Computational Morphology LIN 650 Course Review

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This course

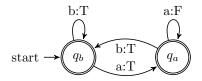
- 1. Theory (regular grammars)
- 2. Application to Morphology (Roark and Sproat, chapters 1-3)
- 3. Programming with Pynini
- 4. Special Topics

REGULAR GRAMMARS FOR SETS AND TRANSFORMATIONS

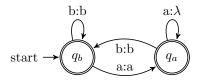
- 1. Regular expressions
- 2. Finite-state machines
- 3. Monadic Second Order (MSO)-definability

Kleene 1956, Scott and Rabin 1959, Büchi 1960, Engelfriedt and Hoogeboom

Computing Functions on Strings: Paths in a Machine

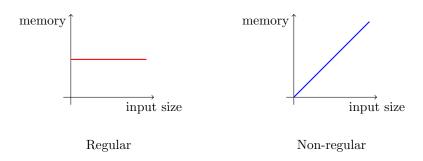


Computing Functions on Strings: Paths in a Machine



WHAT "REGULAR" MEANS

A set, relation, or function is regular provided the memory required for the computation is bounded by a constant, regardless of the size of the input.



PRODUCT CONSTRUCTIONS

We can *multiply* two machines together to create new machines.

- Intersection (sets)
- Union (sets)
- Composition (relations)

CLOSURE OPERATIONS

Properties	Languages	Relations
concatenation	yes	yes
Kleene star	yes	yes
union	yes	yes
intersection	yes	no
difference	yes	no
composition	_	yes
inversion	_	yes

APPLICATION TO MORPHOLOGY

- Morphemes are functions that transform strings.
- Application of a morpheme to a lexical item can be computed via composition.
- More generally, composition lets one build a large lexicon by applying a set of morphemes to an atomic lexicon and iterating.
- Unpredictable forms are managed by removing them from the domain of the predictable morphology, listing their transformations, and adding them back in.

Morphological Theory

- 1. Roark and Sproat claim that the distinctions between lexical-incremental and realizational-functional dissolve in the light of computational analysis.
- 2. However, we saw that realizational-functional can encompass lexical-incremental, it was not clear how lexical-incremental can handle cases of multiple exponence.

Programming with Pynini

- Installed from source!
- Became familiar with Pynini's syntax and operations to write scripts which compute morpho-phonologies.
- Studied rule application and how cdrewrite builds a transducer.
- Because it is a Python library, the sky is the limit.

SPECIAL TOPIC: REDUPLICATION WITH 2DFTs

REDTYP: https://github.com/jhdeov/RedTyp

- SQL database of reduplicative processes
- Modeled 138 reduplicative processes across 90 languages using 57 2-way FSTs
- Average number of states: 8.8
- Largest number of states: 30 (1000s for 1-way FSTs)



Hossep Dolatian

Contributions

- 1. 2-way FSTs can model virtually all reduplication patterns.
- 2. ~87% belongs to a subclass which can be described as the "Concatenation of two OSL functions" (C-OSL).
- 3. Simple learning algorithm for C-OSL which uses OSLFIA but also a boundary-enriched sample.

The Encyclopedia of Categories for Maps

2: 2-way

1: 1-way

N: Non-deterministic

D: Deterministic

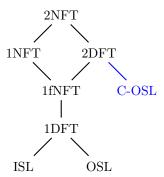
f: functional

I: Input

O: Output

S: Strictly

L: Local



Engelfriedt and Hoogeboom 2001, Chandlee 2014, Filiot and Reynier 2016, Dolatian and Heinz 2018a,b

We saw how to use First Order logic to define regular sets.

- 1. $\forall x[\mathbf{a}(x)]$
- $2. \exists x[a(x)]$
- 3. $\forall x, y [(\mathbf{a}(x) \land S(x, y) \rightarrow \neg \mathbf{a}(y)]$

2: 2-way

1: 1-way

N: Non-deterministic

D: Deterministic

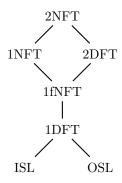
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I: Input

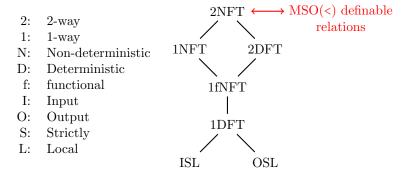
O: Output

S: Strictly

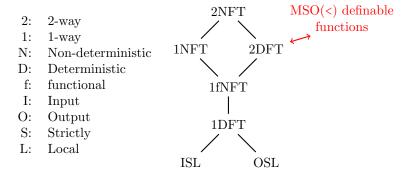
L: Local



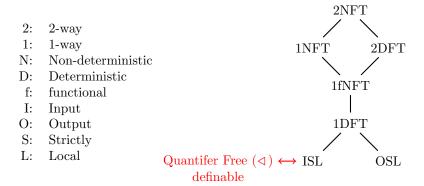
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Special Topic: Machine Learning

Key Ideas

- 1. Minimum Description Length
- 2. Largest Common Structures
- 3. Bayesian Inference
- 4. Weighted FSTs
- 5. Neural Networks

Fun Challenge

- Morphological Re-inflection Challenge
- Unimorph

STUDYING LINGUISTIC TYPOLOGY

Requires two books:

- "encyclopedia of categories"
- "encyclopedia of types"



Wilhelm Von Humboldt