# GraphQL

The new standard for API development

## What is an API?

An API is an interface that let programmers interact with data. When you design an API, always think about **developer experience**.



## **REST APIs**

REST is an architectural concept for network based software.

It has become a standard for designing web APIs.

- stateless servers
- structured access to resources
- support any type of resources
- language agnostic



## How it feels to design a REST API?

As REST is just a **concept/style** we have a lot of freedom. A common mistake is to design an API according to the views of **one specific** client application.

To solve this we need to follow best practices and think ahead.

- Define a good structure for our endpoints
- Define what information to return for different type of resources
- Think about features (sorting, filtering, etc..)
- Maintain a good documentation and provide examples
- and more..

## **REST and Endpoints**

A well structured endpoints provide a clear and consistent interface. Giants like Twitter, Facebook, Google and **Github** are often an inspiration for other companies.

```
/users
/users/:username
/users/:username/followers
/users/:username/repos
/repos/:owner/:repo/issues
/repos/:owner/:repo/issues/:number
```

## **REST and Granularity**

We need to make choices about what fields to return for each type of resource.

```
GET https://api.github.com/repos/facebook/react/issues/14139
```

```
"id": 378458607,
"state": "open",
"number": 14139,
"title": "Tapping outside of an input on iOS does not fire...",
"user": {
    // What should we include here ?
    // There is endpoint for this!
},
"body": "...", // Can I have an excerpt instead ?
"created_at": "2018-11-07T20:35:47Z",
... +10 more fields // Do I really need more fields ?
}
```

### **REST and HATEOAS**

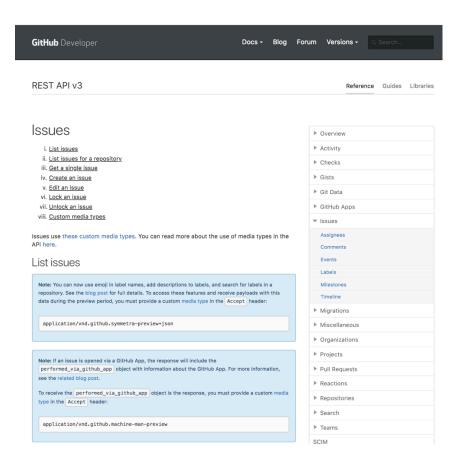
It is also a good practice to provides users with the means to explore the API more deeply.

That's what HATEOAS (Hypermedia As The Engine Of Application State) does.

```
GET https://api.github.com/repos/facebook/react/issues/14139
```

```
"state": "open",
"id": 378458607,
"number": 14139,
"title": "Tapping outside of an input on iOS does not fire onBlur event",
"user": { ... },
"body": "...",
"created_at": "2018-11-07T20:35:47Z",
"url": "https://api.github.com/repos/facebook/react/issues/14139",
"repository_url": "https://api.github.com/repos/facebook/react",
"comments_url": "https://api.github.com/repos/facebook/react/issues/14139/comments",
"events_url": "https://api.github.com/repos/facebook/react/issues/14139/events",
... +10 more fields
}
```

### **REST and Documentation**



- Document advanced features: sorting, filtering, pagination, HTTP Methods, etc..
- Provide responses example

### How it feels to consume a REST API?

```
async function getOpenIssues() {
  const repo = await request('https://api.github.com/repos/facebook/react');
  const issues = await request('https://api.github.com/repos/facebook/react/issues');
  return {
    count: repo.open_issues_count,
    issues: await Promise.all(issues.map(async issue => {
      const comments = await request(issue.comments url);
      return {
        title: issue.title,
        author: {
          login: issue.user.login,
          avatar: issue.user.avatar_url,
        body: issue.body,
        state: issue.state.
        date: issue.created_at,
        comments: comments.map(comment => ({
          author: {
            login: comment.user.login,
            avatar: comment.user.avatar url,
          },
          body: comment.body,
          date: comment.created_at,
       })),
   })),
```

### How it feels to consume a REST API

In the previous example we used Github's REST API to fetch the last 30 issues from the React repository

This is what we can conclude:

- Multiple requests are necessary to get the data we need
  - We sent 32 requests in total
  - Pagination and rate limiting were out of the scope for this example. But we should handle that too
- As we were not interested in all data, **65%** of the data received by Github were **wasted** (~130 KB used, ~380 KB received) ©
- Note that we also had to spend time reading the documentation

# Convinced?

## Github's thoughts

The REST API is responsible for over 60% of the requests made to our database tier. This is partly because, by its nature, **hypermedia navigation** requires a client to **repeatedly communicate** with a server so that it can get all the information it needs.

