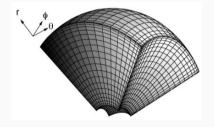
The Pseudospectral Method

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Introduction

Motivation



- · Orthogonal basis functions, special case of FD
- Spectral accuracy of space derivatives
- High memory efficiency
- Explicit method
- No requirement of grid staggering
- Problems with strongly heterogeneous media

- Coining as transform methods as their implementation was based on the Fourier transform (Gazdag, 1981; Kossloff and Bayssal, 1982)
- Initial applications to the acoustic wave equation were extended to the elastic case (Kossloff et al., 1984) and to 3D (Reshef et al., 1988)
- Developing efficient time integration schemes (Tal-Ezer et al., 1987) that allowed large times steps to be used in the extrapolation procedure
- Replacing harmonic functions as bases for the function interpolation by Chebyshev polynomials (Koslof et al., 1990)
- To improve the accurate modelling of curved internal interfaces and surface topography grid stretching as coordinate transforms was introduced and applied (Tessmer et al., 1992; Komatitsch et al., 1996)
- By mixing finite-difference operators and pseudospectral operators in the different spatial directions, the method was used for interesting seismological problems (Furumura et al., 1998b; Furumura and Kennett, 2005)

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The Pseudospectral Method in a Nutshell

The Pseudospectral method is:

- · a grid point method
- a series expansion method (Fourier or Chebyshev)

Looking at the acoustic wave equation using finite-difference method leaves us with

$$\frac{p(x,t+\mathrm{d}t)-2p(x,t)+p(x,t-\mathrm{d}t)}{\mathrm{d}t^2}\ =\ c(x)^2\partial_x^2p(x,t)+s(x,t)$$

The Pseudospectral Method in a Nutshell

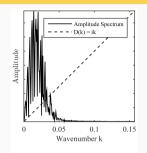
The remaining task is to calculate the space derivative on the r.h.s.

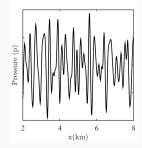
$$\partial_x^{(n)} p(x,t) = \mathscr{F}^{-1}[(-ik)^n P(k,t)]$$

where *i* is the imaginary unit, \mathscr{F}^{-1} is the inverse Fourier transform, and P(k,t) is the spatial Fourier transform of the pressure field p(x,t), k being the wavenumber.

Using discrete Fourier transform of functions defined on a regular grid, we obtain exact derivatives up to the Nyquist wavenumber $k_N = \pi/dx$.

The Pseudospectral Method in a Nutshell





Principle of the pseudospectral method based on the Fourier series

- Use of sine and cosine functions for the expansions implies periodicity
- Using Chebyshev polynomials similar accuracy of common boundary conditions (free surface, absorbing) can be achieved

The Pseudospectral Method:

Ingredients

In many situations we either...

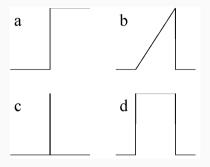
- seek to approximate a known analytic function by an approximation
- know a function only at a discrete set of points and we would like to interpolate in between those points

Let us start with the first problem such that our known function is approximated by a finite sum over some N basis functions Φ_i

$$f(x) \approx g_N(x) = \sum_{i=1}^N a_i \Phi_i(x)$$

and assume that the basis functions form an orthogonal set

Why would one want to replace a known function by something else?



Dynamic phenomena are mostly expressed by PDEs

Either nature is not smooth and differentiable

mathemical functions are non-differentiable

With the right choice of differentiable basis functions Φ_i the calculation becomes

$$\partial_x f(x) \approx \partial_x g_N(x) = \sum_{i=1}^N a_i \partial_x \Phi_i(x)$$

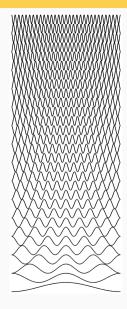
Consider the set of (trigonometric) basis functions

$$cos(nx)$$
 $n = 0, 1, ..., \infty$
 $sin(nx)$ $n = 0, 1, ..., \infty$

with

1,
$$\cos(x)$$
, $\cos(2x)$, $\cos(3x)$, ...
0, $\sin(x)$, $\sin(2x)$, $\sin(3x)$, ...

