# Front-end frameworks

Component-based development

# **Building Uls is hard!**

#### **Edit in JSFiddle**

- <u>JavaScript</u>
- HTML
- Result

```
let direction = 1;
const sortButton = document.getElementById('sort');
function sort(ul, direction) {
  const items = [];
  const newUl = ul.cloneNode(false);
  for (let i = 0; i < ul.childNodes.length; ++i) {</pre>
    const node = ul.childNodes[i];
    if (node.nodeName === 'LI') {
      items.push(node);
  items.sort(function(item1, item2) {
    const a = item1.childNodes[0].data;
    const b = item2.childNodes[0].data;
    const result = a > b ? 1 : b > a ? -1 : 0;
    return result * direction;
  });
  items.forEach(function(item) {
    newUl.appendChild(item)
  });
  ul.parentNode.replaceChild(newUl, ul);
```

## You need an abstraction

- To manage your state
- To be more productive
- To hide complexity
- to scale
- to do more!

## How to choose a Framework?



## How to choose a Framework?

#### Things to consider

- ecosystem
- learning curve
- performance
- taste

# Meet AngularJS

Hey I'm angularJS.

Nobody wants to use me anymore — except existing large projects that are waiting for migration. So make sure you meet my brother Angular 2.

I introduced a lot of confusing concepts for beginners...

- Dependency injection
- Services, Factories, Providers
- etc..

Things I accomplished really well...

- Controllers
- Template syntax (Directives)

Good bye! Angularjs

# Meet AngularJS

#### **Edit in JSFiddle**

- JavaScript
- HTML
- Result

```
function ListController($scope) {
  $scope.reverse = true;
  $scope.orderBy = null;
  $scope.items = [
      { name: 'React' },
      { name: 'Angular' },
      { name: 'Vue.js' },
      { name: 'Polymer' },
      { name: 'Riot' },
      { name: 'Knockout' },
      { name: 'Ember' },
  $scope.sort = function() {
    $scope.reverse = !$scope.reverse;
   $scope.orderBy = 'name';
<div ng-app ng-controller="ListController">
  <button ng-click="sort()">sort</button>
    ng-repeat="item in items | orderBy: orderBy: reverse">
      (( :+-- ---- 11
```

## **Meet React**

Hi, I'm React

I'll help you build complex interactive user interfaces.

I'm more a component-based **library** than a framework. This means that you can build your app the way you like. Build your views in a declarative way and let me do the rest.

I really, really like **Javascript** and I hope you feel the same way!

Cheers, React

#### **Meet React**

#### **Edit in JSFiddle**

- React
- Result

```
class TodoApp extends React.Component {
  constructor(props) {
    super(props)
    this.state = {
        sort: false,
        sortDirection: -1,
        items: [
          { name: 'React' },
          { name: 'Angular' },
          { name: 'Vue.js' },
          { name: 'Polymer' },
          { name: 'Riot' },
          { name: 'Knockout' },
          { name: 'Ember' },
  getSortedItems = () => {
        const { sort, sortDirection, items } = this.state
    if (sort) {
        const sorted = items.sort((a, b) => a.name.localeCompare(b.name))
        return sortDirection > 0 ? sorted : sorted.reverse();
      raturn itama.
```

# Meet Angular 2+

Hello, I'm Angular 2

I'm a component-base **framework**.

I do things differently compared with React — Instead of letting you mess up with your codebase when having too much freedom, I enforce a specific code structure.

You won't get lost in the javascript eco-system because I'll give you all tools you need (Routing, Data fetching, Forms, etc...) and teach you how to use them.

I'm serious about code quality and robustness. Thank God for such a beautiful language: **Typescript**!

Best regards, Angular 2

# Meet Vue.js

Hi, I'm Vue

I'm a javascript library for building user interfaces. Combined with some other tools, I become a framework.

You might be like: "Come on! Yet another Javascript framework". But I swear you won't be disappointed!