We heard from integrators that our REST API also wasn't very flexible.

It seemed like our responses simultaneously sent **too much data** and **didn't include data that consumers needed**.

We wanted to be smarter about how our resources were **paginated**. We wanted assurances of **type-safety** for user-supplied parameters. We wanted to generate **documentation** from our code

We studied a variety of API specifications built to make some of this easier, but we found that **none of the standards totally matched our requirements**.

## Github's thoughts

...And then we learned about **GraphQL**.

# GraphQL

- GraphQL is a new API standard that provides a more efficient, powerful and flexible alternative to REST
- It is a **Q**uery **L**anguage for **APIs** (not databases)
- It's not only for React developers
- It was developed and open-sourced by Facebook

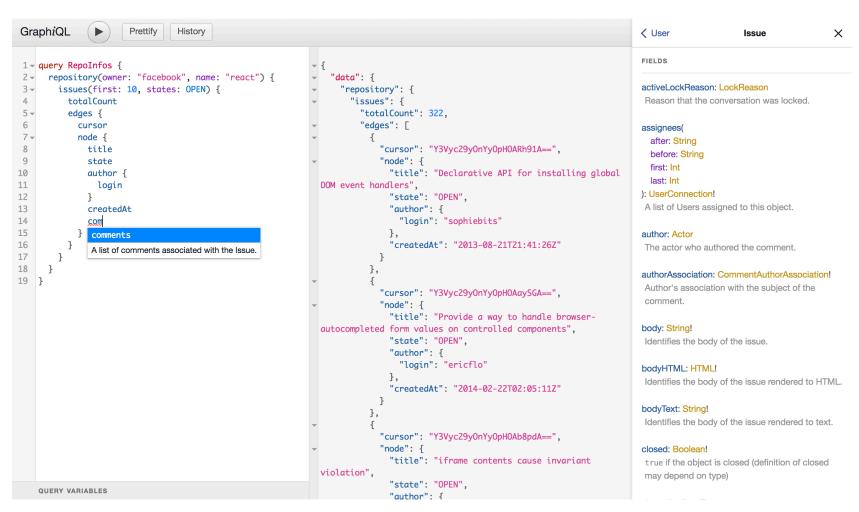
# GraphQL

```
GraphQL & Rest: A burger comparison
https://your-api.com/burger/
                                   \Rightarrow
query getBurger {
  burger {
    bun
    patty
                                    \Rightarrow
    bun
    lettuce
```

https://apievangelist.com/2018/06/29/rest-api-and-graphql-burger-king/

## Graph iQL

GraphiQL is an in-browser tool for writing, validating, and testing GraphQL queries.



## **IDE** integration

## How it feels to consume a GraphQL API?

```
query {
  repository(owner: "facebook", name: "react") {
    issues(first: 10) {
      totalCount
      edges {
        cursor
        node {
          title
          state
          author { login avatarUrl }
          body
          createdAt
          comments(first: 3) {
            totalCount
            edges {
              node {
                author {
                  login
                  avatarUrl
                body
                createdAt
```

## How it feels to consume a GraphQL API

The previous query uses GraphQL to ask exactly the same information as earlier in how it feels to consume a REST API.

Comparing to REST, we can conclude that GraphQL is:

- **self-documented** we get predictable responses
- less chatty only 1 request is need to get all the data we need
- more efficient 0 bytes were wasted 🎉
- more flexible we can ask exactly what we need and have multiple ways to paginate results
- **more robust** it provide type safety

# Convinced?

...and this is just the beginning

# **GraphQL** core concepts

## Schema Definition – Types

As an API designer you first have to define the schema of your API. The syntax for writing schemas is called Schema Definition Language (SDL).