in the interval $[-\pi, \pi]$



Checking whether these functions are orthogonal by evaluating integrals with all possible combinations

$$\int_{-\pi}^{\pi} \cos(jx) \cos(kx) dx = \begin{cases} 0 & \text{for } j \neq k \\ 2\pi & \text{for } j = k = 0 \\ \pi & \text{for } j = k > 0 \end{cases}$$

$$\int_{-\pi}^{\pi} \sin(jx) \sin(kx) dx = \begin{cases} 0 & \text{for } j \neq k \neq 0 \\ \pi & \text{for } j = k > 0 \end{cases}$$

$$\int_{-\pi}^{\pi} \cos(jx) \sin(kx) dx = 0 \text{ for } j \neq 0, k > 0$$

The approximate function $g_N(x)$ can be stated as

$$f(x) \approx g_N(x) = \sum_{k=0}^N a_k \cos(kx) + b_k \sin(kx)$$

By minimizing the difference between approximation $g_N(x)$ and the original function f(x), the so-called l_2 -norm, the coefficients a_k , b_k can be found

$$||f(x) - g_N(x)||_{l_2} = \left[\int_a^b \{f(x) - g_N(x)\}^2 dx\right]^{\frac{1}{2}} = Min$$

⇒ independent of the choice of basis functions

The most important concept of this section will consist of the properties of Fourier series on regular grids.

The approximate function $g_N(x)$ has the following form

$$g_N(x) = \frac{1}{2}a_0 + \sum_{k=1}^n a_k \cos(kx) + b_k \sin(kx)$$

and leads to the coefficients

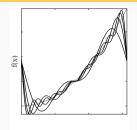
$$a_k = \frac{1}{\pi} \int_{-\pi}^{\pi} f(x) \cos(kx) dx$$
 $k = 0, 1, ..., n$
 $b_k = \frac{1}{\pi} \int_{-\pi}^{\pi} f(x) \sin(kx) dx$ $k = 0, 1, ..., n$.

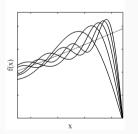
Using Euler's formulae, yields to

$$g_N(x) = \sum_{k=-n}^{k=n} c_k e^{ikx}$$

with complex coefficients c_k given by

$$c_k = \frac{1}{2} (a_k - ib_k)$$
 $c_{-k} = \frac{1}{2} (a_k + ib_k) \quad k > 0$
 $c_0 = \frac{1}{2} a_0$.





Finding the interpolating trigonometric polynomial for the periodic function

$$f(x+2\pi x) = f(x) = x^2 \qquad x \in [0,2\pi]$$

The approximation $g_N(x)$ can be obtained with

$$g_N(x) = \frac{4\pi^2}{3} + \sum_{k=1}^N \{ \frac{4}{k^2} \cos(kx) - \frac{4\pi}{k} \sin(kx) \}$$

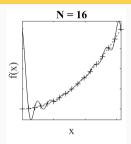
We assume that we know our function f(x) at a discrete set of points x_i given by

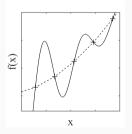
$$x_i = \frac{2\pi}{N}i \quad i = 0, \dots, N.$$

Using the "trapezoidal rule" for the integration of a definite integral we obtain for the Fourier coefficients

$$a_k^* = \frac{2}{N} \sum_{j=1}^N f(x_j) \cos(kx_j)$$
 $k = 0, 1, ..., n$

$$b_k^* = \frac{2}{N} \sum_{j=1}^N f(x_j) \sin(kx_j)$$
 $k = 0, 1, ..., n$





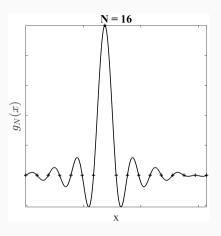
We thus obtain the specific Fourier polynomial with N = 2n

$$g_n^* := \frac{1}{2}a_0^* + \sum_{k=1}^{n-1} \{a_k^* \cos(kx) - b_k^* \sin(kx)\} + \frac{1}{2}a_n^* \cos(nx)$$

with the tremendously important property

$$g_n^*(x_i) = f(x_i).$$

Cardinal functions



Discrete interpolation and derivative operations can also be formulated in terms of convolutions
It is unity at grid point x_i and zero at all other points on the discrete grid
It has the form of a *sinc*-function