I've been learning from mistakes and success of others (especially React and Angular). Now, I'm Harder, Better, Faster, Stronger

# Meet Vue.js

## **Edit in JSFiddle**

```
• <u>Vue</u>
   • HTML
   • Result
new Vue({
  el: "#app",
  data: {
    sort: false,
   sortDirection: -1,
    items: [
      { name: 'React' },
      { name: 'Angular' },
      { name: 'Vue.js' },
      { name: 'Polymer' },
      { name: 'Riot' },
      { name: 'Knockout' },
      { name: 'Ember' },
  },
  computed: {
                sortedItems: function() {
      console.log({ direction: this.sortDirection })
      if (this.sort) {
        const sorted = this.items.sort((a, b) => a.name.localeCompare(b.name))
        return this.sortDirection > 0 ? sorted : sorted.reverse();
      return this.items;
```

First, create a component – It can be an ES6 class or a function like below.

Then attach your component to a DOM node

```
const rootElement = document.getElementById("root");
ReactDOM.render(<App />, rootElement);
```



## Only Javascript

Use JSX to describe your interface

JSX expressions become regular JavaScript function calls and evaluate to JavaScript objects.

```
const e = React.createElement

function App() {
  return e('div', { className: "App" },
      e('h1', null, "You think it's HTML ?"),
      e('p', null, "No, It's Javascript"),
  )
}
```

## **Embedding Expressions in JSX**

You can put any valid Javascript expression inside the **curly braces** in JSX. Because JSX is just Javascript

```
const name = 'Paul Nta';
const element = <h1>Hello, {name}</h1>;

ReactDOM.render(
   element,
   document.getElementById('root')
);
```

## **Embedding Expressions in JSX**

JSX expression are **function calls** that return objects — we call them "Elements"

```
const element = React.createElement(
   'h1',
   { className: 'greeting' },
   'Hello, Paul Nta'
);
```

```
// Note: this structure is simplified
const element = {
  type: 'h1',
  props: {
    className: 'greeting',
    children: 'Hello, Nta!'
  }
};
```

## **Embedding Expressions in JSX**

```
function formatName(user) {
  return user.firstName + ' ' + user.lastName;
const user = {
  firstName: 'Paul',
  lastName: 'Nta'
};
const element = (
  <h1>
    Hello, {formatName(user)}!
  </h1>
);
ReactDOM.render(
  element,
  document.getElementById('root')
);
```

## JSX is an Expression

You can use JSX inside of if statements and for loops, assign it to variables, accept it as arguments, and return it from functions:

```
function getGreeting(user) {
  if (user) {
    return <h1>Hello, {formatName(user)}!</h1>;
  }
  return <h1>Hello, Stranger.</h1>;
}
```

#### **Attributes with JSX**

Use quotes to pass string literals as attributes

```
const element = <input tabIndex="0"></input>;
```

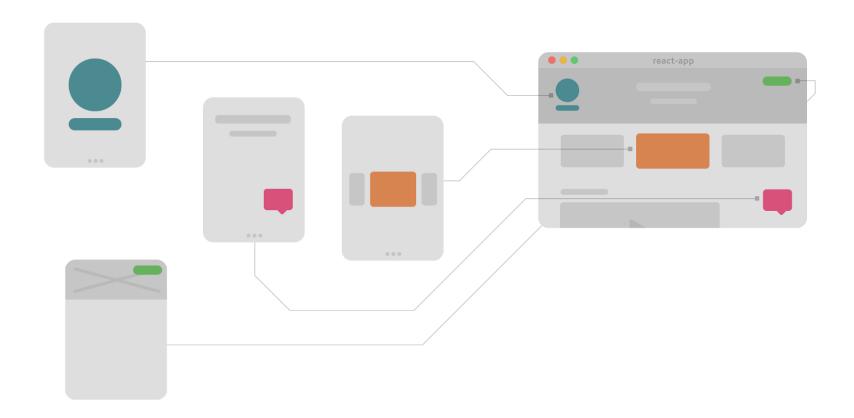
Use curly braces to embed a JavaScript expression in an attribute

```
const element = <img src={user.avatarUrl}></img>;
```

**Warning:** Since JSX is closer to JavaScript than to HTML, React DOM uses camelCase property naming convention instead of HTML attribute names. For example, class becomes className in JSX, and tabindex becomes tabIndex.

## **Components and Props**

Components let you split the UI into independent, reusable pieces, and think about each piece in isolation.