Here is a partial example of how Github defined the type User

```
type User {
  id: ID!
  login: String!
  email: String!
  avatarUrl(size: Int): URI
  repositories: [Repositories]
}
```

- This type User has 5 fields
- ID , String , Int and URI are called scalar types (equivalent of primitive types in many languages) because they don't have sub-fields
- The ! following the type means that this field is required.
- avatarUrl is field that can take an argument size
- repositories is an array. This is how we create one-to-many relationship

## Schema Definition – Types

Here is another example of a minimal representation of a repository

```
type Repository {
  id: ID!
  name: String!
  isPrivate: Boolean!
  issues: [Issue]
  owner: User
}
```

- We defined a one-to-may relationship between Repository and Issue
- We defined a relationship between the types Repository and User
- If went further, Issue would also define a relation with User
- There is no limit for relations and this is what makes possible to create a big Graph with our data

## Schema Definition – Endpoints

Instead of having multiple endpoints that return fixed data structure, Graphql APIs typically expose a single/few endpoint.

```
type Query {
  user(login: String!): User
  repository(owner: String!, name: String!): Repository
}
```

The type Query is a special type for creating endpoints. Think of them as entry-points to our Graph. Here is an example of a query that a client could send to the server

```
{
  user(login: 'paulnta') {
    id
    login
    avatarUrl
  }
}
```

```
"data": {
    "user": {
        "id": "MDQ6VXNlcjk1MzEx0DA=",
        "login": "paulnta",
        "avatarUrl": "https://avatars0.gith..."
     }
}
```

### Schema Definition

A schema is a simple collection of GraphQL types.

```
type User { ... }
type Repository { ... }

type Query { ... }
type Mutation { ... }
type Subscription { ... }
```

Query Mutation and Subscription are called root types because they act as entry points for requests sent by clients

- Query define root queries
- Mutation define queries for mutating data
- Subscription define subscriptions to data changes (websockets)

## **Schema Definition - Queries**

```
fragment simpleUser on User {
  login
  repositories { id name }
}

{
  pauInta: user(login: 'pauInta') {
    ...simpleUser
  }
  edri: user(login: 'edri') {
    ...simpleUser
  }
}
```

- We defined a fragment on the type User . Fragments are reusable units that lets you construct as set of fields
- GraphQL support request batching. We made two requests in a single query.
- It's possible to create aliases for any field paulnta and edri instead of user.

There is generally to different approaches for fetching data from a client app

### **Using plain HTTP**

- All you need to do is sending a POST request with your GraphQL query inside the body
- GET request are supported to (the query is placed in query string parameters)

### Using a client library recommended

- Provides a good abstraction and lets you focused on the most important your app!
- You don't have to worry about lower-level networking details
- It comes with really powerful features!

## **Client Libraries**



Relay is Facebook's homegrown GraphQL client that they open-sourced alongside GraphQL in 2015.

Relay is heavily **optimized for performance**. It started out as a routing framework that got combined with data loading responsibilities. The performance benefits of Relay come at the cost of a **notable learning curve** 

## **Client libraries**



### recommended

Apollo Client is a community-driven effort to build an **easy-to-understand**, flexible and powerful GraphQL client.

Right now there is a JavaScript client with bindings for popular frameworks like React, Angular, Ember or Vue as well as early versions of iOS and Android clients.

Apollo is **production-ready** and has handy features like caching, optimistic UI, subscription support and many more.

## React Apollo basic concept

With React apollo you use Query components in order to fetch GraphQL data and attach result to your UI.