Forward Transform

$$F(k) = \mathscr{F}[f(x)] = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{\infty} f(x)e^{-ikx}dx$$

Inverse Transform

$$f(x) = \mathscr{F}^{-1}[F(k)] = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{\infty} F(k)e^{ikx}dk$$

Taking the formulation of the inverse transform to obtain the derivative of function f(x)

$$\frac{d}{dx}f(x) = \frac{d}{dx}\frac{1}{\sqrt{2\pi}}\int_{-\infty}^{\infty}F(k)e^{-ikx}dk$$

$$= \frac{1}{\sqrt{2\pi}}\int_{-\infty}^{\infty}-ik\ F(k)e^{-ikx}dk$$

$$= \frac{1}{\sqrt{2\pi}}\int_{-\infty}^{\infty}D(k)\ F(k)e^{-ikx}dk$$

with D(k) = -ik

We can extend this formulation to the calculation of the n-th derivative of f(x) to achieve

$$F^{(n)}(k) = D(k)^n F(k) = (-ik)^n F(k)$$

Thus using the condense Fourier transform operator \mathscr{F} we can obtain an exact n-th derivative using

$$f^{(n)}(x) = \mathscr{F}^{-1}[(-ik)^n F(k)]$$
$$= \mathscr{F}^{-1}[(-ik)^n \mathscr{F}[f(x)]].$$

Adopting the complex notation of the forward transform we gain

$$F_k = \sum_{j=0}^{N-1} f_j e^{j 2\pi j k/N} \ k = 0, \dots, N$$

and the inverse transform

$$f_j = \frac{1}{N} \sum_{k=0}^{N-1} F_k e^{-i 2\pi jk/N} \ j = 0, \dots, N$$

We are able to gain exact n - th derivatives on our regular grid by performing the following operations on vector f_j defined at grid points x_j

$$\partial_x^{(n)} f_j = \mathscr{F}^{-1}[(-ik)^n F_k]$$

where

$$F_k = \mathscr{F}[f_j]$$

Example

We initialize a 2π -periodic Gauss-function in the interval $x \in [0, 2\pi]$ as

$$f(x) = e^{-1/\sigma^2 (x-x_0)^2}$$

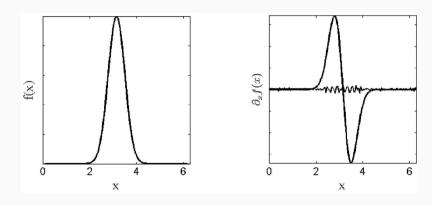
with $x_0 = \pi$ and the derivative

$$f'(x) = -2\frac{(x-x_0)}{\sigma^2} e^{-1/\sigma^2 (x-x_0)^2}$$

Grid spacing of $dx = \frac{2\pi}{N}$ with N = 127 and $x_j = j\frac{2\pi}{N}, \ j = 0, \dots, N$.

```
def fourier_derivative(f, dx):
    # Length of vector f
    nx = np.size(f)
    # Initialize k vector up to Nyquist wavenumbe
    kmax = np.pi/dx
    dk = kmax/(nx/2)
    k = np.arange(float(nx))
    k[: int(nx/2)] = k[: int(nx/2)] * dk
    k[int(nx/2) :] = k[: int(nx/2)] - kmax
    # Fourier derivative
    ff = np.fft.fft(f); ff = 1j*k*ff
    df_num = np.real(np.fft.ifft(ff))
    return df_num
```

Result



The Fourier Pseudospectral

Method

Acoustic 1D

Constant-density acoustic wave equation in 1D

$$\ddot{p} = c^2 \partial_x^2 p + s$$

The time-dependent part is solved using a standard 3-point finite-difference operator leading to

$$\frac{p_j^{n+1} - 2p_j^n + p_j^{n-1}}{\mathrm{d}t^2} = c_j^2 \partial_x^2 p_j^n + s_j^n$$

where upper indices represent time and lower indices space.

