

Spectre - Privacy Policy and Terms & Conditions

Privacy Policy

Privacy Policy for Spectre

Effective Date: 28 July 2025

Spectre ("we", "our", or "us") respects your privacy. This Privacy Policy explains how we collect, use, and protect your personal data when you play Spectre, our online multiplayer top-down shooter game.

1. Information We Collect

We may collect:

- Account Information: Email address, username, or ID when you sign in.
- Gameplay Data: Game statistics, rankings, match history, preferences.
- Device Information: Device ID, OS, language, region, hardware specs.
- Log Data: Crash reports, diagnostics, analytics.
- IP and Geolocation: For matchmaking, anti-cheat, and security.

2. How We Use Your Information

- Enable game functionality and matchmaking.
- Improve game performance.
- Detect cheating and fraud.
- Comply with legal requirements.

3. Sharing of Information

No selling or renting of data. We may share with:

- Cloud providers (e.g., Google Cloud)
- Analytics platforms (e.g., Firebase)
- Legal authorities if required

4. Data Retention

We retain data while your account is active or needed for services. Request deletion via heinz360@gmail.com.

5. Children's Privacy

Not intended for children under 13. Data from children is deleted if discovered.

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6. Security

We use standard security measures like encryption and firewalls.

7. Your Rights

You may:

- Access, correct, or delete your data
- Withdraw consent

Contact: heinz360@gmail.com

8. Changes to This Policy

Updates will be posted here with revised effective dates.

9. Contact Us

Email: heinz360@gmail.com

Game Name: Spectre

Developer: Heinz & Aalie Games