## Homework

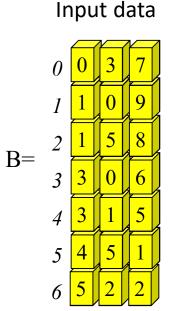
## 1. (Programming)

For a sparse matrix represented by storing only non-zero elements, implement a transpose operation.

e.g.  $A: m \times n$  matrix  $\rightarrow A^T: n \times m$  matrix

- Use the data structure in p26 of 'DS-Lec03-Array\_pointer.pdf'
- Sparse matrix is saved in a row-wise manner as below.
- Note that the transposed matrix  $\mathbf{B}^T$  should also be saved in a row-wise manner.

$$B = \begin{bmatrix} 0 & 0 & 0 & 7 & 0 & 0 \\ 9 & 0 & 0 & 0 & 0 & 8 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 6 & 5 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 2 & 0 & 0 & 0 \end{bmatrix}$$



 $B^{T} = \begin{bmatrix} 0 & 1 & 9 \\ 1 & 0 & 3 & 6 \\ 3 & 2 & 5 & 2 \\ 4 & 3 & 0 & 7 \\ 5 & 5 & 1 & 8 \end{bmatrix}$ 

Output data



## Homework

```
void main ()
{
         //Add B as an input. Use your own example freely.
         SparseMatrix B = ;
         //Perform the transpose operation
                                                                    B^T =
         //Print out B and B^T in a dense matrix form to check
         //whether the operation works correctly.
                     0 0 0 7 0 0
                                         0 9 0 6 0 0
                     9 0 0 0 0 8
                                         0 0 0 5 0 0
                     0 0 0 0 0 0
                                         0 0 0 0 0 2
                     6 5 0 0 0 0
                     0 0 0 0 0 1
                                         0 0 0 0 0 0
                                         0 8 0 0
```

## Homework

(Programming)
 Implement a function 'mem\_alloc\_3D\_double' of allocating 3D array of double. Then, use this as below.

```
void main ()
{
    //Define two matrices A and B using 'mem_alloc_3D_double';
    double ***A = ;
    double ***B = ;

    //Perform addition of two matrices using 'addition_3D()'
    ....
    //Deallocate A and B
    .....
}
```