WHAT ARE MORPHOLOGICAL TRANSFORMATIONS?

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Points of Agreement with Earlier Speakers

- 1 The problem of how morphology and morpho-phonology is learned/acquired is extremely interesting and challenging.
- 2 Productivity, principles of simplicity, and representations, all matter.

Today, I will ask "What is it that is being learned?" with respect to morphological transformations, and try to give some insights from what we know about *categories* of string-to-string functions.

Doing Linguistic Typology

Requires two books:

- "encyclopedia of categories"
- "encyclopedia of types"



Wilhelm Von Humboldt

Realizational Morphology

A Template for Realization Rules

$$RR_{n,\tau,C}(\langle X,\sigma \rangle) =_{\text{def}} \langle Y',\sigma \rangle$$

- n an index for a particular block of rules
- au the set of morphological features that are realized by the application of the rule
- C the lexical category that the rule is concerned with
- X a phonological input string that is either a part of the lexical representation or has been derived
- σ a set of morpho-syntactic properties (= features)
- Y' the resulting output string

(Stump 2001, Karttunen 2016)

A Template for Realization Rules

$$RR_{n,\tau,C}(\langle X,\sigma \rangle) =_{\text{def}} \langle Y',\sigma \rangle$$

I want to focus on the ways in which input string X can be realized as output string Y ('exponing' in DM).

- 1 What is the encyclopedia of types?
- 2 What is the encyclopedia of categories?

ENCYCLOPEDIA OF TYPES

Morphological Transformations

- 1 Null affixation
- 2 Prefixation
- 3 Suffixation
- 4 Circumfixation
- 5 Infixation
- 6 Truncation
- 7 Root and pattern
- 8 Umlaut/Ablaut
- 9 Partial Reduplication
- 10 Total Reduplication

1 . . .

ENCYCLOPEDIA OF CATEGORIES?

$$f: \Sigma^* \to \Delta^*$$

Questions

- What is a 'local' transformation?
- 2 What are 'non-local' transformations?
- 3 What kinds of transformations require a lot of memory and/or computational resources?
- 4 What kinds of transformations do not?

Analogy to Real Functions

$$f: \mathbb{R} \to \mathbb{R}$$

Encyclopedia of Categories

- 1 Linear functions
- 2 Step functions
- 3 Polynomial functions (quadratic, cubic, degree n)
- 4 Exponential functions
- 5 Logarithmic functions
- 6 Trigonometric functions (sin, tanh, ...)
- 7 ...

The established, foundational view (Roark and Sproat 2007)

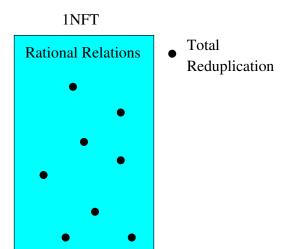
| Rational Relations | non-Rational Relations |
|---|------------------------|
| Prefixation Suffixation Circumfixation Infixation Truncation Root and pattern Umlaut/Ablaut Partial Reduplication | Total Reduplication |
| | |

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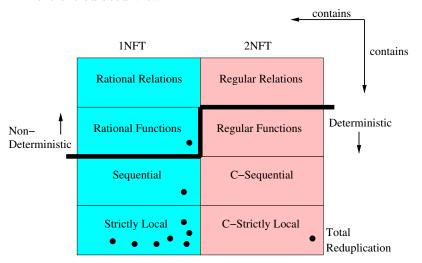
| Rational Relations | non-Rational Relations |
|-----------------------|------------------------|
| Prefixation | Total Reduplication |
| Suffixation | |
| Circumfixation | |
| Infixation | |
| Truncation | |
| Root and pattern | |
| Umlaut/Ablaut | |
| Partial Reduplication | |
| ••• | |

I think linguistics will be well-served by a more articulated view of this kind of encyclopedia of categories. Formal language theory is not static! Much more to discover.

