Experiment 3

Classic Control in VB. net IDE

Aim: - To implement various classic controls in VB. net IDF

Theory:
Classic Controls refer to the essential user interface Clements available in the Toolbox. These controls are fundamental for building the graphical user interface of applications. Key Controls include Button, Label, Textbox, Listbox, Combobox, Checkbox, Radiobutton, Picture Box, etc Each Control Serves a specific purpose, such as buttons for user actions, textbox for input, and labels for displaying static text.

Additionally, there are controls designed for more complex interfaces and data hardling. These include Hscrollbar, Vscrollbar, Group Box, Panel, Tab Control, Data Grid View, etc. These controls help developers create organized, interactive and data-rich applications. By Combining these classic controls, developers can design and implement comprehensive user interface tailored to their application's needs.

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Some Commonly used Controls:

1) Textbox: With the Textbox Control, the user can enter text in an application. This Control has additional functionality that is not found in the Standard Windows text box control, including multiline editing and password masking.

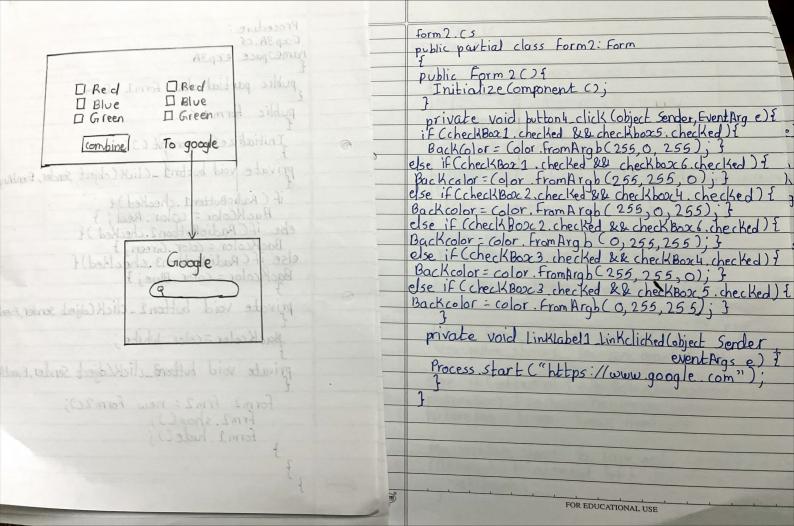
- 2) Label: Label controls are used to display text or images that cannot be edited by the User. They are used to identify objects on a form and to provide a description of what a certain control will do if clicked.
- 3) Button: Button control allows the user to click it to perform an action. When the button is clicked, it looks as if it is being pushed in and released. Whenever the user clicks a button, the click event handler is invoked.
- 4) Picture Box: Picture Box control is used to display the images on Windows form. The Picture Box control has an image property that allows the user to set the image at runtime or design time.
- 5) Group Bosc: Group Bosc controls are used to provide an identifiable grouping for other controls. The GroupBosc Control is similar to the Panel control; however, only the Group Box control displays a Caption, and only the Panel.

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control can have scroll bars.

- 6) Radio button: The RadioButton is used to select one option from the number of choices. If we want to select only one item from a related or group of items in the windows forms, we can use the radio button.
- The Windows form CheckBox control indicates whether a particular condition is on or off. It is commonly used to present Yes/No or True/False Selection the user.
- 8) Linked Label: Linked Label control enable a user to hyperlink to a URL that points to either the Web or the local directory system. The idea is to put the email address or web URL into the Text property of a Link Label component, then when the label is clicked, the Link clicked event is triggered

Procedure: Exp3A.CS namespace exp. 3A Demo of Radio button to sibol () select one aption from the Bull or of public partial class form 1 : Form If we want to select only one from a realed or green in most public form 10) windows forms, we can use the radio Initialize (omponent (); O Blue change of Default Sold Mange Change private void button1_Click (object Sonder, EventArgs e) condition is on or of It is comment. if (Radiobutton1 checked) { BackColor = color Red : } else if (Radio Button 2. checked) { Backcolor = color Green; } else if C Radio Button3. checked) f a user to huperlink to a URI that point Backcolor = color. Blue ; } private void button 2 - click (object sender, Eventage) a Linkladel comparent, then when the la is clicked the Linkchicked overt is brigge Backcolor = color. White; private void buttone click(object sender, EventArgs e) form2 frm2 = new form2(); frm2, show(); form1, hide(); FOR EDUCATIONAL USE



Exp3(B). (5 namespace exp3B public partial class form1: form Interdise Composed & static int attempt = 3; Image public form1 () { Initialize (omponent (); private void button 1 - click Cobject Serder, Eventary e). Balkcolor Color Frank Ton (25%, 6 25%) if (this.textBox1.Text == "abc" && this.textBox2.Text == "123") attempt =0; pictureBox1. SizeMode = PictureBoxsize Mod. stretch else If CheckBases, the Ked Kir CheckBases. as picture Booc 1. Image = Image . from File (@"c:\users) Desktop login Succ label 3. Text = "Access Granted"; MessageBox. Show ("You are granted with access"); else if (attempt <= 3 && attempt >0) {
picture Box 1. Size mode = Picture Box Size Mode , stretch I mage;
picture Box 1. I mage = I mage . from file (or c:\users \Des Kbop) Retry . Png"); message Box. show ("You have only" + convert. tostring. (attempt) + "attempt left"); attempt FOR EDUCATIONAL USE

else {
picture Box 1. Size Mode = Picture Box Size Mode . stretch Image;
picture Box 1. Image = Image. From File (@" C:\users\DesKtop\
Login failed .png");
Message Box . show ("You are not granted with access");
} FOR EDUCATIONAL USE

