:	algebraic style:
Example:	2 RET 3 +	' 2+3 RET
Example:	2 RET 3 + 4 *	'(2+3)*4 RET
Example:	2 RET 3 RET 4 + *	' 2*(3+4) RET
Example:	3 RET 6 + Q 3 ^	' sqrt(3+6)^3 RET
Example:	P 3 / n S	$' \sin(-pi/3) RET =$

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Arithmetic

add, subtract, multiply, divide raise to a power, n th root change sign reciprocal $1/x$ square root \sqrt{x}	+, -, *, / ^, I ^ n &
set precision round off last two digits convert to fraction, float	<pre>p c 2 c F, c f</pre>
enter using algebraic notation refer to previous result refer to higher stack entries finish alg entry without evaluating set mode where alg entry used by default	' 2+3*4 ' 3*\$^2 ' \$1*\$2^2 LFD m a

Stack Commands

Here S_n is the nth stack entry, and N is the size of the stack.

key	no prefix	prefix n	prefix - n
RET	copy S_1	copy S_{1n}	copy S_n
LFD	copy S_2	$copy S_n$	copy S_{1n}
DEL	delete S_1	delete S_{1n}	delete S_n
M-DEL	delete S_2	delete S_n	delete S_{1n}
TAB	swap $S_1 \leftrightarrow S_2$	roll S_1 to S_n	roll S_n to S_N
M-TAB	roll S_3 to S_1	roll S_n to S_1	roll S_N to S_n

With a 0 prefix, these copy, delete, or reverse the entire stack.

Display

scroll horizontally, vertically	< >, { }
home cursor	0
line numbers on/off	d l
trail display on/off	t d
scientific notation	d s
fixed-point notation	d f
floating-point (normal) notation	d n
group digits with commas	d g

For display mode commands, H prefix prevents screen redraw and I prefix temporarily redraws top of stack.

Notations

scientific notation	6.02e23
minus sign in numeric entry	_23 or 23 n
fractions	3:4
complex numbers	(x, y)
polar complex numbers	$(r; \theta)$
vectors (commas optional)	[1, 2, 3]
matrices (or nested vectors)	[1, 2; 3, 4]
error forms (p key)	100 +/- 0.5
interval forms	[2 5)
modulo forms (M key)	6 mod 24
HMS forms	5@ 30' 0"
date forms	<jul 1992="" 4,=""></jul>
infinity, indeterminate	inf, nan

Scientific Functions

In, \log_{10} , \log_b exponential e^x , 10^x sin, cos, tan arcsin, arccos, arctan inverse, hyperbolic prefix keys two-argument arctan degrees, radians modes pi (π) factorial, double factorial	L, H L, B E, H E S, C, T I S, I C, I T I, H f T m d, m r P !, k d
combinations, permutations prime factorization	kс, Нкс kf
next prime, previous prime GCD, LCM random number, shuffle minimum, maximum	k n, I k n k g, k l k r, k h f n, f x
error functions erf, erfc gamma, beta functions incomplete gamma, beta functions Bessel J_{ν} , Y_{ν} functions	f e, I f e f g, f b f G, f B f j, f y
complex magnitude, arg, conjugate real, imaginary parts convert polar/rectangular	A, G, J f r, f i c p

Financial Functions

enter percentage convert to percentage percentage change	М-% с % b %
present value	b P
future value	b F
rate of return	bТ
number of payments	b #
size of payments	bМ
net present value, int. rate of return	bN, bI

Above computations assume payments at end of period. Use I prefix for beginning of period, or H for a lump sum investment.

straight-line depreciation	ъS
sum-of-years'-digits	bΥ
double declining balance	b D

Units

enter with units	, 55 mi/hr
convert to new units, base units	uс, ub
convert temperature units	u t
simplify units expression	u s
view units table	u v

Common units:

distance: m, cm, mm, km; in, ft, mi, mfi; point, lyr volume: 1 or L, ml; gal, qt, pt, cup, floz, tbsp, tsp mass: g, mg, kg, t; lb, oz, ton time: s or sec, ms, us, ns, min, hr, day, wk temperature: degC, degF, K