This basic view pictorially



A more articulated view



(Chandlee 2017, Dolatian and Heinz 2020)

RATIONAL VS. REGULAR

For stringsets (formal languages) there is no distinction.

$$[1DFA] = [1NFA] = [2NFA]$$
$$= [RE] = [GRE]$$
$$= [MSO(+1)] = [MSO(<)]$$

| 1/2 | 1-way or 2-way |
|-------|--|
| N/D | Non-deterministic or Deterministic |
| FA | Finite-state Acceptor |
| (G)RE | (Generalized) Regular Expressions |
| MSO | Monadic Second Order with successor $(+1)$ |
| | or precedence (<) |

RATIONAL VS. REGULAR

For string-to-string functions, there are!

$$\underbrace{ \begin{bmatrix} 1\mathrm{DFT} \end{bmatrix} \subsetneq \begin{bmatrix} 1\mathrm{fNFT} \end{bmatrix} \subsetneq \begin{bmatrix} 1\mathrm{NFT} \end{bmatrix}}_{\mathrm{Rational}} \sim \begin{bmatrix} 2\mathrm{DFT} \end{bmatrix} \subsetneq \begin{bmatrix} 2\mathrm{NFT} \end{bmatrix}$$

Regular

Making copies vs. Recognizing copies

It is easier to make a copy than to recognize a copy.

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1 Given w, is there is a v such that w = vv? (recognizing copies)
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2 Given w, return ww. (making copies)

The act of copying is *regular* but not *rational*. Recognizing copies is neither.

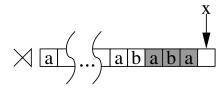
(Filiot and Reynier 2016, Dolatian and Heinz 2020)

LOCAL STRING-TO-STRING FUNCTIONS

- What could it mean for a string-to-string function to be local?
- Consider the Markov property.

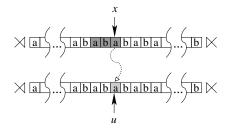
$$P(a_{n+1} \mid a_1 a_2 \dots a_n) \approx P(a_{n+1} \mid a_{n-k} a_{n-k+1} \dots a_n)$$

• The probability of the next item only depends on the previous *k* symbols.



Chandlee develops the same idea in the context of string rewriting.

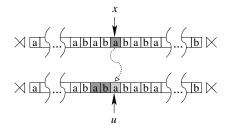
Input Strictly Local



(Chandlee 2014, Chandlee et al. 2014, 2015)

Chandlee develops the same idea in the context of string rewriting.

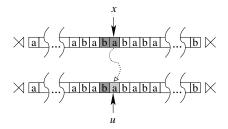
Output Strictly Local



(Chandlee 2014, Chandlee et al. 2014, 2015)

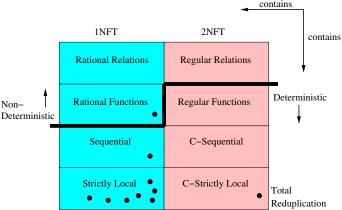
Chandlee develops the same idea in the context of string rewriting.

Input-Output Strictly Local



(Chandlee 2014, Chandlee et al. 2014, 2015)

- I group all of these types here as "strictly local functions."
- They cover quite a bit of the typology of morphology and phonology (Chandlee 2017, Chandlee and Heinz 2018)
- They are learnable more or less the same way n-gram models are (Chandlee et al. 2014, 2015)



More on reduplication

• 2-way DFTs (regular functions) can be thought of as the concatenation of 1-way DFTs (rational functions)

$$f(w) = g(w) \circ h(w)$$

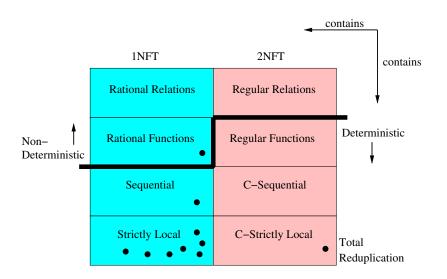
where g, h are defined with 1-way DFTs.

- Hence we can study classes of regular functions in terms of the concatenation of rational functions.
- Total reduplication is the concatenation of the simplest strictly local functions.
- Partial reduplication is arguably better understood this this way too.

(Dolatian and Heinz 2020)

SUMMARY

- 1 The types of string-to-string functions matter.
- 2 Regular functions and rational functions are different.
- 3 Strictly Local functions are a natural way to understand locality in string transformations.
- 4 We achieve a better understanding of copying processes.
- 5 Everything that was done here with strings we can do with *trees*, and other linguistic structures! (using logic)



Thanks!