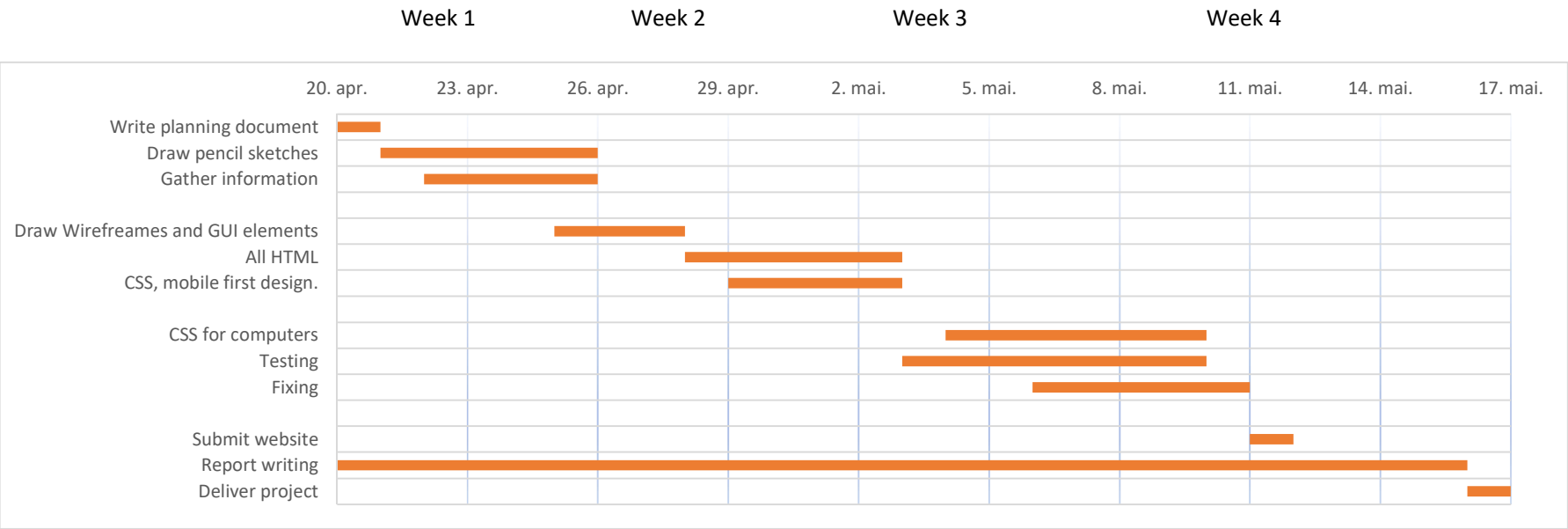


Gantt chart for Noroff semester project 1, for Kjetil Heggland

Work Schedule Project name: Science museum website

Pre-development	Start date	End date	Duration
Write planning document	20. apr.	21. apr.	1
Draw pencil sketches	21. apr.	26. apr.	5
Gather information	22. apr.	26. apr.	4
Main development			
Draw Wirefreames and GUI elements	25. apr.	28. apr.	3
All HTML	28. apr.	3. mai.	5
CSS, mobile first design.	29. apr.	3. mai.	4
Second development			
CSS for computers	4. mai.	10. mai.	6
Testing	3. mai.	10. mai.	7
Fixing	6. mai.	11. mai.	5
After development			
Submit website	11. mai.	12. mai.	1
Report writing	20. apr.	16. mai.	26
Deliver project	16. mai.	17. mai.	1



* report writing will take place during the whole project.

Short summary of my plan

I'll start to draw some sketches of the webpage and on my e-inc reading/drawing tablet. Furthermore, I'll do some graphical design. Make elements I can have on the page, such as buttons and logo.

For the second stage I will create a webpage, using the mobile first principal, and the use of min-width which will auto-adjust the webpage to different screen widths. In the main development I'll focus on coding the html and CSS for mobile. Into the third stage, second development I should have the html and CSS for mobile finished. I'll then code the CSS for the different desktop/laptop screens. Do some testing of the webpage and fix up the code.

In the last stage, after development, I'll finish my webpage first before going into full report writing and then deliver the project. I aim to complete the webpage and report atleast 1-2 days before the delivery deadline.

I made this Gantt chart with some included buffer (days extra), so If I fell short on time, I can use some extra days if necessary. If I get ahead of the schedule, I'll just start on the next task.