Acoustic 1D

Calculating the 2nd derivatives using the Fourier transform

$$\partial_x^2 p_j^n = \mathscr{F}^{-1}[(-ik)^2 P_\nu^n]$$
$$= \mathscr{F}^{-1}[-k^2 P_\nu^n]$$

where P^n_{ν} is the discrete complex wavenumber spectrum at time n leading to an exact derivative with only numerical rounding errors.

```
# Time extrapolation
# Time extrapolation
# for it in range(nt):
    # Fourier Pseudospectral Method
# sd2p = fourier_derivative_2nd(sp, dx)  # 2nd space deriv
spnew = 2*sp - spold + c**2 * dt**2 * sd2p  # Time Extrapolat
spnew = spnew + sg*src[it]*dt**2  # Add sources
spold, sp = sp, spnew
sp[1] = 0; sp[nx-1] = 0  # set boundaries pressure free
```

Example

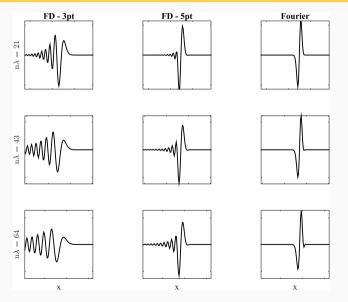
In FD method possible to initiate a point-like source at one grid point

In PS method not possible because Fourier transform of a spike-like function creates oscillations

 \implies Defining a space-dependent part of the source using a Gaussian function $e^{-1/\sigma^2(x-x_0)^2}$ with $\sigma=2dx$, dx being the grid interval and x_0 the source location

Parameter	Value
X _{max}	1250 m
nx	2048
С	343 m/s
dt	0.00036 s
dx	0.62 m
f_0	60 Hz
ϵ	0.2

Result



Stability, Convergence, Dispersion

To understand the behaviour of numerical approximations using discrete plane waves of the form

$$p_j^n = e^{i(kjdx - \omega ndt)}$$
$$\partial_x^2 p_j^n = -k^2 e^{i(kjdx - \omega ndt)}$$

The time-dependent part can be expressed as

$$\partial_t^2 p_j^n = -\frac{4}{dt^2} \sin^2(\frac{\omega dt}{2}) e^{i(kjdx - \omega ndt)}$$

where we made use of Euler's formula and that $2\sin^2 x = 1/2(1 - \cos 2x)$

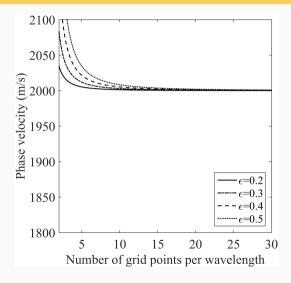
Stability, Convergence, Dispersion

Phase velocity c(k)

$$c(k) = \frac{\omega}{k} = \frac{2}{kdt} \sin^{-1}(\frac{kcdt}{2}).$$

- When dt becomes small $\sin^{-1}(kcdt/2) \approx kcdt/2$
- dx does not appear in this equation
- The inverse sine must be smaller than one the stability limit requires $k_{max}(cdt/2) \leq 1$. As $k_{max} = \pi/dx$ the stability criterion for the 1D case is $\epsilon = cdt/dx = 2/\pi \approx 0.64$

Stability, Convergence, Dispersion



Acoustic 2D

Acoustic wave equation in 2D

$$\ddot{p} = c^2(\partial_x^2 p + \partial_z^2 p) + s$$

The time-dependent part is replaced by a standard 3-point finite-difference approximation

$$\frac{p_{j,k}^{n+1} - 2p_{j,k}^{n} + p_{j,k}^{n-1}}{\mathrm{d}t^{2}} = c_{j,k}^{2}(\partial_{x}^{2}p + \partial_{z}^{2}p)_{j,k} + s_{j,k}^{n}$$