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Programmer's Functions

binary, octal, hex display	d 2, d 8, d 6
decimal, other radix display	d 0, d r
display leading zeros	d z
entering non-decimal numbers	16#7FFF
binary word size binary AND, OR, XOR binary DIFF, NOT left shift logical right shift arithmetic right shift	b w b a, b o, b x b d, b n b 1 b r b R
integer quotient, remainder	%
integer square root, logarithm	f Q, f I
floor, ceiling, round to integer	F, I F, R

Variables

Variable names are single digits or whole words.

store to variable	s t
store and keep on stack	s s
recall from variable	s r
shorthands for digit variables	$\mathtt{t}\ n,\ \mathtt{s}\ n,\ \mathtt{r}\ n$
unstore, exchange variable	su, sx
edit variable	s e

Vector Operations

vector of $1, 2, \ldots, n$	v x n
vector of n counts from a by b	C-u v x
vector of copies of a value	v b
concatenate into vector	
pack many stack items into vector	v p
unpack vector or object	v u
length of vector (list) reverse vector sort, grade vector histogram of vector data extract vector element	v 1 v v V S, V G V H v r
matrix determinant, inverse	V D, &
matrix transpose, trace	v t, V T
cross, dot products	V C, *
identity matrix	v i
extract matrix row, column	v r, v c
intersection, union, diff of sets cardinality of set	v ^, v v, v - v #
add vectors elementwise (i.e., map +)	V M +
sum elements in vector (i.e., reduce +)	V R +
sum rows in matrix	V R _ +
sum columns in matrix	V R : +
sum elements, accumulate results	V U +

Algebra

S	
enter an algebraic formula enter an equation	, 2x+3y^2 , 2x^2=18
symbolic (vs. numeric) mode fractions (vs. float) mode suppress evaluation of formulas return to default evaluation rules	m s m f m O m D
"Big" display mode C, Pascal, FORTRAN modes TEX, LaTEX, eqn modes Maxima Unformatted mode Normal language mode	d B d C, d P, d F d T, d L, d E d X d U d N
simplify formula put formula into rational form evaluate variables in formula evaluate numerically let variable equal a value in formula declare properties of variable Common decls: pos, int, real, scalar, [a.	as an = N sl $x=val$ sd $.b$].
expand, collect terms factor, partial fractions polynomial quotient, remainder, GCD derivative, integral taylor series	a x, a c a f, a a a a %, a g a d, a i a t
principal solution to equation(s) list of solutions generic solution apply function to both sides of eqn	aS aP HaS aM
rewrite formula Example: a r a*b + a*c := a*(b+c) Example: a r sin(x)^2 := 1-cos(x)^2 Example: a r cos(n pi) := 1 :: integer Example: a r [f(0) := 1, f(n) := n f(n) Put rules in EvalRules to have them apply Put rules in AlgSimpRules to apply during a Common markers: opt, plain, quote, eval,	automatically. as command.

Numerical Computations

sum formula over a range	a +
product of formula over a range	a *
tabulate formula over a range	a T
integrate numerically over a range	аI
find zero of formula or equation	a R
find local min, max of formula	a N, a X
fit data to line or curve	a F
mean of data in vector or variable	u M
median of data	HuM
geometric mean of data	u G
sum, product of data	u +, u *
minimum, maximum of data	uN, uX
sample, pop. standard deviation	uS, IuS

Selections

select subformula under cursor	j s
select nth subformula	j n
select more	j m
inselect this, all formulas	ju, јс
copy indicated subformula	j RET
delete indicated subformula	j DEL
commute selected terms	jС
commute term leftward, rightward	j L, j R
listribute, merge selection	j D, ј М
solate selected term in equation	j I
negate, invert term in context	j N, j &
rewrite selected term	j r

Graphics

graph function or data	g f
graph 3D function or data	g F
replot current graph	gр
print current graph	g P
add curve to graph	ga
set number of data points	g N
set line, point styles	gs, gS
set log vs. linear x, y axis	g 1, g L
set range for x , y axis	gr, gR
close graphics window	g q

Programming

C-x (, C-x)
Х
C-x * m
Z [, Z:, Z]
a =, a <, a {
Z <, Z >, Z /
Z (, Z)
Z', Z'
Z #
ZK
ΖF
ΖE
ΖP
s p
m m

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