#### **Components and Props**

The simplest way to define a component is to write a JavaScript function

```
function Welcome(props) {
  return <h1>Hello, {props.name}</h1>;
}
```

You can also use an ES6 class to define a component. Classes have some additional features that we will discuss later

```
class Welcome extends React.Component {
  render() {
    return <h1>Hello, {this.props.name}</h1>;
  }
}
```

Use it like this

```
const element = <Welcome name="Paul Nta" />
```

#### **Component State**

State is similar to props, but it is private and fully controlled by the component. Components defined as a class can have a locale state

```
class TodoApp extends React.Component {
 constructor(props) {
    super(props)
    this.state = {
        items: [
          { id: 0, text: "Learn JavaScript", done: false },
          { id: 1, text: "Learn React", done: false },
          { id: 2, text: "Build something awesome", done: true }
  render() {
    return (
      < div>
        <h2>{this.state.items.length} todos</h2>
      </div>
 }
```

#### **Component State**

```
class TodoApp extends React.Component {
 /*...*/
 render() {
     const { items } = this.state
     return (
       <div>
         <h2>Todos:</h2>
         <01>
         {items.map(item => (
           key={item.id}>
             <label>
               <input type="checkbox" checked={item.done} />
               <span>{item.text}</span>
             </label>
           ))}
         </div>
```

## **Updating Component State**

**Do Not Modify State Directly.** The only way to update a component's state is to use this.setState().

This will not re-render a component

```
// Wrong
this.state.items = []
this.state.items.push({ text: '...'})
```

Instead use setState(obj) or setState(function)

```
// Correct
this.setState({ items: [] })
this.setState((state, props) => ({
  items: [...state.items, newItem]
}))
```

#### **Updating Component State**

```
class TodoApp extends React.Component {
  constructor(props) {
    super(props);
    this.state = {
       items: [/*...*/]
    };
}

handleRemove = (id) => {
    const { items } = this.state
    this.setState({
       items: items.filter(item => item.id !== id)
    })
}

render() {/*...*/}
}
```

#### **Handling Events**



- React events are named using camelCase, rather than lowercase
- With JSX you pass a function as the event handler
- React normalizes events so that they have consistent properties across different browsers. See supported events

#### **Composing components**

```
// components/TodoItem.js
import React from "react";
function TodoItem(props) {
  const { id, text, done, onRemove } = props;
  const className = done ? "done" : "";
  return (
    <
      <label>
        <input type="checkbox" checked={done} disabled readOnly />
        <span className={className}>{text}</span>
        <button onClick={onRemove}>X</button>
     </label>
   );
export default TodoItem;
```

## **Composing components**

```
// index.js
class TodoApp extends React.Component {
  /*...*/
  render() {
    return (
      <div>
        <h2>Todos:</h2>
        <01>
          {this.state.items.map(item => (
            <TodoItem
              key={item.id}
              text={item.text}
              done={item.done}
              onRemove={() => this.handleRemove(item.id)}
          ))}
        </01>
      </div>
```

#### Method binding

```
class Toggle extends React.Component {
 constructor(props) {
    super(props);
   this.state = {isToggleOn: true};
   // This binding is necessary
   // to make `this` work in the callback
   this.handleClick = this.handleClick.bind(this);
 handleClick() {
   this.setState(state => ({
      isToggleOn: !state.isToggleOn
   }));
  render() {
    return (
      <button onClick={this.handleClick}>
        {this.state.isToggleOn ? 'ON' : 'OFF'}
      </button>
```

#### Method binding alternative #1

## Method binding alternative #2

The problem with this syntax is that a different callback is created each time the LoggingButton renders.

## Method binding explained

```
class Foo {
  constructor(name) {
    this.name = name
  }
  display() {
    console.log(this.name);
  }
}

const foo = new Foo('paulnta');
foo.display(); // paulnta
```

The assignment operation below simulates loss of context similar to passing a handler as a callback in a React Component

```
const display = foo.display;
display(); // TypeError: this is undefined
```

## Lists and keys

Keys should be given to the elements inside the array to give the elements a stable identity

- keys Must Only Be **Unique** Among **Siblings**
- avoid using array indexes as key. Why?