Using Fourier approach for approximating 2nd partial derivatives

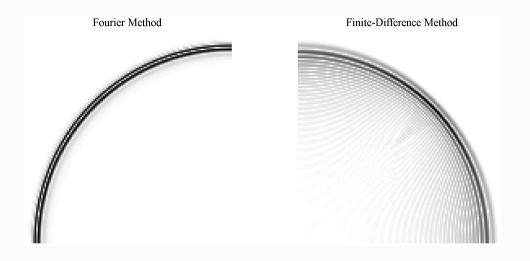
$$\partial_x^2 \rho + \partial_z^2 \rho = \mathscr{F}^{-1}[-k_x^2 \mathscr{F}[\rho]] + \mathscr{F}^{-1}[-k_z^2 \mathscr{F}[\rho]]$$

Acoustic 2D

Parameter	Value
X _{max}	200 m
nx	256
С	343 m/s
dt	0.00046 s
dx	0.78 m
f_0	200 Hz
ϵ	0.2

```
# Time extrapolation
for it in range(nt):
    # Fourier Pseudospectral Method
    # 2nd space derivative
    for j in np.arange(nz):
        sd2px[:,j] = fourier derivative 2nd(sp[:,j].T, dx)
    for i in np.arange(nx):
        sd2pz[i,:] = fourier derivative 2nd(sp[i,:], dx)
    # Time Extrapolation
    spnew = 2*sp - spold + c**2 * dt**2 * (sd2px + sd2pz)
    spnew = spnew + sg*src[it]*dt**2 # Add sources
    spold. sp = sp, spnew # Time Levels
```

Acoustic 2D



Numerical anisotropy

Investigating the dispersion behaviour by finding solutions to monochromatic plane waves propagating in the direction $\mathbf{k} = (k_x, k_z)$

$$p_{j,k}^n = e^{i(k_x j dx + k_z k dx - \omega n dt)}$$

With Fourier method the derivatives can be calculated by

$$\begin{array}{lll} \partial_x p_{j,k}^n &=& -k_x^2 \ e^{i(k_x j \mathrm{d} x + k_z k \mathrm{d} x - \omega n \mathrm{d} t)} \\ \partial_z p_{j,k}^n &=& -k_z^2 \ e^{i(k_x j \mathrm{d} x + k_z k \mathrm{d} x - \omega n \mathrm{d} t)} \end{array}$$

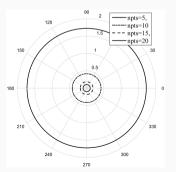
Combining this with the 3-point-operator for the time derivative

$$\partial_t^2 p_{j,k}^n = -\frac{4}{dt^2} \sin^2(\frac{\omega dt}{2}) e^{i(k_x j dx + k_z k dx - \omega n dt)}$$

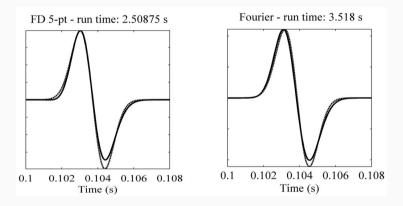
Numerical anisotropy

We obtain the numerical dispersion relation in 2D for arbitrary wave number vectors (i.e., propagation directions) ${\bf k}$ as

$$c(\mathbf{k}) = \frac{\omega}{|\mathbf{k}|} = \frac{2}{|\mathbf{k}|dt} \sin^{-1}\left(\frac{cdt\sqrt{k_x^2 + k_z^2}}{2}\right).$$



Elastic 1D



Comparing memory requirements and computation speed between the Fourier method (**right**) and a 4th-order finite-difference scheme (**left**). In both cases the relative error compared to the analytical solution (misfit energy calculated by $\frac{u_{FD}-u_a}{u_a^2}$) is approximately 1%. The big difference is the number of grid points along the x dimension. The ratio is 3:1 (FD:Fourier)

Summary

- Pseudospectral methods are based on discrete function approximations that allow exact interpolation at so-called collocation points. The most prominent examples are the Fourier method based on trigonometric basis functions and the Chebyshev method based on Chebyshev polynomials.
- The Fourier method can be interpreted as an application of discrete Fourier series on a regular-spaced grid. The space derivatives can be obtained exactly (except for rounding errors). Derivatives can be efficiently calculated with the discrete Fourier transform requiring n log n operations.
- The Fourier method implicitly assumes periodic behavior. Boundary conditions
 like the free surface or absorbing behaviour are difficult to implement.