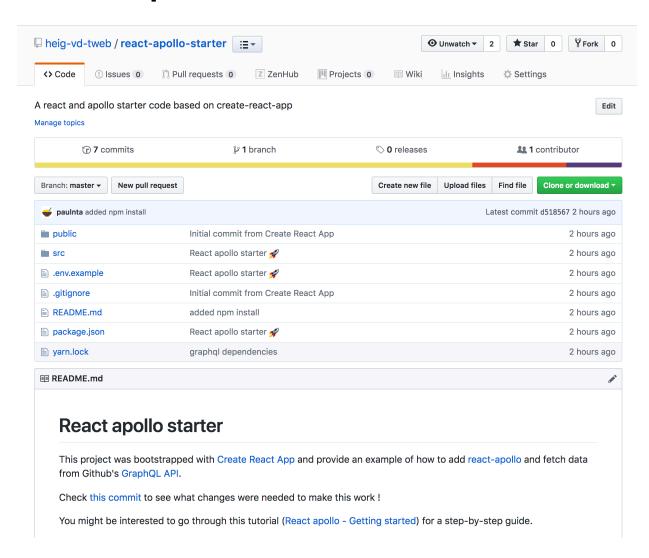
```
import gql from 'graphql-tag'
import { Query } from 'react-apollo'
const GET_CURRENT_USER = gql`
 viewer {
    login
   name
const CurrentUser = () => (
 <Query query={GET_CURRENT_USER}>
   {({ loading, error, data }) => {
      if (loading) return "Loading..."
      if (error) return `Error! ${error.message}`
      const { viewer } = data;
      return (
        <div>
          {viewer.name} {viewer.login}
        </div>
   }}
  </Query>
```

## React Apollo advanced concepts

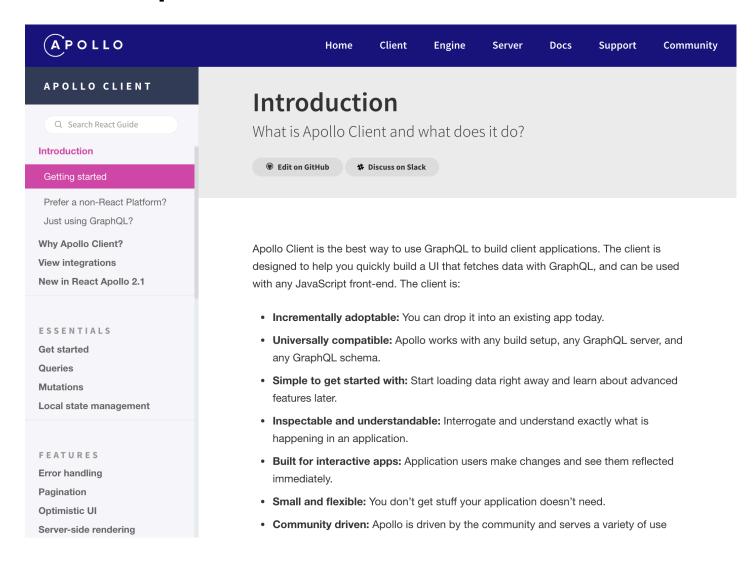
React apollo helps you implement first-class features

- caching
- mutations
- optimistic UI
- subscriptions
- pagination
- server-side rendering
- prefetching
- and more..

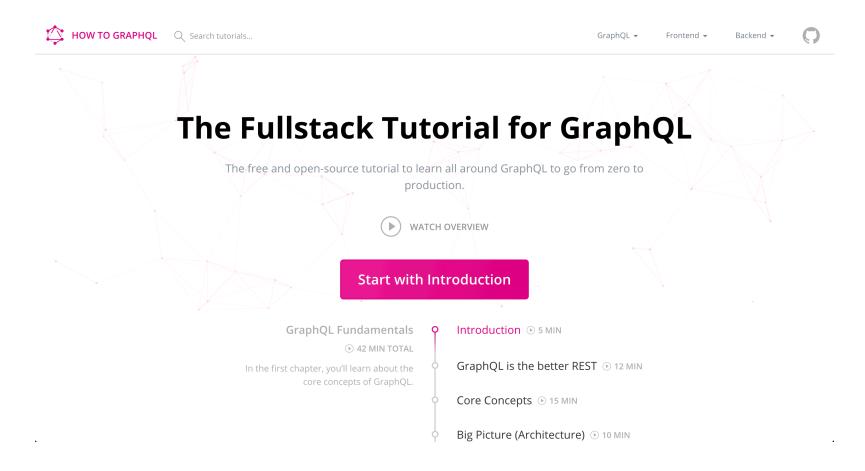
## React apollo starter



## React apollo documentation



## References - Graphql tutorials



## References - Graphql documentation

