

### Read-only Memory

### Exercises Digital Design

#### **Solution vs. Hints:**



While not every response provided herein constitutes a comprehensive solution, some serve as helpful hints intended to guide you toward discovering the solution independently. In certain instances, only a portion of the solution is presented.

### 1 | ROM - Universal logic function

#### 1.1 Memory sizes

- a) 2Byte
- b) 1KiB
- c) 64KiB

rom/logic-function-01

#### 1.2 Realization of a function with multiplexers

- $y_1 = \overline{c \oplus b \oplus a}$
- $y_2$  no solution available

rom/logic-function-02



## 2 | ROM - Memory circuit assembly

### 2.1 Memory allocation table

Threre are 3 memories (2 RAM's and one ROM) With "some" address bits and a multiplexer the right memory is selected.

rom/rom-circuits-01



## 3 | ROM - Types of read-only memory

#### 3.1 Intel HEX File CRC calculations

- a) **0x1E**
- b) 0xFC
- c) **0x1A**
- d) 0x8B
- e) 0xD3
- f) 0x16
- g) 0xFF

rom/crc-01



# 4 | ROM - Typical circuits

### 4.1 ROM-Type

1000%

rom/rom-types-01